



Advanced Vision System Integration

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Advanced Vision System Integration

INTRODUCTION AND REVIEW

- What is Machine Vision
- Integration and Prerequisites



Introduction and Overview

- What is Machine Vision

- Machine vision is the substitution of the human visual sense and judgment capabilities with a video camera and computer to perform an inspection task. It is the automatic acquisition and analysis of images to obtain desired data for controlling or evaluating a specific part or activity.

- Key Points:
 - Automated/Non-Contact
 - Acquisition
 - Analysis
 - Data



Introduction and Overview

- Integration and Prerequisites
 - Machine vision integration
 - Machine vision systems integration is the process where significant value is added to a machine vision component by the incorporation of software, peripheral hardware, mechanical devices, materials and engineering.
 - The machine vision marketplace contains
 - General purpose systems
 - Application Specific Machine Vision (ASMV) solutions
 - Specialty inspection devices
 - Tutorial focus: primarily general purpose systems

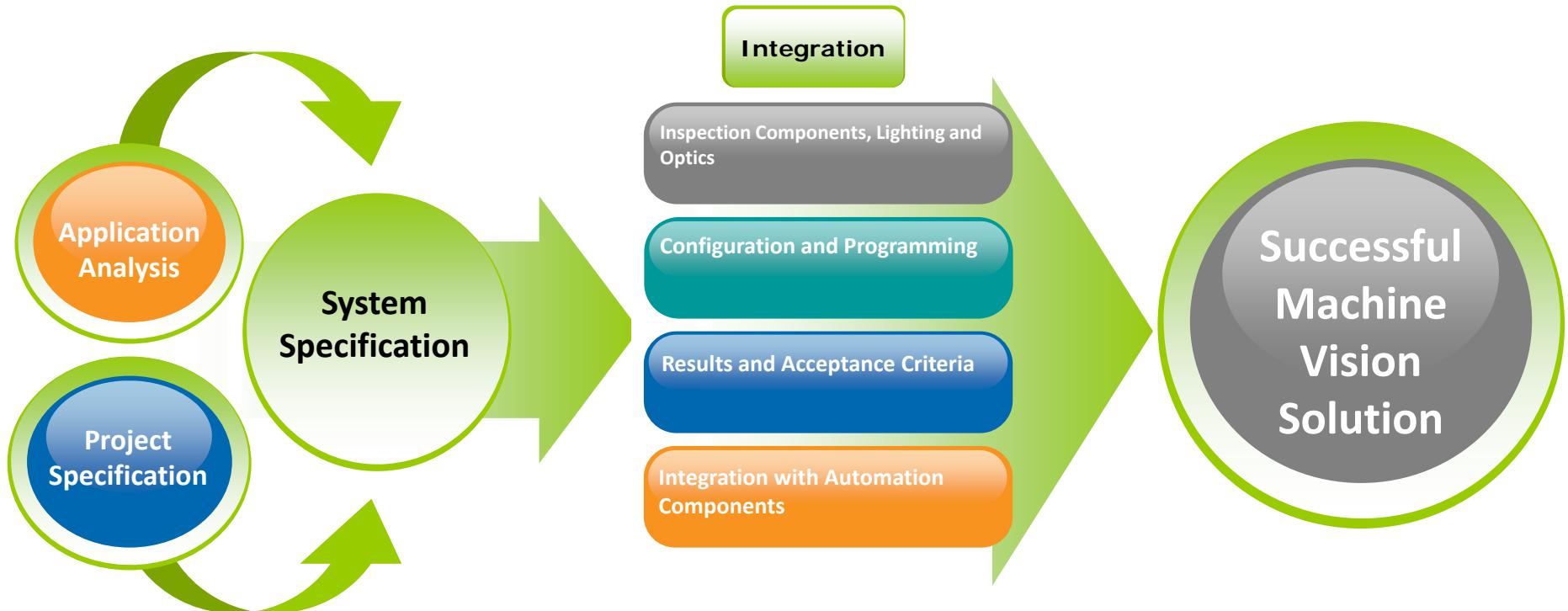


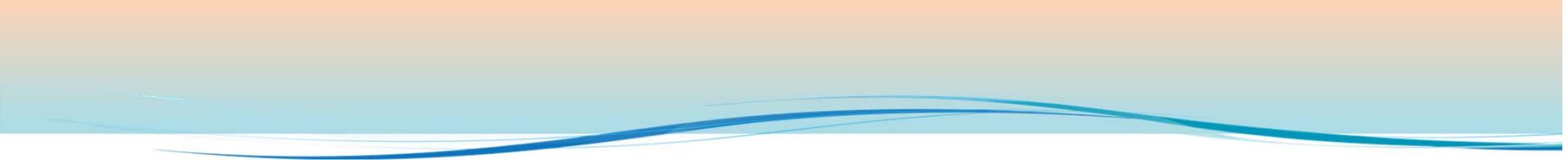
Introduction and Overview

- Integration and Prerequisites
 - Prerequisite integration expertise:
 - Application-based lighting and optics
 - Understanding of imaging and input devices
 - Electrical and mechanical engineering
 - Industrial automation systems and components
 - Machine vision algorithms
 - Programming and/or system configuration
 - Project management and customer support



Introduction and Overview





Advanced Vision System Integration

SYSTEM SPECIFICATION

- Application Analysis
- Project Specification



System Specification

- Application Analysis
 - Quality
 - Quality can not be “inspected into” a part
 - Quality can be evaluated at various steps in the process and used to improve the process
 - The purpose for thoroughly evaluating an application is to arrive at the solution that best improves the customer’s process results



System Specification

- Application Analysis
 - Why? Success is mandatory
 - Performance failure of a system is a significant monetary loss
 - Companies who have experienced a failed machine vision project tend not to use the technology again or not for a long time.
 - Key to a successful system is a competent application analysis
 - The application analysis must extract all of the important things about the target inspection



System Specification

- Application Analysis Document



System Specification

- Application Analysis
 - General overview
 - Define the target application and inspection criteria
 - Describe the part
 - Analyze and state the production process considerations
 - Identify business issues



System Specification

- Application Analysis
 - Define the target application and inspection criteria
 - Describe the desired inspection
 - Avoid discussion of machine vision technique and components
 - Clearly define good part criteria and bad part criteria
 - What is the reason for the inspection
 - What will happen to a bad part – can it be recovered



System Specification

- Application Analysis
 - Define the part(s) to be inspected
 - Include physical detail about geometric structure, features
 - Identify all possible part variations; color, size, structure
 - Describe the materials and surface finish of the part
 - Will the part change over time
 - Get photos, samples



System Specification

- Application Analysis
 - Production process analysis
 - Background information about how the part is manufactured and moved
 - Production rates, number of shifts
 - What factors in the process cause the bad parts
 - Benefits of implementing inspection
 - What happens if a bad part gets through
 - Will costs, yield, quality be improved
 - What is the cost of a falsely reject part
 - Can rejects be recovered/repaired



System Specification

- Application Analysis
 - Business issues
 - Scope of supply/deliverables; who is responsible for what
 - Engineering: design, integration, shipping, installation
 - Hardware components
 - Warranties
 - Documentation and training
 - Contractual items
 - Performance guarantees
 - Terms
 - IP ownership



System Specification

- Project Specification
 - The task is to define and communicate system inspection methods and performance; it is the PRELIMINARY DESIGN
 - Requires an understanding of machine vision technology, industrial automation, and the nature of the application based upon the application analysis
 - The ultimate proposed scope of inspection may be a sub-set of the original desired inspection tasks due to imaging, processing, or mechanical constraints.



System Specification

- Project Specification
 - Understand the technology – let technological capability drive the application
 - Define the resolution that will produce the required results
 - Define software, processing, and interfacing requirements
 - Design systems that are flexible, but focus on critical application requirements.
 - Standardize on machine vision, but not on components.



System Specification

- Project Specification
 - Once the constraints of the application are fully identified, system performance can be quantified.
 - The performance criteria of the system should include
 - Actual inspection capability (measurement tolerance, feature detection, etc.) with respect to the target application
 - Throughput and speed of inspection
 - Anticipated lighting and imaging methodology
 - General overview of the operation of the inspection system
 - Description of the automation and appropriate performance related a specific process if applicable



System Specification

- Project Specification
 - Exceptions and limitations
 - The project specification must identify all non-obvious exceptions and limitation to the performance of the system
 - Include all possible unknowns



System Specification

- Project Specification
 - Acceptance criteria
 - Proving that the inspection is functioning properly
 - How to resolve differences in opinion regarding machine function
 - Clearly state acceptance criteria AND methodology in quantifiable terms
 - Acceptance will be based on stated performance criteria



System Specification

- Project Specification
 - Analysis of system performance must be done using a verifiable sample or challenge set of parts
 - Verifiable: All parties agree that each specific challenge part meets the stated criteria, either reject criteria or feature size if a gauging application
 - Static testing is done with challenge parts
 - A gauge R&R is appropriate for gauging applications
 - Production testing can be done with parallel visual inspection
 - Rejected parts will be judged against the set of challenge parts
 - The acceptance criteria will list false accept and false reject rates



Advanced Vision System Integration

INTEGRATION

- Keys to Successful Integration
- Use and application of basic machine vision tools
- Advanced Application Notes
- Selecting and Working with Systems Integrators



Integration

- Keys to Successful Integration
 - Integration is the part of the project where someone has to make the system work.
 - If the application has been well analyzed and specified, the integration task is easier.

