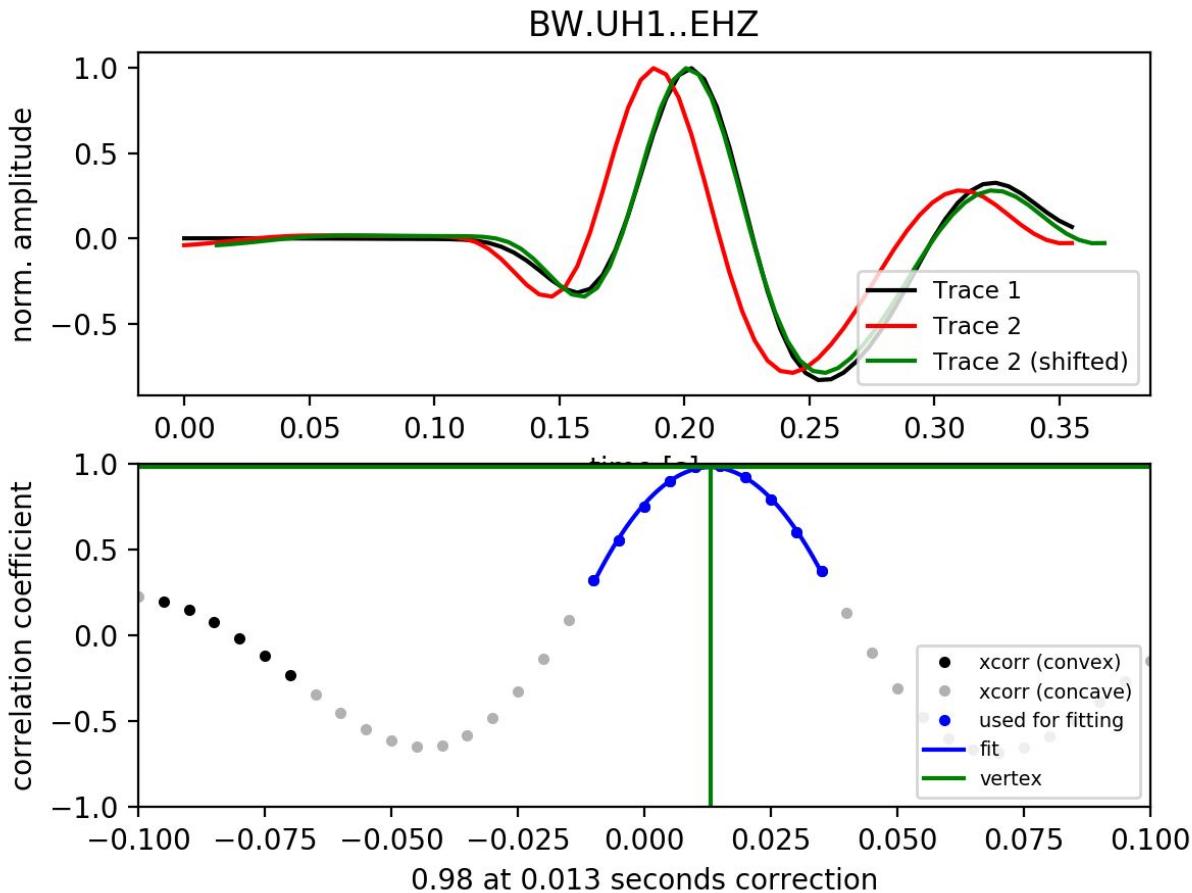
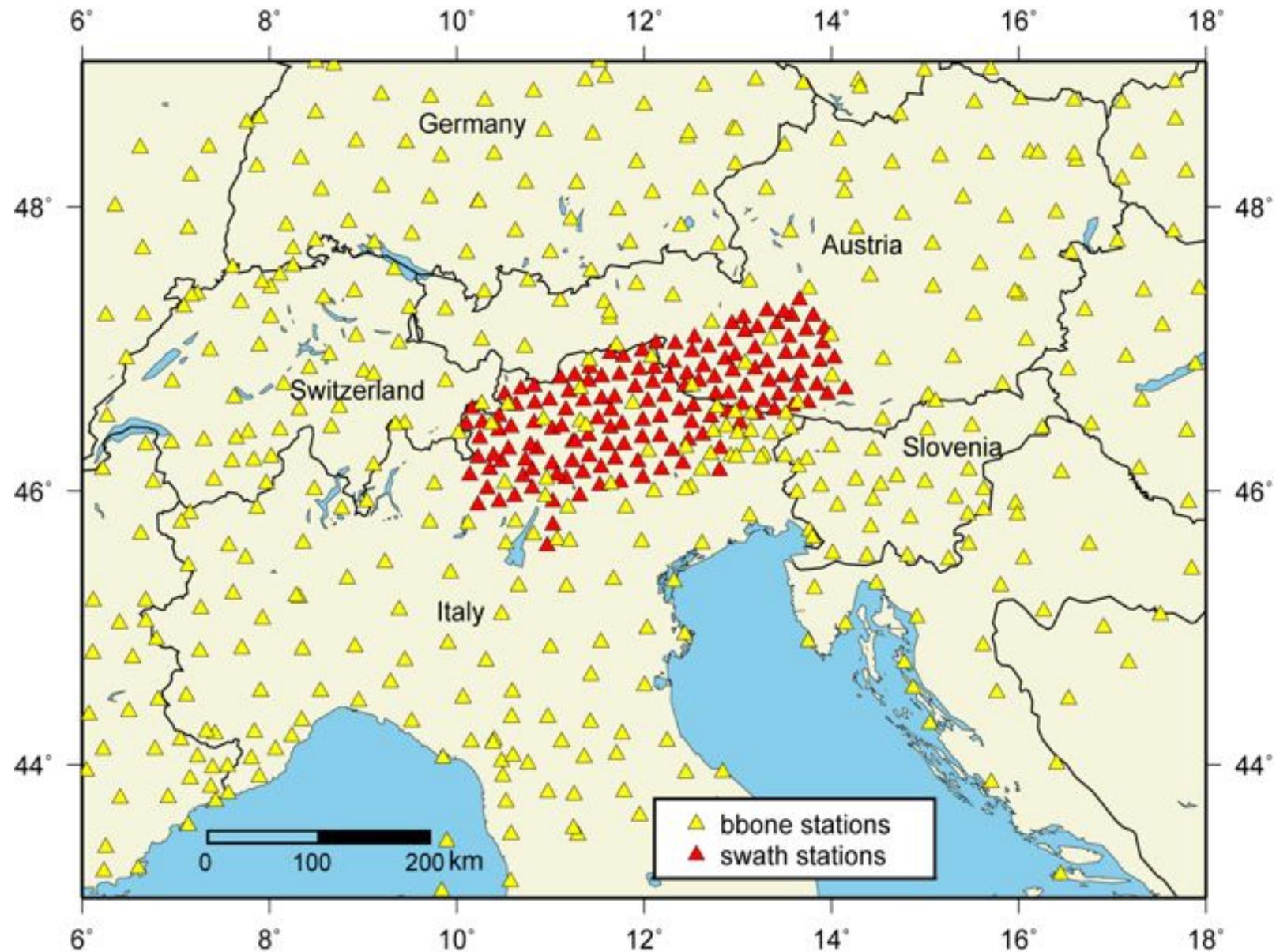


