Name: Minh Binh Nguyen PantherID: 002-46-4288

# Project 2 - Task 4

## **ARM Assembly Programming**

#### Part 1

I started with getting my Raspberry connected to my computer and redirected to "Project" folder where I store all my Project files for this class (Figure 1).

```
Last login: Wed Feb 12 22:32:22 on ttys000
The default interactive shell is now zsh.
To update your account to use zsh, please run `chsh -s /bin/zsh`.
For more details, please visit https://support.apple.com/kb/HT208050.
[(base) Minhs-MacBook-Pro:~ nbminh$ ssh pi@192.168.28.15
[pi@192.168.28.15's password:
Linux raspberrypi 4.19.50-v7+ #896 SMP Thu Jun 20 16:11:44 BST 2019 armv7l
The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Wed Feb 12 19:48:57 2020
[pi@raspberrypi:~ $ pwd
/home/pi
pi@raspberrypi:~ $ cd ~/Project
pi@raspberrypi:~/Project $ \[\bar{\Bigs}\]
```

Figure 1

### Then I created a file called second.s and typed in the code (Figure 2).

```
GNU nano 3.2
                                                                  Modified
                                    second.s
@ second program: c = a + b
.section .data
a: .word 2
               @32-bit variable a in memory
b: .word 5
               @32-bit variable b in memory
c: .word 0
               @32-bit variable c in memory
.section .text
.globl _start
 _start:
        ldr r1, =a
                       @ load the memory address of a into r1
        ldr r1, [r1]
                       @ load the value a into r1
        add r1, r1, r2 @ add r1 to r2 and store into r1
        ldr r2, =c
                      @ load the memory address of c into r2
        str r1, [r2]
                       @ store r1 into memory c
        mov r7, #1
                       @ Program Termination: exit syscall
        svc #0
                       @ Program Termination: wake kernel
 .end
^G Get Help
             ^O Write Out <mark>^W</mark> Where Is
                                     ^K Cut Text
                                                 ^J Justify
                                                              ^C Cur Pos
Figure 2
```

Then I assembled and linked the file to get an executable file (without using the flag "-g"). When running it, I didn't see any output. This is to be expected because the code doesn't have any instructions to produce any outputs (Figure 3).

```
nbminh — pi@raspberrypi: ~/Project — ssh pi@192.168.28.15 — 80×5

[pi@raspberrypi:~/Project $ nano second.s

[pi@raspberrypi:~/Project $ as -o second.o second.s

[pi@raspberrypi:~/Project $ ld -o second second.o

[pi@raspberrypi:~/Project $ ./second
```

Figure 3

Then I re-assembled and re-linked the file again (this time adding the "-g" flag for debug purpose), then use the GDB to debug the program (Figure 4).

```
| Ipi@raspberrypi: ~/Project $ nano second.s | Ipi@raspberrypi: ~/Project $ as -o second.o second.s | Ipi@raspberrypi: ~/Project $ 1d -o second second.o | Ipi@raspberrypi: ~/Project $ 1d -o second second.o | Ipi@raspberrypi: ~/Project $ ./second | Ipi@raspberrypi: ~/Project $ as -g -o second.o second.s | Ipi@raspberrypi: ~/Project $ 1d -o second second.o | Ipi@raspberrypi: ~/Project $ 1d -o second second.o | Ipi@raspberrypi: ~/Project $ gdb second | Ipi@raspberrypi: ~/Project $ gdb secon
```

