

# Oluwadare Emmanuel Temidire

## Software Developer

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 Portfolio: [xDarey.vercel.app](https://xDarey.vercel.app)

## Profile

I'm a software developer specializing in **Flutter** and **web technologies**, passionate about crafting high-quality, scalable applications that improve everyday digital experiences. I bring a strong foundation in mobile and frontend development, with a focus on clean architecture, responsive UI design, and performance optimization. Whether working independently or within cross-functional teams, I take pride in delivering pixel-perfect, user-centered products with production-level polish.

## Professional Experience

### Software Engineer (Intern)

HNG, Lagos, Nigeria | Jan 2025 – Mar 2025

- Built multiple mobile applications including a **Country Info App** (with real-time API integration) and **3D Controlla**, a 3D model viewer supporting animation playback using Flutter.
- Collaborated on a team project called **Telex**, a real-time messaging app; implemented the **WebSocket handler using Centrifugo** to manage client connections and channel subscriptions.
- Integrated local storage and public APIs to develop mobile-first features.
- Engaged in weekly code reviews, demos, and agile development sprints, receiving commendation for architecture contributions.

### Mobile Developer

Pettify (Start-up), Lagos, Nigeria | May 2024 – Present

- Built core features for a **pet e-commerce app** (Flutter/Dart), supporting pet adoption, accessories shopping, and user cart management.
- Integrated **Firebase Auth**, **Firestore**, and **secure local storage** for seamless login and offline persistence.
- Developed a lifecycle-aware splash/login system, address autocomplete using **OpenCage API**, and a caching layer to reduce redundant API calls.
- Designed and implemented **dark/light theme-aware UI** in collaboration with the design team.
- Hardened production builds by eliminating debug logic and enhancing error handling across flows.

### **Image Collection Contributor**

**Meta AI, USA (Remote)** | Jul 2024 – Sep 2024

- Collected, curated, and annotated image datasets.
- Verified AI-generated labels to improve training accuracy.

### **AI Voice Training Specialist**

**Meta AI, USA (Remote)** | Nov 2023 – Feb 2024

- Recorded voice data for AI model training on **Ray-Ban smart glasses**.
- Supported linguistic testing to improve speech recognition accuracy.

### **Mobile Developer**

**Flex, Lagos, Nigeria** | Jan 2023 – May 2023

- Built a **travel and events app** (Java/XML) enabling users to discover experiences, purchase event tickets, and plan leisure goals.
- Translated UI/UX designs into polished Material Design components.
- Collaborated with backend teams to define API contracts, handled edge-case errors, and ensured consistent data flow.
- Conducted **JUnit tests** and device testing to validate features.
- Used **Git/GitHub** for source control and peer collaboration.

### **Software Developer (Intern)**

**ALX Africa** | Jan 2023 – Nov 2023

- Built backend microservices using **Spring Boot** and API Gateway for routing and service orchestration.
- Created reusable UI components and supported frontend consistency.
- Ran system stress tests to ensure service reliability.

## Projects

### **QR Create (Side Project)**

**Personal Project | Feb 2025**

- Designed and built a **multi-format QR code generator** using Flutter and Dart.
- Supported generation for **WiFi, contacts, text, and links** with real-time previews and sharing functionality.
- Used **Riverpod** for state management, **Hive** for offline QR history, and implemented dynamic theming and export options.
- Created to test architectural decisions, implement production-level error handling, and refine previous development mistakes.

## Education

### **Professional Diploma in Software Engineering**

**National Institute of Information Technology (NIIT)**

*2020 – 2023, Lagos, Nigeria*

## Skills & Tools

### Mobile Development

**Languages & Frameworks:** Dart, Flutter, Java, XML

**Highlights:** Cross-platform development, Android UI/UX (Material Design), Firebase integrations, performance tuning

### Frontend Development

**Languages & Tools:** HTML5, CSS3, JavaScript, TypeScript, React.js, Next.js, TailwindCSS

**Highlights:** Responsive UI, animation with Framer Motion, component-based architecture, accessibility

### Backend & APIs

**Tools & Platforms:** Firebase (Firestore, Auth, Functions), RESTful APIs

**Highlights:** Authentication flows, API integration, data modeling, caching strategies

## *Dev Tools & Collaboration*

**Toolbox:** Git & GitHub, CI/CD (GitHub Actions), Postman, Chrome DevTools, Secure Storage

**IDEs & Platforms:** Android Studio, Visual Studio Code

**Collaboration:** Figma (UI handoff & design systems), Agile/Scrum workflow