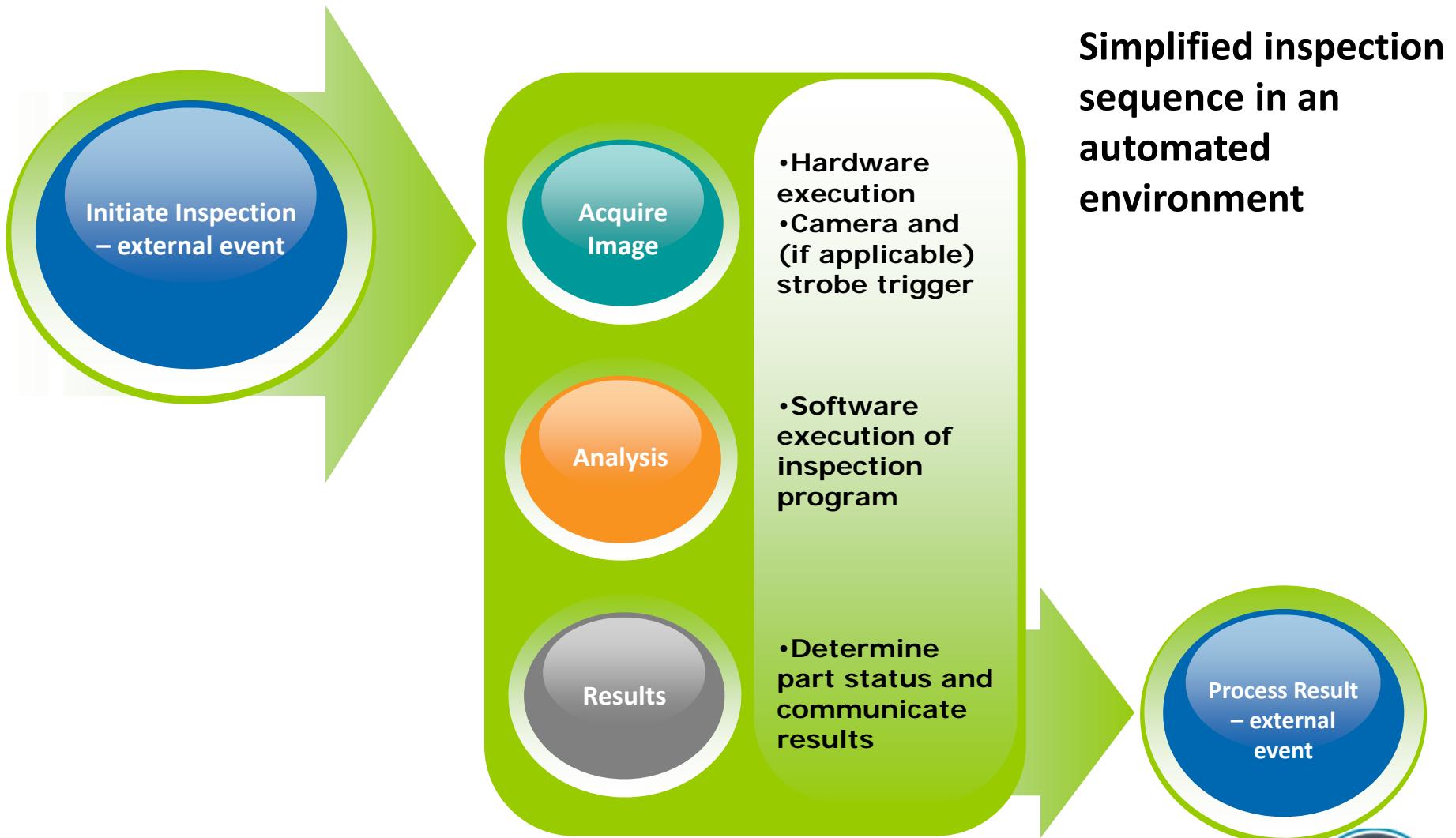


Integration

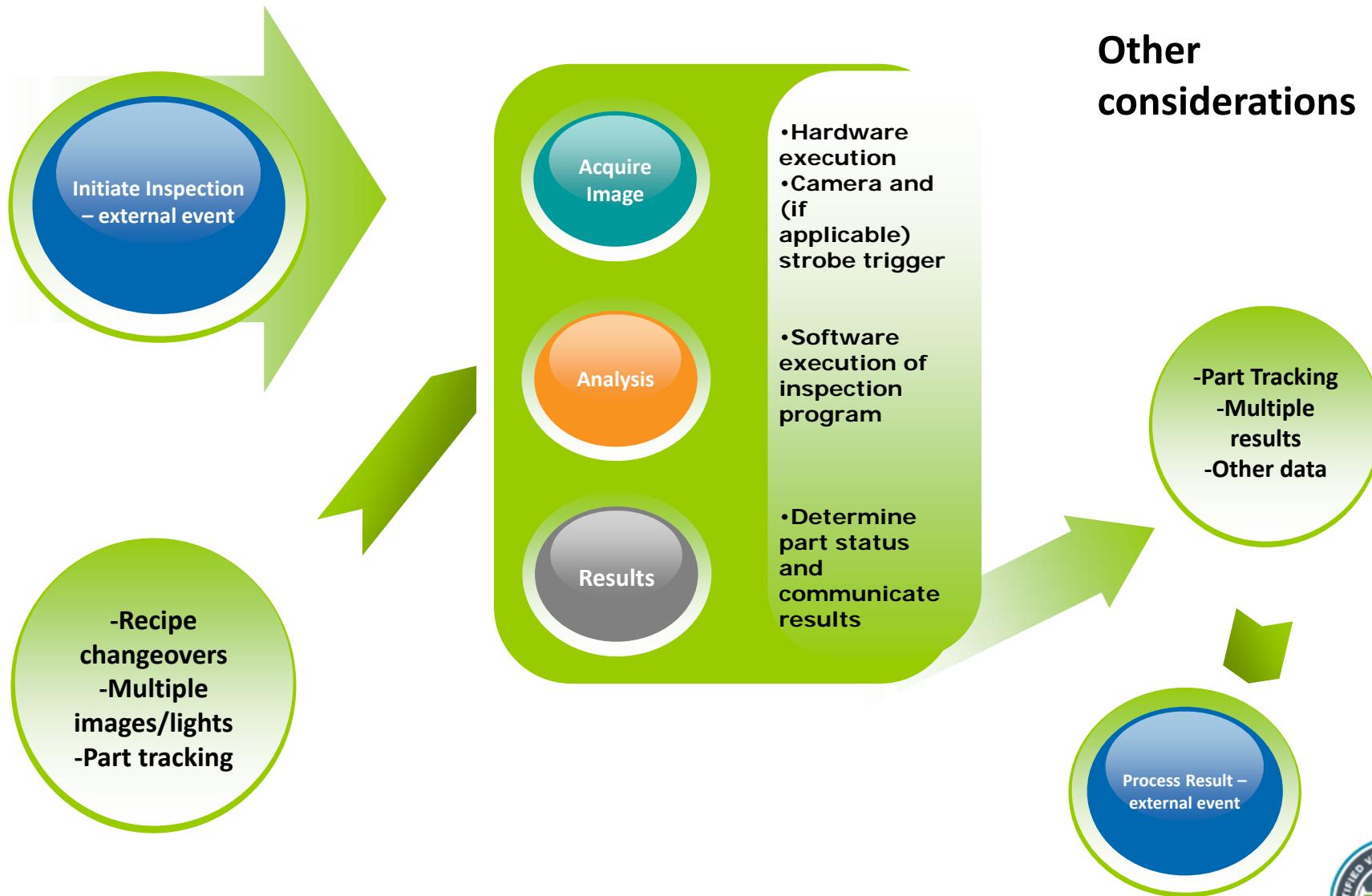
- Keys to Successful Integration
 - Process steps
 - System design
 - Mechanical, electrical, software
 - Includes design for component interconnect and communications
 - Fabrication/build
 - Programming/configuration of devices
 - Testing/debug of the system
 - Installation/start-up
 - Run-off and acceptance
 - Training



Integration



Integration



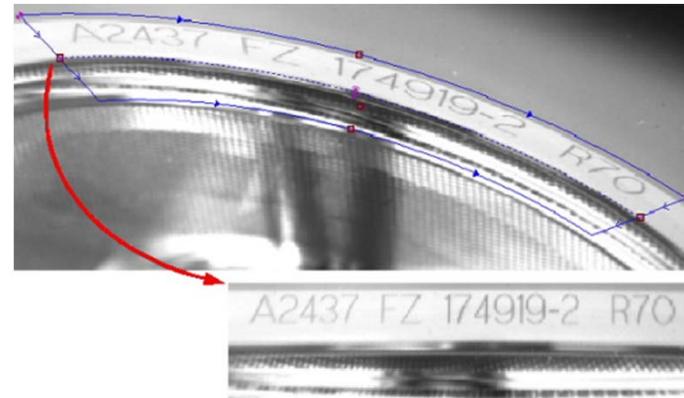
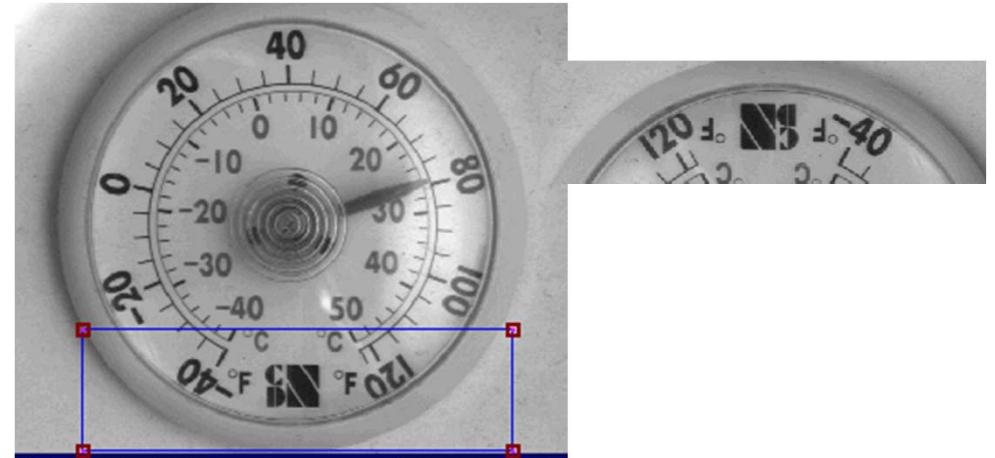
Integration

- Use and Application of Basic Machine Vision Tools
 - Image transformations
 - Calibration
 - Statistics
 - Image enhancement
 - Connectivity
 - Edge Detection
 - Correlation
 - Geometric Search
 - Compound Algorithms
 - OCR/OCV



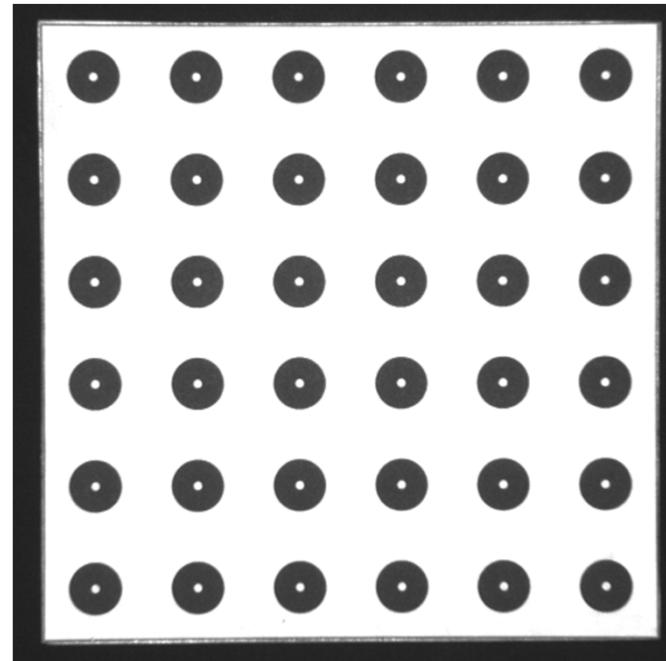
Integration

- Image Transformation
 - Geometric manipulation of the image
 - Shifting
 - Rotating
 - Mirroring
 - Inverting
 - Unwrapping



