

### 1) Simple Remote Calculator

Server is created using ServerSocket class of java

Server.java

```
import java.io.IOException;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.Scanner;
import java.lang.*;
import java.io.*;

public class Server {

    public static void main(String[] args) {
        try{
            ServerSocket serverSocket = new ServerSocket(4444);
            System.out.println("Server Started...");
            while(true){
                new Thread(new
ClientConnectionThread(serverSocket.accept())).start();
            }
        }catch(IOException e){e.printStackTrace();}
    }

}

class ClientConnectionThread implements Runnable{
    private Socket socket;
    public ClientConnectionThread(Socket socket){
        this.socket = socket;
    }
    @Override
    public void run(){
        try{
            DataInputStream dIn = new
DataInputStream(socket.getInputStream());
            DataOutputStream dOut = new
DataOutputStream(socket.getOutputStream());
            String message = dIn.readUTF();

            System.out.println("Client Request : " + message);
            String[] input = message.split(" ");
            String result = input[0] + " " + input[2] + " " + input[1]
+ " = " + calculate(Integer.parseInt(input[0]),
```

```

Integer.parseInt(input[1]), input[2]);
    System.out.println("Server Response : " + result);

    dOut.writeUTF(result);
    dOut.flush();
    dOut.close();
    socket.close();
} catch (IOException e) {e.printStackTrace();}
}

    public static String calculate(int num1, int num2, String
operator) {
    Integer result = 0;
    switch (operator.charAt(0)) {
        case '+':
            result = num1 + num2;
            break;
        case '-':
            result = num1 - num2;
            break;
        case '*':
            result = num1 * num2;
            break;
        case '/':
            result = num1 / num2;
            break;
        default:
            break;
    }
    return Integer.toString(result);
}
}

```

Android Client App :

Changes were made to the AndroidManifest.xml file

```

<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="example.calculator"
    >
    <uses-permission android:name="android.permission.INTERNET" />
    <uses-permission
android:name="android.permission.ACCESS_NETWORK_STATE" />
    <uses-permission
android:name="android.permission.ACCESS_WIFI_STATE" />
    <uses-permission
android:name="android.permission.CHANGE_WIFI_STATE" />

    <application
        android:allowBackup="true"

```

```

        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/AppTheme">
        <activity android:name=".MainActivity">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category
android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>

</manifest>

```

MainActivity.java

```
package example.calculator;
```

```

import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.EditText;
import android.widget.ImageView;
import android.widget.TextView;
import java.io.IOException;
import java.net.Socket;
import java.io.*;
import java.net.UnknownHostException;
import java.lang.*;

```

```

public class MainActivity extends AppCompatActivity implements
View.OnClickListener{
    EditText t1;
    EditText t2;
    MainActivity activity;
    ImageView plus;
    ImageView minus;
    ImageView multiply;
    ImageView divide;

    TextView displayResult;

    String oper = "";
    Socket socket;
    String response = "";
    /** Called when the activity is first created. */
    @Override

```

```

    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // find the EditText elements (defined in
        res/layout/activity_main.xml
        t1 = (EditText) findViewById(R.id.t1);
        t2 = (EditText) findViewById(R.id.t2);

        plus = (ImageView) findViewById(R.id.plus);
        minus = (ImageView) findViewById(R.id.minus);
        multiply = (ImageView) findViewById(R.id.multiply);
        divide = (ImageView) findViewById(R.id.divide);

        displayResult = (TextView)
        findViewById(R.id.displayResult);

        // set listeners
        plus.setOnClickListener( this );
        minus.setOnClickListener( this );
        multiply.setOnClickListener( this );
        divide.setOnClickListener( this );

    }

    // @Override
    public void onClick( View view ) {

        // check if the fields are empty
        if (TextUtils.isEmpty(t1.getText().toString())
            || TextUtils.isEmpty(t2.getText().toString())) {
            return;
        }
        // perform operations
        // save operator in oper for later use
        switch ( view.getId() ) {
            case R.id.plus:
                oper = "+";
                break;
            case R.id.minus:
                oper = "-";

                break;
            case R.id.multiply:
                oper = "*";
                break;
            case R.id.divide:
                oper = "/";
                break;
            default:
                break;
        }
    }

```

```

        new Thread(new Runnable() {
            @Override
            public void run() {
                try {
                    response = "";
                    socket = new Socket("10.0.2.2", 4444);
                    DataOutputStream dOut = new
DataOutputStream(socket.getOutputStream());
                    DataInputStream dIn = new
DataInputStream(socket.getInputStream());
                    dOut.writeUTF(t1.getText() + " " +
t2.getText() + " " + oper);
                    dOut.flush();
                    response = dIn.readUTF();

                    runOnUiThread(new Runnable() {
                        @Override
                        public void run() {
                            displayResult.setText(response);
                        }
                    });

                    dIn.close();
                    dOut.close();
                    socket.close();
                }
                catch (UnknownHostException e) {
                    e.printStackTrace();
                    displayResult.setText("UnknownHostException: "
+ e.toString());
                }
                catch (IOException e) {
                    e.printStackTrace();
                    displayResult.setText("IOException: " +
e.toString());
                }
            }
        }).start();
    }
}

