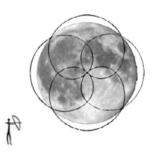
Architecture 101 Part 2: From Place To Space

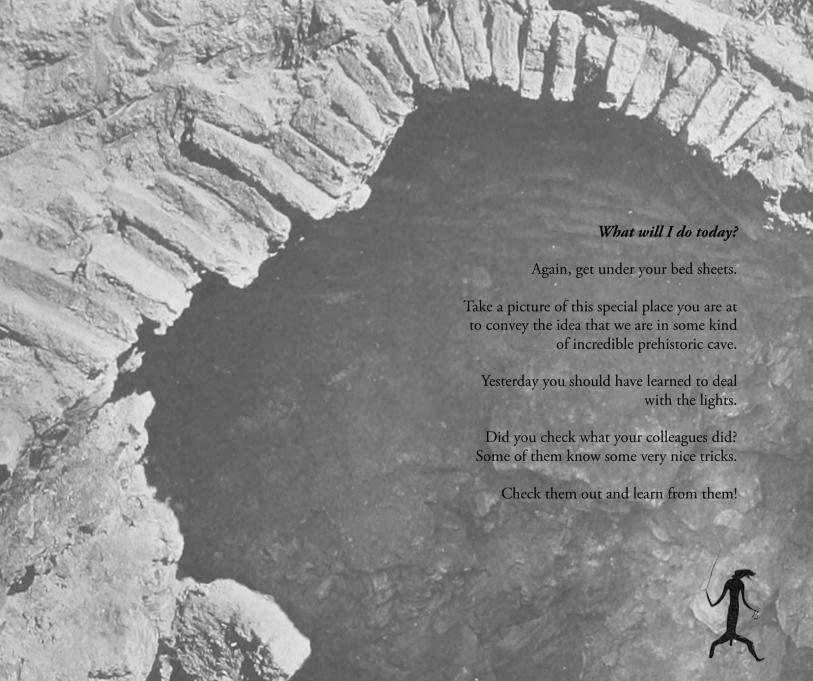
50/101

Week 4: Conceptual Models Tuesday: #BeholdHuman



Behold! human beings living in a underground den, which has a mouth open towards the light and reaching all along the den; here they have been from their childhood, and have their legs and necks chained so that they cannot move, and can only see before them, being prevented by the chains from turning round their heads...

If these words by Plato interest you, here is a nice video to dive into the subject.





Now, you will add a second element: cave painting on the surface of your cave. Remember that you are a prehistoric lad or lass!

You can paint directly on the sheet, or add them in post-production (via the app of your choice).

The cave painting should represent the relationship between the sun, the moon and your cave.

:-)

Once you have your image, post it to Instagram using the hashtags:

#BeholdHuman #Architecture101





What will I learn?

Here the link you need.

Go through it. Observe, analyze, absorb.

You will learn to transform your personal cocoon into a prehistoric cave.

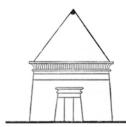
Why do we do this?

We like to make you mix very odd and distant ingredients.

your blankets
prehistoric cave paintings
lights
your family who thinks you are totally mad

All of this should provide enough energy to come up with cool stuff.

Let's get to work!



Further inspiration

Three quotes. One Brit, one Irish and one Canadian.

An idea that is not dangerous is unworthy of being called an idea at all.

Oscar Wilde

An idea, like a ghost, must be spoken to a little before it will explain itself.

Charles Dickens

When things are really dismal, you can laugh, or you can cave in completely.

Margaret Atwood





In case you want to know more about caves and cave painters, this is the link for you!

And finally, Vangelis' Light and Shadow



Architecture 101 is run by the Design 101 cell community.

Architecture 101 on: Instagram, Twitter, Facebook page, Facebook group, Google+