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PG 插件框架

开源开发实践-第十周

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AGENDA

目 录

- What is a PG Extension
- PG Extension Framework
- Create Your Own Extension
- Test Your Extension





```
        #deselection at the end - add back the deselected mirror modifier object
        mirror_ob.select= 1
        modifier_ob.select=1
        bpy.context.scene.objects.active = modifier_ob
        print("Selected" + str(modifier_ob)) # modifier ob is the active ob
        #mirror_ob.select = 0
        $one = bpy.context.selected_objects[0]
        #bpy.data.objects[one.name].select = 1
    except:
        print("please select exactly two objects, the last one gets the modifier unless its not a mirror")
```

```
----- OPERATOR CLASSES -----
Mirror Tool
```

```
MirrorX(bpy.types.Operator):
    """This adds an X mirror to the selected object"""
    bl_idname = "object.mirror_mirror_x"
    bl_label = "Mirror X"
```

```
classmethod
def poll(self, context):
    return context.active_object is not None
```



What is a PG Extension

What is PG Extension

PG Extension - A modular design

- Postgres is a huge database system consisting of a wide range of data types, functions, features and operators that can be utilized to solve many common to complex problems.
- However, in the world full of complex problems, sometimes these are just not enough depending on the use case complexities.
- Worry not, since Postgres version 9, it is possible to extend Postgres' s existing functionalities with the use of “extensions”



PostgreSQL uses “modular” design, like modular pipe homes in Hong Kong

<https://www.scmp.com/lifestyle/interiors-living/article/2121891/how-hong-kongs-low-cost-housing-pipe-dream-became>



What Extensions Do?

Anything you want ... really

- PostgreSQL source repository provides you with a list of extensions that you can use
- These default extensions allow you to do things like:
 - Check data corruption
 - Analyze query performance
 - Additional index methods
 - New data types
 - New functions to inspect your buffer blocks
 - Encrypt or decrypt user inputs
 - Pre-load data into memory from disk
 - ...much, much more



Benefits of Extension

The Good and the Bad

The Good	The Bad
<ul style="list-style-type: none">• No need to maintain the entire PostgreSQL source repository	<ul style="list-style-type: none">• Cannot change the existing way How PostgreSQL core works
<ul style="list-style-type: none">• No extra effort needed to remain compatible with new PostgreSQL versions	<ul style="list-style-type: none">• Can only be loaded after the PostgreSQL server is started. So it is not possible to use an extension during initdb.
<ul style="list-style-type: none">• Extremely flexible – Load only what you need	



```
        #deselection at the end - add back the deselected mirror modifier object
        mirror_ob.select= 1
        modifier_ob.select=1
        bpy.context.scene.objects.active = modifier_ob
        print("Selected" + str(modifier_ob)) # modifier ob is the active ob
        #mirror_ob.select = 0
        #one = bpy.context.selected_objects[0]
        #bpy.data.objects[one.name].select = 1
    except:
        print("please select exactly two objects, the last one gets the modifier unless its not a mirror")

----- OPERATOR CLASSES -----
Mirror Tool

class MirrorX(bpy.types.Operator):
    """This adds an X mirror to the selected object"""
    bl_idname = "object.mirror_mirror_x"
    bl_label = "Mirror X"

    @classmethod
    def poll(cls, context):
        return context.active_object is not None
```



PG Extension Framework

The Default Extensions

Know what you have first

- All the default PG extensions are located in the **contrib/** folder in your source repository.
- They are by default “**not built**” with the rest of the PostgreSQL modules.
- So, in order to use them, you need to navigate to the “**contrib/**” folder and issue the build yourself
 - `cd contrib`
 - `make`
 - `make install`



