

Summary for Lagrange Mechanics

Generalized Coordinates

Any system can be described by **at least** f real numbers, they are generalized coordinates .

1. Free particle in 3D space

Such the particle can be described by 3 coordinates in Cartesian system:

$$q = (x^1, x^2, x^3) \sim x^1 e_1 + x^2 e_2 + x^3 e_3$$

2. Particle constraint on a sphere

Same as 1, Cartesian coordinates can describe the particle : (x^1, x^2, x^3) , but there is a constraint:

$$(x^1)^2 + (x^2)^2 + (x^3)^2 = 1$$

So $f = 2$, one can use spherical coordinates:

$$q = (\theta, \phi)$$

Where

$$x^1 = \sin \theta \cos \phi ; x^2 = \sin \theta \sin \phi ; x^3 = \cos \theta$$

3. Particles on a generic constraint

Consider there are $3N$ Cartesian coordinates to describe N particles. And there are s (ideal) constraint equations:

$$f^i(q^1, \dots, q^{3N}) = 0 ; i = 1, \dots, s$$

With the [theorem for implicit function](#), at any point q_0 , if the Jacobian (a $s \times 3N$ matrix):

$$J_{ki} = \partial_k f^i(q_0)$$

is $r \leq \min(s, 3N)$ rank, and near the q_0 , one can always find $3N - r$ parameters so that $q^j = q^j(z^1, \dots, z^{3N-r}) ; j = 1, \dots, 3N$ is the function defined by these s constraints.

4. Rigid body

Free rigid body has 6 degrees of freedom ($f = 6$). One can always specify a rigid body by its position and its orientation, where position is 3-Cartesian coordinates $\mathbf{x} = (x^1, x^2, x^3)$ of some fixed (on the rigid body) point (like mass center), and the orientation can be described by a orthogonal matrix \mathbf{A} . Then, at each time t , the point(mass point) at $\mathbf{z}(0)$ initially will be at:

$$\mathbf{z}(t) - \mathbf{x}(t) = \mathbf{A}(t) \left(\mathbf{z}(0) - \mathbf{x}(0) \right)$$

Note that 3D orthogonal matrix(SO(3)) can be uniquely described by three parameters, so the rigid body has $f = 6$.

Euler-Lagrange Equation

Any ideal dynamical system obeys the equation(s) of:

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}^r} - \frac{\partial L}{\partial q^r} = 0 ; r = 1, \dots, f$$

Where f is the number of degrees of freedom. q^r are coordinates to describe the system. $L = L(q, \dot{q}, t)$ is called Lagrangian. These equations induce r second order ODEs about $q^r(t)$.

1. Single 1D particle in external potential

Consider the Lagrangian of:

$$L = T - V = \frac{1}{2} m \dot{q}^2 - V(q)$$

Then the equation of motion should be:

$$m \frac{d^2 q}{dt^2} + \frac{dV}{dq}(q) = 0$$

Which is the Newton's law of motion.

2. Free particles

In Cartesian coordinates, kinetic energy of a particle is: $T = \frac{1}{2} m \mathbf{v}^2$ where $\mathbf{v} = \frac{d}{dt} \mathbf{x}$. So the Lagrangian of the free particle is:

$$L = \sum_{i=1}^N \frac{1}{2} m_i \mathbf{v}_i^2 = \sum_{i=1}^N \sum_{r=1}^3 \frac{1}{2} m_i (\dot{q}_i^r)^2$$

3. Particle on a sphere

In Cartesian coordinates we have $L = \frac{1}{2}m\left((\dot{x}^1)^2 + (\dot{x}^2)^2 + (\dot{x}^3)^2\right)$. Then with the relation $x^1 = \sin \theta \cos \phi$; $x^2 = \sin \theta \sin \phi$; $x^3 = \cos \theta$ one has:

$$\begin{cases} \dot{x}^1 &= \cos \theta \cos \phi \dot{\theta} - \sin \theta \sin \phi \dot{\phi} \\ \dot{x}^2 &= \cos \theta \sin \phi \dot{\theta} + \sin \theta \cos \phi \dot{\phi} \\ \dot{x}^3 &= -\sin \theta \dot{\theta} \end{cases}$$

