



Whitepaper: SolMedia Protocol

Title: SolMedia Protocol: Decentralized Media Distribution & Streaming on Solana

Author: Kaleb Barnhart (@xkal3b)

Contact: kbrnhrt@gmail.com

Abstract

Current media distribution platforms (Spotify, Apple Podcasts, YouTube) suffer from centralization, censorship, and opaque monetization. Creators lack full control over their content, and consumers risk losing access due to platform restrictions.

The SolMedia Protocol (SMP) introduces an open, decentralized standard for publishing, discovering, streaming, and monetizing digital media — podcasts, live streams, and private episodes — all directly on the Solana blockchain. SolMedia combines on-chain metadata, decentralized storage, and token-based escrow to create a censorship-resistant, globally accessible alternative to RSS, podcasting, and video distribution.

Introduction

Centralized media systems control discovery, distribution, and monetization. Problems include:

- Deplatforming/censorship (creators banned, libraries removed).
- High take rates from intermediaries (Spotify, YouTube ads, Patreon).
- Opaque payouts — creators don't see exact listener → payment mapping.
- Fragmented identity — creators must manage multiple platform accounts.

SolMedia Protocol seeks to solve this by offering:

1. Open Publishing Standard (blockchain-backed RSS-like feed).

2. Permissionless Access — no gatekeepers.
 3. Built-in Monetization — token escrow and subscription channels.
 4. Private + Encrypted Channels — enabling uncensorable private episodes or communications.
-

Technical Architecture

1. Content Publishing

- Media files stored on Arweave/IPFS (permanent, censorship-resistant).
- Metadata (title, description, tags, episode index) stored on Solana accounts.
- Each podcast/stream has an on-chain registry entry pointing to its content hash.

2. Discovery Layer

- Protocol defines an indexing standard for media feeds.
- Clients can query via Solana RPC or indexers (Helius, custom).
- Similar to RSS → except distributed and cryptographically signed.

3. Monetization System

- Escrow smart contract:
 - Listener sends SOL or USDC to episode escrow.
 - Funds released to creator upon playback confirmation (streaming micropayments possible via tokenized “stream receipts”).
- Optional subscription NFTs (granting access to premium feeds).
- Native Solana tokens (SOL, USDC, mSOL, etc.) used for payments.

4. Privacy + Security

- Creators can publish encrypted content keys.
- Keys shared only with paying subscribers via off-chain delivery or threshold encryption.
- Allows private podcasts, paid episodes, gated communities.

5. Streaming Extension

- Live streams can be chunked and pinned via Solana + Arweave hybrid model.
- Metadata updated in near real-time for stream indexing.
- Listeners can pay in micro-streaming payments (like Satoshis over Lightning, but using Solana channels).

Use Cases

- Open Podcasting: Uncensorable RSS replacement.
- Paid Premium Episodes: Escrow guarantees payment before access.
- Decentralized Livestreams: No centralized server risk.
- Private Media Networks: Secure, encrypted feeds for private groups.
- Creator-first Economy: Transparent, direct monetization.

Pros & Cons

Pros

- No single point of failure (censorship-resistant).
- Transparent monetization (escrow + subscriptions).

- Built on fast, low-fee Solana network.
- Flexible: podcasts, music, streams, messages.

Cons / Challenges

- Storage costs (Arweave/IPFS pinning fees).
- Onboarding friction (wallets required).
- UX complexity vs. Spotify/Apple.
- Requires indexers to be widely adopted for discovery.

Conclusion

SolMedia Protocol represents a novel standard for media distribution: an open, censorship-resistant, and monetizable way to share audio, video, and streams. By fusing blockchain feeds with decentralized storage, SolMedia provides the RSS of Web3, unlocking creator sovereignty and uncensorable distribution.