ABHIJITH A

https://abgth-dev.web.app/

Remyam House, Elayavoor • Kannur, Kerala-670006 • abhijithak683@gmail.com • 790 726 1299

Summary

Fresher software developer, enthusiastic about **Mobile Application Programming** with excellent knowledge in mobile application and website development (Flutter & Android native). Writing clean, readable and testable code. I am looking for opportunities as a software developer with an expert team of developers, who will help advance my career progression to senior positions in the future. Adept at developing apps based on customer specifications, recommending application changes to make more efficient programs, and upgrading existing apps to make them more useful.

Education

IGNOU UNIVERSITY   College of Commerce, Kannur

BCA Degree   June 2019 - Present

(In pursuit)

THUNCHATHACHARYA VIDYALAYAM   Kannur, Kerala

Higher Secondary School   June, 2017 – March, 2018

Projects

NEW BIKE SELLING APP

Programmer

- Designed & delivered well architected and high-quality solution within deadline.
- Implemented BLoC architecture and solved state management issues.
- Completed the application with backend as PHP and MySQL

https://github.com/x-abgth/new-bike-selling.git

Skills & Interests

Technical: HTML5, CSS3, Dart, Flutter, Firebase, PHP, MySQL

Soft Skills: Analytical thinking, Problem Solving, Communication

Language: Fluent in English & Malayalam

Interests: Coding, Travelling, Gaming, Listening to music

- Contribute ideas to product development

- Writing clean, readable and testable code

- Cooperating with back-end developers, designers and the rest of the team to

- Deliver well-architected and high-quality solutions

- Develop features and create user-friendly UI using Flutter.

- Good communication skills, verbal and written

- Desire to work within a remote and distributed team

- Willingness to learn and improve

- Self-starter, proactive in resolving issues and removing roadblocks

- Adherence to software engineering best practices

- Understanding mobile app design guidelines, Material Desing principles and iOS HIG, on each platform and being aware of their differences

- Working knowledge of the general mobile landscape, architectures, trends, and emerging technologies

- Solid understanding of the full mobile development life cycle for both iOS and Android

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- 1. Design and Build sophisticated and highly scalable apps using Flutter.

  2. Translate and Build the designs into high quality responsive UI code.

  3. Write efficient queries for core Data.

  4. Use of Model-View-Controller (MVC) and Model-View-ViewModel-Controller (MVVM) architecture and developing maintainable, testable and functional software that meets product requirements.

  5. Resolve any problems existing in the system and suggest and add new features in the complete system.

  6. Follow the best practices while developing the app.

  7. Use CICD for smooth deployment.

  8. Document the project and code efficiently.

  9. Manage the code and project on Git in order to keep in sync with other team members and

managers.

10. Suggest new features andor enhancements.

11. Maintaining software through product life cycle including design, development, verification and bug fixes.

12. Write tests for the App.

13. Knowledge of different state management libraries like BloC, GetX, Provider will be a plus point.

- Understand client requirements and how they translate in application features on design level.
- Collaborate with a team of IT professionals to set specifications for new applications.
- Write quality source code to program complete applications within deadlines.
- Evaluate existing applications to reprogram, update and add new features.
- Develop technical documents and handbooks to accurately represent application design and code.

- Proven experience as a Native application developer for at least 2 year.
- Understanding the Wireframes with reference to UX Material Design.
- Ability to program in programming language such as Dart, C# and Swift.
- In-depth knowledge of programming for diverse operating systems and platforms using development tools such as Xcode, Android Studio and Visual Studio
- Excellent understanding of software design and programming principles.
- Have at least 1 year of experience in Flutter Framework.
- A team player with excellent communication skills and hands-on working with the distributed version control system.
- Writing clean, readable and testable code

Analytical, user-needs, problem solving,