

Physics-Based Animation (SET09119)

Tutorial 01 - Mathematics for Physics

1 Question

If $p = \sqrt{3}$ and $s = \sqrt{2}$ evaluate:

$$\sqrt{(5p - 4s)^2 - (4p - 5s)^2}$$

2 Question

Find the set of real numbers λ for which the quadratic equation:

$$x^2 - (\lambda - 3)x + \lambda = 0$$

has distinct, real roots for x .

(Remember: $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$)

3 Question

Let $\mathbf{u} = \langle -4, -1, 2 \rangle$, $\mathbf{v} = \langle 1, 3, 2 \rangle$ and $\mathbf{w} = \langle 0, -2, -4 \rangle$,
Find:

1. $\mathbf{u} + \mathbf{v}$
2. $-3\mathbf{u}$
3. $3\mathbf{u} - 4\mathbf{v}$
4. $2\mathbf{u} + 4\mathbf{v} - 5\mathbf{w}$

4 Question

Let $\mathbf{u} = \langle 0, 1, 5 \rangle$, $\mathbf{v} = \langle 1, 1, 5 \rangle$ and $\mathbf{w} = \langle -0, -1, 2 \rangle$,
Find:

1. $\mathbf{u} \cdot \mathbf{v}$
2. $\mathbf{u} \cdot \mathbf{w}$
3. $\mathbf{u} \times \mathbf{w}$

4. $\mathbf{v} \times \mathbf{w}$
5. $\|\mathbf{u}\|$ (i.e., the length/magnitude of \mathbf{u})

5 Question

1. Show that if \vec{a} and \vec{b} are two parallel vectors, then $\vec{a} \times \vec{b} = 0$
2. Show that if \vec{a} and \vec{b} are two orthogonal vectors where $\vec{c} = \vec{a} \times \vec{b}$ then

$$\|\vec{c}\| = \|\vec{a}\| \|\vec{b}\|$$

3. Find the cross product of the vectors $\vec{a} = \langle 1, 0, 3 \rangle$ and $\vec{b} = \langle 9, -3, 1 \rangle$. If $\vec{c} = \vec{a} \times \vec{b}$, verify that $\vec{c}^T \vec{a} = \vec{c}^T \vec{b} = 0$

6 Question

Differentiate:

1. $\frac{d}{dx}(3x^2)$
2. $\frac{d}{dx}(4x^4 - 2)$
3. $\frac{d}{dx}(x + \frac{1}{x})$
4. $\frac{d}{dx}(\sqrt[4]{x})$
5. $\frac{d}{dx}(\sqrt[5]{x} + \frac{5}{\sqrt{x}})$

7 Question

Integrate:

1. $\int 4x^3 dx$
2. $\int 2x^4 dx$
3. $\int x^{-4} dx$
4. $\int 5x^{-3} dx$
5. $\int \frac{6}{x^2} dx$

8 Question

Compute:

$$1. \begin{bmatrix} 1 & 6 \\ -3 & 5 \end{bmatrix} \times \begin{bmatrix} 4 & 0 \\ 2 & -1 \end{bmatrix}$$

$$2. \begin{bmatrix} 1 & 6 \\ -3 & 5 \end{bmatrix} \times \begin{bmatrix} 2 \\ -7 \end{bmatrix}$$

$$3. \begin{bmatrix} 1 \\ -6 \end{bmatrix} \times \begin{bmatrix} 1 & 6 \\ -3 & 5 \end{bmatrix}$$

$$4. \begin{bmatrix} 1 \\ 6 \end{bmatrix} \times \begin{bmatrix} 3 & 2 \end{bmatrix}$$

$$5. \begin{bmatrix} 2 & -1 \end{bmatrix} \times \begin{bmatrix} 1 \\ -6 \end{bmatrix}$$

9 Question

Generate the 4×4 transformation matrix for the following transformations:

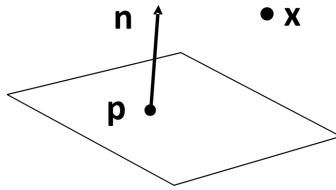
1. A translation of $\langle 4, 6, 7 \rangle$
2. A scaling of $\langle 10, 5, 2 \rangle$
3. A z-axis rotation of $\frac{\pi}{2}$ radians
4. A x-axis rotation of π radians
5. A y-axis rotation of $\frac{\pi}{4}$ radians

10 Question

Transform the following vectors using the transformation matrix:

$$\begin{bmatrix} 2.121 & -2.121 & 0 & 10 \\ 2.121 & 2.121 & 0 & 15 \\ 0 & 0 & 3 & 12 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

1. $\langle 4, 5, 10 \rangle$
2. $\langle 12, 8, 16 \rangle$
3. $\langle 1, 4, 0 \rangle$
4. $\langle -10, 12, -4 \rangle$
5. $\langle 0, 5, -11 \rangle$



11 Question

A plane is described by a point $p < 1, 2, 1 >$ on the plane and a unit normal $n < 0, 1, 0 >$. Find the distance from point $x < 2, 2, 0 >$ to the plane

12 Question

Find the solution of the following system of algebraic equations:

1.
$$\begin{aligned} -x_1 + 2x_2 - x_3 &= 2 \\ 2x_1 - x_2 &= 1.5 \\ -x_2 + x_3 &= 5 \end{aligned}$$
2.
$$\begin{aligned} -3x_2 + 5x_3 &= 0 \\ -2x_1 + 2x_2 - 3x_3 &= 0 \\ 6x_1 - 2x_2 &= 5.5 \end{aligned}$$

13 Question

A triangle is defined by 3D points \vec{a} , \vec{b} , and \vec{c} . Find the area of the triangle given $\vec{a} < 1, 1, 0 >$, $\vec{b} < 4, 5, 1 >$, and $\vec{c} < 0, 2, 0 >$.

