# VM 250 Computational Lab Sessions Lab 1

#### **Introduction and Primary Sketching Skills**

Prepared by TA Group







# Overview

#### Overview



- Sketching skills (Labs 1 and 2)
  - Ball bearing
- Virtual manufacture (Labs 3)
  - > Shaft
- Mold design for soft robotics (Lab 4)
- FEM simulation (Lab 5)
- Advanced sketching skills (Lab 6)
  - ➤ Spur and helical gear
- ✓ Mold design for soft robotics (Lab 4)

## Sketching Skills for drawing a bearing



#### 2D Sketch

- ➤ Smart Dimension
- >Trim
- ➤ Geometric relationship
- **≻**Constraints



## Sketching Skills for drawing a bearing



#### 3D Features

- ➤Outer, inner ring and ball
  - Revolve
  - Fillet
- ➤ Cage for the ball
  - Extrusion, revolved cut
  - Temporary axis, circular pattern, shell
- **≻**Assembly
- **≻**mate



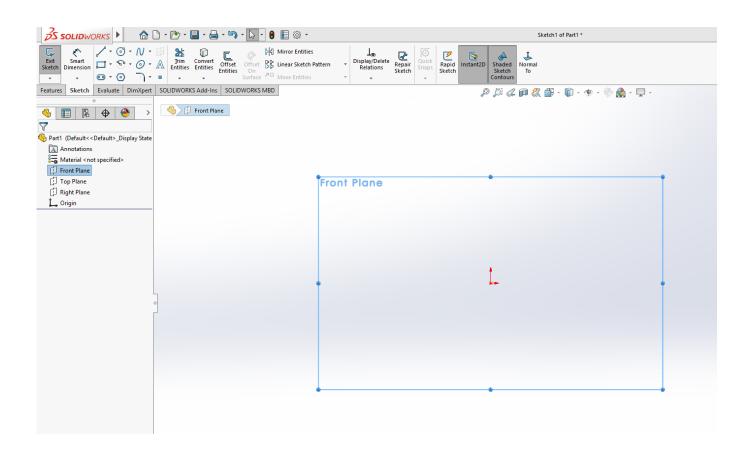


# 2D Sketch

#### 2D Sketch



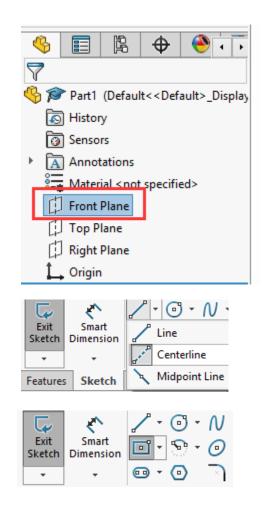
#### Sketcher environment

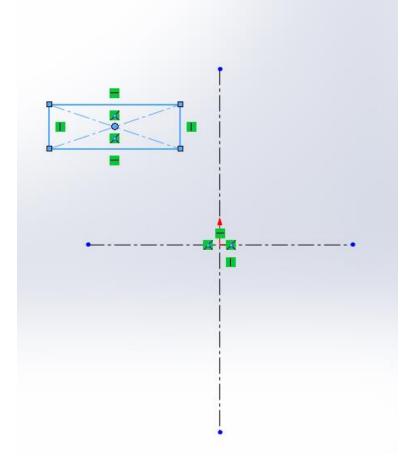


- Click Sketch on the top left corner.
- Select the reference plane that you want to create your sketch on.
   Click OK to make your selection.



- Start with creating a rectangle in SolidWorks
  - 1. Select the reference plane on which you want to create your sketch.
  - 2. Create a center line first.
  - 3. Choose rectangular button and input parameters for it.

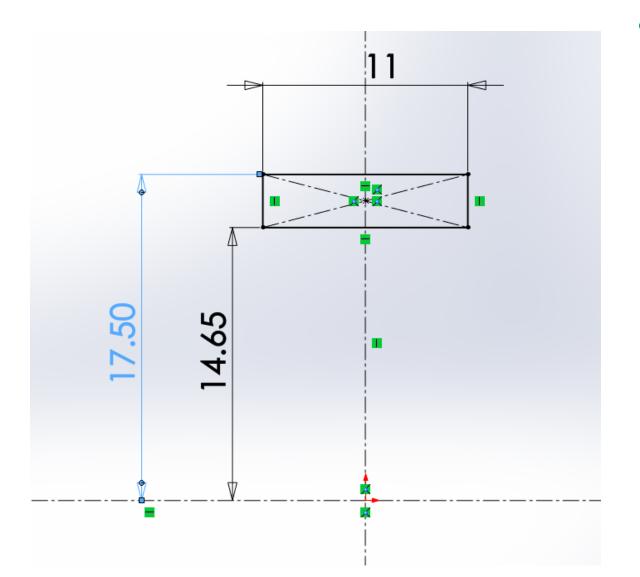




The result after these procedures



Use a smart dimension to make it fully constrained.



