

Digital Design Netlisting and Simulation SKILL Reference

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Verilog Netlister Functions

This topic describes the SKILL APIs of tools used to netlist and simulate digital designs in the Virtuoso® design environment. It provides information on the SKILL functions that you can use with the following Virtuoso applications:

- Virtuoso Verilog Environment for NC-Verilog Integration
- Virtuoso Verilog Environment for SystemVerilog Integration
- Virtuoso Open Simulation System
- Virtuoso VHDL Toolbox

This topic is aimed at designers of integrated circuits and assumes that you are familiar with:

- The Virtuoso Studio design environment and application infrastructure mechanisms designed to support consistent operations between all Cadence tools.
- The applications used to design and develop integrated circuits in the Virtuoso Studio design environment, notably Virtuoso Layout Suite and Virtuoso Schematic Editor.
- The design and use of parameterized cells.
- Component Description Format (CDF), which lets you create and describe your own components for use with ADE.
- Cadence SKILL™ language.

This topic lists the Cadence® SKILL functions associated with the Verilog netlister for invoking the form and update cellviews.

Only the functions listed below are supported for public use. All other functions, regardless of their name or prefix, and undocumented aspects of the functions described below, are private and are subject to change at any time.

<u>vicOpenVlogCallBack</u>	<u>vIVicCrossSelectionForm</u>	<u>vIVicPSForm</u>
<u>vlogifCrossSelectionCB</u>		

Licensing Requirements

For information on licensing in the Virtuoso Studio design environment, see the [*Virtuoso Software Licensing and Configuration User Guide*](#).

Related Topics

[About NC-Verilog Environment](#)

[OSS Functions](#)

[Verilog Netlister Functions](#)

vicOpenVlogCallBack

```
vicOpenVlogCallBack(  
    )  
=> t / nil
```

Description

Opens the Verilog Integration form. This function is a CIW menu callback function and is called when the Verilog integration environment is invoked.

Arguments

None

Value Returned

t	The Verilog Integration form is opened.
nil	The operation was unsuccessful.

Examples

The following example opens the Verilog Integration form.

```
vicOpenVlogCallBack()  
=> t
```

Related Topics

[Verilog Netlister Functions](#)

vlVicCrossSelectionForm

```
vlVicCrossSelectionForm(  
    )  
=> t / nil
```

Description

Opens the Cross Selection Setup form. This form is used to cross-select objects of a design between SimVision and Virtuoso Schematic Editor during interactive simulation.

Arguments

None

Value Returned

t	The Cross Selection Setup form is displayed.
nil	The Cross Selection Setup form is not displayed.

Examples

The following example opens the Cross Selection Setup form.

```
vlVicCrossSelectionForm()  
=> t
```

Related Topics

[Cross Selection Setup Form](#)

[Verilog Netlister Functions](#)

vIVicPSForm

```
vIVicPSForm(  
    )  
=> t / nil
```

Description

Opens the Post Simulation Analysis form. This form is used to cross-select objects of a design between SimVision and Virtuoso Schematic Editor during post-simulation analysis.

Values in the Post Simulation Analysis form can be set using the following SKILL variables:

- [simPSHierPrefix](#)
- [simPSSimulationDir](#)
- [simPSSimulationFile](#)
- [simPSVerilogRunDir](#)

Arguments

None

Value Returned

t	The Post Simulation Analysis form is displayed.
nil	The operation was unsuccessful.

Examples

The following example opens the Post Simulation Analysis form.

```
vIVicPSForm()  
=> t
```

Related Topics

[Post Simulation Analysis Form](#)

[Verilog Netlister Functions](#)

vlogifCrossSelectionCB

```
vlogifCrossSelectionCB(  
    g_enable  
)  
=> t / nil
```

Description

Controls the cross-selection between SimVision and Virtuoso Schematic Editor when performing interactive simulation.

Arguments

<i>g_enable</i>	Boolean flag, specifying whether cross-selection should be enabled or disabled. Valid values are <code>t</code> and <code>nil</code> .
-----------------	--

Value Returned

<code>t</code>	Cross-selection was enabled.
<code>nil</code>	Cross-selection was disabled.

Examples

The following example describes how you can add the function in the `.cdsinit` file with the required argument before launching Virtuoso.

```
hiSetBindKey("Schematics" "<Key>1" "vlogifCrossSelectionCB(t)")  
hiSetBindKey("Schematics" "<Key>2" "vlogifCrossSelectionCB(nil)")
```

Now, run the simulation in interactive mode and enable cross-selection.

Additionally, you can also control this cross-selection in the schematic window by doing the following:

- Press the 1 key to enable cross-selection
- Press the 2 key to disable cross-selection

Related Topics

[Verilog Netlister Functions](#)

OSS Functions

Open Simulation System (OSS) gives you quick access to the simulators that it supports and lets you integrate and customize new simulators into the Virtuoso design environment.

This topic describes the following SKILL functions associated with OSS:

- FNL Functions - The following functions are the flat netlister (FNL) SKILL functions.

<u>fnlAbortNetlist</u>	<u>fnlCurrentCell</u>
<u>fnlCurrentCellCdsName</u>	<u>fnlCurrentInst</u>
<u>fnlCurrentInstCdsName</u>	<u>fnlCurrentIteration</u>
<u>fnlCurrentModelExtName</u>	<u>fnlCurrentSig</u>
<u>fnlCurrentSigPathName</u>	<u>fnlGetGlobalSigNames</u>
<u>fnlInstCdsNameExtName</u>	<u>fnlPathList</u>
<u>fnlPrint</u>	<u>fnlSearchPropString</u>
<u>fnlSigCdsNameExtName</u>	<u>fnlTermCdsNameExtName</u>
<u>fnlTermExtName</u>	<u>fnlTopCell</u>

- SE Functions - The following SKILL functions defined by the simulation environment (SE) let you simplify the integration of your simulator. These functions are in both the Cadence graphics program and the SE program.

<u>cat</u>	<u>cdsGetNetlistMode</u>
<u>cdsSetNetlistMode</u>	<u>ERC</u>
<u>netlist</u>	<u>runsim</u>
<u>sim</u>	<u>simAddProbeCapByName</u>
<u>simAddProbeCapByScreen</u>	<u>simAddProbeCapForBusBit</u>
<u>simCheckExist</u>	<u>simCheckHeader</u>

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OSS Functions

<u>simCheckVariables</u>	<u>simCheckViewConfig</u>
<u>simDateStamp</u>	<u>simDeleteRunDirFile</u>
<u>simDesignVarCdsNameExtName</u>	<u>simDesignVarExtNameCdsName</u>
<u>simDrain</u>	<u>simExecute</u>
<u>simFindFile</u>	<u>simFlattenWithArgs</u>
<u>simGetLoginName</u>	<u>simGetTermList</u>
<u>simIfNoProcedure</u>	<u>simIISleep</u>
<u>simin</u>	<u>simInitControl</u>
<u>simInitRaw</u>	<u>simInitRunDir</u>
<u>simInitSimulator</u>	<u>simInstCdsNameExtName</u>
<u>simInstExtNameCdsName</u>	<u>simInWithArgs</u>
<u>simLoadNetlisterFiles</u>	<u>simLoadSimulatorFiles</u>
<u>simNetCdsNameExtName</u>	<u>simNetExtNameCdsName</u>
<u>simNetlistWithArgs</u>	<u>simNoNetlist</u>
<u>simout</u>	<u>simOutWithArgs</u>
<u>simPrintEnvironment</u>	<u>simPrintError</u>
<u>simPrintErrorLine</u>	<u>simPrintMessage</u>
<u>simPrintTermList</u>	<u>simReadNetCapFile</u>
<u>simRunDirInfile</u>	<u>simRunDirLoad</u>
<u>simRunDirOutfile</u>	<u>simSetDef</u>
<u>simSetDefWithNoWarn</u>	<u>simStringsToList</u>
<u>simSubProbeCapByName</u>	<u>simSubProbeCapByScreen</u>
<u>simVertToHoriz</u>	

- SE Graphics Functions - The following functions, which are defined by SE, simplify integrating your simulator into the Cadence graphics environment. These functions represent the functionality available on the Simulation menu. If you want to create your own menus and/or forms for the Simulation user interface, you can use them to perform the required SE functionality.

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OSS Functions

These functions are defined only in the Cadence graphics environment and cannot be executed in the SI program.

<u>simCleanRun</u>	<u>simEditFileWithName</u>
<u>simInitEnv</u>	<u>simInitEnvWithArgs</u>
<u>simJobMonitor</u>	<u>simPostNameConvert</u>
<u>simPreNameConvert</u>	<u>simRunNetAndSim</u>
<u>simRunNetAndSimWithArgs</u>	<u>simRunNetAndSimWithCmd</u>
<u>simViewFileWithArgs</u>	<u>simWaveOpen</u>

- ISE Functions - The following functions are defined in the Interactive Simulation Environment (ISE).

<u>iseCloseSchWindow</u>	<u>iseCloseSimWindow</u>
<u>iseCommToSimulator</u>	<u>iseCompleteInteractive</u>
<u>iseEnterNodeNamesList</u>	<u>iseExitSimulator</u>
<u>iseGetExtName</u>	<u>iseGetInputFromEncapWindow</u>
<u>iseGetMappedProbeList</u>	<u>iseGetProbeList</u>
<u>iseInitSchematicWindow</u>	<u>iseInitSimWindow</u>
<u>iseInterruptSimulator</u>	<u>iseNetExtNameCdsName</u>
<u>iseOpenWindows</u>	<u>isePrintName</u>
<u>isePrintNameCB</u>	<u>isePrintSimulatorCommand</u>
<u>iseReleaseNodeFrom</u>	<u>iseSearchForASchWindow</u>
<u>iseSendOutputToEncapHistory</u>	<u>iseSetEncapBindKeys</u>
<u>iseSetNodeTo</u>	<u>iseSimulate</u>
<u>iseStartInteractive</u>	<u>iseStartSimulator</u>
<u>iseUpdateNetlist</u>	<u>iseUpdateStimulus</u>

- HNL Access Functions - The following functions include the property, database, and print SKILL functions of the Hierarchical Netlister (HNL).

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OSS Functions

- ❑ Property functions can be used to search for properties and to scale property values.

<u>hnlEMHGetDigitalGlobalNets</u>	<u>hnlEMHGetDigitalNetlistFileName</u>
<u>hnlEMHSetVerbosityLevel</u>	<u>hnlGetCellHdbProps</u>
<u>hnlGetInstanceCount</u>	<u>hnlGetPropVal</u>
<u>hnlGetRoundProp</u>	<u>hnlGetScaleCapacitance</u>
<u>hnlGetScaleMarginalDelay</u>	<u>hnlGetScaleTimeUnit</u>
<u>hnlGetSimulator</u>	<u>hnlGetSourceFile</u>
<u>hnlGetSourceFileModels</u>	<u>hnlGetSymbolPropVal</u>
<u>hnlOpenTopCell</u>	<u>hnlPcellsParamOverridden</u>
<u>hnlScaleCapacitance</u>	<u>hnlScaleMarginalDelay</u>
<u>hnlScaleTimeUnit</u>	

- ❑ Database functions provide information about the design and the internal data structures of HNL specific to netlisting.

<u>hnlAddExtraParameters</u>	<u>hnlCellExtracted</u>
<u>hnlCellInAllCells</u>	<u>hnlIgnoreTerm</u>
<u>hnlIsAPatchCord</u>	<u>hnlIsASToppingCell</u>
<u>hnlIsCurrentInstStopping</u>	<u>hnlMultipleCells</u>
<u>hnlNameOfSignal</u>	<u>hnlNetNameOnTerm</u>
<u>hnlNetNameOnTermName</u>	

- ❑ Print functions control netlist formatting and printing.

<u>hnlCompletePrint</u>	<u>hnlInitPrint</u>
<u>hnlPrintString</u>	

- Miscellaneous Functions - The following functions include the general utility functions in HNL.

<u>hnlAbortNetlist</u>	<u>hnlDoInstBased</u>
<u>hnlFindAllCells</u>	<u>hnlGetPrintLinePrefix</u>

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OSS Functions

<u>hnlIfNoProcedure</u>	<u>hnlPrintDevices</u>
<u>hnlPrintMessage</u>	<u>hnlPrintNetlist</u>
<u>hnlRunNetlister</u>	<u>hnlSetDef</u>
<u>hnlSetPrintLinePrefix</u>	<u>hnlSetPseudoTermDir</u>
<u>hnlSetVars</u>	<u>hnlSortTerms</u>
<u>hnlSortTermsToNets</u>	<u>hnlStartNetlist</u>
<u>hnlStopNetlist</u>	<u>hnlStringToList</u>

- ❑ Name-mapping functions implement the name-mapping feature of HNL. You can use the `hnlMapName`, `hnlMapNetName`, `hnlMapTermName`, `hnlMapInstName`, and `hnlMapModelName` functions during netlisting. The initialization and write functions are called by the HNL driver as part of the netlisting process.

<u>hnlGetMappedInstNames</u>	<u>hnlGetMappedModelNames</u>
<u>hnlGetMappedNames</u>	<u>hnlGetMappedNetNames</u>
<u>hnlInitMap</u>	<u>hnlIsCVInUserStopCVList</u>
<u>hnlMapInstName</u>	<u>hnlMapModelName</u>
<u>hnlMapName</u>	<u>hnlMapNetName</u>
<u>hnlMapTermName</u>	<u>hnlNmpSetNameSpaces</u>
<u>hnlSetMappingType</u>	<u>hnlWriteMap</u>

- ❑ Incremental netlisting functions can be used when you write an incremental netlist formatter.

<u>hnlCatIncrementalNetlistFiles</u>	<u>hnlCloseCellFiles</u>
<u>hnlGenIncludeFile</u>	<u>hnlGetGlobalModelMappedName</u>
<u>hnlGetGlobalNetMappedName</u>	<u>hnlMakeNetlistFileName</u>
<u>hnlMapCellModuleName</u>	<u>hnlMapCellName</u>
<u>hnlSetCellFiles</u>	<u>hnlWriteBlockControlFile</u>

- HNL Trigger Functions for Pre- and Post-Netlist Customization - Pre-netlist triggers are called after the `.simrc` file is loaded and before the netlisting starts. These triggers must be defined and registered in the `.simrc` file. Post-netlist triggers are called after netlisting finishes and can be defined and registered in the `libInit.il` file. To maintain

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

consistency, all trigger functions must be defined and registered in the `.simrc` file. Additionally, a trigger must be defined before it is registered or deregistered. These functions let you customize the netlist as per user requirements after the netlisting is done by the tool.

The following HNL functions are available for customizing the netlist as per user requirements after the netlisting is done by the tool.

<u>hnlDeRegPostNetlistTrigger</u>	<u>hnlDeRegPreNetlistTrigger</u>
<u>hnlPostNetlistTriggerList</u>	<u>hnlPreNetlistTriggerList</u>
<u>hnlRegPostNetlistTrigger</u>	<u>hnlRegPreNetlistTrigger</u>
<u>simDeRegPostNetlistTrigger</u>	<u>simDeRegPreNetlistTrigger</u>
<u>simPostNetlistTriggerList</u>	<u>simPreNetlistTriggerList</u>
<u>simRegPostNetlistTrigger</u>	<u>simRegPreNetlistTrigger</u>

- HNL Net-Based Netlisting Functions - The following HNL functions are available for use by the formatter for net-based netlisting.

<u>hnlCloseMasterList</u>	<u>hnlDoNetBased</u>
<u>hnlFindAllInstInCell</u>	<u>hnlGetMasterCells</u>
<u>hnlGetTermByName</u>	<u>hnlGetTermNameOfSig</u>
<u>hnlIsCellNetlistable</u>	<u>hnlPrintSignal</u>

Licensing Requirements

For information on licensing in the Virtuoso design environment, see the [*Virtuoso Software Licensing and Configuration User Guide*](#).

Related Topics

[Introducing the Open Simulation System \(OSS\)](#)

[Customizing the Simulation Environment \(SE\)](#)

[Customizing the Interactive Simulation Environment \(ISE\)](#)

[Customizing the Hierarchical Netlister \(HNL\)](#)

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Customizing the HNL Net-Based Netlister

Customizing the Flat Netlister (FNL)

Verilog Netlister Functions

VHDL Toolbox Functions

cat

```
cat(  
    t_filename  
)  
=> t / nil
```

Description

Prints the contents of filename on standard output. The function is defined in `/etc/skill/si/simcap.ile`. You can modify this function.

Arguments

<i>t_filename</i>	Name of the file.
-------------------	-------------------

Value Returned

t	The operation was successful.
nil	The operation was unsuccessful.

Examples

```
cat( "si.env" )
```

Related Topics

[OSS Functions](#)

cdsGetNetlistMode

```
cdsGetNetlistMode(  
    )  
=> Analog / Digital / Compatibility
```

Description

Returns the value of the shell environment variable `CDS_Netlisting_Mode` that is set in the current shell to invoke Virtuoso.

The valid values for this shell environment variable are `Digital`, `Analog`, and `Compatibility`. If you set any other value, the function returns the default value, `Digital`.

Arguments

None

Value Returned

Digital	The shell environment variable <code>CDS_Netlisting_Mode</code> is set to <code>Digital</code> .
Analog	The shell environment variable <code>CDS_Netlisting_Mode</code> is set to <code>Analog</code> .
Compatibility	The environment variable <code>CDS_Netlisting_Mode</code> is set to <code>Compatibility</code> .

Examples

```
$ virtuoso -nograph  
> setShellEnvVar("CDS_Netlisting_Mode=Analog")  
=> t  
> cdsSetNetlistMode()  
=> t  
> cdsGetNetlistMode()  
=> "Analog"
```

Related Topics

OSS Functions

cdsSetNetlistMode

```
cdsSetNetlistMode(  
    )  
=> t / nil
```

Description

Sets netlisting mode, which is based on the current value of the SHELL environment variable CDS_Netlisting_Mode. The valid values for this shell environment variable are Digital, Analog, or Compatibility. The function cdsSetNetlistMode is used in the Virtuoso SKILL environment to update the settings without restarting Virtuoso.

Arguments

None

Value Returned

t	The operation is successful.
nil	The operation is unsuccessful.

Examples

The following example sets netlisting mode.

```
$ virtuoso -nograph  
> setShellEnvVar("CDS_Netlisting_Mode=Analog")  
=> t  
> cdsSetNetlistMode()  
=> t  
> cdsGetNetlistMode()  
=> "Analog"  
> setShellEnvVar("CDS_Netlisting_Mode=Digital")  
=> t  
> cdsSetNetlistMode()  
=> t  
> cdsGetNetlistMode()  
=> "Digital"
```

Related Topics

OSS Functions

ERC

```
ERC (  
    )  
=> t / nil
```

Description

Defines the sequence of steps for performing an Electric Rule Checking (ERC). This function is invoked if you provide no overriding function. It checks the variables, the sequence of steps, such as netlisting (`ercNetlist`), and calls the ERC program for execution (`ercSimout`).

Arguments

None

Value Returned

<code>t</code>	The ERC operation was completed.
<code>nil</code>	The ERC was done with errors.

Examples

The following example defines the sequence of steps for performing an ERC.

```
ERC (  
=> t
```

Related Topics

[OSS Functions](#)

fnlAbortNetlist

```
fnlAbortNetlist(  
    )  
=> nil
```

Description

Aborts netlisting. When the formatter detects an error during netlisting, it calls this function to inform the netlister to abort netlisting.

Arguments

None

Value Returned

`nil` Always returns `nil`.

Examples

The following example aborts netlisting.

```
fnlAbortNetlist()  
=> t
```

Related Topics

[OSS Functions](#)

fnlCurrentCell

```
fnlCurrentCell(  
    )  
=> d_cellviewId / nil
```

Description

Returns the master of the current instance being expanded. This function must be called only during the evaluation of the `NLPcompleteElementString` and `NLPcreateModelString` properties.

Arguments

None

Value Returned

<code>d_cellviewId</code>	An object identifier for the master cell of the current instance.
<code>nil</code>	The operation was unsuccessful.

Examples

The following example returns the master of the current instance being expanded.

```
fnlCurrentCell()  
=> nil
```

Related Topics

[OSS Functions](#)

fnlCurrentCellCdsName

```
fnlCurrentCellCdsName(  
    )  
=> t_cellName / nil
```

Description

Returns the master cell name of the current instance being expanded. This function corresponds to the netlister-defined `BlockName` property and must be called only during evaluation of the `NLPcompleteElementString` and `NLPcreateModelString` properties.

Arguments

None

Value Returned

<code>t_cellName</code>	The name of the master cell of the current instance.
<code>nil</code>	The operation was unsuccessful.

Examples

```
fnlCurrentCellCdsName()
```

Related Topics

[OSS Functions](#)

fnlCurrentInst

```
fnlCurrentInst(  
    )  
=> d_instanceId / nil
```

Description

Returns the current instance being expanded. This function must be called only during expansion of the `NLPcompleteElementString` property. Do not use the master field of the resulting `instanceId`. If you use it, you get the symbol cellview rather than the stopping cellview corresponding to the symbol placed in the schematic. To get the instance master in a format instruction, use the `fnlCurrentCell` function.

Arguments

None

Value Returned

<code>d_instanceId</code>	An object identifier for the current instance.
<code>nil</code>	The operation was unsuccessful.

Examples

```
fnlCurrentInst()
```

Related Topics

[OSS Functions](#)

fnlCurrentInstCdsName

```
fnlCurrentInstCdsName(  
    )  
=> t_pathName / nil
```

Description

Returns the full instance pathname to the current instance being expanded. This function must be called only during expansion of the `NLPcompleteElementString` property.

Arguments

None

Value Returned

<code>t_pathName</code>	The path to the current instance.
<code>nil</code>	The operation was unsuccessful.

Examples

```
fnlCurrentInstCdsName()
```

Related Topics

[OSS Functions](#)

fnlCurrentIteration

```
fnlCurrentIteration(  
    )  
=> x_index
```

Description

Returns an index of the current iterated instance being expanded. Only an instance can be iterated and placed in the schematic.

Arguments

None

Value Returned

x_index The index of the current iterated instance.

Examples

```
fnlCurrentIteration()
```

Related Topics

[OSS Functions](#)

fnlCurrentModelExtName

```
fnlCurrentModelExtName(  
    )  
=> t_modelName / nil
```

Description

Returns the netlister-assigned model name of the current instance being expanded. This function corresponds to the netlister-defined `ModelNumber` property and must be called only during evaluation of the `NLPcompleteElementString` and `NLPcreateModelString` properties.

Arguments

None

Value Returned

<i>t_modelName</i>	The netlister-assigned model name of the current instance.
<i>nil</i>	The operation failed and encountered an error while performing the task.

Examples

```
fnlCurrentModelExtName()
```

Related Topics

[OSS Functions](#)

fnlCurrentSig

```
fnlCurrentSig(  
    )  
=> d_sigId / nil
```

Description

Returns the current signal being expanded.

Arguments

None

Value Returned

<i>d_sigId</i>	An object identifier for the current signal.
<i>nil</i>	The operation failed and encountered an error while performing the task.

Examples

```
fnlCurrentSig()
```

Related Topics

[OSS Functions](#)

fnlCurrentSigPathName

```
fnlCurrentSigPathName(  
    )  
=> t_pathName / nil
```

Description

Returns the full pathname of the current signal being expanded. It corresponds to the netlister-defined `NetPathName` property. As the corresponding property, this function is valid only during evaluation of the `NLPcreateNetString` property.

Arguments

None

Value Returned

<i>t_pathName</i>	Represents the path of the current signal.
<i>nil</i>	The operation failed and encountered an error while performing the task.

Examples

```
fnlCurrentSigPathName()
```

Related Topics

[OSS Functions](#)

fnlGetGlobalSigNames

```
fnlGetGlobalSigNames(  
    )  
=> l_sigNames / nil
```

Description

Returns a list of strings that are the names for all of the global signals contained in the design hierarchy. If the netlister-assigned name is required, you can pass these names to the `fnlSigCdsNameExtName` function to translate them during the header or footer evaluation. You can use the `fnlGetGlobalSigName` function at any time during the netlisting process.

Arguments

None

Value Returned

<code>l_sigNames</code>	A list of strings that contain names of the global signals.
<code>nil</code>	The operation failed and encountered an error while performing the task.

Examples

```
fnlGetGlobalSigNames()
```

Related Topics

[OSS Functions](#)

fnlInstCdsNameExtName

```
fnlInstCdsNameExtName (
    t_instName
)
=> t_netName / nil
```

Description

Returns the netlister-assigned name for the instance name specified as an argument, if the instance is found.

Arguments

t_instName The instance for which the netlister-assigned name must be found.

Value Returned

t_netName The netlister-assigned name for the instance.
nil The operation failed and encountered an error while performing the task.

Related Topics

[OSS Functions](#)

fnlPathList

```
fnlPathList(  
    )  
=> l_pathList / nil
```

Description

Returns a list representing the current instance path down the schematic hierarchy to the current instance or signal being expanded.

Arguments

None

Value Returned

<i>l_pathList</i>	A list of lists, where each sublist is a (inst cellview index) triplet, containing the <code>inst</code> , <code>cellview</code> , and <code>index</code> . The <code>inst</code> member can also be a <code>signal</code> .
<code>nil</code>	The operation failed and encountered an error while performing the task.

Examples

```
fnlPathList()
```

Related Topics

[OSS Functions](#)

fnlPrint

```
fnlPrint(  
    g_general  
)  
=> t / nil
```

Description

Prints the specified argument in the netlist file.

Arguments

<i>g_general</i>	The information that you need to print to a netlist file. The information can be of any of the SKILL types, such as <code>string</code> , <code>fixnum</code> , or <code>flonum</code> . The argument can also be <code>t</code> or <code>nil</code> , which do not add any text to the netlist file and are only a convenience.
------------------	--

Value Returned

<code>t</code>	The operation was successful.
<code>nil</code>	The operation was unsuccessful.

