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# **Ground Target Interception Optimization**

# **Section I. Title Page**

#### **Problem Statement:**

Maximize the field-of-view (FOV) from a downward-facing camera on a quadrotor while keeping the relative size of a ground target (in the image frame) large enough such that all target features are guaranteed to be distinguishable to a computer vision algorithm. Design variables for this problem are image sensor width (pixels), square target width (meters), height above ground (meters), and camera focal length (meters).

#### **Main Results:**

```
sensor_width = 1114.29 (pixels)
target_size = 1.49 (meters)
height = 29.99 (meters)
focal_length = 4.29e-3 (meters)
fov = 1746.05 (meters^2)
```

Note: The result above was found to be a *local maximum* (discussed further in Section III).

## Section II. Procedure

## **Model Development:**

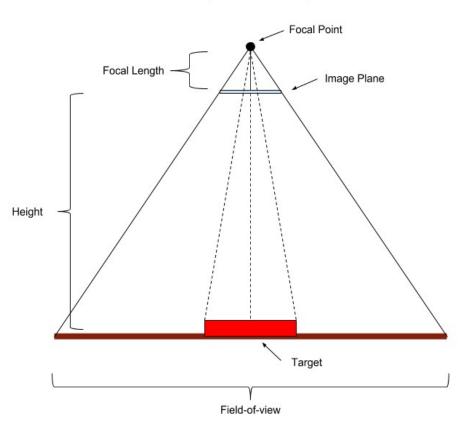
Model development was based off of well-known mathematical models, as well as results from actual experiments that were conducted as part of this project. The fundamental set of equations used in the model stem from projective geometry relationships and the pinhole camera model. The other relationships such as computational cost and image processing requirements (required number of pixels to adequately represent target features) are approximations based on experiments conducted as part of my research. The overall geometry of the problem is described in Figure 1.

## **Key Assumptions:**

- Square image sensor
- Square pixels
- Pinhole camera model is sufficient

Figure 1.

## **Projective Geometry**



### **Model Robustness and Testing**

Robustness of the model was insured by removing any opportunities for the model to 'blow up' to infinity or 'NaN'. Since the tangent function is used in the model, and tangent is undefined for multiples of pi/2, a simple check with an 'if' statement makes sure that the value passed to tangent is less than pi/2. If the value equals or exceeds pi/2, a value of 0.99\*pi/2 is passed to the function instead. Based on several tests of using the model in the optimizer, robustness has been verified through having no model failures.

## **Optimization Problem Functions and Equations:**

### Design Variables:

- Height, *h* (meters)
- Focal length, *fl* (meters)
- Sensor width, *ss\_pix* (pixels)
- Target size, *ts* (meters)

Design Functions (in-loop sequence): Compute...

- 1. Angular field of view of the camera, *v* (radians)
- 2. Field-of-view of the downward-facing camera, *fov* (square meters)
- 3. Size of target in the image plane, *uv\_target* (square meters)
- 4. Pixel size (meters)
- 5. Size of the target in the image plane, *uv\_pix* (pixels)
- 6. Time to process the image, *t\_proc* (seconds)
- 7. Image processing rate, *rate\_proc* (1/seconds)

## **Model Constraints:**

- 0.3mm <= Focal length <= 25 mm
- Image processing rate >= 10
- 0.5 m <= Target Size <= 1.5 m
- Target area (pixels) >= 1600
- Height <= 30 m

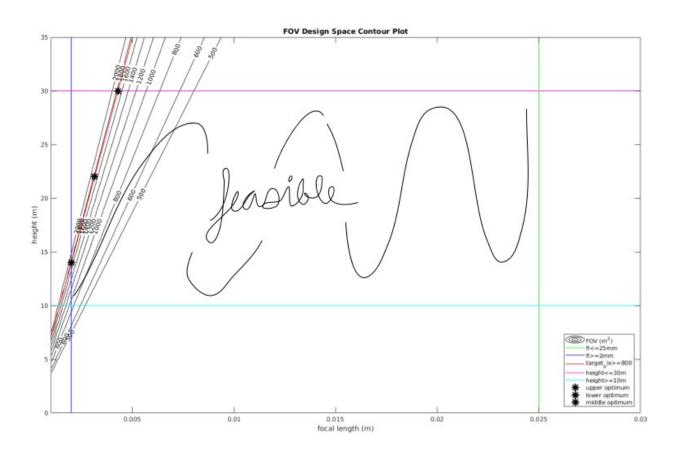
# **Section III. Results and Discussion of Results**

