Visualize Me

Explore the quickly updated world

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EECE5642 Project Proposal

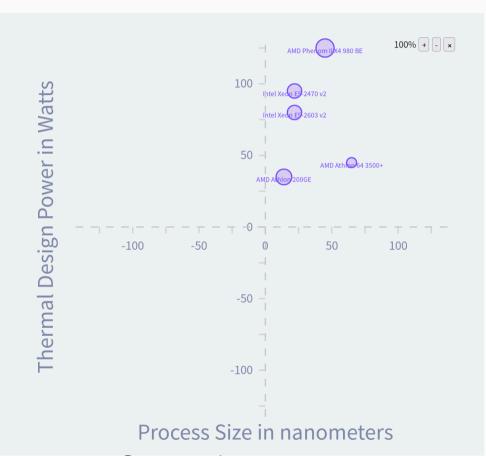
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1. Project Information

1.1 Project Information

- Team Members & responsibilities
 - Zining Wang: Full software development
- Used Language: elm-lang
- Source Code: https://github.com/ wznmickey/visualizeMe
- Online Demo: https://wznmickey.github.io/visualizeMe/
- Data Source (Current): https://www.kaggle. com/datasets/michaelbryantds/cpu-andgpu-product-data



Current Appearance

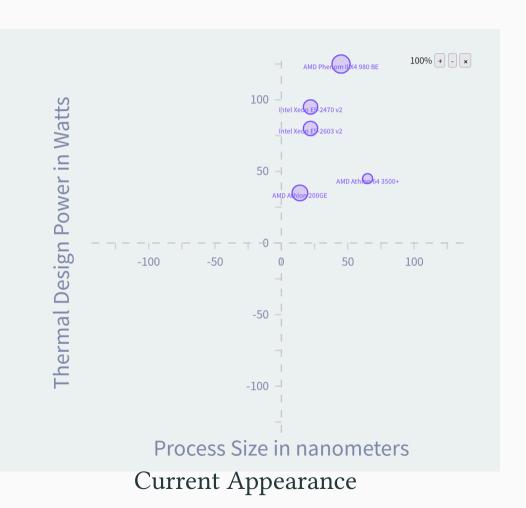
1.2 Motivation

Nowadays, technology is developing rapidly and the price is higher and higher if you want to get the best performance. While there are many tools showing the performance of the hardware like CPUs, the top performance is not always the best choice for everyone due to the price. Buying a suitable hardware is not focusing on one aspect but the overall balance between performance, power, price and so on. Different people may have different performance requirements preference on maybe single-core performance or multi-core performance. For GPU, one may want high encoding ability while another may want high bandwidth. Besides, in some other areas like LLM, when we want to choose a model, we would need to balance the speed, size, and accuracy of the model. And as the LLM is under the development, it is unfair to compare todays LLM with the model developed one year ago. So I want to develop a tool that could let people choose the measurement dimensions they care about and compare them in a 2D and 3D plot.

2. Develop Process

2.1 Developed Part

To make the tool acessible to more people, I want to develop a web-based tool and I use elm-lang which is a functional programming language that could be compiled into a static HTML file with JavaScript containing SVG images which could be easily hosted on GitHub Pages service. Now I have developed the basic structure of the tool. In the right image, the x axis is the process Size in Nanomeeters, the y axis is the TDP power and the area of each point is the die size. The user could also zoom in and zoom out to see the details of the data.



