

hw9

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1 Exercise 1

1.1 Step 1 – Expand $MX = X'$

For a correspondence $(x, y) \mapsto (x', y')$,

$$\begin{bmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x' \\ y' \end{bmatrix}$$

This expands to two linear equations:

$$x m_{11} + y m_{12} + 0 m_{21} + 0 m_{22} = x'$$

$$0 m_{11} + 0 m_{12} + x m_{21} + y m_{22} = y'$$

1.2 Step 2 – Construct matrices Q and b

Using the coordinates of points A, B, C, D and their corresponding transformed points A', B', C', D' , we obtain 8 equations (2 per point):

$$Qm = b, \quad \text{where } m = \begin{bmatrix} m_{11} \\ m_{12} \\ m_{21} \\ m_{22} \end{bmatrix}$$

Given:

$$A = (1, 1) \rightarrow A' = (-0.9, 0.8)$$

$$B = (1.5, 0.5) \rightarrow B' = (-0.1, 1.3)$$

$$C = (2, 1) \rightarrow C' = (-0.4, 1.9)$$

$$D = (2.5, 2) \rightarrow D' = (-1.25, 2.55)$$

The stacked system is:

$$Q = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1.5 & 0.5 & 0 & 0 \\ 0 & 0 & 1.5 & 0.5 \\ 2 & 1 & 0 & 0 \\ 0 & 0 & 2 & 1 \\ 2.5 & 2 & 0 & 0 \\ 0 & 0 & 2.5 & 2 \end{bmatrix}, \quad b = \begin{bmatrix} -0.9 \\ 0.8 \\ -0.1 \\ 1.3 \\ -0.4 \\ 1.9 \\ -1.25 \\ 2.55 \end{bmatrix}$$

1.3 Step 3

```
[6]: import numpy as np

Q = np.array([
    [1, 1, 0, 0],
    [0, 0, 1, 1],
    [1.5, 0.5, 0, 0],
    [0, 0, 1.5, 0.5],
    [2, 1, 0, 0],
    [0, 0, 2, 1],
    [2.5, 2, 0, 0],
    [0, 0, 2.5, 2]
])

b = np.array([-0.9, 0.8, -0.1, 1.3, -0.4, 1.9, -1.25, 2.55])

m, _, _, _ = np.linalg.lstsq(Q, b, rcond=None)

M = m.reshape(2, 2)
print("Transformation matrix M =\n", M)
```

```
Transformation matrix M =
[[ 0.332 -1.0808]
 [ 0.876  0.1256]]
```

2 Exercise 2

- **Line 35 – Matrix K:**

K is the camera intrinsic matrix a 3×3 matrix containing the focal lengths (fx, fy) and the principal point (cx, cy).

It defines the internal camera parameters and maps 3D camera coordinates to 2D image coordinates:

$$x = K[R \ t]X$$

- **Line 37 – Image keypoints and descriptors:**

The algorithm extracts SIFT (Scale-Invariant Feature Transform) keypoints and descriptors,

which are invariant to scale and rotation.

These allow reliable matching between images taken from different viewpoints.

- **Line 39 – Lowe’s threshold:**

A ratio threshold of 0.6 is used in Lowe’s ratio test to filter out ambiguous or incorrect matches, keeping only the most distinctive feature correspondences.

- **Line 44 – Variables **F** and **inlier_mask**:**

F is the fundamental matrix, a 3×3 rank-2 matrix that encodes the epipolar geometry between two uncalibrated images.

The **inlier_mask** identifies which feature matches satisfy the epipolar constraint.

$$x'^T F x = 0$$

- **Line 46 – Variable **E**:**

E is the essential matrix computed as $E = K^T F K$.

It relates normalized image coordinates from two calibrated cameras and encodes their relative rotation (**R**) and translation (**t**)

$$x'^T E x = 0$$

- **Line 47 – Objective:**

This step recovers the relative pose — rotation **R** and translation **t** — between the two camera views from the essential matrix using SVD decomposition.

- **Lines 49–56 – Objective and output **X**:**

These lines perform triangulation to compute the 3D coordinates of scene points from their corresponding 2D image points in both views.

The result **X** represents the reconstructed 3D point cloud.

$$X = \text{triangulate}(x, x', P_1, P_2)$$