

FOR IMMEDIATE RELEASE

Cult classic narrative game Actual Sunlight comes to Nintendo Switch on January 28

TORONTO, ONTARIO, JANUARY 14, 2020 - Seven years after first releasing on PC, with subsequent releases on additional platforms in the years which followed, the cult classic narrative game Actual Sunlight will be given a final platform release on January 28th, 2020 for the Nintendo Switch.

Actual Sunlight, described by the creator as a short interactive story about love, depression and the corporation, has been widely praised by critics and players alike for its candid and unflinching depiction of mental illness. By engaging with topics from video game addiction to social isolation to precarious employment, the harrowing experience received favourable coverage in Kotaku, Rock Paper Shotgun, Polygon and other major gaming publications.

“Having had a successful release on the PlayStation Vita - including an offering through the PS Plus program - we feel confident that Actual Sunlight will be a great experience for Switch gamers,” said Will O’Neill, President, WZO Games Inc. “Though it tells a very bleak and difficult story, it is also one whose themes are as relevant today as they were seven years ago - if not more so.”

For a comprehensive [presskit](#) and more information, please visit <http://www.actuaisunlight.com>. To request a review copy, please contact Will O’Neill:

Email: development@willoneill.com

Twitter: [@willoneill](#)

WZO Games Inc. is a narrative game development company. We make games that push the boundaries of the videogame medium, creating mature and dramatic stories which address social and personal issues from a realistic perspective. Please visit willoneill.com to learn more.