CMPT 300 Operating System I

2.3 -Process I Chapter 3

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Admin notes

Quiz 1 released

Learning goal

• To introduce the notion of a process -- a program in execution, which forms the basis of all computation

Process

A program in execution.

aff

create a new process

• Two essential elements of a process are:

Program code

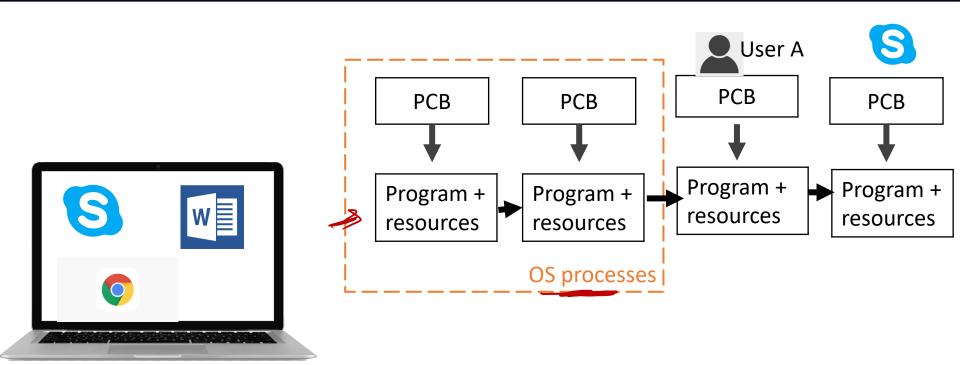
• A set of data/resources associated with that code

memory

Main idea: processor begins to execute the program code, and we refer to this executing entity as a process.

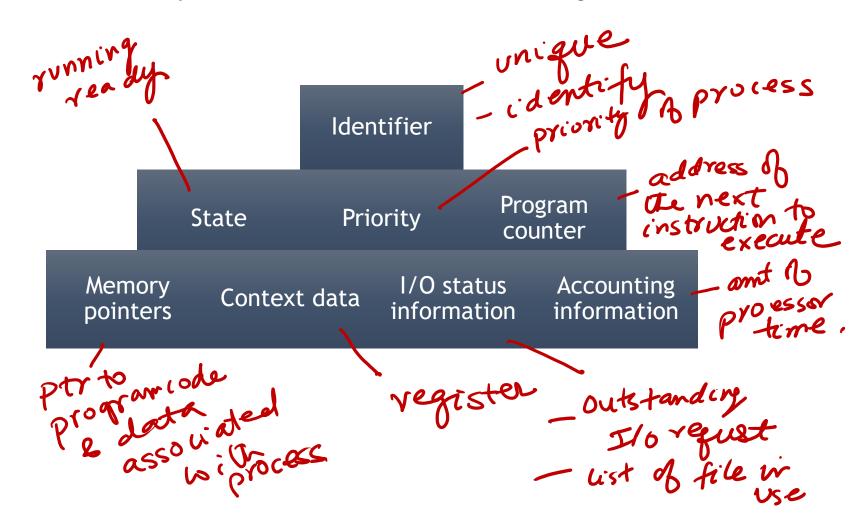
Process

OS - collection of programs.



Process

• While the program is executing, the process can be uniquely characterized by a number of elements, including:



Program vs Process vs Thread

Program

Static

Code +

Code

Static

Auta

Process

dynamic

instance

code to

Thread

Light weight

process

{ S(LWP)

multiple processes

program

process

TI

process

TI

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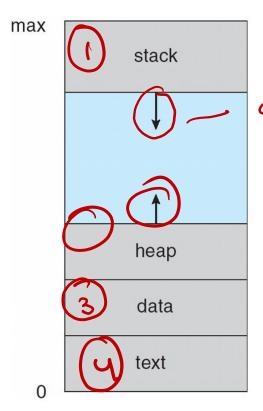
Process Execution



OS	Program
 Create entry for process list Allocate memory from program Load program into memory Set up stack with argc and argv Clear registers Execute call main() 	
	Run main()Execute return from main
Free memory from processRemove from process list	

Processes and Memory

On process creation, the process is effectively given its own memory space



downward

Stack: local variable storage

Yearster state

Yearster state

Yeturn mem

Yeturn mem

Heap: dynamically allocated space

Data: global variables (preallocated space)

Text: storage of code

The PCB is created by the process when execution starts.