2.2 Developing Plan

I plan to do the following things later:

- 1. Support the feature that the user could choose how x-axis, y-axis, area are bind to the data and the user could filter some data out.
- 2. Support the feature that the user could upload any data and visualize it.
- 3. Support the feature that the user could choose the 3D mode and the user could choose one more axis and rotate the 3D plot. (If time allows)

Thanks for listening

https://wznmickey.github.io/visualizeMe/

3. Appendix

Main.elm

```
module Main exposing (..)

import Browser

import Zoom exposing (..)

main =

Browser.element

init

in
```

Zoom.elm

```
module Zoom exposing (..)

import Chart as C

import Chart.Attributes as CA

import Chart.Events as CE

import Chart.Item as CI

import Chart.Svg as CS

import Html as H exposing (Html, div)

import Html.Attributes as HA exposing (style)

import Svg as S

import Svg.Attributes as SA
```

```
14
15 type alias Model =
16
        { center : CS.Point
17
        , dragging : Dragging
18
        , percentage : Float
19
20
21
22 type Dragging
        = CouldStillBeClick CS.Point
23
24
        | ForSureDragging CS.Point
25
        None
26
27
    init : () -> ( Model, Cmd Msg )
   init _ =
30
        \{ \text{ center = } \{ x = 0, y = 0 \} 
31
        , dragging = None
32
          , percentage = 100
33
34
         , Cmd.none
35
36
37
   type Msg
39
        = OnMouseMove CS.Point
        | OnMouseDown CS.Point
40
41
        | OnMouseUp CS.Point CS.Point
42
        | OnMouseLeave
43
        | OnZoomIn
44
        | OnZoomOut
45
         | OnZoomReset
46
47
```

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```
update : Msg -> Model -> ( Model, Cmd Msg )
   update msg model =
        case msg of
50
51
            OnMouseDown offset ->
52
                ( { model | dragging = CouldStillBeClick offset }, Cmd.none )
53
54
            OnMouseMove offset ->
55
                case model.dragging of
56
                    CouldStillBeClick prevOffset ->
57
                        if prev0ffset == offset then
58
                            ( model, Cmd.none )
59
60
                        else
61
                            ( { model
                                center = updateCenter model.center prevOffset offset
62
63
                                , dragging = ForSureDragging offset
64
65
                             , Cmd.none
66
67
68
                    ForSureDragging prevOffset ->
69
                        ( { model
                            center = updateCenter model.center prevOffset offset
70
                             , dragging = ForSureDragging offset
71
72
73
                        , Cmd.none
74
75
76
                    None ->
77
                        ( model, Cmd.none )
78
79
            OnMouseUp offset coord ->
80
                case model.dragging of
81
                    CouldStillBeClick prev0ffset ->
```

```
82
                         ( { model | center = coord, dragging = None }, Cmd.none )
83
                    ForSureDragging prevOffset ->
84
85
                         ( { model
86
                            center = updateCenter model.center prevOffset offset
87
                             , dragging = None
88
89
                         , Cmd.none
90
91
92
                    None ->
93
                         ( model, Cmd.none )
94
95
            OnMouseLeave ->
                ( { model | dragging = None }, Cmd.none )
96
97
98
            OnZoomIn ->
99
                ( { model | percentage = model.percentage + 20 }, Cmd.none )
100
101
            OnZoomOut ->
102
                 ( { model | percentage = max 1 (model.percentage - 20) }, Cmd.none )
103
104
            OnZoomReset ->
105
                 ( { model | percentage = 100, center = { x = 0, y = 0 } }, Cmd.none )
106
107
108 updateCenter : CS.Point -> CS.Point -> CS.Point -> CS.Point
109 updateCenter center prevOffset offset =
        { x = center.x + (prev0ffset.x - offset.x)
110
111
        , y = center.y + (prev0ffset.y - offset.y)
112
113
114
115 view : Model -> Html Msg
```