Related Topics

[OSS Functions](#)

fnlSearchPropString

```
fnlSearchPropString(  
    t_propName  
    g_localSearch  
)  
=> t_propValue / nil
```

Description

Returns the property value for the property name specified as an argument.

Arguments

<i>t_propName</i>	The name of the property for which the value must be found.
<i>g_localSearch</i>	Boolean value. When set to <code>nil</code> , the function call corresponds to the substitution expression <code>"[@ propName]\"</code> . When set to <code>t</code> , it corresponds to the expression <code>"[.propName]\"</code> .

Value Returned

<i>t_propValue</i>	The property value corresponding to the property name specified as an argument.
<code>nil</code>	The operation failed and encountered an error while performing the task.

Related Topics

[OSS Functions](#)

fnISigCdsNameExtName

```
fnISigCdsNameExtName (
    t_sigName
)
=> t_netName / nil
```

Description

Returns the netlister-assigned name for the signal name specified as an argument, if the signal is found.

Arguments

<i>t_sigName</i>	Represents the signal name for which the netlister-assigned name must be found.
------------------	---

Value Returned

<i>t_netName</i>	The netlister-assigned name for the signal.
<i>nil</i>	The signal was not found.

Related Topics

[OSS Functions](#)

fnlTermCdsNameExtName

```
fnlTermCdsNameExtName (
    t_sigName
)
=> t_netName / nil
```

Description

Returns each netlister-assigned signal name for the signal attached to the terminal whose name is specified as an argument. The function is equivalent to the substitution expression [|name |]. As with the matching expression, the terminal names allowed as arguments are restricted to the terminals attached to the current instance.

Arguments

<i>t_sigName</i>	Represents the signal name for which you need to find the netlister-assigned name.
------------------	--

Value Returned

<i>t_netName</i>	The netlister-assigned signal name for the signal specified as an argument.
<i>nil</i>	The terminal was not found.

Related Topics

[OSS Functions](#)

fnlTermExtName

```
fnlTermExtName(  
    d_termId  
    x_bit  
)  
=> t_netName / nil
```

Description

Returns the netlister-assigned name for the signal attached to the bit of the terminal specified as an argument. The function is similar to the substitution expression [|name]. As with the matching expression, the terminals allowed as arguments are restricted to the formal terminals of the master of the current instance. This function must be called only during the evaluation of the `NLPcompleteElementString` property.

Arguments

<i>d_termId</i>	The formal terminal for which the netlister-assigned name must be found.
<i>x_bit</i>	The bit of the terminal for which the netlister assigned name must be found.

Value Returned

<i>t_netName</i>	The netlister-assigned name for the signal returned by the function, if the requested bit of the terminal is found.
<i>nil</i>	The requested bit of the terminal was not found.

Related Topics

[OSS Functions](#)

fnlTopCell

```
fnlTopCell(  
    )  
=> d_cellviewId / nil
```

Description

Returns the top level cellview being netlisted. The function can be called throughout the netlist process. It may be especially useful during the evaluation of the `NLPnetlistHeader` and `NLPnetlistFooter` properties, where you can use it to output information about the top level design for the header and footer of the netlist. There is no equivalent netlister-defined property.

Arguments

None

Value Returned

<code>d_cellviewId</code>	An object identifier of the top-level cellview.
<code>nil</code>	The operation failed and encountered an error while performing the task.

Examples

```
fnlTopCell()
```

Related Topics

[OSS Functions](#)

hnlAbortNetlist

```
hnlAbortNetlist(  
    )  
=> nil
```

Description

Aborts netlisting. When the formatter detects an error during netlisting, it calls this function to inform the netlister to abort netlisting. This function aborts netlisting at the next convenient point, usually after the current cell is processed.

Arguments

None

Value Returned

`nil` Always returns `nil`.

Examples

```
hnlAbortNetlist()
```

Related Topics

[OSS Functions](#)

hnlAddExtraParameters

```
hnlAddExtraParameters(  
    l_list  
)  
=> t / nil
```

Description

Adds user-specified design variables to the OSS design variables list. For example, ADE-XL requires to add more design variables to OSS design variables list that are obtained after CDF callback evaluation.

These variables appear in control files created by OSS for internal use and therefore make sure that the design is not entirely re-netlisted on subsequent netlisting.

Arguments

<i>l_list</i>	List of strings, where each string is a parameter name
---------------	--

Value Returned

<i>t</i>	The command is successful.
----------	----------------------------

<i>nil</i>	The command was unsuccessful.
------------	-------------------------------

This function returns *nil* in the following cases:

- When OSS is not generating a netlist.
- When the input list is incorrectly formatted.

Examples

```
hnlAddExtraParameters((list "CAP0" "CAP1"))
```

Related Topics

[OSS Functions](#)

hnlCatIncrementalNetlistFiles

```
hnlCatIncrementalNetlistFiles(  
    p_catFile  
    l_netlistFileList  
)  
=> t / nil
```

Description

Concatenates the list of netlist files into a single file whose file handle is given as the first parameter to this function. The second parameter is the list of files to be concatenated.

Arguments

<i>p_catFile</i>	File handle of the output file.
<i>l_netlistFileList</i>	Names of the netlist files to be concatenated.

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
hnlCatIncrementalNetlistFiles( hnlIncludeFile,  
                               hnlNetlistFileList )
```

Related Topics

[OSS Functions](#)

hnlCellExtracted

```
hnlCellExtracted(  
    d_cellView  
)  
=> t / nil
```

Description

Checks if the cellview has not been modified since it was last extracted.

Arguments

<code>d_cellView</code>	The <code>cellViewId</code> of the cellview checked.
-------------------------	--

Value Returned

<code>t</code>	The given cellview has not been modified since it was last extracted.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlCellExtracted( cellView )
```

Related Topics

[OSS Functions](#)

hnlCellInAllCells

```
hnlCellInAllCells(  
    d_cellView  
)  
=> t / nil
```

Description

Checks if the cellview argument exists as a cellview in the list of all cells. If not, this function returns `nil`.

Arguments

<code>d_cellView</code>	The <code>cellViewId</code> of the cell view checked. If hierarchical configuration is used, the following arguments must also be supplied: <ul style="list-style-type: none">■ <code>t_viewList</code>: Effective view list.■ <code>t_pathName</code>: Path name string.■ <code>t_LibName</code>: Configuration library name.■ <code>t_cellName</code>: Cell name.■ <code>t_viewName</code>: View name.■ <code>t_isCellTopCell</code>: If this cell is the top-cell.
-------------------------	---

Value Returned

<code>t</code>	The <code>cellview</code> argument exists as a cellview in the list of all cells.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlCellInAllCells( cellView )
```

Related Topics

OSS Functions

hnlCloseCellFiles

```
hnlCloseCellFiles(  
    )  
=> t / nil
```

Description

Closes all opened files to netlist the cell from `hnlCurrentCell`. This function calls the `hnlWriteBlockControlFile` function to create the `control` file under the directory for `hnlCurrentCell`.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlCloseCellFiles()
```

Related Topics

[OSS Functions](#)

hnlCloseMasterList

```
hnlCloseMasterList(  
    l_inlists  
)
```

Description

Closes a list of cellviews one by one. This is the reverse function of `hnlGetMasterCells`.

Arguments

l_inlists A list of cellviews.

Examples

```
hnlCloseMasterList( inlists )
```

Related Topics

[OSS Functions](#)

hnlCompletePrint

```
hnlCompletePrint(  
    )  
=> t
```

Description

Clears the buffers needed for the `hnlPrintString` function and closes the netlist file.

Arguments

None

Value Returned

t	The command is successful.
---	----------------------------

Examples

```
hnlCompletePrint()
```

Related Topics

[OSS Functions](#)

hnlDeRegPostNetlistTrigger

```
hnlDeRegPostNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Deregisters a trigger, which is a user-defined SKILL procedure that has been registered using `hnlRegPostNetlistTrigger`.

Arguments

<i>S_triggerFunc</i>	A symbol representing a user-defined function that needs to be deregistered.
----------------------	--

Value Returned

t	The trigger was deregistered successfully.
nil	The trigger could not be deregistered.

Examples

The following example deregisters the user-defined SKILL procedure `Func`, which was registered through `hnlRegPostNetlistTrigger`.

```
procedure( Func()  
    let()  
        printf("In Func\n")  
    )  
)  
  
when(simSimulator == "verilog"  
    hnlRegPostNetlistTrigger('Func)  
)  
  
hnlDeRegPostNetlistTrigger('Func)  
=> t
```

Related Topics

OSS Functions

hnlDeRegPreNetlistTrigger

```
hnlDeRegPreNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Deregisters a trigger, which is a user-defined SKILL procedure that has been registered using `hnlRegPreNetlistTrigger`.

Arguments

<i>S_triggerFunc</i>	A symbol representing a user-defined function that needs to be deregistered.
----------------------	--

Value Returned

t	The trigger was deregistered successfully.
nil	The trigger could not be deregistered.

Examples

The following example deregisters the user-defined SKILL procedure `Func`, which was registered through `hnlRegPreNetlistTrigger`.

```
procedure( Func()  
    let()  
        printf("In Func\n")  
    )  
)  
  
when(simSimulator == "verilog"  
    hnlRegPreNetlistTrigger('Func)  
)  
  
hnlDeRegPreNetlistTrigger('Func)  
=> t
```

Related Topics

OSS Functions

hnlDoInstBased

```
hnlDoInstBased(  
    l_hnlListOfAllCells  
)  
=> t
```

Description

Driver for instance-based netlists. It determines the order in which most of the output functions are called. For each cellview in the schematic hierarchy that is determined by the *hnlListOfAllCells* variable, it sets the *hnlCurrentCell* global variable to the cellview to be netlisted.

Then, the following global variables are set:

```
hnlCellInputs  
hnlCellOutputs  
hnlCellOthers  
hnlCellOutTerms  
hnlCellInTerms  
hnlCellOtherTerms  
hnlCellNetsOnTerms
```

Next, if this cellview is the top-level cellview (the cellview specified to be netlisted), each of the functions specified in the *hnlTopCellFuncs* list is evaluated in order. If this is not the top-level schematic, each of the functions specified in the *hnlMacroCellFuncs* list is evaluated in order. None of these global functions take arguments.

The current environment is always stored in global variables so that they are available to the output functions. Upon completion, *hnlCurrentCell* is set to *nil*.

Arguments

l_hnlListOfAllCells

List of all cell views to be netlisted. This is a list of lists, and the first element of each sublist is a cell. For example:

```
'( (cell1) (cell2) (cell3) )
```

Value Returned

`t` Always returns `t`.

Examples

```
hnlDoInstBased( '( ( cellView1 ) ( cellView2 ) )
```

Related Topics

[OSS Functions](#)

hnlDoNetBased

```
hnlDoNetBased(  
    g_cellList  
)
```

Description

The driver for net-based netlists. *cellList* is the list of cellviews, or macros used to generate the netlist. By default, this procedure is called by the `hnlPrintNetlist` function with `hnlListOfAllCells` as the list of cells to be netlisted.

Arguments

<i>g_cellList</i>	A list of cellviews used to generate the netlist.
-------------------	---

Examples

```
hnlDoNetBased( cellList )
```

Related Topics

[OSS Functions](#)

hnlEMHGetDigitalGlobalNets

```
hnlEMHGetDigitalGlobalNets(  
    )  
=> globalNetList
```

Description

Returns a list of global nets found in digital design during mixed signal netlisting. This is used by the auCdl netlister to print *.GLOBAL statements for these nets in the top level netlist. This function must be called from Cadence internal formatters or ADE third-party integration formatters only when mixed signal netlisting is in progress.

Arguments

None

Value Returned

globalNetList List of global net names.

Examples

```
hnlEMHGetDigitalGlobalNets()  
=> ("vdd" "gnd")
```

Related Topics

[OSS Functions](#)

hnlEMHGetDigitalNetlistFileName

```
hnlEMHGetDigitalNetlistFileName(  
    )  
=> path
```

Description

Returns the netlist file path for digital netlist during mixed signal netlisting. This path is exported for use by formatters like auCdl to include digital netlist file name in the top-level netlist. This function must be called from Cadence internal formatters or ADE third-party integration formatters only when mixed signal netlisting is in progress.

Arguments

None

Value Returned

path The netlist file path.

Examples

```
hnlEMHGetDigitalNetlistFileName()  
=> "runDir/top.cdl"
```

Related Topics

[OSS Functions](#)

hnlEMHSetVerbosityLevel

```
hnlEMHSetVerbosityLevel(  
    x_integer  
)  
=> t
```

Description

Raises the level of informative output from the mixed signal netlister. To avoid cluttering of output, the level should be set to one.

Arguments

<i>x_integer</i>	Level of informative output.
------------------	------------------------------

Value Returned

t	The level of informative output has been set to the specified value.
---	--

Examples

```
hnlEMHSetVerbosityLevel(1)
```

Related Topics

[OSS Functions](#)

hnlFindAllCells

```
hnlFindAllCells(  
    d_cellView  
    l_hnlListOfAllCells  
)
```

Description

Returns a list of all the unique devices and levels of the hierarchy that need to be netlisted. This is a list of lists where the first element of each sublist is a cell.

```
'( (cell1) (cell2) (cell3) )
```

This function recursively traverses the instance hierarchy and adds the master cellviews for each of the devices with the following characteristics to the returned list:

- The instance is a “true” instance (i.e., not a terminal).

- The master of the instance is not a stopping cellview.

- The master does not have a string property `nlAction` set to `ignore`.

- The master of the instance contains instances.

Each cellview is added to the `hnlListOfAllCells` list of cells only once, and the list is ordered so the cells that reference other cells occur later in the list than the cells they reference.

Because cellviews can come from multiple libraries, multiple entries may exist with the same `cellName`, but exist in different reference libraries.

In addition, any global net is added to the `hnlAllGlobals` list for later use by the formatting functions.

This function has been optimized for fast database traversal and instance access. Do not override this function unless absolutely necessary because you can slow down the netlisting run time.

Arguments

<code>d_cellView</code>	The <code>cellviewId</code> of the cellview.
-------------------------	--

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

l_hnlListOfAllCells

List of all cellviews to be netlisted. This is a list of lists, and the first element of each sublist is a cell. For example:

```
' ( (cell11) (cell12) (cell13) )
```

Value Returned

None

Related Topics

[OSS Functions](#)

hnlFindAllInstInCell

```
hnlFindAllInstInCell(  
    t_cellview  
)
```

Description

Finds all instances that can be netlisted in a cellview.

Arguments

<i>t_cellview</i>	Name of a cellview.
-------------------	---------------------

Examples

```
hnlFindAllInstInCell( cellview )
```

Related Topics

[OSS Functions](#)

hnlGenIncludeFile

```
hnlGenIncludeFile (
    )
    => value
```

Description

Creates the `include` file. You must define this function for a formatter that needs an `include` file. Use the `hnlIncludeFileName` variable to specify the name of the `include` file. Use the `hnlIncludeFile` variable to access the file pointer. IHNL calls the `hnlGenIncludeFile` function after it generates the netlist files.

By default this function does not create an `include` file.

Arguments

None

Value Returned

value Value depends on the function logic.

Examples

```
hnlIfNoProcedure( hnlGenIncludeFile()
    let( ( name )
        if( hnlIncrementalMode
            then t
            else if( hnlAllGlobals
                then fprintf( hnlIncludeFile ".GLOBAL" )
                foreach( name hnlAllGlobals
                    fprintf( hnlIncludeFile " %s"
                        hnlGetGlobalNetMappedName( name ) )
                )
                fprintf( hnlIncludeFile "\n" )
                t
            else hnlCatIncrementalNetlistFiles( hnlIncludeFile,
                hnlNetlistFileList )
        )
    )
)
```


Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

hnlGetCellHdbProps

```
hnlGetCellHdbProps(  
    d_cellView  
)  
=> list / nil
```

Description

Returns the list of HDB properties and their values for the given cellview, when called by the formatter during netlisting. The function uses the DBId of cellview to extract the `libName` and `cellName`. It further uses the `libName` and `cellName` combination to query the HDB properties from `prop.cfg` property file.

Arguments

<code>d_cellView</code>	DBId of the cellview that is searched to get <code>libName</code> and <code>cellName</code> .
-------------------------	---

Value Returned

<code>list</code>	The list of properties for the given cellview from the HDB.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlGetCellHdbProps( )
```

Related Topics

[OSS Functions](#)

hnlGetGlobalModelMappedName

```
hnlGetGlobalModelMappedName (
    t_cellName
    t_switchList
)
=> name
```

Description

Returns a new mapped name for a given cell, if the argument specified as *cellName* is not a valid name for the target tool. Otherwise, an empty string is returned.

Arguments

<i>t_cellName</i>	Name of the global cell.
<i>t_switchList</i>	If a configuration is used, this argument is the switch list, else this argument is not used

Value Returned

<i>name</i>	The mapped name of the given global cell.
-------------	---

Examples

```
hnlGetGlobalModelMappedName ( "nand" "schematic spice" )
```

Related Topics

OSS Functions

hnlGetGlobalNetMappedName

```
hnlGetGlobalNetMappedName (
    t_netName
)
=> name
```

Description

Returns a new mapped name for a given global net, if the argument specified as *netName* is not a valid name for the target tool. Otherwise, an empty string is returned.

Arguments

<i>t_netName</i>	Name of global net.
------------------	---------------------

Value Returned

<i>name</i>	The mapped names of a given global net.
-------------	---

Examples

```
hnlGetGlobalNetMappedName ( "GND!" )
```

Related Topics

[OSS Functions](#)

hnlGetInstanceCount

```
hnlGetInstanceCount (
    )
=> numInstances
```

Description

Returns the number of instances netlisted in a single session. The function does not count the instances for which the `nlAction` property is set to `ignore`. This functions helps estimate the time taken to netlist and simulate based on the number of instances in a design. For example, this function can be used to implement a progress bar. A formatter can use this function only when OSS calls formatter functions to print a netlist.

Arguments

None

Value Returned

<i>numInstances</i>	An integer value, which represents the number of instances netlisted in a single session.
---------------------	---

Examples

```
hnlGetInstanceCount ()
```

Related Topics

[OSS Functions](#)

hnlGetMappedInstNames

```
hnlGetMappedInstNames (  
    )  
    => list
```

Description

Returns the list of all names mapped using the `hnlMapInstName` function. This function can only be called during netlisting.

Arguments

None

Value Returned

list The list of all names mapped using the `hnlMapInstName` function.

Examples

```
hnlGetMappedInstNames ()
```

Related Topics

[OSS Functions](#)

hnlGetMappedModelNames

```
hnlGetMappedModelNames (  
    )  
=> list
```

Description

Returns the list of all names mapped using the `hnlMapModelName` function. This function can only be called during netlisting.

Arguments

None

Value Returned

<i>list</i>	A list of all names mapped using the <code>hnlMapModelName</code> function.
-------------	---

Examples

```
hnlGetMappedModelNames ()
```

Related Topics

[OSS Functions](#)

hnlGetMappedNames

```
hnlGetMappedNames (
    )
    => list
```

Description

Returns the list of all names mapped using the `hnlMapName` function. This function can only be called during netlisting.

In the case of inherited terminals and inherited connections, the netlister-generated names are returned.

Arguments

None

Value Returned

list

A list of all names mapped using the `hnlMapName` function.

Assuming that the `hnlMapName` SKILL function is used to map all names in the entire design, the value is `list("inh_gnd" "inh_vdd")`. These two are mapped names for the local nets `vdd!` and `gnd!` in the `schematic` view of the cell `inv`.

Examples

```
hnlGetMappedNames ()
```

Related Topics

[OSS Functions](#)

hnlGetMappedNetNames

```
hnlGetMappedNetNames (
    )
    => list
```

Description

Returns the list of all names mapped using the `hnlMapNetName` function. This function can only be called during netlisting.

In the case of inherited terminals and inherited connections, the netlister-generated names are returned.

Arguments

None

Value Returned

list

The list of all names mapped using the `hnlMapNetName` function.

Assuming that the `hnlMapNetName` SKILL function is used to map all net names in the entire design, the value is `list("inh_gnd" "inh_vdd")`. These two are mapped names for the local nets `vdd!` and `gnd!` in the `schematic` view of the cell `inv`.

Examples

```
hnlGetMappedNetNames()
```

Related Topics

[OSS Functions](#)

hnlGetMasterCells

```
hnlGetMasterCells(  
    l_instlist  
)
```

Description

Returns a list of cellviews of the view-switched masters for a list of instances, which are stored in the same order as the given list.

Arguments

l_instlist A list of instances.

Examples

```
hnlGetMasterCells( instlist )
```

Related Topics

[OSS Functions](#)

hnlGetPrintLinePrefix

```
hnlGetPrintLinePrefix(  
    )  
=> t_value
```

Description

Returns the line prefix set using `hnlSetPrintLinePrefix` function, which is used to print individual subcircuits during auCdl netlisting to indicate the continuation of the text on the next line, when the line exceeds the maximum character limit.

Arguments

None

Value Returned

t_value The prefix set as the indicator of the continuation of the subcircuit text in auCdl netlists. The prefix can be one of the following:

- +
- *.PININFO

Examples

```
hnlGetPrintLinePrefix()
```

Related Topics

[OSS Functions](#)

[hnlSetPrintLinePrefix](#)

hnlGetPropVal

```
hnlGetPropVal(  
    t_propName  
    d_cellView  
    d_inst  
)  
=> propValue / nil
```

Description

Returns the value of the property whose string name is given as the first argument. First, the property is searched for on the instance given as the third argument, and if not found there, on the cellview given as the second argument. If the property is found, the value is returned. Otherwise, `nil` is returned.

Arguments

<i>t_propName</i>	Name of the property to be retrieved.
<i>d_cellView</i>	The <code>propNameId</code> of the cellview that is searched for the property value.
<i>d_inst</i>	The <code>instId</code> of the instance that is searched for the property value.

Value Returned

<i>propValue</i>	The value of the property upon successful completion.
<i>nil</i>	The command was not successful.

Examples

```
hnlGetPropVal( "l" cellView inst )
```

Related Topics

[OSS Functions](#)

hnlGetRoundProp

```
hnlGetRoundProp(  
    t_propName  
)  
=> propValue / nil
```

Description

Locates the property of the given name, using `hnlGetPropVal`, `hnlCurrentMaster`, and `hnlCurrentInst`, and then returns the result rounded to the nearest integer. If the named property is not found, `nil` is returned.

If the property is of string type, the property value is evaluated before it is scaled.

Arguments

<i>t_propName</i>	Name of the property retrieved.
-------------------	---------------------------------

Value Returned

<i>propValue</i>	The value of the property rounded to the nearest integer
<i>nil</i>	The command was not successful.

Examples

```
hnlGetRoundProp( "1" )
```

Related Topics

[OSS Functions](#)

hnlGetScaleCapacitance

```
hnlGetScaleCapacitance(  
    t_propName  
)  
=> propValue / nil
```

Description

Locates the property of the given name, using `hnlGetPropVal`, `hnlCurrentMaster`, and `hnlCurrentInst`, divides the value by the value of the `simCapUnit` variable, and then returns the result rounded to the nearest integer. If the named property is not found, `nil` is returned. If `simCapUnit` is set to `nil`, the value of the property is returned, again rounded to the nearest integer.

If the property is of string type, the property value is evaluated before it is scaled.

Arguments

<code>t_propName</code>	Name of the property retrieved
-------------------------	--------------------------------

Value Returned

<code>propValue</code>	The value of the property divided by the <code>simCapUnit</code> variable. The returned value is rounded to the nearest integer.
<code>nil</code>	The command was not successful.

Examples

```
hnlGetScaleCapacitance( "capValue" )
```

Related Topics

[OSS Functions](#)

hnlGetScaleMarginalDelay

```
hnlGetScaleMarginalDelay(  
    t_propname  
)  
=> propValue / nil
```

Description

Locates the property of the given name, using `hnlGetPropVal`, `hnlCurrentMaster`, and `hnlCurrentInst`, divides the value by the value of the `simTimeUnit` variable, multiplies it by the value of the `simCapUnit` variable, and then returns the result rounded to the nearest tenth. If the named property is not found, `nil` is returned. If `simTimeUnit` is set to `nil`, the value of the property is returned, again rounded to the nearest tenth.

If the property is of the string type, the property value is evaluated before it is scaled.

Argument

<code>t_propName</code>	Name of the property retrieved.
-------------------------	---------------------------------

Value Returned

<code>propValue</code>	The value of the property divided by the <code>simTimeUnit</code> variable and then multiplied by the <code>simCapUnit</code> variable. The returned value is rounded to the nearest tenth.
<code>nil</code>	The command was not successful.

Examples

```
hnlGetScaleMarginalDelay( "l" )
```

Related Topics

[OSS Functions](#)

hnlGetScaleTimeUnit

```
hnlGetScaleTimeUnit(  
    t_propName  
)  
=> propValue / nil
```

Description

Locates the property of the given name, using `hnlGetPropVal`, `hnlCurrentMaster`, and `hnlCurrentInst`, divides the value by the value of the `simTimeUnit` variable, and then returns the result rounded to the nearest integer. If the named property is not found, `nil` is returned. If `simTimeUnit` is set to `nil`, then the value of the property is returned, again rounded to the nearest integer.

If the property is of the string type, the property value is evaluated before it is scaled.

Argument

<code>t_propName</code>	Name of the property retrieved.
-------------------------	---------------------------------

Value Returned

<code>propValue</code>	The value of the property divided by the <code>simTimeUnit</code> variable. The returned value is rounded to the nearest integer.
<code>nil</code>	The command was not successful.

Examples

```
hnlGetScaleTimeUnit( "1" )
```

Related Topics

[OSS Functions](#)

hnlGetSimulator