How to use smart dimension?



- Select the reference center line and the line you want to input the dimension.
- Input parameter as shown on the left for dimension.

#### Introduction of

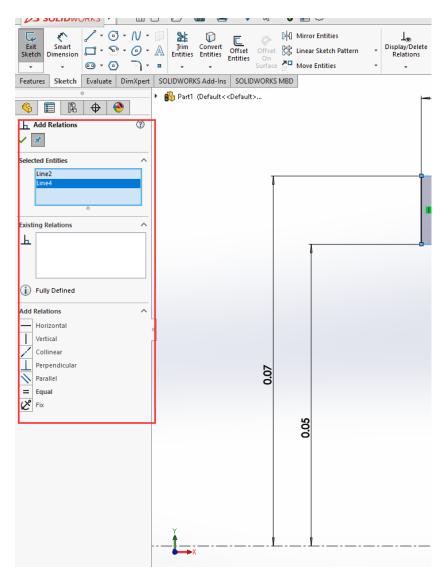
- Under constrained
- Constrained
- Over Constrained

#### **Constraints**



#### Geometric relationships between entities

- Geometrical constraint
  - A relationship that forces a limitation between one or more geometric elements.
- Dimensional constraint (Smart dimension)
   A constraint whose value determines geometric object measurements.

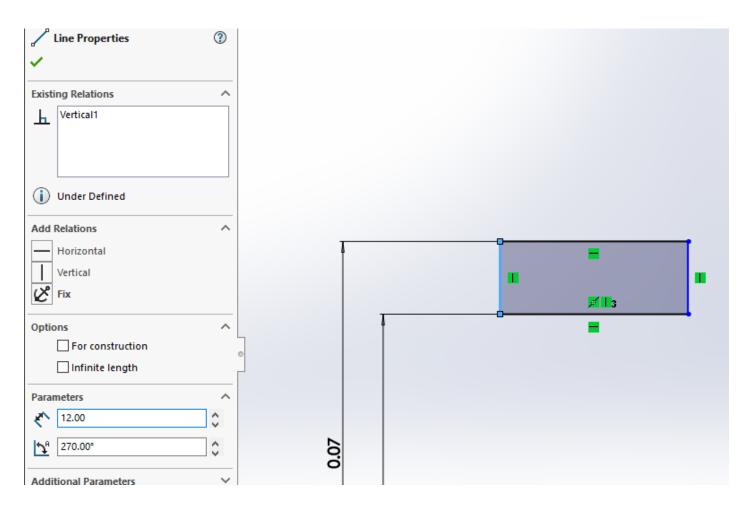


#### **Under Constrained**



• There is not enough constraints to fully define the geometry, so some dimensions are automatically added (in blue), which may not be

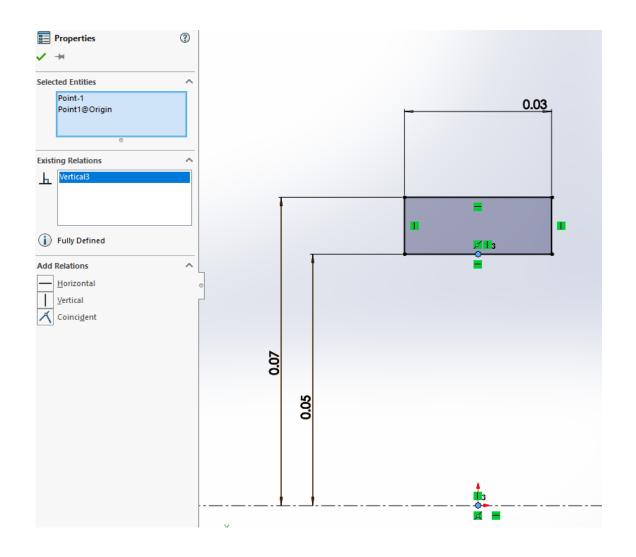
desired.