Earthquake detection and location



Errors

Sources of error: network configuration or geometry

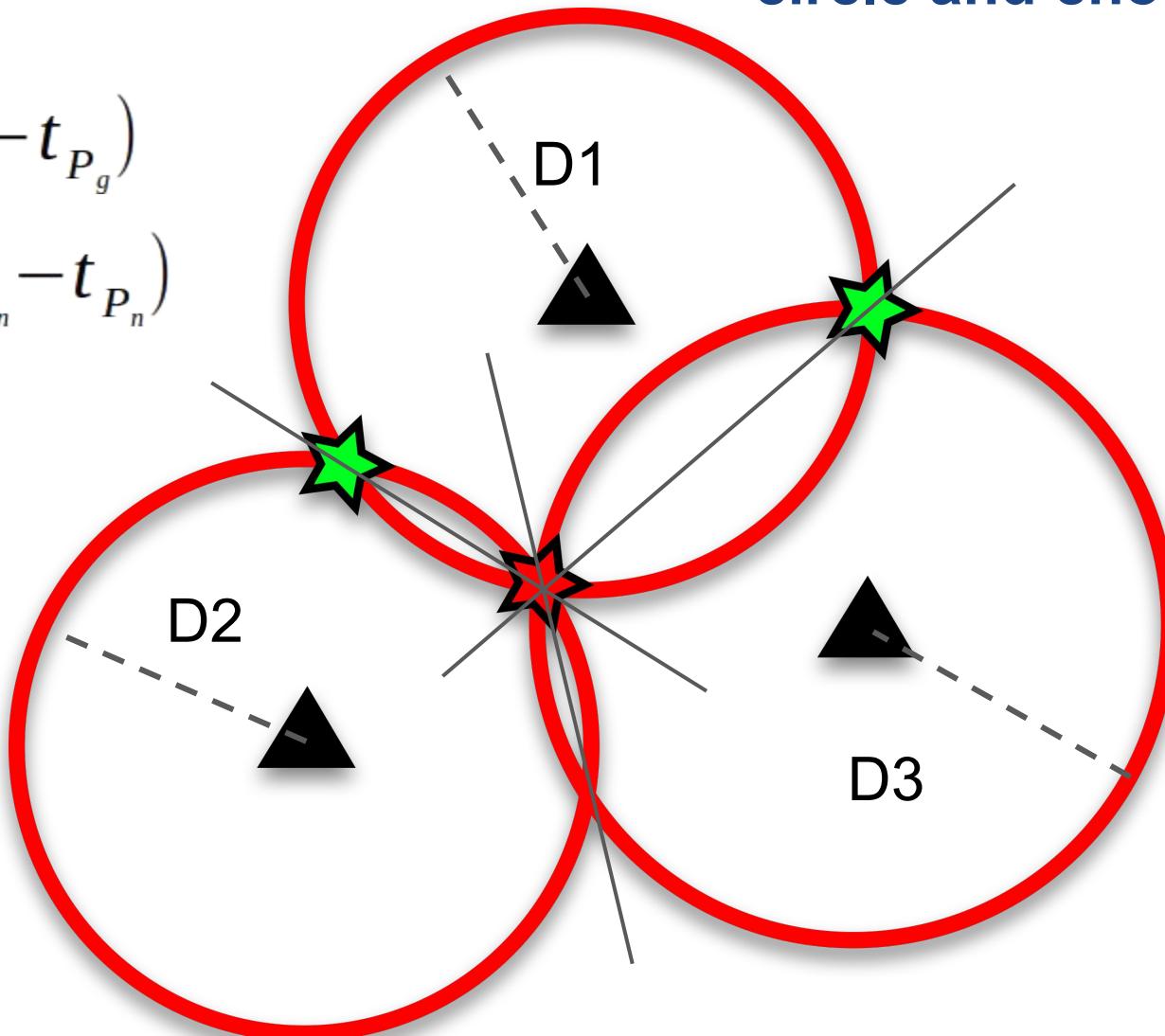


Sources of error: network configuration or geometry

“circle and chord” method

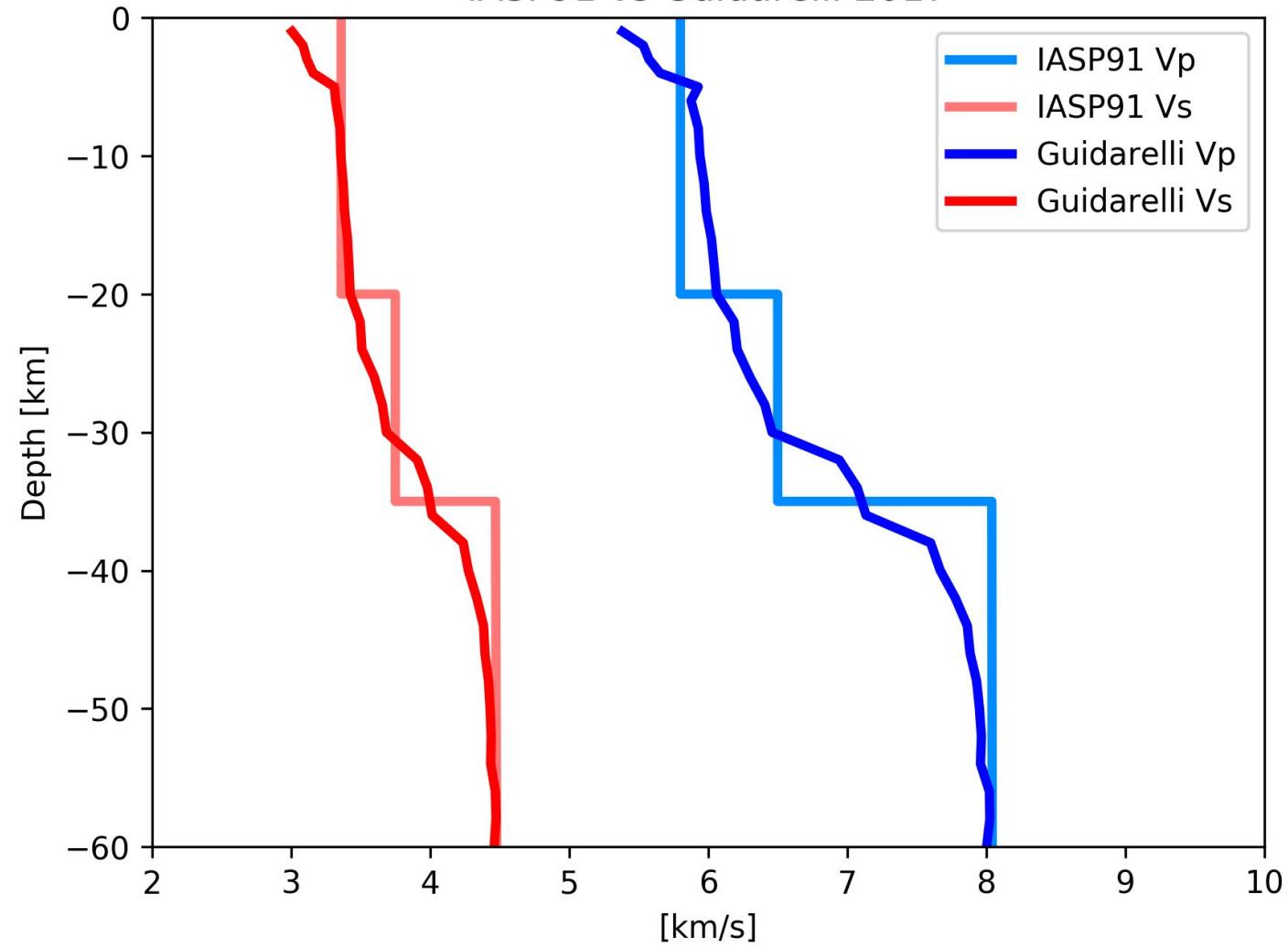
$$D = 8(t_{S_g} - t_{P_g})$$

$$D = 10(t_{S_n} - t_{P_n})$$

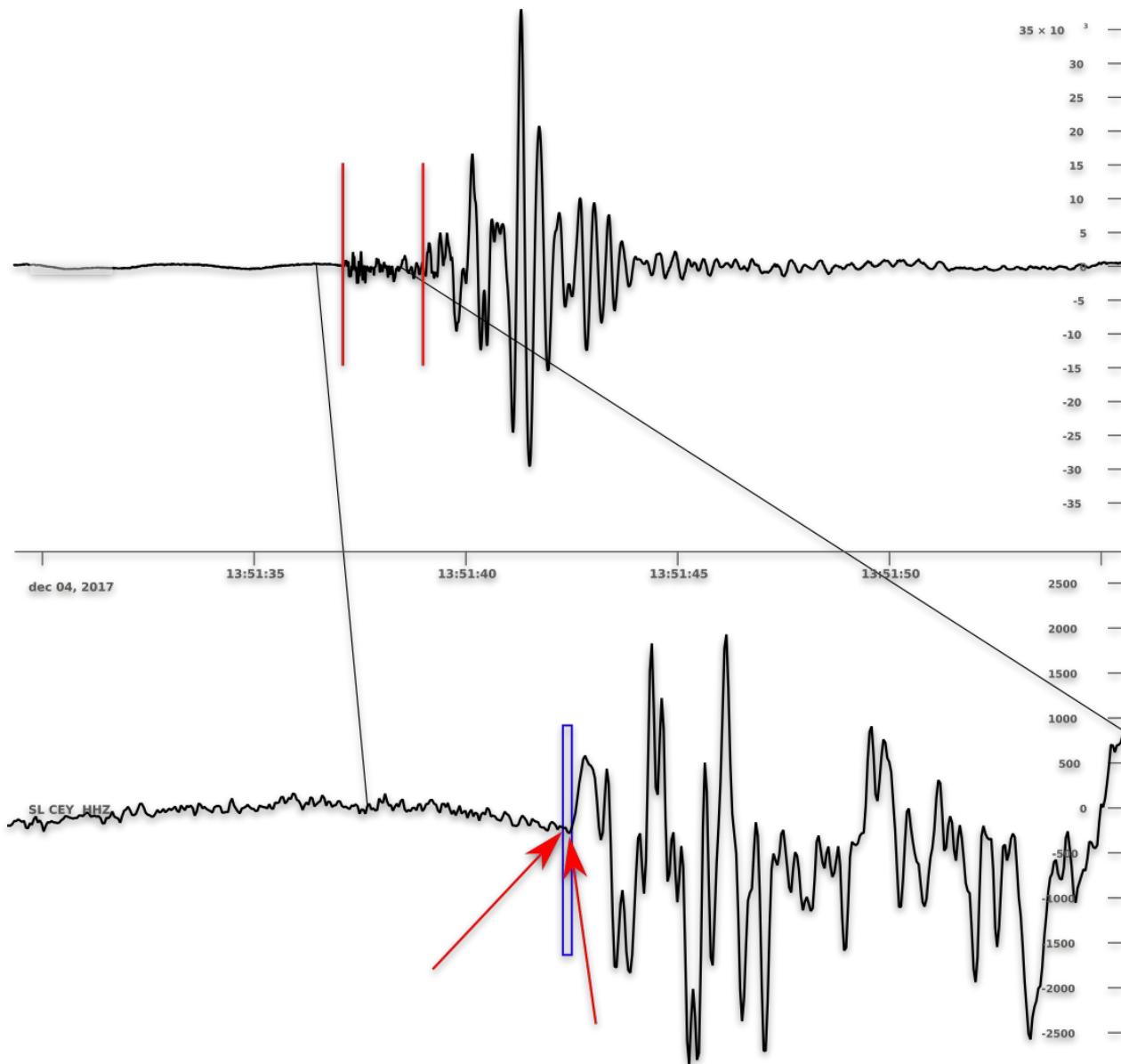


Errors

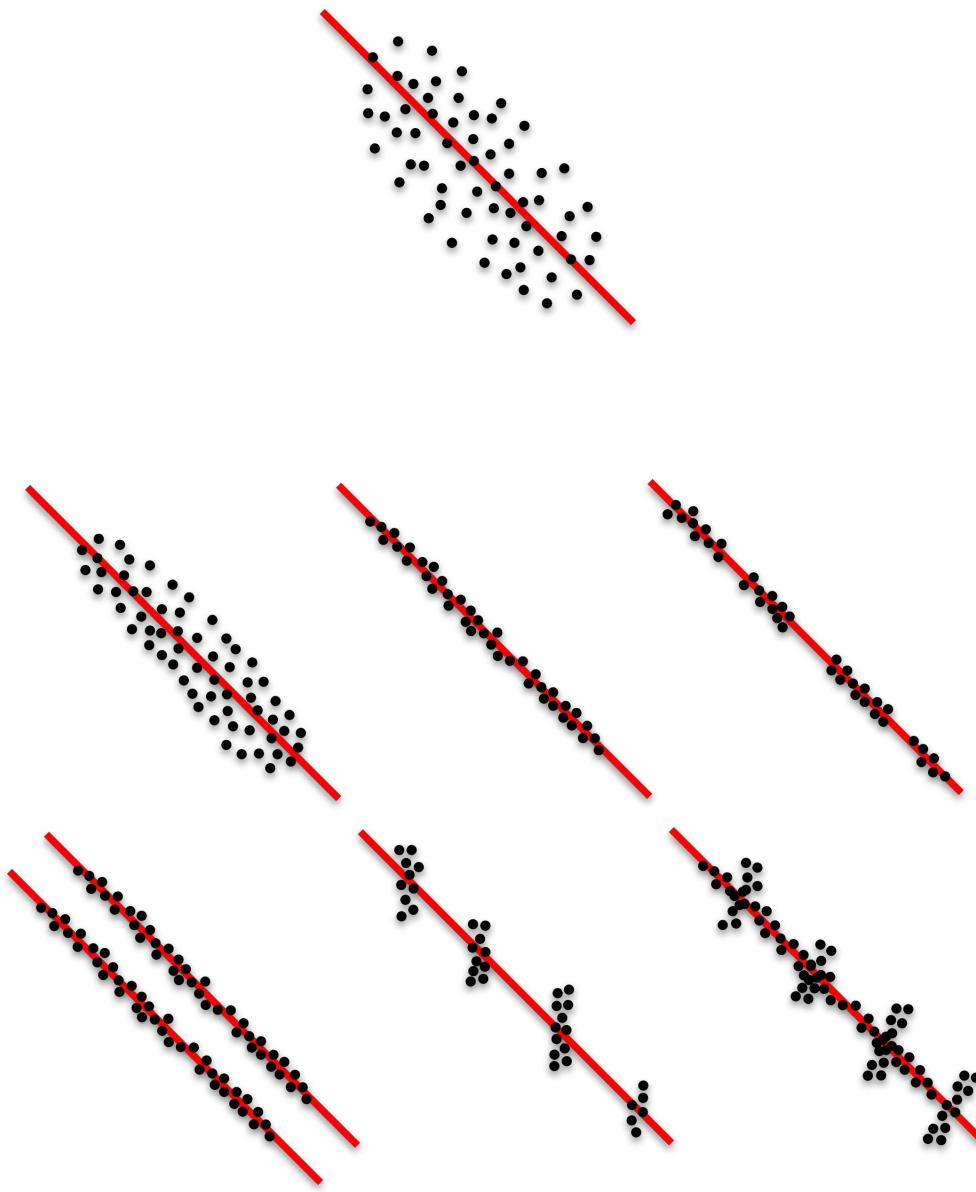
IASP91 vs Guidarelli 2017



Errors



Errors

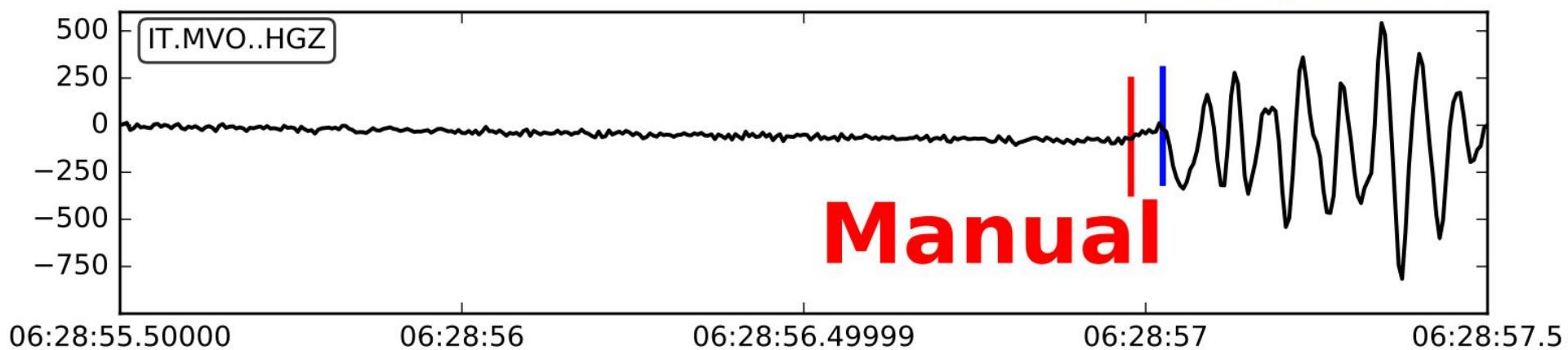


STA/LTA vs MANUAL

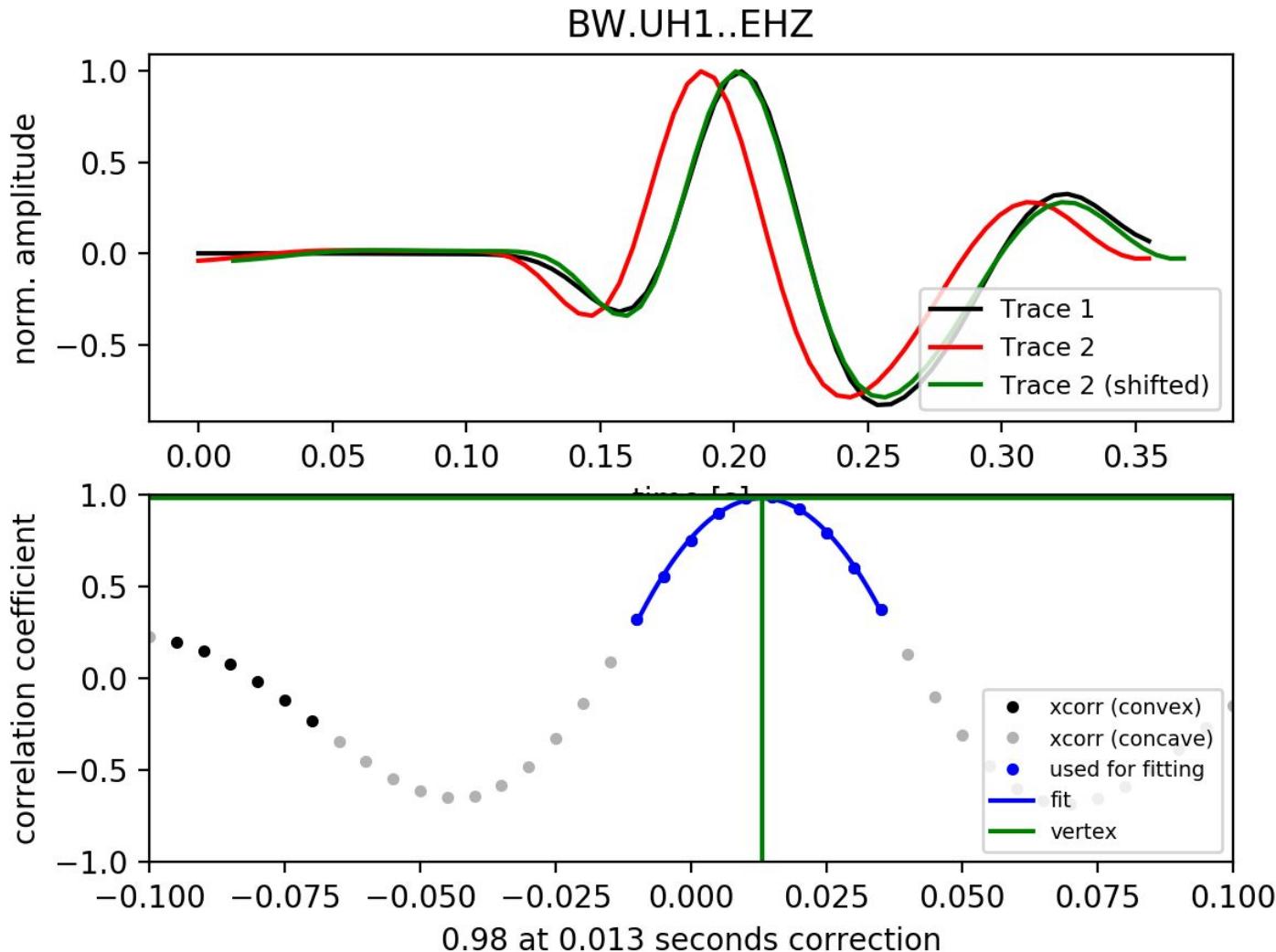
STA/LTA vs MANUAL

2017-12-03T06:28:55.5 - 2017-12-03T06:28:57.5

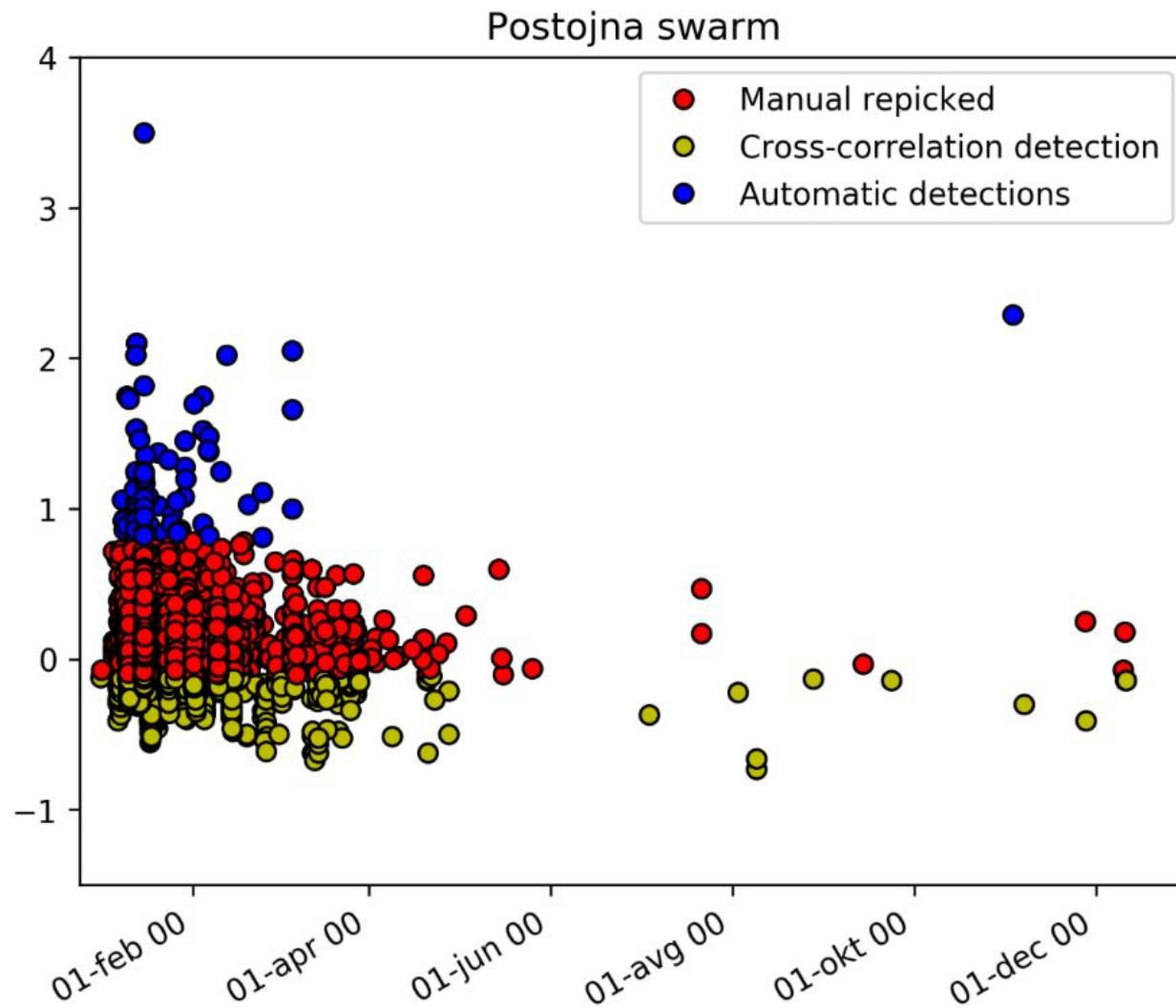
STA/LTA



MANUAL vs CROSS CORRELATION



Less then ML 0.0 ?



