Lab 6 Amit Lawanghare Charitha Chanamolu CSE-660

Part I – Creating Hello World program in Android.

Work done:

Installed Android Emulator and Android Studios for Hello world, Calculator and Fragments application.

Downloaded and Installed Android Studio 2.3.2 for activities.

Downloaded Android Emulator for Nexus-6.

MainActivity.java

The main activity is an entry point for app. When we build and run the app, the system launches an instance of this Activity and loads its layout.

For Helloworld Application

```
package com.example.amit.helloworld;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
}
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<android.support.constraint.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context="com.example.amit.helloworld.MainActivity">
    <TextView
        android:layout width="109dp"
```

```
android:layout_height="102dp"
android:text="Hello World!"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintLeft_toLeftOf="parent"
app:layout_constraintRight_toRightOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.291"
tools:layout_editor_absoluteX="121dp" />
```

</android.support.constraint.ConstraintLayout>

Output:

Android Emulator - Pixel_XL_API_25:5554



Part II – Calculator with Android

MainActivity.java

```
public class MainActivity extends Activity implements View.OnClickListener{
    EditText t1;
    EditText t2;
    ImageButton divide;
    ImageButton plus;
    ImageButton minus;
    ImageButton multiply;
    TextView displayResult;
    String oper = "";
    /** Called when the activity is first created. */
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        // find the EditText elements (defined in res/layout/activity main.xml
        t1 = (EditText) findViewById(R.id.t1);
        t2 = (EditText) findViewById(R.id.t2);
        plus = (ImageButton) findViewById(R.id.plus);
        minus = (ImageButton) findViewById(R.id.minus);
        multiply = (ImageButton) findViewById(R.id.multiply);
        divide = (ImageButton) findViewById(R.id.divide);
        displayResult = (TextView) findViewById(R.id.displayResult);
        // set listeners
        plus.setOnClickListener( this );
        minus.setOnClickListener( this);
        multiply.setOnClickListener( this);
        divide.setOnClickListener( this);
    }
    // @Override
    public void onClick( View view ) {
        double num1 = 0;
        double num2 = 0;
        double result = 0;
        // check if the fields are empty
        if (TextUtils.isEmpty(t1.getText().toString())
                | TextUtils.isEmpty(t2.getText().toString())) {
            return;
        }
```

```
// read EditText and fill variables with numbers
        num1 = Float.parseFloat(t1.getText().toString());
        num2 = Float.parseFloat(t2.getText().toString());
        // perform operations
        // save operator in oper for later use
        switch ( view.getId() ) {
            case R.id.plus:
                oper = "+";
                result = num1 + num2;
                break;
            case R.id.minus:
                oper = "-";
                result = num1 - num2;
                break;
            case R.id.multiply:
                oper = "*";
                result = num1 * num2;
                break:
            case R.id.divide:
                oper = "/";
                result = num1 / num2;
                break;
            default:
                break;
        }
        // form the output line
        displayResult.setText(num1 + " " + oper + " " + num2 + " = " + result);
    }
}
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout</pre>
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout width="fill parent"
    android:layout height="fill parent">
    <LinearLayout</pre>
        android:layout width="match parent"
        android:layout height="wrap content"
        android:id="@+id/linearLayout1"
        android:layout marginLeft="12pt"
        android:layout marginRight="12pt"
        android:layout marginTop="4pt">
        <EditText
            android:layout weight="1"
            android:layout height="wrap content"
            android:layout marginRight="6pt"
            android:id="@+id/t1"
            android:layout width="match parent"
            android:inputType="numberDecimal">
        </EditText>
        <EditText
            android:layout height="wrap content"
```

```
android:layout weight="1"
        android:layout marginLeft="6pt"
        android:id="@+id/t2"
        android:layout width="match parent"
        android:inputType="numberDecimal">
    </EditText>
</LinearLayout>
<LinearLayout</pre>
    android:layout width="match parent"
    android:layout height="wrap content"
    android:id="@+id/linearLayout2"
    android:layout marginTop="4pt"
    android:layout marginLeft="6pt"
    android:layout marginRight="6pt">
    <ImageButton</pre>
        android:layout height="wrap content"
        android:layout width="match parent"
        android:src="@drawable/plus"
        android:layout weight="1"
        android:textSize="10pt"
        android:id="@+id/plus">
    </ImageButton>
    <ImageButton</pre>
        android:layout height="wrap content"
        android:src="@drawable/minus"
        android:layout width="match parent"
        android:layout weight="1"
        android:textSize="8pt"
        android:id="@+id/minus">
    ImageButton>
</LinearLayout>
<LinearLayout</pre>
    android:layout width="match parent"
    android:layout height="wrap content"
    android:id="@+id/linearLayout3"
    android:layout marginTop="4pt"
    android:layout marginLeft="6pt"
    android:layout marginRight="6pt">
    <ImageButton</pre>
        android:layout height="wrap content"
        android: src="@drawable/munus"
        android:layout width="match parent"
        android:layout weight="1"
        android:textSize="10pt"
        android:id="@+id/multiply">
    ImageButton>
    <ImageButton</pre>
        android:layout height="wrap content"
        android:layout width="match parent"
        android:layout weight="1"
        android:src="@drawable/divide"
        android:textSize="10pt"
        android:id="@+id/divide">
    </ImageButton>
</LinearLayout>
```