# **Fully Constrained**



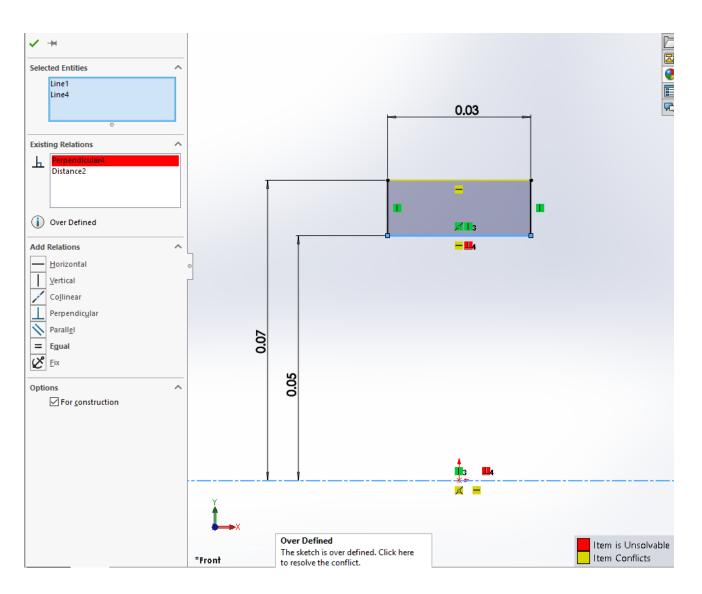
- There are just enough constraints to fully define the geometry.
- Make sure your sketch is always fully constrained!



#### **Over Constrained**

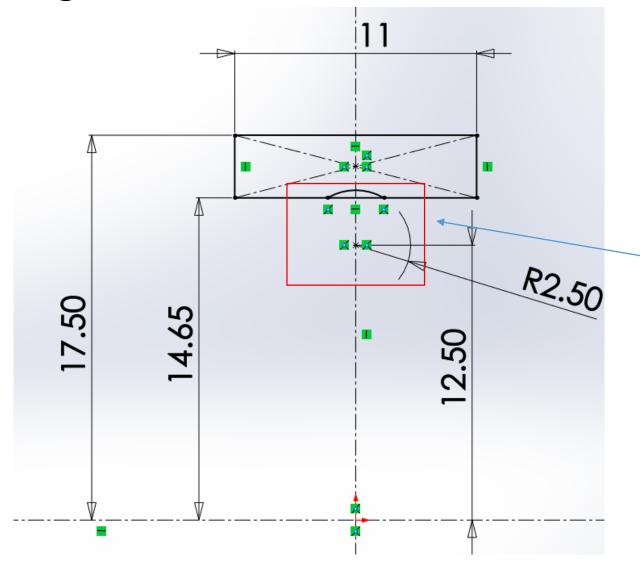


 The geometry will turn yellow with red constraints or dimensions and a message saying that "the sketch is overdefined."





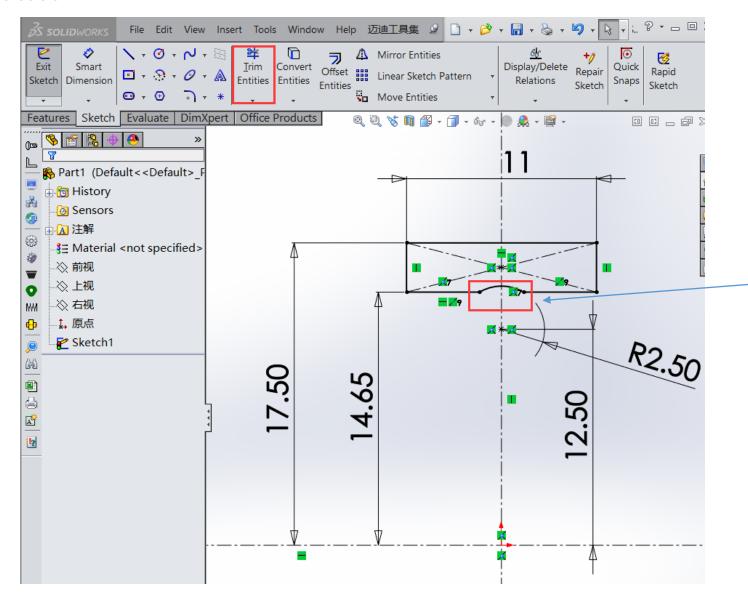
Adding an arc



 Select a centerpointed type for an arc and add a dimension for it as shown in the red retangle.



