

```

1.      i2c3: i2c@d4033000 {
2.          pinctrl-0 = <&i2c4_pins>;
3.          pinctrl-names = "default";
4.          status = "okay";
5.          polytouch: edt-ft5x06@38 {
6.              compatible = "edt,edt-ft5x06";
7.              reg = <0x38>;
8.              pinctrl-names = "default";
9.              interrupt-parent = <&gpio0>;
10.             interrupts = <35 0>;
11.             num-x = <1024>;
12.             num-y = <600>;
13.             invert-y = <1>;
14.             invert-x = <0>;
15.             reset-gpios = <&gpio0 36 0>;
16.         };
17.     };

```

interrupt-parent = <&gpio0>;

interrupts = <35 0>;

in drivers/gpio/gpio-pxa.x

```
const struct irq_domain_ops pxa_irq_domain_ops = {
```

```
    .map      = pxa_irq_domain_map,
```

```
    .xlate    = irq_domain_xlate_twocell,
```

```
};
```

即对

```
interrupts = <35 0>;
```

2个参数指定一个gpio的中断

```
1.      gpio@d4019000 {
2.          compatible = "marvell,peg-gpio";
3.          #address-cells = <0x2>;
4.          #size-cells = <0x2>;
5.          reg = <0x0 0xd4019000 0x0 0x1000>;
6.          gpio-controller;
7.          #gpio-cells = <0x2>;
8.          interrupts = <0x0 0x24 0x4 0x0 0x77 0x4 0x0 0x78 0x4 0x0 0x79 0x4
0x0 0x7a 0x4 0x0 0x7b 0x4 0x0 0xdd 0x4 0x0 0xde 0x4>;
9.          interrupt-names = "gpio_mux";
10.         interrupt-controller;
11.         #interrupt-cells = <0x2>;
12.
13.         .....
14.
15.     };
```

这里的

```
#interrupt-cells = <0x2>;
```

就决定了引用gpio interrupt的format,2个数字指定gpio interrupt。

对这2个数字解释的是irq_domain_xlate_twocell() function。

in kernel/irq/irqdomain.c

```
1.  /**
2.   * irq_domain_xlate_twocell() - Generic xlate for direct two cell bindings
3.   *
4.   * Device Tree IRQ specifier translation function which works with two cell
5.   * bindings where the cell values map directly to the hwirq number
6.   * and linux irq flags.
7.   */
8.  int irq_domain_xlate_twocell(struct irq_domain *d, struct device_node *ctrlr,
9.                              const u32 *intspec, unsigned int intsize,
10.                             irq_hw_number_t *out_hwirq, unsigned int *out_type)
11.  {
12.      if (WARN_ON(intsize < 2))
13.          return -EINVAL;
14.      *out_hwirq = intspec[0];
15.      *out_type = intspec[1] & IRQ_TYPE_SENSE_MASK;
16.      return 0;
17.  }
```

这里intspec[0] = 35, hardware interrupt number

intspec[1] = 0, 即触发interrupt的条件

```

1.  * IRQ_TYPE_NONE           - default, unspecified type
2.  * IRQ_TYPE_EDGE_RISING    - rising edge triggered
3.  * IRQ_TYPE_EDGE_FALLING   - falling edge triggered
4.  * IRQ_TYPE_EDGE_BOTH      - rising and falling edge triggered
5.  * IRQ_TYPE_LEVEL_HIGH     - high level triggered
6.  * IRQ_TYPE_LEVEL_LOW      - low level triggered
7.  * IRQ_TYPE_LEVEL_MASK     - Mask to filter out the level bits
8.  * IRQ_TYPE_SENSE_MASK     - Mask for all the above bits
9.
10.      IRQ_TYPE_NONE         = 0x00000000,
11.      IRQ_TYPE_EDGE_RISING   = 0x00000001,
12.      IRQ_TYPE_EDGE_FALLING  = 0x00000002,
13.      IRQ_TYPE_EDGE_BOTH     = (IRQ_TYPE_EDGE_FALLING | IRQ_TYPE_EDGE_RISING),
14.      IRQ_TYPE_LEVEL_HIGH    = 0x00000004,
15.      IRQ_TYPE_LEVEL_LOW     = 0x00000008,
16.      IRQ_TYPE_LEVEL_MASK    = (IRQ_TYPE_LEVEL_LOW | IRQ_TYPE_LEVEL_HIGH),
17.      IRQ_TYPE_SENSE_MASK    = 0x0000000f,
18.      IRQ_TYPE_DEFAULT       = IRQ_TYPE_SENSE_MASK,