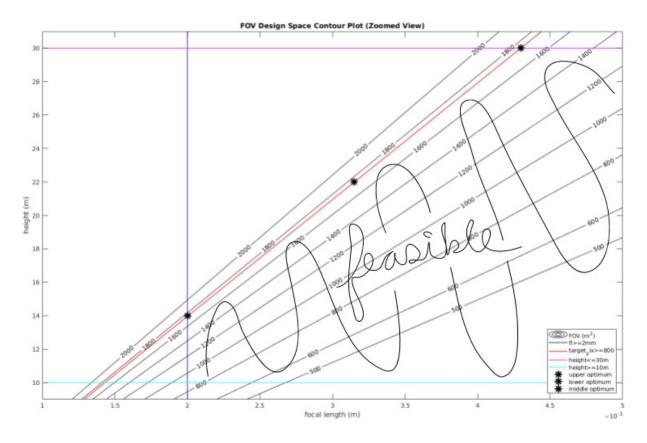
Table 1: Optimum values of variables and functions

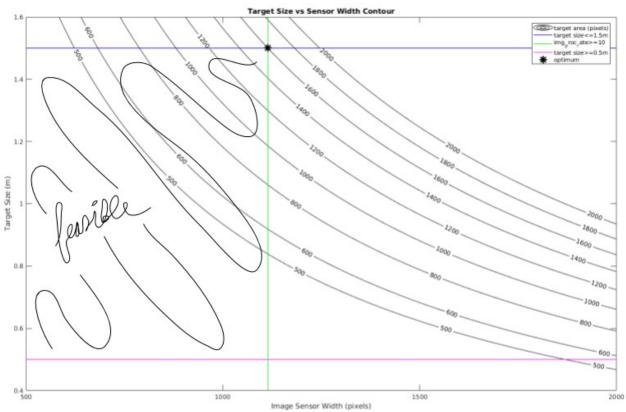
Design Variable / Function	Optimal Value	Constraint Status
<mark>Height</mark>	29.99 meters	At constraint (binding)
Focal length	4.29 millimeters	Within constraint bounds
Sensor width	1114.29 pixels	Within constraint bounds
Target Size	1.499 meters	At constraint (binding)
Angular field of view	1.217 radians	-
Field-of-view (objective)	1746.05 square meters	-
Target area (image plane)	1.155e-08 square meters	-
Pixel size	5.373e-06 meters	-
Target area (image planepixels)	1600 pixels	At constraint (binding)
Time to process image	0.01 seconds	-
Image processing rate	10.0	At constraint (binding)

<sup>\*\*</sup>After optimization, objective value increased from starting value of 195 to 1746 square meters

# **Contour Plots**







#### **Discussion and Observations**

As can be seen from the contour plots, the design space for this problem includes a linear region along which many equally-optimal combinations of height and focal length exist. Thus for this problem there is an infinite number of local optimums. After a closer inspection of the problem, this outcomes makes sense. Even though there are four design variables, the variables of focal length and height are correlated and both change how the target is perceived in the image plane. For example, the target in the image plane may appear the same with a shorter focal length at lower height as it does with a longer focal length from a greater height. The root of this correlation is because of the similar triangle relationships in the model geometry. If the variable of height or focal length is changed from a design variable to a fixed variable, then a single optimal value can be found. Although initially disappointing that the problem as posed contains no single optimum set of design variables, the results are still very useful. For most fixed-lens cameras, lenses can be purchased in only a select number of focal lengths. The results of this project allow one to select a lens between 2 and 4.3 mm, and then directly look up the optimal height for that lens. As for the two other design parameters, the optimal value for the sensor width in pixels is at the maximum that it can be while respecting the image processing rate constraint, and the physical target size is also at the maximum constraint. Both of these results make sense.