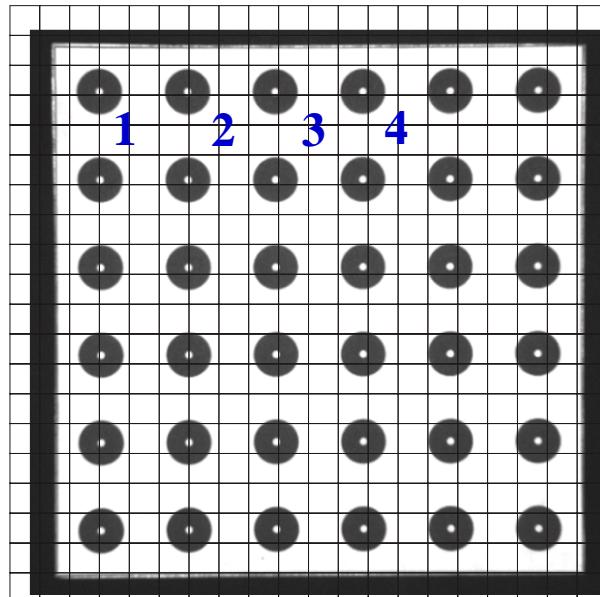
Integration

- Calibration
 - Maps image positions to real world coordinates
 - May correct for optical distortion and camera perspective
 - Typically involves a physical grid of points with known world coordinates



Integration

- Camera Calibration

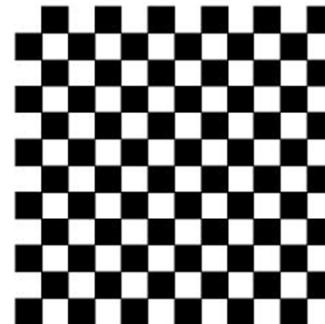


Object	Actual position on grid (mm)	Observed Pixel position (pixels)
1	(0,0)	(22,24)
2	(10,0)	(145,26)
3	(20,0)	(264,29)
4	(30,0)	(387, 31)
...		

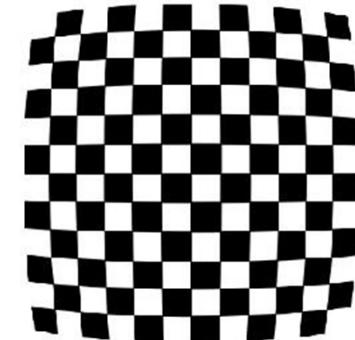


Calibration

- Camera Calibration
 - May be simple linear relationship, or complex polynomial structure
- Multiple Cameras
- Robot Frame Calibration
 - 2-D, 3-D transformations
 - Mapping robot or cell frame to camera frame



Calibration Plate



Acquired Image of Calibration Plate



Acquired Image of Part

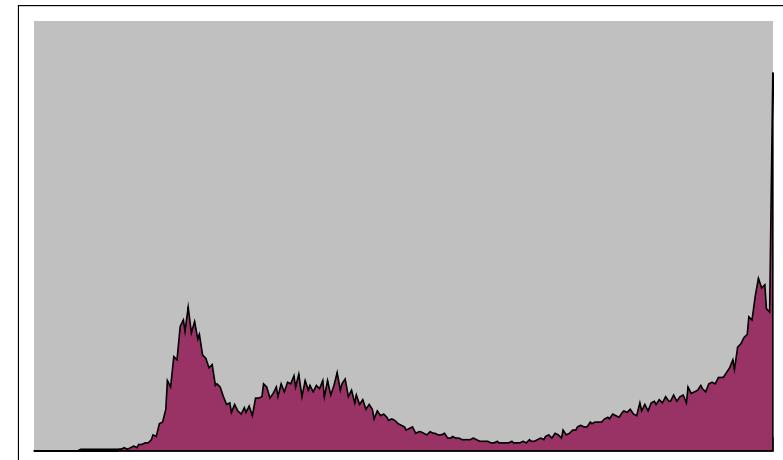
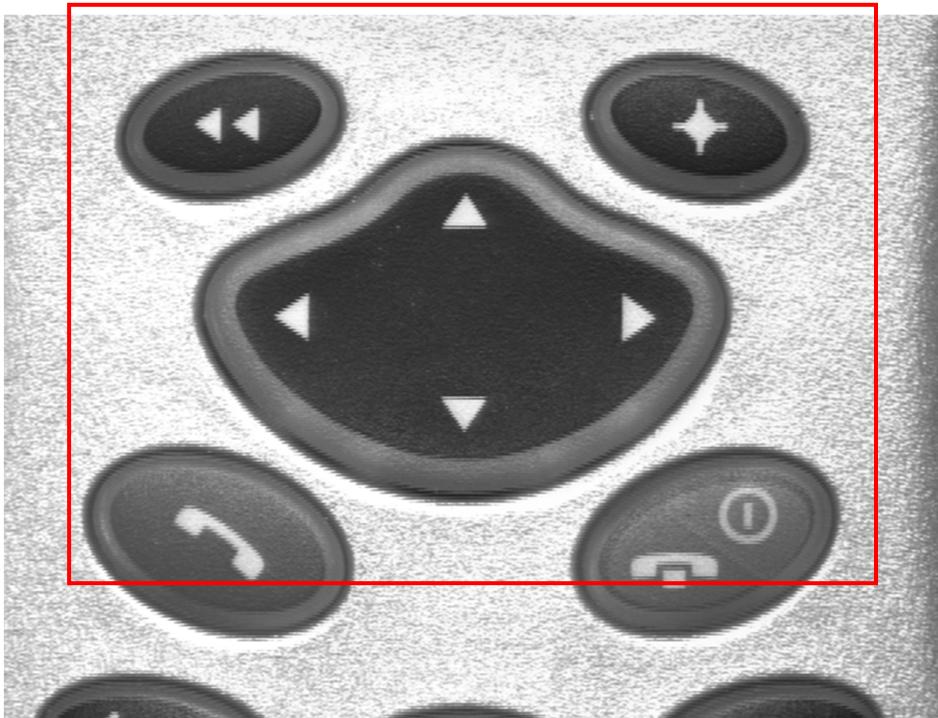


Warped (Corrected) Image of Part



Integration

- Histogram Analysis
 - An image histogram shows the count of pixels at each gray-scale within either the image or a specified region.
 - The list can yield a variety of statistical information about the image or ROI.



Integration

- Histogram Analysis

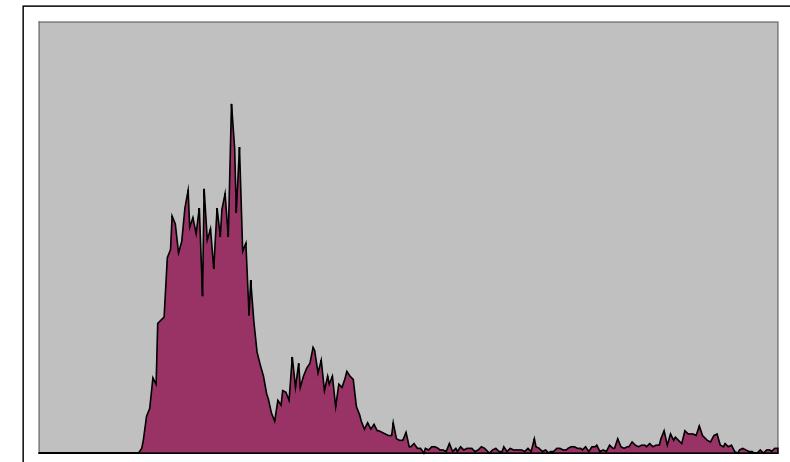
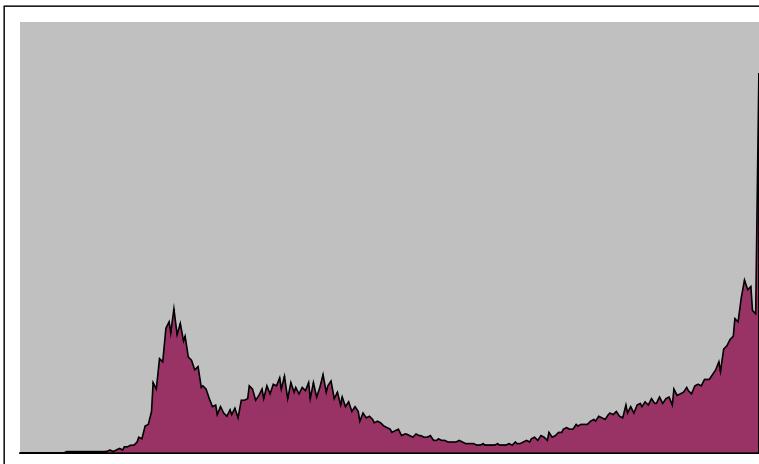
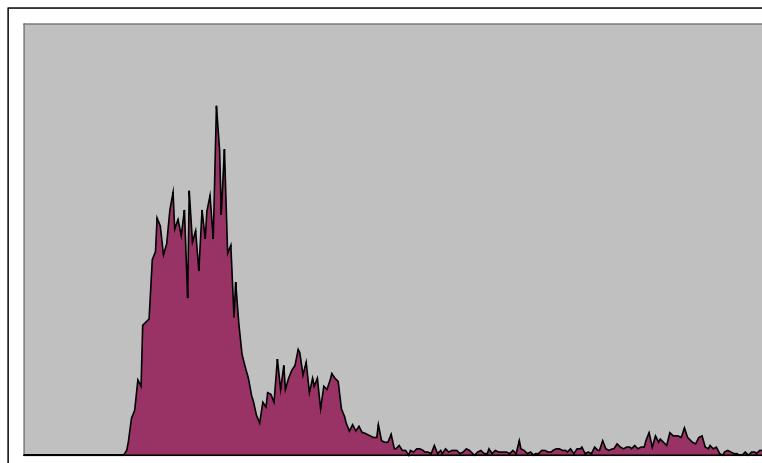


Image Statistics



Mean	51.89
SDev	76.79
Median	141.5
Mode	255
Count	228
Min	28
Max	255
Skew	0.05
Kurtosis	-1.66



Mean	78.43
SDev	40.42
Median	142.5
Mode	67
Count	214
Min	35
Max	255
Skew	2.38
Kurtosis	5.79



Integration

- Other Histogram Measures
 - Bi-modality
 - Relative contrast level
 - Relative brightness (white) level
- Applications of Histogram Statistics
 - Thresholding
 - Image equalization
 - Feature presence/absence
 - Surface analysis
 - Color/grayscale analysis
 - Lighting/camera status



Integration

- Image Processing and Enhancement
 - Algorithms that change the image by physically replacing pixel values
 - Morphology
 - Filtering/convolutions
 - Image Averaging
 - Pixel operations
 - Typical use
 - Eliminate noise
 - Create better contrast
 - Extract edge features
 - Otherwise manipulate the image