```

```
intspec[1] = IRQ_TYPE_NONE
```

什么意思？

到底是那种情况会触发gpio controller产生interrupt？

```
1.  reset-gpios = <&gpio0 36 0>;
```

edt-ft5x06 使用<&gpio 26 0> pin作为reset该device的控制脚。当该pin被拉低时，edt-ft5x06被

reset.

&gpio是指向gpio@d4019000 device_node的phandle。

in drivers/input/touchscreen/edt-ft5x06.c

```
1.    tsdata->reset_pin = of_get_named_gpio(np, "reset-gpios", 0);
```

np --> edt-ft5x06@38 device_node

```
1.    polytouch: edt-ft5x06@38 {
2.        compatible = "edt,edt-ft5x06";
3.        reg = <0x38>;
4.        pinctrl-names = "default";
5.        interrupt-parent = <&gpio0>;
6.        interrupts = <35 0>;
7.        num-x = <1024>;
8.        num-y = <600>;
9.        invert-y = <1>;
10.       invert-x = <0>;
11.       reset-gpios = <&gpio0 36 0>;
12.    };
```

```
1. static inline int of_get_named_gpio(struct device_node *np,
2.                                     const char *propname, int index)
3. {
4.     return of_get_named_gpio_flags(np, propname, index, NULL);
5. }
```

of_get_named_gpio_flags(np, "reset-gpios", 0, NULL);

in drivers/gpio/gpiolib-of.c

```
1. int of_get_named_gpio_flags(struct device_node *np, const char *list_name,
2.                             int index, enum of_gpio_flags *flags)
3. {
4.     struct gpio_desc *desc;
5.
6.     desc = of_get_named_gpiod_flags(np, list_name, index, flags);
7.
8.     if (IS_ERR(desc))
9.         return PTR_ERR(desc);
10.    else
11.        return desc_to_gpio(desc);
12. }
```

of_get_named_gpiod_flags(np, "reset-gpios", 0, NULL);

```

1.  /**
2.   * of_get_named_gpiod_flags() - Get a GPIO descriptor and flags for GPIO API
3.   * @np:          device node to get GPIO from
4.   * @propname:    property name containing gpio specifier(s)
5.   * @index:       index of the GPIO
6.   * @flags:       a flags pointer to fill in
7.   *
8.   * Returns GPIO descriptor to use with Linux GPIO API, or one of the errno
9.   * value on the error condition. If @flags is not NULL the function also fills
10.  * in flags for the GPIO.
11.  */
12. struct gpio_desc *of_get_named_gpiod_flags(struct device_node *np,
13.                                           const char *propname, int index, enum of_gpio_flags *flags)
14. {
15.     /* Return -EPROBE_DEFER to support probe() functions to be called
16.     * later when the GPIO actually becomes available
17.     */
18.     struct gg_data gg_data = {
19.         .flags = flags,
20.         .out_gpio = ERR_PTR(-EPROBE_DEFER)
21.     };
22.     int ret;
23.
24.     /* .of_xlate might decide to not fill in the flags, so clear it. */
25.     if (flags)
26.         *flags = 0;
27.
28.     ret = of_parse_phandle_with_args(np, propname, "#gpio-cells", index,
29.                                     &gg_data.gpiospec);
30.     if (ret) {
31.         pr_debug("%s: can't parse '%s' property of node '%s[%d]'\n",

```

```

32.         __func__, propname, np->full_name, index);
33.         return ERR_PTR(ret);
34.     }
35.
36.     gpiochip_find(&gg_data, of_gpiochip_find_and_xlate);
37.
38.     of_node_put(gg_data.gpiospec.np);
39.     pr_debug("%s: parsed '%s' property of node '%s[%d]' - status (%d)\n",
40.             __func__, propname, np->full_name, index,
41.             PTR_ERR_OR_ZERO(gg_data.out_gpio));
42.     return gg_data.out_gpio;
43. }

