

# x0Swap

## smart contracts audit report

Prepared for:  
<https://x0swap.com>

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August 2021

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# Disclaimer

This is a limited report on our findings based on our analysis, in accordance with good industry practice at the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the disclaimer below – please make sure to read it in full.

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The analysis of the security is purely based on the smart contracts alone. No applications or operations were reviewed for security. No product code has been reviewed.

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# Introduction

HashEx was commissioned by the x0swap to perform an audit of their smart contracts. The audit was conducted between August 28 and September 08, 2021.

The code located in [@x0swap/smartcontract](#) GitHub repository was audited after [29a6ece](#) commit.

Update: x0swap team has responded to this report. Updated code is located after [ef60315](#) commit.

The purpose of this audit was to achieve the following:

- Identify potential security issues with smart contracts.
- Formally check the logic behind given smart contracts.

Information in this report should be used for understanding the risk exposure of smart contracts, and as a guide to improving the security posture of smart contracts by remediating the issues that were identified.

# Contracts overview

## x0Token

ERC20-Token with limited supply.

## x0Maker

Converts Pair tokens to x0Token sending them to x0Bar address.

## x0Bar

ERC20-Compatible proxy of burnable contract, which is made to make some additional income holding x0 tokens on the contract. Fork of SushiBar.

## Timelock

Implements delayed transaction execution.

## XusdRebaser2

Contract, which is only allowed to call bar.rebase to change bar's parameters according to the current price.

## UniswapV2Factory

Implementation of the UniSwap's Factory contract.

## UniswapV2Router02

Implementation of the UniSwap's Router V2 contract with an extra function.

## Farming

The MasterChef contract gives out a constant number of X0 tokens per block. It is the only address with minting rights for X0.

## XusdDelegate3

Implementation of the x0Bar contract.

## Found issues

ID	Title	Severity	Status
<a href="#"><u>01</u></a>	XusdToken: Admin's extra powers	High	Fixed
<a href="#"><u>02</u></a>	x0Token: Transfer delegates	High	Fixed
<a href="#"><u>03</u></a>	XusdDelegate3: Admin's extra powers	High	P/Fixed
<a href="#"><u>04</u></a>	DevFundLock: Admin's extra powers	High	Fixed
<a href="#"><u>05</u></a>	X0Rebaser2: Not corresponding restrictions	High	Fixed
<a href="#"><u>06</u></a>	Farming: Admin's extra powers	High	Fixed
<a href="#"><u>07</u></a>	Farming: Admin's extra powers	High	Fixed
<a href="#"><u>08</u></a>	XusdRebaser2: Input data is not checked	Medium	Fixed
<a href="#"><u>09</u></a>	UniswapV2Router02: The Front-Running Attack	Medium	Fixed
<a href="#"><u>10</u></a>	X0Maker: Input data is not checked	Medium	Fixed
<a href="#"><u>11</u></a>	X0Maker: Malicious Factory	Medium	Fixed
<a href="#"><u>12</u></a>	DevFundLock: Input data is not checked	Medium	Fixed
<a href="#"><u>13</u></a>	XusdRebaser2: Input data is not validated	Medium	Fixed
<a href="#"><u>14</u></a>	XusdDelegate3: Missing an event	Medium	Fixed
<a href="#"><u>15</u></a>	Farming: Supporting deflationary tokens	Medium	Informed
<a href="#"><u>16</u></a>	Farming: Reset user's rewards	Medium	Fixed
<a href="#"><u>17</u></a>	Farming: Unclear calculation	Medium	Informed
<a href="#"><u>18</u></a>	Farming: LP creation	Medium	Fixed
<a href="#"><u>19</u></a>	Farming: Input data is not checked	Medium	Fixed
<a href="#"><u>20</u></a>	Farming: Input data is not checked	Medium	Fixed
<a href="#"><u>21</u></a>	UniswapV2Router02: Useless checking	Low	Fixed

