1 One

1.1 Introduction

The resultant vector of addition is called the sum of the original vectors, and the rule for their combination is called the $parallelogram\ law$.

Parallelogram Law for Vector Addition The sum of two vectors x and y that act at the same point P is the vector beginning at P that is represented by the diagonal of parallelogram having x and y as adjacent sides. In x + y, let $x = (a_1, a_2)$ and $y = (b_1, b_2)$. Then $x + y = (a_1 + b_1, a_2 + b_2)$.

Scalar Multiplication Scalar multiplication consists of multiplying the vector by a real number. If the vector x is represented by an arrow, then for any real number t, the vector tx is represented by an arrow in the same direction if $t \geq 0$ and in the opposite direction if t < 0. The length of the arrow tx is abst times the length of the arrow x. Two nonzero vectors x and y are called parallel if y = tx for some nonzero real number t.

Properties:

- 1. For all vectors x and y, x + y = y + x.
- 2. For all vectors x, y, and z, (x + y) + z = x + (y + z).
- 3. There exists a vector denoted 0 such that x + 0 = x for each vector x.
- 4. For each vector x, there is a vector y such that x + y = 0.
- 5. For each vector x, 1x = x.
- 6. For each pair of real numbers a and b and each vector x, (ab)x = a(bx).
- 7. For each real number a and each pair of vectors x and y, a(x+y) = ax + ay.
- 8. For each pair of real numbers a and b and each vector x, (a + b)x = ax + bx.

Equation of a Line The equation of a line through A and B where u and v are the vectors beginning at O to A and B. Thus an equation of the line through A and B is x = u + t(u - v).

1.2 Vector Spaces

A vector space (or linear space) \mathbf{V} over a field. F consists of a set on which two operations (called addition and scalar multiplication, respectively) are defined so that for each pair of elements x, y, in \mathbf{V} there is a unique element x + y in \mathbf{V} , and for each element a in F and each element x in \mathbf{V} there is a unique element ax in \mathbf{V} , such that the following conditions hold.

- (VS 1) For all x, y in $\mathbf{V}, x + y = y + x$ (commutativity of addition)
- (VS 2) For all x, y, z in \mathbf{V} , (x + y) + z = x + (y + z) (associativity of addition).
- (VS 3) There exists an element in V denoted by 0 such that x + 0 = x for each x in V.
- (VS 4) For each element x in V there exists an element y in V such that x + y = 0.
- (VS 5) For each element x in \mathbf{V} , 1x = x.
- (VS 6) For each pair of elements a, b in F and each element x in V, (ab)x = a(bx).
- (VS 7) For each element a in F and each pair of elements x, y in \mathbf{V} , a(x+y) = ax + ay.
- (VS 8) For each pair of elements a, b in F and each element x in \mathbf{V} , (a+b)x = ax + bx.

An object of form $(a_1, a_2, ..., a_n)$, where the entries $a_1, a_2, ..., a_n$ are elements of a field F, is called an n-tuple with entries from F. The elements $a_1, a_2, ..., a_n$ are called the entries or components of the n-tuple. Two n-tuples $(a_1, a_2, ..., a_n)$ and $(b_1, b_2, ..., b_n)$ with entries from a field F are called equal if $a_i = b_i$ for i = 1, 2, ..., n.

An $m \times n$ matrix with entries from a field F is a rectangular array of the form

$$\begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

where each entry a_{ij} $(1 \le i \le m, 1 \le j \le n)$ is an element of F. The entries a_{ij} with i = j are the diagonal entries of the matrix. The entries $a_{i1}, a_{i2}, ..., a_{in}$ compose the ith row of the matric, and the entries $a_{1j}, a_{2j}, ..., a_{mj}$ compose the jth column of the matrix.

If the number of rows and columns of a matrix are equal, the matrix is called square. Two $m \times n$ matrices A and B are called equal if all their corresponding entries are equal, that is, if $A_{ij} = B_{ij}$ for $1 \le i \le m$ and $1 \le j \le n$.

Definition 1 Matrix Addition and Scalar Multiplication For $A, B \in M_{m \times n}(F)$ and $c \in F$,

$$(A+B)_i j = A_i j + B_i j and (cA)_i j = cA_i j$$

for $1 \le i \le m$ and $1 \le j \le n$.

Theorem 1 If x, y, and z are vectors in a vector space \mathbf{V} such that x + z = y + z, then x = y. Proof. There exists a vector v in \mathbf{V} such that z + v = 0 (VS 4). Thus

$$x = x + 0 = x + (z + v) = (x + z) + v$$
$$= (y + z) + v = y + (z + v) = y + 0 = y$$

by (VS 2) and (VS 3).