Output:



Part III - Fragment in Android

Main-Activity.java

```
package com.concretepage.android;
import android.os.Bundle;
import android.support.v4.app.Fragment;
import android.support.v4.app.FragmentActivity;
import android.support.v4.app.FragmentManager;
import android.support.v4.app.FragmentTransaction;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import com.cp.android.R;
public class MainActivity extends FragmentActivity{
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
        OnClickListener listener = new OnClickListener() {
             public void onClick(View view) {
                    Fragment fragment = null;
                    if(view == findViewById(R.id.button1)){
                         fragment = new FragmentOne();
                    } else {
                         fragment = new FragmentTwo();
                    }
                        FragmentManager = getSupportFragmentManager();
                        FragmentTransaction transaction = manager.beginTransaction();
                        transaction.replace(R.id.output, fragment);
                        transaction.commit();
             }
        Button btn1 = (Button)findViewById(R.id.button1);
        btn1.setOnClickListener(listener);
        Button btn2 = (Button)findViewById(R.id.button2);
        btn2.setOnClickListener(listener);
    }
}
```

Fragmentone.java

```
package com.concretepage.android;
import android.os.Bundle;
import android.support.v4.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.TextView;
import com.cp.android.R;
public class FragmentOne extends Fragment {
    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup viewGroup, Bundle
savedInstanceState) {
        View view = inflater.inflate(R.layout.fragment one, viewGroup, false);
        <u>TextView</u> output= (<u>TextView</u>)view.findViewById(<u>R</u>.id.msg1);
        output.setText("Fragment One");
        return view;
    }
}
```

Fragmenttwo.java

```
package com.concretepage.android;
import android.os.Bundle;
import android.support.v4.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.TextView;
import com.cp.android.R;
public class FragmentTwo extends Fragment {
   @Override
   public View onCreateView(LayoutInflater inflater, ViewGroup viewGroup, Bundle
savedInstanceState) {
       View view = inflater.inflate(R.layout.fragment two, viewGroup, false);
        TextView output= (TextView)view.findViewById(R.id.msg2);
        output.setText("Fragment Two");
        return view;
    }
}
Activity_main.xml
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical">
  <LinearLayout
    android:layout width="fill parent"
    android:layout height="wrap content"
    android:orientation="horizontal"
    android:weightSum="4">
  <Button
    android:id="@+id/button1"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Fragment One"
    android:onClick="FragmentOneClick"
    android:layout_weight="2"/>
  <Button
    android:id="@+id/button2"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Fragment Two"
    android:onClick="FragmentTwoClick"
    android:layout weight="2"/>
  </LinearLayout>
  < fragment
    android:id="@+id/fragment switch"
    android:name="com.androidfragment.FragmentOne"
    android:layout width="match parent"
    android:layout_height="match_parent"
```

```
android:layout marginLeft="5dp"
    android:layout marginRight="5dp"
    android:layout_marginBottom="5dp"/>
</LinearLayout>
Fragment one.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns;android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:orientation="vertical">
  <TextView
     android:id="@+id/textView1"
      android:layout width="match parent"
      android:layout_height="match_parent"
      android:layout weight="1"
      android:text="Fragment One"
     android:textStyle="bold"
     android:textSize="20dp"
      android:textColor="#ffffff"
     android:gravity="center"
      android:background="#6ef46e"/>
</LinearLayout>
Fragment two.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match parent"
  android:layout height="match parent"
  android:orientation="vertical">
  <TextView
      android:id="@+id/textView2"
     android:layout width="match parent"
      android:layout height="match parent"
      android:text="Fragment Two"
      android:textStyle="bold"
     android:textSize="20dp"
      android:textColor="#ffffff"
      android:gravity="center"
      android:background="#ea99ea"/>
</LinearLayout>
```

Output: The fragment one is adjusted in such a way that it displays green color and fragment two displays pink color.