Integration

- Morphology
 - Simple, fast, binary or gray-scale processing
 - Changes the value of a target pixel based upon the value of neighboring pixels
 - Morphology changes an object's geometric shape
 - Terminology
 - Erosion
 - Shrinks light areas/expands dark areas
 - Dilation
 - Shrinks dark areas/expands light areas
 - Opening
 - Erosion then dilation
 - Closing
 - Dilation then erosion
 - Structured morphology
 - Non-symmetrical processing: skeleton, thinning, thickening, directional



Integration

• Morphology

- Basic implementation is to replace each pixel with the Minimum (erosion) or Maximum (dilation) value of a group of neighboring pixels
- May be performed using a “structuring element”: see “Minkowski” set theory
- May be performed on a gray-scale or binary image

Original Image

24	48	69
45	57	84
81	79	98

Result after one dilation step on a single pixel

24	48	69
45	98	84
81	79	98

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	1	1	1	0	0	0
0	0	1	1	1	0	0	0
0	0	1	1	1	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0

1	1	1
1	1	1
1	1	1

0	0	0	0	0	0	0	0
0	1	1	1	1	1	1	0
0	1	1	1	1	1	1	0
0	1	1	1	1	1	1	0
0	1	1	1	1	1	1	0
0	1	1	1	1	1	1	0
0	1	1	1	1	1	1	0
0	0	0	0	0	0	0	0



Integration

- Common Parameters
 - Size, shape of structuring element
 - Number of processing iterations
- Morphology – Uses
 - Reduce image noise
 - Eliminate undesired features
 - Cursory size verification



Integration

- Spatial Filters
 - Also called gradient filters, convolutions
 - Goal is to reduce noise, enhance features
 - Convolutions change pixel values by applying matrix arithmetic operations using a filter with the original image



Integration

- Spatial Filters – example-step 1

Original Image	0	1	2	3	2	1	0	
Filter or Template	1	3	1					
Result Image	1							

A * B Operation

$$(0*1) + (0*3) + (1*1)$$



Integration

- Spatial Filters – example-step 2

Original Image

	0	1	2	3	2	1	0	
--	---	---	---	---	---	---	---	--

A * B Operation

Filter or Template

1	3	1
---	---	---

$$(0*1) + (1*3) + (2*1)$$

Result Image

	1	5						
--	---	---	--	--	--	--	--	--



Integration

- Spatial Filters – example-step 3

Original Image	<table border="1"><tr><td></td><td>0</td><td>1</td><td>2</td><td>3</td><td>2</td><td>1</td><td>0</td><td></td></tr></table>		0	1	2	3	2	1	0		A * B Operation
	0	1	2	3	2	1	0				
Filter or Template	<table border="1"><tr><td>1</td><td>3</td><td>1</td></tr></table>	1	3	1	$(1*1) + (2*3) + (3*1)$						
1	3	1									
Result Image	<table border="1"><tr><td></td><td>1</td><td>5</td><td>10</td><td></td><td></td><td></td><td></td><td></td></tr></table>		1	5	10						
	1	5	10								



Integration

- Spatial Filters – example-step 4

Original Image	<table border="1"><tr><td></td><td>0</td><td>1</td><td>2</td><td>3</td><td>2</td><td>1</td><td>0</td><td></td></tr></table>		0	1	2	3	2	1	0		A * B Operation
	0	1	2	3	2	1	0				
Filter or Template	<table border="1"><tr><td>1</td><td>3</td><td>1</td></tr></table>	1	3	1	$(2*1) + (3*3) + (2*1)$						
1	3	1									
Result Image	<table border="1"><tr><td></td><td>1</td><td>5</td><td>10</td><td>13</td><td></td><td></td><td></td><td></td></tr></table>		1	5	10	13					
	1	5	10	13							



Integration

- Spatial Filters – example-step 5

Original Image	<table border="1"><tr><td></td><td>0</td><td>1</td><td>2</td><td>3</td><td>2</td><td>1</td><td>0</td><td></td></tr></table>		0	1	2	3	2	1	0	
	0	1	2	3	2	1	0			
Filter or Template	<table border="1"><tr><td>1</td><td>3</td><td>1</td></tr></table>	1	3	1						
1	3	1								
Result Image	<table border="1"><tr><td></td><td>1</td><td>5</td><td>10</td><td>13</td><td>10</td><td></td><td></td><td></td></tr></table>		1	5	10	13	10			
	1	5	10	13	10					

A * B Operation

$$(3*1) + (2*3) + (1*1)$$



Integration

- Spatial Filters – example-step 6

Original Image

	0	1	2	3	2	1	0	
--	---	---	---	---	---	---	---	--

A * B Operation

Filter or Template

1	3	1
---	---	---

$$(2*1) + (1*3) + (0*1)$$

Result Image

	1	5	10	13	10	5		
--	---	---	----	----	----	---	--	--



Integration

- Spatial Filters – example-step 7

Original Image

	0	1	2	3	2	1	0	
--	---	---	---	---	---	---	---	--

A * B Operation

Filter or Template

1	3	1
---	---	---

$$(1*1) + (0*3) + (0*1)$$

Result Image

	1	5	10	13	10	5	1	
--	---	---	----	----	----	---	---	--



Integration

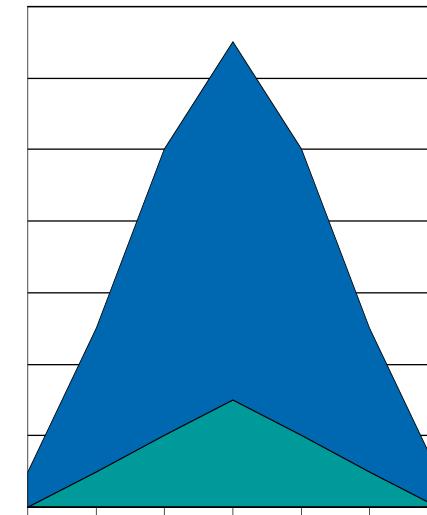
- Spatial Filters – result

Original Image

	0	1	2	3	2	1	0	
--	---	---	---	---	---	---	---	--

Result Image

	1	5	10	13	10	5	1	
--	---	---	----	----	----	---	---	--



Integration

- Common Filters
 - Edge extraction
 - Sobel
 - Laplacian
 - Roberts
 - Noise reduction, enhancement
 - High-pass
 - Sharpening
 - Low-pass
- Typical Parameters
 - Number of iterations
 - Size of filter kernel, custom kernel



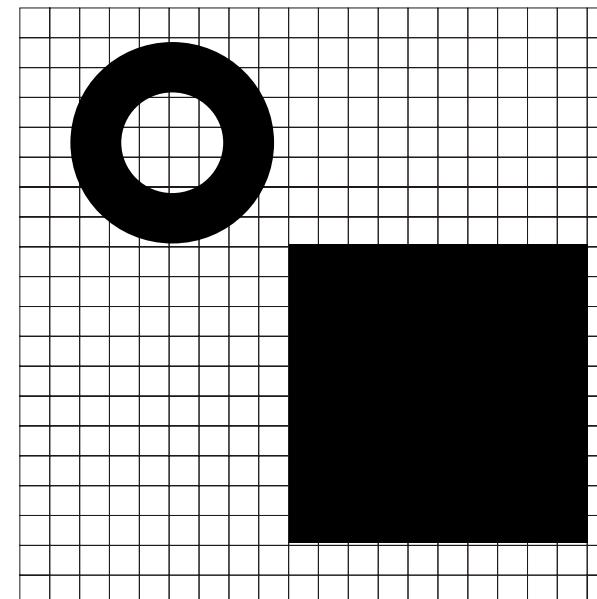
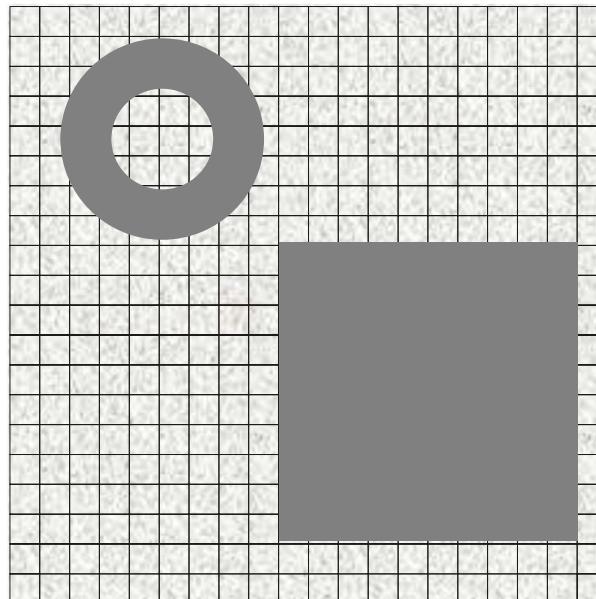
Integration

- Connectivity (particle analysis)
 - Extraction and analysis of 2-dimensional connected shapes (blobs)
 - Connectivity can be a very useful and powerful tool
 - Success often depends upon the image and the level of pre-processing
 - Suited for images with high contrast and consistent color levels
- Steps in Processing Blobs
 - Convert image or ROI to binary representation
 - Scan area for pixels with neighbors of the same value
 - Label and combine connected regions into blobs
 - Perform geometric and statistical analysis on the blobs



