## **Queueing Modeling**

The arrival of transactions to the system can be regarded as a Poisson process with parameter  $\lambda$ . The transactions are divided into two parts, intra-shard transactions and cross-shard transactions. For a balanced sharding scheme, the probability of a transaction involving n accounts being an intra-shard transaction can be calculated as

$$P_{\text{intra}} = \frac{1}{k^{n-1}}.$$

Thus, the arrival rate of intra-shard transactions  $\lambda_{int}$  and cross-shard transactions  $\lambda_{cr}$  can be determined by

$$\lambda_{\text{int}} = \lambda P_{\text{intra}} = \frac{\lambda}{k^{n-1}};$$
  
$$\lambda_{\text{cr}} = \lambda \left(1 - P_{\text{intra}}\right) = \lambda \left(1 - \frac{1}{k^{n-1}}\right).$$

Suppose that on average, the number of the input accounts is x. Then the rate of generating the first-phase subtransactions is

$$\lambda_{\text{sub}_1} = x\lambda_{\text{cr}} = x\lambda\left(1 - \frac{1}{k^{n-1}}\right).$$

Now consider an arbitrary shard  $i \in \{1, 2, \cdots, k\}$ . The mining process of shard i is modelled as an M/M/1 queue. Due to the homogeneity assumption of those shards, one can denote the service rate of each shard as  $\mu$  and the shards share the same arrival rate, denoted by  $\lambda_0$ .

When the system attains its statistical equilibrium, as shown in [1], pp. 42, the departure process of a M/M/1 queue is the same Poisson as the arrival process, from which we can deduct that the rate of generating the second-phase subtransactions  $\lambda_{\rm sub_2}$  satisfies that

$$\lambda_{\text{sub}_2} = (n-x)\lambda_{\text{sub}_1} = (n-x)x\lambda\left(1-\frac{1}{k^{n-1}}\right).$$

Notice that,  $\lambda_{\text{sub}_2}$  also serves as an input sequence. So for shard i, along with the homogeneous assumption, we have

$$\lambda_0(k) = \frac{\lambda_{\text{int}} + \lambda_{\text{cr}} + \lambda_{\text{sub}_2}}{k}$$
$$= \frac{1}{k^n} + x(1+n-x)\left(\frac{1}{k} - \frac{1}{k^n}\right).$$

Consider the growth of  $\lambda_0$ , we have

$$\lambda_0(k+1) - \lambda_0(k) = \frac{-B_{n,x}(k+1)^{n-1}k^{n-1} + (B_{n,x}-1)\left[(k+1)^n - k^n\right]}{(k+1)^nk^n} < 0$$

as  $k \to \infty$ , where  $B_{n,x} = x(1 + n - x) > 0$ . This indicates that when k is sufficiently large,  $\lambda_0$  will decrease as k gets bigger.

Now we can calculate the expectation of the waiting time  $W_q$  as [1], pp. 37,

$$W_q = \frac{1}{\mu - \lambda_0} - \frac{1}{\mu}$$

If we consider the variation of  $W_q$  with  $\lambda_0$ ,

$$\frac{\mathrm{d}W_q}{\mathrm{d}\lambda_0} = \frac{1}{(\mu - \lambda_0)^2} > 0$$

So minimizing  $W_q$  is the same to minimize  $\lambda_0$ . And since we have known that when k is sufficiently large,  $\lambda_0$  decrease as k tends to infinity, one can conclude that if we want to shorten the waiting time  $W_q$ , we only need to increase the number of shards, i.e. integer k.

## References

[1] U. N. Bhat, *An Introduction to Queueing Theory*, ser. Statistics for Industry and Technology. Boston: Birkhäuser Boston, 2008.