```
1. BUG_ON(ret != 1);
```

当ret!=1时, crash,条件正好与常规的assert相反。

in include/asm-generic/bug.h

```
#ifndef HAVE_ARCH_BUG_ON
#define BUG_ON(condition) do { if (unlikely(condition)) BUG(); } while (0)
#endif
```

在ARM arch上好像没有定义HAVE_ARCH_BUG_ON

in arch/arm/include/asm/bug.h

```
#define BUG() _BUG(__FILE__, __LINE__, BUG_INSTR_VALUE)
```

这里的BUG INSTR VALUE定义如下

```
1.
 2.
       * Use a suitable undefined instruction to use for ARM/Thumb2 bug handling.
 3.
       * We need to be careful not to conflict with those used by other modules and
       * the register undef hook() system.
 4.
      */
6.
      #ifdef CONFIG_THUMB2_KERNEL
      #define BUG INSTR VALUE 0xde02
 7.
      #define BUG_INSTR(__value) __inst_thumb16(__value)
8.
9.
      #else
10.
      #define BUG_INSTR_VALUE 0xe7f001f2
      #define BUG_INSTR(__value) __inst_arm(__value)
11.
      #endif
12.
```

即用一条undefined instruction来使系统报错。

对应的反汇编码大致如下

```
1.
          ff0:
                      e3750001
                                       cmn
                                               r5, #1
2.
          ff4:
                      1affffdb
                                       bne
                                               f68 <i2c_pxa_xfer+0x54>
          ff8:
                      e7f001f2
                                               0xe7f001f2
3.
                                       .word
          ffc:
                      e3510000
                                               r1, #0
4.
                                       cmp
                      bafffff1
         1000:
                                       blt
                                               fcc <i2c_pxa_xfer+0xb8>
```

.word 0xe7f001f2

就是插入的undefined instruction.