```
hnlGetSimulator(  
    )  
=> ams
```

Description

Provides a distinction between AMS and other flows. When it is called from the AMS flow, the function displays AMS as output, otherwise it behaves the same as `simSimulator`.

Arguments

None

Value Returned

ams	Returns AMS when it is called from the AMS flow.
-----	--

Examples

```
if(hnlGetSimulator()=="ams" then hnlVerilogIgnoreTerm=nil)
```

Related Topics

[OSS Functions](#)

hnlGetSourceFile

```
hnlGetSourceFile(  
    d_instId | d_cellviewId  
)  
=> path
```

Description

Retrieves the path of source file of the given instance or cellview as specified in the HDB (prop.cfg property file), when this function is called by the formatter during netlisting.

Arguments

<i>d_instId</i>	The instId of the instance.
<i>d_cellviewId</i>	The cellviewId of the cellview.

Value Returned

<i>path</i>	The path of the source file of the given cellview or instance.
-------------	--

Examples

```
hnlGetSourceFile(hnlCurrentInst)  
=> "/tmp/s1.v"  
  
hnlGetSourceFile(hnlCurrentMaster)  
=> "/tmp/cell.v"
```

Related Topics

[OSS Functions](#)

hnlGetSourceFileModels

```
hnlGetSourceFileModels(  
    )  
=> listCells
```

Description

Retreives a list of names of the netlisted cells, when this function is called by the formatter during netlisting. For the cells that have the `-subckt` value set using the `sourcefile_opts` property, the cell names in the list are replaced by the subcircuit names, for example, `-subckt <name>`.

Arguments

None

Value Returned

listCells A list of names of the netlisted cells.

Examples

```
hnlGetSourceFileModels()  
=> ("cell1" "cell2" "subckt_opts_name" "cell4")
```

Related Topics

[OSS Functions](#)

hnlGetSymbolPropVal

```
hnlGetSymbolPropVal(  
    s_propSymbol  
    d_cellView | d_inst  
)  
=> propValue / nil
```

Description

Returns the value of the property whose symbol name is given as the first argument. First the property is searched on the instance given as the third argument, and if not found there, on the cellview given as the second argument. If the property is found, the value is returned; otherwise, `nil` is returned.

Arguments

<i>s_propSymbol</i>	Symbol name of the property retrieved.
<i>d_cellView</i>	The <code>cellViewId</code> of the cellview that is searched for the property value.
<i>d_inst</i>	The <code>instId</code> of the instance that is searched for the property value.

Value Returned

<i>propValue</i>	The value of the property whose symbol name is given as the first argument.
<i>nil</i>	The command was unsuccessful.

Examples

```
hnlGetSymbolPropVal( "l" cellView inst )
```

Related Topics

OSS Functions

hnlGetTermByName

```
hnlGetTermByName (
    t_cellview
    t_termname
)
```

Description

Returns the terminal ID and index corresponding to the member *t_termname* found in the specified cellview, where the ID is the first element of the list and the index is the second. If the given terminal name implies a width greater than 1, a *-1* is returned as the index. If a single bit name is given, then the index returned is the index to the terminal.

Arguments

<i>t_cellview</i>	Name of the cellview.
<i>t_termname</i>	Name of a terminal in the specified cellview.

Examples

```
hnlGetTermByName( cellview termname )
```

Related Topics

[OSS Functions](#)

hnlGetTermNameOfSig

```
hnlGetTermNameOfSig(  
    g_sig  
)
```

Description

Finds the names of all the terminals that the specified signal connects to. The names are the single-bit names of the bits of the terminals that connect to the signal.

Arguments

<i>g_sig</i>	Name of a signal.
--------------	-------------------

Examples

```
hnlGetTermNameOfSig( sig )
```

Related Topics

[OSS Functions](#)

hnlIfNoProcedure

```
hnlIfNoProcedure(  
    t_progarg  
)  
=> value
```

Description

Defines procedures in HNL. By using this function, the netlister only defines a procedure if it is not already defined, thus allowing user-override of netlister functionality by loading user-supplied functions before loading the Cadence netlister.

Source code for this procedure is available for CAD developers in the *install_dir/tools/dfII/src/hnl/hnl.il* file.

Arguments

<i>t_progarg</i>	Body of the procedure.
------------------	------------------------

Value Returned

<i>value</i>	The value depends on the procedure logic.
--------------	---

Examples

```
hnlIfNoProcedure( simExecute( cmd )  
let( ( status )  
simDrain()  
status = sh( cmd )  
status  
)  
)
```

Related Topics

[OSS Functions](#)

hnlIgnoreTerm

```
hnlIgnoreTerm(  
    d_term  
)  
=> t / nil
```

Description

Checks if the terminal argument belongs to a patchcord or to an instance whose master is not a stopping cell and does not contain any instances. This function excludes terminals attached to instances such as `vdd` and `gnd`.

Arguments

<code>d_term</code>	The <code>termId</code> of the terminal.
---------------------	--

Value Returned

<code>t</code>	The terminal belongs to a patchcord or to an instance whose master is not a stopping cell and which contains no instances.
<code>nil</code>	The command was not successful.

Examples

```
hnlIgnoreTerm( termA )
```

Related Topics

[OSS Functions](#)

hnlInitMap

```
hnlInitMap(  
    x_maxNameLength  
    x_maxInstNameLength  
    x_maxModelNameLength  
    x_maxNetNameLength  
    x_maxTermNameLength  
    t_namePrefix  
    t_netNamePrefix  
    t_instNamePrefix  
    t_modelNamePrefix  
    t_termNamePrefix  
    t_hierarchyDelimiter  
    l_invalidFirstChars  
    l_invalidCharsInName  
    l_hnlMapNetFirstChar  
    l_hnlMapNetInName  
    l_hnlMapInstFirstChar  
    l_hnlMapInstInName  
    l_hnlMapModelFirstChar  
    l_hnlMapModelInName  
    l_hnlMapTermFirstChar  
    l_hnlMapTermInName  
    t_mapName  
    t_designName  
    t_viewList  
    t_stopList  
    l_hnlInvalidNames  
    l_hnlInvalidNetNames  
    l_hnlInvalidInstNames  
    l_hnlInvalidModelNames  
    l_hnlInvalidTermNames  
)  
=> t / nil
```

Description

Initializes the variables needed for name translation.

Arguments

x_maxNameLength Maximum number of characters that can exist in a name.

x_maxInstNameLength
Maximum number of characters that can exist in an instance name. If not given, *maxNameLength* is used as the default.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

x_maxModelNameLength

Maximum number of characters that can exist in a model name. If not given, `maxNameLength` is used as the default.

x_maxNetNameLength

Maximum number of characters that can exist in a net name. If not given, `maxNameLength` is used as the default.

x_maxTermNameLength

Maximum number of characters that can be in a terminal name. If not given, `maxNameLength` is used as the default.

t_namePrefix

String prefix used when creating new names using the `hnlMapName` function. If this argument is `hnl_`, subsequent calls to the `hnlMapName` function return names such as `hnl_9` when a name requires full mapping.

t_netNamePrefix

String prefix used when creating new names using the `hnlMapNetName()` function. If this argument is `net`, subsequent calls to the function `hnlMapNetName` return names such as `net9` when a name requires full mapping.

t_instNamePrefix

String prefix used when creating new names using the `hnlMapInstName` function. If this argument is `inst`, subsequent calls to the `hnlMapInstName` function return names such as `inst9` when a name requires full mapping.

t_modelNamePrefix

String prefix that should be used when creating new names using the `hnlMapModelName` function. If this argument is `model`, subsequent calls to the `hnlMapModelName` function return names such as `model9` when a name requires full mapping.

t_termNamePrefix

String prefix that should be used when creating new names using the `hnlMapTermName` function. If this argument is `term`, subsequent calls to the `hnlMapTermName` function return names such as `term19` when a name requires full mapping.

t_hierarchyDelimiter

Hierarchy delimiter that the target simulator uses when creating flat names from the hierarchical netlist. For SILOS, this is `" ("`. This argument should be a SKILL string containing a single character. This argument is later used when translating full pathnames from the simulator output.

l_invalidFirstChars

SKILL list that specifies which characters may not begin a name for the target simulator when using the `hnlMapName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name beginning with this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character if it is encountered. This list is used when mapping names with the `hnlMapName` function.

l_invalidCharsInName

SKILL list that specifies which characters may not be contained in a name for the target simulator when using the `hnlMapName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name containing this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character when it is encountered. This list is used when mapping names with the `hnlMapName` function.

l_hnlMapNetFirstChar

SKILL list that specifies which characters may not begin a name for the target simulator when using the `hnlMapNetName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name beginning with this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character if it is encountered. This list is used when mapping names with the `hnlMapNetName` function.

l_hnlMapNetInName

SKILL list that specifies which characters may not be contained in a name for the target simulator when using the `hnlMapNetName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name containing this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character when it is encountered. This list is used when mapping names with the `hnlMapNetName` function.

l_hnlMapInstFirstChar

SKILL list that specifies which characters may not begin a name for the target simulator when using the `hnlMapInstName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name beginning with this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character if it is encountered. This list is used when mapping names with the `hnlMapInstName` function.

l_hnlMapInstInName

SKILL list that specifies which characters may not be contained in a name for the target simulator when using the `hnlMapInstName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name containing this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character when it is encountered. This list is used when mapping names with the `hnlMapInstName` function.

l_hnlMapModelFirstChar

SKILL list that specifies which characters may not begin a name for the target simulator when using the `hnlMapModelName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name beginning with this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character if it is encountered. This list is used when mapping names with the `hnlMapModelName` function.

l_hnlMapModelInName

SKILL list that specifies which characters may not be contained in a name for the target simulator when using the `hnlMapModelName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name containing this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character when it is encountered. This list is used when mapping names with the `hnlMapModelName` function.

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l_hnlMapTermFirstChar

SKILL list that specifies which characters may not begin a name for the target simulator when using the `hnlMapTermName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name beginning with this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character if it is encountered. This list is used when mapping names with the `hnlMapTermName` function.

l_hnlMapTermInName

SKILL list that specifies which characters may not be contained in a name for the target simulator when using the `hnlMapTermName` function. Each element in the list may be either a string or another list. If it is a string, it should contain a single character. This specifies that there is no replacement for this character and any name containing this character must be replaced. If an element is another list, it should contain two elements. The first element should be a string containing a single character that is the invalid character. If the second element of the sublist does not exist or is `nil`, the character specified by the first element is removed. If the second element is a string, that string replaces the character when it is encountered. This list is used when mapping names with the `hnlMapTermName` function.

t_mapName

Name of the file in which the name map is stored.

t_designName

Full name of the top level design.

Example: `/mnt/user1/alu/schematic/current.`

t_viewList

View switch list that is used for netlisting. Must be a SKILL string type.

Example: `"silos schematic"`

t_stopList

Stopping points used for netlisting. Must be a SKILL string type.

Example: `"silos mysilos"`

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

l_hnlInvalidNames A list of names which are invalid in the target tool name space. This is associated with generic names. This should not be used if you are using the following four arguments. They are mutually exclusive.

Example: ' ("begin" "end" "for")

l_hnlInvalidNetNames

A list of names which are invalid as net names in the target tool net name space.

Example: ' ("begin" "end" "for" "net")

l_hnlInvalidInstNames

A list of names which are invalid as instance names in the target tool instance name space.

Example: ' ("begin" "end" "for" "instance")

l_hnlInvalidModelNames

A list of names which are invalid as model names in the target tool model name space.

Example: ' ("begin" "end" "for" "model")

l_hnlInvalidTermNames

A list of names which are invalid as terminal names in the target tool terminal name space.

Example: ' ("begin" "end" "for" "terminal")

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
unless( hnlInitMap( hnlMaxNameLength hnlNamePrefix
    maxInstNameLength maxModelNameLength
    maxNetNameLength maxTermNameLength
    simNetNamePrefix simInstNamePrefix
    simModelNamePrefix simTermNamePrefix
    hnlHierarchyDelimiter hnlMapIfFirstChar
    hnlMapIfInName hnlMapNetFirstChar
    hnlMapNetInName hnlMapInstFirstChar
```


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OSS Functions

```
hnlMapInstInName hnlMapModelFirstChar
hnlMapModelInName hnlMapTermFirstChar
hnlMapTermInName hnlMapFileName
FullMasterName viewListString
stopListString hnlInvalidNames
hnlInvalidNetNames hnlInvalidInstNames
hnlInvalidModelName hnlInvalidTermNames )

sprintf(errorMessage
    "Netlister: Can't initialize name mapping functions.")
println( errorMessage )
return( nil )
)
```

Related Topics

OSS Functions

hnlInitPrint

```
hnlInitPrint(  
    t_fileName  
    x_lineLength  
    t_prefix  
    t_postfix  
    t_commentStr  
    x_softLineLength  
)  
=> t / nil
```

Description

Opens the netlist output file specified as the filename and sets up the information required by the hnlPrintString function.

Arguments

<i>t_fileName</i>	Name of the output file.
<i>x_lineLength</i>	Maximum length of a line in the netlist.
<i>t_prefix</i>	Continuation character placed at the beginning of a continued line.
<i>t_postfix</i>	Continuation character placed at the end of a line to be continued.
<i>t_commentStr</i>	Comment string used by the simulator.
<i>x_softLineLength</i>	Maximum length of a line of output after which folding and continuation of the line need to be considered.

Value Returned

<i>t</i>	The initialization process completed without any error.
<i>nil</i>	The command was unsuccessful.

Examples

```
hnlInitPrint( "netlist" 60 "r" "o" "{" 50)
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

hnlIsAPatchCord

```
hnlIsAPatchCord(  
    d_inst  
)  
=> t / nil
```

Description

Checks if the master of the given instance is a patchcord.

Arguments

<code>d_inst</code>	The <code>instId</code> of the instance whose master is checked.
---------------------	--

Value Returned

<code>t</code>	The master of the given instance is a patchcord
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlIsAPatchCord( inst )
```

Related Topics

[OSS Functions](#)

hnlIsAStoppingCell

```
hnlIsAStoppingCell(  
    d_cellView  
)  
=> t / nil
```

Description

Checks if the cellview argument is a stopping cellview. A cell is a stopping point for expansion if its `viewName` is in the `hnlViewList` switch view list as well as the `hnlStopList` stopping list, or if the cell has a string property `nlAction` with `stop` as its value. This function is used throughout the netlister to determine when to stop expansion and whether to output a macro reference or a reference to a primitive device.

Arguments

`d_cellView` The `cellViewId` of the cellview checked.

Value Returned

`t` The cellview specified as the argument is a stopping cell.
`nil` The command was unsuccessful.

Examples

```
hnlIsAStoppingCell( cellView )
```

Related Topics

[OSS Functions](#)

hnlIsCellNetlistable

```
hnlIsCellNetlistable(  
    t_cellview  
)
```

Description

Determines if instantiation of the specified cellview can be netlisted to HNL. This procedure returns `nil` for a cellview that contains no connectivity and for a cellview that has the property `nlAction` set to the value `ignore`.

Arguments

<i>t_cellview</i>	Name of a cellview.
-------------------	---------------------

Examples

```
hnlIsCellNetlistable( cellview )
```

Related Topics

[OSS Functions](#)

hnlIsCurrentInstStopping

```
hnlIsCurrentInstStopping(  
    )  
=> t / nil
```

Description

Checks if the current instance, `hnlCurrentInst`, is a stopping instance. An instance is a stopping point for expansion if the instance master is in the instance specific `stopList`. An instance is also a stopping point if the instance has a string property, `nlAction` with `stop` as its value. This function is used throughout the netlister to determine when to stop expansion and whether to output a macro reference or a reference to a primitive device.

Arguments

None

Value Returned

<code>t</code>	The current instance is a stopping instance.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlIsCurrentInstStopping()
```

Related Topics

[OSS Functions](#)

hnlIsCVInUserStopCVList

```
hnlIsCVInUserStopCVList(  
    d_cellViewId  
)  
=> t / nil
```

Description

Determines whether a cellview, which is present in `hnlUerStopCVList`, is considered a primitive or a stop view while netlisting.

Arguments

`d_cellViewId` Id of the cellview, which is present in `hnlUerStopCVList`.

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlIsCVInUserStopCVList( hnlCurrentMaster )
```

Related Topics

[OSS Functions](#)

hnlMakeNetlistFileName

```
hnlMakeNetlistFileName(  
    d_cellViewId  
    t_effectiveViewList  
    t_currentCellPath  
    t_configLibName  
    t_configCellName  
    t_configViewName  
    g_isTopConfigCell  
)  
=> name
```

Description

Returns the relative name of the netlist file for `cellViewId`. This relative name is the path in the current netlisting directory. The `cellViewId` must be a non-stopping cellview, which you can netlist.

Arguments

<i>d_cellViewId</i>	The <code>cellViewId</code> of the cellview for which netlist file name is to be created.
<i>t_effectiveViewList</i>	Effective view list.
<i>t_currentCellPath</i>	Path to the current cell.
<i>t_configLibName</i>	Library name for effective config.
<i>t_configCellName</i>	Cell name for effective config for this cellview
<i>t_configViewName</i>	View name for effective config for this cellview.
<i>g_isTopConfigCell</i>	If the cellview is the top cellview.

Value Returned

<i>name</i>	The relative name of the netlist file for <code>cellViewId</code> .
-------------	---

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Examples

The following example shows how to call the `hnlMakeNetlistFileName` function when HDB configuration is used for netlisting.

```
hnlMakeNetlistFileName( hnlCurrentCell hnlCurrentCellViewList hnlCurrentCellPath  
hnlCurrentCellConfigLibname hnlCurrentCellConfigCellname  
hnlCurrentCellConfigViewname hnlIsTopConfigCell )
```

The variables, in the example, are replaced with their values at run-time.

The following example shows how to call the `hnlMakeNetlistFileName` function when HDB configuration is not used for netlisting.

```
hnlMakeNetlistFileName( cellView )
```

Related Topics

[OSS Functions](#)

hnlMapCellModuleName

```
hnlMapCellModuleName (
    d_cellViewId
    [ t_viewList
    t_pathName
    t_LibName
    t_cellName
    t_viewName
    t_isCellTopCell ]
)
=> name
```

Description

Returns the netlist module name of the cellview, the `cellViewId`. It adds the `<cell name><module name>` mapped pair into the model section of the name map associated with the `hnlCurrentCell` variable. The `cellViewId` must be a non-stopping instance. For a design opened in the configuration view, you must specify the additional arguments.

Arguments

<code>d_cellViewId</code>	The <code>cellViewId</code> of cell view.
<code>t_viewList</code>	Effective view list. This argument must also be supplied if hierarchical configuration is used.
<code>t_pathName</code>	Path name string. This argument must also be supplied if hierarchical configuration is used.
<code>t_LibName</code>	Configuration library name. This argument must also be supplied if hierarchical configuration is used.
<code>t_cellName</code>	Cell name. This argument must also be supplied if hierarchical configuration is used.
<code>t_viewName</code>	View name. This argument must also be supplied if hierarchical configuration is used.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

t_isCellTopCell

If this cell is top cell.

This argument must also be supplied if hierarchical configuration is used.

Value Returned

name The netlist module name of the cellview, the `cellViewId`.

Examples

Example 1: You can generate a SILOS netlist in which an instance in a schematic called 122 appears as follows:

```
(INST1 CKT122
```

Use the following code in your formatter:

```
fprintf( hnlNetlistFile
         hnlMapName( hnlCurrentInstName) )
fprintf( hnlNetlistFile
         hnlMapCellModuleName( hnlCurrentMaster ) )
```

To create the netlist for the schematic instance 122, use the following code:

```
fprintf( hnlNetlistFile "\n.MACRO %s"
         hnlMapCellModuleName( hnlCurrentCell ) )
```

Example 2: When working with the configuration view of a design, you can use the `hnlMapCellModuleName` function for the cell header in the `hnlPrintTopCellHeader` or `hnlPrintDeviceHeader` functions as follows:

```
mapname = hnlMapCellModuleName (
    hnlCurrentCell
    hnlCurrentCellViewList
    hnlCurrentCellPath
    hnlCurrentCellConfigLibname
    hnlCurrentCellConfigCellname
    hnlCurrentCellConfigViewname
    hnlIsTopConfigCell
)
```

In the configuration view, you can also use the `hnlMapCellModuleName` function for a non-stopping cell in the `hnlPrintInst` function as follows:

```
mapname = hnlMapCellModuleName (
    hnlCurrentMaster
    hnlCurrentMasterViewList
    hnlCurrentMasterPathString
    hnlCurrentMasterConfigLibName
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

```
hnlCurrentMasterConfigCellName  
hnlCurrentMasterConfigViewName  
hnlCurrentMasterIsTopCellConfig  
)
```

Related Topics

[OSS Functions](#)

hnlMapCellName

```
hnlMapCellName (
    d_cellViewId
    [ t_viewList ]
    [ t_pathName ]
    [ t_LibName ]
    [ t_cellName ]
    [ t_viewName ]
    [ t_isCellTopCell ]
)
=> name
```

Description

Returns the netlist module name of the cellview, which is the `cellViewId`. It adds the `<cell name><module name>` mapped pair into the model section of the name map associated with the `hnlCurrentCell` variable. The `cellViewId` must be a non-stopping instance.

Arguments

<code>d_cellViewId</code>	The <code>cellViewId</code> of the cellview.
<code>t_viewList</code>	Effective view list. This argument must also be supplied if hierarchical configuration is used.
<code>t_pathName</code>	Path name string. This argument must also be supplied if hierarchical configuration is used.
<code>t_LibName</code>	Configuration library name. This argument must also be supplied if hierarchical configuration is used.
<code>t_cellName</code>	Cell name. This argument must also be supplied if hierarchical configuration is used.
<code>t_viewName</code>	View name. This argument must also be supplied if hierarchical configuration is used.
<code>t_isCellTopCell</code>	If this cell is top cell. This argument must also be supplied if hierarchical configuration is used.

Value Returned

<code>name</code>	The netlist module name of the cellview, the <code>cellViewId</code> .
-------------------	--

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Examples

```
hnlMapCellName( cvId "schematic spice" "/I1/I3" "myLib" "middle" "schematic" FALSE
)
```

Related Topics

[OSS Functions](#)

hnlMapInstName

```
hnlMapInstName(  
    t_cdsName  
    t_prefix  
)  
=> name
```

Description

Returns a new mapped name. The *cdsName* string is a mandatory parameter and the prefix string is an optional one. If the argument specified in *cdsName* is legal, the same name is returned. Otherwise, OSS searches for the prefix. In case, the prefix is legal, then the value of global counter, which starts with 0, is appended to the prefix. If the prefix is not legal or *null*, a new name using the global instance prefix and the global counter is generated. However, if both the prefix and the global instance prefix are illegal or *null*, then an error message is displayed.

Arguments

<i>t_cdsName</i>	Name of an instance.
<i>t_prefix</i>	Name of an instance prefix.

Value Returned

<i>name</i>	A new mapped name if the argument specified as the <i>cdsName</i> is not a valid name for the target simulator. Otherwise, the string is returned or an error message is displayed.
-------------	---

Examples

```
hnlMapInstName( "inst1" )
```

Related Topics

[OSS Functions](#)

hnlMapModelName

```
hnlMapModelName (
    t_cdsName
    [ t_viewList
    t_pathName
    t_LibName
    t_cellName
    t_viewName
    t_isCellTopCell ]
)
=> name
```

Description

Returns a new mapped name if the argument specified as the *cdsName* string is not a valid name for the target simulator. Otherwise, the string is returned. The *hnlMapModelFirstChar*, *hnlMapModelInName*, *hnlMaxNameLength*, and *simModelNamePrefix* variables are used to determine the mapping of the name.

Arguments

<i>t_cdsName</i>	Name of a model.
<i>t_viewList</i>	Effective view list. This argument must also be supplied if hierarchical configuration is used.
<i>t_pathName</i>	Path name string. This argument must also be supplied if hierarchical configuration is used.
<i>t_LibName</i>	Configuration library name. This argument must also be supplied if hierarchical configuration is used.
<i>t_cellName</i>	Cell name. This argument must also be supplied if hierarchical configuration is used.
<i>t_viewName</i>	View name. This argument must also be supplied if hierarchical configuration is used.
<i>t_isCellTopCell</i>	Boolean value to indicate if the cell is a top cell. This argument must also be supplied if hierarchical configuration is used.

Value Returned

name A new mapped name if the argument specified as the *cdsName* string is not a valid name for the target simulator. Otherwise, the string is returned.

Examples

```
hnlMapModelName ( "block1" )
```

Related Topics

[OSS Functions](#)

hnlMapName

```
hnlMapName (  
    t_cdsName  
)  
=> name
```

Description

Returns a new mapped name if the argument specified as the *cdsName* string is not a valid name for the target simulator. Otherwise, the *cdsName* string is returned.

The *hnlMapIfFirstChar*, *hnlMapIfInName*, *hnlNamePrefix*, and *hnlMaxNameLength* variables are used to determine if a name is invalid. If an alternate string is specified for a invalid character, the string replaces the invalid character to create a new name. Characters can also be deleted from a name. If the name is too long or there is no character map, a new name is generated by using the prefix specified by the *hnlNamePrefix* variable, and suffixing it with a unique number. Assume the variables are set as follows:

```
hnlNamePrefix = "hnl_"  
hnlMaxNameLength = 10  
hnlMapIfFirstChar = '("@' "___") "0" "1")  
hnlMapIfInName = '("@' "___")
```

Then, `hnlMapName("alu@99")` would return `"alu__99"` and `hnlMapName("0.Y")` would return something like `"hnl_12"`. For more information on the mapping abilities, refer to the *hnlMapIfInName* and *hnlMapIfFirstChar* variables, as well as the `hnlInitMap` function.

If you use this function, you cannot use the `hnlMapInstName`, `hnlMapModelName`, `hnlMapTermName`, and `hnlMapNetName` functions.

In the case of inherited terminals and inherited connections, netlister-generated names are returned. `hnlMapName` cannot be used interchangeably with `hnlMapNetName` or other type-specific name mapping functions in the same netlisting session.

Arguments

<i>t_cdsName</i>	String name to be mapped.
------------------	---------------------------

Value Returned

name A new mapped name if the argument specified as the *cdsName* string is not a valid name for the target simulator; otherwise, the *cdsName* string is returned.

Examples

```
hnlMapName( "alu@99" )
```

For net `vdd!` in the schematic view of cell `inv`, `hnlMapName("vdd!")` returns `"inh_vdd"`. For net `gnd!` in the same cellview, `hnlMapName("gnd!")` returns `"inh_gnd"`. These two are netlister-generated names due to inherited connection.

Related Topics

[OSS Functions](#)

hnlMapNetName

```
hnlMapNetName (
    t_cdsName
)
=> name
```

Description

Returns a new mapped name if the argument specified as the *cdsName* string is not a valid name for the target simulator. Otherwise, the *cdsName* string is returned.

The *hnlMapNetFirstChar*, *hnlMapNetInName*, *hnlMaxNameLength*, and *simNetNamePrefix* variables are used to determine the mapping of the name.

In the case of inherited terminals and inherited connections, netlister-generated names are returned. *hnlMapNetName* or other type-specific name mapping functions cannot be used interchangeably with *hnlMapName* in the same netlisting session.

Arguments

<i>t_cdsName</i>	Name of a net.
------------------	----------------

Value Returned

<i>name</i>	A new mapped name if the argument specified as the <i>cdsName</i> string is not a valid name for the target simulator; otherwise, the <i>cdsName</i> string is returned.
-------------	--

Examples

```
hnlMapNetName ( "netA" )
```

For net *vdd!* in the schematic view of cell *inv*, *hnlMapName*("vdd!") returns "*inh_vdd*". For net *gnd!* in the same cellview, *hnlMapName*("gnd!") returns "*inh_gnd*". These two are netlister-generated names due to inherited connection.

Related Topics

OSS Functions

hnlMapTermName

```
hnlMapTermName (
    t_cdsName
)
=> name / nil
```

Description

Returns a new mapped name if the argument specified as the *cdsName* string is not a valid name for the target simulator. Otherwise, the *cdsName* string is returned.

The *hnlMapTermFirstChar*, *hnlMapTermInName*, *hnlMaxNameLength*, and *simTermNamePrefix* variables are used to determine the mapping of the name.

Arguments

<i>t_cdsName</i>	Name of a terminal.
------------------	---------------------

Value Returned

<i>name</i>	A new mapped name if the argument specified as the <i>cdsName</i> string is not a valid name for the target simulator; otherwise, the <i>cdsName</i> string is returned.
<i>nil</i>	The command was unsuccessful.

Examples

```
hnlMapTermName ( "IN1" )
```

Related Topics

[OSS Functions](#)

hnlMultipleCells

```
hnlMultipleCells(  
    t_name  
)  
=> t / nil
```

Description

Checks if the `cellname` argument exists for more than one cell name or cellview in the list of all cells. This function is used to detect cases of cells having the same name, but which are found in more than one location of the design hierarchy. This happens when cells with the same name are found in more than one library.

Arguments

<code>t_name</code>	Name of the cell.
---------------------	-------------------

Value Returned

<code>t</code>	The <code>cellname</code> argument is listed for more than one cell name or cellview in the list of all cells.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlMultipleCells( "inv" )
```

Related Topics

[OSS Functions](#)

hnlNameOfSignal

```
hnlNameOfSignal(  
    d_net  
    x_netIndex  
)  
=> name / nil
```

Description

Returns a string for the name of the signal that defines the given net-index pair. This name is considered to be the preferred name and is consistent even when called with two different nets whose `~> name` field differs, but which are electrically equivalent at this level of the design hierarchy. If the `netIndex` is not in the range of bits for the given net, `nil` is returned.

If this bit of net is an inherited net or is connected to an inherited terminal then the *netlister-generated* name is returned.

Arguments

<code>d_net</code>	The <code>netId</code> of the net.
<code>x_netIndex</code>	Index of a bit of the net.

Value Returned

<code>name</code>	The preferred name of the signal that defines the given net-index) pair.
<code>nil</code>	The <code>netIndex</code> is not in the range of bits for the given net.

Examples

```
hnlNameOfSignal( net 0 )
```

The call to this function for signal *vdd!* in the `schematic` view of the cell `inv` (`hnlNameOfSignal(db_id_signal_vdd!, 0)`) returns `inh_vdd`, which is the local name. It does not return the inherited signal name since that depends on the hierarchy lineage.

Related Topics

OSS Functions

hnlNetNameOnTerm

```
hnlNetNameOnTerm(  
    t_termName  
    x_bit  
)  
=> name / nil
```

Description

Returns the signal name of the net attached to the given bit of the terminal of the given name on the current instance being expanded. This function guarantees the same name is returned even if the net is aliased, and this function is later called with a terminal attached to one of the aliases of this net.

If this bit of net is connected to an inherited terminal then the netlister-generated name is returned.

Arguments

<i>t_termName</i>	The name of the terminal.
<i>x_bit</i>	The bit of the terminal attached to the returned signal name of the net.

Value Returned

<i>name</i>	The signal name of the net attached to the specified bit of the specified terminal for the current instance being expanded.
<i>nil</i>	The terminal is not found or if the specified bit is not in the range of bits of the given terminal.

Examples

```
hnlNetNameOnTerm( "IN<3:0>" 2 )  
hnlNetNameOnTerm( "IN" 0 )
```

Related Topics

OSS Functions

hnlNetNameOnTermName

```
hnlNetNameOnTermName (
    t_termName
)
=> name / nil
```

Description

Returns the signal name of the net attached to the terminal of the given name on the current instance being expanded. This function guarantees the same name is returned even if the net is aliased, and this function is later called with a terminal attached to one of the aliases of this net.

Arguments

<i>t_termName</i>	The name of the terminal
-------------------	--------------------------

Value Returned

<i>name</i>	The signal name of the net attached to the specified terminal for the current instance being expanded.
<i>nil</i>	The terminal is not found.

Examples

```
hnlNetNameOnTermName ( "IN<3:0>")
```

Related Topics

[OSS Functions](#)

hnlNmpSetNameSpaces

```
hnlNmpSetNameSpaces(  
    t_source  
    t_dest  
)  
=> t / nil
```

Description

Specifies the `nmp` namespaces to perform namespace mapping during OSS netlisting. The function accepts Cadence `nmp` supported namespaces as arguments. You can run the `%> nmp getSpaceNames` command to display a list of valid namespaces.

Arguments

<i>t_source</i>	Source namespace from which mapping is to be done, usually <code>CDBA</code> .
<i>t_dest</i>	Namespace in which netlist is to be written.

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful.

Examples

```
hnlNmpSetNameSpaces("CDBA" "VHDL")
```

Related Topics

[OSS Functions](#)

hnlOpenTopCell

```
hnlOpenTopCell(  
    t_lib  
    t_cell  
    t_view  
)  
=> obj
```

Description

Opens the top-level cellview. If the `lib/cell/view` is an HDB config, then open the config before opening the top-level cellview.

Arguments

<code>t_lib</code>	The library name.
<code>t_cell</code>	The cell name.
<code>t_view</code>	The view name.

Value Returned

<code>obj</code>	The SKILL object of the dbld for the cellview passed for opening.
------------------	---

Examples

Here, `topblock` will give the SKILL object for the cellview opened.

```
topblock = hnlOpenTopCell( libName cellName viewName )
```

Related Topics

[OSS Functions](#)

hnlPcellIsParamOverridden

```
hnlPcellIsParamOverridden(  
    dbobject  
    t_string  
)  
=> t / nil
```

Description

Finds if the Pcell parameter of a master is overridden at the instance.

Arguments

<i>dbobject</i>	Specifies the database ID of the cellview that is searched to get the library name and the cell name.
<i>t_string</i>	Specifies the string to be searched.

Value Returned

<i>t</i>	The Pcell parameter is overridden.
<i>nil</i>	The param is not overridden and an error is reported if no related parameter is found.

Related Topics

[OSS Functions](#)

hnlPostNetlistTriggerList

```
hnlPostNetlistTriggerList(  
    )  
=> l_triggerFunc / nil
```

Description

Returns the list of functions registered through `hnlRegPostNetlistTrigger`.

Arguments

None

Value Returned

<code>l_triggerFunc</code>	List of functions registered through <code>hnlRegPostNetlistTrigger</code> .
<code>nil</code>	No function was registered.

Examples

The following example lets you view the list of functions registered through `hnlRegPostNetlistTrigger`.

```
hnlPostNetlistTriggerList()  
=> nil
```

Related Topics

[OSS Functions](#)

hnlPreNetlistTriggerList

```
hnlPreNetlistTriggerList(  
    )  
=> l_triggerFunc / nil
```

Description

Returns the list of functions registered through `hnlRegPreNetlistTrigger`.

Arguments

None

Value Returned

<code>l_triggerFunc</code>	A list of functions registered through <code>hnlRegPreNetlistTrigger</code> .
<code>nil</code>	No function was registered.

Examples

The following example shows how to view the list of functions registered through `hnlRegPreNetlistTrigger`:

```
hnlPreNetlistTriggerList()  
=> nil
```

Related Topics

[OSS Functions](#)

hnlPrintDevices

```
hnlPrintDevices(  
    )  
=> t / nil
```

Description

Sets up the global variables needed by the output functions to output the connectivity for a device and then calls the `hnlPrintInst` formatter function to print the connectivity for each iteration of each instance in the current cellview being netlisted. The current cellview is determined by the value of the `hnlCurrentCell` global variable. The global variables set up by this function, which can be used by the formatter function, are as follows:

```
hnlCurrentOutTerms  
hnlCurrentInTerms  
hnlCurrentOtherTerms  
hnlCurrentOutputs  
hnlCurrentInputs  
hnlCurrentOthers  
hnlCurrentType  
hnlCurrentInst  
hnlCurrentInstName  
hnlCurrentIteration  
hnlCurrentTermsOnInst  
hnlCurrentMaster
```

This function has been optimized for fast database traversal and instance access. Overriding this function will slow down the netlisting process.

Arguments

None

Value Returned

<code>t</code>	No error occurred during processing.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlPrintDevices()
```


Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

[OSS Functions](#)

hnlPrintMessage

```
hnlPrintMessage(  
    t_text  
)  
=> t
```

Description

Prints the text argument to the `stdout` port if executed in the Cadence non-graphical environment. If the function is called from within the Cadence graphics environment, the output is written to the CIW window.

Use this function instead of the following `fprintf` function:

```
fprintf( stdout text )
```

The function is defined in `/bin/si` and also in the Cadence graphics program. You *cannot* modify this function.

Arguments

<code>t_text</code>	Text string.
---------------------	--------------

Value Returned

<code>t</code>	The command was unsuccessful.
----------------	-------------------------------

Examples

```
hnlPrintMessage( "Cannot open file simout.tmp\n" )
```

Related Topics

[OSS Functions](#)

hnlPrintNetlist

```
hnlPrintNetlist(  
    l_hnlListOfAllCells  
)  
=> t / nil
```

Description

Prints the netlist header, then calls a function to output the connectivity for the netlist, and after that, prints the netlist footer. At this point, all cells are expected to be bound. Error detection for binding is done by the traversal functions.

The netlist is output by calling the following functions in the given order:

```
hnlPrintNetlistHeader()  
hnlDoInstBased(hnlListOfAllCells)  
hnlPrintNetlistFooter()
```

Netlisting is controlled by two lists, `hnlListOfAllStopCells` and `hnlListOfAllCells`. To control netlisting of cells such that all the cells of a library are not netlisted, update these two lists before the netlister is invoked, preferably in `hnlPrintNetlistHeader` or the function called before this.

Arguments

l_hnlListOfAllCells

List of all cell views to be netlisted. This is a list of lists, and the first element of each sublist is a cell.

```
'( (cell1) (cell2) (cell3) )
```

Value Returned

<code>t</code>	No error occurred during processing.
<code>nil</code>	An error occurred during processing.

Examples

```
hnlPrintNetlist( '( ( cellView1 ) ( cellView2 ) )
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

hnlPrintSignal

```
hnlPrintSignal(  
    )
```

Description

Finds and directs the netlisting of all signals in `hnlCurrentCell`. It processes each signal and sets up the needed variables for use later. It is responsible for calling the `hnlPrintSignalHeader`, `hnlPrintInst`, and `hnlPrintSignalFooter` functions.

Arguments

None

Examples

```
hnlPrintSignal( )
```

Related Topics

[OSS Functions](#)

hnlPrintString

```
hnlPrintString(  
    t_text  
    [ g_general ]  
)  
=> t / nil
```

Description

Prints the SKILL string text argument to the netlist file.

If a comment is too long to fit on one line, as determined by the *hnlMaxLineLength* variable, this function converts the comment into multiple single-line comments and adds the comment character, as specified by the *hnlCommentStr* variable, to the beginning of each line.

If a line is not a comment, but is too long, a new line is inserted after the maximum line length is reached. The maximum line length is determined by the *hnlMaxLineLength* variable. If the *hnlLinePostfix* variable is not *nil*, the string specified by this variable is appended to all continued lines. If the *hnlLinePrefix* variable is not *nil*, the string specified by this variable is placed at the beginning of all continued lines after the inserted new line.

This function also accepts an optional argument that specifies if a new line should be created after a maximum line length.

Arguments

<i>t_text</i>	Text to be printed to the netlist file.
<i>g_general</i>	When set as <i>t</i> , it specifies that the text to be printed should not be split when <i>hnlSoftLineLength</i> is reached, even when the text has blank spaces. However, if the number of characters printed on a single line exceeds the length specified by the <i>hnlMaxLineLength</i> variable, the line is broken after printing the string specified by the <i>hnlLinePostFix</i> variable. This argument can be used to print parameter values in the netlist file when parameter values have blank spaces.

Value Returned

<i>t</i>	The given string is printed to the netlist file.
----------	--

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

`nil` The command was unsuccessful.

Examples

```
hnlPrintString( "The current cell is a netlist primitive." )
```

Related Topics

[OSS Functions](#)

hnlRegPostNetlistTrigger

```
hnlRegPostNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Registers a trigger, which is a user-defined SKILL procedure that is called after netlist generation.

The registration can be done in the `.simrc` file, at the CIW, or any other location that will be executed before generating the netlist.

Arguments

S_triggerFunc A symbol representing a user-defined function that needs to be called after netlist generation.

Value Returned

t	The trigger registration completed successfully.
nil	The trigger registration could not be completed.

Examples

User-defined SKILL procedure, which will be called after netlist generation:

```
procedure( Func()  
    let( ()  
        printf("In Func\n")  
    )  
)
```

If you want the above procedure `Func` to be run only for Verilog and SytemVerilog netlisting, set `simSimulator` to "verilog". For Spectre, set `simSimulator` to "spectre". If you do not set this variable, then the trigger will run for all netlisters.

If more than one triggers have been registered, then they are run in the order of registration.

```
when(simSimulator == "verilog"  
    hnlRegPostNetlistTrigger('Func)  
)
```


Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

hnlRegPreNetlistTrigger

```
hnlRegPreNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Registers a trigger, which is a user-defined SKILL procedure that is called before the netlist generation.

The registration can be done in the `.simrc` file, at the CIW, or any other location that will be executed before generating the netlist.

Arguments

<i>S_triggerFunc</i>	A symbol representing a user-defined function that needs to be called before netlist generation.
----------------------	--

Value Returned

t	The trigger registration is successful.
nil	The trigger registration was unsuccessful.

Examples

The following example shows a user-defined SKILL procedure, which is called before netlist generation.

```
procedure( Func()  
    let()  
        printf("In Func\n")  
    )  
)
```

If you want the above procedure `Func` to be run only for Verilog and SytemVerilog netlisting, set `simSimulator` to "verilog". For Spectre, set `simSimulator` to "spectre". If you do not set this variable, then the trigger will run for all netlisters.

If more than one triggers have been registered, then they are run in the order of registration.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

```
when(simSimulator == "verilog"  
    hnlRegPreNetlistTrigger('Func)  
)
```

Related Topics

[OSS Functions](#)

hnlRunNetlister

```
hnlRunNetlister(  
    )  
=> t / nil
```

Description

Runs the hierarchical netlister and is the entry point for HNL.

Source code for this procedure is available for CAD developers in the *install_dir/tools/dfII/src/hnl/hnl.il* file.

Arguments

None

Value Returned

t	No error is encountered during netlisting.
nil	An error was encountered during netlisting.

Examples

```
hnlRunNetlister()
```

Related Topics

[OSS Functions](#)

hnlScaleCapacitance

```
hnlScaleCapacitance(  
    g_propVal  
    t_propName  
)  
=> value
```

Description

Accepts the given value as an argument, divides it by the value of the *simCapUnit* variable, and then returns the result rounded to the nearest integer. If *simCapUnit* is set to *nil*, then the value of the property is returned, again rounded to the nearest integer. The property name given as the second argument is used for error messages if the value does not evaluate to a number.

If the property is of the string type, the property value is evaluated before it is scaled.

Arguments

<i>g_propVal</i>	The scaled value.
<i>t_propName</i>	Name of the property.

Value Returned

<i>value</i>	The value of the first argument divided by the <i>simCapUnit</i> variable. The returned value is rounded to the nearest integer. If <i>simCapUnit</i> is set to <i>nil</i> , then the value of the first argument is returned, again rounded to the nearest integer.
--------------	--

Examples

```
hnlScaleCapacitance( 5 "1" )  
hnlScaleCapacitance( "5" "1" )
```

Related Topics

OSS Functions

hnlScaleMarginalDelay

```
hnlScaleMarginalDelay(  
    g_propVal  
    t_propName  
)  
=> value
```

Description

Accepts the value given as argument, divides the value by the value of the *simTimeUnit* variable, multiplies it by the value of the *simCapUnit* variable, and then returns the result rounded to the nearest tenth. If the named property is not found, *nil* is returned. If *simTimeUnit* is set to *nil* or *simCapUnit* is set to *nil*, the value of the property is returned, again rounded to the nearest tenth. The property name given as the second argument is used for error messages if the value does not evaluate to a number.

If the property is of the string type, the property value is evaluated before it is scaled.

Arguments

<i>g_propVal</i>	The scaled value.
<i>t_propName</i>	Name of the property.

Value Returned

<i>value</i>	The result of the first argument divided by the <i>simTimeUnit</i> variable and then multiplied by the <i>simCapUnit</i> variable. The returned value is rounded to the nearest tenth. If either <i>simTimeUnit</i> or <i>simCapUnit</i> is <i>nil</i> , the value of the first argument is returned, again rounded to the nearest tenth.
--------------	---

Examples

```
hnlScaleMarginalDelay( 5 "1" )  
hnlScaleMarginalDelay( "5" "1" )
```

Related Topics

OSS Functions

hnlScaleTimeUnit

```
hnlScaleTimeUnit(  
    g_propVal  
    t_propName  
)  
=> value
```

Description

Accepts the value given as argument, divides it by the value of the *simTimeUnit* variable, and then returns the result rounded to the nearest integer. If *simTimeUnit* is set to *nil*, the value of the property is returned, again rounded to the nearest integer. The property name given as the second argument is used for error messages if the value does not evaluate to a number. If the property is of the string type, the property value is evaluated before it is scaled.

Arguments

<i>g_propVal</i>	Value of the property.
<i>t_propName</i>	Name of the property.

Value Returned

<i>value</i>	The result of the first argument divided by the <i>simTimeUnit</i> variable. The returned value is rounded to the nearest integer. If <i>simTimeUnit</i> is <i>nil</i> , the value of the first argument is returned, again rounded to the nearest integer.
--------------	---

Examples

```
hnlScaleTimeUnit( 5 "1" )  
hnlScaleTimeUnit( "5" "1" )
```

Related Topics

[OSS Functions](#)

hnlSetCellFiles

```
hnlSetCellFiles(  
    )  
=> t / nil
```

Description

Opens all the files associated with `hnlCurrentCell` and reinitializes name-mapping functions.

Arguments

None

Value Returned

<code>t</code>	No error is encountered during processing.
<code>nil</code>	An error was encountered during processing.

Examples

```
hnlSetCellFiles()
```

Related Topics

[OSS Functions](#)

hnlSetDef

```
hnlSetDef(  
    s_sVariable  
    g_value  
)  
=> t / nil
```

Description

Sets variables in HNL. By using this function, the netlister only sets *sVariable* if it is not already set, or the symbol *sVariable* evaluates to `null`, thus allowing user-override of netlister variables by loading user-supplied defaults before loading the Cadence netlister.

Source code for this procedure is available for CAD developers in the *install_dir/tools/dfII/src/hnl/hnl.il* file.

Arguments

<i>s_sVariable</i>	Symbol name of the variable whose value is set to the <i>g_value</i> in the second argument. The value is set only if it is not already set, or if the symbol <i>sVariable</i> evaluates to <code>null</code> .
<i>g_value</i>	Value assigned to <i>sVariable</i> if it is <code>null</code> .

Value Returned

<code>t</code>	The variable is set to the specified value.
<code>nil</code>	The variable is not set to the specified value.

Examples

```
hnlSetDef( 'simSimulator "spice" )
```

Related Topics

OSS Functions

hnlSetMappingType

```
hnlSetMappingType(  
    t_string  
)  
=> t / nil
```

Description

Sets namespace mapping type for nets, terminals, globals, and models to `tabularOnly`, `nmpOnly`, or `nmpWithTabular`.

- `tabularOnly`: The default OSS name mapping type.
- `nmpOnly`: Maps invalid names in a formatter namespace. The function returns `null`, if `nmp` fails.
- `nmpWithTabular`: Maps invalid names in a formatter namespace similar to `nmpOnly` mapping type. However, if `nmp` fails or there is a conflict with already mapped names, OSS reverts to the `tabularOnly` mapping type.

Cadence and third party formatters, which are plugged into OSS, use the `hnlSetMappingType` function.

Arguments

<code>t_string</code>	The mapping type.
-----------------------	-------------------

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
hnlSetMappingType("tabularOnly")  
hnlSetMappingType("nmpOnly")  
hnlSetMappingType("nmpWithTabular")
```

Related Topics

OSS Functions

hnlSetPrintLinePrefix

```
hnlSetPrintLinePrefix(  
    t_value  
)  
=> t / nil
```

Description

Registers the line prefix to be used when printing individual subcircuits during auCdl netlisting to indicate the continuation of the text on the next line, when the line length exceeds the limit set by the HNL global variable *hnlSoftLineLength*.

Arguments

<i>t_value</i>	The line prefix set as the indicator of the continuation of subcircuit text. The valid prefixes are:
■	+
■	*.PININFO

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
hnlSetPrintLinePrefix("+")
```

Related Topics

[OSS Functions](#)

hnlSetPseudoTermDir

```
hnlSetPseudoTermDir(  
    t_string  
)  
=> t / nil
```

Description

Sets the direction of pseudo ports, which are created to propagate inherited connections from a cellview to upper levels in the hierarchy. OSS-based formatter calls this function to set the direction of pseudo ports. If the formatter does not call it, you can specify a statement to call the function in the `.simrc` file.

Arguments

<i>t_string</i>	Direction of pseudo ports. The argument can have any of these values: <ul style="list-style-type: none">■ <code>input</code>: Indicates that the direction of pseudo ports is <code>input</code>.■ <code>output</code>: Indicates that the direction of pseudo ports is <code>output</code>.■ <code>inputOutput</code>: Indicates that the direction of pseudo ports is <code>inputOutput</code>.■ <code>sameAsTermDir</code>: Indicates that the direction of pseudo port created for explicit inherited terminals, is same as explicit terminal. The direction of rest of the pseudo ports is <code>inputOutput</code>.
-----------------	--

Value Returned

<code>t</code>	No error is encountered during netlisting.
<code>nil</code>	An error was encountered during netlisting.

