

hw9

November 5, 2025

Hoang Anh Nguyen

1 Exercise 1

1.1 Step 1 – Expand $MX = X'$

For a correspondence $(x, y) \mapsto (x', y')$,

$$\begin{bmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x' \\ y' \end{bmatrix}$$

This expands to two linear equations:

$$x m_{11} + y m_{12} + 0 m_{21} + 0 m_{22} = x'$$

$$0 m_{11} + 0 m_{12} + x m_{21} + y m_{22} = y'$$

1.2 Step 2 – Construct matrices Q and b

Using the coordinates of points A, B, C, D and their corresponding transformed points A', B', C', D' , we obtain 8 equations (2 per point):

$$Qm = b, \quad \text{where } m = \begin{bmatrix} m_{11} \\ m_{12} \\ m_{21} \\ m_{22} \end{bmatrix}$$

Given:

$$\begin{aligned} A &= (1, 1) \rightarrow A' = (-0.9, 0.8) \\ B &= (1.5, 0.5) \rightarrow B' = (-0.1, 1.3) \\ C &= (2, 1) \rightarrow C' = (-0.4, 1.9) \\ D &= (2.5, 2) \rightarrow D' = (-1.25, 2.55) \end{aligned}$$

The stacked system is:

$$Q = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1.5 & 0.5 & 0 & 0 \\ 0 & 0 & 1.5 & 0.5 \\ 2 & 1 & 0 & 0 \\ 0 & 0 & 2 & 1 \\ 2.5 & 2 & 0 & 0 \\ 0 & 0 & 2.5 & 2 \end{bmatrix}, \quad b = \begin{bmatrix} -0.9 \\ 0.8 \\ -0.1 \\ 1.3 \\ -0.4 \\ 1.9 \\ -1.25 \\ 2.55 \end{bmatrix}$$

1.3 Step 3

```
[6]: import numpy as np

Q = np.array([
    [1, 1, 0, 0],
    [0, 0, 1, 1],
    [1.5, 0.5, 0, 0],
    [0, 0, 1.5, 0.5],
    [2, 1, 0, 0],
    [0, 0, 2, 1],
    [2.5, 2, 0, 0],
    [0, 0, 2.5, 2]
])

b = np.array([-0.9, 0.8, -0.1, 1.3, -0.4, 1.9, -1.25, 2.55])

m, _, _, _ = np.linalg.lstsq(Q, b, rcond=None)

M = m.reshape(2, 2)
print("Transformation matrix M =\n", M)
```

Transformation matrix M =
 $\begin{bmatrix} 0.332 & -1.0808 \\ 0.876 & 0.1256 \end{bmatrix}$

2 Exercise 2

- **Line 35 – Matrix K:**

K is the camera intrinsic matrix a 3×3 matrix containing the focal lengths (f_x, f_y) and the principal point (c_x, c_y).

It defines the internal camera parameters and maps 3D camera coordinates to 2D image coordinates:

$$x = K[R \ t]X$$

- **Line 37 – Image keypoints and descriptors:**

The algorithm extracts SIFT (Scale-Invariant Feature Transform) keypoints and descriptors,

which are invariant to scale and rotation.

These allow reliable matching between images taken from different viewpoints.

- **Line 39 – Lowe’s threshold:**

A ratio threshold of 0.6 is used in Lowe’s ratio test to filter out ambiguous or incorrect matches, keeping only the most distinctive feature correspondences.

- **Line 44 – Variables F and inlier_mask:**

F is the fundamental matrix, a 3×3 rank-2 matrix that encodes the epipolar geometry between two uncalibrated images.

The `inlier_mask` identifies which feature matches satisfy the epipolar constraint.

$$x'^T F x = 0$$

- **Line 46 – Variable E:**

E is the essential matrix computed as $E = K^T F K$.

It relates normalized image coordinates from two calibrated cameras and encodes their relative rotation (R) and translation (t)

$$x'^T E x = 0$$

- **Line 47 – Objective:**

This step recovers the relative pose — rotation R and translation t — between the two camera views from the essential matrix using SVD decomposition.

- **Lines 49–56 – Objective and output X:**

These lines perform triangulation to compute the 3D coordinates of scene points from their corresponding 2D image points in both views.

The result X represents the reconstructed 3D point cloud.

$$X = \text{triangulate}(x, x', P_1, P_2)$$