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F.46. xml2

<https://www.postgresql.org/docs/current/contrib.html>



2 Ways To Make an Extension

Know what you have first

- An extension can be created using...
 - C Programming language
 - Basically to create one or more additional SQL functions that PG can use to perform certain tasks
 - PL/pgSQL procedural language
 - Basically a collection of SQL instructions to complete certain tasks

```
57@ /*
58 * Function returning data from the shared buffer cache - buffer number,
59 * relation node/tablespace/database/blocknum and dirty indicator.
60 */
61 PG_FUNCTION_INFO_V1(pg_buffercache_pages);
62
63@ Datum
64 pg_buffercache_pages(PG_FUNCTION_ARGS)
65 {
66     FuncCallContext *funcctx;
67     Datum            result;
68     MemoryContext    oldcontext;
69     BufferCachePagesContext *fcctx; /* User function context. */
70     TupleDesc        tupledesc;
71     TupleDesc        expected_tupledesc;
72     HeapTuple        tuple;
73
74     if (SRF_IS_FIRSTCALL())
75     {
76         int i;
77
78         funcctx = SRF_FIRSTCALL_INIT();
```

```
CREATE FUNCTION char_count(TEXT, CHAR)
RETURNS INTEGER
LANGUAGE plpgsql IMMUTABLE STRICT
AS $$
DECLARE
    charCount INTEGER := 0;
    i INTEGER := 0;
    inputText TEXT := $1;
    targetChar CHAR := $2;
BEGIN
    WHILE i <= length(inputText) LOOP
        IF substring( inputText from i for 1) = targetChar THEN
            charCount := charCount + 1;
        END IF;
        i := i + 1;
    END LOOP;

    RETURN(charCount);
END;
$$;
```



PL/pgSQL – Based Extension

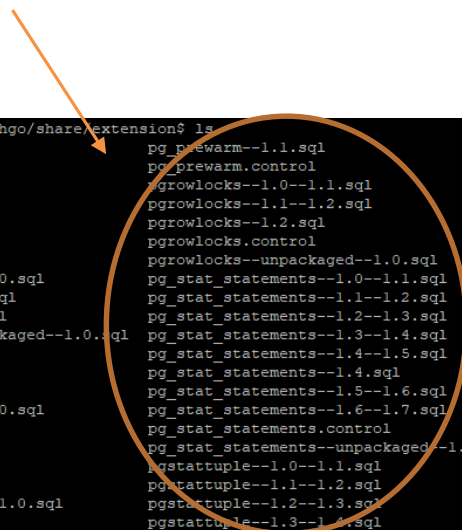
Extensions made in PL/pgSQL

- Each extension is created as a SQL file with suffix “.sql”
- You need to use the name convention:

[name]--version.sql

- For example:
 - pageinspect--1.5.sql
 - dblink--1.2.sql
 - hstore--1.4.sql
- These procedural scripts can be loaded to PG at run time.

These are your PL/pgSQL extensions!



```
caryh@HGFC01:~/highgo/git/postgres.community2/postgres/highgo/share/extension$ ls
adminpack--1.0--1.1.sql      hstore--1.1--1.2.sql      pg_prewarm--1.1.sql
adminpack--1.0.sql          hstore--1.2--1.3.sql      pg_prewarm.control
adminpack--1.1--2.0.sql      hstore--1.3--1.4.sql      pgrowlocks--1.0--1.1.sql
adminpack.control           hstore--1.4--1.5.sql      pgrowlocks--1.1--1.2.sql
amcheck--1.0--1.1.sql        hstore--1.4.sql           pgrowlocks--1.2.sql
amcheck--1.0.sql            hstore--1.5--1.6.sql      pgrowlocks.control
amcheck--1.1--1.2.sql        hstore.control            pgrowlocks--unpacked--1.0.sql
amcheck.control             hstore--unpacked--1.0.sql  pg_stat_statements--1.0--1.1.sql
autoinc--1.0.sql            insert_username--1.0.sql   pg_stat_statements--1.1--1.2.sql
autoinc.control             insert_username.control    pg_stat_statements--1.2--1.3.sql
autoinc--unpacked--1.0.sql   insert_username--unpacked--1.0.sql  pg_stat_statements--1.3--1.4.sql
bloom--1.0.sql              intagg--1.0--1.1.sql      pg_stat_statements--1.4--1.5.sql
bloom.control               intagg--1.1.sql           pg_stat_statements--1.4.sql
btree_gin--1.0--1.1.sql      intagg.control            pg_stat_statements--1.5--1.6.sql
btree_gin--1.0.sql           intagg--unpacked--1.0.sql  pg_stat_statements--1.6--1.7.sql
btree_gin--1.1--1.2.sql      intarray--1.0--1.1.sql    pg_stat_statements.control
btree_gin--1.2--1.3.sql      intarray--1.1--1.2.sql    pg_stat_statements--unpacked--1.0.sql
btree_gin.control           intarray--1.2.sql         pgstattuple--1.0--1.1.sql
btree_gin--unpacked--1.0.sql intarray.control          pgstattuple--1.1--1.2.sql
btree_gist--1.0--1.1.sql     intarray--unpacked--1.0.sql  pgstattuple--1.2--1.3.sql
btree_gist--1.1--1.2.sql     isn--1.0--1.1.sql         pgstattuple--1.3--1.4.sql
```

