

AWD

pwn

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- 1. automatic exploit and defense
- 2. 1st demo - easyvm
- 3. 2nd demo - mqda
- 4. patch theory and practice

automatic exploit and defense

- automatic exploit:
- 1. finish the exploit
- 2. finish the submit flag function(remember to replace the token and url)
- 3. use sleep_ip_update.py to get flag and submit every XX seconds(remember to replace the ip and change the port)

the submit flag function

```
19 def submit(flag):
20     #print("here")
21     url = ""
22     token = ""
23     headers = {"Content-Type": "application/json"}
24     #print(flag)
25     data = {"flag" : flag.decode(), "token": token}
26     print(data)
27     try:
28         print("submit flag: " + flag.decode())
29         response = requests.post(url, headers=headers, json=data)
30         #print(response.text, type(response.text))
31         if "AD-000000" in response.text:
32             log.success("successfully submit flag: " + flag.decode())
33             #print(response)
34     except:
35         print("error when submite flag", flag)
```

sleep_ip_update.py

- Traverse ip from 172.22.62.11 to 172.22.62.13
- port is 9999
- every 10 seconds run this script

```
21 while True:
22     for i in range(11,13 + 1):
23         ip = "172.22.62.{ip}".format(ip = str(i))
24         port = 9999
25         try:
26             print(TIMEOUT_COMMAND("python3 ./mqda_1.py {ip} {port}"))
27             # os.system("python ./exp.py {ip} {port}").format(ip=ip, port=port)
28         except KeyboardInterrupt:
29             break
30         except:
31             pass
32     time.sleep(10)
33
```

1st demo - easyvm

- first, use srand and rand to bypass the encryption(just change the code from c to python)

```
22 puts( "input manager packet. ",
23
24 for ( i = read(0, v2, 0x1000uLL); i > 0; i = read(0, v2, 0x1000uLL) )
25 {
26     if ( v2[i - 1] == '\n' && (v5 = i - 1LL, v2[v5] = 0, --i, !(_DWORD)v5) )
27     {
28         i = 0;
29     }
30     else
31     {
32         if ( i == 1 )
33         {
34             index = 0LL;
35             LOBYTE(v7) = 0;
36         }
37         else
38         {
39             index = 0LL;
40             v8 = 0;
41             do
42             {
43                 v9 = index & 2;
44                 v2[index] ^= *((_BYTE *)&dword_6240[v8 & 0xF] + v9);
45                 v7 = v8 + ((v9 >> 1) ^ 1);
46                 v2[index + 1] ^= *((_BYTE *)&dword_6240[v7 & 0xF] + (((_BYTE)index + 1) & 3));
47                 index += 2LL;
48                 v8 = v7;
49             } while ( (unsigned int)i - (unsigned __int64)(i & 1) != index );
50         }
51         if ( (i & 1) != 0 )
52             v2[index] ^= *((_BYTE *)&dword_6240[v7 & 0xF] + (index & 3));
53     }
54     *v3 = v2;
```

1st demo - easyvm

- two part
- 1. log in, log out, show
- 2. a vm

```
35 }  
36 a1[1] = v6;  
37 if ( v5 != 1 )  
38     return vm_part_2150(a1, input_, length);  
39 result = real_main_2060(a1, input_, length);  
40 if ( *a1 == 2 )  
41     return vm_part_2150(a1, input_, length);  
42 return result;  
43 }
```

1st demo - easyvm

- overflow vulnerability in login_1D00
- show the puts pointer's address and overwrite it to get shell

```
9  switch ( v3 )
10 {
11     case 2:
12         if ( !*( _DWORD * )( a1 + 32 ) )
13             return 1LL;
14         *( _DWORD * )( a1 + 32 ) = 0;
15         *( _QWORD * )( *( _QWORD * )( a1 + 24 ) + 0x310LL ) = 0LL;
16         v4 = "logout ok";
17         break;
18     case 1:
19         if ( *( _DWORD * )( a1 + 32 ) )
20         {
21             if ( a3 > 15 )
22             {
23                 v5 = _byteswap_uint64( *( *a2 )++ );
24                 v6 = *( _QWORD * )( a1 + 24 );
25                 if ( v5 == *( _QWORD * )( v6 + 784 ) )
26                     *( void ( __fastcall * )( __int64 ) )( v6 + 0x308 )( v6 + 0x188 );
27                 return 1LL;
28             }
29             v4 = "packet is wrong";
30         }
31     else
32     {
33         *( _QWORD * )( *( _QWORD * )( a1 + 24 ) + 0x308LL ) = &puts;
34         v4 = "something is wrong\n";
35     }
36     break;
37     case 0:
38         if ( *( _DWORD * )( a1 + 32 ) != 1 )
39         {
40             if ( ( unsigned int )( ( __int64 ( __fastcall * )( __int64 ) ) login_1D00 )( a1 ) == 1 )
41             {
```


1st demo - easyvm

- overflow vulnerability in login_1D00
- show the puts pointer's address and overwrite it to get shell

```
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34         v4 = "something is wrong\n";
35     }
36     break;
37     case 0:
38         if ( *( _DWORD * )( a1 + 32 ) != 1 )
39         {
40             if ( ( unsigned int )( __int64 ( __fastcall * )( __int64 ) ) login_1D00( a1 ) == 1 )
41             {
```