#### Trim



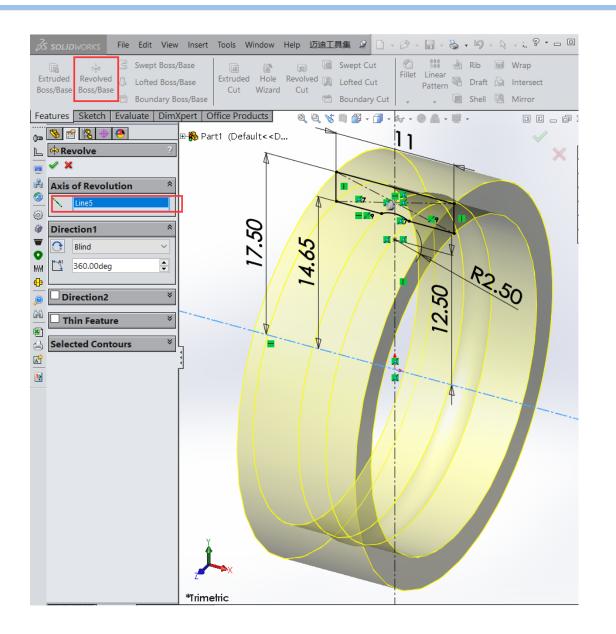
Select an option
 "Trim to closest"
 to trim the line as
 shown in the red
 rectangle.



# 3D sketch



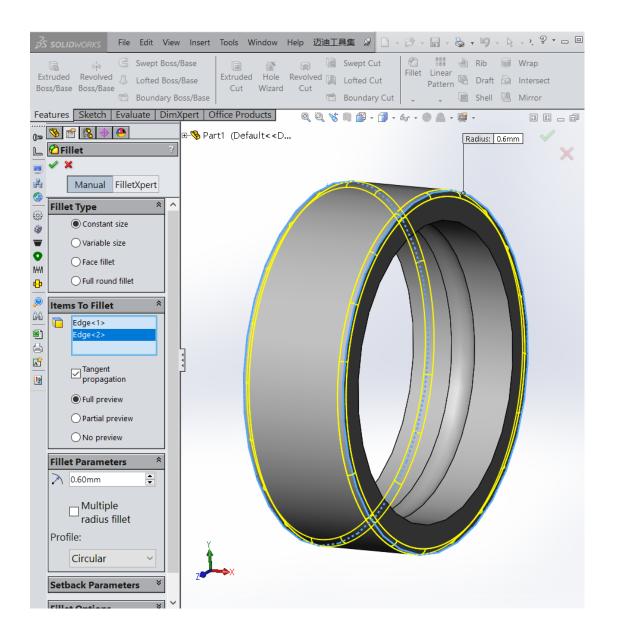
Revolve



- Click the revolve feature button.
- Select the premade center line as the axis of revolution.
- Preview the result.
- Click green tick button.