## Section IV. Appendix

## **Fmincon optimization MATLAB script:**

```
function [xopt, fopt, exitflag, output] = fov optimizer()
  % -----Starting point and bounds-----
  % design variables: height, focal length, sensor size, target size
  x0 = [14, 0.006, 1260, 0.707]; % starting point
  ub = [100, 0.015, 2000, 5.0]; % upper bound
  lb = [1, 0.001, 300, 0.25]; % lower bound
  % -----Linear constraints-----
  A = []
  b = []:
  Aeq = [];
  beq = [];
  % ------Objective and Non-linear Constraints-----
  function [f, c, ceq] = obicon(x)
     % set objective/constraints here
     % design variables (things we'll adjust to find optimum)
     h = x(1); % approach height or distance to target (m)
     fl = x(2); % camera focal length (m)
     ss pix = x(3); % sensor size (width of square pixel array in pixels)
     ts = x(4); % target size (width of square target) (m)
     % other analysis variables (constants that the optimization won't touch)
     ss physical = 1/3; % physical sensor size in inches (diagonal)
     min target pixels = 800; % minimum number of pixels that can
                     % represent the target and still have
```

```
% the target's features be
                     % distinguishable.
     F safe = 2; % safety factor min target pixels;
     % analysis functions
     ss w = ss physical * sqrt(2)/2; % physical sensor width (inches)
     ss w = ss w * 0.0254; % convert sensor width to meters
     v = 2 * atan(ss w/(2*fl)); % angular field of view of the camera
     % here we don't let tan(x) blow up to infinity
     if (v/2) < 0.99*pi/2
       for w = 2 * (h * tan(v/2)); % width of rectangular region camera can see
       fov w = 2 * (h * tan(0.99*v/2));
     end
     fov h = fov w; % height of rectangular region camera can see
     u target = (fl/h) * (ts/2); % projection of the target onto the image plane (meters)
     v target = u target; % same as above since target is square (meters)
     pix_size = ss_w/ss_pix; % pixel size (meters)
     target area pix = (2 * u target/pix size) * (2 * v target/pix size); % area of target in pixels
     % rate at which images can be processed is directly proportional to
     % the area (in pixels) of the sensor
     tpp = 8.0539e-8; % time it takes to process each pixel (found from experimentation)
     t proc = tpp * ss pix^2; % time to process the image
     rate proc = 1/t proc; % rate at which images can be processed
     % what we're optimizing
     fov = fov w * fov h % area in square meters that camera can see
     % objective function (what we're trying to optimize)
     f = -fov; % maximize Field-of-view (m^2)
     % inequality constraints (c<=0)
     c = zeros(7,1);
     c(1) = (fl - 0.025)*1; % focal length \leq 25 \text{ mm}
     c(2) = (-fl + 0.002)*1; % focal length >= 2 mm
     c(3) = -rate proc + 10; % image processing rate >= 10 hz
     c(4) = ts - 1.5; % target size (width) \leq 1.5 meters
     c(5) = -ts + 0.5; % target size (width) >= 0.3 meters
     c(6) = -target_area_pix + F_safe * min_target_pixels; % target's area in pixels >=
safety factor * 800
    c(7) = h - 30; % height \leq 30 meters
     % equality constraints (ceq=0)
     ceg = []; % empty when we have none
  end
  % ------Call fmincon------
  options = optimoptions(@fmincon, 'display', 'iter-detailed');
  options.StepTolerance = 1e-20;
  options.MaxFunctionEvaluations = 60000;
  [xopt, fopt, exitflag, output] = fmincon(@obj, x0, A, b, Aeq, beq, lb, ub, @con, options);
```

```
% -----Separate obj/con (do not change)-----
  function [f] = obi(x)
       [f, \sim, \sim] = objcon(x);
  end
  function [c, ceq] = con(x)
       [\sim, c, ceq] = objcon(x);
  end
end
Contour plot scripts:
% This script constructs a contour plot for the fov optimization
clc
clear
close all
% height vs. focal length
res = 100;
% limits for zoomed out view
fl min = 0.001;
fl^{-}max = 0.03;
h min = 0.0;
h max = 35.0;
[fl,height] = meshgrid(fl min:(fl max - fl min)/res:fl max, h min:(h max - h min)/res:h max);
% limits for zoomed in view
fl min = 0.001;
fl_{max} = 0.005;
h min = 9.0;
h^{-}max = 31.0;
[fl zoom,height zoom] = meshgrid(fl min:(fl max - fl min)/res:fl max, h min:(h max -
h min)/res:h max);
res = 100;
fov = zeros(res+1);
target area pix = zeros(res+1);
target area pix zoom = zeros(res+1);
% constants
ss physical = 1/3;
F safe = 2;
min target pixels = 800;
% optimums for the variables (from optimization)
ss pix = 1114.286537365992; % optimal pixel size
ts = 1.499999999828; % optimal target size
h opt up = 29.999;
fl opt up = 0.004297954694;
```