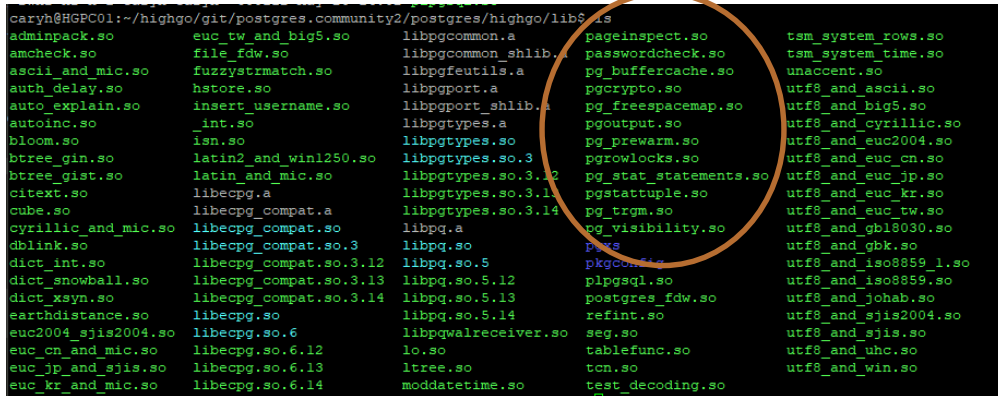
PL/pgSQL Extensions are installed to “\$INSTALLDIR/share/extension”

C-Based Extension

Extensions made in C

- An extension can be written in “C” or in a procedural language called “PL/pgSQL”
- A C-based extension is built into a “shared library” denoted with suffix “.so”
- For example:
 - pgcrypto.so
 - pg_buffercache.so
 - pg_prewarm.so
- C-based extensions normally provide more complex functionalities to PostgreSQL comparing to PL/pgSQL-based extensions
- And PG can dynamically load them at run time.

These are your C extensions!



```
caryh@HGFC01:~/highgo/git/postgres.community2/postgres/highgo/lib$ ls
adminpack.so      euc_tw_and_big5.so  libpgcommon.a      pageinspect.so      tsm_system_rows.so
amcheck.so        file_fdw.so         libpgcommon.shlib. passwordcheck.so     tsm_system_time.so
ascii_and_mic.so  fuzzystrmatch.so   libpgfeutils.a     pg_buffercache.so   unaccent.so
auth_delay.so     hstore.so          libpgport.a        pgcrypto.so         utf8_and_ascii.so
auto_explain.so   insert_username.so  libpgport.shlib.a  pg_freespacemap.so  utf8_and_big5.so
autoinc.so        _int.so            libpgtypes.a       pgoutput.so         utf8_and_cyrillic.so
bloom.so          isn.so             libpgtypes.so.3    pg_prewarm.so       utf8_and_euc2004.so
btree_gin.so      latin2_and_win1250.so libpgtypes.so.3.12 pgrowlocks.so       utf8_and_euc_cn.so
btree_gist.so     latin_and_mic.so   libpgtypes.so.3.14 pg_stat_statements.so utf8_and_euc_jp.so
citext.so         libecpg.a          libpgtypes.so.3.1  pgstattuple.so      utf8_and_euc_kr.so
cube.so           libecpg_compat.a   libpgtypes.so.3.14 pg_trgm.so          utf8_and_euc_tw.so
cyrillic_and_mic.so libecpg_compat.so  libpq.a            pg_visibility.so    utf8_and_gbk.so
dblink.so         libecpg_compat.so.3 libpq.so            pgsync.so          utf8_and_iso8859_1.so
dict_int.so       libecpg_compat.so.3.12 libpq.so.5         pkgconf.so         utf8_and_iso8859.so
dict_snowball.so  libecpg_compat.so.3.13 libpq.so.5.12     postgres_fdw.so    utf8_and_johab.so
dict_xsyn.so      libecpg_compat.so.3.14 libpq.so.5.13     refint.so          utf8_and_sjis2004.so
earthdistance.so  libecpg.so         libpq.so.5.14     seg.so             utf8_and_uhc.so
euc_cn_and_mic.so libecpg.so.6       libpqwalreceiver.so tcn.so            utf8_and_win.so
euc_jp_and_sjis.so libecpg.so.6.12   lo.so              test_decoding.so
euc_kr_and_mic.so libecpg.so.6.13   moddatetime.so
```

C Extensions are installed to “\$INSTALLDIR/lib”



C-Based Extension - cont.

