SilverFOCS Incubator

S-FOCS (game)

Terminator

Summer 2021

Team 13:Qiao Liu, Yifan Jia, Zining Wang

Multiple images on a slide

Terminator

Multiple images on a slide

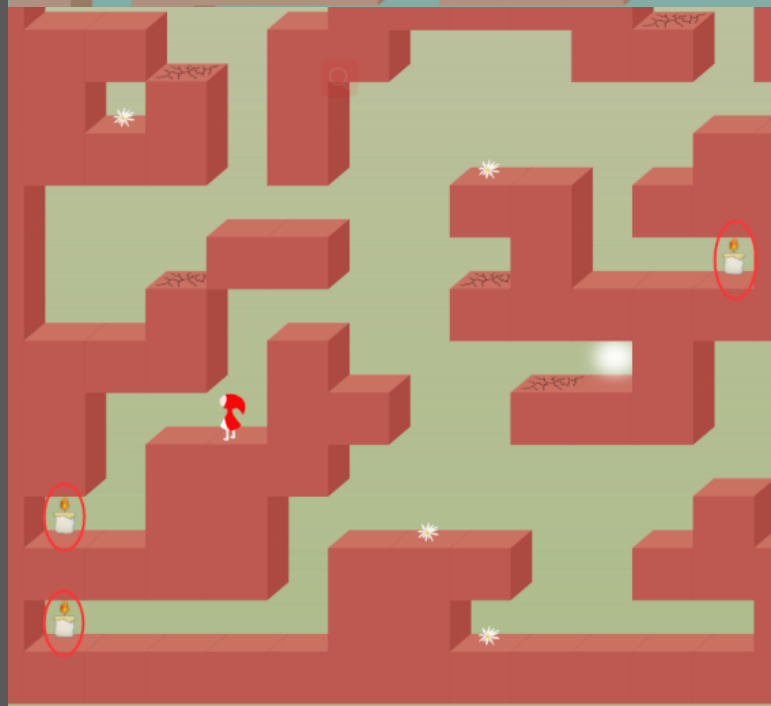
Make a character speak

Embedding documents

Two pictures

Comments:

- Two pictures
- On the right (east)
- Bullet points should occupy the space
- Column width should be adjusted



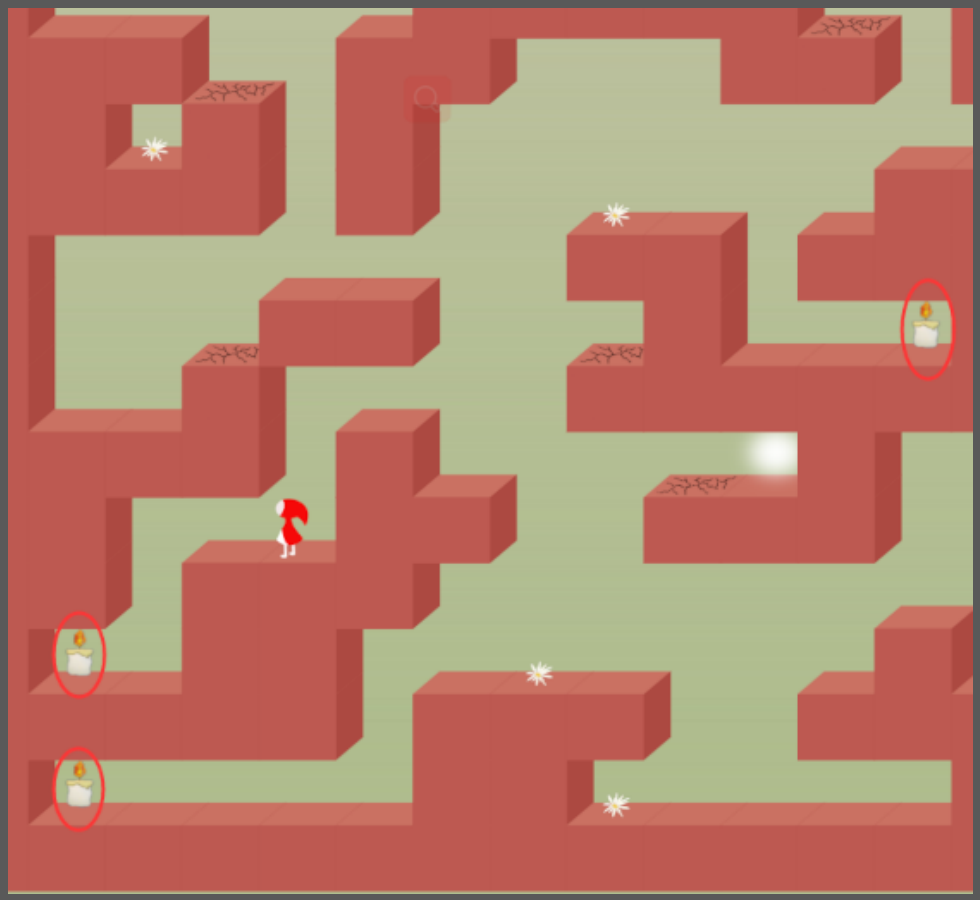
Three pictures

Comments:

- Three pictures
- On the left (west)
- Too small for more than three pictures
- Ensure all pictures have the exact same size

Comments:

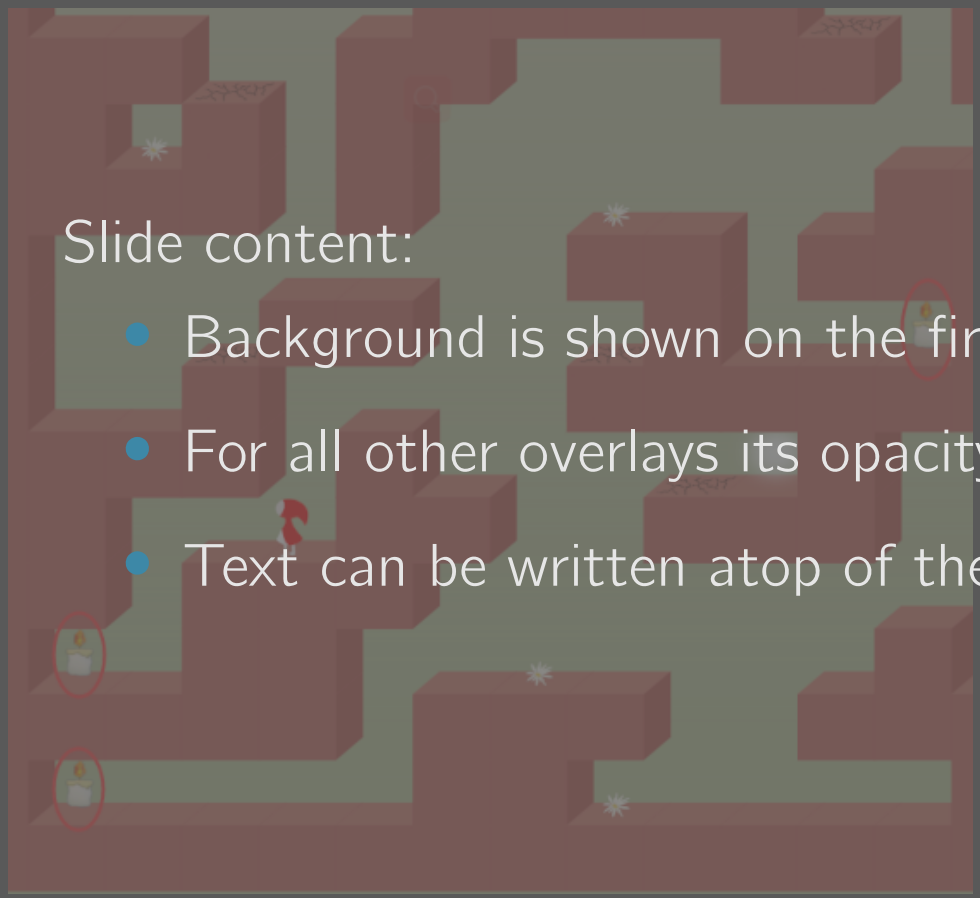
- Three pictures
- On the bottom (south)
- Notice the `[t]` when using the frame environment



Short caption

Longer caption over more than one line

Faded pictures



Slide content:

- Background is shown on the first overlay
- For all other overlays its opacity is lowered
- Text can be written atop of the image

Short caption

Longer caption over more than one line

Make a character speak

Terminator

Multiple images on a slide

Make a character speak

Embedding documents

My name is Sonia, an ordinary girl in the town, maybe.

Why did I say
“maybe?”

Oh, no! Where are my legs?

Comments

Basic animations:

- Animations that support your words are good
- Avoid useless fancy transitions and animations:
  - They do not add anything to your message
  - They simply distract the audience
- Notice that Sonia does not move between two bubbles
- The three Sonia are on a same slide but different overlays

Embedding documents

Terminator

Multiple images on a slide

Make a character speak

Embedding documents

Include a video

Playing videos:

- The video must be in the same directory as the slides
- Manually take a screenshot of the video and display it
- Ensure your PDF reader can play videos
- In zoom ensure you also share the sound

I will take revenge for you, Calypso!
Bonjour, lady. What's on your mind?
1. Have you seen anything weird about Bob? 2. Where can I find Bob?

Basic guidelines:

- Transform the PDF into a JPEG file:
  - Width should be about 3000 px
  - Quality should be 90%
  - Ensure the zoomed content remains sharp
- Many shapes are available (refer to tikZ documentation)
- Refer to the source code for detailed comments

FLEE

We Learn We Improve

From this course, we have learned basic skills of functional programming, software documentation maintaining and technical communication as a team. Together with a taste of real company, all of these has equipped us with the ability to organize and cooperate in large projects we may encounter in the future.

Interactive story and Attractive visual

Communicate with different characters through the chat box over the journey! Your decision will not only change the fate of others, but also your own destiny.

Appealing graphics, brisk background music, smooth animations and special effects, enough to let you indulge! Enjoy the exquisite canvas of the universe while ducking out of the way of meteorites and bullets.

Novel controlling experience

Powerful thruster, together with special hanging and escaping system, allows you to fight against gravity and travel freely in the space. The rotating experience will be surprisingly novel and exciting for all of you to have a try!

Large map and moving viewbox

What you see on the screen is just a tip of iceberg. A large map extending way beyond the screen size is waiting for you to explore. Prepare yourself!

Immersive viewing is what we aim at. The view area on the screen moves with the spacecraft and get yourself involved in the game.

Game Background

In 2057, a gamma ray with strong radiation turns the Earth into a dead planet. In order to survive, you should make use of the limited resources and a spacecraft to escape the Earth and find a new habitable planet in the universe.

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Highlights

- Summary of the main features of the game
- This slide is optional, remove it if you wish

Thank you!