So:

$$L = \frac{1}{2}m\left(\dot{\theta}^2 + \sin^2 \theta \dot{\phi}^2\right)$$

4. Particle on generic constraints

The constraint for N particles are:

$$f^i(q^1, \dots, q^{3N}) = 0; i = 1, \dots, s$$

The Lagrangian should still be:

$$L = \frac{1}{2} \sum_{i=1}^{3N} m_i (\dot{q}^i)^2$$

in which $m_{3k+1} = m_{3k+2} = m_{3k+3}$, they are masses of the same particle. With the constraints, one has:

$$\partial_l f^i dq^l = 0 \Rightarrow \dot{q}^l \partial_l f^i = 0; i = 1, \dots, s$$

If the rank of Jacobian $J_{ij} = \partial_i f^j(q)$ is r , then we can choose the first $3N - r$ generalized velocity \dot{q}^i ; $i = 1, \dots, 3N - r$ be fixed and solve this linear equation to express the other r velocities with these $3N - r$ velocities:

$$\dot{q}^k = \sum_{l=1}^{3N-r} C_{kl} \dot{q}^l; k = 3N - r + 1, \dots, 3N$$

and get the Lagrangian as the function of velocity of d.o.f. variables.

$$L = \frac{1}{2} \sum_{i=1}^{3N-r} m_i (\dot{q}^i)^2 + \frac{1}{2} \sum_{i=3N-r+1}^{3N} m_i \left(\sum_{l=1}^{3N-r} C_{il} \dot{q}^l \right)^2$$

5. Rigid Body

We have shown that any mass point on the rigid body has the position at time t of the form:

$$\mathbf{x}_i(t) = \mathbf{x}(t) + \mathbf{A}(t)(\mathbf{x}_i(0) - \mathbf{x}(0))$$

Now we assume the reference point $\mathbf{x}(t)$ is the position of the mass center. The Lagrangian (kinetic energy) is simply:

$$L = \frac{1}{2} \sum_i m_i \left(\frac{d\mathbf{x}}{dt} + \frac{d\mathbf{A}}{dt} (\mathbf{x}_i(0) - \mathbf{x}(0)) \right)^2 \rightarrow \frac{1}{2} \int dm \left(\frac{d\mathbf{x}}{dt} + \frac{d\mathbf{A}}{dt} (\mathbf{x}_i - \mathbf{x}) \right)^2$$

$$= \frac{1}{2} \int_B d^3z \rho(\mathbf{z}) \left(\frac{d\mathbf{x}}{dt} + \frac{d\mathbf{A}}{dt} \mathbf{z} \right)^2$$

Where we applied the variable substitution, and region B is the rigid body's configuration at time $t = 0$, initially the mass center is at the original point, and $\rho(\mathbf{z})$ is the mass-density at position \mathbf{z} at rigid body initially. We did not compute the kinetic energy of the mass elements' rotation, because it should be of the second order of $d^3\mathbf{z} = dV$, and will not make any difference to the integral.

Let us further simplify the expression, note that $\dot{\mathbf{x}} = \mathbf{V}_c$, $\dot{\mathbf{A}} = \mathbf{R}$ are independent of \mathbf{z} :

$$L = \frac{1}{2} \int_B d^3z \rho(\mathbf{z}) \left(\mathbf{V}_c^2 + \mathbf{V}_c^T \mathbf{R} \mathbf{z} + \mathbf{z}^T \mathbf{R}^T \mathbf{V}_c + \mathbf{z}^T \mathbf{R}^T \mathbf{R} \mathbf{z} \right)$$

$$= \frac{1}{2} M \mathbf{V}_c^2 + \frac{1}{2} \int_B d^3z \rho(\mathbf{z}) \mathbf{z}^T \mathbf{R}^T \mathbf{R} \mathbf{z}$$

Where we used the fact that $\int_B dV \rho = M$ and $\int_B dV \rho \mathbf{z} = 0$ is the mass of rigid body and that initially the mass center is at the original point.