Extensions made in C

- Though most extension logics are written in “C”, it still needs to have some “SQL” to set up your new logics.
- For example, you define a new function in C, but you need to run “**CREATE FUNCTION**” sql commands to PG to register your new function...
- In other words...
 - A C-based extension still requires its own “.sql” scripts to act as entry point to your new C function.
 - A PL/pgSQL-based extension does not really require to have any C implementations because it is possible to implement everything using the “.sql” scripts



Example: pg_buffercache

An extension to see buffer manager status

- This extension has both “C” and “sql” part of implementation

The Makefile to build the shared library, pg_buffercache.so

The “.sql” driver scripts including all previous versions

The *control* file. Will explain later

The *source* file

```
caryh@HGPC01:~/highgo/git/postgres.community2/postgres/contrib/pg_buffercache$ ls
Makefile                                pg_buffercache.control
pg_buffercache--1.0--1.1.sql            pg_buffercache_pages.c
pg_buffercache--1.1--1.2.sql            pg_buffercache_pages.o
pg_buffercache--1.2--1.3.sql            pg_buffercache.so
pg_buffercache--1.2.sql                  pg_buffercache--unpacked--1.0.sql
```

contrib/pg_buffercache



The Control File – pg_buffercache example

The Information about your extension

- The control file is **required**, and it acts like a meta data for your extension.
- It follows this name convention
[**name**].control
- It tells PG:
 - **comment**: The description of what your extension does
 - **default_version**: the default version of extension to load
 - **module_pathname**: where the C shared library files are located (without .so). Use \$libdir variable here.
 - **relocatable**: whether the extension can be relocated. Put true here.

```
pg_buffercache extension
comment = 'examine the shared buffer cache'
default_version = '1.3'
module_pathname = '$libdir/pg_buffercache'
relocatable = true
```



The SQL File – pg_buffercache example

The entry point to your extension

- After PG figures out the version information about the extension, it will first load your C shared library (if required) and then your .sql entry point script.
- In this script:
 - You want to put logics on how to properly use your extension
 - You want to hook up PG with the new C functions you created
 - You want to limit the script to run only when it is loaded via “CREATE EXTENSION”
 - Anything you want PG to do...really.



The SQL File - pg_buffercache example

The entry point to your extension

Limit the script to run only when
loaded from "CREATE EXTENSION"

Tell PG about a new SQL function
defined in the C shared library called
"pg_buffercache_pages()"

Create a VIEW to beautify the output
from pg_buffercache_pages()

Set restriction on function visibility if
required

```
-- complain if script is sourced in psql, rather than via CREATE EXTENSION
\echo Use "CREATE EXTENSION pg_buffercache" to load this file. \quit

-- Register the function.
CREATE FUNCTION pg_buffercache_pages()
RETURNS SETOF RECORD
AS 'MODULE_PATHNAME', 'pg_buffercache_pages'
LANGUAGE C PARALLEL SAFE;

-- Create a view for convenient access.
CREATE VIEW pg_buffercache AS
SELECT P.* FROM pg_buffercache_pages() AS P
(bufferid integer, relfilenode oid, reltablespace oid, reldatabase oid,
relforknumber int2, relblocknumber int8, isdirty bool, usagecount int2,
pinning_backends int4);

-- Don't want these to be available to public.
REVOKE ALL ON FUNCTION pg_buffercache_pages() FROM PUBLIC;
REVOKE ALL ON pg_buffercache FROM PUBLIC;
```

contrib/pg_buffercache/pg_buffercache—1.2.sql



The source file - pg_buffercache example

The entry point to your extension

You have to put the keyword
“*PG_MODULE_MAGIC*” macro on your C file to
indicate that this is an extension's C file

```
20
21 PG_MODULE_MAGIC;
22
```