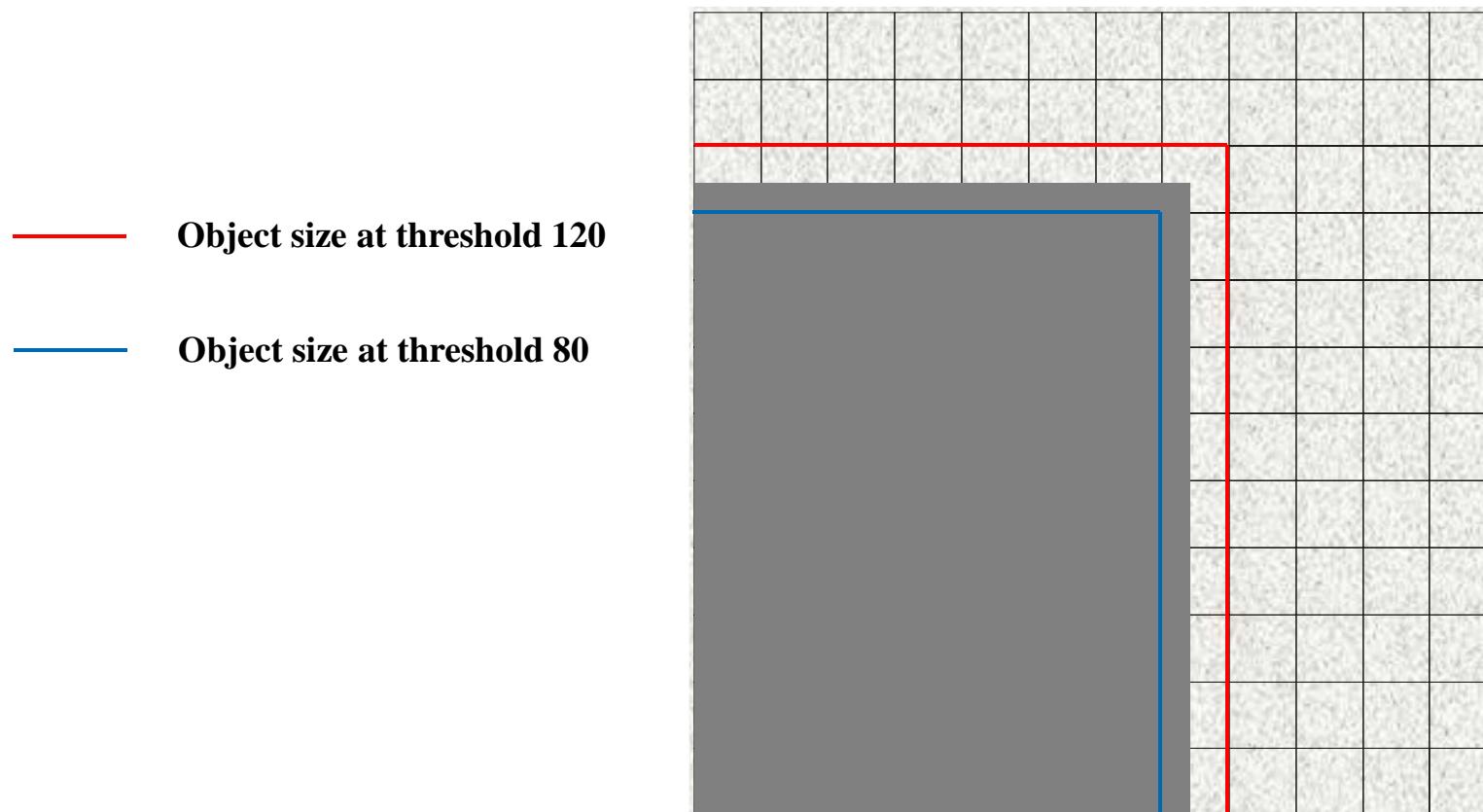
Integration

- Image Segmentation/Thresholding
 - Convert gray-scale image to binary



Integration

- Image Segmentation/Thresholding
 - Spatial errors in binarization



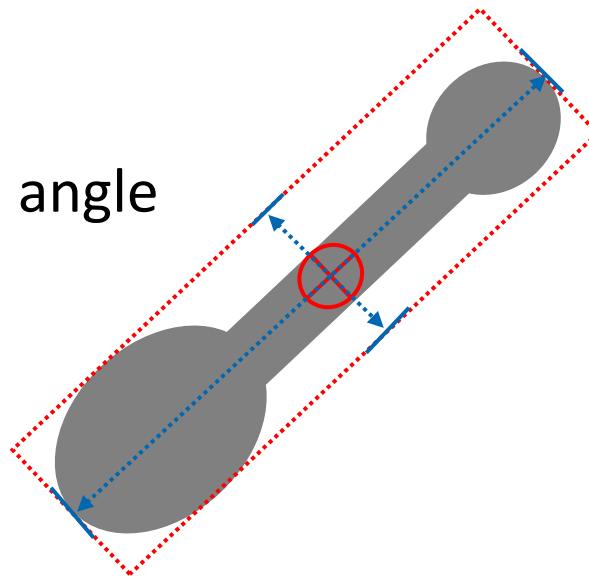
Integration

- Blob Statistics
 - Used to filter and categorize target shapes
 - Area
 - Total number of object pixels
 - May take into account pixel weighting to accommodate for spatial error
 - May or may not include “holes”
 - Perimeter
 - Size of the blob boundary
 - Usually corrected for spatial error



Integration

- Other Blob Statistics
 - Center of Gravity, median
 - Bounding Box, Length, width, angle
 - Circularity, elongation, aspect ratio



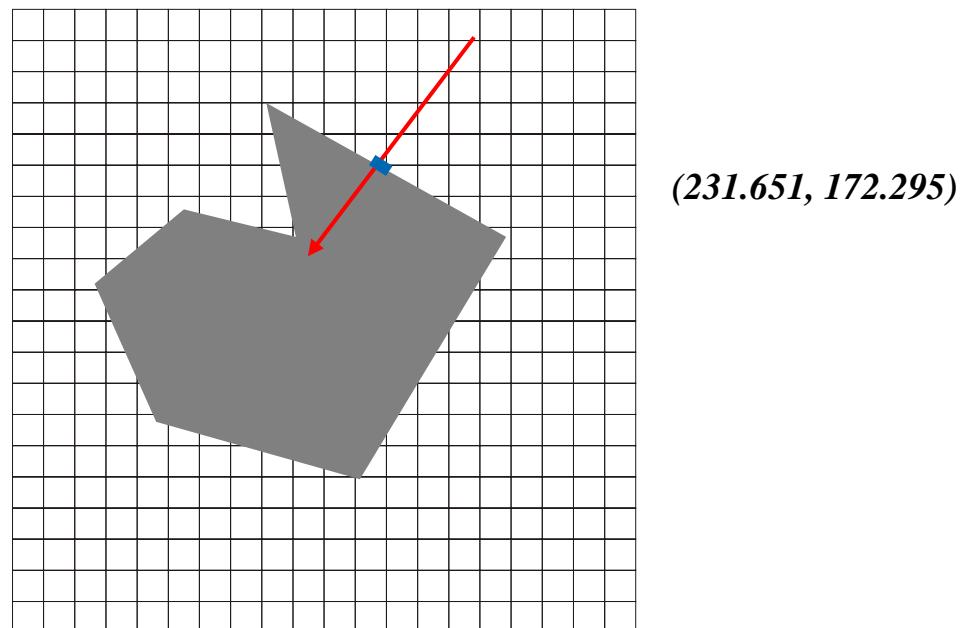
Integration

- Typical Connectivity Parameters
 - Threshold value or method for auto-thresholding
 - Size filters – limit detected objects based upon min and max area
 - Number of blobs to detect, sorting typically done by area
- Uses for Connectivity
 - Object location, identification
 - Cursory gauging
 - Presence/absence



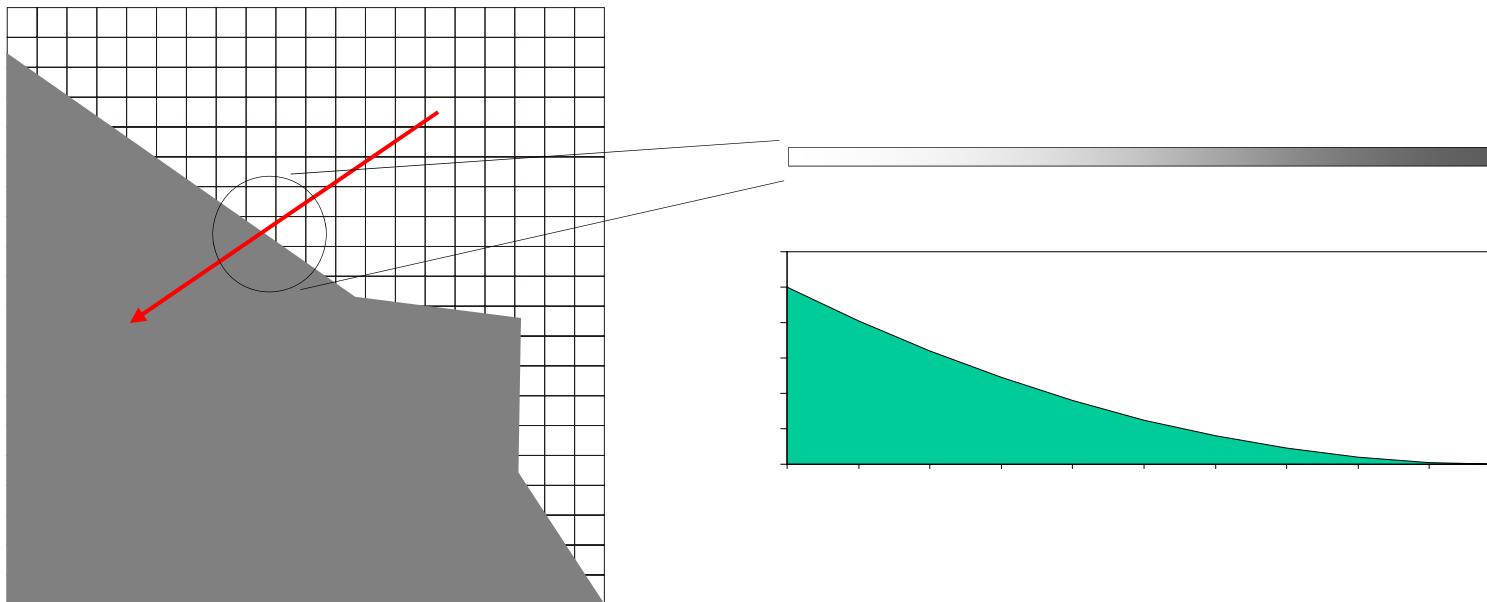
Integration

- Edge Detection/Analysis
 - Edge detection is the process of isolation of significant local changes in contrast within the image
 - Edge tools locate whole or sub-pixel edge points



Integration

- Edge Detection/Analysis
 - Basic operation happens on a line of image pixels



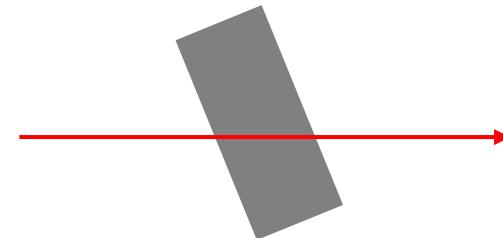
Integration

- Edge Detection/Analysis
 - First step is to extract the edges
 - Edges are the first derivative of the gray-scale image data
 - Spatial filtering is used to extract the edge information