```
116 view model =
117
        div
118
            [ style "position" "absolute"
119
             , style "top" "50%"
120
             . style "left" "50%"
121
            , style "width" "700px"
122
            , style "height" "700px"
             , style "transform" "translate(-50%, -50%)"
123
124
            [ C.chart
125
126
                [ CA.height 300
127
                 , CA.width 300
128
                 , CA.range [ CA.highest 300 CA.orHigher, CA.zoom model.percentage, CA.centerAt model.center.x ]
129
                , CA.domain [ CA.highest 300 CA.orHigher, CA.zoom model.percentage, CA.centerAt model.center.y ]
130
                 , CE.onMouseDown OnMouseDown CE.getOffset
131
                 , CE.onMouseMove OnMouseMove CE.getOffset
132
                , CE.on "mouseup" (CE.map2 OnMouseUp CE.getOffset CE.getCoords)
133
                , CE.onMouseLeave OnMouseLeave
134
                 , CA.htmlAttrs
135
                    [ HA.style "user-select" "none"
                    , HA.style "cursor" <
136
137
                         case model.dragging of
                            CouldStillBeClick ->
138
139
                                 "grabbing"
140
141
                            ForSureDragging _ ->
142
                                 "grabbing"
143
144
                            None ->
145
                                 "grab"
146
147
148
                [ C.xLabels [ CA.withGrid, CA.amount 5, CA.ints, CA.fontSize 9 ]
149
                 , C.yLabels [ CA.withGrid, CA.amount 5, CA.ints, CA.fontSize 9 ]
```

```
150
                , C.xTicks [ CA.amount 10, CA.ints ]
151
                , C.yTicks [ CA.amount 10, CA.ints ]
152
                . C.labelAt CA.middle
153
                     .min
154
                    [ CA.moveDown 18 ]
                    [ S.text "Process Size in nanometers" ]
155
156
                . C.labelAt .min
157
                    CA.middle
                    [ CA.moveLeft 18, CA.rotate 90 ]
158
                    [ S.text "Thermal Design Power in Watts" ]
159
160
                . C.series .x
161
                    [ C.scatter .y [ CA.opacity 0.2, CA.borderWidth 1 ]
                        |> C.variation (\_ d -> [ CA.size (d.s * model.percentage / 100 / 10), CA.hideOverflow ])
162
163
164
                    \{ x = 65, y = 45, s = 77, w = "AMD Athlon 64 3500+" \}
165
                    x = 14, y = 35, s = 192, w = "AMD Athlon 200GE" }
166
                    \{ x = 22, y = 80, s = 160, w = "Intel Xeon E5-2603 v2" \}
                    , { x = 45, y = 125, s = 258, w = "AMD Phenom II X4 980 BE" }
167
168
                    \{ x = 22, y = 95, s = 160, w = " \setminus E5-2470 \ v2" \}
169
170
                , C.eachDot <
171
                    \p dot ->
172
                        [ C.label
173
                            [ CA.moveDown 4, CA.color (CI.getColor dot), CA.fontSize 5 ]
174
                            [ S.text (CI.getData dot).w ]
175
                            (CI.getCenter p dot)
176
                , C.withPlane <
177
178
                    \p ->
                        [ C.line [ CA.color CA.darkGray, CA.dashed [ 6, 6 ], CA.yl (CA.middle p.y) ]
179
180
                        , C.line [ CA.color CA.darkGray, CA.dashed [ 6, 6 ], CA.x1 (CA.middle p.x) ]
181
182
                . C.htmlAt .max
183
                     .max
```

```
184
                    0
185
                    [ HA.style "transform" "translateX(-100%)" ]
186
187
                    [ H.span
                        [ HA.style "margin-right" "5px" ]
188
                        [ H.text (String.fromFloat model.percentage ++ "%") ]
189
190
                    , H.button
191
                        [ HE.onClick OnZoomIn
192
                        , HA.style "margin-right" "5px"
193
194
                        [ H.text "+" ]
195
                     , H.button
196
                        [ HE.onClick OnZoomOut
197
                        , HA.style "margin-right" "5px"
198
199
                        [ H.text "-" ]
200
                     , H.button
201
                        [ HE.onClick OnZoomReset ]
                        [ H.text "x" ]
202
203
204
205
206
207
208 meta =
209
        { category = "Interactivity"
210
        , categoryOrder = 5
211
        , name = "Zoom"
        , description = "Add zoom effect."
212
213
         , order = 20
214
215
```

3.2 slides Source Code

The typst code generating the slides. main.typ