BUT HOW? ...

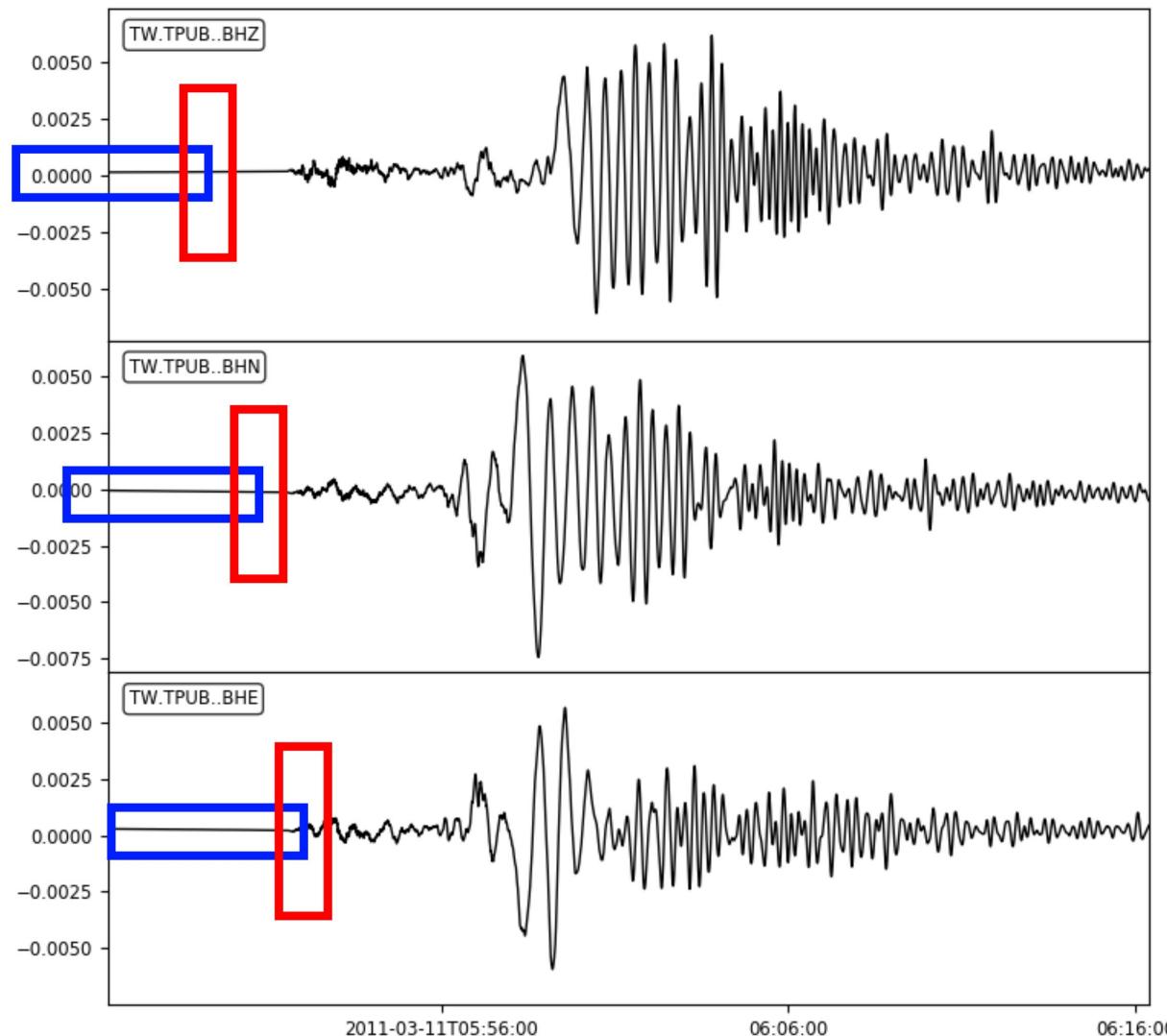
1. Detect!

