

ENDWORLD

Character Sheet

| | | |
|----------------|----------------|-------------|
| Character Name | Category | Mecha/Mount |
| Player Name | Charactertaint | Concept |
| Campaign Name | Life | Experience |

Proficiencies

| | | |
|---|----|--|
| <div>Tech</div> <div>Technology □□</div> <div>Science □□</div> <div>Engineering □□</div> | □□ | <div>Social</div> <div>Negotiation □□</div> <div>Expression □□</div> <div>Slyness □□</div> |
| <div>Combat</div> <div>Mellee □□</div> <div>Ranged □□</div> <div>Control □□</div> | □□ | <div>Mind</div> <div>Perception □□</div> <div>Resonance □□</div> <div>Willpower □□</div> |
| <div>Physical</div> <div>Athletics □□</div> <div>Stealth □□</div> <div>Endurance □□</div> | □□ | <div>Practical</div> <div>Knowledge □□</div> <div>Profession □□</div> <div>Survival □□</div> |

Inventory

| Goods | Amount | |
|-------------------------------|--------|--|
| Alacast | | |
| Experimental Tech Scrap (ETS) | | |
| High Tech Scrap (HTS) | | |
| Medium Tech Scrap (MTS) | | |
| Low Tech Scrap (LTS) | | |
| Base Tech Scrap (BTS) | | |
| Liquid Hydrogen | | |
| LiquidCombustionFuel | | |
| Coal | | |
| High Energy Rations | | |
| Normal Food | | |
| Drinking Water | | |