Figure 4

Here is the code being listed by the gdb. I set a breakpoint at line 9 and started debugging it line by line using stepi to understand what is going on with the registers and the memory (Figure 5).

```
[pi@raspberrypi:~/Project $ gdb second
GNU gdb (Raspbian 8.2.1-2) 8.2.1
Copyright (C) 2018 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "arm-linux-gnueabihf".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
    <http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from second...done.
(gdb) list
        0 second program: c = a + b
1
2
        .section .data
3
        a: .word 2
                        @32-bit variable a in memory
4
5
6
        b: .word 5
                        @32-bit variable b in memory
        c: .word 0
                        @32-bit variable c in memory
        .section .text
7
8
        .globl _start
        _start:
9
                ldr r1, =a
                                 @ load the memory address of a into r1
10
                ldr r1, [r1]
                                 @ load the value a into r1
(gdb)
                 ldr r2, =b
                                 @ load the memory address of b into r2
11
                 ldr r2, [r2]
12
                                 @ load the value b into r2
13
                 add r1, r1, r2 @ add r1 to r2 and store into r1
14
                                 @ load the memory address of c into r2
                 ldr r2, =c
15
                 str r1, [r2]
                                 @ store r1 into memory c
16
17
                 mov r7, #1
                                 @ Program Termination: exit syscall
18
                 svc #0
                                 Program Termination: wake kernel
19
        .end
20
(gdb) b 9
Breakpoint 1 at 0x10078: file second.s, line 10.
Starting program: /home/pi/Project/second
Breakpoint 1, _start () at second.s:10
                 ldr r1, [r1]
                                 @ load the value a into r1
```

Figure 5

After loading the address of a into r1, I can see the actual address being stored in r1 using the "info registers" command. It's 0x200a4. By using the examining command "x/1xw 0x200a4", I can see 1 item word in hex at that address. And it holds the value 2h which is 2d as expected (Figure 6).

```
● ● nbminh — pi@raspberrypi: ~/Project — ssh pi@192.168.43.160 — 80×27
Breakpoint 1, _start () at second.s:10
                                 @ load the value a into r1
                 ldr r1, [r1]
(gdb) info registers
                0x0
r1
                0x200a4
                                     131236
r2
                0x0
                                     0
r3
                0x0
                                     0
r4
                0x0
                                     0
r5
                0x0
r6
                0x0
r7
                                     0
                0x0
r8
                                     0
                0x0
r9
                                     0
                0x0
r10
                                     0
                0x0
r11
                0x0
                                     0
r12
                0x0
                                     0
                                     0x7efff650
sp
                0x7efff650
1r
                0x0
                0x10078
                                     0x10078 <_start+4>
рс
                0x10
cpsr
                                     16
                0x0
                                     0
fpscr
(gdb) x/1dw
Argument required (starting display address).
(gdb) x/1dw 0x200a4
0x200a4:
(gdb) x/1xw 0x200a4
0x200a4:
                 0x00000002
```

Figure 6

After executing line 10, the value of a has been stored into r1 register (Figure 7)

```
(gdb) stepi
                                 @ load the memory address of b into r2
                 ldr r2, =b
[(gdb) info registers
r1
                0x2
                                     2
r2
                                     0
                0x0
r3
                0x0
                                     0
r4
                0x0
                                     0
r5
                0x0
r6
                0x0
r7
                0x0
                                     0
r8
                                     0
                0x0
r9
                0x0
                                     0
r10
                                     0
                0x0
r11
                0x0
r12
                0x0
                                     0x7efff650
                0x7efff650
sp
1r
                0x0
рс
                0x1007c
                                     0x1007c <_start+8>
cpsr
                0x10
                                     16
fpscr
                0x0
                                     0
(gdb) x/1xw 0x200a4
0x200a4:
                 0x00000002
[(gdb) stepi
```