Integration

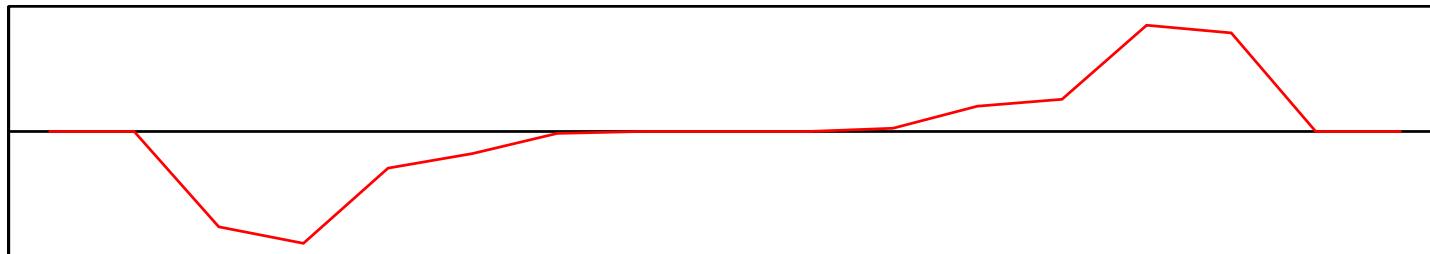
- Edge Extraction on a Gray-scale Line of Pixels



255	255	102	76	43	41	40	41	40	41	45	81	97	251	255
-----	-----	-----	----	----	----	----	----	----	----	----	----	----	-----	-----

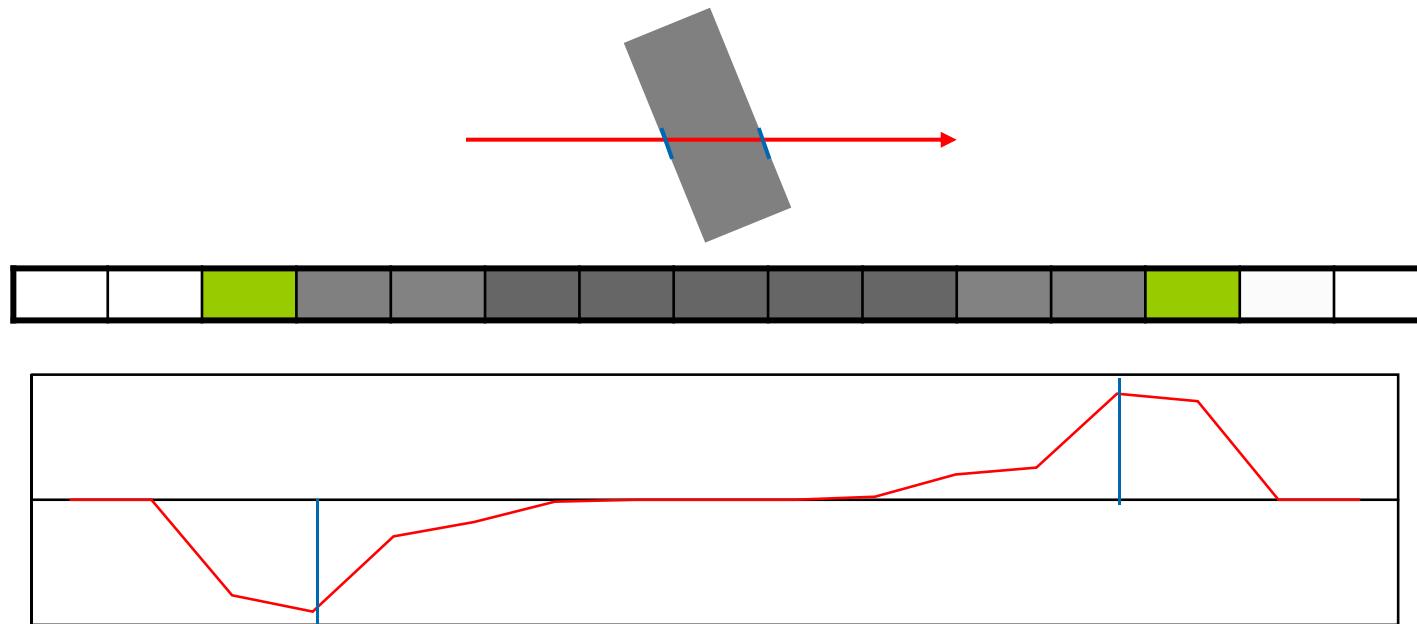
-1	0	1
----	---	---

	-153	-179	-59	-35	-3	0	0	0	5	40	52	170	158	
--	------	------	-----	-----	----	---	---	---	---	----	----	-----	-----	--



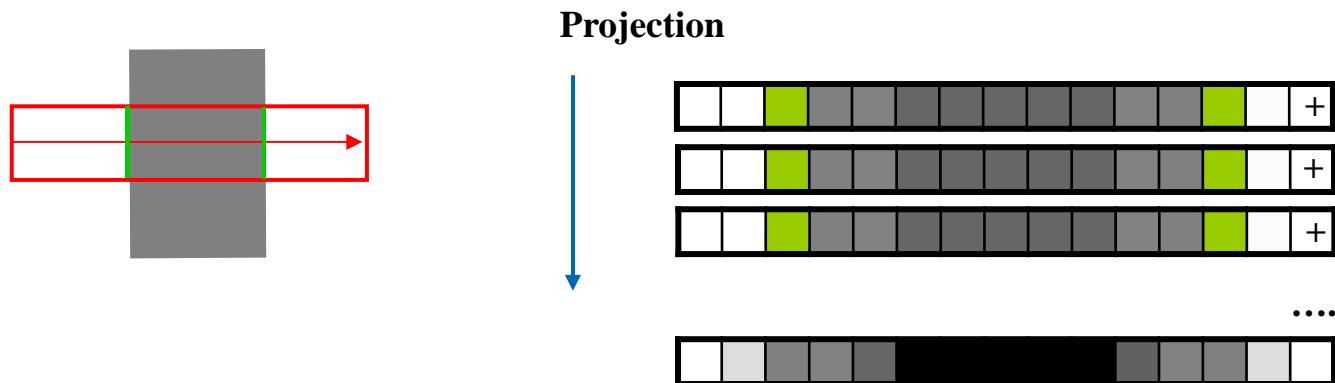
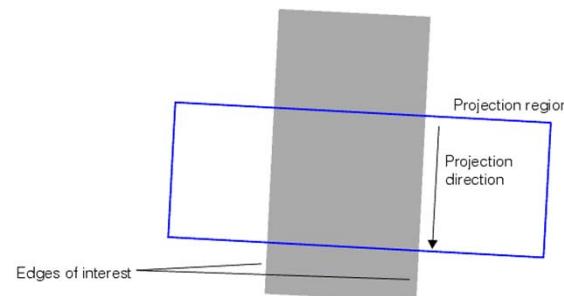
Integration

- Localized Peaks are the Edge Positions
 - Further processing is done to provide sub-pixel position estimation



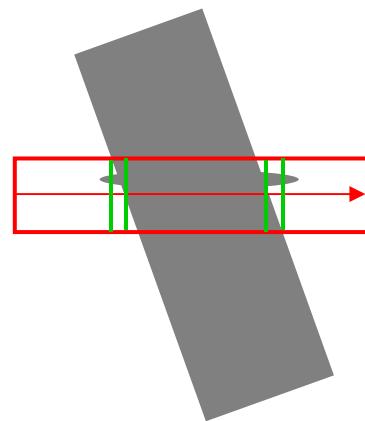
Integration

- Edge Tool ROIs often have the Ability to Combine Lines of Data
- Image Data is Combined into a Single Line as a “Projection” of the Area of the ROI



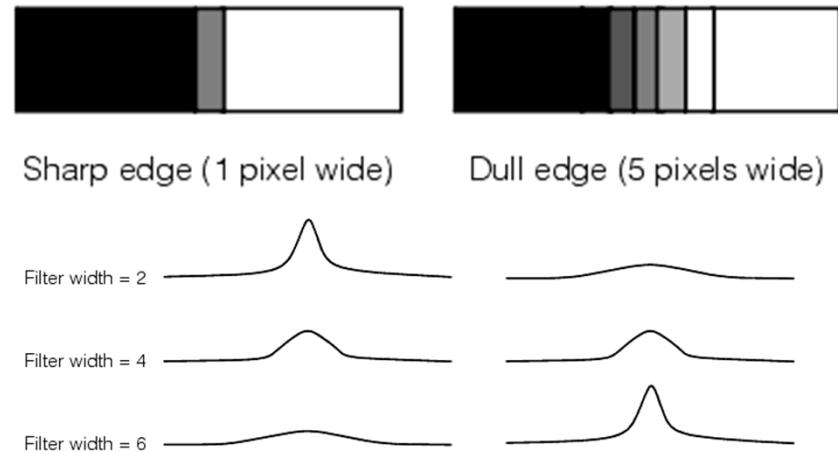
Integration

- Projection can create interesting results if the tool is not perpendicular to edge surface or if there exist small features



Integration

- Calipers – pairs of edges
- Typical Edge Tool Parameters
 - Filter
 - Size, steepness
 - Edge direction
 - Contrast
 - Min level, edge strength
 - Feature matching
 - Edge pair distance, position, strength
- Uses for Edge Tools
 - Gauging
 - Feature presence, verification
- Other Edge Tools
 - Line, curve or object approximation
 - Regressions
 - Hough transformation



Integration

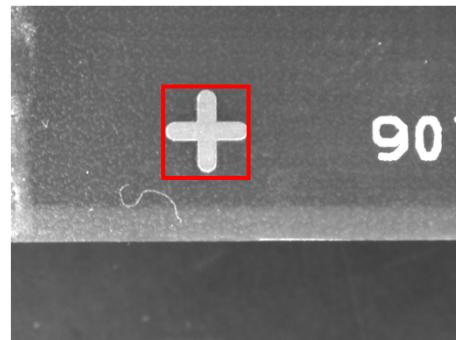
- Image Correlation
 - Finds pre-trained features
 - Other names
 - Normalized correlation
 - Template matching
 - Search
 - Pattern matching



Integration

- Implementation
 - A “model” or “template” is trained from an existing image
 - Models may be, but rarely are, synthesized
 - The model is stored as a complete gray-scale image
 - Implementation may allow for scaled and rotated search