```

#### UI - activity\_main.xml

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent">
    <LinearLayout
        android:layout_width="match_parent"

```

```

        android:layout_height="wrap_content"
        android:id="@+id/linearLayout1"
        android:layout_marginLeft="12pt"
        android:layout_marginRight="12pt"
        android:layout_marginTop="4pt">
        <EditText
            android:layout_weight="1"
            android:layout_height="wrap_content"
            android:layout_marginRight="6pt"
            android:id="@+id/t1"
            android:layout_width="match_parent"
            android:inputType="number">
        </EditText>
        <EditText
            android:layout_height="wrap_content"
            android:layout_weight="1"
            android:layout_marginLeft="6pt"
            android:id="@+id/t2"
            android:layout_width="match_parent"
            android:inputType="number">
        </EditText>
    </LinearLayout>
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/linearLayout2"
        android:layout_marginTop="4pt"
        android:layout_marginLeft="6pt"
        android:layout_marginRight="6pt">
        <ImageView
            android:layout_height="wrap_content"
            android:layout_width="match_parent"
            android:layout_weight="1"
            android:src="@drawable/add"
            android:id="@+id/plus">
        </ImageView>
        <ImageView
            android:layout_height="wrap_content"
            android:layout_width="match_parent"
            android:layout_weight="1"
            android:src="@drawable/minus"
            android:id="@+id/minus">
        </ImageView>
    </LinearLayout>

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/linearLayout3"
        android:layout_marginTop="4pt"
        android:layout_marginLeft="6pt"
        android:layout_marginRight="6pt">

```

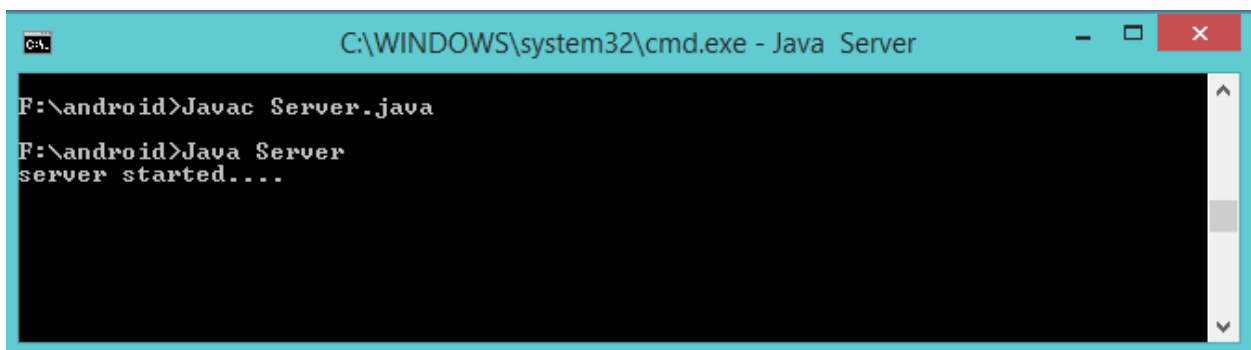
```

<ImageView
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_weight="1"
    android:src="@drawable/multiply"
    android:id="@+id/multiply">
</ImageView>
<ImageView
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_weight="1"
    android:src="@drawable/divide"
    android:id="@+id/divide">
</ImageView>
</LinearLayout>
<TextView
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_marginLeft="6pt"
    android:layout_marginRight="6pt"
    android:textSize="12pt"
    android:layout_marginTop="4pt"
    android:id="@+id/displayResult"
    android:gravity="center_horizontal">
</TextView>
</LinearLayout>

```

Output:

Server execution

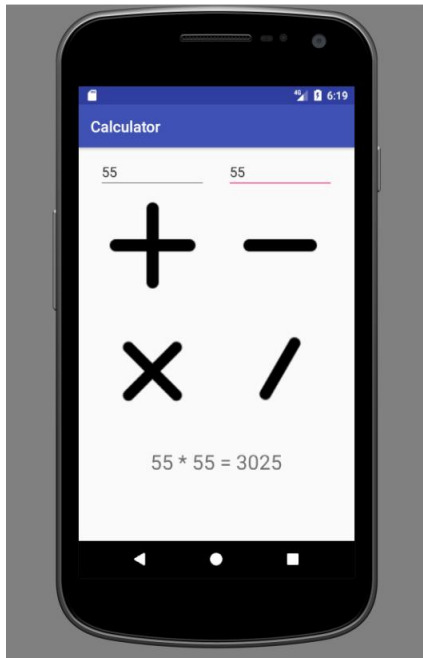