```

of_parse_phandle_with_args(np, "reset-gpios", "#gpio-cells",0, &gg_data.gpiospec);

对该function有如下comments:


```
1.  /**
2.   * of_parse_phandle_with_args() - Find a node pointed by phandle in a list
3.   * @np:          pointer to a device tree node containing a list
4.   * @list_name:   property name that contains a list
5.   * @cells_name:  property name that specifies phandles' arguments count
6.   * @index:       index of a phandle to parse out
7.   * @out_args:    optional pointer to output arguments structure (will be filled)
8.   *
9.   * This function is useful to parse lists of phandles and their arguments.
10.  * Returns 0 on success and fills out_args, on error returns appropriate
11.  * errno value.
12.  *
13.  * Caller is responsible to call of_node_put() on the returned out_args->node
14.  * pointer.
15.  *
16.  * Example:
17.  *
18.  * phandle1: node1 {
19.  *     #list-cells = <2>;
20.  * }
21.  *
22.  * phandle2: node2 {
23.  *     #list-cells = <1>;
24.  * }
25.  *
26.  * node3 {
27.  *     list = <&phandle1 1 2 &phandle2 3>;
28.  * }
29.  *
30.  * To get a device_node of the `node2' node you may call this:
31.  * of_parse_phandle_with_args(node3, "list", "#list-cells", 1, &args);
```

32.

*/

```
1. int of_parse_phandle_with_args(const struct device_node *np, const char *list_name,  
2.                               const char *cells_name, int index,  
3.                               struct of_phandle_args *out_args)
```

这里list_name = "reset-gpios", cell_name = "#gpio-cells", index = 0

reset-gpios = <&gpio0 36 0>;

由np 的device_node中的"reset-gpios" property获得phandle，即指向gpio0 device_node,然后从gpio0 device_node中的"#gpio-cells" property获得指定某根gpio pin的specifier的format。即2个number，也就是&gpio0 后面的<36 0>.

drivers/of/base.c中的__of_parse_phandle_with_args() function即实现了上面的parsing.

```

1. static int __of_parse_phandle_with_args(const struct device_node *np,
2.                                     const char *list_name,
3.                                     const char *cells_name,
4.                                     int cell_count, int index,
5.                                     struct of_phandle_args *out_args)
6. {
7.     const __be32 *list, *list_end;
8.     int rc = 0, size, cur_index = 0;
9.     uint32_t count = 0;
10.    struct device_node *node = NULL;
11.    phandle phandle;
12.
13.    /* Retrieve the phandle list property */
14.    list = of_get_property(np, list_name, &size);           ①
15.    if (!list)
16.        return -ENOENT;
17.    list_end = list + size / sizeof(*list);                 ②
18.
19.    /* Loop over the phandles until all the requested entry is found */
20.    while (list < list_end) {
21.        ③
22.        rc = -EINVAL;
23.        count = 0;
24.
25.        /*
26.         * If phandle is 0, then it is an empty entry with no
27.         * arguments. Skip forward to the next entry.
28.         */
29.        phandle = be32_to_cpup(list++);                     ④
30.        if (phandle) {

```

```

31.      * Find the provider node and parse the #-cells
32.      * property to determine the argument length.
33.      *
34.      * This is not needed if the cell count is hard-coded
35.      * (i.e. cells_name not set, but cell_count is set),
36.      * except when we're going to return the found node
37.      * below.
38.      */
39.  if (cells_name || cur_index == index) {
40.      node = of_find_node_by_phandle(phandle);
41.
42.      if (!node) {
43.          pr_err("%s: could not find phandle\n",
44.                np->full_name);
45.          goto err;
46.      }
47.
48.      if (cells_name) {
49.          if (of_property_read_u32(node, cells_name,
50.                                   &count)) {
51.              pr_err("%s: could not get %s for %s\n",
52.                    np->full_name, cells_name,
53.                    node->full_name);
54.              goto err;
55.          }
56.      } else {
57.          count = cell_count;
58.      }
59.
60.      /*

