支持该feature的code在 arch/arm/nwfpe/fpmodule.c arch/arm/kernel/traps.c arch/arm/mm/fault.c

arch/arm/kernel/traps.c

```
1.
      #ifdef CONFIG_DEBUG_USER
2.
      unsigned int user_debug;
3.
4.
      static int __init user_debug_setup(char *str)
5.
     {
6.
          get_option(&str, &user_debug);
7.
          return 1;
8.
9.
       __setup("user_debug=", user_debug_setup);
10.
```

kernel boot parameter "user\_debug=xx" 记录在user\_debug variable中。

```
asmlinkage void __exception do_undefinstr(struct pt_regs *regs)
 1.
 2.
      {
 3.
          . . . . . .
 4.
 5.
      die_sig:
 6.
     #ifdef CONFIG_DEBUG_USER
          if (user debug & UDBG UNDEFINED) {
 7.
              printk(KERN\_INFO "%s (%d): undefined instruction: pc=%p\n",
 8.
 9.
                  current->comm, task_pid_nr(current), pc);
10.
              __show_regs(regs);
11.
              dump_instr(KERN_INFO, regs);
12.
          }
13.
      #endif
14.
15.
          info.si_signo = SIGILL;
          info.si errno = 0;
16.
          info.si_code = ILL_ILLOPC;
17.
18.
          info.si_addr = pc;
19.
          arm_notify_die("Oops - undefined instruction", regs, &info, 0, 6);
20.
21.
```

在执行到非法指令时, dump出详细信息

```
static int bad_syscall(int n, struct pt_regs *regs)
 1.
 3.
      #ifdef CONFIG_DEBUG_USER
4.
          if (user_debug & UDBG_SYSCALL) {
 5.
              printk(KERN_ERR "[%d] %s: obsolete system call %08x.\n",
 6.
                  task_pid_nr(current), current->comm, n);
8.
              dump_instr(KERN_ERR, regs);
9.
          }
10.
      #endif
11.
12.
          info.si_signo = SIGILL;
13.
          info.si_errno = 0;
14.
          info.si_code = ILL_ILLTRP;
15.
          info.si_addr = (void __user *)instruction_pointer(regs) -
16.
                   (thumb_mode(regs) ? 2 : 4);
17.
18.
          arm_notify_die("Oops - bad syscall", regs, &info, n, 0);
19.
20.
          return regs->ARM_r0;
21.
```

在trigger bad syscall后同样输出详细信息。

```
1.
 2.
       * Handle all unrecognised system calls.
       * 0x9f0000 - 0x9fffff are some more esoteric system calls
 3.
 4.
       */
      \#define\ NR(x)\ ((\_ARM_NR_\#x) - \_ARM_NR_BASE)
 5.
 6.
      asmlinkage int arm syscall(int no, struct pt regs *regs)
 7.
8.
          . . . . . .
 9.
10.
      #ifdef CONFIG_DEBUG_USER
11.
          /*
           * experience shows that these seem to indicate that
12.
13.
           * something catastrophic has happened
14.
           */
15.
          if (user_debug & UDBG_SYSCALL) {
16.
              printk("[%d] %s: arm syscall %d\n",
17.
                      task_pid_nr(current), current->comm, no);
18.
              dump_instr("", regs);
19.
              if (user_mode(regs)) {
                  __show_regs(regs);
20.
21.
                  c_backtrace(frame_pointer(regs), processor_mode(regs));
22.
23.
          }
24.
      #endif
25.
          info.si_signo = SIGILL;
26.
          info.si_errno = 0;
27.
          info.si_code = ILL_ILLTRP;
          info.si_addr = (void __user *)instruction_pointer(regs) -
28.
29.
                    (thumb_mode(regs) ? 2 : 4);
30.
31.
          arm_notify_die("Oops - bad syscall(2)", regs, &info, no, 0);
          return 0;
32.
33.
     }
```

```
1.
 2.
       * A data abort trap was taken, but we did not handle the instruction.
 3.
       * Try to abort the user program, or panic if it was the kernel.
 4.
 5.
      asmlinkage void
      baddataabort(int code, unsigned long instr, struct pt_regs *regs)
 6.
 7.
          unsigned long addr = instruction_pointer(regs);
 8.
 9.
          siginfo_t info;
10.
      #ifdef CONFIG_DEBUG_USER
11.
12.
          if (user_debug & UDBG_BADABORT) {
13.
              printk(KERN_ERR "[%d] %s: bad data abort: code %d instr 0x%08lx\n",
14.
                  task_pid_nr(current), current->comm, code, instr);
15.
              dump_instr(KERN_ERR, regs);
              show_pte(current->mm, addr);
16.
17.
      #endif
18.
19.
20.
          info.si_signo = SIGILL;
          info.si_errno = 0;
21.
          info.si_code = ILL_ILLOPC;
22.
23.
          info.si_addr = (void __user *)addr;
24.
          arm_notify_die("unknown data abort code", regs, &info, instr, 0);
25.
26.
      }
```

都是在出错时,kernel输出application的信息。

其中最关键的是dump\_instr()

```
1.
      static void dump_instr(const char *lvl, struct pt_regs *regs)
 2.
 3.
          unsigned long addr = instruction_pointer(regs);
 4.
          const int thumb = thumb_mode(regs);
 5.
          const int width = thumb ? 4 : 8;
 6.
          mm segment t fs;
 7.
          char str[sizeof("000000000") * 5 + 2 + 1], *p = str;
 8.
 9.
10.
11.
           * We need to switch to kernel mode so that we can use __get_user
           * to safely read from kernel space. Note that we now dump the
12.
13.
           * code first, just in case the backtrace kills us.
14.
           */
15.
          fs = get fs();
16.
          set_fs(KERNEL_DS);
17.
18.
          for (i = -4; i < 1 + !!thumb; i++) {
19.
              unsigned int val, bad;
20.
21.
              if (thumb)
                  bad = __get_user(val, &((u16 *)addr)[i]);
22.
23.
              else
24.
                  bad = __get_user(val, &((u32 *)addr)[i]);
25.
26.
              if (!bad)
27.
                  p += sprintf(p, i == 0 ? "(%0*x) " : "%0*x ",
28.
                         width, val);
29.
              else {
30.
                  p += sprintf(p, "bad PC value");
31.
                  break;
              }
32.
33.
          }
34.
          printk("%sCode: %s\n", lvl, str);
35.
36.
          set_fs(fs);
37.
      }
```

struct pt\_regs \*regs是application出错时的register dump。

1

```
#define instruction_pointer(regs) (regs)->ARM_pc
```

取得引起该trap的application正执行的指令地址

② 输出出错指令前4条指令

3

从application的address space读取指令,返回0表示能读取application的指令,否则application的address

space已经被破坏

45

输出指令

6

application的地址空间已经被破坏