## **ECE408: Applied Parallel Programming**

Fall 2017

# Project Report

teamname: q80 Handed In: December 19, 2017

## 1. Milestone 1

(a) The time elapsed is 16.373s

```
Loading fashion-mnist data... done
Loading model... done
EvalMetric: {'accuracy': 0.8673}
* The build folder has been uploaded
t.com/userdata/build-02e09e7f-715c-4|
be present for only a short duration
* Server has ended your request.

real 0m16.373s
user 0m0.386s
sys 0m0.123s
```

(b) The time elapsed is 44.267s

```
done
EvalMetric: {'accuracy': 0.8673}
* The build folder has been uploaded
t.com/userdata/build-94bcc972-3cad-4
be present for only a short duration
* Server has ended your request.

real 0m44.267s
user 0m0.378s
sys 0m0.093s
```

(c) The result for nvprof is shown below

```
## Profiting profice (recuracy)* 9.8673 | ## April 2015 | ## A
```

We can see from the result that the most time consuming kernel in profile part in *im-plicit\_convolve\_sgemm*,  $sgemm\_sm35\_ldg\_tn\_128x8x256x16x32$  and  $activation\_fw\_4d\_kernel$ . For the API call, the most consuming kernel is cudaStreamCreateWithFlags, cudaFree and cudaMemGetInfo.

#### 2. Milestone 2

The result is shown below.

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```
** Running python /src/m2.1.py
Loading fashion-mnist data... done
Loading model... done
Op Time: 12.220183
Correctness: 0.8562 Model: ece408-high

**Running python /src/m2.1.py ece408-low 100

**Coding fashion-mnist data... done
Loading model... done
Op Time: 0.121339
Correctness: 0.63 Model: ece408-low
```

#### 3. Milestone 3

The result is shown below.

```
Successfully installed manet
* Running nvprof python m3.1.py ece408-high 10000
New Inference
Loading fashion-mnist data... done
==309== NVPROF is profiling process 309, command: python m3.1.py ece408-high 100
Loading model... done
Op Time: 0.428778
Correctness: 0.8562 Model: ece408-high
==309== Profiling application: python m3.1.py ece408-high 10000
==309== Profiling result:
                     Calls
                                                     Max Name
Time(%)
             Time
                                           Min
                                 Avg
83.54% 428.70ms
                        1 428.70ms 428.70ms 428.70ms void mxnet::op::forwar
d_kernel<mshadow::gpu, float>(float*, mxnet::op::forward_kernel<mshadow::gpu, fl
oat> const *, mxnet::op::forward_kernel<mshadow::gpu, float> const , int, int, i
nt, int, int, int)
                   1 39.403ms 39.403ms 39.403ms sgemm_sm35_ldg_tn_128
  7.68% 39.403ms
x8x256x16x32
```

In this example, the forward layer took 0.4288 seconds, and the forward\_kernel took 0.4287 seconds.

## 4. Final step

#### (a) Methods implemented for optimization

## Step 1: Use shared memory to improve tile convolution

In milestone 3, we implemented a naive version of tile convolution but without using any shared memory. To improve the performance, we defined a dynamic shared memory to store input tile and kernel. The size of input tile is  $(H_-out + K - 1) \times (W_-out + K - 1) + K_SIZE \times K_SIZE$ . This will increase the performance a lot since we reduce the number of global memory access and the access to shared memory will be way faster. The Op time is about 140ns.

#### Step 2: Add unroll and mapping to previous step

We then consider all the optimization methods introduced in the course including using the shared memory to reduce the number of global read and write, use the constant memory to reduce the number of global read and write, avoid the control teamname: q80

divergence, unroll the matrix to do the convolution operation so that the memory coalescing can be achieved, try to use as many threads in a thread block as possible. Our second approach simply consists of two steps. First unroll the input matrix X, then perform tiled matrix multiplication and generate the result to the output matrix. In this approach we first unroll the input matrix of size [batch, num\_filter, y, x] into [ $k^*k$ ,(y-k+1)\*(x-k+1)\*batch]. Then we do tiled matrix multiplication using the tile width of [ $25^*32$ ]. the reason of choosing this shared memory size is because the output of the unrolled matrix multiplication is [num\_kernel,(y-k+1)\*(x-k+1)\*batch]. The number of rows of the matrix and the number of columns of the matrix are the integer multiples of the shared memory dimensions . 32 is also the number of threads in a warp so the control divergence is minimized. Lastly we map the result matrix [num\_kernel,(y-k+1)\*(x-k+1)\*batch] back to the [batch, num\_filter, (y-k+1), (x-k+1)] and write the result to output pointer.

## (b) Result for optimization

```
Successfully installed mxnet
* Running /usr/bin/time -f "%Uuser %Ssystem %eelapsed" python /eval-scripts/fina
1.py ece408-high
New Inference
Loading fashion-mnist data... done
Loading model... done
Op Time: 0.067217
Correctness: 0.8562 Model: ece408-high
1.84user 0.92system 2.33elapsed
* Running /usr/bin/time -f "%Uuser %Ssystem %eelapsed" python /eval-scripts/fina
1.py ece408-low
New Inference
Loading fashion-mnist data... done
Loading model... done
Op Time: 0.060283
Correctness: 0.629 Model: ece408-low
1.49user 0.80system 1.88elapsed
```

#### (c) Work distribution

Our team meet every week to optimize the system. We use the Codepad to share our code and did the coding part together.