1st demo - easyvm

- 1. Inadequate checks on negative index(v4(mov instruction), case 21(jmp instruction))
- 2. case arbitrary read and write(mov); arbitrary jump(case 0x666 branch to launch a shell)

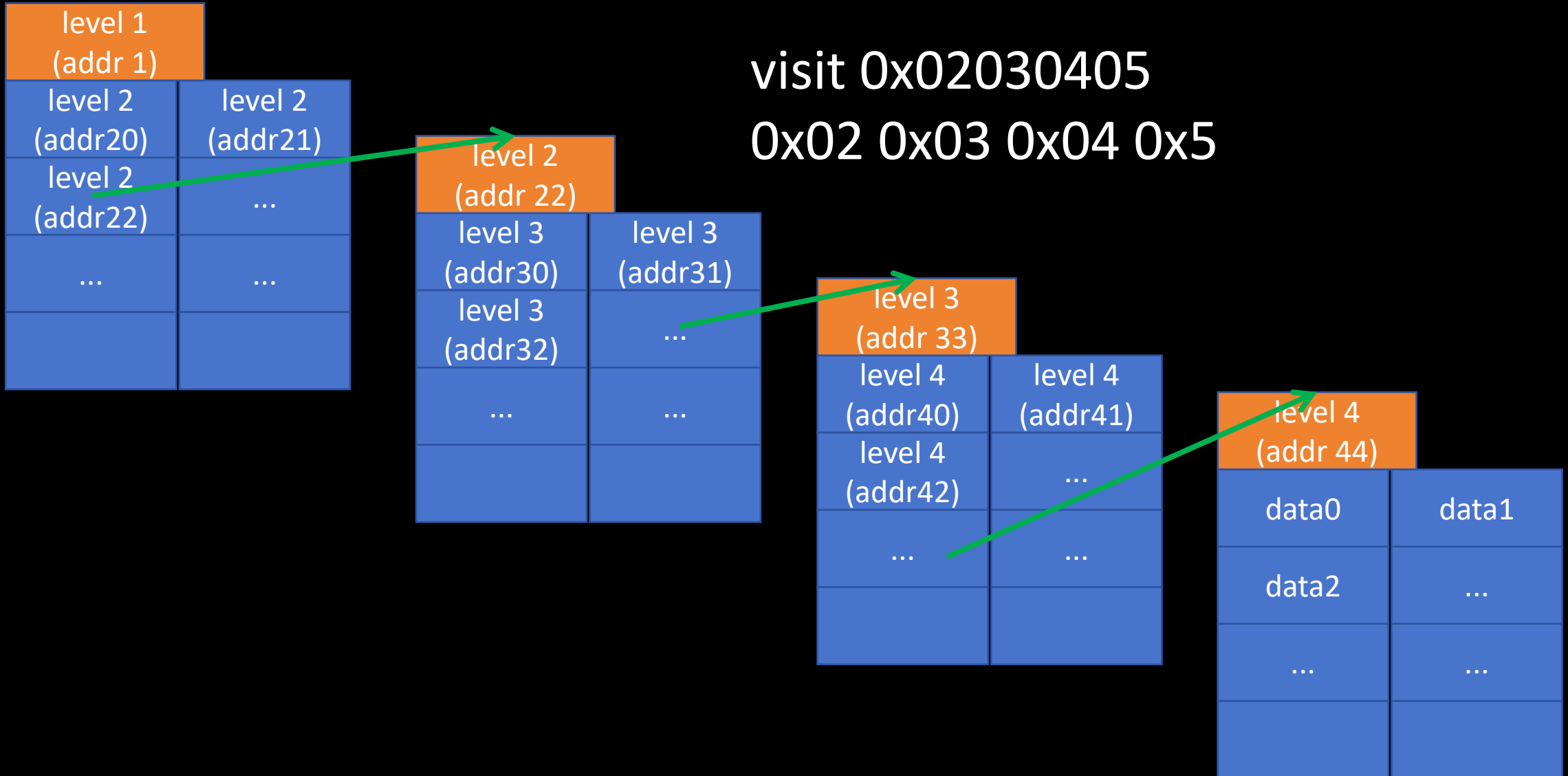
```
28  *(_DWORD *) (v2 + 64) = v3;
29  v4 = v3;
30  for ( i = *(_DWORD *) ((*(_QWORD *) result + 1) + 4LL * v3); i != -1; v3 = v6 + 1 )
31  {
32      if ( v3 > (unsigned int) result[1] )
33          break;
34      v7 = *(int **)( *((_QWORD *) result + 2) + 8 * v4 );
35      switch ( i )
36      {
37          case 2:
38              *v7 = *v7 + 1;
39              break;
112         case 21:
113             **(_DWORD **)( a1 + 8 ) = (**v7 == *v7[1]) + 2 * (**v7 > *v7[1]); // jmp
114             //
115             break;
116         case 22:
117             goto LABEL_35;
118     }
```

2nd demo - mqda

- have a easy access backdoor
- 4-level Page Tables
- a vm
- use malloc, every heap has esidual information

4-level Page Tables - visit 0x02030405 as example

visit 0x02030405
0x02 0x03 0x04 0x5



vulnerability

- esidual information from heap
- use esidual information to leak libc and heap
- use esidual information to fake a page table to realize arbitrary write and read

patch theory and practice

- 1. change data
- 2. add segments
- 3. compress instruction
- 4. add logicS