```

```

61.         * Make sure that the arguments actually fit in the
62.         * remaining property data length
63.         */
64.     if (list + count > list_end) {
65.         pr_err("%s: arguments longer than property\n",
66.             np->full_name);
67.         goto err;
68.     }
69. }
70.
71. /*
72.  * All of the error cases above bail out of the loop, so at
73.  * this point, the parsing is successful. If the requested
74.  * index matches, then fill the out_args structure and return,
75.  * or return -ENOENT for an empty entry.
76.  */
77. rc = -ENOENT;
78. if (cur_index == index) {
79.     if (!phandle)
80.         goto err;
81.
82.     if (out_args) {
83.         int i;
84.         if (WARN_ON(count > MAX_PHANDLE_ARGS))
85.             count = MAX_PHANDLE_ARGS;
86.         out_args->np = node;
87.         out_args->args_count = count;
88.         for (i = 0; i < count; i++)
89.             out_args->args[i] = be32_to_cpup(list++);
90.     } else {

```

```

91.         of_node_put(node);
92.     }
93.
94.     /* Found it! return success */
95.     return 0;
96. }
97.
98.     of_node_put(node);
99.     node = NULL;
100.     list += count;
101.     cur_index++;
102. }
103.
104. /*
105.  * Unlock node before returning result; will be one of:
106.  * -ENOENT : index is for empty phandle
107.  * -EINVAL : parsing error on data
108.  * [1..n] : Number of phandle (count mode; when index = -1)
109.  */
110. rc = index < 0 ? cur_index : -ENOENT;
111. err:
112.     if (node)
113.         of_node_put(node);
114.     return rc;
115. }

```

①

`list = of_get_property(np, list_name, &size);`

`np` points to edt-ft5x06 `device_node`

`list_name` points to "reset-gpios"

该function 返回3个成员的数组。size = 3

list[0] = &gpio0, gpio0 devioce_node的phandle

list[1] = 36

list[2] = 0

②

list_end = list + size / sizeof(*list);

list_end points to list + 3 , 即数组的尾部

③

while (list < list_end) {

}

对list数组成员进行处理

④

phandle = be32_to_cpup(list++);

phandle = list[0] = &gpio0

⑤

node = of_find_node_by_phandle(phandle);

由&gpio0 phandle找到gpio@d4019000 device_node

node points to gpio@d4019000 device_node


```
1.     gpio@d4019000 {
2.         compatible = "marvell,peg-gpio";
3.         #address-cells = <0x2>;
4.         #size-cells = <0x2>;
5.         reg = <0x0 0xd4019000 0x0 0x1000>;
6.         gpio-controller;
7.         #gpio-cells = <0x2>;
8.         interrupts = <0x0 0x24 0x4 0x0 0x77 0x4 0x0 0x78 0x4 0x0 0x79 0x4
0x0 0x7a 0x4 0x0 0x7b 0x4 0x0 0xdd 0x4 0x0 0xde 0x4>;
9.         interrupt-names = "gpio_mux";
10.        interrupt-controller;
11.        #interrupt-cells = <0x2>;
12.        clocks = <0x2a>;
13.        ranges;
14.
15.        gpio@d4019000 {
16.            reg = <0x0 0xd4019000 0x0 0x4>;
17.        };
18.
19.        gpio@d4019100 {
20.            reg = <0x0 0xd4019100 0x0 0x4>;
21.        };
22.
23.        gpio@d4019200 {
24.            reg = <0x0 0xd4019200 0x0 0x4>;
25.        };
26.
27.        gpio@d4019300 {
28.            reg = <0x0 0xd4019300 0x0 0x4>;
29.        };
30.
```

```

31.         gpio@d4019400 {
32.             reg = <0x0 0xd4019400 0x0 0x4>;
33.         };
34.
35.         gpio@d4019500 {
36.             reg = <0x0 0xd4019500 0x0 0x4>;
37.         };
38.
39.         gpio@d4019600 {
40.             reg = <0x0 0xd4019600 0x0 0x4>;
41.         };
42.
43.         gpio@d4019700 {
44.             reg = <0x0 0xd4019700 0x0 0x4>;
45.         };
46.     };

```

⑥

```

1.         if (of_property_read_u32(node, cells_name,
2.                                     &count)) { }

```

node points to gpio@d4019000 device_node

cells_name points to "#gpio-cells"

The function makes count variable is equal to 2.