<a href="#">22</a>	UniswapV2Router02: Redundant calls	Low	Fixed
<a href="#">23</a>	XusdRebaser2: Error message	Low	Fixed
<a href="#">24</a>	XusdRebaser2: Code Style	Low	Fixed
<a href="#">25</a>	XusdRebaser2: Running out of gas	Low	P/Fixed
<a href="#">26</a>	XusdRebaser2: Useless logging	Low	Fixed
<a href="#">27</a>	X0Maker: Redundant dependencies	Low	Fixed
<a href="#">28</a>	X0Maker: Immutable parameter	Low	Fixed
<a href="#">29</a>	x0Token: extra definition	Low	Fixed
<a href="#">30</a>	XusdRebaser2: Using experimental features	Low	Fixed
<a href="#">31</a>	XusdDelegate3: Commented code is not deleted	Low	Fixed
<a href="#">32</a>	XusdRebaser2: Two similar functions	Low	Fixed
<a href="#">33</a>	Farming: Input data is not checked	Low	Fixed
<a href="#">34</a>	Farming: Input data is not checked	Low	Fixed
<a href="#">35</a>	Farming: Common recommendations	Low	Fixed

## #01 XusdToken: Admin's extra powers High

[delegate.sol#L1181](#): function `rescueTokens` allows the admin to withdraw any amount of any token including the `x0token`. It might be considered as an exit-scum vulnerability since the governance address is able to call the function without any restriction.

**Recommendation:** We recommend not to make it possible to withdraw the `x0token` via a rescuing mechanism. It's also recommended to make the withdrawing amount limited.

**Update:** The issue was fixed by removing the function.

## #02 x0Token: Transfer delegates High

[\\_moveDelegates\(\)](#) function in [L972](#) of `x0Token` contract is designed to be used with every token transfer. However, in `x0Token` it's called with minting new tokens, but not with the usual transfers. The origin (`SushiToken`) has a warning ([L8](#)) about this issue. Issue allows to mint any

number of delegation votes.

**Recommendation:** stick with the original governance logic and move delegates with transfers.

**Update:** The issue was fixed. In updated code functions transfer and trasferFrom were overridden where `_moveDelegates()` is used.

### #03 XusdDelegate3: Admin's extra powers

High

Function [mint](#) is restricted by a modifier [onlyMinter](#), which allows minting by five addresses. At the time of audit some of them are EOA addresses.

**Recommendation:** We recommend not to allow an EOA address to be able to mint tokens. Even if it is the Governance account.

**Update:** In the updated code the modifier [onlyMinter](#) allows to mint only to rebaser, farming and governance addresses.

### #04 DevFundLock: Admin's extra powers

High

Dev address is able to change [WITHDRAW\\_INTERVAL](#) and [WITHDRAW\\_HALF\\_THRESHOLD](#). The owner of the contract can update the parameters so locked tokens can be withdrawn to the dev address immediately. Owner also has the possibility to change the dev address.

**Recommendation:** We recommend setting restrictions values `WITHDRAW_INTERVAL` and `WITHDRAW_HALF_THRESHOLD` since that affects the withdrawal.

**Update:** The issue was fixed. Values `WITHDRAW_INTERVAL` and `WITHDRAW_HALF_THRESHOLD` are declared as immutable in the updated code. Setters, which changed the values, are removed as well.

### #05 X0Rebaser2: Not corresponding restrictions

High

[rebase.sol#L1153](#): require checks whether a new `xusdScalingFactor` is greater than the `maxScalingFactor`, whereas inside the [bar.rebase\(...\)](#) such case is already handled. Consequence of this issue is inability to call `rebase` to set `xusdScalingFactor` as `maxScalingFactor` when it makes `xusdScalingFactor` greater than the `maxScalingFactor`.

**Recommendation:** Remove the restriction from `XusdRebaser2` contract.

**Update:** The issue is fixed since in the updated code the checking is removed.

### #06 Farming: Admin's extra powers

High



[At line 468](#) the owner can set a value of `x0PerSecond` which defines rate of emission, which is not restricted. It makes it possible for the owner to change the rate to any value. Setting the emission rate to a big number can devalue the token.

