• Which algorithm or algorithms would be most appropriate for planning in a very restricted domain (i.e., one that has only a few actions) and needs to operate in real time?

Greedy_best_first_graph_search with h_unmet_goals

• Which algorithm or algorithms would be most appropriate for planning in very large domains (e.g., planning delivery routes for all UPS drivers in the U.S. on a given day)

Greedy_best_first_graph_search with h_unmet_goals because it is fastest

• Which algorithm or algorithms would be most appropriate for planning problems where it is important to find only optimal plans?

A_star_search with h_unmet_goals because this algorithm will always return a better solution before the best is reached.

Problem 1

Search	Heuristic	Actio ns	Expansio ns	Go al Tes t	New Nod es	Plan Leng th	Time
Breadth_first_search		20	43	56	178	6	0.0026 22
Depth_first_search		20	21	22	84	20	0.0014 44
Uniform_cost_search		20	60	62	240	6	0.0045 70
Greedy_best_first_graph _search	H_unmet_g oals	20	7	9	29	6	0.0007 86
Greedy_best_first_graph _search	H_pg_levels um	20	6	8	28	6	0.0649 81
Greedy_best_first_graph _search	H_pg_maxl evel	20	6	8	24	6	0.1253 87
Greedy_best_first_graph _search	H_pg_setle vel	20	5	8	28	6	0.2457 92

Astar_search	H_unmet_g oals	20	50	52	206	6	0.0041 71
Astar_search	H_pg_levels um	20	28	30	122	6	0.1673 17
Astar_search	H_pg_maxl evel	20	43	45	180	6	0.4740 01
Astar_search	H_pg_setle vel	20	33	35	138	6	0.5030 14

Problem 2

Search	Heuristic	Actio ns	Expansi ons	Go al Te st	New Nod es	Plan Leng th	Time
Breadth_first_search		72	3343	460 9	3050 3	9	0.96225 7
Depth_first_search		72	624	625	5602	619	1.37197 9
Uniform_cost_search		72	5154	515 6	4661 8	9	1.70076 9
Greedy_best_first_graph _search	H_unmet_g oals	72	17	19	170	9	0.00828 4
Greedy_best_first_graph _search	H_pg_level sum	72	9	11	86	9	1.54336 0
Greedy_best_first_graph _search	H_pg_maxl evel	72	27	29	249	9	7.85551 8
Greedy_best_first_graph _search	H_pg_setle vel	72	9	11	84	9	5.29482 0
Astar_search	H_unmet_g oals	72	2467	246 9	2252 2	9	1.19817 9
Astar_search	H_pg_level sum	72	357	359	3426	9	40.7575 07
Astar_search	H_pg_maxl evel	72	2887	288 9	2659 4	9	586.725 026

Astar_search	H_pg_setle	72	1037	103	9605	9	483.184
	vel			9			371

Problem 3

Search	Heuristic	Actio	Expansi	Goa	New	Plan	Time
		ns	ons	_ I	Node	Leng	
				Test	S	th	
Breadth_first_search		88	14663	180	1296	12	5.698513
				98	25		
Depth_first_search		88	408	409	3364	392	0.594070
Uniform_cost_search		88	18510	185	1619	12	8.22737
				12	36		
Greedy_best_first_grap	H_unmet_g	88	25	27	230	15	0.033890
h_search	oals						
Greedy_best_first_grap	H_pg_level	88	14	16	126	14	4.308777
h_search	sum						
Greedy_best_first_grap	H_pg_maxl	88	21	23	195	13	11.47677
h_search	evel						6
Greedy_best_first_grap	H_pg_setle	88	35	37	345	17	29.65705
h_search	vel						2
Astar_search	H_unmet_g	88	7388	739	6571	12	4.427601
	oals			0	1		
Astar_search	H_pg_level	88	369	371	3403	12	79.39221
	sum						4
Astar_search	H_pg_maxl	88	9580	958	8631	12	3176.043
	evel			2	2		056
Astar_search	H_pg_setle	88	3423	342	3159	12	3463.244
	vel			5	6		944

Problem 4

Search	Heuristic	Actio	Expansi	Goal	New	Plan	Time
		ns	ons	Test	Node	Leng	
					s	th	

Breadth_first_search		104	99736	1149 53	94413 0	14	63.84403 0
Depth_first_search		104	25174	2517 5	22884 9	2413 2	2270.114 392
Uniform_cost_search		104	113339	1133 41	10664 13	14	78.42643 6
Greedy_best_first_grap h_search	H_unmet_ goals	104	29	31	280	18	0.032002
Greedy_best_first_grap h_search	H_pg_level sum	104	17	19	165	17	8.394501
Greedy_best_first_grap h_search	H_pg_maxl evel	104	56	58	580	17	53.21164 6
Greedy_best_first_grap h_search	H_pg_setle vel	104	107	109	1164	23	182.6518 37
Astar_search	H_unmet_ goals	104	34330	3433 2	32850 9	14	38.50329 9
Astar_search	H_pg_level sum	104	1208	1210	12210	15	576.4850 68
Astar_search	H_pg_maxl evel						
Astar_search	H_pg_setle vel						