## Matthew Maloof Project 3 Task 4

```
pi@raspberrypi:~ $ nano third.s
pi@raspberrypi:~ $ as -g -o third.o third.s
third.s: Assembler messages:
third.s:3: Error: unknown pseudo-op: `.shalfword'
third.s:9: Error: bad instruction `values into registers and it might have problems.'
pi@raspberrypi:~ $
```

Figure 1

I created the file third.s using nano and copying and pasting the code given. The above is the error shown when you try to assemble the file using as command (unknown psuedo-op: '.shalfword')

```
GNU nano 3.2 third.s

@ Third program
.section .data
a: .hword -2 @ 16-bit signed integer
.section .text
.globl _start
_start:
@ The following is a simple ARM code example that attempts to load a set of
@ values into registers and it might have problems.
mov r0, #0xI @ = 1
mov r1, #0xFFFFFFFF @ = -1 (signed)
mov r2, #0xFF @ = 255
mov r3, #0xI01 @ = 257
mov r4, #0x400 @ = 1024
mov r7, #1 @ Program Termination: exit syscall
svc #0 @ Program Termination: wake kernel
.end
```

Figure 2

To fix this error, I changed the variable declaration a: .shalfword -2 to a: .hword -2, because using .shalfword is incorrect syntax under .data (Figure 2)

Then, we use the commands as -g -o third.o third.s AND ld -o third third.o to assemble and link the command respectively.

```
pi@raspberrypi: ~
(gdb) stepi
       mov r2, #0xFF @ = 255
(gdb) stepi
       mov r3, #0x101 @ = 257
(gdb) stepi
14 mov r4, #0x400 @ = 1024
(gdb) info registers
              0x1
              0xffffffff
                                  4294967295
              0xff
              0x101
                                   257
              0x0
              0x0
              0x0
                                  0
r7
r8
r9
r10
r11
r12
              0x0
              0x0
                                  0
              0x0
                                  0
              0x0
              exe
              0x0
sp
lr
              0x7efff680
                                  0x7efff680
              0x0
              0x10084
                                   0x10084 <_start+16>
              0x10
              0x0
```

Figure 3

We then put a breakpoint at the start and go through the program using stepi. The registers information is shown above using info registers.

Then, we use the command x/1xh meaning hex and halfword display the memory address 1 item -- on the memory showing us the value inside. Then we use x/1xsh to show the signed memory.

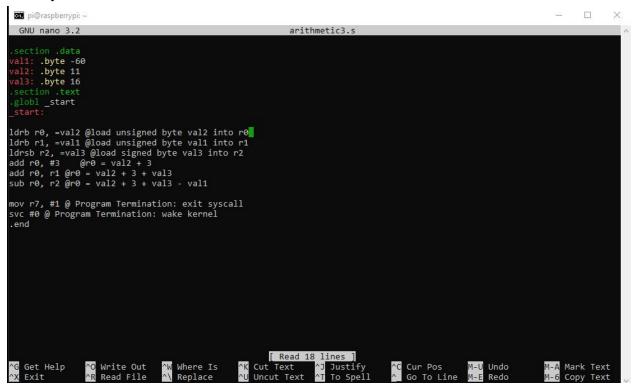


Figure 5

I created the file arithmetic3.s using nano command and inputted the commands shown in figure 5 for the equation given.

```
oi@raspberrypi:∼ $ as -g -o arithmetic3.o arithmetic3.s
pi@raspberrypi:~ $ ld -o arithmetic3 arithmetic3.o
pi@raspberrypi:∼ $ nano arithmetic3.s
pi@raspberrypi:~ $ gdb arithmetic3
GNU gdb (Raspbian 8.2.1-2) 8.2.1
Copyright (C) 2018 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "arm-linux-gnueabihf".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
    <http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from arithmetic3...done.
(gdb)
```

Figure 6

Then I assembled and linked the file and used gdb to enter debugging mode (Figure 6)

```
r6
r7
r8
r9
                  0x0
                                          0000
                  0x0
                  0x0
                  AXA
                  0x0
r11
r12
                  0x0
                  0x0
sp
lr
                  0x7efff670
                                           0x7efff670
                  0x10088
                                           0x10088 <_start+20>
cpsr
                  0x10
                                           16
fpscr
                  0x0
16 mov r7, #1 @ Program Termination: exit syscall (gdb) info registers
                  0x1a2
r0
                  0xa0
                                           160
                  0xffffffa2
                                           4294967202
r3
r4
r5
r6
r7
r8
                  0x0
                  0x0
                  0x0
                  0x0
                  0x0
                  0x0
                  0x0
r10
                  0x0
r11
                  0x0
r12
sp
                  0x7efff670
                                           0x7efff670
                  0x0
                  0x1008c
                                           0x1008c <_start+24>
cpsr
                  9x19
fpscr
                  0x0
                                           0
(gdb)
```

Figure 7

I then set a breakpoint at line 10 using b 10 command and I typed run to run the program. I then typed stepi command to go through each line of code at a time and checked the registers using info registers.

```
Breakpoint 1, start () at arithmetic3.s:10
10
        ldrb r1, =val1 @load unsigned byte val1 into r1
(gdb) stepi
        ldrsb r2, =val3 @load signed byte val3 into r2
11
(gdb) stepi
        add r0, #3
                      @r0 = val2 + 3
(gdb) stepi
        add r0, r1 @r0 = val2 + 3 + val3
(gdb) stepi
        sub r0, r2 @r0 = val2 + 3 + val3 - val1
(gdb) info registers eflags
Invalid register `eflags'
(gdb) p $eflags
$3 = void
(gdb)
```

Figure 8

We then type p \$eflags command to print out the flags, and as we can see in figure 8 there are no flags set. If I set val1 as the signed variable initially, and load the values into the registers using ldr r1, =val2 and ldrb r1, [r1] etc., I would get 0x200ad as the memory value and using x/1xb 0x200ac would yield 0xc4 or 90 in decimal. Then typing p/t \$cpsr would yield an interrupt flag.