Examples

```
hnlSetPseudoTermDir("inputOutput")
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

hnlSetVars

```
hnlSetVars(  
    )  
=> t / nil
```

Description

Sets all global-required variables for netlisting. Depending on the target simulator, the required netlist formatting functions are loaded.

After that, the *hnlViewList* and *hnlStopList* global variables are set to be lists of strings from the user-entered values for the view switch list and the stopping view list. The last step is to load a user-supplied file of functions if specified. If netlisting is not to continue, this function returns *nil*. If there is an error, the *hnlError* variable is also set to *true*. When run from within SE, this function sets the appropriate *hnl* variables from the ones in the SE environment.

Source code for this procedure is available for CAD developers in the *install_dir/tools/dfII/src/hnl/hnl.il* file.

Arguments

None

Value Returned

<i>t</i>	No error is encountered during processing.
<i>nil</i>	An error was encountered during processing.

Examples

```
hnlSetVars()
```

Related Topics

[OSS Functions](#)

hnlSortTerms

```
hnlSortTerms(  
    d_term1  
    d_term2  
)  
=> t / nil
```

Description

Determines net order in the sorted lists of net names. It takes as argument two terminals and does a comparison by the name field. It is used as argument to the `sort` SKILL function.

Arguments

<code>d_term1</code>	The termId of term1.
<code>d_term2</code>	The termId of term2.

Value Returned

<code>t</code>	The name of the net connected to <code>term1</code> precedes that of the net connected to <code>term2</code> .
<code>nil</code>	The name of the net connected to <code>term1</code> does not precede that of the net connected to <code>term2</code> .

Examples

```
hnlSortTerms( term1 term2 )
```

Related Topics

[OSS Functions](#)

hnlSortTermsToNets

```
hnlSortTermsToNets(  
    l_terminals  
)  
=> list
```

Description

Returns a list of lists by accepting a list of terminals as argument. The first element in each list is the original terminal, the second element is the name of the net attached to that terminal. The list is sorted alphanumerically by the name of the terminal attached to the net.

The *hnlCurrentIteration* global variable is used to construct the name of the net attached to the current iteration of the current instance being expanded. For this reason, this function can only be called from the output-formatting functions for a stopping cell.

For inherited terminals, the netlister-generated names of the signals attached to the terminal are returned.

Arguments

<i>l_terminals</i>	List of terminal identifications, which is the <code>termId</code> of terminals.
--------------------	--

Value Returned

<i>list</i>	A list of lists. The first element in each list is the original terminal, and the second element is the name of the net attached to that terminal. The list is sorted alphanumerically by the name of the terminal attached to the net.
-------------	---

Examples

```
hnlSortTermsToNets( '( term1 term2 term3 term4 term5 ) )
```

Related Topics

OSS Functions

hnlStartNetlist

```
hnlStartNetlist(  
    )  
=> t / nil
```

Description

Opens the output files.

Source code for this procedure is available for CAD developers in the *install_dir/tools/dfII/src/hnl/hnl.il* file.

Arguments

None

Value Returned

t	No error is encountered during netlisting.
nil	An error was encountered during netlisting.

Examples

```
hnlStartNetlist()
```

Related Topics

[OSS Functions](#)

hnlStopNetlist

```
hnlStopNetlist(  
    )  
=> t
```

Description

Cleans up after netlisting, closes open files, closes all open cellviews, and resets all global variables to nil.

Source code for this procedure is available for CAD developers in the *install_dir/tools/dfII/src/hnl/hnl.il* file.

Arguments

None

Value Returned

t Always returns t.

Examples

```
hnlStopNetlist()
```

Related Topics

[OSS Functions](#)

hnlStringToList

```
hnlStringToList(  
    t_theString  
)  
=> list
```

Description

Accepts a string of white-space-separated strings, and returns a list of strings, that is, the string - `silos schematic` - returns the list `(silos schematic)`.

Source code for this procedure is available for CAD developers in the `install_dir/tools/dfII/src/hnl/hnl.il` file.

Arguments

<i>t_theString</i>	A string of white-space-separated strings.
--------------------	--

Value Returned

<i>list</i>	A list of strings.
-------------	--------------------

Examples

```
hnlStringToList( "behaviorial structural verilog schematic symbol" )
```

Related Topics

[OSS Functions](#)

hnlWriteBlockControlFile

```
hnlWriteBlockControlFile(  
    d_cellView  
    [ t_viewList ]  
    [ t_pathName ]  
    [ t_LibName ]  
    [ t_cellName ]  
    [ t_viewName ]  
    [ t_isCellTopCell ]  
)  
=> t / nil
```

Description

Creates the control file for the cellview. The control file records information for subsequent IHNL runs. The `hnlCloseCellFiles` function calls the `hnlWriteBlockControlFile` function.

Arguments

<i>d_cellView</i>	The <code>cellViewId</code> of the cellview. This argument must also be supplied if hierarchical configuration is used.
<i>t_viewList</i>	Effective view list. This argument must also be supplied if hierarchical configuration is used.
<i>t_pathName</i>	Path name string. This argument must also be supplied if hierarchical configuration is used.
<i>t_LibName</i>	Configuration library name. This argument must also be supplied if hierarchical configuration is used.
<i>t_cellName</i>	Cell name. This argument must also be supplied if hierarchical configuration is used.
<i>t_viewName</i>	View name. This argument must also be supplied if hierarchical configuration is used.
<i>t_isCellTopCell</i>	If this cell is top cell. This argument must also be supplied if hierarchical configuration is used.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Value Returned

t	No error is encountered during processing.
nil	An error is encountered during processing.

Examples

```
hnlWriteBlockControlFile( cellView )
```

Related Topics

OSS Functions

hnlWriteMap

```
hnlWriteMap(  
    )  
=> t / nil
```

Description

Saves the name map tables in a file specified in an earlier call to the `hnlInitMap` function. This function takes no arguments.

The syntax of the map file cannot be relied upon because it is subject to change without notice. Always use Cadence-supplied access functions to translate names.

With the Incremental Hierarchical Netlister (IHNL), you can design a formatter that netlists incrementally. An incremental formatter checks each cellview in the design and netlists only the cellviews that the designer has modified since the previous netlisting. IHNL is only an option to HNL; it is not a separate netlister. It is important that you read the basic HNL documentation first, before reading this section, which describes only additional functionality to allow your formatter to be used in the incremental netlisting mode. For simplicity, IHNL will be referred to as the hierarchical netlister running with the incremental feature.

Arguments

None

Value Returned

<code>t</code>	No error is encountered during processing.
<code>nil</code>	An error was encountered and printed during processing.

Examples

```
hnlWriteMap()
```

Related Topics

[OSS Functions](#)

iseCloseSchWindow

```
iseCloseSchWindow(  
    )  
=> t / nil
```

Description

Closes the schematic window.

Arguments

None

Value Returned

t	The schematic window is closed.
nil	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseCloseSchWindow()
```

Related Topics

[OSS Functions](#)

iseCloseSimWindow

```
iseCloseSimWindow(  
    )  
=> t / nil
```

Description

Closes the simulation window.

Arguments

None

Value Returned

t	The simulation window is closed.
nil	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseCloseSimWindow()
```

Related Topics

[OSS Functions](#)

iseCommToSimulator

```
iseCommToSimulator(  
    t_command  
)  
=> t / nil
```

Description

Sends the command specified as the text parameter to the simulator. This function should be used in conjunction with input filtering, if input filtering is in effect.

Arguments

<i>t_command</i>	Name of the command.
------------------	----------------------

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
iseCommToSimulator( 'myfunc '
```

Related Topics

[OSS Functions](#)

iseCompleteInteractive

```
iseCompleteInteractive(  
    )  
=> t / nil
```

Description

Completes an interactive simulation session by closing all windows opened for interactive simulation, and updates the ISE state machine so that ISE is aware that the interactive session has ended.

Arguments

None

Value Returned

t	All the windows opened during interactive simulation are closed.
nil	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseCompleteInteractive()
```

Related Topics

[OSS Functions](#)

iseEnterNodeNamesList

```
iseEnterNodeNamesList(  
    iseEnterPointFunc  
)  
=> t / nil
```

Description

Prompts the user to enter node names into a form and returns the netlister-assigned names as a SKILL list of strings corresponding to the schematic names entered.

If nothing is specified in the form, the function returns `nil`.

Arguments

iseEnterPointFunc

Valid SKILL function to be used as a callback and registered by the `iseEnterNodeNamesList` function.

Value Returned

<code>t</code>	The selection of node names was successful.
<code>nil</code>	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseEnterNodeNamesList( 'myfunc )
```

Related Topics

[OSS Functions](#)

iseExitSimulator

```
iseExitSimulator(  
    )  
=> t / nil
```

Description

Terminates the simulation using the command string that is defined using the ISE variable *iseExitSimulatorCommand*. If the simulation is remote, this routine copies every file from the remote host back to the local simulation run directory. To use the *iseExitSimulator* function properly, write a function in which you call *iseExitSimulator*. After this function returns, you can do post-processing such as translating netlister-assigned names.

If there is no simulator, or it is determined not to be running, this function returns *nil*. This function also returns *nil* if it is a remote simulation, but files are not successfully copied back.

Arguments

None

Value Returned

<i>t</i>	The simulator is successfully terminated.
<i>nil</i>	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseExitSimulator()
```

Related Topics

[OSS Functions](#)

iseGetExtName

```
iseGetExtName(  
    iseEnterPointsFunc  
)  
=> t / nil
```

Description

Directs the enter points function to use the specified callback function. The `iseGetExtName` function returns the netlister-assigned name of the object being pointed at in the schematic window.

Arguments

iseEnterPointsFunc

Valid SKILL function to be used as a callback. This function is registered by the `iseGetExtName()` function.

Value Returned

<code>t</code>	The selection is a success.
<code>nil</code>	The command was unsuccessful because a net, terminal, or instance is not selected, or the name of the object could not be translated, and an error message was printed in the log file.

Examples

```
iseGetExtName( 'myfunc )
```

Related Topics

[OSS Functions](#)

iseGetInputFromEncapWindow

```
iseGetInputFromEncapWindow (
    t_tmpStream
)
=> t / nil
```

Description

This procedure is registered to be called whenever something is typed into the input window of the encapsulation window. The *t_tmpStream* argument is passed into the procedure to be packaged before it is sent to the simulator. This function also checks if the user has registered a function to be called so that the simulator inputs can be passed to this user-registered function for filtering. After filtering, the user can call the *isePrintSimulatorCommand* function such that the data will be sent to the simulator. All inputs typed into the encapsulation window are automatically reflected in the history section of the encapsulation window. If no user-function is registered then the inputs are sent directly to the simulator without filtering.

Arguments

<i>t_tmpStream</i>	Valid SKILL string which consists of commands that must be packaged and sent to the simulator.
--------------------	--

Value Returned

<i>t</i>	The commands were successfully sent to the simulator.
<i>nil</i>	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseGetInputFromEncapWindow( "-v file.v -l run.log " )
```

Related Topics

[OSS Functions](#)

iseGetMappedProbeList

```
iseGetMappedProbeList(  
    )  
=> t / nil
```

Description

Returns a SKILL list of the netlister-assigned names of all of the nets currently probed in the schematic window.

Arguments

None

Value Returned

t	A list of internally mapped names of current probe is returned.
nil	The command was unsuccessful.

Examples

```
iseGetMappedProbeList()
```

Related Topics

[OSS Functions](#)

iseGetProbeList

```
iseGetProbeList(  
    )  
=> t / nil
```

Description

Returns a SKILL list of the user-assigned names of all nets currently probed in the schematic window.

Arguments

None

Value Returned

t	A list of internally mapped names of the current probe.
nil	The command was unsuccessful.

Examples

```
iseGetProbeList()
```

Related Topics

[OSS Functions](#)

iseInitSchematicWindow

```
iseInitSchematicWindow(  
    )  
=> t / nil
```

Description

Reads in the design specified by the *simLibName*, *simLibConfigName*, *simCellName*, *simViewName*, and *simVersionName* variables in the schematic window maintained by ISE.

Arguments

None

Value Returned

t	The simulator window was initialized for the current session.
nil	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseInitSchematicWindow()
```

Related Topics

[OSS Functions](#)

iseInitSimWindow

```
iseInitSimWindow(  
    )  
=> t / nil
```

Description

Initializes the simulator window.

First, the current window is set as the simulation window. Next, the menu for that window is set as the menu whose menu handle is specified by the *iseSimulatorMenuHandle* variable. No simulator menu will appear in the window unless this variable is set. Then, a check is performed to see if there is a netlist in the simulation run directory. If there is none, you are prompted to choose whether you want to netlist. A new netlist is generated and the simulator is invoked if you specify **Yes**. If you specify **No**, no netlist is generated, and the simulator is not invoked but the process remains inside the interactive simulation environment. This function returns **nil** if the simulator window is not accessible, if a simulator is running, or if the simulator is not invoked successfully; otherwise, this function returns **t**.

Arguments

None

Value Returned

<code>t</code>	The simulator window was initialized for the current session.
<code>nil</code>	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseInitSimWindow()
```

Related Topics

[OSS Functions](#)

iseInterruptSimulator

```
iseInterruptSimulator(  
    )  
=> t / nil
```

Description

Issues a soft interrupt to the simulator.

Arguments

None

Value Returned

t	A simulator window is accessible.
nil	A simulator window is inaccessible or the command was unsuccessful.

Example

```
iseInterruptSimulator()
```

Related Topics

[OSS Functions](#)

iseNetExtNameCdsName

```
iseNetExtNameCdsName (  
    )  
=> t / nil
```

Description

Displays a form for the user to enter a netlister-assigned node name. A second form appears which displays both this name and its corresponding user-assigned name.

Arguments

None

Value Returned

t	The form is successfully opened for the user.
nil	The form could not be opened or the command was unsuccessful.

Examples

```
iseNetExtNameCdsName ()
```

Related Topics

[OSS Functions](#)

iseOpenWindows

```
iseOpenWindows (  
    )  
=> t / nil
```

Description

Opens three new windows and updates internal ISE structures required to keep track of the identifications of these windows. The first covers the bottom right quarter of the screen and is set to be the schematic window. The second occupies the upper half of the screen and is the waveform window. The third window occupies the lower left quarter of the screen and is used to run the simulator. The original windows are not altered, but instead are overlaid with the new windows. This is the default window configuration.

If the *iseDontOpenSchematicWindowIfOneExists* variable is set to *t*, ISE searches all windows and makes the ISE schematic window the first window it finds with the appropriate design that was opened in append mode. If no such window exists, ISE searches all windows and makes the ISE schematic window the first window it finds with the appropriate design that was opened in read or write mode. If no such window is found, ISE opens a new schematic window. If the *iseNoWaveformWindow* is set to *t*, ISE does not open a waveform window. In this case, the user must open a waveform window if it is needed.

Arguments

None

Value Returned

<i>t</i>	All the windows are successfully opened.
<i>nil</i>	The command was unsuccessful.

Examples

```
iseOpenWindows ()
```

Related Topics

[OSS Functions](#)

isePrintName

```
isePrintName(  
    )  
=> t / nil
```

Description

Prints the netlister-assigned name of the object being pointed at in the schematic window to the input portion of the simulation window, starting from the current cursor position.

Arguments

None

Value Returned

t	The window is accessible.
nil	The window is inaccessible.

Examples

```
isePrintName()
```

Related Topics

[OSS Functions](#)

isePrintNameCB

```
isePrintNameCB(  
    t_tempList  
)  
=> t / nil
```

Description

The callback function of `isePrintName` which is to be called by the enter points function in `iseGetExtName`.

After receiving the mapped names, this function prints the names of the object selected from the schematic to the command line in the input section of the encapsulation window.

Arguments

<i>t_tempList</i>	The list of strings which are mapped names of the objects selected from the schematic window.
-------------------	---

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful and an error message was printed in the log file.

Examples

```
isePrintNameCB( ' ("a" "b" "c" ) )
```

Related Topics

[OSS Functions](#)

isePrintSimulatorCommand

```
isePrintSimulatorCommand(  
    [ commandArg | nil ]  
)  
=> t / nil
```

Description

Used when you create menu commands that interface with both the design and simulator.

For example, it makes it possible to instruct the simulator to set a node by pointing at the node in the design. The SKILL function underlying the menu entry determines the name of the node pointed in the design, translates the name to the name assigned by the netlister, and issues the appropriate command to set the node with the determined name to the simulator.

Arguments

<i>commandArg</i>	If no argument is passed, then the function opens a form for the user to enter the command to be passed to the simulator.
-------------------	---

Value Returned

t	The window is accessible.
nil	The command was unsuccessful.

Examples

```
isePrintSimulatorCommand( "-f test -v verilog.v" )
```

Related Topics

[OSS Functions](#)

iseReleaseNodeFrom

```
iseReleaseNodeFrom(  
    )  
=> t / nil
```

Description

After forcing a node to a preferred value, this function calls the function specified by the *iseReleaseFunc* variable to release the node from that value.

Arguments

None

Value Returned

t	The command is successfully sent to the simulator.
nil	The operation was unsuccessful.

Examples

```
iseReleaseNodeFrom()
```

Related Topics

[OSS Functions](#)

iseSearchForASchWindow

```
iseSearchForASchWindow(  
    )  
=> t / nil
```

Description

If *iseDontOpenSchematicWindowIfOneExists* is set to *t*, this function searches for the first existing schematic window with the correct design opened for edit and uses that window as the ISE schematic window.

If not available, this function searches for a window with the same design but opened for read only. If such a window is found, then the window is used as the ISE schematic window. If no such window is found, then it returns *nil*.

Arguments

None

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful and an error message was printed in the log file.

Examples

```
iseSearchForASchWindow()
```

Related Topics

[OSS Functions](#)

iseSendOutputToEncapHistory

```
iseSendOutputToEncapHistory(  
    t_myText  
)  
=> t / nil
```

Description

Writes the string passed in as a parameter to the history section of the encapsulation window.

Arguments

<i>t_myText</i>	A valid SKILL string, integer or a float value. The function checks for the type of the argument passed and appends it to the history section of the encapsulation window.
-----------------	--

Value Returned

<i>t</i>	The text is appended to the history section of the encapsulation window.
<i>nil</i>	The command was unsuccessful and an error message was printed in the log file.

Examples

- For a string value

```
iseSendOutputToEncapHistory( "Hello World")
```
- For an integer value

```
iseSendOutputToEncapHistory( 10 )
```
- For a float value

```
iseSendOutputToEncapHistory( 4.5 )
```

Related Topics

[OSS Functions](#)

iseSetEncapBindKeys

```
iseSetEncapBindKeys (  
    )
```

Description

Sets the bindkeys for the encapsulation window.

Ensure that the bindkeys are set before opening the window. This is because setting bindkeys after the window is opened can adversely impact memory and time.

Arguments

None

Value Returned

None

Examples

```
iseSetEncapBindKeys ()
```

Related Topics

[OSS Functions](#)

iseSetNodeTo

```
iseSetNodeTo (  
    )  
=> t / nil
```

Description

Replaces the `iseSet` function. It calls the function specified by the `iseSetFunc` variable.

Arguments

None

Value Returned

<code>t</code>	The function specified by <code>iseSetFunc</code> variable is set and a simulation window is accessible.
----------------	--

<code>nil</code>	The command was unsuccessful.
------------------	-------------------------------

Examples

```
iseSetNodeTo ()
```

Related Topics

[OSS Functions](#)

iseSimulate

```
iseSimulate(  
    )  
=> t / nil
```

Description

Calls the function specified by the *iseSimulateFunc* variable.

Arguments

None

Value Returned

t	The function set by the <i>iseSimulateFunc</i> variable is called and the simulation window exists.
---	---

nil	The command was unsuccessful.
-----	-------------------------------

Examples

```
iseSimulate()
```

Related Topics

[OSS Functions](#)

iseStartInteractive

```
iseStartInteractive(  
    )  
=> t / nil
```

Description

Sets up the default interactive simulation environment.

Before you start an interactive simulation session, you must have initialized the simulation environment by running the *Initialize* command, which can be found in the *Simulation* menu.

Three new windows are created which overlay any windows currently displayed. The creation and size of each window is controlled by global SKILL variables. The opening of windows is performed by executing the function specified by the *iseOpenWindowsFunc* variable.

One window displays waveforms. If a waveform file already exists in the run directory, the waveforms are read in, and the menu for that window is set to be the *Waveform* menu. Initialization of the waveform window is performed by executing the function specified by the *iseInitWaveWindowFunc* variable.

The second window displays the design. The top level of the design, as specified by the variables *simLibName*, *simLibConfigName*, *simCellName*, *simViewName*, and *simVersionName*, is automatically displayed.

The third window lets you interact with the simulator. To initialize this window, the function specified by the *iseInitSimWindowFunc* variable is run. The default for this variable is the *iseInitSimWindow* function. The simulator is automatically started and associated with this window. First, the function specified by *iseStartSimulatorFunc* is executed. The default value for this variable is the *iseStartSimulator* function. This function ensures that the simulation window is available and evaluates the *iseInvokeSimulatorFunc* variable to invoke the simulator. If it is *nil*, which indicates that you have not defined it, the variable *iseRunSimulatorCommand* must be defined (the command string to invoke the simulator) so ISE can invoke your simulator. If the variable *iseInvokeSimulatorFunc* is set to the name of a function, that function is called so you can do any required preprocessing. Before the preprocessing function is called, the variable *iseRunSimulatorCommand* may or may not be defined. If it is not defined, it is expected to be defined before the preprocessing routine returns. The command string in *iseRunSimulatorCommand* is used by ISE to invoke your simulator.

The *iseInvokeSimulatorFunc* function takes precedence over *iseRunSimulatorCommand*. If both are defined at the beginning of the routine

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OSS Functions

`iseStartSimulator`, the variable `iseInvokeSimulatorFunc` is always evaluated first; that is, the preprocessing routine will be called. If the variable `iseInvokeSimulatorFunc` is undefined (with value `nil`) and the variable `iseRunSimulatorCommand` is defined, the command string in `iseRunSimulatorCommand` is used directly to invoke the simulator. If both are undefined, or the preprocessing function evaluates to `nil`, this function will return `nil` and the simulator will not be invoked.

The menu for this window is set to the menu whose menu handle is specified by the `iseSimulatorMenuHandle` variable.

Because this default initialization sequence may not suit the needs of every user, many features can be separately parameterized with global SKILL variables.

Arguments

None

Value Returned

<code>t</code>	The interactive mode simulation was started.
<code>nil</code>	The command was unsuccessful.

Examples

```
iseStartInteractive()
```

Related Topics

[OSS Functions](#)

iseStartSimulator

```
iseStartSimulator(  
    )  
=> t / nil
```

Description

Issues the command to start the simulator in the simulator window by first evaluating the *iseInvokeSimulatorFunc* variable.

If it is undefined, the variable *iseRunSimulatorCommand* must be defined (the command string to invoke the simulator) so that ISE can invoke your simulator. If the variable *iseInvokeSimulatorFunc* is set to the name of a user-defined function, that function is called so that you can do any preprocessing needed. Before the pre-processing function is called, the variable *iseRunSimulatorCommand* may or may not be defined. If it is not, it is expected to be defined before your pre-processing function returns. The command string in *iseRunSimulatorCommand* is used by ISE to invoke your simulator. The *iseInvokeSimulatorFunc* function takes precedence over *iseRunSimulatorCommand*. If both are defined going into the routine *iseStartSimulator*, the variable *iseInvokeSimulatorFunc* is always evaluated first, that is, your pre-processing routine will be called. If the variable *iseInvokeSimulatorFunc* is undefined (with value *nil*) and the variable *iseRunSimulatorCommand* is defined, the command string in *iseRunSimulatorCommand* is used directly to invoke the simulator. If both are undefined or your pre-processing function evaluates to *nil*, this function will return *nil* and your simulator will not be invoked.

Arguments

None

Value Returned

<i>t</i>	The simulator was started.
<i>nil</i>	The command was unsuccessful.

Examples

```
iseStartSimulator()
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

iseUpdateNetlist

```
iseUpdateNetlist(  
    )  
=> t / nil
```

Description

Generates a new netlist by calling the SE `netlist` function.

If there were no errors, the command specified by the `iseInputNetlistCommand` variable is issued to the simulator if a simulator window exists and the command is not `nil`.

Arguments

None

Value Returned

<code>t</code>	The netlist was generated.
<code>nil</code>	The command was unsuccessful.

Examples

```
iseUpdateNetlist()
```

Related Topics

[OSS Functions](#)

iseUpdateStimulus

```
iseUpdateStimulus(  
    )  
=> t / nil
```

Description

Runs the input name translation `simin` function.

It then issues the command specified by the *iseInputStimulusCommand* variable to the simulator if a simulator window exists and the command is not `nil`.

Arguments

None

Value Returned

<code>t</code>	The <code>simin</code> function was run successfully.
<code>nil</code>	The command was unsuccessful.

Examples

```
iseUpdateStimulus()
```

Related Topics

[OSS Functions](#)

netlist

```
netlist(  
    )  
=> t / nil
```

Description

Performs all the steps needed to generate a netlist. If the *simDoNetlist* variable is not set to *t*, the function returns *t* and does not run.

If the *simNetlistHier* variable is set, the *hnlRunNetlister* function is called to generate a hierarchical netlist; otherwise, the values of netlister control variables are printed and the *simNetlistWithArgs* function is called with the correct arguments to generate a flat netlist. The following variables are passed to the *simNetlistWithArgs* function for use by the flat netlister (FNL) to produce the netlist:

```
simLibName  
simCellName  
simViewName  
simRunDir  
simNlpGlobalLibName  
simNlpGlobalCellName  
simNlpGlobalViewName  
simViewList  
simStopList  
simGlobalErrFileName  
simProbeFileName  
simSimulator  
simTimeUnit  
simCapUnit  
simNetlistFileName
```

You must set the above variables correctly before calling this function. The function is defined in */etc/skill/si/caplib/netlist.ile*. You can modify this function.

Arguments

None

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Value Returned

<code>t</code>	The operation is successful.
<code>nil</code>	The operation was unsuccessful.

Examples

```
netlist()
```

Related Topics

[OSS Functions](#)

runsim

```
runsim(  
    )  
=> t / nil
```

Description

Runs the SKILL instructions stored in the *simCommand* variable, which is used to run the simulator for this simulation. The function then calls *simOutWithArgs* with the correct arguments to translate the textual simulator output stored in the *simout.tmp* file and generate the *si.out* file.

The following variables are used as arguments to the *simOutWithArgs* function and must be correctly set before calling this function.

```
simSedFile  
simRunDir  
simLibName  
simCellName  
simViewName
```

For more information on this translation process, refer to the *simOutWithArgs* or *simout* functions. The *runsim* function returns the return value of the *simCommand* variable. The function is defined in */etc/skill/si/caplib/simulate.ile*. You can modify this function.

Arguments

None

Value Returned

t	The operation is successful.
nil	The operation was unsuccessful.

Examples

```
runsim()
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

sim

```
sim(  
  )  
=> t / nil
```

Description

If this simulation is not being run in batch mode, as determined by the *simBatchFlag* variable being set to *nil*, the *simInitSimulator* function is called. The *simInitSimulator* function is called when SE first starts executing during its initialization phase. The function must be called again if run interactively because the user might have manually set simulator-specific variables such as *siLosSimViewList*, which must replace the value of *simViewList* for it to affect netlisting. Calling *simInitSimulator* again ensures correct setting of global variables by simulator-specific variables.

