```
printk("i2c_test: write (io) successfully\n");
```

这对应到什么log level呢?

该message将使用default_message_loglevel指定的log level

printk()调用vprintk_emit()的code如下

```
vprintk_emit(0, -1, NULL, 0, fmt, args);
```

即level = -1

in kernel/printk/printk.c

```
1.
      asmlinkage int vprintk_emit(int facility, int level,
                                  const char *dict, size_t dictlen,
                                  const char *fmt, va_list args)
 3.
4.
      {
5.
6.
      . . . . . .
7.
8.
              /* strip kernel syslog prefix and extract log level or control flags */
9.
              if (facility == 0) {
10.
                                     1
11.
                      int kern_level = printk_get_level(text);
12.
13.
                      if (kern_level) {
14.
                               const char *end_of_header = printk_skip_level(text);
15.
                              switch (kern level) {
                              case '0' ... '7':
16.
17.
                                       if (level == -1)
18.
                                               level = kern_level - '0';
19.
                              case 'd': /* KERN_DEFAULT */
20.
21.
                                      lflags |= LOG_PREFIX;
22.
23.
24.
25.
                               * No need to check length here because vscnprintf
26.
                               * put '\0' at the end of the string. Only valid and
27.
                               * newly printed level is detected.
28.
                               */
29.
30.
                              text_len -= end_of_header - text;
31.
                              text = (char *)end_of_header;
32.
                      }
33.
              }
34.
35.
36.
              if (level == -1)
37.
38.
                      level = default message loglevel;
39.
40.
     . . . . . .
41.
42.
     }
```

```
①
facility = 0,成立
②
buffer ==> "i2c_test: write (io) successfully\n"
```

```
1.
      static inline int printk_get_level(const char *buffer)
 3.
              if (buffer[0] == KERN_SOH_ASCII && buffer[1]) {
                      switch (buffer[1]) {
4.
                      case '0' ... '7':
6.
                      case 'd': /* KERN_DEFAULT */
                             return buffer[1];
8.
              }
9.
10.
11.
              return 0;
12.
```

返回值为0,数值0

3

kern_level = 0, 所以if不成立

4

level没有没修改,所以还是为-1,这样

```
level = default_message_loglevel;
```