Theorem 2 In any vector space V, the following statements are true:

- a) $\theta x = 0$ for each $x \in V$.
- b) (-a)x = -(ax) = a(-x) for each $a \in F$ and each $x \in V$.
- c) a0 = 0 for each $a \in F$.

1.3 Subspaces

Definition 2 A subset W of a vector space V over a field F is called a **subspace** of V if W is a vector space over F with the operations of addition and scalar multiplication defined on V.

In any vector space V, note that V and $\{0\}$ are subspaces. The latter is called the **zero subspace** of V.

Theorem 3 Let V be a vector space and W a subset of V. Then W is a subspace of V if and only if the following three conditions hold for the operations defined in V.

- (a) $0 \in W$.
- (b) $x + y \in \mathbf{W}$ whenever $x \in \mathbf{W}$ and $y \in \mathbf{W}$.
- (c) $cx \in \mathbf{W}$ whenever $c \in F$ and $x \in \mathbf{W}$.

The **transpose** A^t of an $m \times n$ matrix A is the $n \times m$ matrix obtained from A by interchanging the rows with the columns; that is, $(A^t)_i j = A_j i$. A **symmetric matrix** is a matrix A such that $A^t = A$.

Theorem 4 Any intersection of subspaces of a vector space V is a subspace of V.

Definition 3 If S_1 and S_2 are nonempty subsets of a vector space V, then the sum of S_1 and S_2 , denoted $S_1 + S_2$, is the set $\{x + y : x \in S_1 \text{ and } y \in S_2\}$.

Definition 4 A vector space V is called the direct sum of W_1 and W_2 if W_1 and W_2 are subspaces of V such that $W_1 \cap W_2 = \{0\}$ and $W_1 + W_2 = V$. We denote that V is the direct sum of W_1 and W_2 by writing $V = W_1 \oplus W_2$.

1.4 Linear Combinations and Systems of Linear Equations

Definition 5 Let V be a vector space and S a nonempty subset f V. A vector $v \in V$ is called a linearcombination of vectors of S if there exist a finite number of vectors $u_1, u_2, ..., u_n$ in S and scalars $a_1, a_2, ..., a_n$ in F such that $v = a_1u_1 + a_2u_2 + \cdots + a_nu_n$. In this case we also say that v is a linear combination of $u_1, u_2, ..., a_n$ the coefficients of the linear combination.

Definition 6 Span Let S be a nonempty subset of a vector space V. The span of S, denoted span(S), is the set consisting of all linear combinations of the vectors in S. For convenience, we define $\text{span}(\emptyset) = \{0\}$.

Theorem 5 The span of any subset S of a vector space V is a subspace of V. Moreover, any subspace of V that contains S must also contain the span of S.

Definition 7 A subset S of a vector space \mathbf{V} generates (or spans) \mathbf{V} if $\operatorname{span}(S) = \mathbf{V}$. In this case, we also say that the vectors of S generate (or span) \mathbf{V} .

1.5 linear dependence and span

A set of vectors is said to be linearly dependent if at least one of the vectors in the set can be defined as a linear combination of the others. If this is not true, the vectors are said to be linearly independent.

The span of a set S of vectors in vector space is the smallest linear subspace that contains the set.

1.6 linear equations

A linear equation is an equation that may be put in the form with variables and coefficients, which are often real numbers. The coefficients are considered the parameters of the equation, and can be arbitrary expressions.

2 Two

2.1 bases

A set B of elements in a vector space \mathbf{V} is called a basis if every element of \mathbf{V} may be written in a unique way as a linear combination of elements of B.

2.2 coordinates

A coordinate vector is a representation of a vector as an ordered list of numbers that describes the vector in terms of a particular ordered basis.

2.3 dimension

3 Three

3.1 linear transformations

A linear map is a mapping $V \to W$ between two modules that preserves the operations of addition and scalar multiplication. When V = W, we call this an endomorphism of V.

3.2 rank

The rank of a matrix is the dimension of the vector space generated by its columns.

3.3 change of coordinate matrices

- 4 Four
- 4.1 matrices
- 4.2 systems of linear equations

5 Five

- 5.1 determinants
- 5.2 characteristic polynomial
- 5.3 eigenvalues and eigenvectors

Vectors that do not change span after a linear transformation.

- 6 Six
- 6.1 invariant subspaces
- 6.2 Cayley-Hamilton Theorem