*This is the implementation of the new
SQL function that your extension will
provide*

*Remember, we register this file in the
.sql script?*

```
57 /*
58  * Function returning data from the shared buffer cache - buffer number,
59  * relation node/tablespace/database/blocknum and dirty indicator.
60  */
61 PG_FUNCTION_INFO_V1(pg_buffercache_pages);
62
63 Datum
64 pg_buffercache_pages(PG_FUNCTION_ARGS)
65 {
66     FuncCallContext *funcctx;
67     Datum          result;
68     MemoryContext oldcontext;
69     BufferCachePagesContext *fctx; /* User function context. */
70     TupleDesc      tupledesc;
71     TupleDesc      expected_tupledesc;
72     HeapTuple      tuple;
73
74     if (SRF_IS_FIRSTCALL())
75     {
```

contrib/pg_buffercache/pg_buffercache.c



Loading an Extension

Use “CREATE/DROP EXTENSION” Syntax

- Now that you have installed all the default extensions from PG, you are able to use them in your psql session
- If you don't know the name of extension, you can use the following to find out:

`SELECT pg_available_extensions();`

`SELECT pg_available_extension_versions();`

- Use “CREATE EXTENSION [\$name]” syntax to load an extension to PG, where \$name is the name of the extension without any suffix like (.so) or (.sql).

- For example:

`CREATE/DROP EXTENSION pg_buffercache;`

```
postgres=# SELECT pg_available_extensions();
               pg_available_extensions
-----
(pg_trgm,1.4,"text similarity measurement and index searching based on trigrams")
(pg_stat_statements,1.7,"track execution statistics of all SQL statements executed")
(earthdistance,1.1,"calculate great-circle distances on the surface of the Earth")
(btrees_gin,1.3,"support for indexing common datatypes in GIN")
(intarray,1.2,"functions, operators, and index support for 1-D arrays of integers")
(insert_username,1.0,"functions for tracking who changed a table")
(file_fdw,1.0,"foreign-data wrapper for flat file access")
(seg,1.3,"data type for representing line segments or floating-point intervals")
(unaccent,1.1,"text search dictionary that removes accents")
(dblink,1.2,"connect to other PostgreSQL databases from within a database")
(dict_xsyn,1.0,"text search dictionary template for extended synonym processing")
```

```
postgres=# SELECT pg_available_extension_versions();
               pg_available_extension_versions
-----
(pg_trgm,1.3,t,t,,,"text similarity measurement and index searching based on trigrams")
(pg_trgm,1.4,t,t,,,"text similarity measurement and index searching based on trigrams")
(pg_stat_statements,1.4,t,t,,,"track execution statistics of all SQL statements executed")
(pg_stat_statements,1.6,t,t,,,"track execution statistics of all SQL statements executed")
(pg_stat_statements,1.7,t,t,,,"track execution statistics of all SQL statements executed")
(pg_stat_statements,1.5,t,t,,,"track execution statistics of all SQL statements executed")
(earthdistance,1.1,t,t,,(cube),"calculate great-circle distances on the surface of the Earth")
(btrees_gin,1.0,t,t,,,"support for indexing common datatypes in GIN")
(btrees_gin,1.1,t,t,,,"support for indexing common datatypes in GIN")
(btrees_gin,1.2,t,t,,,"support for indexing common datatypes in GIN")
```

```
postgres=# CREATE EXTENSION pg_buffercache;
CREATE EXTENSION
```



```
        #deselection at the end - add back the deselected mirror modifier object
        mirror_ob.select= 1
        modifier_ob.select=1
        bpy.context.scene.objects.active = modifier_ob
        print("Selected" + str(modifier_ob)) # modifier ob is the active ob
        #mirror_ob.select = 0
        $one = bpy.context.selected_objects[0]
        #bpy.data.objects[one.name].select = 1
    except:
        print("please select exactly two objects, the last one gets the modifier unless its not a mod")
```

```
----- OPERATOR CLASSES -----
Mirror Tool
```

```
MirrorX(bpy.types.Operator):
    """This adds an X mirror to the selected object"""
    bl_idname = "object.mirror_mirror_x"
    bl_label = "Mirror X"
```

```
classmethod
def poll(cls, context):
    return context.active_object is not None
```