2. Locate!

3. Relocate!

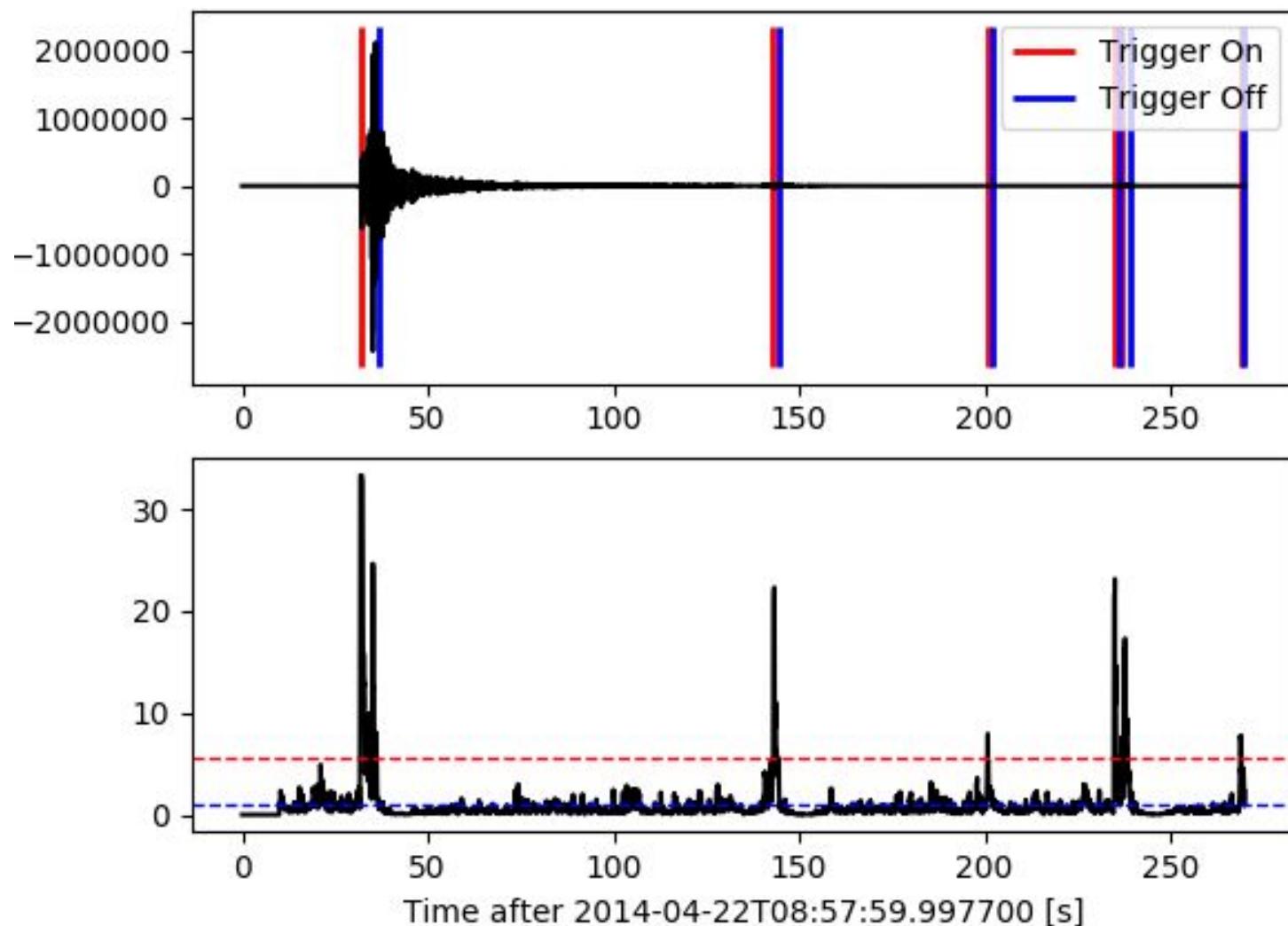
STA / LTA detection

2011-03-11T05:46:24.0195 - 2011-03-11T06:16:24.0195

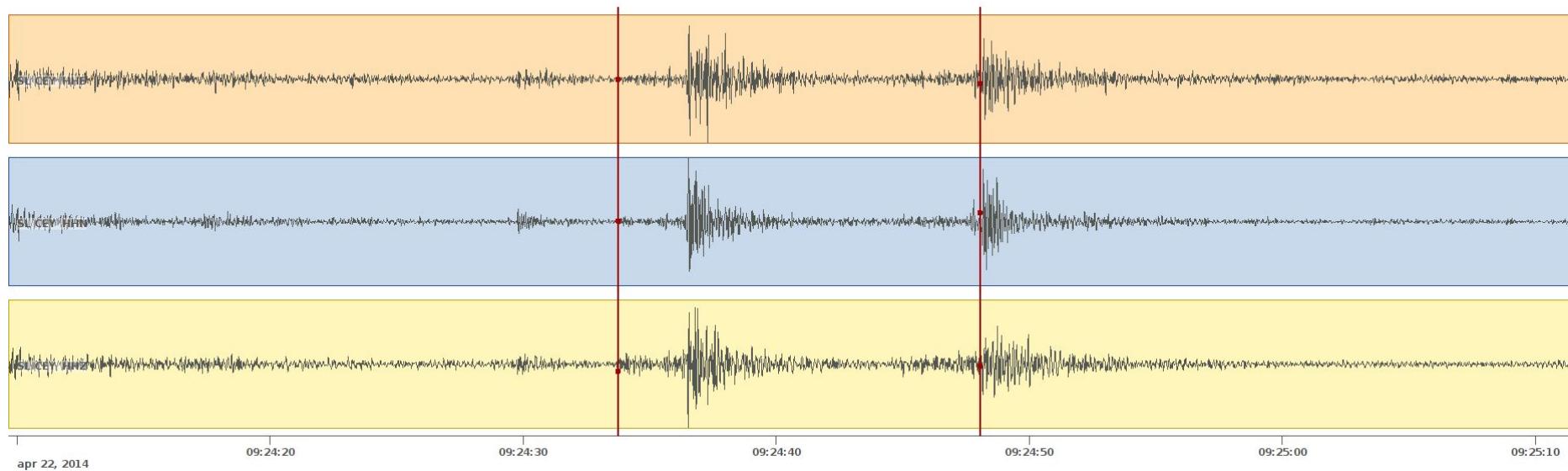


STA / LTA detection

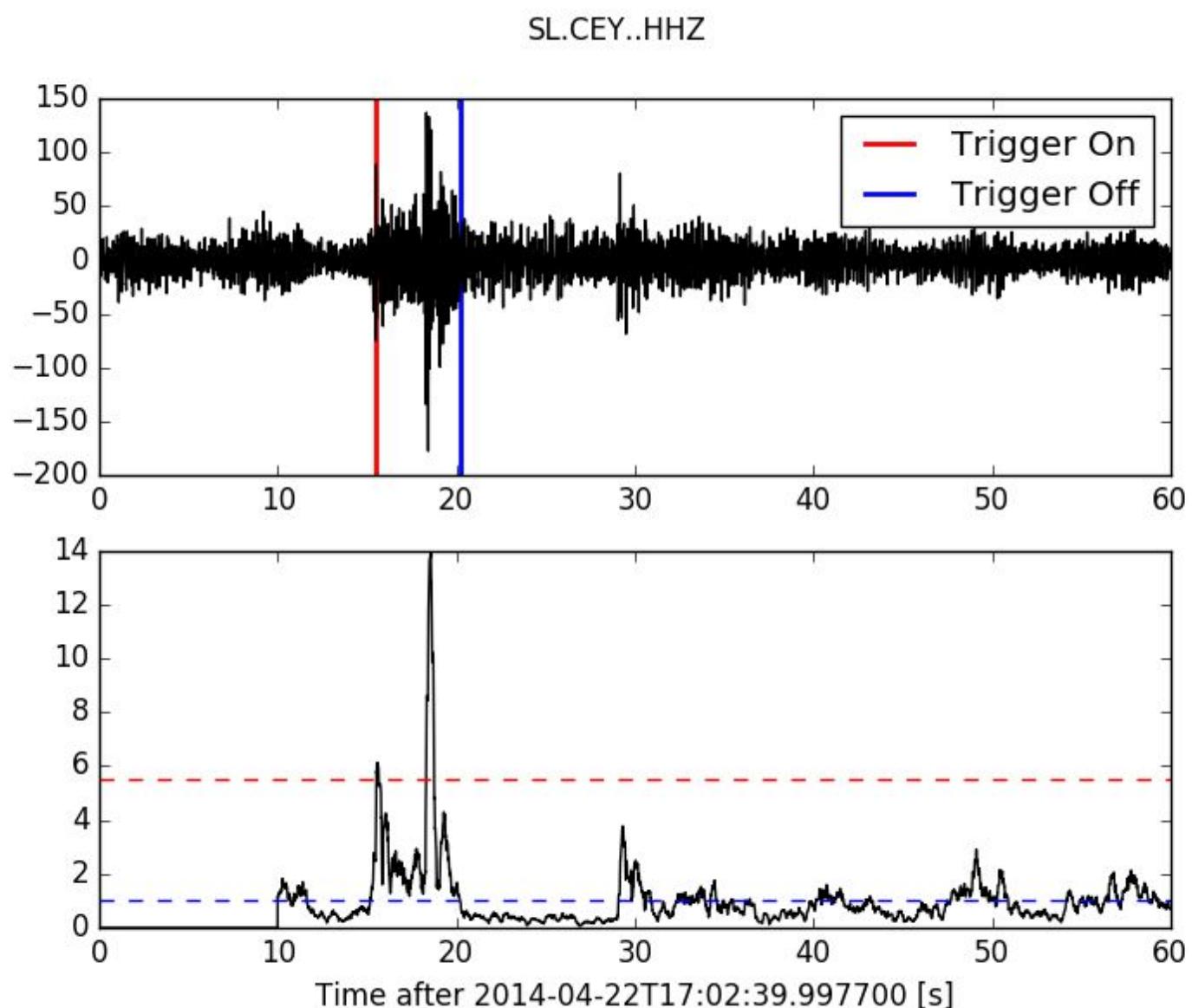
SL.CEY..HHZ



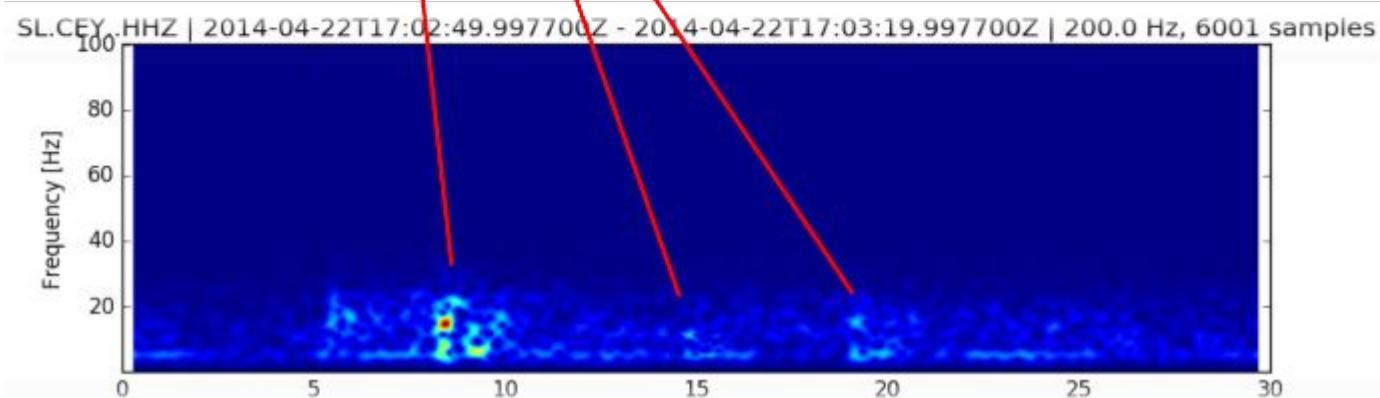
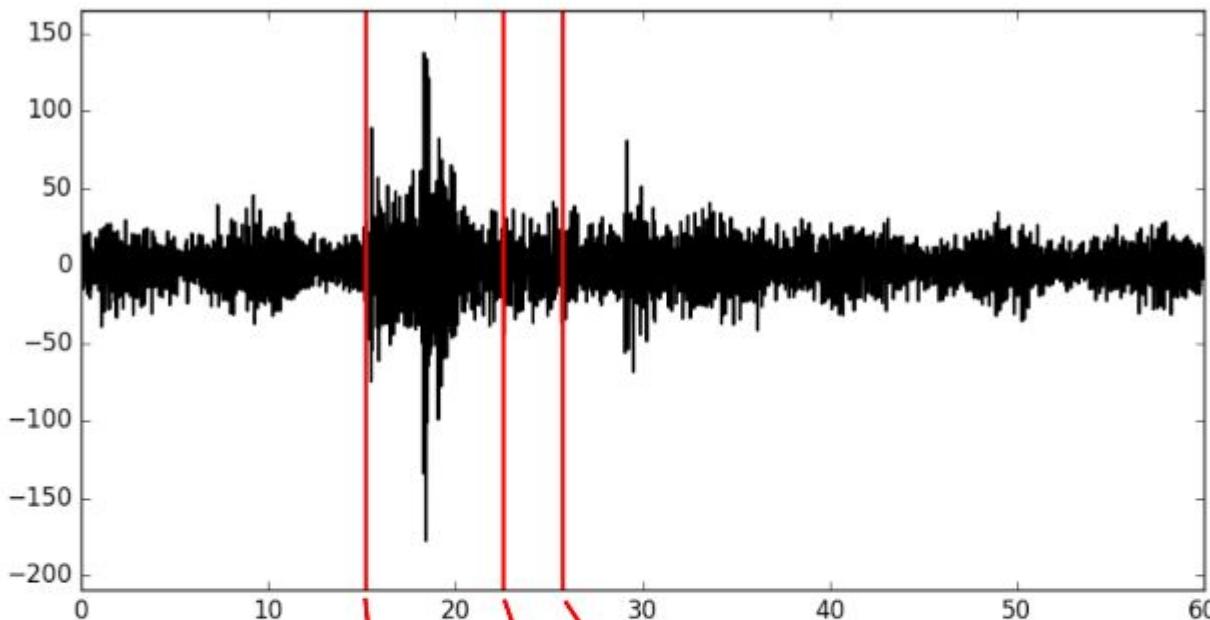
STA / LTA detection is not all powerful !!!



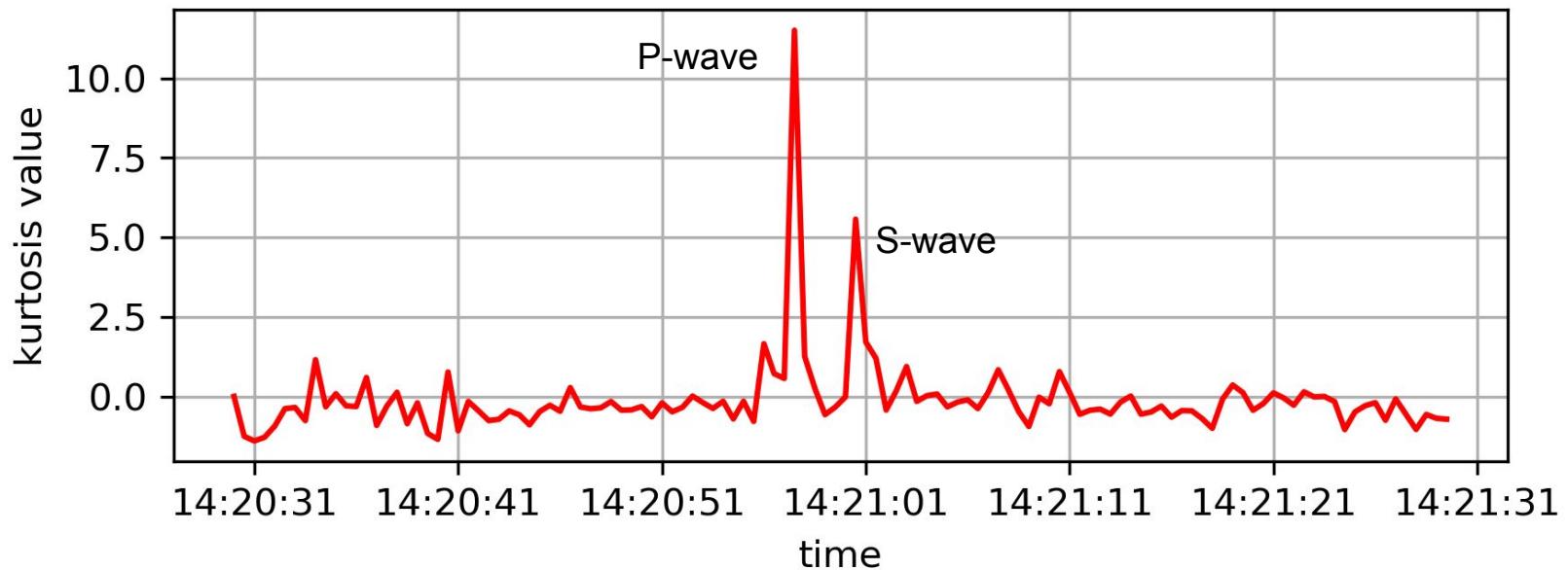
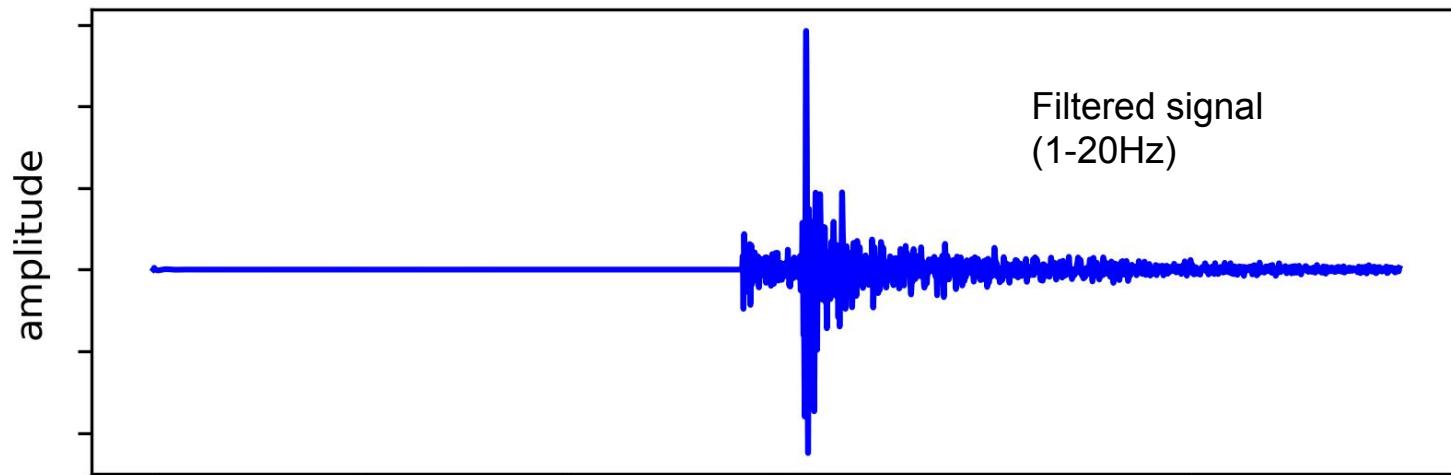
STA / LTA detection is not all powerful !!!



STA / LTA detection is not all powerful !!!



Application of Kurtosis in detecting earthquake



Kurtosis is...

- a measure of the “tailedness” of the probability distribution of a real-valued random variable
- based on a scaled version of the **fourth moment** of the data or population, which is related to the tails of the distribution (not its peak)

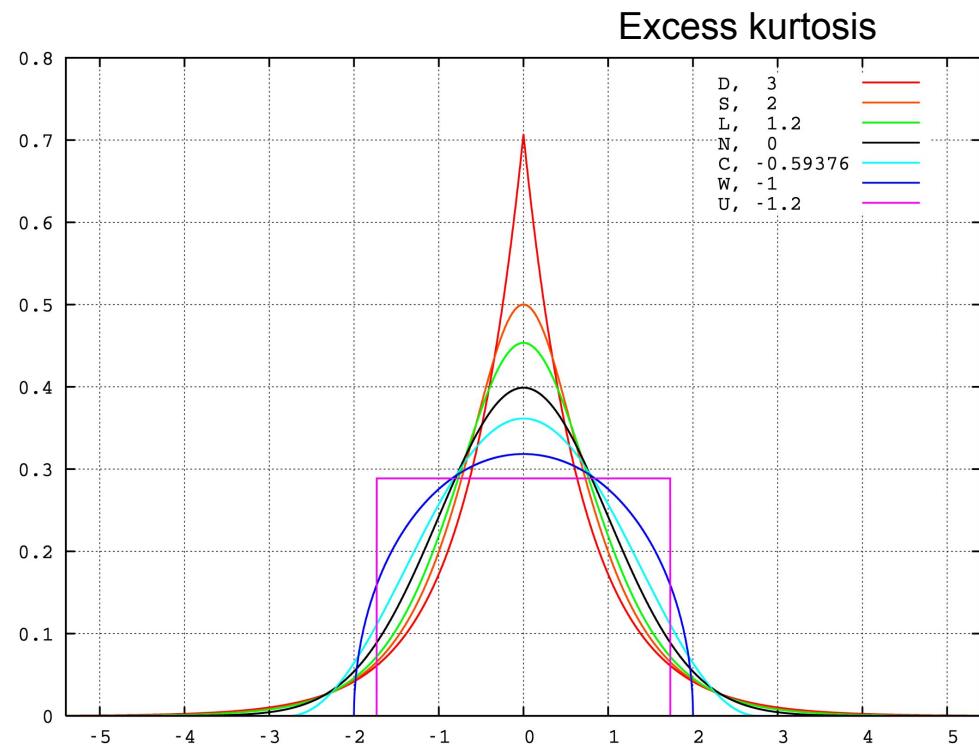
$$\text{Kurt}[X] = \mathbb{E} \left[\left(\frac{X - \mu}{\sigma} \right)^4 \right] = \frac{\mu_4}{\sigma^4} = \frac{\mathbb{E}[(X - \mu)^4]}{(\mathbb{E}[(X - \mu)^2])^2},$$