⑦

```
1.      /*
2.      * Make sure that the arguments actually fit in the
3.      * remaining property data length
4.      */
5.      if (list + count > list_end) {
6.          pr_err("%s: arguments longer than property\n",
7.                np->full_name);
8.          goto err;
9.      }
```

这时list = &list[1]。

list + 2 == list_end, valid

⑧

reset-gpios = <&gpio0 36 0>;

由于只有一根pin的指定，这里cur_index = index = 0

⑨

```
1.      out_args->np = node;
2.      out_args->args_count = count;
3.      for (i = 0; i < count; i++)
4.          out_args->args[i] = be32_to_cpup(list++);
```

把parsing

reset-gpios = <&gpio0 36 0>

获得的信息通过struct of_phandle_args带回

out_args->np = node; 指向gpio0 device_node , 这其实也是对"reset-gpios" property中第一个参数的parsing结果。

out_args->args_count = count; 后面是2个参数

```
for (i = 0; i < count; i++)
```

```
    out_args->args[i] = be32_to_cpup(list++);
```

```
out_args->args[0] = 36;
```

```
out_args->args[1] = 0;
```

in of_get_named_gpiod_flags(np, "reset-gpios", 0, NULL)

当

```
1.         ret = of_parse_phandle_with_args(np, propname, "#gpio-cells", index,  
2.                                             &gg_data.gpiospec);
```

parsing result is saved in gg_data variable.

```
gpiochip_find(&gg_data, of_gpiochip_find_and_xlate);
```

进一步对<36 0>进行处理

```

1. static int of_gpiochip_find_and_xlate(struct gpio_chip *gc, void *data)
2. {
3.     struct gg_data *gg_data = data;
4.     int ret;
5.
6.     if ((gc->of_node != gg_data->gpiospec.np) ||
7.         (gc->of_gpio_n_cells != gg_data->gpiospec.args_count) || ①
8.         (!gc->of_xlate))
9.         return false;
10.
11.     ret = gc->of_xlate(gc, &gg_data->gpiospec, gg_data->flags); ②
12.     if (ret < 0) {
13.         /* We've found a gpio chip, but the translation failed.
14.          * Store translation error in out_gpio.
15.          * Return false to keep looking, as more than one gpio chip
16.          * could be registered per of-node.
17.          */
18.         gg_data->out_gpio = ERR_PTR(ret);
19.         return false;
20.     }
21.
22.     gg_data->out_gpio = gpiochip_get_desc(gc, ret);
23.     return true;
24. }

```

①

reset-gpios = <&gpio0 36 0>中指定的gpio0 device_node要与gpio chip (controller)的device_node匹配

并且这里的gpio gpio pin specifier 为 2 , 也要与对应gpio chip中的gpio specifier相同。

②

in drivers/gpio/gpio-pxa.c

```

1. static int pxa_gpio_of_xlate(struct gpio_chip *gc,
2.                             const struct of_phandle_args *gpiospec,
3.                             u32 *flags)
4. {
5.     if (gpiospec->args[0] > pxa_last_gpio)
6.         return -EINVAL;
7.
8.     if (gc != &pxa_gpio_chips[gpiospec->args[0] / 32].chip)
9.         return -EINVAL;
10.
11.    if (flags)
12.        *flags = gpiospec->args[1];
13.
14.    return gpiospec->args[0] % 32;
15. }

```

该function就是对<36 0>进行interpreting.

`gpiospec->args[0] = 36`

`gpiospec->args[1] = 0`

`gpiospec->args[0] / 32` 返回 gpio pin 36在gpio chip 1上

`gpiospec->args[0] % 32` 返回 gpio pin 36在gpio chip 1的hardware pin 4上。

gpio pin 36 is logical pin number.