Test Your Extension



Simple Extension Example - char_count

Simple Extension - char_count

- Let's create a simple extension that provides a new SQL function:

integer **char_count**(text, char)

- It will count the number of occurrence of "char" in the string "text" and returns the count to the caller

For example:

```
SELECT char_count('aaaabbbbbbbcc1111222222233333335555590', 'x');
char_count
-----
0
(1 row)

SELECT char_count('aaaabbbbbbbcc1111222222233333335555590', 'c');
char_count
-----
2
(1 row)
```



Simple Extension Example - char_count

Simple Extension - char_count

- **Step 1:** Create your own contrib folder and change to the new directory
 - `mkdir contrib/char_count`
 - `cd contrib/char_count`
- **Step 2:** Create these folders in your extension folder to hold regression test cases
 - `mkdir sql`
 - `mkdir expected`



Simple Extension Example - char_count

Simple Extension - char_count

- **Step 3:** Create a control file for your extension with these contents:
 - char_count.control

```
# char_count extension
comment = 'function to count number of specified characters'
default_version = '1.0'
module_pathname = '$libdir/char_count'
relocatable = true
```



Simple Extension Example - char_count

Simple Extension - char_count

- Step 4: Create a SQL driver script for char_count. Start with version 1.0
 - char_coun--1.0.sql

PL/pgSQL Language

```
\echo Use "CREATE EXTENSION char_count" to load this file. \quit
CREATE FUNCTION char_count(TEXT, CHAR)
RETURNS INTEGER
LANGUAGE plpgsql IMMUTABLE STRICT
AS $$
    DECLARE
        charCount INTEGER := 0;
        i INTEGER := 0;
        inputText TEXT := $1;
        targetChar CHAR := $2;
    BEGIN
        WHILE i <= length(inputText) LOOP
            IF substring( inputText from i for 1) = targetChar THEN
                charCount := charCount + 1;
            END IF;
            i := i + 1;
        END LOOP;

        RETURN(charCount);
    END;
$$;
```

C Language

```
\echo Use "CREATE EXTENSION char_count" to load this file. \quit
CREATE FUNCTION char_count(TEXT, TEXT) RETURNS INTEGER
AS '$libdir/char_count'
LANGUAGE C IMMUTABLE STRICT
```



Simple Extension Example - char_count

Simple Extension - char_count

- Step 5: Create a Makefile for char_count
 - This Makefile is relatively simple
 - It is simply a bunch of variable declaration to tell the main Makefile what to do.

You need to put one more line here to specify the list of c files (without the .c prefix) here.

PL/pgSQL Language

```
# contrib/char_count/Makefile

EXTENSION = char_count
DATA = char_count--1.0.sql
PGFILEDESC = "char_count - count number of specified character"
REGRESS = char_count

ifdef USE_PGXS
PG_CONFIG = pg_config
PGXS := $(shell $(PG_CONFIG) --pgxs)
include $(PGXS)
else
subdir = contrib/char_count
top_builddir = ../..
include $(top_builddir)/src/Makefile.global
include $(top_srcdir)/contrib/contrib-global.mk
endif
```

C Language

```
MODULES = char_count
EXTENSION = char_count
DATA = char_count--1.0.sql
PGFILEDESC = "char_count - count number of specified character"
REGRESS = char_count

ifdef USE_PGXS
PG_CONFIG = pg_config
PGXS := $(shell $(PG_CONFIG) --pgxs)
include $(PGXS)
else
subdir = contrib/char_count
top_builddir = ../..
include $(top_builddir)/src/Makefile.global
include $(top_srcdir)/contrib/contrib-global.mk
endif
```




Simple Extension Example - char_count

Simple Extension - char_count

- Step 5 - 1 (C Language Only): Create the char_count.c source file with the implementation