**Recommendation:** We recommend capping such parameters of contracts since they affect the emission.

**Update:** Fixed. New value is checked.

#### #07 Farming: Admin's extra powers

High

Owner is able to withdraw all `x0` tokens from the contract by calling the function [emergencyX0\(\)](#) which is made to save `x0` transferring that to a "new Factory". Instead the factory address might be set to any one and then all `x0` will be sent to it.

**Recommendation:** We recommend not to leave a possibility for the admin to withdraw all tokens.

**Update:** Fixed. Functions [emergencyX0\(\)](#) and `emergencyWithdrawAdmin()` are removed.

#### #08 XusdRebaser2: Input data is not checked

Medium

Input data such as `priceFeed_` ([L1052](#)) or `pendingGov_` ([L1078](#)) should be checked before assigning.

**Recommendation:** Add the `require()` checking appropriate restrictions.

**Update:** New values are checked whether they aren't zero.

#### #09 UniswapV2Router02: The Front-Running Attack

Medium

Function [addLiquiditySingleToken](#) does not use slippage parameters such as `amountAMin` and/or `amountBMin`, which are actually a protection against the Front-Running attack. Since in the function there is a call:

```
(amountA, amountB) = _addLiquidity(_path[0], _path[1], leftAmount, rightAmount, 1, 1);
```

with slippage parameters `1, 1`; an attacker is able to send a transaction which would change the price of tokens relative to each other.

**Recommendation:** Add the slippage parameters to avoid the attack possibility.

**Update:** Fixed. The slippage parameters are passed in the updated code.

#### #10 X0Maker: Input data is not checked

Medium

Input data such as `_factory` ([L241](#)), `_x0` ([L245](#)), `_bar` ([L249](#)) should be checked before assigning.

**Recommendation:** Add the `require()` checking appropriate restrictions.

**Update:** The issue is fixed in the updated code since function `setFactory` is removed and other ones check whether set address is not zero.

#### #11 X0Maker: Malicious Factory

Medium

Owner can change the Factory contract to a malicious contract and steal tokens that are sent with [convertMultiple\(\)](#) function.

**Recommendation:** we recommend not allowing changing the factory contract.

**Update:** Fixed. The function, which allows changing the Factory, is removed.

#### #12 DevFundLock: Input data is not checked

Medium

In setter functions [setDevAddr\(\)](#), [setX0\(\)](#), [setWithdrawInterval\(\)](#) and [setWithdrawHalfThreshold\(\)](#) input parameters must be checked. In some cases it's needed to be validated (e.g. by calling some view-functions if the parameter is a contract address).

**Recommendation:** Add the `require()` checking appropriate restrictions and validate the parameters.

**Update:** Fixed. The setter functions [setDevAddr\(\)](#), [setX0\(\)](#) check whether a new address is not zero. Functions [setWithdrawInterval\(\)](#) and [setWithdrawHalfThreshold\(\)](#) are removed.

#### #13 XusdRebaser2: Input data is not validated

Medium

Addresses, which are passed to [addSyncPairs](#) aren't checked whether they are actually addresses of pairs. In case if a wrong address will be passed, the function rebase will be broken.

**Recommendation:** Add a validation of the input addresses. We recommend calling some contract's view-functions to make sure that the addresses are actually the pairs.

**Update:** Fixed. Pair addresses are checked by calling function `token0()` and `token1()`.

#### #14 XusdDelegate3: Missing an event

Medium

In [L1142](#) `totalSupply` is changed, but no one event is emitted.

**Recommendation:** We recommend to emit events `Mint` and `Burn` when the `totalSupply` is changing.

**Update:** Fixed. Emitting events is implemented.

#15 Farming: Supporting deflationary tokens Medium

Liquidity Pools do not support deflationary tokens. We strongly recommend considering that such tokens will be used within the pools.

#16 Farming: Reset user's rewards Medium

User's rewards will be reset if the owner calls `emergencyWithdrawAdmin` for the user.

