

Architecture 101

Part 1: From Nothingness To Place

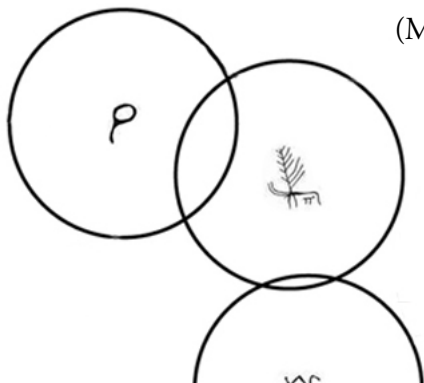
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Week 3: Making collages

Thursday: #StealingThingsIs

*Stealing things is a glorious occupation,
particularly in the art world.*

(Malcolm McLaren)





Malcolm McLaren
Norman McLaren
Bruce McLaren

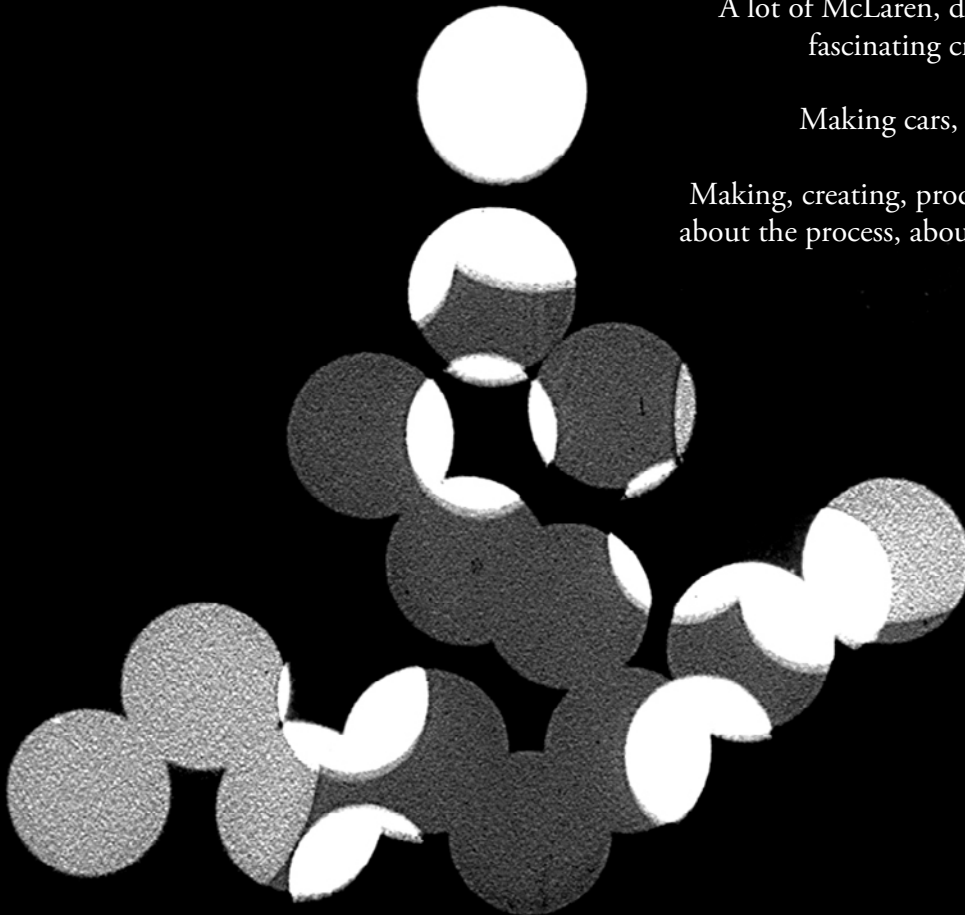
In McLaren we trust!

A lot of McLaren, doing all kinds of
fascinating creative activities.

Making cars, movies, music...

Making, creating, producing, thinking
about the process, about the product...

:~)



What will I do today?

A (digital) collage representing yourself in the place you are at. Your collage must be an abstract one.

Work on abstract figures and surfaces and forms. Do not make or include people or any other “recognizable” things.

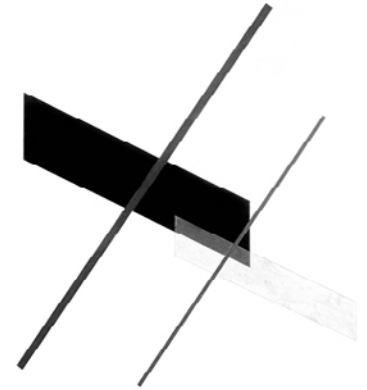
If you have time, check out some **Dots**, **Boogie Doodle** and other **films** by “Norman” McLaren.

They are so inspiring.

Another nice reference are the so-called “**Achromes**” (without color) series by **Piero Manzoni**.

Once you have your collage, post it to Instagram using the hashtags:

#StealingThingsIs
#Architecture1o1



What will I learn?

To express some relationships (between yourself and a place) through a collage.

There is no excellent beauty that hath not some strangeness in the proportions.

Francis Bacon

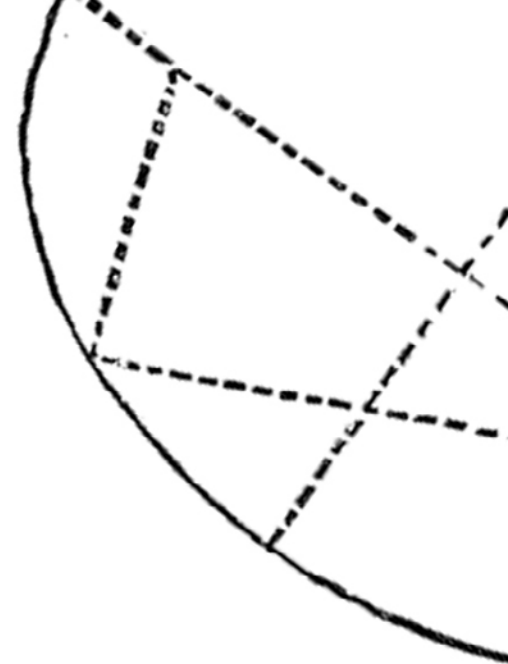
Here another useful and fascinating reference, this time by the above mentioned Piero Manzoni:

I cannot possibly understand those artists who place themselves in front of the canvas as if it was a surface to be filled up with colors and shapes, following a taste that is more or less appreciable.

They trace out a sign, walk a few steps back, look carefully at what they have just done, bend their head, half close their eyes, then jump forward and start again. They go with this sort of physical training until they have filled up the canvas completely.

In this case a surface of endless possibilities is now reduced to a sort of receptacle in which artificial colors and meanings are compressed. Why do they not empty out this receptacle? Why don't they set this surface free?

Why do they not investigate the endless meaning of a total space, of a pure and absolute light?...



Why do we do this?

Now is the time to come up with some relevant results on your app.

You've done this three times already. Now, before making it for the fourth time, look at what the others did.

Learn by looking to other people's works, steal their ideas and make them better!

Further inspiration

László Moholy-Nagy

Optical poem by Oskar Fischinger

(isn't it cool?)

:o

Also, you could take a look at [Material Interaction](#) made with Google's [Material Design](#) language.

Straight or curved, horizontal or vertical, parallel or divergent, all lines have a secret relation to emotion. [Bridget Riley](#) (from a statement by Charles Blanc)



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