

in arch/arm/include/asm/cputype.h

```
1. #define read_cpuid(reg) \
2.     ({ \
3.         unsigned int __val; \
4.         asm("mrc      p15, 0, %0, c0, c0, " __stringify(reg) \
5.             : "=r" (__val) \
6.             : \
7.             : "cc"); \
8.         __val; \
9.     })
```

mrc p15, 0, **register**, c0, c0, **X**

从CP15的c0中读取 X 编号的register到ARM 主 register中(R0-R15)

```

1.  #define CPUID_ID          0
2.  #define CPUID_CACHETYPE  1
3.  #define CPUID_TCM         2
4.  #define CPUID_TLBTYPE    3
5.  #define CPUID_MPUIR      4
6.  #define CPUID_MPIDR      5
7.  #define CPUID_REVIDR     6
8.
9.  static inline unsigned int __attribute_const__ read_cpuid_id(void)
10. {
11.     return read_cpuid(CPUID_ID);
12. }
13.
14. static inline unsigned int __attribute_const__ read_cpuid_cachetype(void)
15. {
16.     return read_cpuid(CPUID_CACHETYPE);
17. }
18.
19. static inline unsigned int __attribute_const__ read_cpuid_tcmstatus(void)
20. {
21.     return read_cpuid(CPUID_TCM);
22. }
23.
24. static inline unsigned int __attribute_const__ read_cpuid_mpidr(void)
25. {
26.     return read_cpuid(CPUID_MPIDR);
27. }

```

比如CPUID_MPIDR(5)是Multiprocessor Affinity Register.

mrc p15, 0, <Rt>, c0, c0, 5 ; Read Multiprocessor Affinity Register

