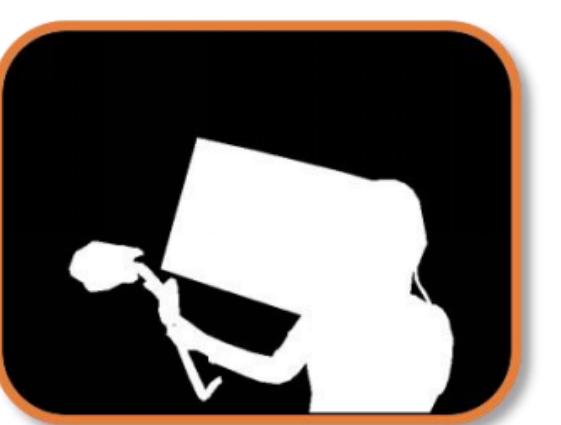




○ flower_red_occ



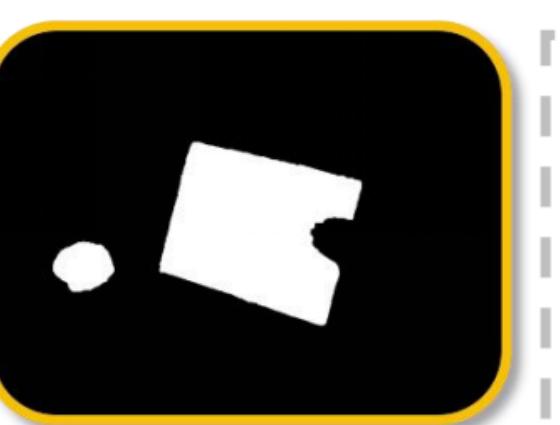
○ toy_wg_no_occ



○ DVisal



○ DVisal



○ ViDSOD



○ ViDSOD

BDOG_OCC2
BOOK_TURN2
BOX_NO_OCC
BR_OCC_0
BR_OCC_TURNO
CHILD_NO1
CUP_BOOK
DOG_NO_1
FLOWER_RED_OCC
GRE_BOOK
NEW_YE_NO_OCC
NEW_YE_OCC
ONE_BOOK_MOVE
TOY_GREEN_OCC
TOY_NO

○ Overlapping segments

TOY_NO_OCC
TOY_WG_OCC
TOY_WG_OCC1
TOY_YELLOW_NO
TRACKING4
TRACKING7.1
TWO_BOOK
TWO_DOG_OCC1
WDOG_NO1
WR_NO1
WUGUITWO_NO
ZBALL_NO1
ZBALL_NO2
ZBALL_NO3
ZBALLPAT_NO1