







Schedule

- date: Date
- appointments: Appointment [0..*]
- availableSlots: AppointmentSlot [0..*]

- + getDate(): Date
- + setDate(Date: Date): void
- + getAppointments: Appointment [0..*]
- + addAppointment(Appointment: Appointment): void
- + removeAppointment(Appointment: Appointment): void
- + getAvailableSlots: AppointmentSlot [0..*]
- + addAvailableSlot(slot: AppointmentSlot): void
- + removeAvailableSlot(slot: AppointmentSlot): void

PersonnelSchedule

- personnel: Personnel

- + getPersonnel(): Personnel
- + setPersonnel(personnel: Personnel): void

Report

- dateGenerated: DateTime
- reportData: string

- + getDateGenerated(): DateTime
- + setDateGenerated(date: DateTime): void
- + getReportData(): string
- + setReportData(data: string): void

Invoice

- visit: Visit
- cost: int
- dateCreated: DateTime
- paid: bool

- + getVisit(): Visit
- + setVisit(visit: Visit): void
- + getCost(): int
- + setCost(cost: int): void
- + getDateCreated(): DateTime
- + setDateCreated(dateCreated: DateTime): void
- + isPaid(): bool
- + pay(payment: payment): void

Visit

- tests: Test [0..*]
- testResults: TestResult [0..*]

- + getDateTime(): DateTime
- + getTests(): Tests [0..*]
- + addTest(test: Test): void
- + removeTest(test: Test): void
- + getTestResults(): TestResults [0..*]
- + addTestResult(testresult: TestResult): void
- + removeTestResult(testresult: TestResult): void

Report of daily schedule

Report of daily schedule for each personnel

Report of visits that happened

Report of money made/invoices