This does the same thing as the PL/pgSQL language script we defined earlier but done in C.

```
#include "postgres.h"
#include "fmgr.h"
#include "utils/builtins.h"

PG_MODULE_MAGIC;

PG_FUNCTION_INFO_V1(char_count_c);

Datum
char_count_c(PG_FUNCTION_ARGS)
{
    int charCount = 0;
    int i = 0;
    text * inputText = PG_GETARG_TEXT_PP(0);
    text * targetChar = PG_GETARG_TEXT_PP(1);

    int inputText_sz = VARSIZE(inputText)-VARHDRSZ;
    int targetChar_sz = VARSIZE(targetChar)-VARHDRSZ;
    char * cp_inputText = NULL;
    char * cp_targetChar = NULL;

    if ( targetChar_sz > 1 )
    {
        elog(ERROR, "arg1 must be 1 char long");
    }

    cp_inputText = (char *) palloc ( inputText_sz + 1);
    cp_targetChar = (char *) palloc ( targetChar_sz + 1);
    memcpy(cp_inputText, VARDATA(inputText), inputText_sz);
    memcpy(cp_targetChar, VARDATA(targetChar), targetChar_sz);

    elog(INFO, "arg0 length is %d, value %s", (int)strlen(cp_inputText), cp_inputText );
    elog(INFO, "arg1 length is %d, value %s", (int)strlen(cp_targetChar), cp_targetChar );

    while ( i < strlen(cp_inputText) )
    {
        if( cp_inputText[i] == cp_targetChar[0] )
            charCount++;
        i++;
    }

    pfree(cp_inputText);
    pfree(cp_targetChar);
    PG_RETURN_INT32(charCount);
}
```



Simple Extension Example - char_count

Simple Extension - char_count

- **Step 6:** Build and install the extension within the char_count folder.
 - make
 - make install
- **Step 7:** Login to PG and use the new char_count extension

```
carytest=# CREATE EXTENSION char_count;  
CREATE EXTENSION  
carytest=# select char_count('111111112222355556','1');  
char_count  
-----  
                8  
(1 row)  
carytest=#
```

That's It!



```
        #deselection at the end - add back the deselected mirror modifier object
        mirror_ob.select= 1
        modifier_ob.select=1
        bpy.context.scene.objects.active = modifier_ob
        print("Selected" + str(modifier_ob)) # modifier ob is the active ob
        #mirror_ob.select = 0
        #one = bpy.context.selected_objects[0]
        #bpy.data.objects[one.name].select = 1
    except:
        print("please select exactly two objects, the last one gets the modifier unless its not a mirror")
```

```
----- OPERATOR CLASSES -----
Mirror Tool
```

```
class MirrorX(bpy.types.Operator):
    """This adds an X mirror to the selected object"""
    bl_idname = "object.mirror_mirror_x"
    bl_label = "Mirror X"
```

```
    classmethod
    def poll(cls, context):
        return context.active_object is not None
```



Create Test Cases For Extension



Create Test Case for char_count example

Simple Extension - char_count

- **Step 1:** Navigate to the “sql” folder we created earlier in last chapter
 - cd contrib/char_count/sql

- **Step 2:** Create new test `char_count.sql`

```
CREATE EXTENSION char_count;
SELECT char_count('aaaabbbbbbbcc','a');
SELECT char_count('aaaabbbbbbbcc','b');
SELECT char_count('aaaabbbbbbbcc','c');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','x');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','c');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','b');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','5');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','3');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','2');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','1');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','0');
SELECT char_count('aaaabbbbbbbcc11112222223333335555590','asd');
```

Note that we specify the name of our test in the Makefile already `REGRESS = char_count`



Create Test Case for char_count example

Simple Extension - char_count

- **Step 3:** In the char_count folder, run the regression test:
 - make installcheck
 - And you will find that the test will fail at first because we have not put our expected outputs to the “expected” folder
 - A new folder called “results” will be created that contains the results of the execution of the specified script



Create Test Case for char_count example

Simple Extension - char_count

- **Step 4:** Examine the results folder and make sure the output is right
 - The function should count number of characters correctly
- **Step 5:** Copy the result file to the expected folder.
 - cp char_count/results/char_count.out char_count/expected

```
CREATE EXTENSION char_count;
SELECT char_count('aaaabbbbbbbcc','a');
char_count
-----
4
(1 row)

SELECT char_count('aaaabbbbbbbcc','b');
char_count
-----
7
(1 row)

SELECT char_count('aaaabbbbbbbcc','c');
char_count
-----
2
(1 row)

SELECT char_count('aaaabbbbbbbcc11112222223333335555590','x');
char_count
-----
0
(1 row)

SELECT char_count('aaaabbbbbbbcc11112222223333335555590','c');
char_count
-----
2
(1 row)
```

That's It!

瀚高
HIGH GO



融知与行 瀚且高远
THANKS