

gcc的 `__thread` keyword用于定义tls (Thread Local Storage) variable。

```
1.  #include <stdio.h>
2.  #include <stdlib.h>
3.  #include <pthread.h>
4.
5.  #define THREADS 3
6.
7.  __thread int tls = -1;
8.  int global;
9.
10. void *func(void *arg)
11. {
12.     int num = (int) arg;
13.     printf("Thread = %d tls = %d\n", num, tls);
14.     tls = num;
15.     global = num;
16.     sleep(1);
17.     printf("Thread = %d tls = %d global = %d\n", num, tls, global);
18. }
19.
20. int main()
21. {
22.     int ret;
23.     pthread_t thread[THREADS];
24.     int num;
25.
26.     for(num = 0; num < THREADS; num++)
27.     {
28.         ret = pthread_create(thread + num, NULL, func, (void *)num);
29.         if(ret)
30.         {
31.             printf("error pthread_create\n");
32.             exit(1);
33.         }
34.     }
35.
36.     for(num = 0; num < THREADS; num++)
37.     {
38.         ret = pthread_join(thread[num], NULL);
39.         if(ret)
40.         {
41.             printf("error pthread_join\n");
42.             exit(2);
43.         }
44.     }
45.     exit(0);
46. }
```

gcc -g -o thread_tls thread_tls.c -l pthread

```

1. walterzh@walterzh-Precision-T1650:~/work2/temp/tls$ ./thread_tls
2. Thread = 0 tls = -1
3. Thread = 1 tls = -1
4. Thread = 2 tls = -1
5. Thread = 0 tls = 0 global = 2
6. Thread = 1 tls = 1 global = 2
7. Thread = 2 tls = 2 global = 2

```

从 `tls` and `global` variables 可以看出tls是每个thread都有的变量，而非全局变量。

```

1.     tls = num;
2. 4007dc: 8b 45 fc          mov     -0x4(%rbp),%eax
3. 4007df: 64 89 04 25 fc ff ff  mov     %eax,%fs:0xfffffffffffffffc
4. 4007e6: ff
5.     global = num;
6. 4007e7: 8b 45 fc          mov     -0x4(%rbp),%eax
7. 4007ea: 89 05 7c 08 20 00  mov     %eax,0x20087c(%rip)    # 6010
    6c <global>

```

在AMD-64上可以看出TLS variable放在fs所指向的空间

在ARM (32-bit)上

```
arm-linux-gnueabi-gcc -g -o thread_tls thread_tls.c -l pthread
```

```

1. root@granite2:~# ./thread_tls
2. Thread = 1 tls = -1
3. Thread = 0 tls = -1
4. Thread = 2 tls = -1
5. Thread = 1 tls = 1 global = 2
6. Thread = 0 tls = 0 global = 2
7. Thread = 2 tls = 2 global = 2

```

```

1.     tls = num;
2. 864c: eb00006f      bl     8810 <__aeabi_read_tp>
3. 8650: e1a02000      mov r2, r0
4. 8654: e59f3048      ldr r3, [pc, #72]    ; 86a4 <func+0x90>
5. 8658: e51b1008      ldr r1, [fp, #-8]
6. 865c: e7821003      str r1, [r2, r3]

```

```
ldr r1, [fp, #-8]
```

这里[fp, #-8]是num

```
str r1, [r2, r3]
```

把num的值(in r1 register)存入tls([r2, r3])

r2是__aeabi_read_tp function的返回值，应该是存放TLS variables的空间的base
而r3则是tls variable在TLS空间的offset。

```
1. 00008810 <__aeabi_read_tp>:  
2. 8810: e3e00a0f    mvn r0, #61440 ; 0xf000  
3. 8814: e240f01f    sub pc, r0, #31
```

不太明白意思？