Figure 7

Executing line 11 gives me the address of b in r2 register. The address is 0x200a8 which is a 4-byte step from address of a. This is because a is a 4-byte word. By examining this address, I got the value of b in the memory (which is 5h, also 5d) as expected (Figure 8).

```
💿 🔘 🧂 nbminh — pi@raspberrypi: ~/Project — ssh pi@192.168.43.160 — 80×24
(gdb) stepi
12
                 ldr r2, [r2]
                                  @ load the value b into r2
(gdb) info registers
                                      0
r0
                0x0
r1
                0x2
                                      2
r2
                                      131240
                0x200a8
r3
                0x0
                                      0
r4
                                      0
                0x0
r5
                0x0
r6
                0x0
                                      0
r7
                0x0
r8
                0x0
r9
                                      0
                0x0
r10
                                      0
                0x0
r11
                0x0
r12
                0x0
                0x7efff650
                                      0x7efff650
sp
                0x0
1r
                0x10080
                                      0x10080 <_start+12>
pc
cpsr
                0x10
fpscr
                0x0
                                      0
(gdb) x/1xw 0x200a8
0x200a8:
                 0x00000005
(gdb) stepi
```

Figure 8

I keep stepping line by line and getting the results as expected. Notice that the address of c is 0x200ac, which is also 4-byte different with the address of b. This is also because b is a 4-byte word (Figure 9).

```
13
                 add r1, r1, r2 @ add r1 to r2 and store into r1
(gdb) info registers
r0
r1
r2
r3
                 0x0
                                      0
                 0x2
                                      5
                 0x5
                 0x0
r4
r5
                                      0
                 0x0
                                      0
                 0x0
r6
r7
                                      0
                 0x0
                                      0
                 0x0
r8
                                      0
                 0x0
r9
                                      0
                 0x0
r10
                                      0
                 0x0
r11
                                      0
                0x0
r12
                                      0
                0x0
                0x7efff650
                                      0x7efff650
sp
1r
                0x0
                0x10084
                                      0x10084 <_start+16>
рс
cpsr
                0x10
                                      16
                                      0
fpscr
                0x0
(gdb) stepi
                                   @ load the memory address of c into r2
14
                 ldr r2, =c
(gdb) info registers
                                      0
                0x0
r0
r1
                 0x7
r2
r3
                                      5
                0x5
                 0x0
r4
                                      0
                 0x0
                                      0
r5
                 0x0
r6
r7
                                      0
                 0x0
                                      0
                 0x0
r8
                                      0
                 0x0
                                      0
r9
                 0x0
r10
                                      0
                 0x0
                                      0
r11
                 0x0
r12
                0x0
                                      0
                0x7efff650
sp
                                      0x7efff650
1r
                0x0
                0x10088
                                      0x10088 <_start+20>
рс
cpsr
                 0x10
                                      16
                0x0
fpscr
(gdb) stepi
                 str r1, [r2]
                                   @ store r1 into memory c
15
(gdb) info registers
                 0x0
                                      0
r0
r1
                 0x7
r2
r3
                0x200ac
                                      131244
                 0x0
                                      0
                                      0
r4
                 0x0
                                      0
r5
                 0x0
r6
r7
                                      0
                 0x0
                 0x0
                                      0
r8
                                      0
                 0x0
                                      0
r9
                 0x0
r10
                                      0
                 0x0
r11
                                      0
                0x0
r12
                0x0
sp
                0x7efff650
                                      0x7efff650
1r
                0x0
                                      0
                0x1008c
                                      0x1008c <_start+24>
рс
cpsr
                0x10
                                      16
                                      0
fpscr
                0x0
(gdb) x/1xw 0x200ac
                 0x00000000
0x200ac:
[(gdb) stepi
                                   Program Termination: exit syscall
                 mov r7, #1
```

Figure 9

Before terminating the program, I went ahead and checked the memory at c's address. It stored the value 7, which is the correct result of the addition (Figure 10).

