```
1.
      /* Subcommand: GO */
 2.
      static void boot_jump_linux(bootm_headers_t *images, int flag)
 3.
 4.
      #ifdef CONFIG_ARM64
 5.
              void (*kernel entry)(void *fdt addr);
 6.
               int fake = (flag & BOOTM_STATE_OS_FAKE_GO);
 8.
               kernel_entry = (void (*)(void *fdt_addr))images->ep;
9.
10.
              debug("## Transferring control to Linux (at address %lx)...\n",
11.
                       (ulong) kernel entry);
12.
               bootstage_mark(BOOTSTAGE_ID_RUN_OS);
13.
14.
              announce and cleanup(fake);
15.
16.
              if (!fake)
17.
                       kernel_entry(images->ft_addr);
18.
      #else
19.
              unsigned long machid = gd->bd->bi_arch_number;
20.
21.
              void (*kernel_entry)(int zero, int arch, uint params);
22.
              unsigned long r2;
23.
              int fake = (flag & BOOTM STATE OS FAKE GO);
24.
25.
              kernel_entry = (void (*)(int, int, uint))images->ep;
26.
27.
               s = getenv("machid");
28.
              if (s) {
29.
                       strict_strtoul(s, 16, &machid);
30.
                       printf("Using machid 0x%lx from environment\n", machid);
31.
               }
32.
33.
               debug("## Transferring control to Linux (at address %08lx)" \
34.
                       "...\n", (ulong) kernel_entry);
35.
               bootstage_mark(BOOTSTAGE_ID_RUN_OS);
36.
               announce and cleanup(fake);
37.
38.
              if (IMAGE_ENABLE_OF_LIBFDT && images->ft_len)
39.
                       r2 = (unsigned long)images->ft_addr;
40.
               else
41.
                       r2 = gd->bd->bi_boot_params;
42.
43.
              if (!fake)
44.
                       kernel_entry(0, machid, r2);
45.
      #endif
46.
      }
```

```
kernel_entry(0, machid, r2);
```

The transfer point!

The following is call stack when running on the transfer point.

```
_main() in crt0.S
--> board_init_r() in board.c
  --> main_loop() in main.c
   --> process_boot_delay() in main.c
    --> run_command_list() in main.c
     --> parse_string_outer() in hush.c
      --> parse_stream_outer() in hush.c
        --> run_list() in hush.c
         --> run_list_real() in hush.c
          --> run_pipe_real() in hush.c
           --> cmd_process() in command.c
             --> cmd_call() in command.c
              --> do_bootm() in cmd_bootm.c
               --> do_bootm_states() in cmd_bootm.c
                --> boot_selected_os() in cmd_bootm.c
                 --> do_bootm_linux() in bootm.c
                   --> boot_jump_linux() in bootm.c
```