Target Image

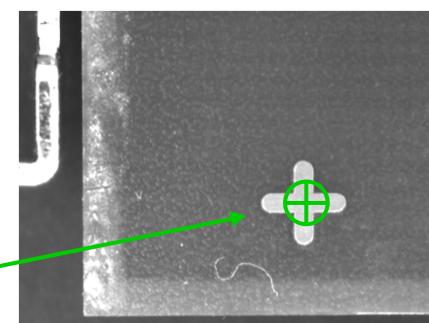


Trained and Stored Model Template



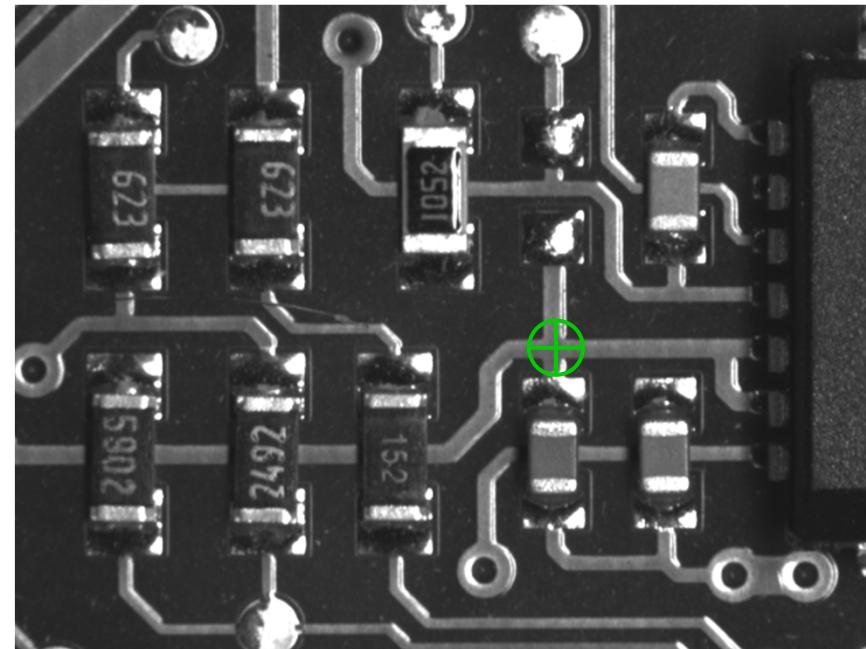
Integration

- Implementation
 - The target image or ROI is searched by mathematically comparing the model template at all points
 - Similar to a convolution, sometimes called a large kernel convolution
 - Search process is “normalized” with respect to the gray-scale image to make the search tolerant of brightness or contrast changes
 - Pattern selection should be done to optimize the result
 - Vertical and horizontal components
 - Redundant features



Integration

- Common Challenges
 - Model selection
 - Confusing scenes



Integration

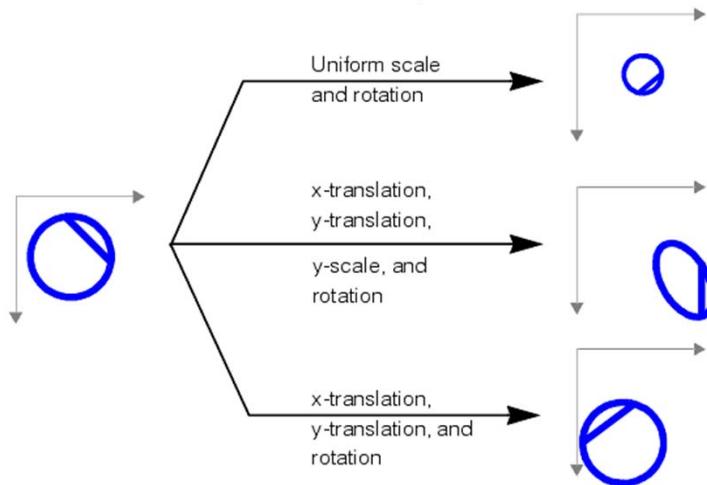
- Common Parameters
 - Minimum match
 - Number to find
 - Angle and scale variation
- Typical Uses
 - Feature presence/absence
 - Position verification
 - Guidance



Integration

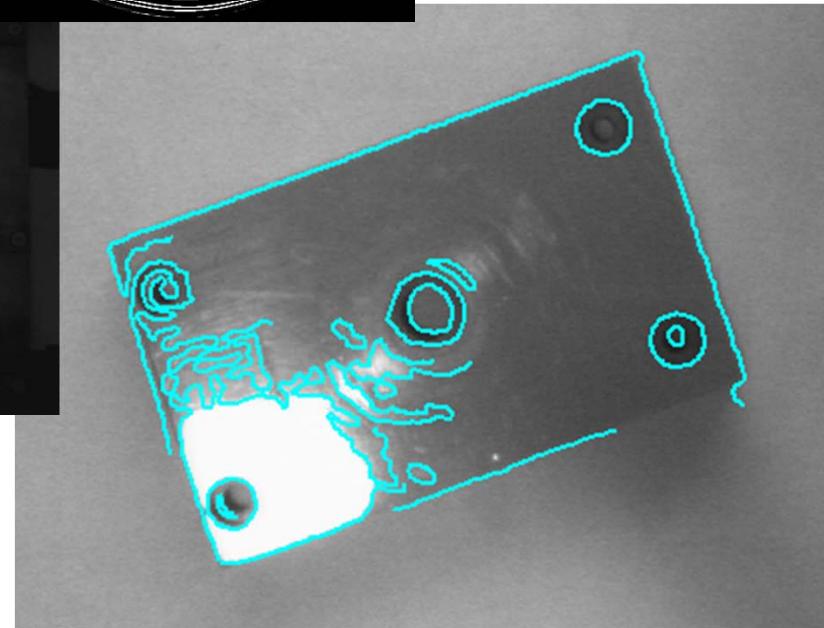
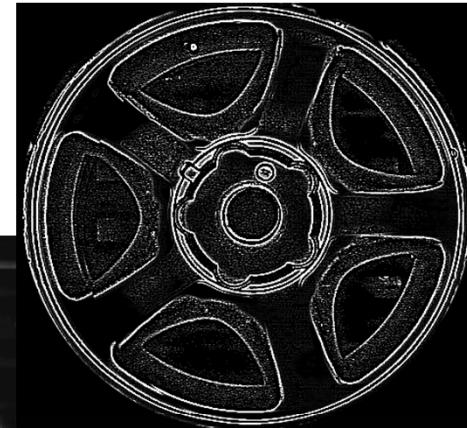
- ## Geometric Search

- Locates features within an image
- Based upon geometric structure, feature relationships
- Also called pattern matching
 - Known by a variety of product names: PatMax®, Smart®.
- The search pattern is trained from an image or may be synthesized.
- Geometric search pattern is a mathematical representation of the target object, not an actual image
- Training and search process both use contour (e.g. edge) image
- Process allows for fast, reliable search with full transformation and rotation.



Integration

- Geometric Pattern



Integration

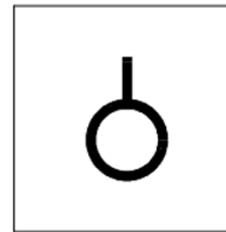
- Pattern may be editable, or otherwise masked or manipulated to optimize performance



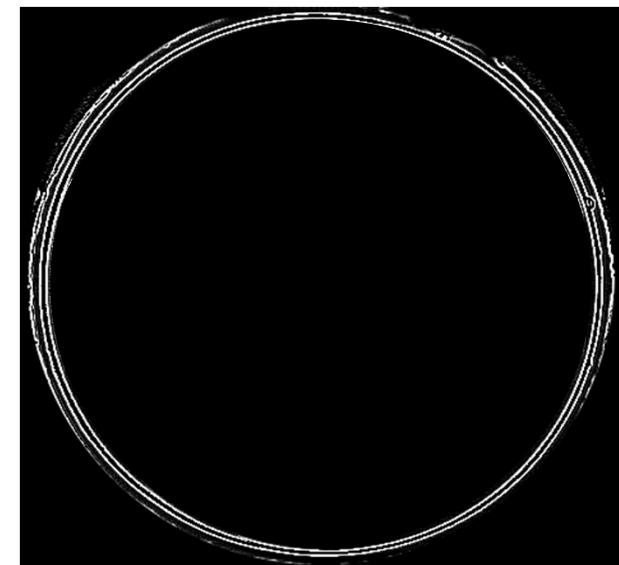
Pattern image



Mask



Trained pattern



Integration

- Common Search Parameters
 - Search minimum match
 - Various training parameters
- Typical Uses
 - Guidance
 - Feature location
 - Part verification



Integration

- Combination of Multiple Functions to Perform a Single Task
 - OCR/OCV
 - Golden template matching



Integration

- Inspection Concepts and Techniques by Application
 - General type of inspection
 - Assembly Verification/Recognition
 - Blob (grayscale consistency)
 - Search (confusing images?)
 - Edge detection
 - Flaw Detection
 - Blob
 - Image statistics/processing
 - Edge analysis
 - Gauging/Metrology
 - Blob
 - Search
 - Edge detection
 - Location/Guidance
 - Blob
 - search
 - Character verification
 - OCR/OCV
 - Template Matching
 - Blob



Integration

- Advanced Application Notes – High-speed Applications
 - Key issues
 - Triggering
 - Higher speed applications must be aware of triggering inconsistency
 - Trigger latency must be repeatable not random
 - Stopping the motion
 - Acquisition rates

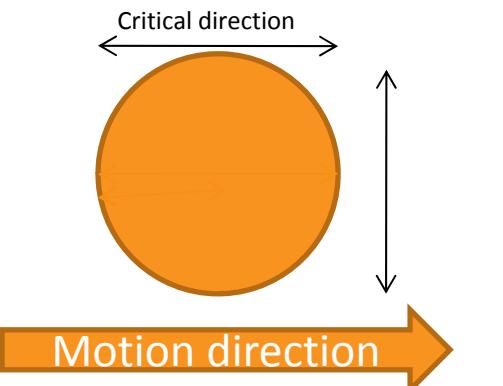


Integration

- Advanced Application Notes – High-speed Applications
 - Imaging
 - Stopping part motion
 - An issue for any moving part – enhanced when speeds are higher
 - Electronic shutters
 - » Useful from about 30 microseconds up
 - » Main challenges are light intensity and related depth of field problems
 - Strobe lighting
 - » Useful from about 2 microseconds up
 - » Always overdrive the strobe light
 - How? Why?
 - LED duty cycles
 - Pixel blur
 - » All moving parts cause a pixel blur at any speeds
 - » How much blur is acceptable
 - » Calculating shutter or strobe timing

Shutter or strobe time calculation example: part in motion at 1 meter per second, desired field of view 50mm with 1024x1024 camera. For this application desired pixel uncertainty $\frac{1}{2}$ pixel.

Speed: 1mm/msec, pix size 0.04882mm. $\frac{1}{2}$ pixel size 0.02441mm. Part will move 0.02441mm in 0.24ms.