Now we consider the time derivative of rotation (orthogonal) matrix \mathbf{A} , with the property of orthogonality:

$$\mathbf{A}(t) \mathbf{A}^T(t) = \mathbf{A}^T(t) \mathbf{A}(t) = \mathbf{I}$$

we have:

$$\mathbf{0} = \mathbf{R} \mathbf{A}^T + \mathbf{A} \mathbf{R}^T \Rightarrow \mathbf{R} \mathbf{A}^T = -(\mathbf{R} \mathbf{A}^T)^T$$

That is to say, matrix $\mathbf{R} \mathbf{A}^T$ is an anti-symmetric matrix. Let:

$$\mathbf{R} \mathbf{A}^T = \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{bmatrix}$$

One can check that with this form, for arbitrary vector $\mathbf{u} = (u_x, u_y, u_z)^T$:

$$\mathbf{R} \mathbf{A}^T \mathbf{u} = \begin{bmatrix} -\omega_z u_y + \omega_y u_z \\ \omega_z u_x - \omega_x u_z \\ -\omega_y u_x + \omega_x u_y \end{bmatrix} = \boldsymbol{\omega} \times \mathbf{u}$$

Where $\boldsymbol{\omega} = (\omega_x, \omega_y, \omega_z)^T$.

With the identity of:

$$\frac{d}{dt}(\mathbf{z}(t) - \mathbf{x}(t)) = \mathbf{R}(\mathbf{z}(0) - \mathbf{x}(0)) = \mathbf{R}\mathbf{A}^T(\mathbf{z}(t) - \mathbf{x}(t)) = \boldsymbol{\omega} \times (\mathbf{z}(t) - \mathbf{x}(t))$$

One can see why the vector $\boldsymbol{\omega}$ is called angular velocity . Note that the matrix form of $\boldsymbol{\omega}$ is actually the generic form of elements in Lie algebra $so(3)$

So the Lagrangian can be simplified much further:

$$\begin{aligned} L &= \frac{1}{2}M\mathbf{V}_c^2 + \frac{1}{2} \int_B d^3z \rho(\mathbf{z})(\boldsymbol{\omega} \times \mathbf{z}) \cdot (\boldsymbol{\omega} \times \mathbf{z}) \\ &= \frac{1}{2}M\mathbf{V}_c^2 + \sum_{ij} \omega^i \omega^j \frac{1}{2} \int_B d^3z \rho(\mathbf{z})(z^2 \delta_{ij} - z^i z^j) \\ &= \frac{1}{2}M\mathbf{V}_c^2 + \frac{1}{2} \boldsymbol{\omega}^T \mathbf{J} \boldsymbol{\omega} \end{aligned}$$

Where

$$\mathbf{J}_{ij} = \int_B d^3z \rho(\mathbf{z})(z^2 \delta_{ij} - z^i z^j)$$

is Inertial tensor and we used the identity:

$$\begin{aligned} (\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{a} \times \mathbf{b}) &= \delta_{ij} \epsilon_{imn} a^m b^n \epsilon_{jpk} a^p b^q \\ &= (\delta_{mp} \delta_{nq} - \delta_{mq} \delta_{np}) a^m b^n a^p b^q \\ &= \mathbf{a}^2 \mathbf{b}^2 - (\mathbf{a} \cdot \mathbf{b})^2 \\ &= a^i a^j (b^2 \delta_{ij} - b_i b_j) \end{aligned}$$

To write the angular velocity $\boldsymbol{\omega}$ as time derivative of generalized coordinates one can use the definition of Euler angles.

6. Rigid body with fixed axis

Some times the rigid body is constraint on a fixed axis, that is, the angular velocity has a fixed orientation: $\boldsymbol{\omega}(t) = \omega(t) \mathbf{n}$. Then the Lagrangian (kinetic energy of rotation) should be:

$$L = \frac{1}{2} \omega^2 \mathbf{n}^T \mathbf{J} \mathbf{n} \equiv \frac{1}{2} \omega^2 J_n$$

Where:

$$\begin{aligned} J_n &= \mathbf{n}^T \mathbf{J} \mathbf{n} \\ &= \int_B d^3z \rho(\mathbf{z})(z^2 \mathbf{n}^2 - (\mathbf{z} \cdot \mathbf{n})^2) \\ &= \int_B d^3z \rho(\mathbf{z})(z^2 - (\mathbf{z} \cdot \mathbf{n})^2) \end{aligned}$$

Note that $|\mathbf{n}| = 1$, and $\mathbf{z}^2 - (\mathbf{z} \cdot \mathbf{n})^2$ is definitely the distance between \mathbf{z} point and the line along \mathbf{n} crossing original point.