Next, the *simActions* variable is set to the following if it has not already been set:

```
'( simCheckVariables()  
  simInitRunDir()  
  netlist()  
  simin()  
  runsim()  
)
```

This is the default list of functions, to be executed in order, to run a complete simulation. If these functions do not provide the proper sequence of steps to be performed for a particular simulator, the variable can be set in the simulator-specific file stored in the *local/si/caplib* directory with the same name as the simulator with the *.ile* suffix. The variable can be set inside the file outside of any function or in the function of the same name as the simulator.

Next, each function specified in the *simActions* list is called in order. As soon as one of these functions returns a value other than *t*, the simulation is stopped, the string stored in the *simFailedMessage* variable is printed, and *nil* is returned. If all of the functions return *t*, the string stored in the *simCompleteMessage* variable is printed and *t* is returned. If the *simCompleteMessage* variable or *simFailedMessage* is *nil*, no message is printed.

The function is defined in */etc/skill/si/caplib/simulate.ile*. You can modify this function.

Arguments

None

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Value Returned

<code>t</code>	The operation is successful.
<code>nil</code>	The operation was unsuccessful.

Examples

```
sim()
```

Related Topics

[OSS Functions](#)

simAddProbeCapByName

```
simAddProbeCapByName (
    t_netName
)
=> value
```

Description

Displays the net capacitance of the supplied net name. This function is to be used in conjunction with the function `simReadNetCapFile`, which reads in the `sim.cap` file, initializing all the net names in the design with the associated capacitance values. This function refreshes the active display window by displaying the capacitance value of the given net name.

Arguments

<code>t_netName</code>	The name of the net for which the capacitance value is required.
------------------------	--

Value Returned

<code>value</code>	If the net name is valid, the capacitance value is placed on the net, otherwise, capacitance values for all the nets in the current design window are displayed.
--------------------	--

Examples

```
simAddProbeCapByName ( "net19" )
```

Related Topics

[OSS Functions](#)

simAddProbeCapByScreen

```
simAddProbeCapByScreen (  
    )
```

Description

Displays all the nets capacitance on the current screen.

Arguments

None

Value Returned

None

Examples

```
simAddProbeCapByScreen ()
```

Related Topics

[OSS Functions](#)

simAddProbeCapForBusBit

```
simAddProbeCapForBusBit (  
    )
```

Description

Displays net capacitance on each bit of a bus.

This function is similar to the `simAddProbeCapByName` function, except that it places the capacitance values on each bit of the buses in the design.

Arguments

None

Value Returned

None

Examples

```
simAddProbeCapForBusBit ()
```

Related Topics

[OSS Functions](#)

simCheckExist

```
simCheckExist (
    l_variableNames
)
=> t / nil
```

Description

Checks whether all of the variables in the *variableNames* list argument are defined and are not set to `nil`. Otherwise, prints an error message.

The function is defined in `/etc/skill/si/simcap.ile`. You can modify this function.

Arguments

l_variableNames List of variable names.

Value Returned

<code>t</code>	All variables in the list of variable names are defined.
<code>nil</code>	The command was unsuccessful and an error message is displayed.

Examples

```
simCheckExist('(simSimulator simRunDir) )
```

Related Topics

[OSS Functions](#)

simCheckHeader

```
simCheckHeader(  
    p_inf  
)  
=> t / nil
```

Description

Checks the header stamp of the net capacitance file pointer, `sim.cap`. The header stamp must be the first word on the first line of the `sim.cap` file, and it must be equal to `Net_Capacitance_File`. Use the `infile` function to open the `sim.cap` file before calling this function.

Arguments

<i>p_inf</i>	The valid SKILL <code>portId</code> of the input capacitance <code>sim.cap</code> file. There is no default value.
--------------	--

Value Returned

<code>t</code>	The file is a valid net capacitance file.
<code>nil</code>	The operation was unsuccessful.

Examples

```
simCheckHeader( infile("./sim.cap") )
```

Related Topics

[OSS Functions](#)

simCheckVariables

```
simCheckVariables(  
    )  
=> t / nil
```

Description

Checks whether the variables *simSimulator*, *simCellName*, *simLibName*, *simViewName*, *simRunDir*, *simViewList*, *simStopList*, *simSedFile*, *simCommand*, *simNlpGlobalLibName*, and *simNlpGlobalCellName* have been set and their value is *t*. It does so by calling the *simCheckExist* function.

The function is defined in */etc/skill/si/simcap.ile*. You can modify this function.

Arguments

None

Value Returned

<i>t</i>	All of the variables have been set and are not <i>nil</i> .
<i>nil</i>	Prints an error message because one or more variables are not set or their value is <i>nil</i> .

Examples

```
simCheckVariables()
```

Related Topics

[OSS Functions](#)

simCheckViewConfig

```
simCheckViewConfig(  
    t_libName  
    t_cellName  
    t_viewName  
)  
=> t / nil
```

Description

Checks if the design you want to netlist is an HDB configuration.

Arguments

<i>t_libName</i>	Name of the library containing the design.
<i>t_cellName</i>	Cell name of the design.
<i>t_viewName</i>	View name of the design.

Value Returned

<i>t</i>	The given design is an HDB configuration.
<i>nil</i>	The given design is not an HDB configuration.

Examples

```
simCheckViewConfig( t_libName, t_cellName, t_viewName )  
=> t
```

Related Topics

[OSS Functions](#)

simCleanRun

```
simCleanRun(  
    )  
=> t / nil
```

Description

Deletes files created by both SE and the analysis tool being used from the simulation run directory. The function deletes only files that can be recreated by renetlisting or resimulating. Files which are required to rerun the simulation, such as the `si.env` and `control` files, are not deleted. The function displays a dialog box so you can confirm that you intend to delete the information. If the deletion is confirmed, the files that SE creates are deleted along with the files specified by the `simCleanFileList` variable. The `simCleanFileList` variable is set differently by each application integrated into SE.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simCleanRun( )
```

Related Topics

[OSS Functions](#)

simDateStamp

```
simDateStamp(  
    t_string  
)  
=> t / nil
```

Description

Prints the value contained in *t_string* argument followed by the date to standard output.

The function is defined in `/etc/skill/si/caplib/util.ile`. You can modify this function.

Arguments

<i>t_string</i>	A string value.
-----------------	-----------------

Value Returned

t	The operation was successful.
nil	The operation was unsuccessful.

Examples

```
simDateStamp( "Begin netlisting:" )  
=> t
```

Related Topics

[OSS Functions](#)

simDeleteRunDirFile

```
simDeleteRunDirFile(  
    t_fileName  
)  
=> t / nil
```

Description

Deletes the specified file in the simulation run directory.

The function is defined in `/etc/skill/si/caplib/util.il`. You can modify this function.

Arguments

<i>t_fileName</i>	Name of the file to be deleted in the run directory.
-------------------	--

Value Returned

t	The file deletion is successful.
nil	The file deletion was unsuccessful.

Examples

```
simDeleteRunDirFile( "raw/waves" )
```

Related Topics

[OSS Functions](#)

simDeRegPostNetlistTrigger

```
simDeRegPostNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Deregisters a user-defined SKILL trigger that has been registered using `simRegPostNetlistTrigger`. For backward compatibility, `hnlDeRegPostNetlistTrigger` can be used as an alias for `simDeRegPostNetlistTrigger`.

The `simDeRegPostNetlistTrigger` function can be called in the `.simrc` or the `libinit.il` file and `S_triggerFunc` can be defined in any one of these files.

Arguments

S_triggerFunc Name of SKILL function symbol.

Value Returned

<code>t</code>	The specified SKILL trigger was deregistered.
<code>nil</code>	The specified SKILL trigger could not be deregistered.

Examples

```
simDeRegPostNetlistTrigger( 'S_triggerFunc )
```

Related Topics

[OSS Functions](#)

simDeRegPreNetlistTrigger

```
simDeRegPreNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Deregisters a user-defined SKILL trigger that has been registered using `simRegPreNetlistTrigger`. For backward compatibility, `hnlDeRegPreNetlistTrigger` can be used as an alias for `simDeRegPreNetlistTrigger`.

The `simDeRegPreNetlistTrigger` function must be called in the `.simrc` file and `S_triggerFunc` must be defined in the `.simrc` file.

Arguments

S_triggerFunc Name of SKILL function symbol.

Value Returned

<code>t</code>	The specified SKILL trigger was deregistered.
<code>nil</code>	The specified SKILL trigger could not be deregistered.

Examples

```
simDeRegPreNetlistTrigger( 'S_triggerFunc )
```

Related Topics

[OSS Functions](#)

simDesignVarCdsNameExtName

```
simDesignVarCdsNameExtName (
    t_cdsDesignVarName
)
=> t_string
```

Description

Accepts the user-assigned variable name, *cdsDesignVarName*, as an argument and returns the netlister-assigned name for it as it appears in the netlist. The function reads the mapping information from the *simRunDir* directory using the design information set through the *simCellName*, *simLibName*, *simViewName* SKILL variables. Therefore, all these variables must be set before calling this function.

Arguments

t_cdsDesignVarName

The user-assigned name of the design variable.

Value Returned

t_string

Netlister-assigned design variable name as it appears in the netlist.

Examples

```
simDesignVarCdsNameExtName ( "scale" )
=> "_qpar0"
```

Related Topics

[OSS Functions](#)

simDesignVarExtNameCdsName

```
simDesignVarExtNameCdsName (
    t_extDesignVarName
)
=> t_string
```

Description

Accepts the netlister-assigned variable name, *extDesignVarName*, as an argument and returns the user-assigned name for it as it appears on the schematic. The function reads the mapping information from the *simRunDir* directory using the design information set through the *simCellName*, *simLibName*, *simViewName* SKILL variables. Therefore, all these variables must be set before calling this function.

Arguments

t_extDesignVarName

Name of the netlister-assigned design variable name.

Value Returned

t_string

User-assigned name of design variable, as it appears on the schematic.

Examples

```
simDesignVarExtNameCdsName ( "_qpar0" )
=> "scale"
```

Related Topics

[OSS Functions](#)

simDrain

```
simDrain(  
    )  
=> t
```

Description

Performs the equivalent of `drain(stdout)` when run in the non-graphic environment without accepting any arguments. No action is taken or required when this function is run in the Cadence graphics environment.

This is a replacement for the `drain` SKILL function. Replace all references to `drain(stdout)` with calls to this function.

The function is defined in `/bin/si`. You cannot modify this function.

Arguments

None

Value Returned

<code>t</code>	Always returns <code>t</code> .
----------------	---------------------------------

Examples

```
simDrain()
```

Related Topics

[OSS Functions](#)

simEditFileWithName

```
simEditFileWithName(  
    t_fileName  
)  
=> ipcId / nil
```

Description

Calls the `edit` function internally to display the specified file.

Arguments

<i>t_fileName</i>	Name of the file.
-------------------	-------------------

Value Returned

<i>ipcId</i>	The Id of the process initiated by call to MPS to view the file in VI.
<i>nil</i>	The command was unsuccessful.

Examples

```
simEditFileWithName("/tmp/skill.il")
```

Related Topics

[OSS Functions](#)

simExecute

```
simExecute(  
    t_command  
)  
=> t / nil
```

Description

Runs the UNIX command or program provided as its single argument.

The function is defined in `/etc/skill/si/simcap.ile`. You can modify this function.

Arguments

<i>t_command</i>	Name of the UNIX command or program.
------------------	--------------------------------------

Value Returned

<i>t</i>	The command is successful and the UNIX exit status is 0.
<i>nil</i>	The command is unsuccessful.

Examples

```
simExecute("exec cat si.env")
```

Related Topics

[OSS Functions](#)

simFindFile

```
simFindFile(  
    t_filename  
)  
=> t_filename / nil
```

Description

Finds the full file system pathname to *t_filename* in the install hierarchy, if it exists. The pathname this function searches for is specified by the `prependInstallPath` function.

The function is defined in `/bin/si`. You cannot modify this function.

Arguments

<i>t_filename</i>	Name of the file to be searched.
-------------------	----------------------------------

Value Returned

<i>t_filename</i>	The full file system pathname of the install hierarchy if it exists.
nil	The pathname cannot be returned.

Examples

```
simFindFile("defaults.il")
```

Related Topics

[OSS Functions](#)

simFlattenWithArgs

```
simFlattenWithArgs (
    t_simLibName
    t_simCellName
    t_simViewName
    t_simRunDir
    t_simNlpGlobalLibName
    t_simNlpGlobalCellName
    t_simNlpGlobalViewName
    l_simViewList
    l_simStopList
    t_simGlobalErrFileName
    t_simProbeFileName
    t_simSimulator
    f_simTimeUnit
    f_simCapUnit
    t_simFlatLibName
    t_simFlatCellName
    t_simFlatViewName
    t_simFlatViewTypeName
)
=> t / nil
```

Description

Runs the `prFlatten` tool. The design hierarchy is specified by the `simLibName`, `simCellName`, and `simViewName` variables. The global formatting properties are defined in `simNlpGlobalLibName`, `simNlpGlobalCellName` and `simNlpGlobalViewName`. The function is defined in `/bin/si` and also in the Cadence graphics program.

Arguments

<code>t_simLibName</code>	Name of the library containing the top-level cellview of the design.
<code>t_simCellName</code>	Cell name of the top-level cellview (design) to be netlisted.
<code>t_simViewName</code>	View name of the top-level cellview of the design.
<code>t_simRunDir</code>	Full file system pathname to the simulation run directory. This pathname must be the same as the <code>simRunDir</code> global SE variable, for example, <div style="text-align: center;"><code>"/mnt2/user1/simulations/silos1"</code></div>

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OSS Functions

t_simNlpGlobalLibName

The name of the library that contains the global cellview. The global cellview defines global format strings. Global format strings, in turn, define the netlist syntax. The library name be the same as the *simNlpGlobalLibName* global SE variable, for example,

"basic"

t_simNlpGlobalCellName

The cell name of the global cellview that contains the global format strings that define the netlist syntax. This cell name must be the same as the *simNlpGlobalCellName* global SE variable, for example,

"nlpglobals"

t_simNlpGlobalViewName

The view name of the global cellview that contains the global format strings that define the netlist syntax. This view name must be the same as the *simNlpGlobalViewName* global SE variable, for example,

"verilog"

l_simViewList

View switch list used to determine which view to switch into when a cell has been found. This list must be the same as the *simViewList* global SE variable, for example,

list("verilog" "schematic")

l_simStopList

Stopping view list used to determine when to halt the expansion of the hierarchy. This list must be the same as the *simStopList* global SE variable, for example,

list("verilog")

t_simGlobalErrFileName

Name of the file that stores global error messages.

t_simProbeFileName

Name of the probe file that stores errors, usually `probe.err`.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

t_simSimulator Simulator for which the netlist syntax is intended. This simulator name must be the same as the *simSimulator* SE global environment variable, for example,

"verilog"

f_simTimeUnit Floating-point time unit factor, for example, 1.0e-9.

f_simCapUnit Floating-point capacitance unit factor, for example, 1.0e-15.

t_simFlatLibName

Name of the library which contains the flattened cellview.

t_simFlatCellName

Cell name of the flattened cellview.

t_simFlatViewName

View name of the flattened cellview.

t_simFlatViewTypeName

Name of the view type of the flattened cellview.

Value Returned

t The command is successful.

nil The command is unsuccessful.

Examples

```
simFlattenWithArgs( simLibName
  simCellName
  simViewName
  "mnt/dave/chip1/spice1.run"
  simNlpGlobalLibName
  simNlpGlobalCellName
  simNlpGlobalViewName
  simViewList
  simStopList
  "global.err"
  "probe.err"
  simSimulator
  float(simTimeUnit)
  float(simCapUnit)
  "flat"
  "test"
  "autoLayout"
  "maskLayout"
)
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

simGetLoginName

```
simGetLoginName(  
    )  
=> t_string
```

Description

Returns the string-valued login name of the current user.

The function is defined in `/bin/si`. You cannot modify this function.

Arguments

None

Value Returned

t_string The login name of the user.

Examples

```
simGetLoginName()  
=> "user1"
```

Related Topics

[OSS Functions](#)

simGetTermList

```
simGetTermList(  
    t_libName  
    t_cellName  
    t_viewName  
)  
=> l_list / nil
```

Description

Collects all the terminals for a block and returns them as a list.

Arguments

<i>t_libName</i>	Name of the library containing the design.
<i>t_cellName</i>	Cell name of the design.
<i>t_viewName</i>	View name of the design.

Value Returned

<i>l_list</i>	SKILL list of the terminals in the specified cellview.
<i>nil</i>	The command was unsuccessful.

Examples

```
simGetTermList( "top" "cell" "schematic" )
```

Related Topics

[OSS Functions](#)

simIfNoProcedure

```
simIfNoProcedure(  
    procedureDefinition  
)  
=> t
```

Description

Same as the SKILL keyword `procedure`, except the procedure definition given as an argument is only defined if it is not currently defined. This function is used instead of the SKILL `procedure` to permit the overriding of procedures defined in SE by procedures in `.simrc`.

The function is defined in `/etc/skill/si/caplib/util.ile`. You can modify this function.

Arguments

procedureDefinition

SKILL procedure definition passed as an argument.

Value Returned

t The command is successful.

Examples

```
simIfNoProcedure( cat(file)  
    let( (cmd status)  
        sprintf( cmd "exec cat %s" file )  
        status = simExecute(cmd)  
        status  
    )  
)
```

Related Topics

[OSS Functions](#)

simIlSleep

```
simIlSleep(  
    x_seconds  
)  
=> t / nil
```

Description

Suspends the current process by the number of seconds specified as an argument. The current process in a replay file launches `si` in batch mode and waits for `si` to return before it runs the next command in the file.

Arguments

<i>x_seconds</i>	Number of seconds by which the run of a process is to be delayed.
------------------	---

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simIlSleep(4)
```

Related Topics

[OSS Functions](#)

simin

```
simin(  
    )  
=> t / nil
```

Description

Translates the user-assigned names for nets and instances in the `control` file to the corresponding netlister-assigned names and creates the `si.inp` file for input to the simulator. A message is printed stating that `simin` is being run, and then the `simInWithArgs` function is called with the correct arguments to do the translation.

The following variables are used as arguments to the `simInWithArgs` function and must be correctly set before calling this function:

```
simRunDir  
simLibName  
simCellName  
simViewName
```

All text in the control file is copied to the `si.inp` file unless the text is surrounded by square brackets (`[]`). The opening square bracket (`[`) indicates that the following text up to the closing square bracket (`]`) is to be interpreted. The entire expression is replaced by the resulting interpreted value. Following the opening square bracket (`[`) should be one of the following command characters:

#	[#netname]	Replace the [#netname] expression with the netlister-assigned net name for netname.
\$	[\$instname]	Replace the [\$instname] expression with the netlister-assigned instance name for instname.
!	[!filename]	Replace the [!filename] expression with the contents of the filename file. If you use a relative pathname, the system will look for the file in the simulation run directory. To access a file outside the simulation run directory, use a full file system pathname. If the file does not exist, an error is generated.
?	[?filename]	Replace the [?filename] expression with the contents of the filename file. If you use a relative pathname, the system will look for the file in the simulation run directory. To access a file outside of the simulation run directory, use a full file system pathname. If the file does not exist, no error is generated.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

<code>n! [n!filename]</code>	Same as <code>[! filename]</code> , except that the contents of the new file are not parsed, and square-bracketed expressions are not interpreted.
<code>n? [n?filename]</code>	Same as <code>[? filename]</code> , except that the contents of the new file are not parsed, and square-bracketed expressions are not interpreted.

The function is defined in `/etc/skill/si/caplib/siminout.ile`. You can modify this function.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command is unsuccessful.

Examples

`simin()`

Related Topics

[OSS Functions](#)

simInitControl

```
simInitControl(  
    )  
=> t / nil
```

Description

Checks whether a file called `control` exists in the simulation run directory.

The following checks are done:

1. If the *simControlFile* variable is `nil`, it locates the files specified by the *simDefaultControl* variable in the `local/si` directory.
2. If not found, it locates the files in the `etc/si` directory using the `prependInstallPath` function and sets *simControlFile* to the resulting full pathname.
3. Next, the function copies the file specified by the *simControlFile* variable to the run directory and names it `control`.

The function is defined in `/etc/skill/si/caplib/init.ile`. You can modify this function.

Arguments

None

Value Returned

<code>t</code>	The control file is found.
<code>nil</code>	The control file was not found.

Examples

```
simInitControl()
```

Related Topics

[OSS Functions](#)

simInitEnv

```
simInitEnv(  
    )  
=> t / nil
```

Description

Initializes the simulation environment within the Cadence graphics environment.

In addition to defining the SKILL environment needed for SE and the target application, the run directory is created and initialized as needed, using the `simInitRunDir` function. When `simInitEnv` is invoked, a form appears, prompting you for the simulation run directory name. You can specify either a relative or a full file system path name. If you specify a relative path name, the name is prepended with the full file system path name to the directory from which the program was invoked. If the specified run directory does not exist, a second form appears and prompts you for the following:

- Simulation run directory
- Simulator name
- Library name
- Cell name
- View name

Using this information, the run directory is created and initialized. If the run directory already exists, the environment specified within it is restored, and the second form is not displayed.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simInitEnv( )
```


Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

simInitEnvWithArgs

```
simInitEnvWithArgs (
    t_runDirName
    t_libName | nil
    t_cellName | nil
    t_viewName | nil
    t_simulatorName | nil
    g_forceInit
)
=> t / nil
```

Description

Initializes the simulation environment within the Cadence graphics environment. In addition to defining the SKILL environment needed for SE and the target application, the run directory is created and initialized as needed.

Arguments

<i>t_runDirName</i>	The name of the simulation run directory to use.
<i>t_libName</i>	The name of the library containing the top-level cellview of the design to be analyzed.
<i>t_cellName</i>	The cell name of the top-level cellview of the design to be analyzed.
<i>t_viewName</i>	The view name of the top-level cellview of the design to be analyzed.
<i>t_simulatorName</i>	The name of the analysis tool to use.
<i>g_forceInit</i>	If the function returns <i>t</i> , and the specified run directory exists but is not initialized, the run directory is initialized with the specified parameters. If the function returns <i>nil</i> , there is an error.

The arguments can be used to overwrite the simulation environment variables. If the run directory exists, all arguments except for *t_runDirName* can be *nil*. The contents of the run directory are then used to initialize the environment.

The *si.env* file is used to initialize a run directory for storing the values of the simulation environment variables. The arguments above can be used to change the simulation

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OSS Functions

environment variables before the run directory is initialized. The arguments are processed according to the following rules:

- If the specified run directory does not already exist, the argument is not used, and the current graphics environment library path is stored in the new run directory.
- If *t_simulatorName* is not *nil*, assign it to the *simSimulator* environment variable.
- If *t_libName* is not *nil*, assign it to the *simLibName* environment variable.
- If *t_cellName* and *t_viewName* are not *nil*, assign them to the *simCellName* and *simViewName* environment variables, respectively.

Therefore, the *t_libName* argument cannot be *nil* if the *t_cellName* or *t_viewName* arguments are used (not *nil*).

If the *si.env* file exists in the run directory, it is loaded first, followed by the steps above. This will override what is stored in the run directory. Otherwise, the steps above are applied first, and the *si.env* file is created. Therefore, it is important that you determine the existence of the run directory before calling the *simInitEnvWithArgs* function. Parameters should be passed in if the directory does not exist, but should normally not be passed if it does exist.

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful.

Examples

```
simInitEnvWithArgs ( "/mnt/dave/chip1/spice.run1"  
"myLib" "fast_mux" "schematic"  
"spice" nil )  
  
simInitEnvWithArgs (      "/mnt/user1/chip1/spice.run1"  
nil nil nil nil nil )
```

Related Topics

OSS Functions

simInitRaw

```
simInitRaw(  
    )  
=> t / nil
```

Description

Creates the `raw` directory in the simulation run directory that stores the waveform file.

The function is defined in `/etc/skill/si/caplib/init.ile`. You can modify this function.

Note: WSF is no longer supported, therefore, this function will be removed in the future release of the product.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simInitRaw()
```

Related Topics

[OSS Functions](#)

simInitRunDir

```
simInitRunDir(  
    )  
=> t / nil
```

Description

Executes the list of functions specified by the variable *simInitRunActions*. If this variable is not set then *simInitControl* and *simInitRaw* are the default list of functions to be executed in this order, which initializes a simulation run directory.

If these functions do not provide the correct sequence of steps to be performed for a particular simulator, the variable can be set in the simulator-specific file.

If the variable *simInitRunActions* has not already been set, it is set as follows:

```
'(simInitControl ( )  
    simInitRaw( )  
)
```

The file is stored in the directory *local/si/caplib* and has the same name as the simulator with the *.ile* suffix, either inside the file outside of any function, or in the function of the same name as the simulator.

Next, each function specified in the list *simInitRunActions* is called in the given order. As soon as one of these functions returns a value other than *t*, the initialization is stopped, and *nil* is returned. If all the functions return *t*, *t* is returned.

The function is defined in */etc/skill/si/caplib/init.ile*.

Arguments

None

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful.

Examples

```
simInitRunDir()
```

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OSS Functions

Related Topics

OSS Functions

simInitSimulator

```
simInitSimulator(  
    )  
=> t / nil
```

Description

Calls the function with the same name as the simulator name specified by the `simSimulator` variable, for example, `silos`. This function must be defined in a file with the same name with either the `.il` or the `.ile` suffix added and stored in the `local/si/caplib` directory.

The function with the same name as the simulator must set the following variables, as well as any simulator-specific variables.

