ALEX IBANEZ
2D SPRITE ART & DESIGN

Orlando, FL | contact@alecks.art | alecks.art

SKILLS

- Pixel Art & Animation
- 2D Character Animation
- 2D UI Work
- 2D Rotoscoping
- Character Design
- Concept Art

TOOLS

- Aseprite
- Unity Engine
- Unreal Engine
- Adobe Photoshop
- CLIP Studio Paint

EXPERIENCE

GRIMWAR, Bookwyrm   September 2024 – May 2025
2D Artist

- UI Designer for in-game HUD
- Recorded, masked, animated 2D hand HUD, as seen in First Person
- Concept artist for level set dressing

Simon's Sundaes, Simon's Services   September 2024 – November 2024
2D Artist

- Character Designer for all 15 customers – Concept Art
- Character Animator for all customers
- UI Designer for in-game ordering interface
- Game Logo, as seen on Main Menu

SpellBun'd   August 2024 – September 2024
2D Artist

- Character Designer for Player, Enemy, & NPC – Concept Art
- Character Animator for all 10 characters
- UI Designer for shop interface
- Game Logo, as seen on Main Menu

One Wheel Whimsy, Whimsy Works   March 2024 – April 2024
2D Artist, Marketing

- Character Designer for all 5 characters – Concept Art
- 3D Model Texture work for 5 in-game models
- Game Logo, Poster, & Trailer Animation

EDUCATION

University of Central Florida, FL   May 2025
B.A. Digital Media, Game Design Track