

Coordinate Descent

We want to minimize an objective function L . We will work with a single input at a time. Suppose we have $L: \mathbb{R}^d \rightarrow \mathbb{R}$ meaning the objective function has d inputs. The algorithm is

- ① Initialize $w^{(0)}$
- ② Until stopping conditions satisfied
 - Select index i between 1 and d
 - Update $w_j^{(t+1)} = w_j^{(t)}$ for $j \neq i$
 $w_i^{(t+1)} \in \arg\min_z L(w_1^{(t)}, \dots, z, \dots, w_d^{(t)})$

Alternatively we can use $\arg\min$ and check for the update reaching near the 0 in the i th coordinate direction

- ① Initialize $w^{(0)}$
 - ② Until stopping conditions satisfied
 - Select index i between 1 and d
 - Select learning rate $\alpha^{(t)}$
- $$w^{(t+1)} = w^{(t)} - \alpha^{(t)} \frac{\partial L}{\partial w_i}(w^{(t)})$$

Suppose L is convex meaning that

$$L(y) = L(x) + DL(x) \cdot (y-x) + \text{something}$$

Alternatively

$$L(y) - L(x) \geq DL(x) \cdot (y-x)$$

Here $DL = (\frac{\partial L}{\partial x_1}, \dots, \frac{\partial L}{\partial x_d})$. Think of convex functions as bending upwards from positive second derivatives

Question If L is minimized at $x \in \mathbb{R}^d$ along each coordinate direction, then is x a global minimum of L ?

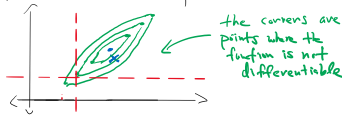
Case 1 Suppose L is differentiable. We have

$$DL = (\frac{\partial L}{\partial x_1}(x), \dots, \frac{\partial L}{\partial x_d}(x)) = (0, \dots, 0)$$

So x is global minimum by convexity

$$L(y) \geq L(x) + DL(x) \cdot (y-x) = L(x) + 0$$

Case 2 Suppose L has a corner plot



Moving away from the corner in the coordinate direction does not reduce the value of the function. Therefore coordinate descent gets stuck at the corner.

Case 3 Can we find a case in between Case 1 and Case 2?

Suppose
$$L(x) = g(x) + \sum_{i=1}^d h_i(x)$$

- where
- g is convex and differentiable
 - h_i is convex and possibly not differentiable

Note

$$\begin{aligned} L(y) - L(x) &\geq Dg(x) \cdot (y-x) + \sum_{i=1}^d h_i(y) - h_i(x) \\ &= \sum_{i=1}^d \frac{\partial g}{\partial x_i}(x) (y_i - x_i) + h_i(y) - h_i(x) \end{aligned}$$

Therefore coordinate descent works. \square

Coordinate Descent for Ridge and Lasso

Consider ridge regression with m observations in training set T (also \mathcal{T})

$$\begin{aligned} L(w) &= \|X \cdot w - y\|_2^2 + \lambda \|w\|_2^2 \\ &= \sum_{i=1}^m \left(\sum_{j=1}^d x_{ij} w_j - y_i \right)^2 + \sum_{j=1}^d \lambda w_j^2 \end{aligned}$$

Note that

$$\begin{aligned} 0 &= \frac{\partial L}{\partial w_j} = 2 X_{*j}^T (Xw - y) + 2 \lambda w_j \\ &= 2 X_{*j}^T (X_{*j} w_j + X_{-j} w_{-j} - y) + 2 \lambda w_j \end{aligned}$$

Therefore

$$w_j = \frac{X_{*j}^T (y - X_{-j} w_{-j})}{X_{*j}^T X_{*j} + \lambda}$$

Coordinate descent repeats this update for each index.

For Lasso regression with m observations in training set

$$\begin{aligned} L(w) &= \|X \cdot w - y\|_2^2 + \lambda \|w\|_1 \\ &= \sum_{i=1}^m \left(\sum_{j=1}^d x_{ij} w_j - y_i \right)^2 + \sum_{j=1}^d \lambda |w_j| \end{aligned}$$

Note that

$$\begin{aligned} 0 &= \frac{\partial L}{\partial w_j} = 2 X_{*j}^T (Xw - y) + \lambda \frac{\partial |w_j|}{\partial w_j} \\ &= 2 X_{*j}^T (X_{*j} w_j + X_{-j} w_{-j} - y) + \lambda \frac{\partial |w_j|}{\partial w_j} \end{aligned}$$

Therefore

$$\begin{aligned} w_j &= \frac{2 X_{*j}^T (y - X_{-j} w_{-j}) - \lambda \frac{\partial |w_j|}{\partial w_j}}{2 X_{*j}^T X_{*j}} \\ &= \frac{c_j - \lambda \frac{\partial |w_j|}{\partial w_j}}{a_j} \end{aligned}$$

Exercise

Show that

$$w_j = \text{sign}\left(\frac{c_j}{a_j}\right) \max\left\{\left|\frac{c_j}{a_j}\right| - \frac{\lambda}{a_j}, 0\right\}$$

This is a threshold function