7. Relativistic particle

Relativistic particle in Cartesian coordinate has the Lagrangian of:

$$L = m\mathbf{v}^2 \sqrt{1 - \mathbf{v}^2/c^2} - V(\mathbf{x})$$

So the equation of motion is:

$$\frac{d}{dt} \frac{\partial L}{\partial \mathbf{v}} = \frac{d}{dt} \frac{m\mathbf{v}}{\sqrt{1 - \mathbf{v}^2/c^2}} = -\nabla V(\mathbf{x})$$

i.e., the movement lets the mass get larger.

8. Charged particle in static electromagnetic field

Consider a particle with charge Q moves in electromagnetic field (\mathbf{A}, ϕ) , with the intensity of field: $\mathbf{B} = \nabla \times \mathbf{A}$; $\mathbf{E} = -\nabla \phi$. Note that we use Cartesian coordinate to describe the system. The Lagrangian is:

$$L = \frac{1}{2}m\mathbf{v}^2 + Q(\mathbf{A} \cdot \mathbf{v} - \phi)$$

Then the equation of motion:

$$\frac{d}{dt} (m\mathbf{v} + Q\mathbf{A}) = -Q\mathbf{E} + Q\nabla(\mathbf{A} \cdot \mathbf{v})$$

Or:

$$m \frac{d\mathbf{v}}{dt} = -Q\mathbf{E} + Q\mathbf{v} \times \mathbf{B}$$

Integrating the Lagrange Equation

When Lagrangian is not dependent of time, one can use Legendre transformation to construct a integral of the equation of motion:

$$H = \sum_{i=1}^f \dot{q}^i \frac{\partial L}{\partial \dot{q}^i} - L = \text{Const}$$

Usually (when L is a second order homogeneous function of \dot{q}) , Hamiltonian has a simple form of $H = T + V$.

When lagrangian is not dependent of a coordinate q^r , i.e. , $\partial L / \partial q^r = 0$, the

generalized momentum is conserved (another first integral):

$$p^r = \frac{\partial L}{\partial \dot{q}^r} = \text{Const}$$

Using these first integral, one can reduce the Lagrange equation into a set of 1-order ODE, which is much easier to solve.

1. Particle in static electromagnetic field

The lagrangian is:

$$L = \frac{1}{2}m\mathbf{v}^2 + Q(\mathbf{A} \cdot \mathbf{v} - \phi)$$

Obviously it is independent of time. So:

$$H = \mathbf{v} \cdot \nabla_{\mathbf{v}} L - L = \frac{1}{2}m\mathbf{v}^2 + Q\phi = E$$

And one can obtain that:

$$\mathbf{v}^2 = \sqrt{\frac{2(E - Q\phi(\mathbf{x}))}{m}}$$

2. Relativistic particle

The time independent Lagrangian is:

$$L = m\mathbf{v}^2 \sqrt{1 - \mathbf{v}^2/c^2} - V(\mathbf{x})$$

So:

$$H = \frac{mc^2}{\sqrt{1 - \mathbf{v}^2/c^2}} + V(\mathbf{x}) = E$$

3. Central force

Consider a particle moves in a central force field:

$$L = \frac{1}{2}m\mathbf{v}^2 - V(r)$$

Where $r = |\mathbf{r}|$. First of all, it is independent of time, one has:

$$H = \frac{1}{2}m\mathbf{v}^2 - V(r) = E$$

And if we write it with spherical coordinate with:

$$x = r \sin \theta \cos \phi ; y = r \sin \theta \sin \phi ; z = r \cos \theta$$

we have:

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\theta}^2 + r^2 \sin^2 \theta \dot{\phi}^2) - V(r)$$

it is independent of angle ϕ , so:

$$p_\phi = \frac{\partial L}{\partial \dot{\phi}} = mr^2 \sin^2 \theta \dot{\phi} = \text{Const}$$

Initially we can always choose a proper coordinate system so that $\dot{\phi} \neq 0$ while $\theta = \pi/2$; $\dot{\theta} = 0$.