**Recommendation:** remove the `emergencyWithdrawAdmin` function.

**Update:** Fixed. The function is removed in the new version.

#17 Farming: Unclear calculation Medium

It's unclear from the code and without documentation how the minting amount of xusd tokens should be calculated at [L660](#), [663](#), also [L622](#) and [L625](#).

**Recommendation:** add a comment which explains how the minting amount must be calculated.

#18 Farming: LP creation Medium

Adding two pools with the same Liquidity Pool tokens will break reward calculations.

**Recommendation:** add checking that adding LP token hasn't been added yet.

**Update:** The issue is fixed by checking if an adding LP-token was already added.

#19 Farming: Input data is not checked Medium

Parameters of the function [config\(...\)](#) are not checked. It can be a reason for a braking since the sum of `periodShares` must be equal 100.

**Recommendation:** Check and validate the parameter.

**Update:** Fixed. The checking is added.

#20 Farming: Input data is not checked Medium

Function [setDevFundDivRate](#) does not restrict input value from the top. Since the value presents percentage, it must be less or equal to 100

**Recommendation:** Check and validate the parameter.

**Update:** Fixed by adding a require if the input value is less or equal to zero.

## #21 UniswapV2Router02: Useless checking

Low

[L498-499](#): Checking whether `path[0] == WETH` is useless because no one branch of the if statement uses the fact. Moreover, both of them are making almost the same call: the first one makes the usual transfer and the second one - `safeTransfer`.

**Recommendation:** Remove the if statement and leave the `safeTransfer()` call because the result of it is checked.

**Update:** Fixed the mentioned issue, but there is almost the same one at L512-513.

## #22 UniswapV2Router02: Redundant calls

Low

In function [addLiquiditySingleToken](#) `UniswapV2Library.pairFor()` is called a few times, which is a gas wasting.

**Recommendation:** Save the first result of the function call in a local variable and use it then to save the gas.

**Update:** Fixed. The updated code saves the first result of the function call in a local variable and uses it below.

## #23 XusdRebaser2: Error message

Low

[rebase.sol#L1065](#): An error message should be set clarifying the reason for the error.

**Update:** Fixed.

## #24 XusdRebaser2: Code Style

Low

[rebase.sol#L1074](#), [L1086](#), [L1099](#), [L1115](#): some external function names start from `_` or are defined with snake case instead of camel case, which is contrary to the solidity code style.

**Recommendation:** Follow the Code Style.

**Update:** The issue was fixed by renaming the functions.

## #25 XusdRebaser2: Running out of gas

Low

Functions [removeUniPair\(\)](#), [removeBalPair\(\)](#), [addSyncPairs\(\)](#) have for-loops through arrays, which do not have restrictions on their size. It makes it possible to run the functions out of gas.

**Update:** The issue was partially fixed by adding a limit restricting the amount of the pairs. It's only partially fixed because it can still run out of `blockGasLimit` iterating transactions.

#26 XUSDRebaser2: Useless logging Low

[L1136](#): In function `rebase` emits event `MintAmount(mintAmount)`, but value of `mintAmount` is always 0.

**Update:** Fixed. The emitting is removed as well as the `mintAmount` variable.

#27 X0Maker: Redundant dependencies Low

Libraries [IUniswapV2ERC20](#) and [SafeMath128](#) were declared, but never used.

**Recommendation:** Clean up libraries and contracts which the contract doesn't depend on.

**Update:** Fixed.

#28 X0Maker: Immutable parameter Low

Variable `weth` might be immutable to save the gas.

**Update:** Fixed. The variable is declared as immutable.

#29 x0Token: extra definition Low

If `_maxSupply` was defined as public, it wouldn't be necessary to define the function `getCurrentMaxSupply` since a view-function would be implicitly created for `_maxSupply`.

**Update:** Fixed. The variable is declared as public. The function is removed.

#30 XUSDRebaser2: Using experimental features Low

L2: experimental features are used, which is discouraged.