h opt low = 13.99;

```
fl opt low = 0.002;
h opt mid = 22;
fl opt mid = 0.003148862;
% design variables at mesh points
% [fl,height] = meshgrid(fl min:(fl max - fl min)/res:fl max, h min:(h max - h min)/res:h max);
% equations
ss_w = ss_physical * sqrt(2)/2; % physical sensor width (inches)
ss w = ss w * 0.0254; % convert sensor width to meters
for i=1:length(fl)
  for j=1:length(fl)
     v = 2 * atan(ss w/(2*fl(i,j))); % angular field of view of the camera
     for w = 2 * (height(i,j) * tan(v/2)); % width of rectangular region camera can see
     fov h = fov w; % height of rectangular region camera can see
     fov(i,j) = (fov w * fov h); % area in square meters that camera can see
     u target = (fl(i,i)/height(i,i)) * (ts/2); % projection of the target onto the image plane (meters)
     v target = u target; % same as above since target is square (meters)
     pix_size = ss_w/ss_pix; % pixel size (meters)
     target area_pix(i,j) = (2 * u_target/pix_size) * (2 * v_target/pix_size); % area of target in
pixels
  end
end
for i=1:length(fl zoom)
  for j=1:length(fl zoom)
     v = 2 * atan(ss w/(2*fl zoom(i,j))); % angular field of view of the camera
     for w = 2 * (height zoom(i,j) * tan(v/2)); % width of rectangular region camera can see
     fov h = fov w; % height of rectangular region camera can see
     fov zoom(i,j) = (fov w * fov h); % area in square meters that camera can see
     u target = (fl zoom(i,j)/height zoom(i,j)) * (ts/2); % projection of the target onto the image
plane (meters)
     v target = u target; % same as above since target is square (meters)
     pix size = ss w/ss pix; % pixel size (meters)
     target area pix zoom(i,j) = (2 * u target/pix size) * (2 * v target/pix size); % area of target
in pixels
  end
end
figure(1)
% [C,h] = contour(fl,height,fov,[500:100:2000],'k');
[C1,h1] = contour(fl,height,fov,[500, 600, 800, 1000, 1200, 1400, 1600, 1800, 2000], k');
clabel(C1,h1,'Labelspacing',250);
title('FOV Design Space Contour Plot');
xlabel('focal length (m)');
ylabel('height (m)');
hold on;
% solid lines to show constraint boundaries
contour(fl,height,(fl - 0.025),[0.0,0.0],'g-','LineWidth',1);
contour(fl,height,(-fl + 0.002),[0.0,0.0],'b-','LineWidth',1);
contour(fl,height,(-target_area_pix + F_safe * min_target_pixels),[0.0,0.0],'r-','LineWidth',1);
contour(fl,height,(height - 30),[0.0,0.0],'m-','LineWidth',1);
contour(fl,height,(height - 10),[0.0,0.0],'c-','LineWidth',1);
plot(fl opt up,h opt up,'k*','MarkerSize',12,'LineWidth',2)
```

```
plot(fl opt low,h opt low,'k*','MarkerSize',12,'LineWidth',2)
plot(fl opt mid,h opt mid,'k*','MarkerSize',12,'LineWidth',2)
% show a legend
legend('FOV (m^2)','fl<=25mm','fl>=2mm','target pix>=800','height<=30m', ...
    'height>=10m', 'upper optimum', 'lower optimum', 'middle optimum', 'Location', 'SouthEast')
figure(2)
% [C,h] = contour(fl,height,fov,[500:100:2000],'k');
[C2,h2] = contour(fl zoom,height zoom,fov zoom,[500, 600, 800, 1000, 1200, 1400, 1600, 1800,
2000],'k');
clabel(C2,h2,'Labelspacing',250);
title('FOV Design Space Contour Plot (Zoomed View)');
xlabel('focal length (m)');
ylabel('height (m)');
hold on;
% solid lines to show constraint boundaries
%contour(fl,height,(fl - 0.025),[0.0,0.0],'g-','LineWidth',1);
contour(fl zoom,height zoom,(-fl zoom + 0.002),[0.0,0.0],'b-','LineWidth',1);
contour(fl zoom,height zoom,(-target area pix zoom + F safe * min target pixels),
[0.0,0.0], 'r-', 'LineWidth',1);
contour(fl zoom,height zoom,(height zoom - 30),[0.0,0.0],'m-','LineWidth',1);
contour(fl_zoom,height_zoom,(height_zoom - 10),[0.0,0.0],'c-','LineWidth',1);
plot(fl opt up,h opt up,'k*','MarkerSize',12,'LineWidth',2)
plot(fl opt low,h_opt_low,'k*','MarkerSize',12,'LineWidth',2)
plot(fl opt mid,h opt mid,'k*','MarkerSize',12,'LineWidth',2)
% show a legend
legend(FOV (m^2)', fl \ge 2mm', target pix \ge 800', height < 30m', ...
    'height>=10m','upper optimum','lower optimum','middle optimum', 'Location','SouthEast')
```