

Throughout this course we'll link a lot of different websites and resources to check out. This way, no matter how you learn, you'll always have resources for digging deeper on a specific subject.

Below we have compiled a list of some of our favorites.

# **Resources:**

# People

- Kelsey Hightower @kelseyhightower
- Carter Morgan @\_askcarter
- Adrian Cockcroft @adrianco
- Gundega Dekena @pytonc

### Books

- **Kubernetes: Up and Running, Kelsey Hightower** The definitive book on Kubernetes. This has been a great resource while making this course.
- **Building Microservices: Defining Fine-Grained Systems** This is the book Kelsey reads before giving talks about microservices. It's that good.

#### Articles

- Martin Fowler on the **Pros** and **Cons of Microservices**
- 12-Fractured Apps One of Carters favorites articles where Kelsey breaks down problems with many modern apps and how 12-factor app methodology solves those technical woes.
- Tim O'Reilly, "Open Data: Small Pieces Loosely Joined" For the history nerds: Quite possibly the first article about Microservices Architecture (before it even had a name).

### Videos

- Adrian Cockroft "The Evolution of Microservices"
- Adrian Cockroft "The State of the Art in Microservices" (docker specific)
- Martin Fowler "Microservices" at goto



## microservices-oriented

# Tools we use in the course

- The Go Programming Language
  - Our app is written in Go. If you're not already using Go, you owe it to yourself to try it out.
  - https://golang.org/
- Google Cloud Shell
  - A free temp VM preloaded with the tools need to manage our clusters.
  - https://cloud.google.com/shell/docs/
- Docker
  - We use Docker to package, distribute, and run our application.
  - https://www.docker.com/
- Kubernetes
  - Once we have an application, we use Kubernetes to handle the heavy lifting of managing, deploying, and scaling our application.
  - http://kubernetes.io/
- Google Container Engine (GKE)
  - GKE is a hosted Kubernetes service
  - https://cloud.google.com/container-engine/

NEXT