Architecture 101 Part 2: From Place To Space

37/101

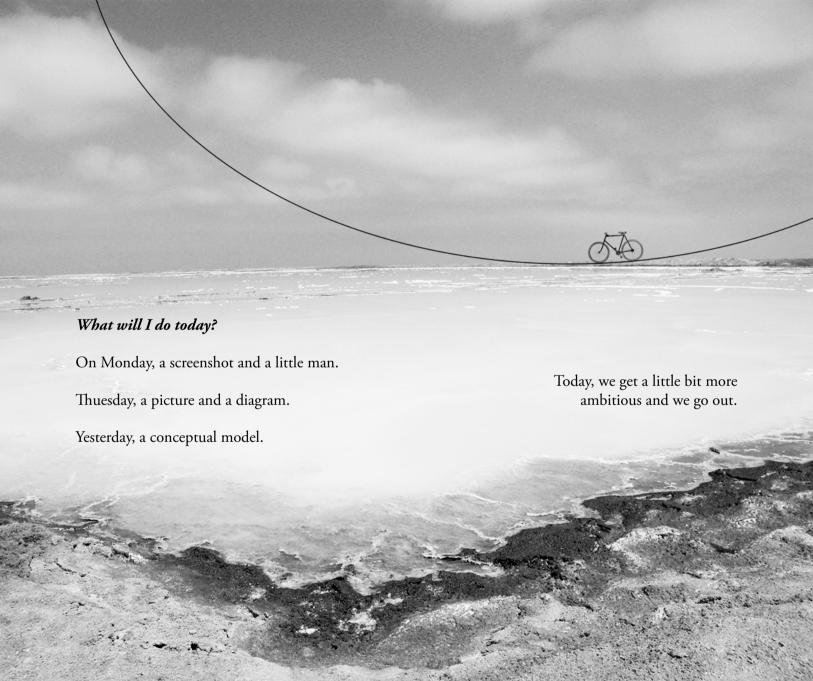
Week 1: History of Place / History of Space Thursday: #YouGetUp





You get up early in the morning and you work all day. That's the only secret.

Philip Glass





We've seen a lot of things about Stonehenge.

We read various interesting things about space, phenomena, genius loci.



Now, it is time to get outside.

It can be in a park, or out in the nature.

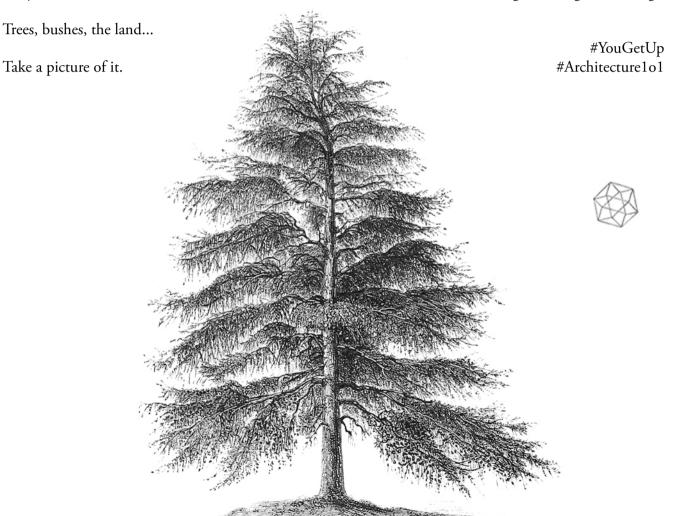
Find a place.

Make sure that this "place" you've found is one without any direct human intervention (no benches, little houses, huts, bridges, etc.etc.).

Only natural elements.

Add an existing diagram to your picture to express why this specific location looked as a "place" to you.

Once you have your image, post it to Instagram using the hashtags:



What will I learn?

To set up a connection between something that exists (a group of trees, a specific feature of the land, a bush) and your mind.

Then, you will have to conceptualize it and explain it to others.

Why do we do this?

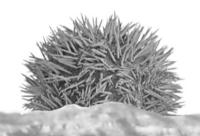
We spent 6 weeks in the realm of concepts (either way digital and/or analog).

It is now time to get out into the field.

A real field.

To start seeing how your mind reacts to the physical world.

Isn't it nice?



Further inspiration

It is now time to introduce you John Berger and his seminal: "Ways of Seeing".

It is a book, a tv series (you can easily find it on YouTube).

It is about art and not about place and/or space.

But it's great stuff.

Watch the videos and start thinking about how to transfer all this interesting thinking into what we are doing together.



Architecture 101 is run by the Design 101 cell community.

Architecture 101 on: Instagram, Twitter, Facebook page, Facebook group, Google+