We have the equation of motion for θ :

$$\frac{d}{dt}mr^2\dot{\theta} - \frac{1}{2}mr^2 \sin(2\theta)\dot{\phi}^2 = 0$$

It has a special solution of $\theta \equiv \pi/2$ under our initial condition. i.e., the movement is constraint on a plane. Then the reduced effective Lagrangian should be:

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\phi}^2) - V(r)$$

Summary of Hamilton Theory

Hamiltonian Equation of Motion

Any system obeys the canonical equation of motion with its Hamiltonian $H = H(q, p, t)$.

$$\begin{aligned}\frac{dp_i}{dt} &= -\frac{\partial H}{\partial q_i} \\ \frac{dq_i}{dt} &= \frac{\partial H}{\partial p_i}\end{aligned}$$

Or any function of q, p, t : $A = A(q, p, t)$ along the trajectory(the solution of canonical equation) $\hat{A}(t) \equiv A(q(t), p(t), t)$ obeys the equation:

$$\frac{d\hat{A}}{dt} = \sum_{i=1}^f \frac{\partial A}{\partial q^i} \frac{dq^i}{dt} + \frac{\partial A}{\partial p^i} \frac{dp^i}{dt} + \frac{\partial A}{\partial t} = \sum_{i=1}^f \frac{\partial A}{\partial q^i} \frac{\partial H}{\partial p^i} - \frac{\partial A}{\partial p^i} \frac{\partial H}{\partial q^i} + \frac{\partial A}{\partial t}$$

With the definition of Poisson bracket:

$$[A, B] = \sum_{i=1}^f \frac{\partial A}{\partial q^i} \frac{\partial B}{\partial p^i} - \frac{\partial A}{\partial p^i} \frac{\partial B}{\partial q^i}$$

the dynamical equation can be written as:

$$\frac{d\hat{A}}{dt} = \left([A, H] + \frac{\partial A}{\partial t} \right) (q(t), p(t), t)$$

Because of $[H, H] \equiv 0$, so we have an identity:

$$\frac{d\hat{H}}{dt} = \frac{\partial H}{\partial t} (q(t), p(t), t)$$

That is to say, if H is independent of time: $\partial_t H = 0$, then along the trajectory $\hat{H} = H(q(t), p(t), t)$ should be a constant.

Similarly, any function A , if $[A, H] + \frac{\partial A}{\partial t} = 0$, then it is constant along the trajectory.

1. Laplace-Runge-Lenz vector

Vector:

$$\mathbf{K} = \mathbf{p} \times (\mathbf{r} \times \mathbf{p}) - m \frac{\mathbf{r}}{r} = \mathbf{r} \mathbf{p}^2 - \mathbf{p}(\mathbf{r} \cdot \mathbf{p}) - m \mathbf{r}/r$$

is conserved in the Newton-gravity system:

$$H = \frac{\mathbf{p}^2}{2m} - \frac{1}{r}$$

The component of vector \mathbf{K} is:

$$K^i = x^i p^j p^j - p^i x^j p^j - m x^i / r$$

So:

$$\begin{aligned} [K^i, H] &= \sum_{l=1}^3 \frac{\partial K^i}{\partial x^l} \frac{\partial H}{\partial p^l} - \frac{\partial K^i}{\partial p^l} \frac{\partial H}{\partial x^l} \\ &= \sum_{l=1}^3 \left(\mathbf{p}^2 \delta_{il} - p^i p^j \delta_{lj} - \frac{m(\delta_{il} r - x^i x^l / r)}{r^2} \right) \frac{p^l}{m} \\ &\quad - \left(2x^i p^l - x^j (p^j \delta_{li} + p^i \delta_{lj}) \right) \left(\frac{x^l}{r^3} \right) \\ &= \left(\mathbf{p}^2 - p^i \sum_j p^j p^j - \frac{p^i r - x^i \mathbf{x} \cdot \mathbf{p} / r}{r^2} \right) \\ &\quad - \left(\frac{2x^i \mathbf{x} \cdot \mathbf{p}}{r^3} - \frac{x^j p^j x^i}{r^3} - \frac{p^i}{r} \right) \\ &= \mathbf{p}^2 - p^i \sum_j p^j p^j = 0 \end{aligned}$$

q.e.d.