```

C:\WINDOWS\system32\cmd.exe - Java Server
F:\android>Javac Server.java
F:\android>Java Server
server started....

```

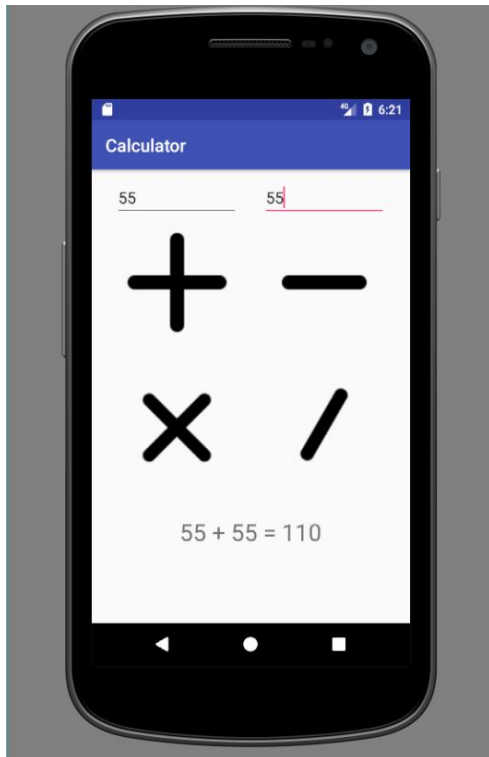
Client :



```
C:\WINDOWS\system32\cmd.exe - Java Server

F:\android>Java Server
Server Started...
Client Request : 55 55 *
Server Response : 55 * 55 = 3025
```





```
C:\WINDOWS\system32\cmd.exe - Java Server
Server Started...
Client Request : 55 55 *
Server Response : 55 * 55 = 3025
Client Request : 55 55 +
Server Response : 55 + 55 = 110
```

### Learning and Observation:

Learned about Socket Connections.

Learned about android communication via TCP.

## 2) Remote Random Number Generator

### RandomNumberServer.java

```
import java.io.IOException;
import java.net.ServerSocket;
```

```

import java.net.Socket;
import java.util.Scanner;
import java.lang.*;
import java.io.*;
import java.util.Random;
import java.util.Arrays;

public class RandomNumberServer {

    public static void main(String[] args) {
        try{
            ServerSocket serverSocket = new ServerSocket(4444);
            System.out.println("Server Started...");
            while(true){
                new Thread(new
ClientConnection(serverSocket.accept())).start();
            }
        }catch(IOException e){e.printStackTrace();}
    }

    class ClientConnection implements Runnable{
        private Socket socket;
        public ClientConnection(Socket socket){
            this.socket = socket;
        }
        @Override
        public void run(){
            try{
                DataInputStream dIn = new
DataInputStream(socket.getInputStream());
                DataOutputStream dOut = new
DataOutputStream(socket.getOutputStream());
                String message = dIn.readUTF();

                System.out.println("Client Request : " + message);
                String[] input = message.split(" ");
                String result = generateRandom(Integer.parseInt(input[0]),
Integer.parseInt(input[1]), Integer.parseInt(input[2]));
                System.out.println("Server Response : " + result);
                dOut.writeUTF(result);
                dOut.flush();
                dOut.close();
                socket.close();
            }catch(IOException e){e.printStackTrace();}
        }

        public static String generateRandom(int num, int min, int max ) {
            int range = (max - min) + 1;
            String response = "";
            for(int i=0;i<num;i++) {
                response += Integer.toString((int) (Math.random() * range)

```

```

+ min) + " ";
    }
    return response;
}
}

```

## Android Client

### UI - activity\_main.xml

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent">

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:orientation="vertical">

        <EditText
            android:id="@+id/editText"

            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_weight="0.99"
            android:ems="10"
            android:inputType="textPersonName"
            android:text="Enter Number" />

        <EditText
            android:id="@+id/editText2"

            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_weight="1"
            android:ems="10"
            android:inputType="textPersonName"
            android:text="LowerBound" />

        <EditText
            android:id="@+id/editText3"

            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_weight="1"
            android:ems="10"
            android:inputType="textPersonName"

```

```

        android:text="UpperBound" />

<Button
    android:id="@+id/button"

    android:layout_width="match_parent"
    android:layout_height="46dp"
    android:layout_weight="1"
    android:backgroundTint="@android:color/holo_blue_dark"
    android:text="Submit" />

<TextView
    android:id="@+id/displayResult"

    android:layout_width="match_parent"
    android:layout_height="116dp"
    android:layout_weight="1"
    android:text="TextView" />

</LinearLayout>
</LinearLayout>

