DAT257 Agile software project management

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Chapter no. 1

Introduction to Agile Programming

1.1 What to do

Develop an application using agile methodologies which in some way is related to the UN's sustainability goals. (take screenshots)

1.1.1 How to pass

Finish the project and hand in the code and a report.

1.2 social contract

A written, explicit agreement on how we work together. Makes sure everyone knows how to act, instead of having unspoken rules everyone might not know of. Make sure everyone in the team agrees with the rules and are committed to them.

A maximum of five items in our first social contract.

1.3 cross-functional teams

1.4 agile planning