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TDT24 Paper presentation

***Offload Compiler Runtime for the Intel® Xeon
Phi™ Coprocessor***

C.J. Newton, R. Deodhar, S. Dmitriev, et al.; Intel 2013

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Outline

Introduction

Background: GPGPUs

Background: Xeon Phi

Runtime Offloading: Tools

Runtime Offloading: Application tests

Runtime Offloading: Test results

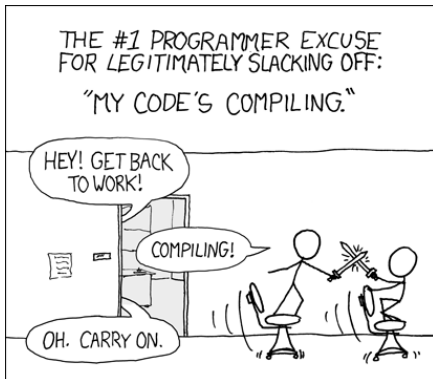
Conclusion

Motivation

What happens when you have a codebase containing millions of lines of code?

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1. Split up and run sub-parts of the compilation **concurrently** with host (CPU)
2. Run **computationally heavy** parts of the compiler algorithms, while the CPU works on the more serial ones.

Intel coprocessors

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- Intended as a **competitor** against Nvidia CUDA GPGPUs in the HPC market

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3. Still new and relatively untested/unused wrt. compilers
4. **Being Intel, everything is “canned” (not open source)**



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1. The architecture supports regular Intel CPU instructions¹
 - The Xeon Phi does not require its own codebase for being run.

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- OpenMP



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Platform specifications

Test platform specifications:

Table 1: Platform configuration parameters	
Host	SNB-EP (2 sockets) 2.6 GHz, Intel® Xeon® E5-2670, Crown Pass Platform
Copro-processor	Pre-production Intel® Xeon Phi™ coprocessor, 61 4-thread cores, 1.09GHz, 5.5GTransfers/s, 8GB
Host OS	RHEL 6.2, kernel 2.6.32-220.el6.x86_64
Compiler	Composer XE Beta
MPSS	2.1.3653-8

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 - Results were measured by Intel in August 2012.
 - The benchmark application *Triad* was also added, even though it has no native version

Customer tests results

Table 2: Offload performance and overheads for workloads

Workload [some names occluded, pending customer approval]	3DFD PDE Stencil	Convolution Resampling	Hogbom-Clean	QR	Iterative closest point, DP	Adaptive Sparse Grid	Black Scholes Compute SP
Domain	Seismic	Astronomy	Astronomy	Physics	Manufacturing	Physics	Financial
Speedup with offload	2.03	1.56	2.31	1.40	1.54	1.32	6.92
Compute % of total execution time	97.7	44.3	72.9	97.3	94.5	95.3	99.4
Host offload overhead factor, with (top) & without (bottom) initialization	0.21	1.77	0.44	0.03	0.02	0.06	0.00
	0.18	1.60	0.25	0.01	0.01	0.05	0.00
Computation/Communication ratio	5.42	0.62	3.99	68.6	90.1	19.7	1640



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SHOC tests results

Table 3: Offload performance and overheads and native performance for SHOC													
Workload	FFT-DP	FFT-SP	GEMM-DP	GEMM-SP	MD-DP	MD-SP	Reduction-DP	Reduction-SP	S3D-DP	S3D-SP	SCAN	Sort	SPMV-DP
Data set	N= 1677216	N= 3354432	2048 x 2048	4096 x 4096	73728_atoms	73728_atoms	838608_items	1677216_items	262144_gridPoints	262144_gridPoints	8388608_items	62451_rows	4007383_elements
Speedup with offload (top) and native only	0.30	0.45	3.30	3.25	0.81	0.44	0.20	0.20	0.95	1.03	0.25	0.21	0.07
% execution time in offload	3.58	3.62	33.0	59.1	19.3	0.26	37.3	19.0	7.53	6.92	68.0	17.4	8.22
Host offload overhead, with & without init	13.9	14.8	1.08	0.34	2.42	17.1	0.92	2.42	9.75	9.45	0.19	3.66	6.09
Computation: communication	0.83	0.92	7.74	14.0	1.92	1.85	2.46	2.10	0.20	0.32	56.9	0.40	0.63



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- Black Scholes was the big performance winner, with a 6.92x speedup of the dual-socket SandyBridge
- SHOC shows no correlation between speedup and computation to communication.
 - Paper lists this as potential future work.
“Broader investigation is needed on that”



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Offload speedups are most correlated with the following:

1. Inverse of offload overheads
2. % of execution time in offload (which includes coprocessor invocation and data movement)
3. **Native performance (when there is no execution on the host at all)**



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Conclusion

- The Xeon Phi in conjunction with the platform used in the paper showed benchmark application speedups from 1.3x to 6.9 on “customer-relevant” examples spanning different application domains
- Offload is not always profitable, as SHOC showed
- Inhibitions or enhancements of speedup this paper has explored:
 1. When response time is of concern, there must be a speedup from native execution on only the coprocessor, relative to the execution on the host
 2. Ratio of computation to communication must be generally high
 3. Offload runtime overheads must be small relative to computation



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