

give below. Let the notation ' \star ' represent convolution. Assume that the bias values, \mathbf{b} , are appropriately broadcast.

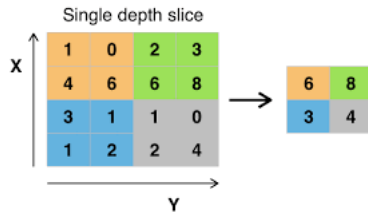
$$\mathbf{X} \rightarrow \star \mathbf{W}_0 + \mathbf{b}_0 \rightarrow f_{\text{ReLU}} \rightarrow f_{\text{pool}} \rightarrow \star \mathbf{W}_1 + \mathbf{b}_1 \rightarrow f_{\text{ReLU}} \rightarrow f_{\text{pool}} \rightarrow f_{\text{flat}} \rightarrow \mathbf{W}_2 + \mathbf{b}_2 \rightarrow f_{\text{ReLU}} \rightarrow \mathbf{W}_3 + \mathbf{b}_3 \rightarrow f_{\text{smax}} \rightarrow \hat{\mathbf{P}}$$

98 Example (Max Pooling)

Max pooling is a simple operation used to reduce the output size of a layer.

$$\mathbf{X}_{4 \times 4} \rightarrow f_{\text{pool}} \rightarrow \mathbf{Y}_{2 \times 2}$$

Instead of a dot product of the input with the weights of a filter, the maximum value of the input is saved as in the diagram below. A max pooling layer has no trainable parameters.



99 Example (LeNet Functional Representation)

The LeNet network in functional form is given below. (Assume that the bias values, \mathbf{b} , are appropriately broadcast.)

Layer 1	Layer 3
$\mathbf{Z}_1 = \mathbf{X} \star \mathbf{W}_0 + \mathbf{b}_0$	$\mathbf{Z}_3 = \mathbf{A}_{23} \mathbf{W}_2 + \mathbf{b}_2$
$\mathbf{A}_{11} = f_{\text{ReLU}}(\mathbf{Z}_1)$	$\mathbf{A}_3 = f_{\text{ReLU}}(\mathbf{Z}_3)$
$\mathbf{A}_{12} = f_{\text{pool}}(\mathbf{A}_{11})$	Layer 4
Layer 2	$\hat{\mathbf{Y}} = \mathbf{A}_3 \mathbf{W}_3 + \mathbf{b}_3$
$\mathbf{Z}_2 = \mathbf{A}_{12} \star \mathbf{W}_1 + \mathbf{b}_1$	$\hat{\mathbf{P}} = f_{\text{smax}}(\hat{\mathbf{Y}})$
$\mathbf{A}_{21} = f_{\text{ReLU}}(\mathbf{Z}_2)$	
$\mathbf{A}_{22} = f_{\text{pool}}(\mathbf{A}_{21})$	
$\mathbf{A}_{23} = f_{\text{flat}}(\mathbf{A}_{22})$	

100 Example (LeNet Parameters for CIFAR-10)

Listed below are the LeNet trainable parameters for the CIFAR-10 dataset which consists of inputs that are 32×32 pixel RGB images and 10 class labels as outputs.

Layer 1	\mathbf{W}_0	$3 \times 5 \times 5 \times 20$	1,500
	\mathbf{b}_0	20	20
Layer 2	\mathbf{W}_1	$20 \times 5 \times 5 \times 50$	25,000
	\mathbf{b}_1	50	50
Layer 3	\mathbf{W}_2	$(8 \cdot 8 \cdot 50) \times 500$	1,600,000
	\mathbf{b}_2	500	500
Layer 4	\mathbf{W}_3	500×10	5,000
	\mathbf{b}_3	10	10
Total			1,632,080

Using single precision (32 bits or 4 bytes) we need approximately

$$1,632,080 \times 4 = 6,528,320 \approx 6.5 \text{ MB}$$

6.5 megabytes of memory to store the LeNet parameters.