With vector \mathbf{K} , we have:

$$\mathbf{r} \cdot \mathbf{K} = rK \cos \theta = r^2 p^2 - (\mathbf{p} \cdot \mathbf{r})^2 - mr = L^2 - mr$$

So:

$$\frac{1}{r} = \frac{K \cos \theta - m}{L^2}$$

The ellipse orbital.

Canonical Transformation

Consider the transform between (Q, P) and (q, p) (we only consider the transformation who has no explicit time dependence):

$$\begin{cases} P = P(q, p) \\ Q = Q(q, p) \end{cases} ; \begin{cases} p = p(Q, P) \\ q = q(Q, P) \end{cases}$$

It is a canonical transformation if and only if it holds the form of canonical equation. i.e.:

$$\tilde{H}(Q, P, t) \equiv H(q(Q, P), p(Q, P), t) \Rightarrow \frac{dQ}{dt} = \frac{\partial \tilde{H}}{\partial P} ; \frac{dP}{dt} = -\frac{\partial \tilde{H}}{\partial Q}$$

We can simplify this relationship:

$$\frac{\partial \tilde{H}}{\partial P} = \partial_p H \partial_P p + \partial_q H \partial_P q ; \frac{dQ}{dt} = \partial_q Q \dot{q} + \partial_p Q \dot{p}$$

So we need:

$$\begin{aligned} \dot{q} \partial_P p - \dot{p} \partial_P q &= \partial_q Q \dot{q} + \partial_p Q \dot{p} \\ \dot{p} \partial_Q q - \dot{q} \partial_Q p &= \partial_q P \dot{q} + \partial_p P \dot{p} \end{aligned}$$

That is:

$$\frac{\partial p}{\partial P} = \frac{\partial Q}{\partial q} ; \frac{\partial q}{\partial P} = -\frac{\partial Q}{\partial p} ; \frac{\partial q}{\partial Q} = \frac{\partial P}{\partial p} ; \frac{\partial p}{\partial Q} = -\frac{\partial P}{\partial q}$$

Hamilton Jacobi Equation

Generating Function

Canonical transformation(CT) will not modify the variation rule:

$$\delta \int (\dot{q}p - H) dt = 0 ; \delta \int (\dot{Q}P - \tilde{H}) dt = 0$$

So a class of CT can be generated by the equality:

$$\dot{q}p - H = \dot{Q}P - \tilde{H} + \frac{dG}{dt}$$

Where G can be an arbitrary function, as long as this equality holds.

We will “derive” the HJ equation in the following manner:

Let $G = -QP + S(q, P, t)$, with this form, the equality should be:

$$\dot{q}p - H = \dot{Q}P - \tilde{H} - \dot{Q}P - Q\dot{P} + \partial_1 S\dot{q} + \partial_2 S\dot{P} + \partial_3 S$$

So we need:

$$p = \frac{\partial S}{\partial q}(q, P, t); \quad Q = \frac{\partial S}{\partial P}(q, P, t); \quad \tilde{H} - H = \frac{\partial S}{\partial t}(q, P, t)$$

Find a function $S(q, P, t)$ who obeys the equations above, we can find a “generating function” for a set of CTs by:

$$p = \partial_1 S(q, P, t); \quad Q = \partial_2 S(q, P, t) \Rightarrow q = M(p, Q, t); \quad P = N(p, Q, t)$$

Then one can reduce it into the standard form of CT:

$$p = p(Q, P, t); \quad q = q(Q, P, t) \dots$$

HJ Equation

If we can find a CT with which the system can be solved easily in new variables. i.e., $\tilde{H} = 0$, the solution is trivial:

$$\frac{dP}{dt} = \frac{dQ}{dt} = 0$$

If this CT can be generated by S , we need:

$$H(q, p, t) + \frac{\partial S}{\partial t} = 0 \Rightarrow H(q, \frac{\partial S}{\partial q}, t) + \frac{\partial S}{\partial t} = 0$$

Solve this equation and obtain a non-trivial solution of S , that is to say, the solution S should be a function of q, t and contain f parameters:

$$S = S(q, t; \alpha)$$

Then one can generate a CT by generating function $S(q, t; P)$:

$$p = \partial_q S(q, t; P); \quad Q = \partial_P S(q, t; P)$$

Since S satisfies the HJ equation (or equivalently, the requirement of CT), such a

transformation will automatically be canonical.