Integration

- Advanced Application Notes – High-speed Applications
 - Imaging
 - Acquisition rates
 - Maximum inspection rate: frame rate
 - Background acquisition – “ping pong”
 - Increasing throughput – partial scanning
 - » How?
 - Note: camera shutter speed directly adds to image rate



Integration

- Advanced Application Notes – High-speed Applications
 - High speed image processing and analysis
 - Component processor/computer speed may be critical
 - Algorithm processing time is directly related to computing power
 - Tools that take little time
 - » Simple edge extraction and edge detection
 - » Binary processes
 - Tools that can take more time
 - » Blob analysis (non-deterministic)
 - » Any feature location – particularly with scaling and/or rotation
 - Tool timeouts



Integration

- Advanced Application Notes – Line-scan Imaging
 - Line-scan imaging overview
 - Highest possible image resolution - with added complexity and cost
 - The camera can create a single image by combining multiple separately acquired lines
 - Acquisition rates typically are from about 9kHz to 15kHz and up
 - Rate is per image line



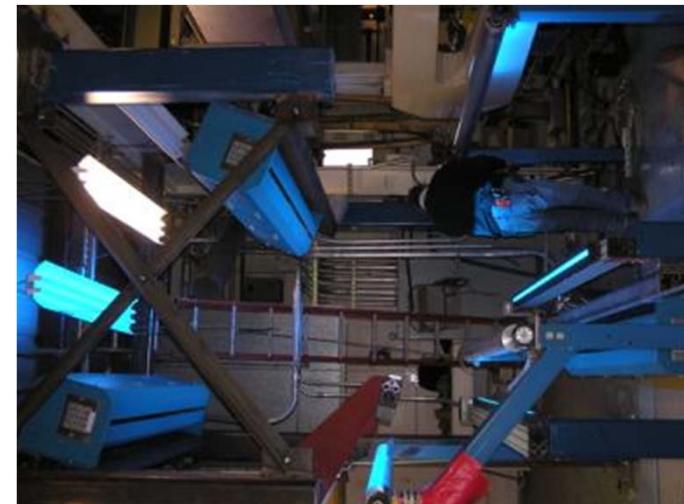
Integration

- Advanced Application Notes – Line-scan Imaging
- Line-scan cameras and optics
 - Sensor /camera size
 - Package usually is (much) physically larger than standard area camera
 - Sensor widths range from about 14mm to 90mm and more
 - Lens sizes and mounting
 - Lens primary optics must be much larger cover the large sensor size
 - Standard mounting formats are F-mount, M42, M72
 - Special considerations may be required to align lens with the sensor



Integration

- Advanced Application Notes – Line-scan Imaging
 - Lighting issues
 - Light must cover the entire linear scan area, and be virtually uniform over that area
 - Aligning the light to the imager can be one of the challenges
 - Light intensity must be much greater than for standard area-scan applications due to the high image acquisition rate
 - Strobing is not practical due to line rate (but possible?)

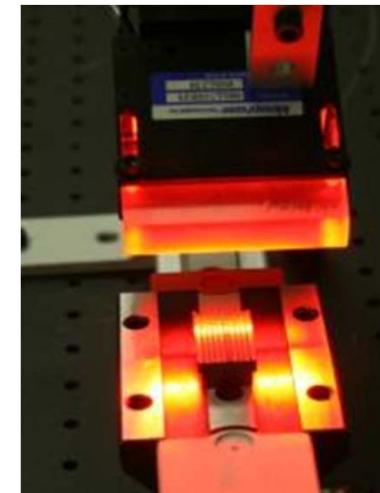


Integration

- Advanced Application Notes – Line-scan Imaging
 - Camera triggering and square pixel calculations
 - The image lines (usually) must be clocked with the motion to achieve a square pixel
 - Typical calculation:

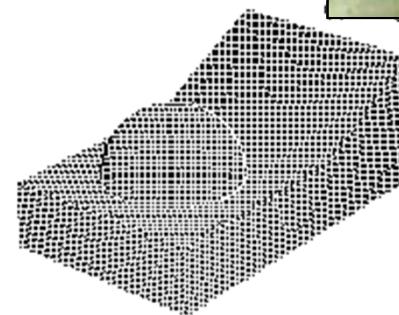
Field of view: 2" Sensor resolution: 2K Pixel size:
0.0009765

Part speed: 3' / second. Image must be triggered
every 0.0009765", or every 0.325ms (about 3kHz)



Integration

- Advanced Application Notes – 3D Imaging
- 3D Concepts
 - 3D point
 - Image reconstruction
 - Full point cloud

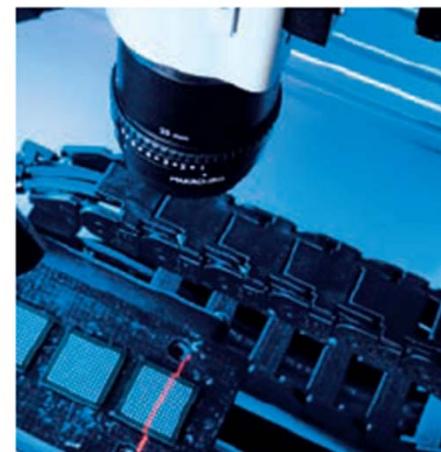
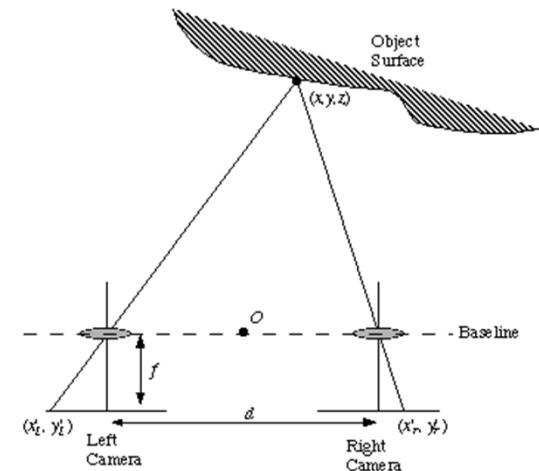


Integration

- Advanced Application Notes – 3D Imaging

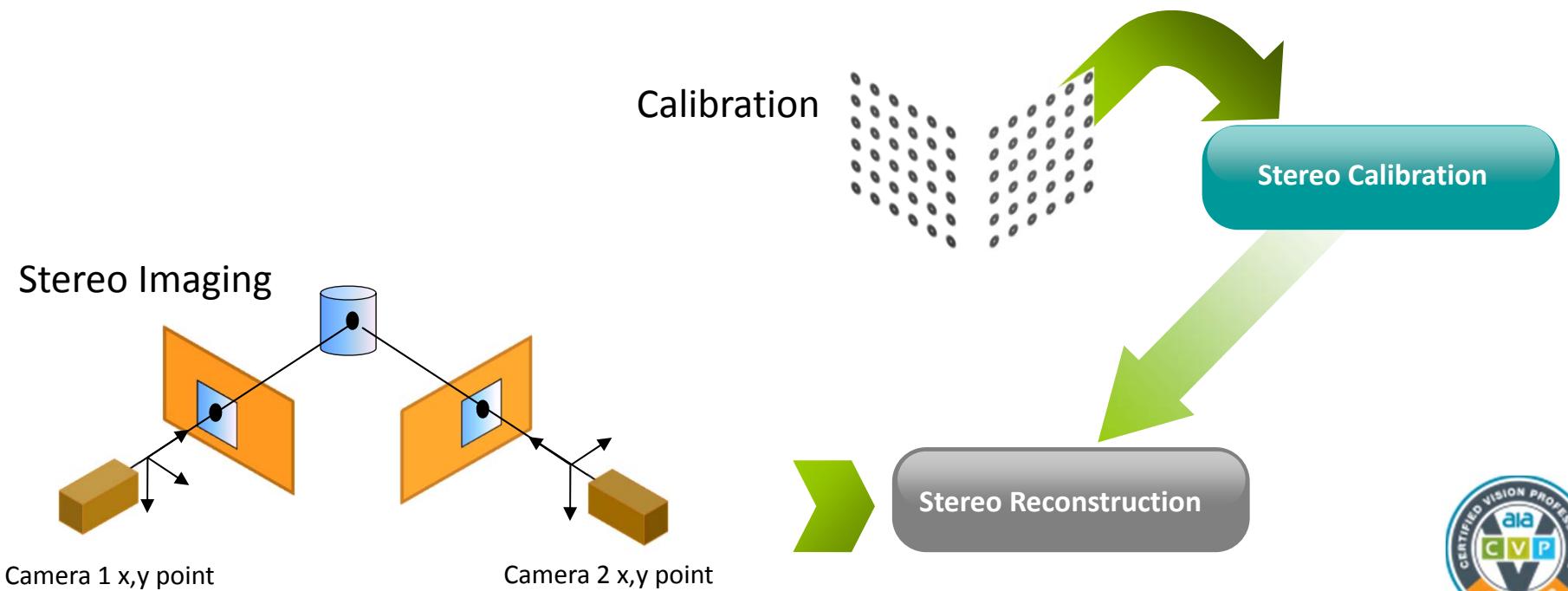
- Techniques

- Stereo/multiple cameras
 - Point data or image reconstruction (typ.)
 - Binocular
 - Photogrammetric/photometric
 - Single camera
 - Point data only
 - Feature geometry
 - Range from focus
 - Structured/Laser lighting
 - Point cloud



Integration

- Advanced Application Notes – 3D Imaging
 - Calibration is the key component to 3D imaging
 - Machine vision techniques remain critical for feature identification
 - 3D imaging for machine vision <> computer graphics!



Integration

- Advanced Application Notes – Robotic Guidance
 - Robotic guidance is the act of communicating a world-calibrated point from a machine vision system to a robot controller
 - 2D or 3D guidance depending upon the application
 - Data available
 - X, Y, rotation about z (2D)
 - X, Y, Z, rotation about z (3D)
 - » Standard 2D image with height of feature included
 - X, Y, Z, yaw, pitch roll (3D)
 - » All degrees of motion (6-axes)
 - Dependent upon imaging methodology and application
 - Machine vision considerations still drive the application



Integration

- Advanced Application Notes – Robotic Guidance
 - Guidance applications
 - Discrete part pick – single or multiple generally known stable resting states
 - Bin picking – random orientation



Integration

- Selecting and Working with System Integrators
 - As an end user can the integration be done in-house?
 - Key questions when deciding to use in-house resources or outsourced integration services
 - Do we have or are we prepared to fully develop all of the technical skills this project requires?
 - Can we maintain the skills developed in-house and benefit from the experience of integrating a machine vision system?
 - Do we have sufficient time and resources available to see the project through to success?
 - If the project turns out to have unexpected challenges, how will we meet them?
 - Are we able and willing to retain ownership of the system for the long term with respect to maintenance, support, service, and upgrades or re-configuration?



Integration

- Selecting and Working with System Integrators
 - Selecting the right outside integrator
 - Purposes of outsourcing integration tasks: cost reduction and mitigation or transferal of project risk
 - Sources: publications, referrals
 - Types of capabilities
 - Consultation
 - Software, system configuration
 - Application specific integration
 - Fixturing, robots and vision integration
 - Complete machine integration



Integration

- Selecting and Working with System Integrators
 - Choosing an integrator
 - Develop subjective criteria
 - Evaluate technical capability relative to the project
 - Determine competence based upon response to specification.
 - Look for a system guarantee with turnkey installations.
 - Cost is not the defining factor



Conclusions

- Machine Vision can be Successful
- Prepare and Plan
 - Analyze the application and collect information about the required inspections and process
 - Prepare a viable specification for an inspection that will deliver the appropriate results
- Integrate
 - Execute the proposed specification
 - Don't cut corners
 - Train appropriate support staff



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