```
simDefaultControl  
simViewList  
simStopList  
simNlpGlobalViewName  
simSedFile  
simCommand
```

The function is defined in `/etc/skill/si/caplib/init.ile`. You can modify this function.

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simInitSimulator()
```

Related Topics

[OSS Functions](#)

simInstCdsNameExtName

```
simInstCdsNameExtName (
    t_cdsInstName
)
=> t_string
```

Description

Accepts the user-assigned instance name as an argument and returns the netlister-assigned instance name for *cdsInstName* as it appears in the netlist. The exact name returned depends on the design.

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Arguments

t_cdsInstName User-assigned instance name.

Value Returned

t_string The netlister-assigned instance name as it appears in the netlist.

Examples

```
simInstCdsNameExtName ( "/adder1/and1" )
=> "I34"
```

Related Topics

[OSS Functions](#)

simInstExtNameCdsName

```
simInstExtNameCdsName (
    t_extInstName
)
=> t_string
```

Description

Accepts the netlister-assigned instance name as an argument *extInstName* and returns the user-assigned instance name as it appears in the schematic.

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Arguments

t_extInstName Netlister-assigned instance name.

Value Returned

t_string The netlister-assigned instance name *extInstName* specified as an argument. The exact name returned depends on the design.

Examples

```
simInstExtNameCdsName ( "I34" )
=>  "/adder1/and1"
```

Related Topics

OSS Functions

simInWithArgs

```
simInWithArgs(  
    l_fileList  
    t_runDirName  
    t_libName  
    t_cellName  
    t_viewName  
)  
=> t / nil
```

Description

Translates the designer-assigned names for nets and instances in the input files into the corresponding netlister-assigned names and creates the files for input into the simulator.

When the input arguments are processed the following conditions apply:

- If *libName* is *nil*, then the *simLibName*, *simCellName*, *simViewName* environment variables are used.
- Otherwise, if *cellName* is *nil*, then the *simCellName* environment variable is used.
- If *viewName* is *nil*, then the *simViewName* environment variable is used.

Therefore, the *libName* argument must not be *nil* if the *cellName* and *viewName* arguments are used.

All text in the *inputFileName* file is copied to the *outputFileName* file, unless it is surrounded by square brackets ([]). The opening square bracket ([) specifies that the following text up to the closing square bracket (]) must be interpreted. The entire expression is replaced by the interpreted value.

One of the command characters below must follow the opening square bracket ([):

- | | | |
|----|--------------|--|
| # | [#netname] | Replaces the [#netname] expression with the netlister-assigned node name for <i>netname</i> . |
| \$ | [\$instname] | Replaces the [\$instname] expression with the netlister-assigned instance name for <i>instname</i> . |
| ! | [!filename] | Replaces the [!filename] expression with the contents of the <i>filename</i> file. If you use a relative pathname, the system looks for the <i>filename</i> file in the simulation run directory. To access a file outside the simulation run directory, use a full file system pathname. If the <i>filename</i> file does not exist, an error is generated. |

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

<code>? [?filename]</code>	Replaces the <code>[?filename]</code> expression with the contents of the <code>filename</code> file. If you use a relative pathname, the system looks for the <code>filename</code> file in the simulation run directory. To access a file outside the simulation run directory, use a full file system pathname. If the <code>filename</code> file does not exist, <i>no</i> error is generated.
<code>n! [n!filename]</code>	Same as <code>[! filename]</code> , except that the contents of the new file are not parsed, and square-bracketed expressions are not interpreted.
<code>n? [n?filename]</code>	Same as <code>[? filename]</code> , except that the contents of the new file are not parsed, and square-bracketed expressions are not interpreted.

The function is defined in `/bin/si`. You cannot modify this function.

Arguments

<code>l_filelist</code>	A list of lists for the input and output file names.
<code>t_runDirName</code>	The name of the simulation run directory. It must be a string name.
<code>t_libName</code>	The name of the library containing the top-level cellview of the design.
<code>t_cellName</code>	The cell name of the top-level cellview.
<code>t_viewName</code>	The view name of the top-level cellview.

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simInWithArgs( list("control" "si.inp") simRunDir
               simLibName simCellName simViewName )

simInWithArgs( '((infile1 outfile1)
                (infile2 outfile2))
               simRunDir simLibName simCellName
               simViewName )
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Related Topics

OSS Functions

simJobMonitor

```
simJobMonitor(  
    )  
=> t / nil
```

Description

Displays a form listing the analysis jobs invoked in the background using the `simRunNetAndSim` and `simRunNetAndSimWithArgs` functions. The analysis job is listed on the form, along with its current status, time of invocation, and execution priority. Using this form, you can view the run log of a job, terminate the execution of an active job, suspend the execution of an active job, change the execution priority of a job, or delete a job from the form.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simJobMonitor( )
```

Related Topics

[OSS Functions](#)

simLoadNetlisterFiles

```
simLoadNetlisterFiles(  
    t_fileName  
)  
=> t / nil
```

Description

Loads the file specified as an argument from the `local/fnl` directory. If the tool does not find the file in the `local/fnl` directory, it searches in the `etc/skill/fnl` directory in the install hierarchy. If it does not exist, no error is generated.

The function is defined in `/etc/skill/si/simcap.ile`. You can modify this function.

Arguments

<code>t_fileName</code>	Name of the file to be loaded.
-------------------------	--------------------------------

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simLoadNetlisterFiles( "silos.ile" )
```

Related Topics

[OSS Functions](#)

simLoadSimulatorFiles

```
simLoadSimulatorFiles(  
    )  
=> t / nil
```

Description

Loads the simulator-specific file from the `local/si/caplib` directory. If it does not find the file in `local/si/caplib`, it searches `etc/skill/si/caplib` directory in the install hierarchy. If the file does not exist, no error is generated.

The function is defined in `/etc/skill/si/simcap.ile`. You can modify this function.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simLoadSimulatorFiles()
```

Related Topics

[OSS Functions](#)

simNetCdsNameExtName

```
simNetCdsNameExtName (
    t_cdsNetName
)
=> t_string
```

Description

Accepts the user-assigned net name as an argument for *cdsNetName* and returns the netlister-assigned net name as it appears in the netlist.

The function is defined in `/bin/si`. You cannot modify this function.

Arguments

<i>t_cdsNetName</i>	User-assigned net name in the schematic.
---------------------	--

Value Returned

<i>t_string</i>	The netlister-assigned net name as it appears in the netlist. The exact name returned depends on the design.
-----------------	--

Examples

```
simNetCdsNameExtName ( "/adder1/in" )
=> "N34"
```

Related Topics

[OSS Functions](#)

simNetExtNameCdsName

```
simNetExtNameCdsName (
    t_extNetName
)
=> t_string
```

Description

Accepts the netlister-assigned net name as an argument and returns the user-assigned net name for *extNetName* as it appears in the schematic.

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Arguments

<i>t_extNetName</i>	Netlister-assigned net name
---------------------	-----------------------------

Value Returned

<i>t_string</i>	The user-assigned net name as it appears in the schematic. The exact name returned depends on the design.
-----------------	---

Examples

```
simNetExtNameCdsName ( "N34" )
=> "/adder1/in"
```

Related Topics

OSS Functions

simNetlistWithArgs

```
simNetlistWithArgs (
    t_simLibName
    t_simCellName
    t_simViewName
    t_simRunDir
    t_simNlpGlobalLibName
    t_simNlpGlobalCellName
    t_simNlpGlobalViewName
    l_simViewList
    l_simStopList
    t_simGlobalErrorFileName
    t_simProbeFileName
    t_simSimulator
    f_simTimeUnit
    f_simCapUnit
    t_simNetlistFileName
    t_simFlatViewTypeName
)
=>t / nil
```

Description

Generates a flattened description of the design hierarchy specified by *simLibName*, *simCellName*, and *simViewName* in the syntax described by the global formatting properties in *simNlpGlobalLibName*, *simNlpGlobalCellName* and *simNlpGlobalViewName*.

In addition to specifying the input parameters, you must set the following variables from the SE global environment before calling this function:

```
simNetNamePrefix
simInstNamePrefix
simModelNamePrefix
```

These variables are used by the `simNetlistWithArgs` SKILL function.

The variables generate unique names during netlisting. The netlister uses these string prefixes and adds a unique number as a suffix to each of them to create a unique name. If you set these variables to `nil`, the netlister generates the unique number as output but does not add a string prefix to the number.

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Arguments

<i>t_simLibName</i>	The name of the library containing the top-level cellview of the design.
<i>t_simCellName</i>	<p>The cell name of the top-level cellview (design) to be netlisted. For example:</p> <pre>"alu"</pre> <p>This cell name must be the <i>simCellName</i> global SE variable.</p>
<i>t_simViewName</i>	The view name of the top-level cellview of the design.
<i>t_simRunDir</i>	<p>The full file system path name to the simulation run directory. This path name must be the same as the <i>simRunDir</i> global SE variable. For example:</p> <pre>"/mnt2/user1/simulations/silos1"</pre>
<i>t_simNlpGlobalLibName</i>	<p>The name of the library which contains the global cellview that defines the global format strings. The format strings define the netlist syntax. This library name must be the same as the value of the <i>simNlpGlobalLibName</i> global SE variable. For example:</p> <pre>"basic"</pre>
<i>t_simNlpGlobalCellName</i>	<p>The cell name of the global cellview which contains the global format strings that define the netlist syntax. This cell name must be the same as the value of the <i>simNlpGlobalCellName</i> global SE variable. For example:</p> <pre>"nlpglobals"</pre>
<i>t_simNlpGlobalViewName</i>	<p>The view name of the global cellview which contains the global format strings that define the netlist syntax. This view name must be the same as the value of the <i>simNlpGlobalViewName</i> global SE variable. For example:</p> <pre>"verilog"</pre>
<i>l_simViewList</i>	<p>The view switch list that determines which view to switch into when a cell has been found. This list must be the same as the value of the <i>simViewList</i> global SE variable. For example:</p> <pre>list("verilog" "schematic")</pre>

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

<i>l_simStopList</i>	The stopping view list that determines when expansion of the hierarchy is halted. This list must be the same as the value of the <i>simStopList</i> global SE variable. For example: <code>list("verilog")</code>
<i>t_simGlobalErrorFile</i>	The name of the file for storing global error messages.
<i>t_simProbeFileName</i>	The name of the probe file for storing errors, usually <code>probe.err</code> .
<i>t_simSimulator</i>	The simulator for which the netlist syntax is intended. This simulator must be the same as the value of the <i>simSimulator</i> SE global environment variable. For example: <code>"verilog"</code>
<i>f_simTimeUnit</i>	The floating-point time unit factor. For example, <code>1.0e-9</code> .
<i>f_simCapUnit</i>	The floating-point capacitance unit factor. For example, <code>1.0e-15</code> .
<i>t_simNetlistFileName</i>	The name of the file in which the netlist is stored. For example: <code>"/mnt/user1/simulations/silos1/netlist"</code>

Value Returned

<code>t</code>	The netlist process does not detect any errors.
<code>nil</code>	The netlist process detected an error.

Examples

```
simNetlistWithArgs(  
    simLibName  
    simCellName  
    simViewName  
    simRunDir  
    simNlpGlobalLibName  
    simNlpGlobalCellName  
    simNlpGlobalViewName  
    simViewList  
    simStopList  
    "global.err"  
    "probe.err"  
    simSimulator  
    float(simTimeUnit)  
    float(simCapUnit)
```

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

```
    "/mnt/user1/simulations/silos1/netlist  
)
```

Related Topics

OSS Functions

simNoNetlist

```
simNoNetlist(  
    )  
=> t / nil
```

Description

Sets the *simNoNetlist* variable to *t* to specify that no netlist is generated, and then call the *sim* function to perform a complete simulation, except for netlist generation.

The function is defined in */etc/skill/si/caplib/simulate.ile*. You can modify this function.

Value Returned

<i>t</i>	The <i>sim</i> function completed running the simulation.
<i>nil</i>	The command was unsuccessful. In this case, an error message is printed out.

Examples

```
simNoNetlist()
```

Related Topics

[OSS Functions](#)

simout

```
simout(  
    )  
=> t / nil
```

Description

Translates the netlister-assigned names for nets and instances in the `simout.tmp` file to the corresponding user-assigned names and produces the `si.out` file. The `simout.tmp` file is normally the simulator text output. A message is printed stating that `simout` is being run, and then the `simOutWithArgs` function is called with the correct arguments to do the translation.

The following variables are used as arguments to the `simOutWithArgs` function. You must set them correctly before calling this function:

```
simSedFile  
simRunDir  
simLibName  
simCellName  
simViewName
```

All text in the `simout.tmp` file is copied to the `si.out` file, unless the text is surrounded by square brackets (`[]`). The opening square bracket (`[`) signals that the following text up to the closing square bracket (`]`) is to be interpreted. The entire expression is replaced by the resulting interpreted value. Following the opening square bracket (`[`) should be one of these command characters:

#	[#netname]	Replaces the [#netname] expression with the user-assigned net name for netname.
\$	[\$instname]	Replaces the [\$instname] expression with the user-assigned instance name for instname.

Because names requiring translation are not output by the simulator surrounded by square brackets (`[]`), the interface developer must provide a `sed` input script for each simulator that surrounds each name requiring translation with square brackets (`[]`) and inserts the correct command character after the opening square bracket (`[`). For example, if the name `netname` needs to be translated back to the user-assigned name for the net, the `sed` script needs to replace the word `netname` with `[#netname]` so that this function translates it.

The function is defined in `/etc/skill/si/caplib/siminout.ile`. You can modify this function.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simout()
```

Related Topics

[OSS Functions](#)

simOutWithArgs

```
simOutWithArgs (
    l_fileList
    t_runDirName
    t_libName
    t_cellName
    t_viewName
)
=> t / nil
```

Description

Translates the netlister-assigned names for nets and instances in the input files specified in *fileList* to the corresponding user-assigned names, and produces the output files specified in *fileList*.

Because names requiring translation are not output by the simulator surrounded by square brackets ([]), you must provide a *sed* input script for each simulator that surrounds each name to be translated with square brackets ([]). You must also insert the correct command character after the opening square bracket ([).

When the input arguments are processed the following conditions apply:

- If *libName* is *nil*, then the *simLibName*, *simCellName*, *simViewName* environment variables are used.
- Otherwise, if *cellName* is *nil*, then the *simCellName* environment variable is used.
- If *viewName* is *nil*, then the *simViewName* environment variable is used.

Therefore, the *libName* argument must not be *nil* if the *cellName* and *viewName* arguments are used (not *nil*).

All text in the *inputFileName* file is copied to the *outputFileName* file, unless it is surrounded by square brackets ([]). The opening square bracket ([) specifies that the following text up to the closing square bracket (]) must be interpreted. The entire expression is replaced by the interpreted value.

One of the command characters below must follow the opening square bracket ([):

- | | | |
|----|--------------|---|
| # | [#netname] | Replaces the [#netname] expression with the user-assigned net name for netname. |
| \$ | [\$instname] | Replaces the [\$instname] expression with the user-assigned instance name for instname. |

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Arguments

<code>l_fileList</code>	A list of lists for the input, output, and <code>sed</code> file names. The <code>sed</code> file name can be <code>nil</code> and a single list can be used for only one input, one output, and one <code>sed</code> file.
<code>t_runDirName</code>	The name of the simulation run directory. This must be a string name.
<code>t_libName</code>	The library name of the top-level design.
<code>t_cellName</code>	The name of the top-level cell.
<code>t_viewName</code>	The name of the top-level view.

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simOutWithArgs(  
  list ( infile outfile simSedFile)  
  simRunDir  
  simLibName  
  simCellName  
  simViewName  
)
```

```
simOutWithArgs(  
  '(( infile1 outfile1 simSedFile)  
    ( infile2 outfile2 simSedFile))  
  simRunDir  
  simLibName  
  simCellName  
  simViewName  
)
```

Related Topics

OSS Functions

simPostNameConvert

```
simPostNameConvert (  
    )  
=> t / nil
```

Description

Clears all allocated storage and marks the map structure as invalid. Since this function can be called using SKILL, the parameter has to be maintained as a list.

Arguments

None

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
simPostNameConvert ()
```

Related Topics

[OSS Functions](#)

simPostNetlistTriggerList

```
simPostNetlistTriggerList(  
    )  
=> l_triggerFunc / nil
```

Description

Returns the list of functions registered through `simRegPostNetlistTrigger` when this function is specified in the `.simrc` file or the CIW. For backward compatibility, `hnlPostNetlistTriggerList` can be used as an alias for `simPostNetlistTriggerList`.

Arguments

None

Value Returned

<code>l_triggerFunc</code>	List of functions registered using <code>simRegPostNetlistTrigger</code> .
<code>nil</code>	There are no functions registered using <code>simPostNetlistTriggerList</code> .

Examples

```
simPostNetlistTriggerList()
```

Related Topics

[OSS Functions](#)

simPreNameConvert

```
simPreNameConvert(  
    )  
=> t / nil
```

Description

Sets up the variables needed for name conversion routines. If no arguments are passed, it does the setup by doing a lookup of the simulator environment settings.

Arguments

None

Value Returned

t	The command is successful.
nil	The command was not successful.

Examples

```
simPreNameConvert()
```

Related Topics

[OSS Functions](#)

simPreNetlistTriggerList

```
simPreNetlistTriggerList(  
    )  
    => l_triggerFunc / nil
```

Description

Returns the list of functions registered through `simRegPreNetlistTrigger` when this function is specified in the `.simrc` file or the CIW. For backward compatibility, `hnlPreNetlistTriggerList` can be used as an alias for `simPreNetlistTriggerList`.

Arguments

None

Value Returned

<code>l_triggerFunc</code>	List of functions registered using <code>simRegPostNetlistTrigger</code> .
<code>nil</code>	There are no functions registered using <code>simPostNetlistTriggerList</code> .

Examples

```
simPreNetlistTriggerList()
```

Related Topics

[OSS Functions](#)

simPrintEnvironment

```
simPrintEnvironment(  
    )  
=> t / nil
```

Description

Writes the primary simulation control variables and their values to the `si.env` file in the simulation run directory.

The following variables must be defined and are written to the file:

```
simLibName  
simCellName  
simViewName  
simSimulator  
simNotIncremental  
simReNetlistAll
```

In addition, the following variables are written to the `si.env` file if they are defined:

```
simViewList  
simStopList  
simOtherInfo  
simHost
```

The following variables are written to the `si.env` file if they are not `nil`:

```
simNetlistHier  
simHostDiffers  
simNoSimDiff
```

The variables specified by the `simSimulatorSaveVars` variable are also written to the file.

The function is defined in `/etc/skill/si/caplib/init.ile`. You can modify this function.

Arguments

None

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OSS Functions

Value Returned

t	The command is successful.
nil	The command was unsuccessful. In this case, an error message is also printed.

Examples

```
simPrintEnvironment()
```

Related Topics

[OSS Functions](#)

simPrintError

```
simPrintError(  
    t_text  
)  
=> t
```

Description

Prints the `text` argument to the `stderr` port if executed in the Cadence nongraphic environment. If the function is called from within the Cadence graphics environment, the output is written to the CIW window.

You can use this function instead of the following `fprintf` function:

```
fprintf( stderr text )
```

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Arguments

<code>t_text</code>	A text string.
---------------------	----------------

Value Returned

<code>t</code>	The command run was completed.
----------------	--------------------------------

Examples

```
simPrintError( "Can't open file simout.tmp\n" )
```

Related Topics

[OSS Functions](#)

simPrintErrorLine

```
simPrintErrorLine(  
    g_listArg  
)  
=> t
```

Description

Prints the errors for a cell and writes them out to a file.

Arguments

g_listArg

The list contains the following components:

- *t_libName*: Name of the library containing the design.
- *t_cellName*: Cell name of the design.
- *t_viewName*: View name of the design.
- *t_fileName*: *t* for *stdout* , otherwise, the file name.

Value Returned

t

The errors were printed.

Examples

```
simPrintErrorLine(l_listArg)
```

Related Topics

[OSS Functions](#)

simPrintMessage

```
simPrintMessage(  
    t_text  
)  
=> t
```

Description

Prints the `text` argument to the `stdout` port if executed in the Cadence non-graphic environment. If the function is called from within the Cadence graphics environment, the output is written to the CIW window.

You can use this function instead of the following `fprintf` function:

```
fprintf( stdout text )
```

The function is defined in `/bin/si` and also in the Cadence graphics program. You cannot modify this function.

Arguments

<code>t_text</code>	A text string.
---------------------	----------------

Value Returned

<code>t</code>	The command is successful.
----------------	----------------------------

Examples

```
simPrintMessage( "Can't open file simout.tmp\n" )
```

Related Topics

[OSS Functions](#)

simPrintTermList

```
simPrintTermList(  
    t_libName  
    t_cellName  
    t_viewName  
    t_fileName  
)  
=> t
```

Description

Lists the terminals for a cell and writes them out to a file.

Arguments

<i>t_libName</i>	Name of the library containing the design.
<i>t_cellName</i>	Cell name of the design.
<i>t_viewName</i>	View name of the design.
<i>t_fileName</i>	t for stdout , otherwise, the file name.

Value Returned

t	The command run was completed.
---	--------------------------------

Examples

```
simPrintTermList("basic" "VDD" "schematic" "fileName")
```

Related Topics

[OSS Functions](#)

simReadNetCapFile

```
simReadNetCapFile(  
    t_filename  
)  
=> t / nil
```

Description

Reads in the net capacitance file and initializes the *simAllNets* global variable. This contains the list of all nets in the design and their associated capacitance values, which are present in the capacitance file.

Arguments

<i>t_filename</i>	The filename, if the file is in the current directory or the full path to the file which contains the information about the nets and their associated capacitance. The filename or the full path to the file must be valid SKILL strings.
-------------------	---

The default value is <rundir>/lperun/sim.cap.

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
simReadNetCapFile( "./mydir/dir2/sim.cap" )
```

Related Topics

[OSS Functions](#)

simRegPostNetlistTrigger

```
simRegPostNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Registers a function to be called after the netlist has been generated. This is applicable for both hierarchical and flat netlisting. For backward compatibility, `hnlRegPostNetlistTrigger` can be used as an alias for `simRegPostNetlistTrigger`.

The `simRegPostNetlistTrigger` function can be called in the `.simrc` or the `libinit.il` file and `S_triggerFunc` can be defined in any one of these files.

Arguments

S_triggerFunc Name of SKILL function symbol.

Value Returned

<code>t</code>	The function was registered.
<code>nil</code>	The function could not be registered.

Examples

```
procedure(postNetlistTrigger()  
    printf("\n\npostNetlistTrigger is called\n\n")  
)  
simRegPostNetlistTrigger('postNetlistTrigger)
```

Related Topics

[OSS Functions](#)

simRegPreNetlistTrigger

```
simRegPreNetlistTrigger(  
    S_triggerFunc  
)  
=> t / nil
```

Description

Registers a function to be called before the netlisting begins. This is applicable for both hierarchical and flat netlisting. For backward compatibility, `hnlRegPreNetlistTrigger` can be used as an alias for `simRegPreNetlistTrigger`.

The `simRegPreNetlistTrigger` function is called after the `.simrc` is loaded. It must be called in the `.simrc` file and `S_triggerFunc` must be defined in the `.simrc` file.

Arguments

S_triggerFunc Name of SKILL function symbol.

Value Returned

t	The function was registered.
nil	The function could not be registered.

Examples

The following example shows how to set `useMfactorToIterateInstances` using `simRegPreNetlistTrigger`:

```
procedure(setUseMfactorFlag()  
    fnlMfactorPropertyName="m"  
    useMfactorToIterateInstances = "OnSubckt"  
)  
simRegPreNetlistTrigger('setUseMfactorFlag)
```

Related Topics

OSS Functions

simRunDirInfile

```
simRunDirInfile(  
    t_fileName  
)  
=> t / nil
```

Description

Opens the file specified using the *fileName* argument in the simulation run directory for reading. It creates a full file system path name to the file in the simulation run directory and then passes the file as an argument to the SKILL *infile* function. The function returns a SKILL *port*.

The function is defined in `/etc/skill/si/caplib/util.il`. You can modify this function.

Arguments

<i>t_fileName</i>	Name of the file opened for reading.
-------------------	--------------------------------------

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful.

Examples

```
simRunDirInfile( "tmp.in" )
```

Related Topics

[OSS Functions](#)

simRunDirLoad

```
simRunDirLoad(  
    t_fileName  
)  
=> t / nil
```

Description

Loads the file specified using the *t_fileName* argument in the simulation run directory. It creates a full file system path to the file in the simulation run directory and then passes the file as an argument to the SKILL `load` function.

The function is defined in `/etc/skill/si/caplib/util.il`. You can modify this function.

Arguments

<i>t_fileName</i>	Name of the file to be loaded.
-------------------	--------------------------------

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful.

Examples

```
simRunDirLoad( "comp.env" )
```

Related Topics

[OSS Functions](#)

simRunDirOutfile

```
simRunDirOutfile(  
    t_fileName  
)  
=> t / nil
```

Description

Opens the file specified using the *fileName* argument in the simulation run directory for writing. It creates a full file system path name to the file in the simulation run directory and then passes the file as an argument to the SKILL `outfile` function. The function returns a SKILL `port`.

The function is defined in `/etc/skill/si/caplib/util.il`. You can modify this function.

Arguments

<i>t_fileName</i>	Name of the file to be opened.
-------------------	--------------------------------

Value Returned

<i>t</i>	The command is successful.
<i>nil</i>	The command was unsuccessful.

Examples

```
simRunDirOutfile( "tmp.out" )
```

Related Topics

[OSS Functions](#)

simRunNetAndSim

```
simRunNetAndSim(  
    )  
=> t / nil
```

Description

Starts an analysis job in either foreground or background mode.

