

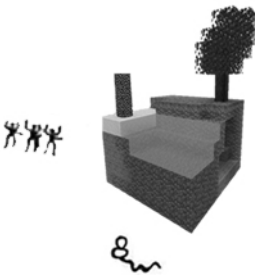
# *Architecture 101*

## *Part 2: From Place To Space*

59/101

Week 6: Building (digital) space

*Monday: #MarbleIsNot*



*Marble is not alike in all countries.*

Vitruvius



## *Week 6: Building (digital) space*

Hello hello!

Ready for our sixth week?

The second part of Architecture 101  
is running towards its end.

One more week, before we get into the  
booklets and exams...

:o

Last week,  
we made lots of analog stuff  
(our papercrafts).

This week,  
we'll stand on the digital side of the world.

We'll address the concept of "space"  
from the digital world.

A digital world made out of cubes.

[Minecraft](#) is one of our favourite places,  
but sadly, the application  
(for [iOS](#) or [Android](#)) costs money.

As a rule we gave to ourselves,  
we imagined our students working  
without having to buy apps.

Here, we found some alternatives for you.

Of course, there must be many more, so please share the ones you find with us all!

For iOS:

[iLands](#)

[Worldcraft Survival 2](#)

[Buildcraft](#)

For Android:

[Worldcraft](#)

[Fancycraft](#)

[Discovery](#)

[Minebuild](#)

Finally, this whole week will be about digital construction.

We will “feel” space while building digital space.

If any of you wants to know more about the cultural frame under which we are operating, this is the link: Bruce Sterling, [An Essay on the New Aesthetic](#).



*Monday: #MarbleIsNot*

*What will I do today?*

Choose one of the above linked apps  
and build a wall.

Once you have built your wall, open up a  
window. Then, open up a second window.

Take a screenshot of your work,  
add one (or more) people to give us  
an idea of the scale and there you are.

Once you have your image,  
post it to Instagram using the hashtags:

#MarbleIsNot  
#Architecture101

Important thing: mention  
the app / program you used.

This is useful for other  
people to see / understand.





### *What will I learn?*

Today, you learn to use your digital builder.

Test, experiment, try, fail, do it again.

At the end,  
what we ask you is rather simple.

Hence, take your time  
to learn how to use your app.

### *Why do we do this?*

In 2015, we cannot address  
the theme of space without a basic  
knowledge of things like [Minecraft](#)  
(or other similar programs).

Once this has been said,  
the best thing you can do  
is to get to work...

## *Further inspiration*

If you liked the essay by Bruce Sterling (about the new aesthetic), explore [James Bridle's](#) world.

His [Tumblr page](#) is quite a good start...

If you are curious about what can be done with Minecraft-like things, here is a [link for you](#).



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