## Net::CNetHandler + decodMessageHead() + disconect() + handle() + getMessageHeadMaxSize() + packData() + ping() + pong() + unpackData() Net::CNetHandlerWebSocket

+ CNetHandlerWebSocket() + decodMessageHead()

+ getMessageHeadMaxSize()

+ disconect() + handle()

+ packData() + ping() + pong() + unpackData()