- related to the **outliers or infrequent extreme deviations:**

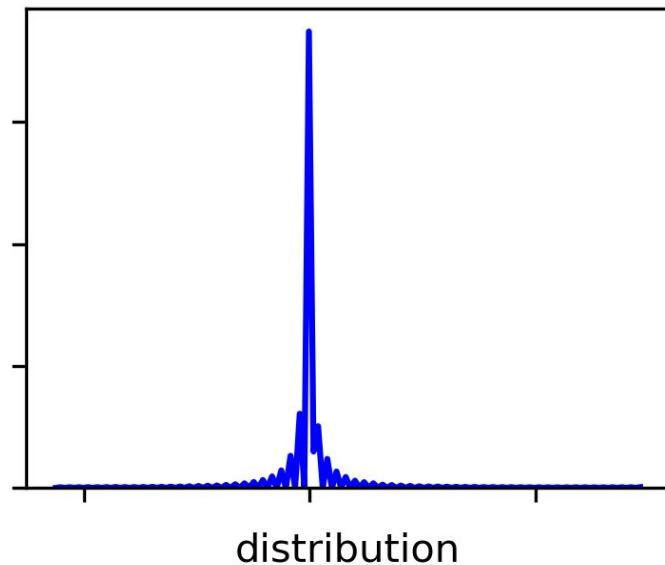
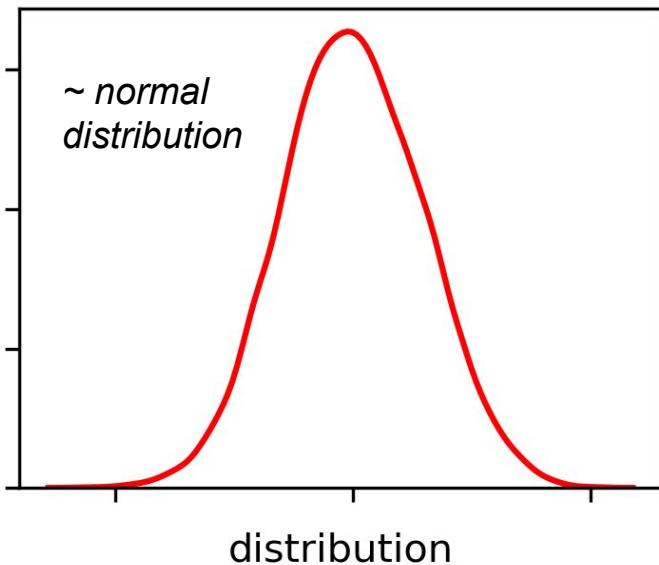
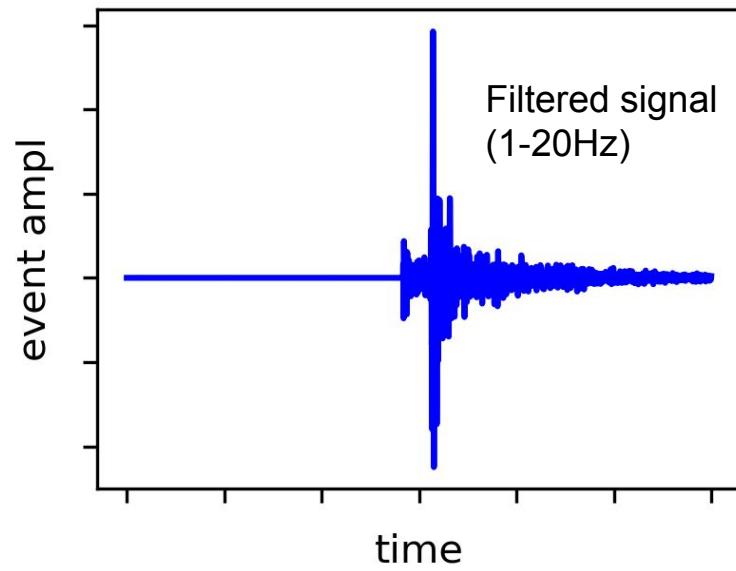
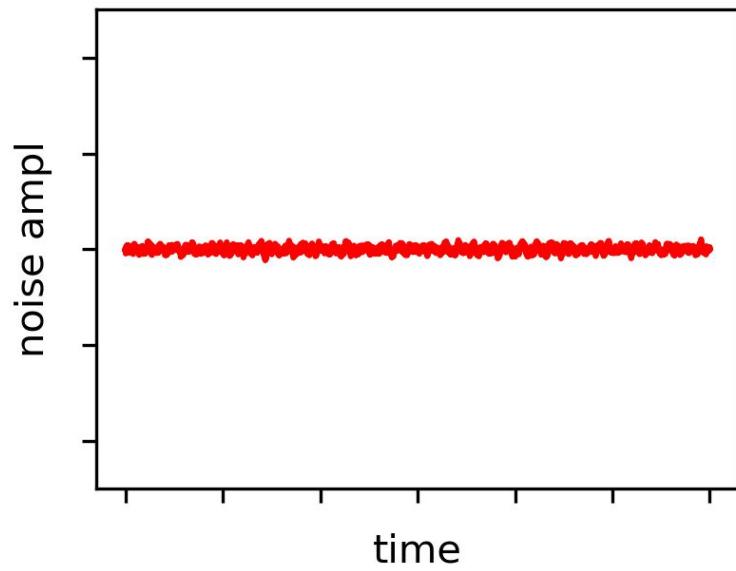
Kurtosis < 3 : distribution produces fewer and less extreme outliers than the normal distribution; uniform distribution (no outliers)

Kurtosis = 3: normal distribution (Gaussian)

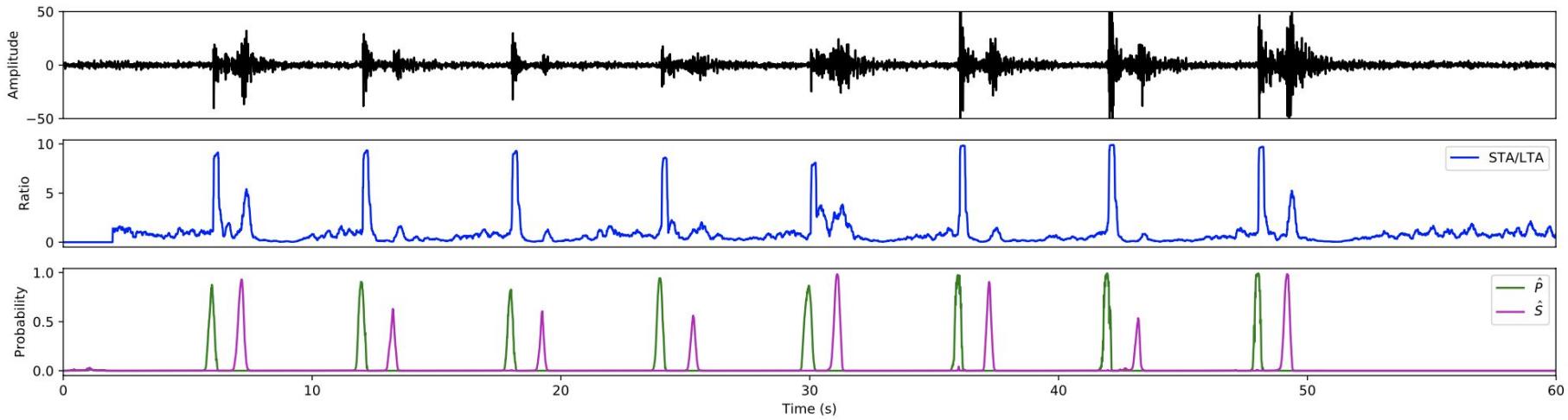
Kurtosis > 3: distribution that produces more outliers than the normal distribution; laplace distribution



Signal distribution: noise vs. event



Machine learning phase picking



Seems very nice, but requires huge amounts of already high quality processed datasets for estimation. Also, requires relatively powerful hardware.

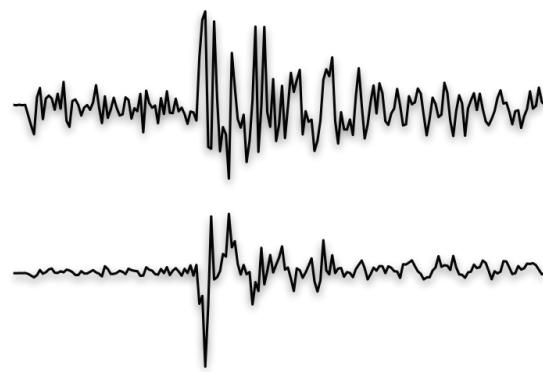
This case: almost 780.000 events used for training.

Matched filter detection algorithm

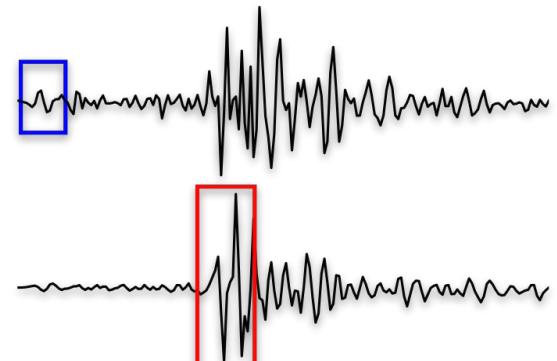
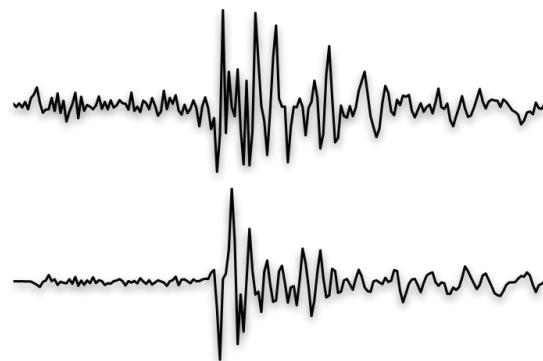
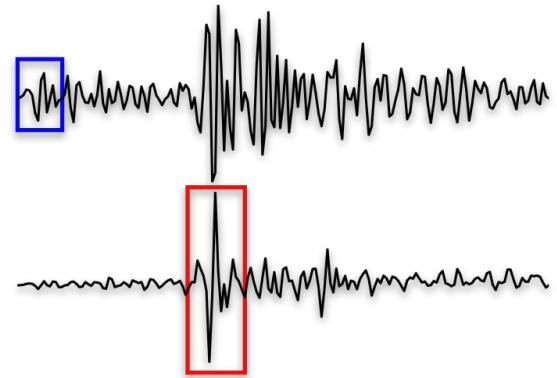
Original signal, 200 Hz



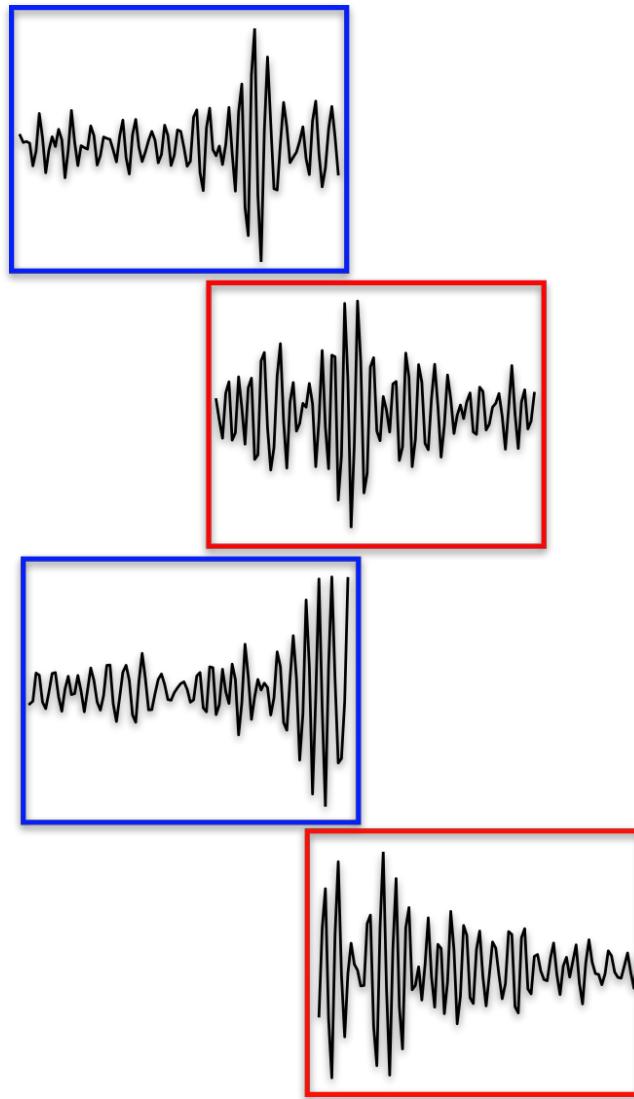
Downsampled to 20 Hz



Downsampled and broadband filtered between 2 - 8 Hz



Template



Correlation

$$R(x, y) = \frac{\sum_{x', y'} (T'(x', y') \cdot I'(x+x', y+y'))}{\sqrt{\sum_{x', y'} T'(x', y')^2 \cdot \sum_{x', y'} I'(x+x', y+y')^2}}$$

I' is the normalized source image

T' is the normalised template image

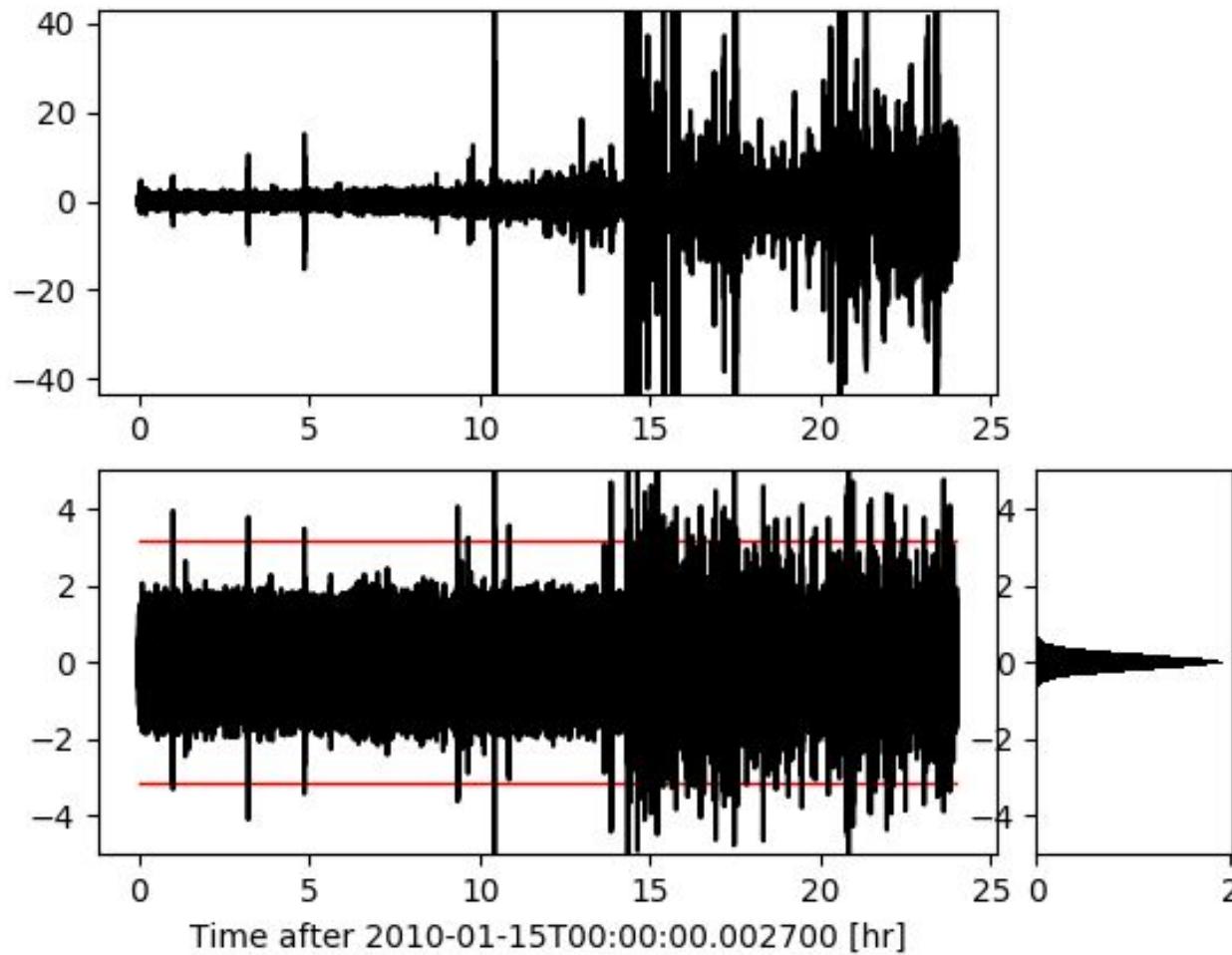
R is the result. (x, y)