```

### MainActivity.java

```

package example.randomnumberclient;

import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.TextView;
import java.io.IOException;
import java.net.Socket;
import java.io.*;
import java.net.UnknownHostException;
import java.lang.*;

public class MainActivity extends AppCompatActivity implements
View.OnClickListener{
    EditText n;
    EditText max;
    EditText min;
    TextView displayResult;
    Button submit;
    MainActivity activity;

```

```

Socket socket;
String response = "";
/** Called when the activity is first created. */
@Override
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    // find the EditText elements (defined in
res/layout/activity_main.xml
    n = (EditText) findViewById(R.id.editText);
    min = (EditText) findViewById(R.id.editText2);
    max = (EditText) findViewById(R.id.editText3);
    submit = (Button) findViewById(R.id.button);

    displayResult = (TextView) findViewById(R.id.displayResult);

    // set listeners
    submit.setOnClickListener(this);

}

// @Override
public void onClick( View view ) {

    // check if the fields are empty
    if (TextUtils.isEmpty(n.getText().toString())
        || TextUtils.isEmpty(min.getText().toString()) ||
        TextUtils.isEmpty(max.getText().toString())) {
        return;
    }

    new Thread(new Runnable() {
        @Override
        public void run() {
            try {
                response = "";
                socket = new Socket("10.0.2.2", 4455);
                DataOutputStream dOut = new
DataOutputStream(socket.getOutputStream());
                DataInputStream dIn = new
DataInputStream(socket.getInputStream());
                dOut.writeUTF(n.getText() + " " + min.getText() +
" " + max.getText());
                dOut.flush();
                response = dIn.readUTF();

                runOnUiThread(new Runnable() {
                    @Override

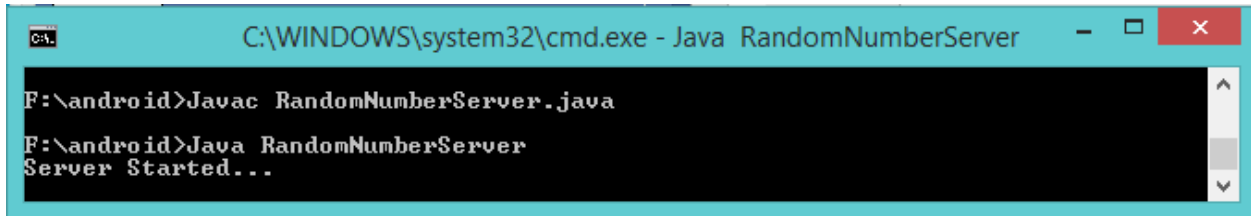
```

```

        public void run() {
            displayResult.setText(response);
        }
    });

    dIn.close();
    dOut.close();
    socket.close();
}
catch (UnknownHostException e) {
    e.printStackTrace();
    displayResult.setText("UnknownHostException: " +
e.toString());
} catch (IOException e) {
    e.printStackTrace();
    displayResult.setText("IOException: " +
e.toString());
}
}
}).start();
}
}

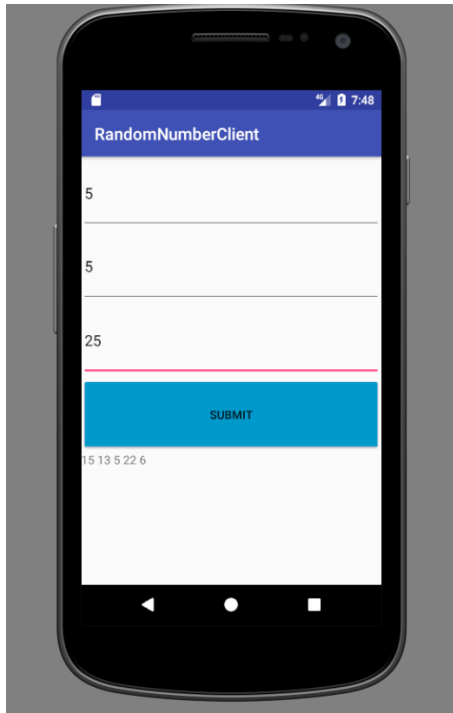
```



```

C:\WINDOWS\system32\cmd.exe - Java RandomNumberServer
F:\android>javac RandomNumberServer.java
F:\android>java RandomNumberServer
Server Started...

```



```
C:\WINDOWS\system32\cmd.exe - Java RandomNumberServer

F:\android>Javac RandomNumberServer.java
F:\android>Java RandomNumberServer
Server Started...
Client Request : 2 5 25
Server Response : 12 17
Client Request : 5 5 25
Server Response : 15 13 5 22 6
```

I have successfully completed all parts of this assignment.