	🔒 nbminh — pi@rasp	berrypi: ~/Project — -bash — 80×22				
17	mov r7, #1 @	Program Termination: exit syscall				
[(gdb) info registers						
r0	0x0	0				
r1	0x7	7				
r2	0x200ac	131244				
r3	0x0	0				
r4	0x0	0				
r5	0x0	0				
r6	0x0	0				
r7	0x0	0				
r8	0x0	0				
r9	0x0	0				
r10	0x0	0				
r11	0×0	0				
r12	0x0	0				
sp	0x7efff650	0x7efff650				
lr	0×0	0				
рс	0x10090	0x10090 <_start+28>				
cpsr	0x10	16				
fpscr	0x0	0				
[(gdb) x/1xw 0x200ac						
0x200ac:	0x00000007					

Figure 10

#### Part 2

I created a arithmetic2.s file and type in the code for this program using the editor (Figure 11).

```
arithmetic2.s
@ Name: Minh Nguyen
@ PantherID: 002-46-4288
@ arithmetic 2 program: Register = val2 + 9 + val3 - val1
0 val2 = 11, val3 = 16, val1 = 6
.section .data
val1: .word 6
                 @ 32-bit variable val1 in memory
val2: .word 11 @ 32-bit variable val2 in memory val3: .word 16 @ 32-bit variable val3 in memory
.section .text
.globl _start
        ldr r1, =val2 @ load the memory address of val2 into r1
        ldr r1, [r1] @ load the value val2 into r1 add r1, r1, #9 @ add r1 to number 9 and store into r1
        ldr r2, =val3 @ load the memory address of val3 into r2
        ldr r2, [r2]
                        @ load the value val3 into r2
        add r1, r1, r2 @ add r1 to r2 and store into r1
        ldr r2, =val1 @ load the memory address of val1 into r2
        ldr r2, [r2] @ load the value of val1 into r2
        sub r1, r1, r2 @ substract r2 from r1 and store into r1
        mov r7, #1
                          @ Program Termination: exit syscall
        svc #0
                          @ Program Termination: wake kernel
.end
                                  [ Read 26 lines ]
^G Get Help
              ^O Write Out ^W Where Is
                                          ^K Cut Text ^J Justify
                                           ^U Uncut Text<sup>^</sup>T To Spell
  Exit
              ^R Read File ^\ Replace
                                                                          Go To Line
```

Figure 11

Running it gives me no output just like part 1. Because there is no instruction to produce the output for this program (Figure 12).

```
Last login: Sat Feb 15 22:08:36 on ttys000
The default interactive shell is now zsh.
To update your account to use zsh, please run `chsh -s /bin/zsh`.
For more details, please visit https://support.apple.com/kb/HT208050.
[(base) Minhs-MacBook-Pro:~ nbminh$ ssh pi@192.168.28.15
pi@192.168.28.15's password:
Permission denied, please try again.
pi@192.168.28.15's password:
Connection closed by 192.168.28.15 port 22
[(base) Minhs-MacBook-Pro:~ nbminh$ ssh pi@192.168.28.15
pi@192.168.28.15's password:
Linux raspberrypi 4.19.50-v7+ #896 SMP Thu Jun 20 16:11:44 BST 2019 armv7l
The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Sat Feb 15 22:08:54 2020 from 192.168.28.3
[pi@raspberrypi:~ $ cd ~/Project
[pi@raspberrypi:~/Project $ ./arithmetic2
pi@raspberrypi:~/Project $ []
```