No need of y in seismology, its a 1D problem

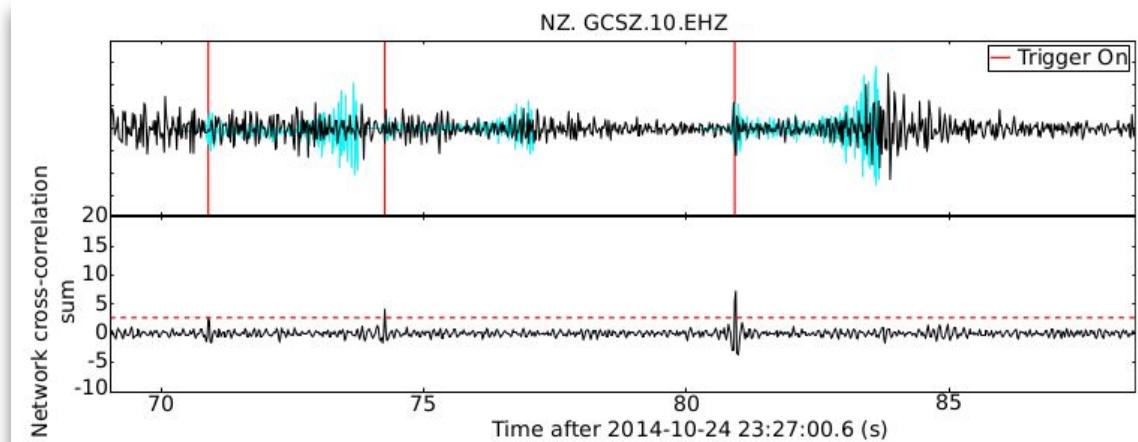
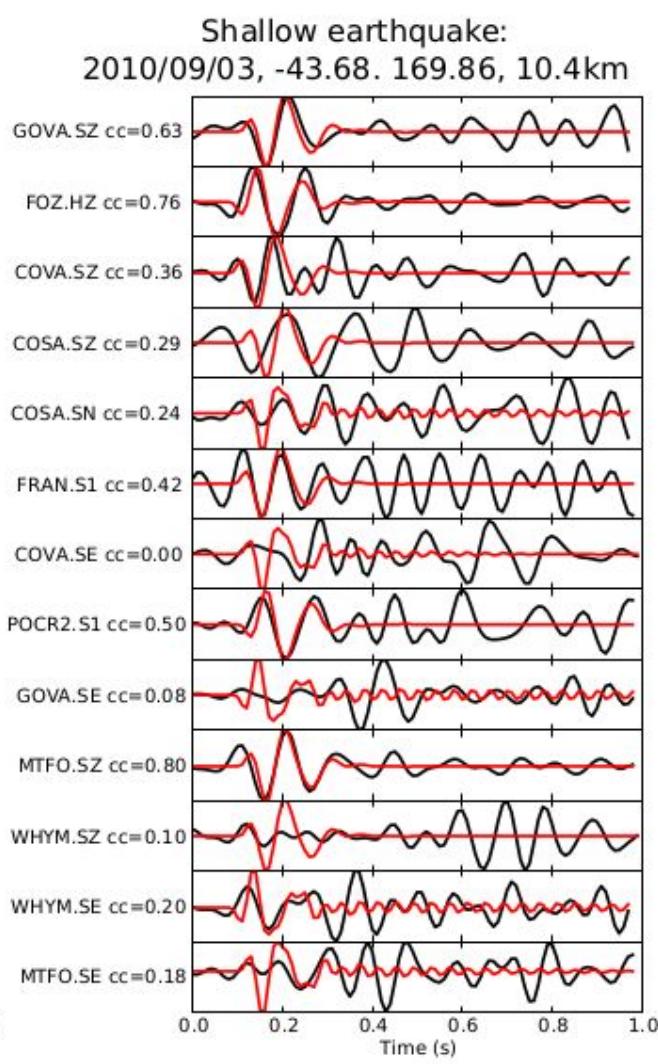
Median absolute deviation

$$\text{MAD} = \text{median} (| X_i - \text{median}(X) |)$$

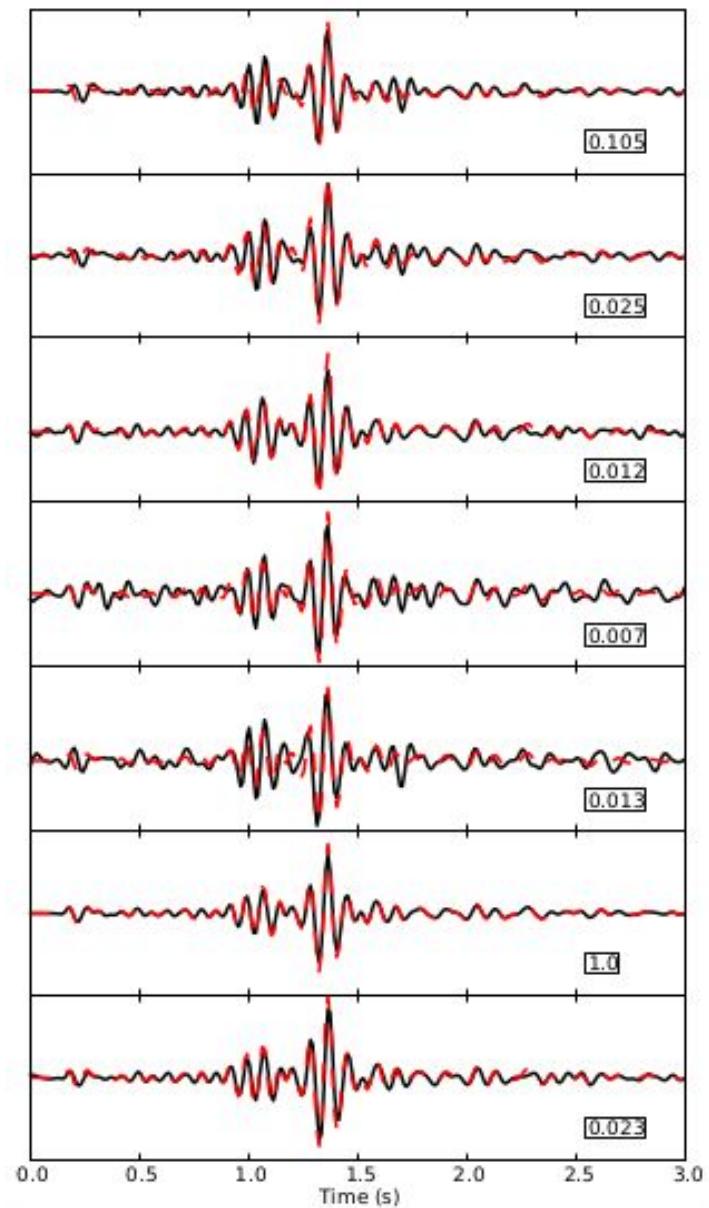
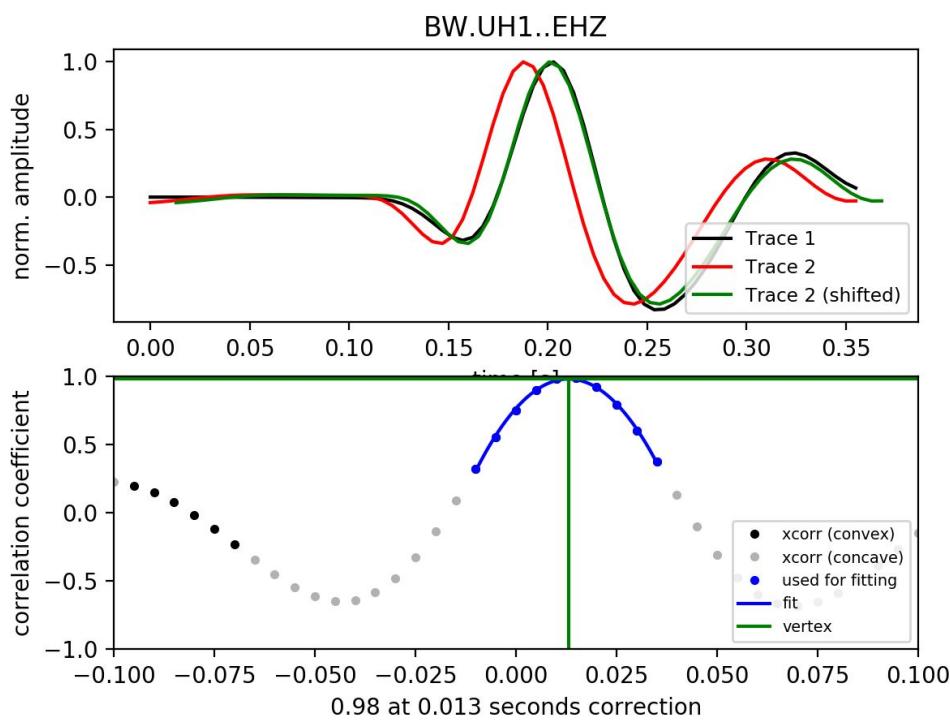
SL.JAVS..HE



Matching of the template and continuous data stream

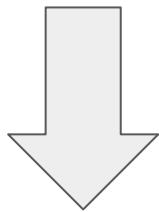


Matching of the template and continuous data stream

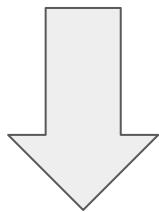


How to locate an earthquake with high-resolution?

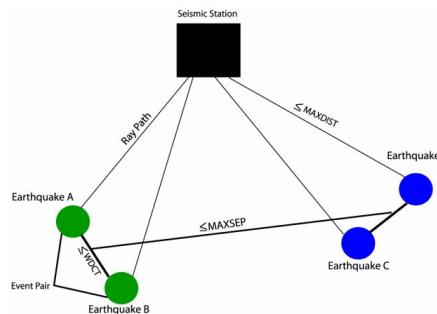
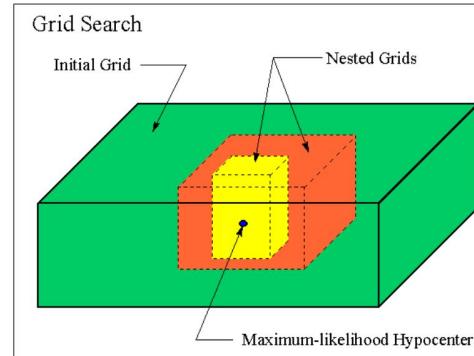
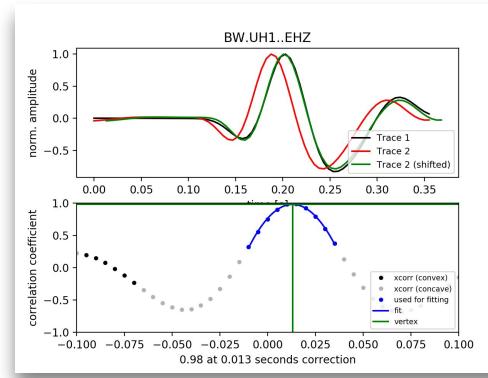
Detect!



Locate!
(absolute)



Relocate!
(relative)



Origin time from Wadati diagram

For single station:

$$t_p = t_o + \frac{D}{v_p}$$

t_o = origin time

t_p = P-arrival time

t_s = S-arrival time

v = velocity of homogeneous half space (v_p for P-wave, v_s for S-wave)

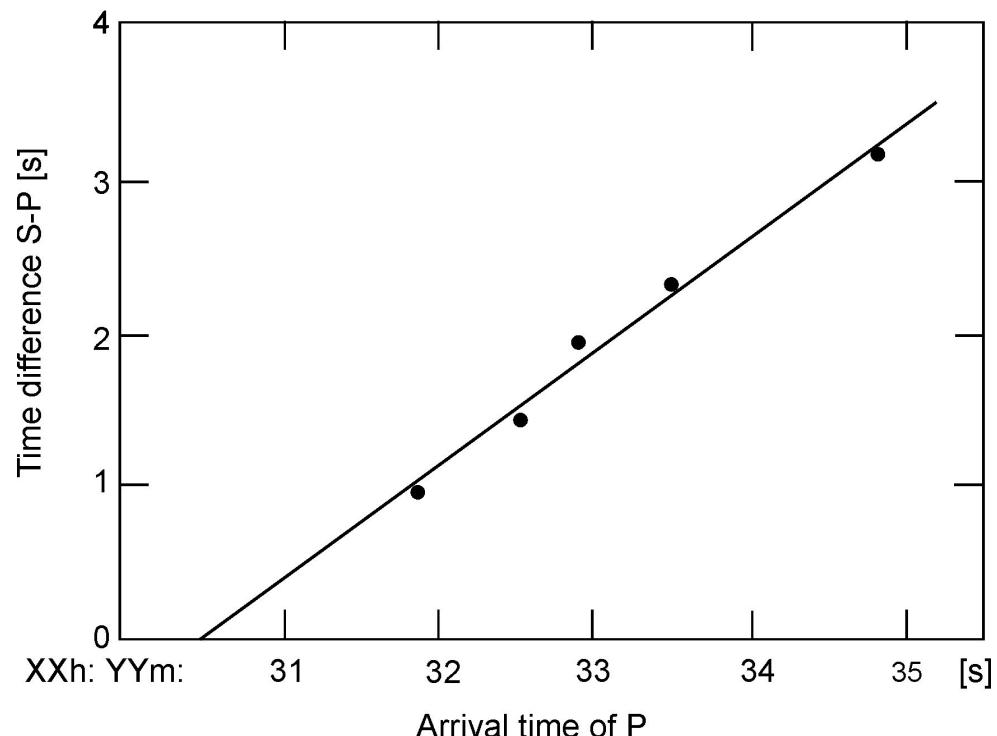
D = epicentral distance

For multiple station:

$$t_s - t_p = \left(\frac{v_p}{v_s} - 1 \right) (t_p - t_o)$$

Assumptions:

- v_p/v_s is constant
- P and S phases are of the same type (i.e. Pg and Sg)



But we have an overdetermined system...