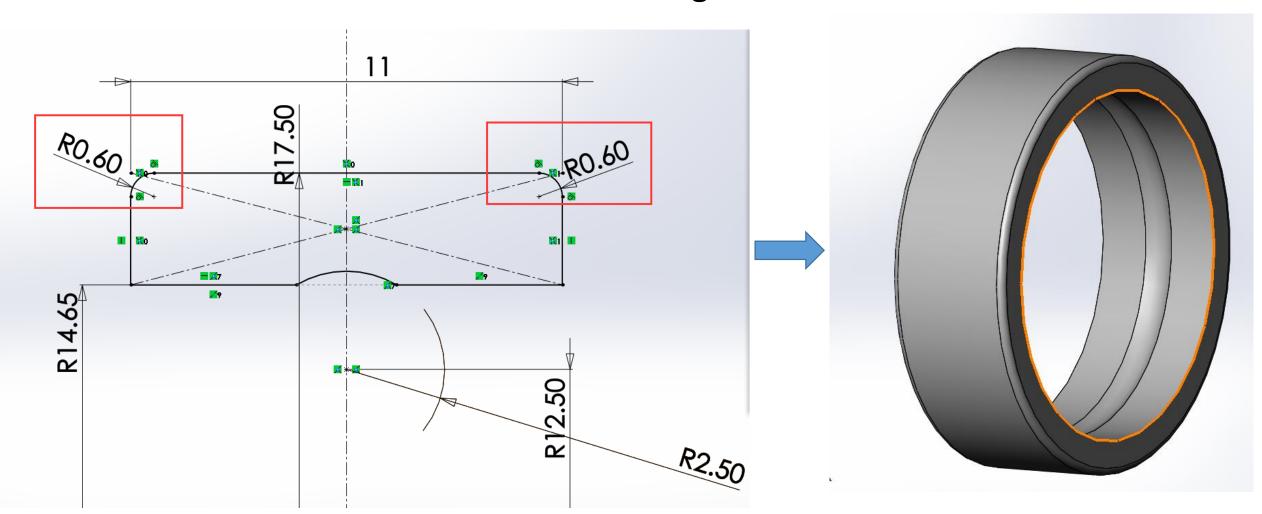
#### Fillet



- Choose the edges to fillet.
- Fillet parameter is .60mm.
- SolidWorks
   enables preview
   the fillet.
- Save the file of the out ring and open a new part file.



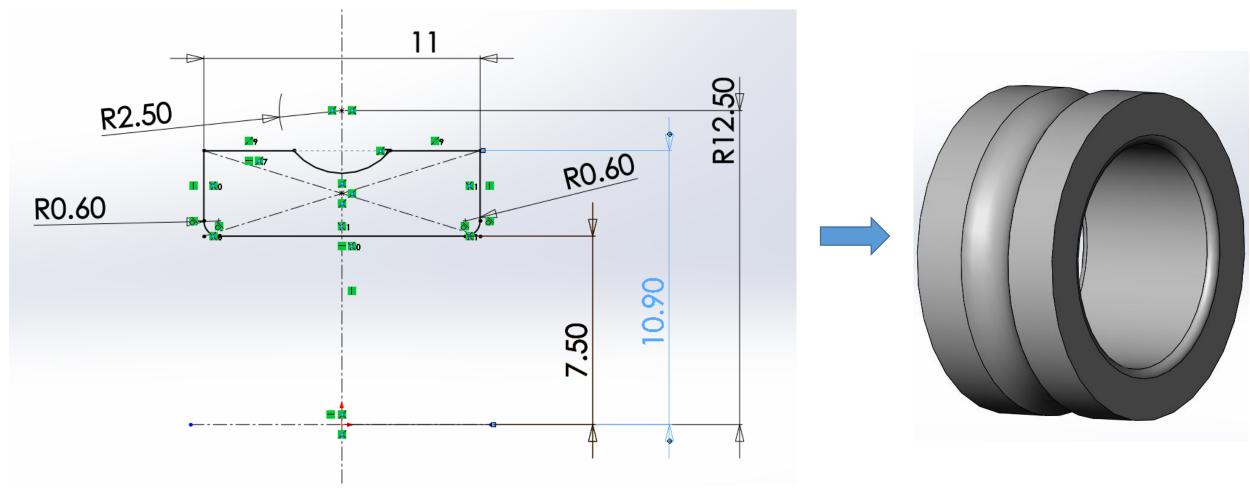
Add fillet on the 2D sketch before adding revolution.



# 3D Sketch for inner ring



The same method for sketching an inner ring

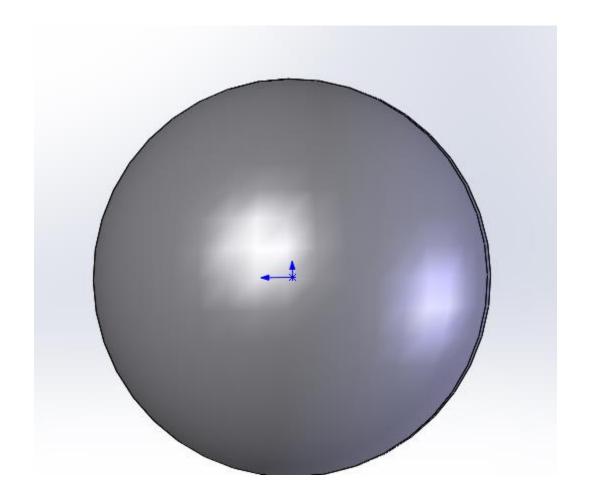


The sketch for the inner ring

# Self practice - 3D Sketch of a \ball



• Find a way to draw a ball.



R=2.5mm



# Lab assignment #1

#### Assignment #1 - 3D Sketch



 Draw this part in SolidWorks with the skills you learned. Show the model to TA before you leave.