1. 1D Harmonic Oscillator

The Hamiltonian is:

$$H(q, p, t) = \frac{1}{2}(q^2 + p^2)$$

Then the HJE should be:

$$\frac{\partial S}{\partial t} = \frac{1}{2}q^2 + \frac{1}{2}\left(\frac{\partial S}{\partial q}\right)^2$$

We need only find a solution of this equation. Consider $S = f(q) + Et/2$:

$$\frac{1}{2}E = \frac{1}{2}q^2 + \frac{1}{2}(f')^2 \Rightarrow \frac{df}{dq} = \sqrt{E - q^2}$$

Integral it one can find a solution of f :

$f(q) = \frac{1}{2}\left(q\sqrt{E - q^2} + E \arctan \frac{q}{\sqrt{E - q^2}}\right) + C$. Note that the parameter C will make no difference because $\partial S / \partial C \equiv 0$, then:

$$S(q, t; E) = \frac{Et}{2} + \frac{1}{2}\left(q\sqrt{E - q^2} + E \arctan \frac{q}{\sqrt{E - q^2}}\right)$$

Then the generated CT is:

$$p = \frac{\partial S(q, t; P)}{\partial q} = \sqrt{P - q^2}$$

$$Q = \frac{\partial S(q, t; P)}{\partial P} = \frac{t}{2} + \frac{1}{2} \arctan \frac{q}{\sqrt{P - q^2}}$$

So that is:

$$P = q^2 + p^2$$

$$Q = \frac{1}{2}t + \frac{1}{2} \arctan \frac{q}{p}$$

According to our assumption, they should be constant, then the solution w.r.t. q, p is:

$$q^2 + p^2 = C_1 ; \quad \frac{q}{p} = \tan(C_2 - t)$$

That is the solution of Harmonic oscillator.

One can check that the P, Q indeed define a CT, and the Hamiltonian is zero.

2. Newton gravity

We know that the reduced Lagrangian is:

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\phi}^2) + \frac{k}{r}$$

So the equivalent Hamiltonian is:

$$H(q, p, t) = p_r^2 + \frac{p_\phi^2}{r^2} + \frac{c}{r}$$

Then the HJE:

$$\frac{\partial S}{\partial t} + \frac{c}{r} + \left(\frac{\partial S}{\partial r}\right)^2 + \frac{1}{r^2}\left(\frac{\partial S}{\partial \phi}\right)^2 = 0$$

Assume: $S(q, t) = a_1 t + f(r) + g(\phi)$, then:

$$a_1 + \frac{c}{r} + (f')^2 + \frac{1}{r^2}(g')^2 = 0$$

Note that g' is a function of ϕ and f' is a function of r , the equality holds only when:

$$a_1 r^2 + cr + r^2(f')^2 = -(g')^2 = -a_2$$

So:

$$g(\phi) = \sqrt{a_2}t; f'(r) = \sqrt{\frac{-a_2 - a_1 r^2 - cr}{r^2}}$$

It is solvable:

$$\begin{aligned} f(r) = & \frac{1}{2\sqrt{a_1}\sqrt{r(a_1 r + c) + a_2}} \left(r \sqrt{-\frac{r(a_1 r + c) + a_2}{r^2}} \right. \\ & \left(c \tanh^{-1} \left(\frac{2a_1 r + c}{2\sqrt{a_1}\sqrt{r(a_1 r + c) + a_2}} \right) + 2\sqrt{a_1} \left(\sqrt{r(a_1 r + c) + a_2} \right. \right. \\ & \left. \left. - \sqrt{a_2} \tanh^{-1} \left(\frac{2a_2 + cr}{2\sqrt{a_2}\sqrt{r(a_1 r + c) + a_2}} \right) \right) \right) \end{aligned}$$