**Update:** Fixed.

#31 XUSDDelegate3: Commented code is not deleted Low

At [L800](#), [L824](#), [L856](#) there are commented lines of code. We recommend deleting source code, which is not used anymore.

**Update:** Fixed.

### #32 XusdRebaser2: Two similar functions

Low

Functions [getPrice](#), [getCurrentPrice](#) are almost the same. The only difference are access modifier and two lines which are changing the state([L1281-1283](#)):

```
priceCumulativeLastXusdETH = priceCumulative;  
blockTimestampLast = blockTimestamp;
```

**Recommendation:** In that case a refactoring is desirable. We recommend to define a private(or internal) function returning three values: priceCumulative, blockTimestamp and result of XusdETHprice.mul(ETHprice). The getPrice will call the state and change the state. While the getCurrentPrice will just call the new function and return the result of XusdETHprice.mul(ETHprice).

**Update:** Fixed. The functions are refactored in the updated code.

### #33 XusdDelegate3: Typo in comment

Low

At line [1132](#) there is a comment “positive reabse” instead of “positive rebase”.

**Update:** Fixed.

### #34 Farming: Input data is not checked

Low

Function [setXusd](#) lacks checking whether the input parameter is not 0.

**Update:** Fixed.

### #35 Farming: Common recommendations

Low

Constructor of the Farming contract lacks checkings of input parameters.

At [L285](#) experimental pragma is used, which is not recommended.

SafeMath is not used at [L594](#). We recommend using SafeMath for each arithmetic operation.

**Update:** Fixed.

## Conclusion

7 high severity and 14 medium severity issues were found.

The audited repository contains no tests. We strongly recommend adding tests to ensure that the contracts work as intended.

Audit includes recommendations on the code improving and preventing potential attacks.

**Update:** Issues were addressed by the team. Most of the issues were fixed.

Contracts are deployed to the Binance Smart Chain mainnet:

Factory [0x62825171DAb1275cE8D79728d6F1e508d12185DC](#)

Router [0x72326299771BCCc6854f97CcAd54f96691dA1F66](#)

Farming [0xbaCE10Fa0da3C531aF87A384e03D7Df34a724619](#)

DevFundLock [0x92f7128E13e7c8631B03800Ed3d465A3Da081bb6](#)

Timelock [0x86e7071F42b3A11aA09738F2dDCa9BFc8787FF44](#)

GnosisSafeProxy [0x935E12641A3BBdCFC50F4D1C531ed20dF83736a7](#)

X0Maker [0xD69485FF16D6fef0475544f092D5aaA0605927D9](#)

X0Bar [0xB96D05a01dE9A28e6E53170B61C36F1f374DA255](#) (deployed via proxy, implementation may be changed)

Delegate [0xAcf79F5538759c94D67b5A6aFa15B6Acef4d6A6](#)

Rebaser [0x69953736AeD6891e55Bd14Bf71E19b56B3A9AD82](#)

X0Token(bridged) [0x63A82Eee817d6FfC0900EAA9E2cB4dcdB827635C](#) (deployed via proxy, current implementation is set to [0xa126c73d1bdf3a3d5f719a8d38a4692186e7503f](#), which differs from the audited version)

## Appendix A. Issues' severity classification

We consider an issue critical, if it may cause unlimited losses or breaks the workflow of the contract and could be easily triggered.

High severity issues may lead to limited losses or break interaction with users or other contracts under very specific conditions.

Medium severity issues do not cause the full loss of functionality but break the contract logic.

Low severity issues are typically nonoptimal code, unused variables, errors in messages. Usually, these issues do not need immediate reactions.

## Appendix B. List of examined issue types

Business logic overview

Functionality checks

Following best practices

Access control and authorization

Reentrancy attacks

Front-run attacks

DoS with (unexpected) revert

DoS with block gas limit

Transaction-ordering dependence

ERC/BEP and other standards violation

Unchecked math

Implicit visibility levels

Excessive gas usage

Timestamp dependence

Forcibly sending ether to a contract

Weak sources of randomness

Shadowing state variables

Usage of a deprecated code