The simulation environment must be initialized before `simRunNetAndSim` is called. That is, the `simInitEnv` or `simInitEnvWithArgs` function must have been called. When invoked, `simRunNetAndSim` displays a form, prompting for the following:

- Simulation run directory (read only field)
- Library name
- Cell name
- View name
- Simulator name
- Whether to run the netlister
- Whether to run the simulator
- Whether to run in background/foreground
- Priority of a background simulation (read only if foreground)

The `simRunNetAndSim` function applies the form settings and invokes the simulation.

Arguments

None

Value Returned

<code>t</code>	The form prompting for run options was successfully displayed.
<code>nil</code>	The command was unsuccessful.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Examples

```
simRunNetAndSim( )
```

Related Topics

[OSS Functions](#)

simRunNetAndSimWithArgs

```
simRunNetAndSimWithArgs (
    t_libName | nil
    t_cellName | nil
    t_viewName | nil
    t_simulatorName | nil
    g_doNetlist
    g_doSimulation
    g_runBackground
    x_jobPriority
)
=> t / nil
```

Description

Starts an analysis job in either foreground or background mode.

The simulation environment must be initialized before the `simRunNetAndSim` function is called. Specifically, you must call the `simInitEnv` or `simInitEnvWithArgs` function before calling `simRunNetAndSim`. The `simRunDir` global variable specifies the current run directory. It is set when the simulation environment is initialized.

Arguments

<i>t_libName</i>	The name of the library containing the top-level cellview of the design to be analyzed.
<i>t_cellName</i>	The cell name of the top-level cellview of the design to be analyzed.
<i>t_viewName</i>	The view name of the top-level cellview of the design to be analyzed.
<i>t_simulatorName</i>	The name of the simulator that runs the analysis.
<i>g_doNetlist</i>	Boolean value, which if set to <code>t</code> , the netlist for the design is generated.
<i>g_doSimulation</i>	Boolean value, which if set to <code>t</code> , the design is simulated. The simulator and the name translation functions are invoked. This invokes the same steps and functions as the <code>sim</code> function.
<i>g_runBackground</i>	Boolean value, which if set to <code>t</code> , the background process invokes the <code>bin/si</code> program to perform the simulation.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

x_jobPriority Priority of the background job (0 to 20). This is the UNIX priority that invokes the process; therefore, the lower the number, the higher the priority.

The *t_libName*, *t_cellName*, *t_viewName*, and *t_simulatorName* arguments overwrite the corresponding simulation environment variables. Specifying these arguments redefines the global environment and changes the values in the simulation run directory. If you want to use the current global environment, use *nil* as the value for these parameters. The arguments are processed according to the following rules:

- If *t_libName* is not *nil*, assign it to the *simLibName* environment variable.
- If *t_simulatorName* is not *nil*, assign it to the *simSimulator* environment variable.
- If *t_cellName* or *t_viewName* are not *nil*, assign them to the *simCellName* and *simViewName* environment variables, respectively.

Therefore, the *t_libName* argument must not be *nil* if the *t_cellName* and/or *t_viewName* arguments are used (not *nil*).

Value Returned

<i>t</i>	The background process was successfully invoked. If the analysis is run in the foreground, <i>t</i> is returned if the analysis completed. A return value of <i>t</i> does <i>not</i> necessarily mean that the analysis was completed successfully.
<i>nil</i>	The background process or foreground analysis failed.

Examples

```
simRunNetAndSimWithArgs( "myLib" "fast_mux"  
"schematic" "spice" t t t 10)  
    simRunNetAndSimWithArgs( nil nil nil nil  
    t t t 10)
```

Related Topics

OSS Functions

simRunNetAndSimWithCmd

```
simRunNetAndSimWithCmd(  
    t_libName | nil  
    t_cellName | nil  
    t_viewName | nil  
    t_simulatorName | nil  
    t_cmdToBeExecuted  
    g_runBackground  
    x_jobPriority  
)  
=> t / nil
```

Description

Runs a command that you specify in either foreground or background mode. The simulation environment *must be* initialized before `simRunNetAndSimWithCmd` is called. The `simRunDir` global variable specifies the current run directory. It is set when the simulation environment is initialized.

Arguments

<code>t_libName</code>	The name of the library containing the top-level cellview of the design to be analyzed.
<code>t_cellName</code>	The cell name of the top-level cellview of the design to be analyzed.
<code>t_viewName</code>	The view name of the top-level cellview of the design to be analyzed.
<code>t_simulatorName</code>	The name of the analysis tool.
<code>t_cmdToBeExecuted</code>	The string specifying the name of the function to be executed.
<code>g_runBackground</code>	Boolean value, which if set to <code>t</code> , the background process performs the specified command.
<code>x_jobPriority</code>	Priority of the background job.

The `t_libName`, `t_cellName`, `t_viewName` and `t_simulatorName` arguments overwrite the corresponding simulation environment variables. Specifying these arguments redefines the global environment *and* changes the values in the simulation run directory. If

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

you want to use the current global environment, use `nil` as the value for these parameters. The arguments are processed according to the following rules:

- If `t_libName` is not `nil`, assign it to the `simLibName` environment variable.
- If `t_simulatorName` is not `nil`, assign it to the `simSimulator` environment variable.
- If `t_cellName` and/or `t_viewName` are not `nil`, assign them to the `simCellName` and `simViewName` environment variables, respectively.
- Thus, the `t_libName` argument must not be `nil` if the `t_cellName` and `t_viewName` arguments are used (not `nil`).

Value Returned

<code>t</code>	The background process was successfully invoked. If the analysis is run in the foreground, <code>t</code> is returned if the analysis completed. A return value of <code>t</code> does not necessarily mean that the analysis was completed successfully.
<code>nil</code>	The background process or foreground analysis failed.

Examples

```
simRunNetAndSimWithCmd( "myLib"  
    "fast_mux" "schematic"  
    "spice" "simin" t 10  
)  
  
simRunNetAndSimWithCmd( nil nil nil nil  
    "my_SKILL_function" nil 10  
)
```

Related Topics

OSS Functions

simSetDef

```
simSetDef(  
    g_variableName  
    g_value  
)  
=> t
```

Description

Sets the *g_variableName* variable to *g_value* only if the variable is not yet set or if the symbol *variableName* evaluates to *nil*. If the variable was set prior to calling this function, and the *simGenWarnings* variable is not *nil*, a warning message is printed to *stdout* that the value of the *variableName* variable is overridden.

The function is defined in */etc/skill/si/caplib/util.ile*. You can modify this function.

Arguments

<i>g_variableName</i>	Name of the SE variable.
<i>g_value</i>	Value to be assigned to the SE variable.

Value Returned

<i>t</i>	The command is successful.
----------	----------------------------

Examples

```
simSetDef('simCapUnit 1.0e-15)
```

Related Topics

[OSS Functions](#)

simSetDefWithNoWarn

```
simSetDefWithNoWarn(  
    g_variableName  
    g_value  
)  
=> t / nil
```

Description

Sets the *g_variableName* variable to *g_value*, same as the `simSetDef` function, except that no warning is generated if *variableName* is already set.

The function is defined in `/etc/skill/si/caplib/util.ilc`. You can modify this function.

Arguments

<i>g_variableName</i>	Name of the SE variable.
<i>g_value</i>	Value to be assigned to the SE variable.

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Examples

```
simSetDefWithNoWarn('simCapUnit 1.0e-15)
```

Related Topics

[OSS Functions](#)

simStringsToList

```
simStringsToList(  
    t_stringArg  
)  
=> list / nil
```

Description

Accepts a string of names separated by blanks and tab characters as an argument and returns a list of strings.

The function is defined in `/bin/si`. You cannot modify this function.

Arguments

<i>t_stringArg</i>	String of names separated by blanks and tab characters.
--------------------	---

Value Returned

<i>list</i>	A list of strings.
<i>nil</i>	The command was unsuccessful.

Examples

```
simStringsToList( "@ . /cds/etc/sdalib/schema" )  
returns:  
'("@ " "." "/cds/etc/sdalib/schema")
```

Related Topics

[OSS Functions](#)

simSubProbeCapByName

```
simSubProbeCapByName (
    t_netName
)
```

Description

Displays net capacitance by name.

Arguments

<i>t_netName</i>	String value to be given to functions, which represents the name of the net for which the capacitance value is required.
	If the net name is valid, the capacitance value will be displayed on the net, else capacitance values for all the nets in the current design window will not be displayed.

Value Returned

None

Examples

```
simSubProbeCapByName ( "net16" )
```

Related Topics

[OSS Functions](#)

simSubProbeCapByScreen

```
simSubProbeCapByScreen (  
    )
```

Description

Displays all the net capacitance on the current screen.

Arguments

None

Value returned

None

Examples

```
simSubProbeCapByScreen ()
```

Related Topics

[OSS Functions](#)

simVertToHoriz

```
simVertToHoriz(  
    t_inputFileName  
    t_outputFileName  
)  
=> t / nil
```

Description

Reads in the *inputFileName* file, converts names in vertical table headers to horizontal, and copies the rest of the file.

For example, if the input lines in the *t_inputFileName* file are as follows:

```
N N  
4N4  
234  
6 7
```

they are printed in the *t_outputFileName* output file as shown below:

```
N 4 2 6  
| N 3 |  
N 4 4 7
```

The function is defined in */bin/si* and also in the Cadence graphics program. You cannot modify this function.

Note: This function is used only to generate SILOS and System HILO™ output files.

Arguments

t_inputFileName

Name of input file containing names for conversion.

t_outputFileName

Name of output file containing converted names.

Value Returned

t The command is successful.

nil The command was unsuccessful.

Digital Design Netlisting and Simulation SKILL Reference

OSS Functions

Examples

```
simVertToHoriz ( "simout2.tmp" "simout.tmp" )
```

Related Topics

[OSS Functions](#)

simViewFileWithArgs

```
simViewFileWithArgs(  
    t_fileName  
    l_windowSize  
    [ t_windowTitle ]  
)  
=> winID / nil
```

Description

Calls the `view` function with the file name as the first argument and the window size as the second argument. The `view` function creates a `viewFile` window where the file text is displayed with the banner as the value supplied through the optional `windowTitle` argument.

Arguments

<code>t_fileName</code>	Name of the file.
<code>l_windowSize</code>	Size of the window. Specify the list containing the window size and <code>maxWindowSize</code> .
<code>t_windowTitle</code>	Title of the window.

Value Returned

<code>winID</code>	The ID of the window in which the file is displayed.
<code>nil</code>	The command was unsuccessful.

Examples

```
simViewFileWithArgs( "/tmp/skill.il" list(680:800 hiGetMaxScreenCoords()) "SKILL  
CODE" )
```

Related Topics

OSS Functions

simWaveOpen

```
simWaveOpen(  
    )  
=> t / nil
```

Description

Invokes a form displaying the current simulation run directory name, and prompts you for the name of the waveform file to display. The default waveform file is `raw/waves` in the simulation run directory. When the file name is specified, a new window is opened, displaying the waveform information.

Note: WSF is no longer supported, therefore, this function will be removed in a future release of the product.

Arguments

None

Value Returned

<code>t</code>	The command is successful.
<code>nil</code>	The command was unsuccessful.

Examples

```
simWaveOpen()
```

Related Topics

[OSS Functions](#)

VHDL Toolbox Functions

VHDL Toolbox is an integrated netlisting and simulation environment that you can use to generate structural VHDL (IEEE93/87) text netlists from hierarchical OpenAccess 2.2 schematics and run simulations in the Cadence NC environment. You can run VHDL netlister in standalone mode using Cadence Simulation Environment (SI) of Open Simulation System (OSS).

This section describes the SKILL functions associated with VHDL Toolbox.

■ VHDL Functions

<u>vhdlHiImport</u>	<u>vhdlHiInvokeToolBox</u>	<u>vhdlImport</u>
<u>vhdlPinListToVHDL</u>	<u>vhdlRegisterSimulator</u>	<u>vhdlPinListToVHDL</u>
<u>vosHiDisplayNetlist</u>	<u>vosLaunchIrunSimulation</u>	

■ VHDL AMS Functions

<u>vhmsDefaultEdit</u>	<u>vhmsGetCellParameters</u>	<u>vhmsPinListToVHDLAMS</u>
<u>vhmsGetCellParameters</u>	<u>vhmsSymbolToPinListGen</u>	<u>vhmsToPinList</u>
<u>vhmsUpdateCellCDFParams</u>		

Licensing Requirements

For information on licensing in the Virtuoso design environment, see the [*Virtuoso Software Licensing and Configuration User Guide*](#).

Related Topics

[Introducing the VHDL Toolbox](#)

[About the VHDL Integration Environment](#)

vhdlHiImport

```
vhdlHiImport(  
    )  
=> t / nil
```

Description

Builds and displays the VHDL Import form.

Arguments

None

Value Returned

t	The VHDL Import form is displayed.
nil	The VHDL Import form could not be displayed.

Examples

The following example displays the VHDL Import form.

```
vhdlHiImport()  
=> t
```

Related Topics

[VHDL Toolbox Functions](#)

vhdlHiInvokeToolBox

```
vhdlHiInvokeToolBox(  
    [ t_position ]  
)  
=> t / nil
```

Description

Invokes the VHDL Toolbox window.

Arguments

<i>t_position</i>	The argument position specifies the initial position of toolbox on the screen. This value can be a SKILL list of any two integer elements. If you do not specify any value for this argument, the default value, '(0 0)' is used.
-------------------	---

Value Returned

t	The VHDL Toolbox window was invoked.
nil	The VHDL Toolbox window could not be invoked.

Examples

Displays the toolbox window at the x co-ordinate -9 and y co-ordinate 162 on the screen.

```
vhdlHiInvokeToolBox ('(-9 162))  
=> t
```

Displays the toolbox window at the default location i.e. '(0 0)'.

```
vhdlHiInvokeToolBox()  
=> t
```

Related Topics

[VHDL Toolbox Functions](#)

vhdlImport

```
vhdlImport(  
    t_libName  
    l_srcFiles  
    t_logName  
    l_params  
    [ g_runInBackground ]  
    [ g_displayResults ]  
)  
=> t / nil
```

Description

Runs `vhdlIn` to import a list of VHDL source files into the specified library with the given parameters. The parameters are the names of the `vhdlIn` parameters, passed in as a disembodied property list. Optionally, it can run `vhdlIn` as a background process and display the results interactively.

Arguments

<i>t_libName</i>	Name of the target library where files are imported.
<i>l_srcFiles</i>	List of the VHDL text files to be imported by <code>vhdlIn</code> .
<i>t_logName</i>	Name of the log file to be generated by <code>vhdlIn</code> .
<i>l_params</i>	Disembodied Property List (DPL) defining the <code>vhdlIn</code> parameters, where the members of the DPL match the names of the parameters used by <code>vhdlIn</code> .
<i>g_runInBackground</i>	Boolean flag, specifying whether <code>vhdlIn</code> is run in the foreground, blocking the current session, or as a background process. The default is <code>nil</code> , which means that <code>vhdlIn</code> runs in the foreground.
<i>g_displayResults</i>	Boolean flag, specifying whether the results of the <code>vhdlIn</code> run are displayed interactively using the VHDL Toolbox log or error viewing window. The default is <code>nil</code> , which means that <code>vhdlIn</code> does not display results interactively.

Digital Design Netlisting and Simulation SKILL Reference

VHDL Toolbox Functions

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

Digital Design Netlisting and Simulation SKILL Reference

VHDL Toolbox Functions

```
else nil  
)
```

Value Returned

t	The command is successful.
nil	The command was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

vhdlRegisterSimulator

```
vhdlRegisterSimulator(  
    [ t_parserCallBack ]  
    [ t_analyzerCallBack ]  
    [ t_analyzerFileExt ]  
    [ t_elaboratorCallBack ]  
    [ t_simulatorCallBack ]  
    [ t_dataDirCallBack ]  
    [ t_dataFileCallBack ]  
    [ t_workLibCallBack ]  
)  
=> t / nil
```

Description

Lets you use non-Cadence VHDL tools by defining your own SKILL procedures and registering this information with the toolbox..

To register your callbacks, add the procedures for the callbacks in some file, forexample, `myfile.il`, that is in the `/home/xyz` directory and add the following lines to the `.cdsinit` file in your home directory:

```
(loadi "/home/xyz/myfile.il")
```

If you do not provide your own callback routines to invoke any of the non-Cadence tools, namely, the parser/analyzer/elaborator/simulator, then by default, XM-VHDL tools such as the parser/analyzer `xmvhdl`, elaborator `xmelab` and simulator `xmsim` are run.

Arguments

t_parserCallBack This procedure takes the VHDL source file and the name of the library in which this file is contained and runs the parser on it.

t_analyzerCallBack The procedure invokes the analyzer that analyzes the specified *sourceFileName* which exists in the specified directory *filePath*.

t_analyzerFileExt A string representing the name of the analyzed file.

t_elaboratorCallBack This procedure invokes the elaborator to elaborate the VHDL design unit.

Digital Design Netlisting and Simulation SKILL Reference

VHDL Toolbox Functions

t_simulatorCallBack

The procedure invokes the simulator that simulates the specified simulation model.

t_dataDirCallBack

Given the library, cell, and view name, this procedure returns the physical directory where the VHDL text file is to be stored.

t_dataFileCallBack

Given the library, cell and view name, this procedure returns the physical file name under which the VHDL text file is to be stored.

t_workLibCallBack

This procedure returns the library that contains the compiled design unit information.

Value Returned

t

The operation was successful.

nil

The operation was unsuccessful.

Related Topics

VHDL Toolbox Functions

vhdlToPinList

```
vhdlToPinList(  
    t_libName  
    t_cellName  
    t_viewName  
)  
=> list / nil
```

Description

Translates a VHDL cellview into an intermediate pin list format.

Arguments

<i>t_libName</i>	The name of the library containing the VHDL cellview.
<i>t_cellName</i>	The cell name of the VHDL cellview to be translated.
<i>t_viewName</i>	The view name of the VHDL cellview to be created.

Value Returned

<i>list</i>	A pin list is returned.
<i>nil</i>	The command was not successful.

Observe the following for the returned pin list:

<i>l_pinList</i>	A DPL list describing the cellview ports, cellview properties, and port properties in the following format:
<i><l_pinList></i>	(nil ports <portList> [props <propList>])
<i><portList></i>	(<port> [<portList>])
<i><port></i>	(nil name "termName" direction "termDir" [prop <propList>] [pins <pinList>])
<i><propList></i>	(<prop> [<propList>])
<i><prop></i>	(nil s_propName t_propValue s_propName t_propValue)
<i><pinList></i>	(<pin> [<pinList>])
<i><pin></i>	(nil name "pinName" accessDir "pinAccessDir" [prop <propList>])

Examples

The following example shows the output of the `vhdlToPinList` function.

```
pinList =  
  list(nil  
    'ports list(  
      list(nil 'name "clock" 'direction "input")  
      list(nil 'name "a0"      'direction "output"  
        'prop list(nil 'delay 55.0))  
    )  
    'prop list(nil 'partName "count" 'myProp 5)  
  )
```

Related Topics

[VHDL Toolbox Functions](#)

vhmsCompilationFailure

```
vhmsCompilationFailure(  
    t_libName  
    t_cellName  
    t_viewName  
    t_fileName  
)  
=> l_list / nil
```

Description

Informs about the compilation failures of the file specified with the *fileName* parameter. A compilation error message is displayed and you can open the file for editing by clicking 'Yes'.

Arguments

<i>t_libName</i>	The name of the library currently in use.
<i>t_cellName</i>	The name of the cell currently in use.
<i>t_viewName</i>	The name of the view currently in use.
<i>t_fileName</i>	The name of the file to be compiled.

Value Returned

<i>l_list</i>	A list of compilation failures is returned.
<i>nil</i>	The operation was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

vhmsDefaultEdit

```
vhmsDefaultEdit(  
    t_libName  
    t_cellName  
    t_viewName  
    t_fileObj  
    t_mode  
    [ t_errFile ]  
)  
=> t / nil
```

Description

Opens an existing file or creates a template and opens it in an editor. If the mode is set to `r`, which indicates read-only then it tries to open an existing file.

First an entity needs to be created, only then can the architecture, package, or body views be created. When creating a template for an entity, if the symbol exists, then this function calls the `vhmsSymbolToPinListGen` function and then use this pin list to create the template.

Arguments

<i>t_libName</i>	The name of the library currently in use.
<i>t_cellName</i>	The name of the cell currently in use.
<i>t_viewName</i>	The name of the view currently in use.
<i>b_fileObj</i>	The file object obtained from the <code>ddGetObj()</code> procedure.
<i>t_mode</i>	The mode, which can be read or write.
<i>t_errFile</i>	Name of the error file.

Value Returned

<i>t</i>	The operation is successful.
<i>nil</i>	The operation was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

vhmsGetCellParameters

```
vhmsGetCellParameters(  
    t_libName  
    t_cellName  
)  
=> list / nil
```

Description

Returns the CDF parameters of the `vhdl` generics. The sub-list returned contains the name of the generic, the default value, and the type.

Arguments

<code>t_libName</code>	The name of the library currently in use.
<code>t_cellName</code>	The name of the cell currently in use.

Value Returned

<code>list</code>	The CDF parameters of the <code>vhdl</code> generics.
<code>nil</code>	The operation was unsuccessful because <code>ddGetObj</code> was unable to return a valid <code>lib/cell/view</code> name, or if there were no CDF parameters defined, or if the CDF could not be read.

Related Topics

[VHDL Toolbox Functions](#)

vhmsPinListToVHDLAMS

```
vhmsPinListToVHDLAMS (  
    t_libName  
    t_cellName  
    t_viewName  
    l_pinList  
)  
=> t / nil
```

Description

Creates a `vhdlams` entity, package, body, configuration, or architecture depending on the view name. Specify the view name as `entity`, `package`, `body`, or `configuration` for creating an entity, package, body, or configuration respectively. If nothing is specified, an architecture view is created. The view is created in `./libName/cellName/viewName`.

Arguments

<i>t_libName</i>	The name of the library currently in use.
<i>t_cellName</i>	The name of the cell currently in use.
<i>t_viewName</i>	The name of the view currently in use.
<i>l_pinList</i>	The pin list to be converted.

Value Returned

<i>t</i>	The operation is successful.
<i>nil</i>	The operation was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

vhmsSaveFile

```
vhmsSaveFile(  
    t_libName  
    t_cellName  
    t_viewName  
    t_fileName  
)  
=> l_list / nil
```

Description

Compiles the `vhms` file. If the symbol does not exist, it displays a prompt to create the symbol. If the compilation fails, it calls the `vhmsCompilationFailure` function.

Arguments

<code>t_libName</code>	The name of the library currently in use.
<code>t_cellName</code>	The name of the cell currently in use.
<code>t_viewName</code>	The name of the view currently in use.
<code>t_fileName</code>	The <code>vhms</code> file name.

Value Returned

<code>l_list</code>	The created <code>vhms</code> compilation.
<code>nil</code>	the operation was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

vhmsSymbolToPinListGen

```
vhmsSymbolToPinListGen(  
    t_libName  
    t_cellName  
    [ t_viewName ]  
)  
=> l_pinList / nil
```

Description

Generates a pin list from the symbol.

Arguments

<i>t_libName</i>	The name of the library currently in use.
<i>t_cellName</i>	The name of the cell currently in use.
<i>t_viewName</i>	The view name. The default value is <code>symbol</code> .

Value Returned

<i>l_pinList</i>	The generated pin list.
<code>nil</code>	The operation was unsuccessful. In this case, <code>vhmsSymbolToPinListGen</code> fails only when <code>schSymbolToPinList</code> cannot be called.

Related Topics

[VHDL Toolbox Functions](#)

vhmsToPinList

```
vhmsToPinList(  
    t_libName  
    t_cellName  
    t_viewName  
)  
=> l_list / nil
```

Description

Translates a VHDLAMS cellview into an intermediate pin list format. The pin list represents all the ports to the VHDLAMS description and their directions, such as input, output, and inout.

Arguments

<i>t_libName</i>	The name of the library currently in use.
<i>t_cellName</i>	The name of the cell currently in use.
<i>t_viewName</i>	The name of the view currently in use.

Value Returned

<i>l_list</i>	The pin list.
<i>nil</i>	The operation was unsuccessful.

Related Topics

[VHDL Toolbox Functions](#)

vhmsUpdateCellCDFParams

```
vhmsUpdateCellCDFParams (  
    d_cellId  
    l_pinList  
)  
=> cdf_obj
```

Description

Updates the CDF parameters by reading all the parameters from the pin list. The CDF is updated if a given parameter does not exist in the CDF.

Arguments

<i>d_cellId</i>	The cellview identifier.
<i>l_pinList</i>	The pin list for which the CDF parameters need to be updated.

Value Returned

<i>cdf_obj</i>	The CDF object.
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Related Topics

[VHDL Toolbox Functions](#)

vosHiDisplayNetlist

```
vosHiDisplayNetlist(  
    )  
=> t / nil
```

Description

Displays the generated VHDL netlist. This function can be used only when a single netlist is generated for the complete design.

Arguments

None

Value Returned

t	The VHDL netlist is displayed.
nil	The VHDL netlist was not displayed or the operation was unsuccessful.

Examples

The following example displays the generated VHDL netlist.

```
vosHiDisplayNetlist()  
=> t
```

Related Topics

[VHDL Toolbox Functions](#)

vosLaunchIrunSimulation

```
vosLaunchIrunSimulation(  
    )  
=> t / nil
```

Description

Launches the xrun simulator from the command line. If the *vhdlSimNetlistandSimulate* variable is set to *t*, the function netlists the design before launching the xrun simulator. Otherwise, it launches the simulator without netlisting the design.

Arguments

None

Value Returned

<i>t</i>	The xrun simulator was launched.
<i>nil</i>	The xrun simulator was not launched or the operation was unsuccessful.

Examples

The following example launches the xrun simulator from the command line.

```
si <runDirName> -batch -command vosLaunchIrunSimulation  
=> t
```

Related Topics

[VHDL Toolbox Functions](#)