Absolute Positioning

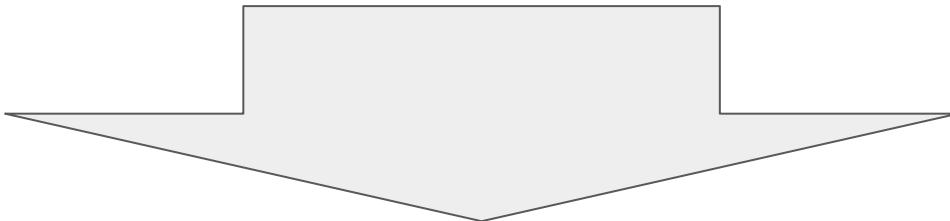
$$t_i^c = \frac{\sqrt{(x - x_i)^2 + (y - y_i)^2 + (z - z_i)^2}}{v} + t_o$$



NONLINEAR function

+

OVERDETERMINED systems



**no simple way of finding
the best solution**

t_o = origin time

t = arrival time

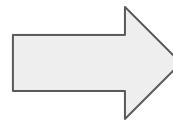
v = velocity of homogeneous
half space

In principle, the best
location is determined
where the **residual is
minimum**.

$$r_i = t_i^{calc} - t_i^{obs}$$

Least square method in locating earthquake

overdetermined system



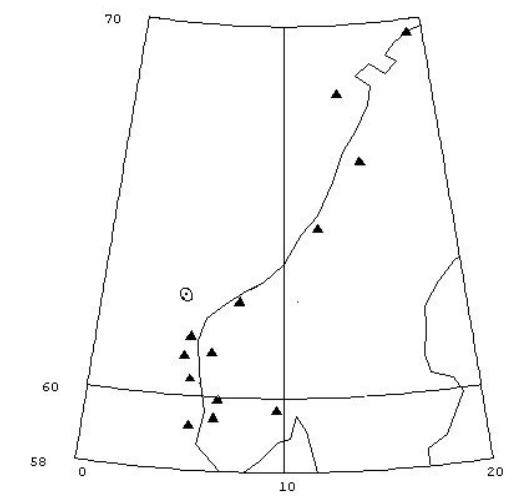
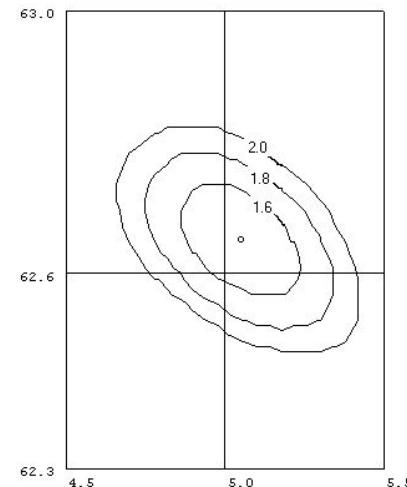
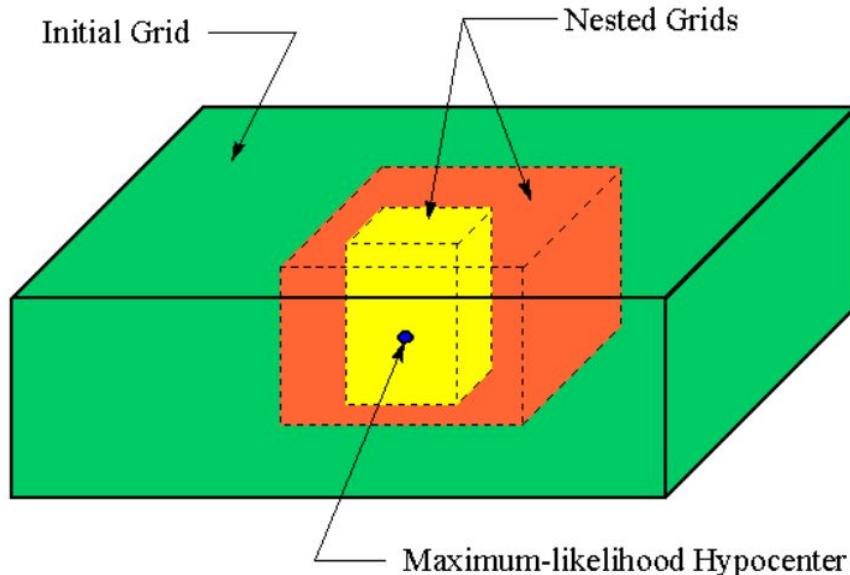
Least square method

$$S = \sum_{i=1}^n r_i^2 = \sum_{i=1}^n (t_i^{calc} - t_i^{obs})^2$$

$$RMS = \sqrt{\frac{S}{n}}$$

Grid search

Grid Search



IS 11.1 by J. Havskov

Linearizing the inversion problem

“true hypocenter” is close enough
to the “trial hypocenter”



$$r_i \propto (\Delta x, \Delta y, \Delta z, \Delta t)$$

where

$\Delta x, \Delta y, \Delta z, \Delta t$ = corrections on the model

Iterative method

Taylor's expansion

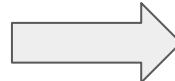
$$r_i = \frac{\delta t_i}{\delta x_i} \Delta x + \frac{\delta t_i}{\delta y_i} \Delta y + \frac{\delta t_i}{\delta z_i} \Delta z + \Delta t$$

In Matrix form

$$\mathbf{r} = \mathbf{G}\mathbf{X}$$

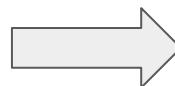
in linear form!

Trial 1 solution



X1 corrections

Trial 2 solution
= Trial 1
solution + X1



X2 corrections

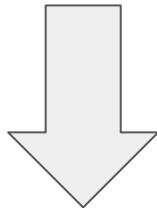
.

.

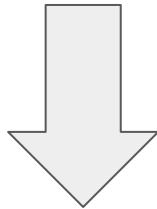
.

How to locate an earthquake with high-resolution?

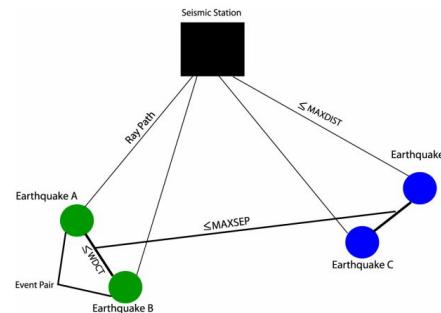
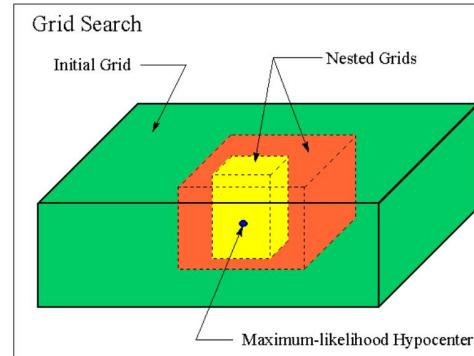
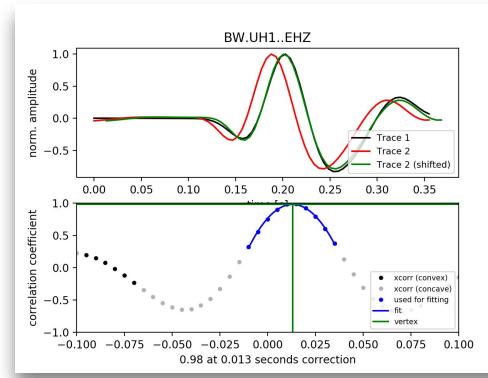
Detect!



Locate!
(absolute)



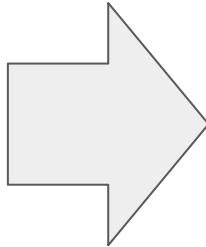
Relocate!
(relative)



Relative location method is robust

ABSOLUTE LOCATION METHOD

complete knowledge on
the seismic velocities in
the Earth?



RELATIVE LOCATION METHOD

solve for changes in the
distance between pairs of
events

cancelling the travel time
errors due to the unknown
Earth structure

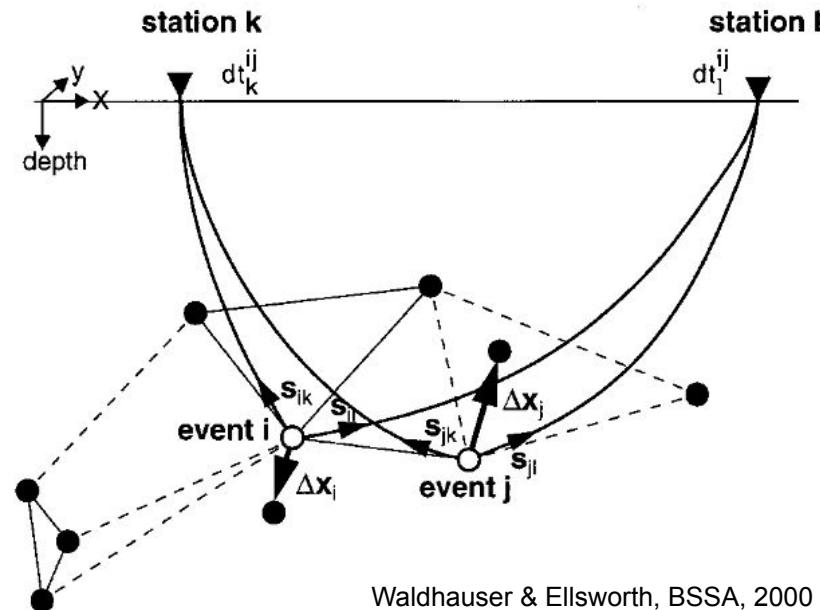
Double-difference algorithm eliminates the common errors

dr = double difference residual for 2 earthquakes i and j

$$dr_k^{ij} = (t_k^i - t_k^j)^{obs} - (t_k^i - t_k^j)^{cal}$$

$\Delta x, \Delta y, \Delta z, \Delta \tau$ changes required for better model

$$\frac{\delta t_k^i}{\delta x} \Delta x^i + \frac{\delta t_k^i}{\delta y} \Delta y^i + \frac{\delta t_k^i}{\delta z} \Delta z^i + \Delta \tau^i - \frac{\delta t_k^j}{\delta x} \Delta x^j - \frac{\delta t_k^j}{\delta y} \Delta y^j - \frac{\delta t_k^j}{\delta z} \Delta z^j - \Delta \tau^j = dr_k^{ij}$$

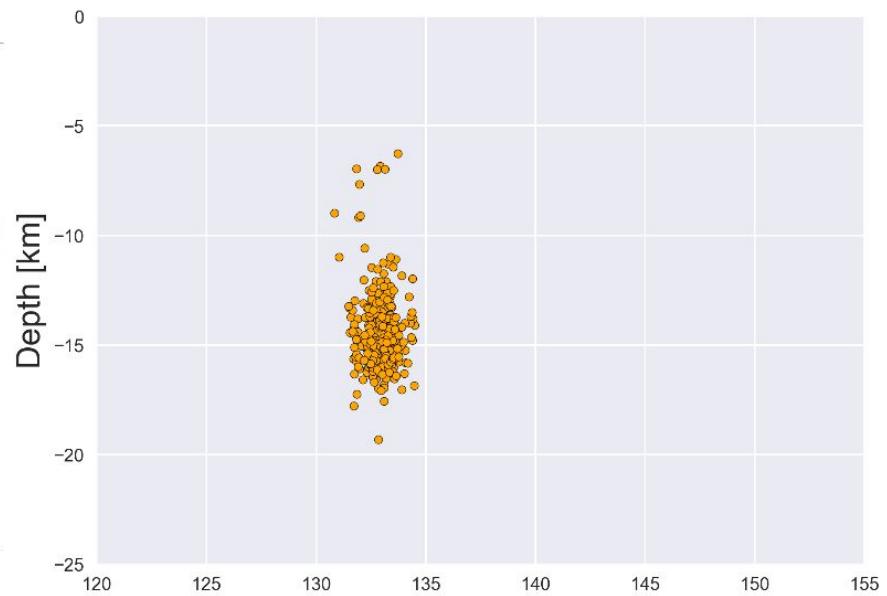
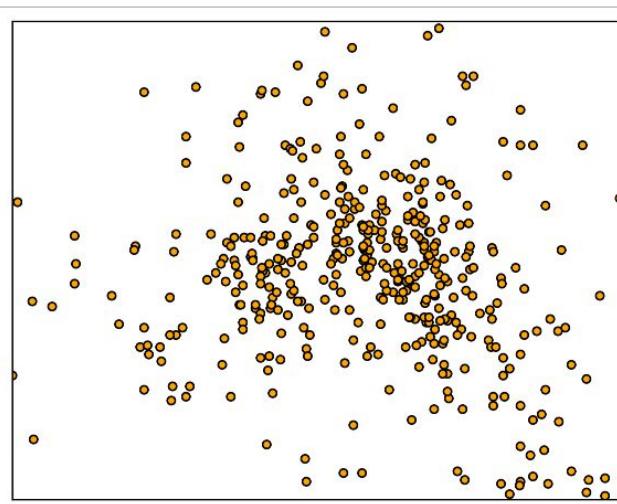
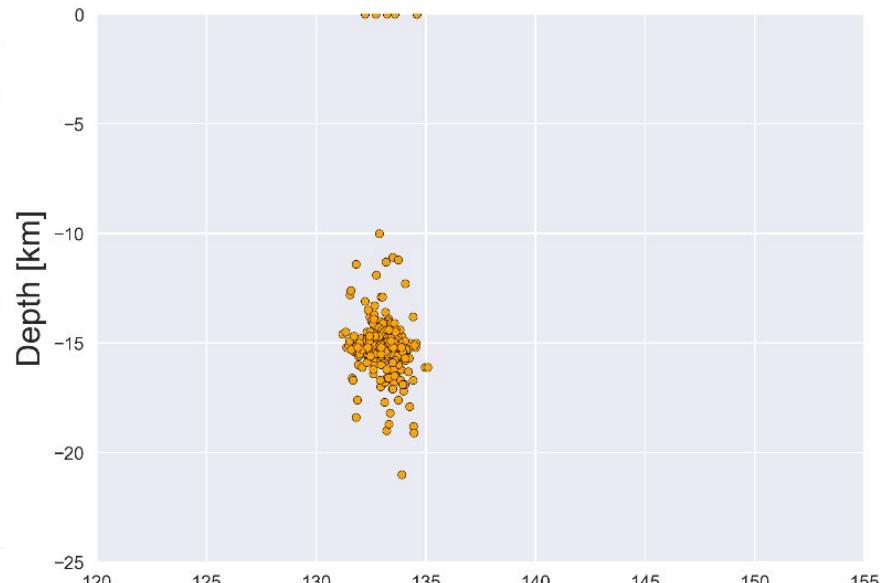
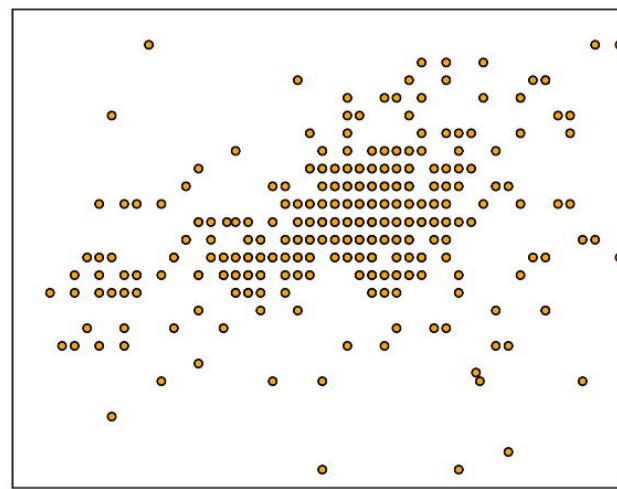


Waldhauser & Ellsworth, BSSA, 2000

$$WGm = Wd$$

Obtained through linear, least square inversion, iterating through all the station-hypocentre pairs

Relocation of detections



The preparatory phase of the 2009 M_w 6.3 L'Aquila earthquake by improving the detection capability of low-magnitude foreshocks

Monica Sgan , Aitaro Kato, Hiroe Miyake, Shigeki Nakagawa, Alessandro Vuan

First published: 11 September 2014 [Full publication history](#)