(A), True

🖊) False

The PCB becomes part of the program being executed by a process.

(A) True

(B) False

independent ds created/mainted by os

process terminate

What do we need to track about a process?



A process is in exactly one state at any instant in time:

new running waiting ready terminated — Quewe

new: The process is being created

new

A process is in exactly one state at any instant in time: new running waiting ready terminated

- new: The process is being created
- running: Instructions are being executed by the CPU
- ready: The process is waiting to be assigned to a processor

new

A process is in exactly one state at any instant in time:

new running waiting ready terminated

- new: The process is being created
- running: Instructions are being executed by the CPU

new scheduled running

scheduled running

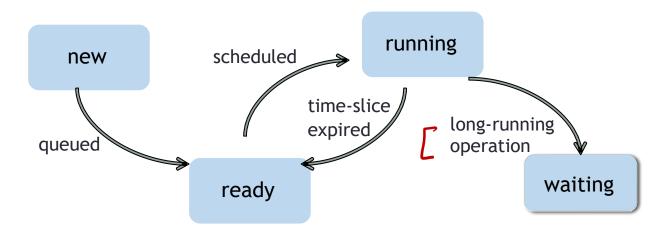
queued Ques. When a newly created process
Pr is ready to compete for the CPU, Pr moves itself from the new to the ready state.

(A) True

(B) False

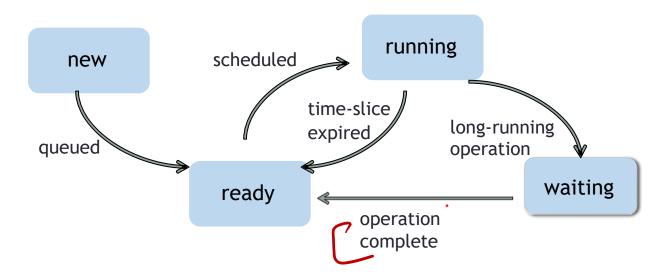
A process is in exactly one state at any instant in time: new running waiting ready terminated

• waiting: The process is waiting for some event to occur



A process is in exactly one state at any instant in time: new running waiting ready terminated

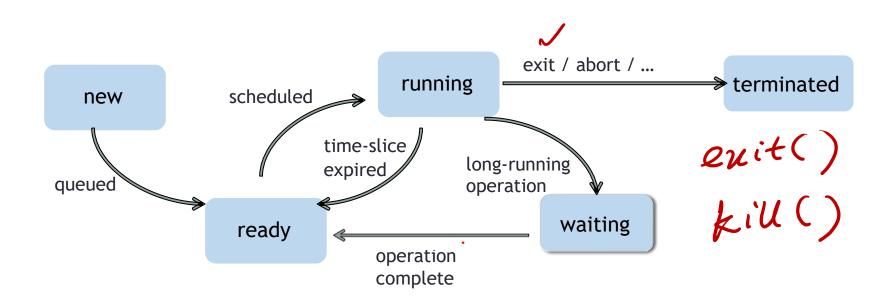
• waiting: The process is waiting for some event to occur



A process is in exactly one state at any instant in time:

new running waiting ready terminated

• terminated: The process has finished execution



Ques. The transition (ready \rightarrow running) of a process P is caused by _____.

(not in running state)



- B) the process P itself
- C) Some other process

- Ques. The transition (running \rightarrow waiting) of a process P is caused by _____.

 A) OS \times A) OS X
- B) the process P itself
- C) Some other process

LO R, T, W X

P1-1250

Ques. The transition (running \rightarrow ready) of a process P is caused by _____.



- B) the process P itself
- C) Some other process



stop a running proess

Ques. The transition (waiting \rightarrow ready) of a process P is caused by ____

- A) OS
- B) the process P itself > p not runing
- C) Some other process

aquest acquire velosse

Questions?

- How are a process' resources managed and reclaimed?
- How are processes in waiting are managed by the OS?
- How do we switch what process is currently running?
 - i.e. how do we perform a context switch?
- How does the OS choose what process should run next?
 - i.e. how does process scheduling work?