```
1 #import "@preview/touying:0.6.1": *
                                                                                                                                                                                             typ
2 #import "@preview/pinit:0.2.0": *
  #import themes.metropolis: *
  #import "@preview/numbly:0.1.0": numbly
   #import "@preview/codly:1.0.0": *
   #show: codly-init.with()
  #show: metropolis-theme.with(
     aspect-ratio: "16-9",
     footer: self => self.info.institution,
11
     config-info(
12
       title: [Visualize Me],
13
       subtitle: [Explore the quickly updated world],
14
       author: [Zining Wang \@ Northeastern University],
15
       date: datetime.today(),
16
       institution: [EECE5642 Project Proposal],
17
18 )
19 #set heading(numbering: numbly("{1}.", default: "1.1"))
20 #title-slide()
21 = Outline <touying:hidden>
22
23 #outline(title: none, indent: 1em, depth: 2)
24 = Project Information
25 == Project Information
26 #grid(columns: 2)[
    - Team Members & responsibilities
28
       - Zining Wang: Full software development
29
30
     - Used Language: elm-lang
31
```

3.2 slides Source Code

```
- Source Code: https://github.com/wznmickey/visualizeMe
33
34
     - Online Demo: https://wznmickey.github.io/visualizeMe/
35
      - Data Source (Current): https://www.kaggle.com/datasets/michaelbryantds/cpu-and-gpu-product-data
36
37 ][#grid(columns: 1, align: center)[#image("tempResult.png") ][
38
       Current Appearancell
39
40 == Motivation
41
   Nowadays, technology is developing rapidly and the price is higher and higher if you want to get the best performance. While there are many tools showing the performance of the hardware like
   CPUs, the top performance is not always the best choice for everyone due to the price. Buying a suitable hardware is not focusing on one aspect but the overall balance between performance,
   power, price and so on. Different people may have different performance requirements preference on maybe single-core performance or multi-core performance. For GPU, one may want high encoding
   ability while another may want high bandwidth.
   Besides, in some other areas like LLM, when we want to choose a model, we would need to balance the speed, size, and accuracy of the model. And as the LLM is under the development, it is
43 unfair to compare todays LLM with the model developed one year ago. So I want to develop a tool that could let people choose the measurement dimensions they care about and compare them in a 2D
   and 3D plot.
44
45 = Develop Process
46
47 == Developed Part
48 #grid(columns: 2)[
     To make the tool accessible to more people, I want to develop a web-based tool and I use elm-lang which is a functional programming language that could be compiled into a static HTML file
49 with JavaScript containing SVG images which could be easily hosted on GitHub Pages service. Now I have developed the basic structure of the tool. In the right image, the x axis is the process
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50 ][#grid(columns: 1, align: center)[#image("tempResult.png") ][
51
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52
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56 1. Support the feature that the user could choose how x-axis, y-axis, area are bind to the data and the user could filter some data out.
57 2. Support the feature that the user could upload any data and visualize it.
58 3. Support the feature that the user could choose the 3D mode and the user could choose one more axis and rotate the 3D plot. (If time allows)
59
60 #focus-slide[
```

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3.2 slides Source Code

```
Thanks for listening
62
     https://wznmickey.github.io/visualizeMe/
64 ]
65
66 = Appendix
68 == project Source Code
69 `Main.elm`
70 #{
71 set text(size: 8pt)
   let x = read("../src/Main.elm")
     raw(x, block: true, lang: "elm")
74 }
75 `Zoom.elm`
76 #{
77 set text(size: 8pt)
   let x = read("../src/Zoom.elm")
     raw(x, block: true, lang: "elm")
80 }
81
82
83 == slides Source Code
84 The typst code generating the slides.
85 `main.typ`
86 #{
   set text(size: 8pt)
    let x = read("./main.typ")
     raw(x, block: true, lang: "typ")
90 }
91
```