

1. the module is built-in driver, **MODULE** macro is not defined, the module will be embedded in kernel

```
/**  
  
 * module_init() - driver initialization entry point  
  
 * @x: function to be run at kernel boot time or module insertion  
  
 *  
  
 * module_init() will either be called during do_initcalls() (if  
 * builtin) or at module insertion time (if a module). There can only  
 * be one per module.  
  
 */
```

```
#define module_init(x) __initcall(x);
```

```
/**  
  
 * module_exit() - driver exit entry point  
  
 * @x: function to be run when driver is removed  
  
 *  
  
 * module_exit() will wrap the driver clean-up code  
 * with cleanup_module() when used with rmmod when  
 * the driver is a module. If the driver is statically  
 * compiled into the kernel, module_exit() has no effect.  
 * There can only be one per module.  
  
 */
```

```
#define module_exit(x) __exitcall(x);
```

```
#define __initcall(fn) device_initcall(fn)
```

```
#define device_initcall(fn)      __define_initcall(fn, 6)
```

也就是built-in module的fn在initcall的**level 6**被调用。

```
#define __exitcall(fn) \
```

```
    static exitcall_t __exitcall_##fn __exit_call = fn
```

```
#define __exit_call __used __section(.exitcall.exit)
```

即built-in module的exit function被安排在section ".exitcall.exit".

in vmlinux.lds

SECTIONS

```
{
```

```
/*
```

```
 * XXX: The linker does not define how output sections are
```

```
 * assigned to input sections when there are multiple statements
```

```
 * matching the same input section name. There is no documented
```

```
 * order of matching.
```

```
 *
```

```
 * unwind exit sections must be discarded before the rest of the
```

* unwind sections get included.

*/

/DISCARD/ : {

*(.ARM.exidx.exit.text)

*(.ARM.extab.exit.text)

*(.exitcall.exit)

*(.discard)

(.discard.)

}

也就是说实际上exit function pointer会被discard.因为由于是built-in module , 所以不会有调用exit function的机会。

这里丢弃的是exit function pointer,而不是exit function本身 !

2. the module is dynamic loadable driver, MODULE macro is defined.

/* Each module must use one module_init(). */

#define module_init(initfn) \

static inline initcall_t __inittest(void) \

{ return initfn; } \

int init_module(void) __attribute__((alias(#initfn)));

```
/* This is only required if you want to be unloadable. */
```

```
#define module_exit(exitfn) \

static inline exitcall_t __exittest(void) \

{ return exitfn; } \

void cleanup_module(void) __attribute__((alias(#exitfn)));
```

`__attribute__((alias(#initfn)))`是gcc的属性，表示这里

`module_init(initfn)`中的`initfn`还有一个`alias`(别名)为`init_module`.

比如

```
static int __init edt_ft5x06_ts_driver_init(void)
{
    return i2c_add_driver(&(edt_ft5x06_ts_driver))
}

module_init(edt_ft5x06_ts_driver_init);
```

即`edt_ft5x06_ts_driver_init()`还有一个名字叫`init_module`。这样`init_module()`就等同与`edt_ft5x06_ts_driver_init()`。

这主要是为了载入module的`insmod`，因为它总认为载入的module的初始化函数名只有一个名字`init_module`，而unload module的函数名叫`cleanup_module`。