Figure 12

I started debugging it using GDB and set the breakpoint at line 14 (Figure 13).

```
100
[pi@raspberrypi:~/Project $ gdb arithmetic2
GNU gdb (Raspbian 8.2.1-2) 8.2.1
Copyright (C) 2018 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "arm-linux-gnueabihf".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
    <http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from arithmetic2...done.
[(gdb) list
1
        @ Name: Minh Nguyen
2
        @ PantherID: 002-46-4288
3
4
        @ arithmetic 2 program: Register = val2 + 9 + val3 - val1
        0 val2 = 11, val3 = 16, val1 = 6
5
6
         .section .data
7
        val1: .word 6
                         @ 32-bit variable val1 in memory
8
        val2: .word 11 @ 32-bit variable val2 in memory
9
        val3: .word 16 @ 32-bit variable val3 in memory
10
         .section .text
[(gdb)
         .globl _start
11
12
         _start:
13
                 ldr r1, =val2
                                 @ load the memory address of val2 into r1
14
                                 @ load the value val2 into r1
                 ldr r1, [r1]
15
                 add r1, r1, #9 @ add r1 to number 9 and store into r1
16
                 ldr r2, =val3
                                 @ load the memory address of val3 into r2
17
                 ldr r2, [r2]
                                 @ load the value val3 into r2
18
                 add r1, r1, r2 @ add r1 to r2 and store into r1
19
                 ldr r2, =val1
                                 @ load the memory address of val1 into r2
20
                 ldr r2, [r2]
                                 @ load the value of val1 into r2
(gdb)
21
                 sub r1, r1, r2 @ substract r2 from r1 and store into r1
22
23
                 mov r7, #1
                                 @ Program Termination: exit syscall
24
                 svc #0
                                  @ Program Termination: wake kernel
25
         .end
26
(gdb) b 13
Breakpoint 1 at 0x10078: file arithmetic2.s, line 14.
[(gdb) run
Starting program: /home/pi/Project/arithmetic2
```

Figure 13

By using the same commands as part 1, I can step through the program line by line to examine the registers and memory data. After executing line 13, I got the address of val2 which is 0x200b0. Examining this address gave me the value b in hex (which is 11 in decimal) as expected (Figure 14).

	nhminh — ni@racnho	errypi: ~/Project — ssh pi@192.168.28.15 — 80×26			
			ы		
Starting program: /home/pi/Project/arithmetic2					
Breakpoint 1, _start () at arithmetic2.s:14					
14		@ load the value val2 into r1			
[(gdb) info		¢	1		
r0	0x0	0			
r1	0x200b0	131248			
r2	0x0	0			
r3	0x0	0			
r4	0x0	0			
r5	0×0	0			
r6	0x0	0			
r7	0x0	0			
r8	0×0	0			
r9	0x0	0			
r10	0x0	0			
r11	0×0	0			
r12	0×0	0			
sp	0x7efff650	0x7efff650			
lr	0×0	0			
рс	0×10078	0x10078 <_start+4>			
cpsr	0×10	16			
fpscr	0×0	0			
_	[(gdb) x/1xw 0x200b0				
0x200b0:	0x0000000b				
[(gdb) stepi			]		

Figure 14

After executing line 15, I got the value 20 stored in r1 register as expected (adding val2 to number 9) (Figure 15).

O ● ● ∰ nb	minh — pi@raspberryp	oi: ~/Project — ssh pi@192.168.28.15 — 80×22	
(gdb) stepi			] 🗏
16	ldr r2, =val3 @	load the memory address of val3 into r2	
[(gdb) info reg	jisters		]
r0	0×0	0	
r1	0x14	20	
r2	0x0	0	
r3	0x0	0	
r4	0x0	0	
r5	0x0	0	
r6	0×0	0	
r7	0×0	0	
r8	0×0	0	
r9	0×0	0	
r10	0×0	0	
r11	0×0	0	
r12	0×0	0	
sp	0x7efff650	0x7efff650	
lr	0x0	0	
pc	0x10080	0x10080 <_start+12>	
cpsr	0x10	16	
fpscr	0x0	0	
[(gdb) stepi			]

Figure 15

Executing line 16 gave me the address of val3, which is 0x200b4. The value this address holds is 10 in hex (16 in decimal) (Figure 16).

```
(gdb) stepi
                 ldr r2, [r2]
                                   @ load the value val3 into r2
(gdb) info registers
                0x0
r1
                                      20
                0x14
                                      131252
r2
                0x200b4
r3
                0x0
r4
                0x0
r5
                0x0
r6
                                      0
                0 x 0
r7
                0x0
r8
                0x0
r9
                                      0
                0x0
r10
                                      0
                0x0
                                      0
r11
                0x0
r12
                                      0
                0x0
sp
                0x7efff650
                                      0x7efff650
1r
                0×0
                0x10084
                                      0x10084 <_start+16>
рс
cpsr
                0x10
                                      16
fpscr
(gdb) x/1xw 0x200b4
0x200b4:
                 0x00000010
(gdb) stepi
```