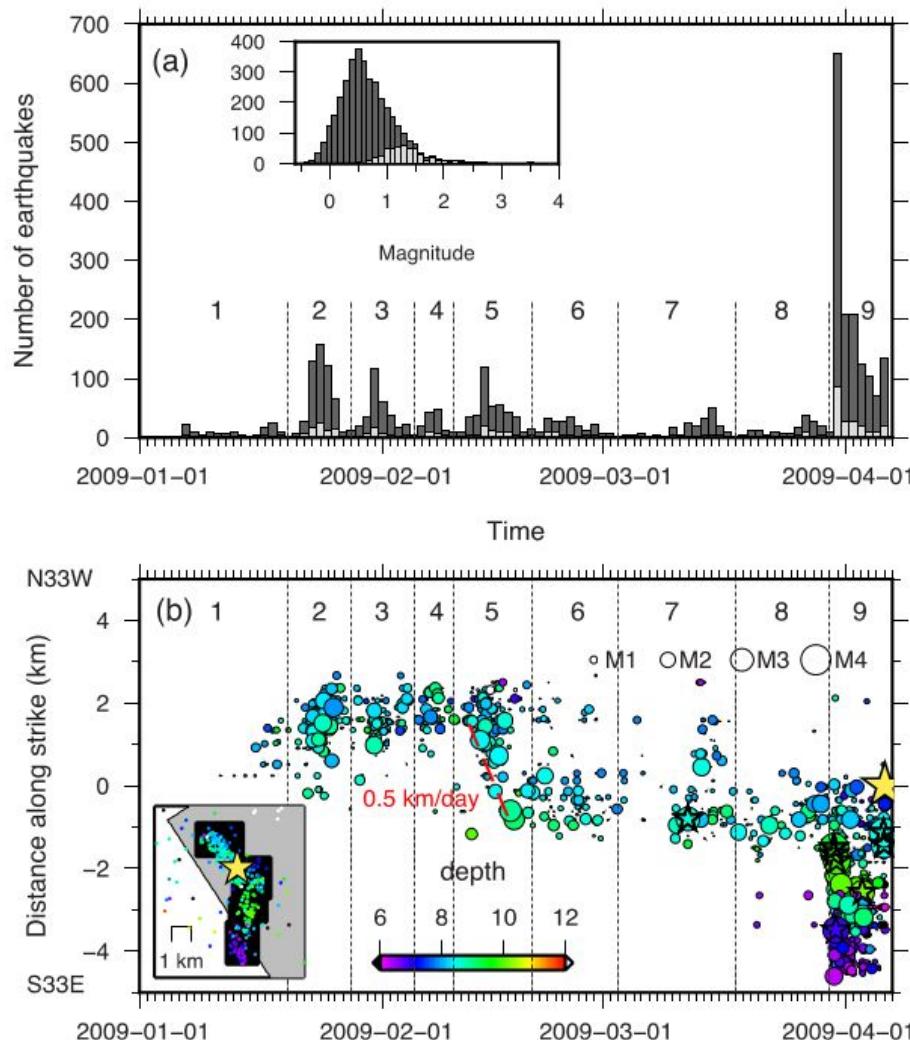
DOI: 10.1002/2014GL061199 [View/save citation](#)

512 template earthquakes

3571 new earthquakes between -0.4 and 3.9

Highly stressed fault patch where the mainshock happened from multiple small earthquakes

Migration with 0.5 km/day towards mainshock - slow slip transient



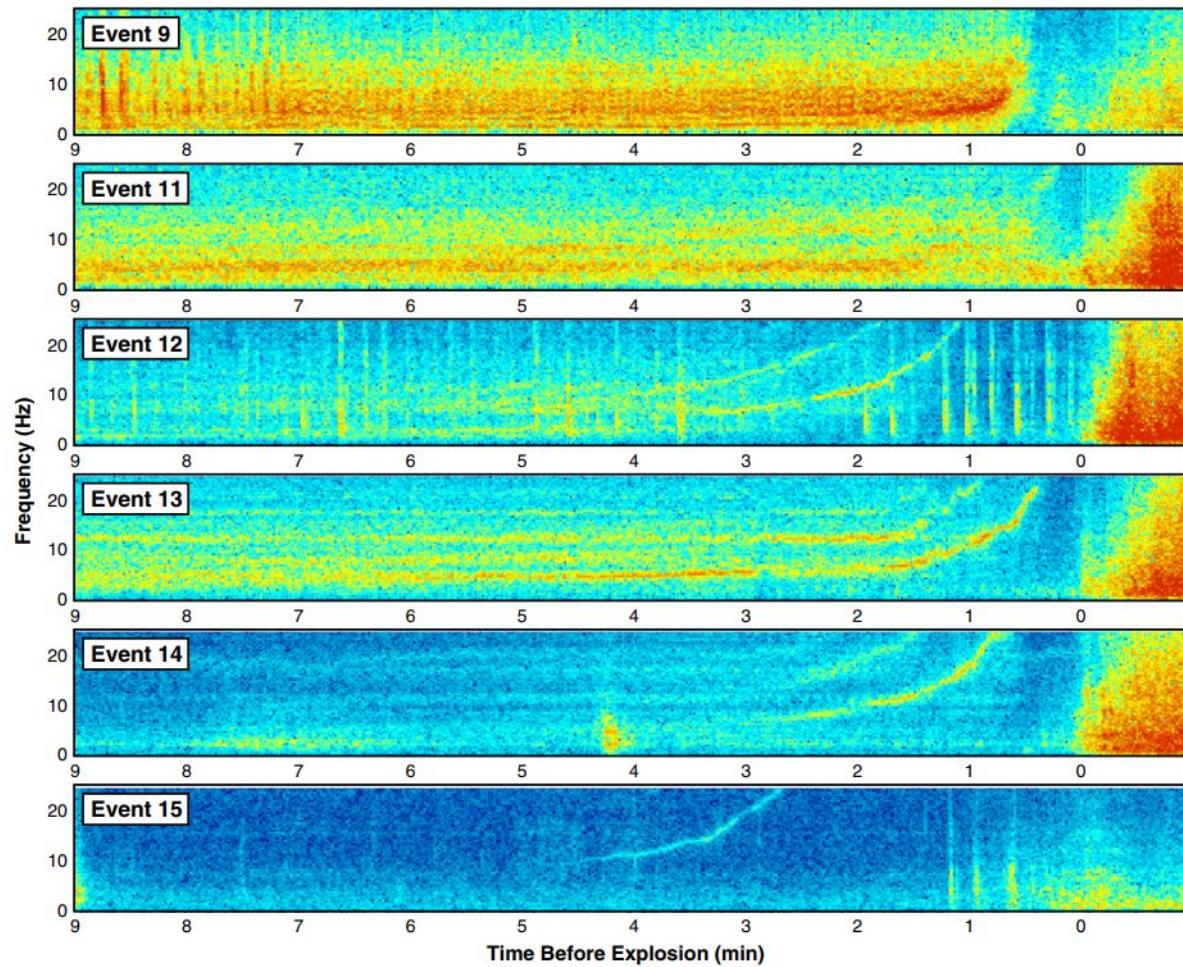
Strongly gliding harmonic tremor during the 2009 eruption of Redoubt Volcano

Alicia J. Hotovec ^{a,*}, Stephanie G. Prejean ^b, John E. Vidale ^a, Joan Gomberg ^c

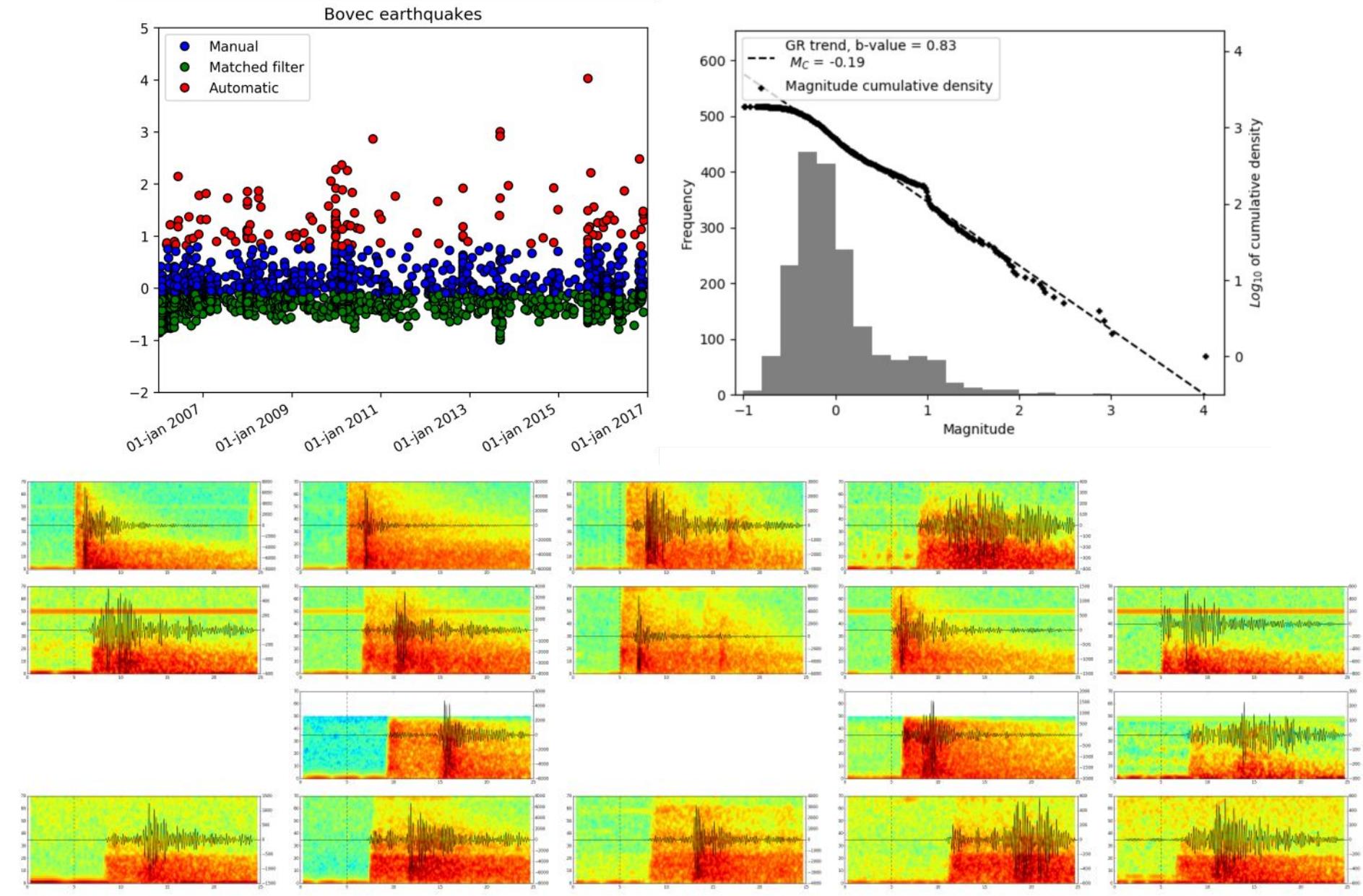
^a University of Washington, Department of Earth and Space Sciences, Box 351310, Seattle, WA 98195, USA

^b United States Geological Survey, Volcano Science Center, 4210 University Dr., Anchorage, AK 99508, USA

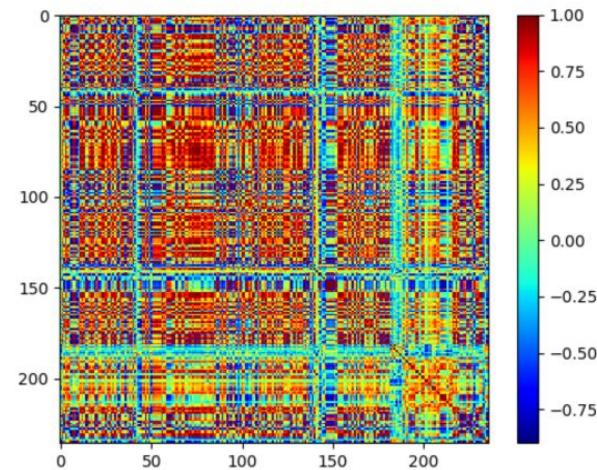
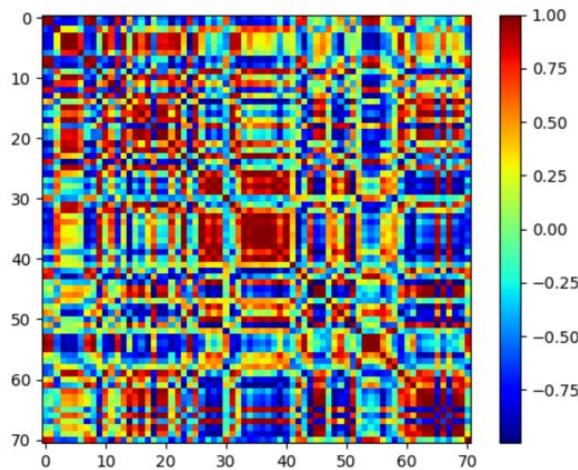
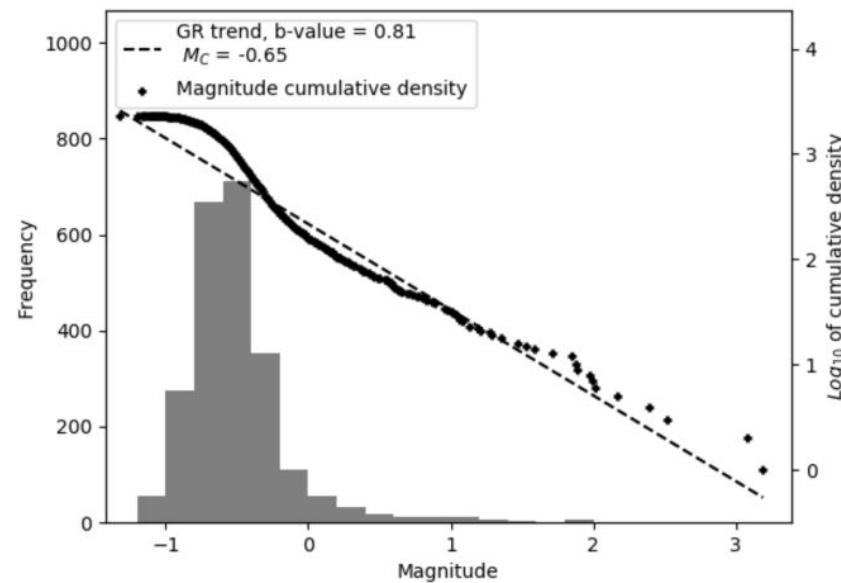
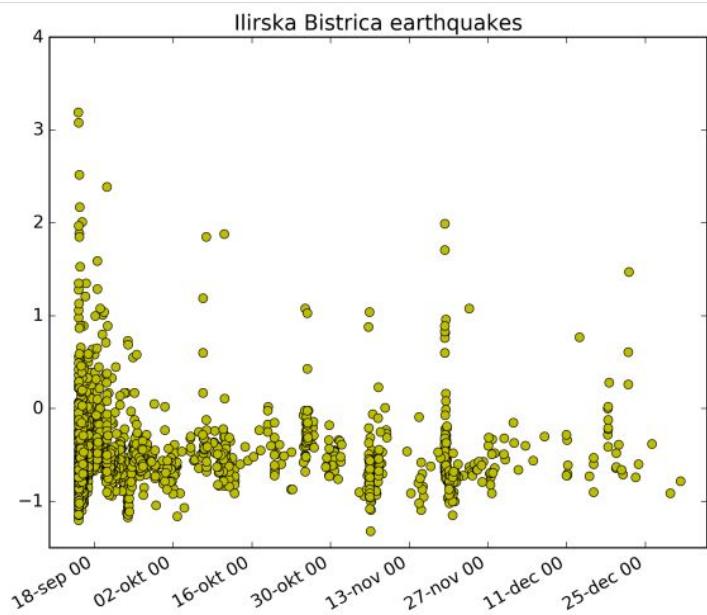
^c United States Geological Survey, University of Washington, Department of Earth and Space Sciences, Box 351310, Seattle, WA 98195, USA



IFS: Ravne fault case



IFS: Ilirska Bistrica sequence



IFS: Ilirska Bistrica sequence

