

in lib/Kconfig

```
1. config ARCH_HAS_SG_CHAIN
2.     def_bool n
```

CONFIG_ARCH_HAS_SG_CHAIN=y

表示scatterlist支持chain

in include/linux/linux/scatterlist.h

```
1. static inline void sg_chain(struct scatterlist *prv, unsigned int prv_nents,
2.                             struct scatterlist *sgl)
3. {
4.     #ifndef CONFIG_ARCH_HAS_SG_CHAIN
5.         BUG();
6.     #endif
7.
8.     /*
9.      * offset and length are unused for chain entry. Clear them.
10.    */
11.    prv[prv_nents - 1].offset = 0;
12.    prv[prv_nents - 1].length = 0;
13.
14.    /*
15.     * Set lowest bit to indicate a link pointer, and make sure to clear
16.     * the termination bit if it happens to be set.
17.    */
18.    prv[prv_nents - 1].page_link = ((unsigned long) sgl | 0x01) & ~0x02;
19. }
```

如果CONFIG_ARCH_HAS_SG_CHAIN=n , 则invoke sg_chain()完全非法！

```

1.  /**
2.   * sg_last - return the last scatterlist entry in a list
3.   * @sgl:      First entry in the scatterlist
4.   * @nents:     Number of entries in the scatterlist
5.   *
6.   * Description:
7.   *   Should only be used casually, it (currently) scans the entire list
8.   *   to get the last entry.
9.   *
10.  *   Note that the @sgl@ pointer passed in need not be the first one,
11.  *   the important bit is that @nents@ denotes the number of entries that
12.  *   exist from @sgl@.
13.  *
14.  */
15. struct scatterlist *sg_last(struct scatterlist *sgl, unsigned int nents)
16. {
17. #ifndef CONFIG_ARCH_HAS_SG_CHAIN
18.     struct scatterlist *ret = &sgl[nents - 1];
19. #else
20.     struct scatterlist *sg, *ret = NULL;
21.     unsigned int i;
22.
23.     for_each_sg(sgl, sg, nents, i)
24.         ret = sg;
25.
26. #endif
27. #ifdef CONFIG_DEBUG_SG
28.     BUG_ON(sgl[0].sg_magic != SG_MAGIC);
29.     BUG_ON(!sg_is_last(ret));
30. #endif
31.     return ret;
32. }

```

如果不支持ARCH_HAS_SG_CHAIN,则sgl就是一个array,获取最后一个entry就非常简单;但如果ARCH_HAS_SG_CHAIN enable,则sgl完全可能是多个sub-array chain而成,所以只能enumerate而获得最后一个entry。