Figure 16

After the addition in line 18, r1 register holds the value 36 (val2 + 9 + val3) (Figure 17).

```
[(gdb) stepi
              ldr r2, =val1 @ load the memory address of val1 into r2
[(gdb) info registers
r0
             0x0
                              36
r1
             0x24
r2
             0x10
                              16
r3
             0×0
                              0
r4
                              0
             0x0
r5
                              0
             0x0
r6
             0x0
                              0
r7
r8
             0×0
r9
             0x0
r10
             0x0
r11
             0x0
r12
             0x0
                              0
                              0x7efff650
             0x7efff650
sp
lr
             0x0
                              0x1008c <_start+24>
рс
             0x1008c
cpsr
             0x10
                              16
             0x0
(gdb) stepi
```

Figure 17

After executing line 19, I had the address of val1 in r2 which is 0x200ac. Reading from this address gave me the value 6 in hex (also 6 in decimal) (Figure 18).

```
16
(gdb) stepi
                 ldr r2, [r2] @ load the value of val1 into r2
(gdb) info registers
r1
                0x24
                                      36
                0x200ac
                                      131244
r2
r3
                0x0
                                      0
r4
                                      0
                0x0
r5
                0x0
r6
                0x0
r7
                0x0
r8
                0x0
r9
                0x0
r10
                0x0
                                      0
                                      0
r11
                0x0
r12
                0x0
                0x7efff650
                                      0x7efff650
sp
lr
                0x0
                0x10090
                                      0x10090 <_start+28>
рс
cpsr
                0x10
                0x0
fpscr
(gdb) x/1xw 0x200ac
                 0x00000006
0x200ac:
[(gdb) stepi
```

Figure 18

The result of the arithmetic expression is 30 and it was stored in a register (register r1) as required (Figure 19).

```
] 🔲
(gdb) stepi
                                 @ Program Termination: exit syscall
                 mov r7, #1
(gdb) info registers
                                     0
r1
                0x1e
                                     30
r2
                0x6
                                     6
r3
                0x0
                                     0
r4
                0x0
                                     0
r5
                0x0
r6
                0x0
r7
                0x0
r8
                0x0
r9
                0x0
r10
                0x0
r11
                0x0
r12
                0x0
sp
                0x7efff650
                                     0x7efff650
lr
                0x0
рс
                0x10098
                                     0x10098 <_start+36>
                0x10
                                     16
cpsr
                0x0
fpscr
(gdb) continue
Continuing.
[Inferior 1 (process 10018) exited normally]
(gdb)
```

Figure 19

And here is what my Project folder in Raspberry looks like. Noted that the selected files are all the files that were created in this project (Figure 20).

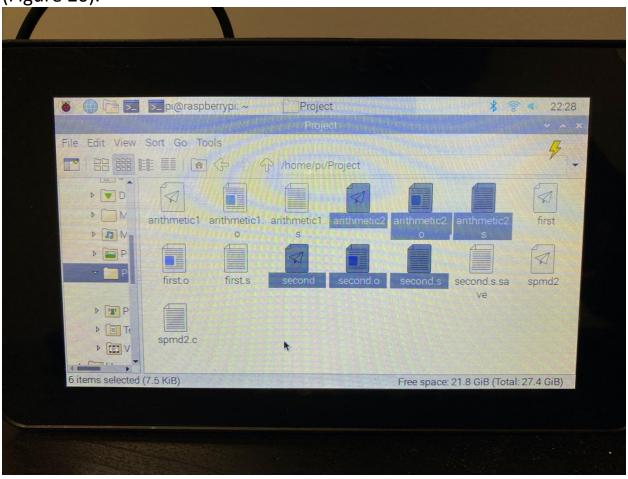


Figure 20