Government

The **Government** can mean 2 different things: either a body of individuals or a corporation. The **Government** holds the Treasure.

Government as a body of individuals

In this case, the **Government** means the group of individuals which work under or as part of the **Government** as a corporation. Often, this refers to--specifically--Elected Officials.

Referring to the "rights of the **Government**" is an alias for the rights of an elected official and sometimes the rights of of the treasurer.

Government as a corporation

In this case, the **Government** means everything else relating to the **Government** which is *not* a specific individual. Some examples of this would be: the rules imposed by the Elected Officials or the land that the **Government** controls, Jurisdictional Property.

Governmental Services

Governmental Services are services that the Government offers to all Citizens as an interaction between Elected Officials and Citizens.

Request for Proper Lighting and Safe Premises

A Citizen has the right to request lights to be placed 25 blocks around any given Property Edges so that they can safely traverse Land without being killed by mobs.

This Government must fulfill this request within 2 Tax Periods of the request being received.

This service only applies to Hard Land; Land which is not Hard Land is not required for the Government to properly light upon request.

Request for or Issuing of a Primary Residence

A *primary residence* is the primary location that a Citizen resides; a Citizen's home base; the location where a specific Citizen most often sleeps.
Citizens have the right to request a public primary residence if they do not have any

existing primary residence. This may occur if a Citizen is not a Property Owner or a member of a Shared Private Property.

Upon request, the Government must supply a Public Property residence which offers, at the minimum, shelter which has room to be entered, light in order to stop mobs from spawning, a bed which can be slept in and a mailbox.

The Government must fulfill this request within 2 Minecraft days of the request being received or within 2 Minecraft days of the Citizen being accepted as a Citizen.

Request a Private Assignments Board

A *private assignments board* is a location which is used to display a list of Private Assignments for a particular Citizen.

By request, the Government must provide a Private Property of size X/Z7 by X/Z5 by Y3 in or within a 100 block square radius of the "Penton Public Nether Portal" which is untaxed, unpurchased and owned by the requestor Citizen.

The Government has the right to revoke this Private Property if the Property Owner doesn't consistently meet the following requirements:

- The only thing contained in this Property is a board for listing Private Assignments.
- Tasks are listed using signs or lecterns.
- Projects are listed using lecterns.
- The Property must entirely be a Publicized Private Property.

The Government must fulfill this request within 1 Tax Period of the request being received.

Asset Distribution Services

The following are services which the Government provides so that access to certain assets is easier for all Citizens.

Request for Basic Living Resources

A Citizen has the right to request basic living resources where basic living resources include the following. The number next to each item is the maximum amount of an item which can be requested per Tax Period.

- A full set of iron armor and tools
  - Iron Helmet (1)
  - Iron Chestplate (1)
  - Iron Leggings (1)

- Iron Boots (1)
  - Iron Sword (2)
  - Iron Pickaxe (2)
  - Iron Axe (2)
  - Iron Shovel (2)
  - Iron Hoe (2)
- Melons (64)

Citizens are given the basic living resources when they are accepted as a Citizen and first enter their

The Government must fulfill this request within 3 Minecraft days of the request being received.

Requests for Expensive Assets

The following items use the following rules for requesting assets of high economic value.

A high value resource can be requested through the Government via any of applicable methods below where 75% of the total cost is eaten by the Government (the Treasure) as long as the cost, before reduction, is less than double (2x) the current average market value of an asset. If the cost is not below the required amount the Citizen is required to pay in full.

> ✎ **Math**
>
> Let o be the original cost of the asset sold to the Government.
> Let $M = [m_1, m_2, \ldots, m_n]$ be a list which represents all of the market prices of a particular ass market prices don't include prices out of public reach.
>
> Let $v = \dfrac{1}{n} \displaystyle\sum_{i=1}^{n} M_i$ be the current market value of the asset.
>
> Let $c = \begin{cases} 0, & m < 0 \\ \frac{1}{4}o, & o < \lceil 2v \rceil \\ o, & o >= \lceil 2v \rceil \end{cases}$
> describe the final cost the Citizen owes.
>
> Let $b = \begin{cases} 0, & m < 0 \\ \frac{3}{4}o, & o < \lfloor 2v \rfloor \\ 0, & o >= \lfloor 2v \rfloor \end{cases}$
> describe the amount of currency the Government pitches in.

The Government reserves the right to buy from the cheapest buyer. The Government cannot buy from a source which adds restrictions the the purchase; all assets purchased must be

fully owned, without contract, by the new owner. The Government may not obtain supply of items from Aliens or otherwise outside sources from individuals who are not Citizens.

Request for Netherite Upgrades

A Citizen has the right to request assisted obtainment of a Netherite Upgrade using the following conditions.

1. If the Government owns a Netherite Upgrade the Government will duplicate the upgrade and sell it to citizens for a flat rate of 17 diamonds.
2. If the Government does *not* own a Netherite Upgrade the Government will use the default expensive assets purchasing process to assist with obtainment. The Government will assist a maximum of *5* upgrades per player.

It is considered a Crime for a Citizen to trade, exchange or donate upgrades obtained via asset distribution services to other Citizens.

Request for Shulker Boxes

A Citizen has the right to request assisted obtainment of Shulker Boxes. The Government uses the default expensive assets purchasing process to assist with obtainment for Shulker Boxes. The Government will assist with a maximum of *3* shulkers per player.

It is considered a Crime for a Citizen to trade, exchange or donate shulkers obtained via asset distribution services to other Citizens. A Citizen is also unable to sell shulkers back to the government if they have been assisted with any shulker box obtainment and also have not been assisted the maximum of 3 times.

Governmental Facilities

The following is a list of **Governmental Facilities** and their associated relative location when relevant. Recall that North is more negative in the Z direction.

Nether Highway System

The Government manages a Soft Land sub-type (Nether Highways|nether highway land) system of transport inside the nether composed of Nether Highways. These are used for transport to Soft Land locations from Hard Land (and therefore back from Soft Land to Hard Land).

Facilities in Hard Land

Facilities in [Hard Land](#) are primarily contained within [Hard Land](#) and may have a [Nether Highway Access Point](#) but are not required to.

- **Penton Public Area**

  - Purpose: Entry point for the [Build Square](#) and community hub.
  - Location: NW-S sub-quadrant; roughly -300, ~, -50,000

- **Concrete Transformer**

  - Purpose: Assist in the conversion of concrete from powder to concrete.
  - Location: NW-S sub-quadrant; Penton Public Area

- **Zip Lookouts**

  - Purpose: Provide a transportation method for Elytra users. Provide a lookout for players to view their surroundings.
  - Location: Various

- **(related) Penton Foundation**

  - The Penton Foundation is not a public facility but is related to the Government as it's the housing point for [Build Square](#) grandfathers.
  - Purpose: House foundational figures in [Penton](#).
  - Location: NW-S sub-quadrant; North of the Penton Public Area

- **Homeless Shelters**

  - Purpose: Housing location for homeless [Citizens](#).
  - Location: SE-W sub-quadrant; West and slightly north of the Penton Public Area.

- **Shopping Zone**

  - Purpose: Provide a space for businesses to engage in the market.
  - Location: NW-S sub-quadrant; North of the Penton Public Area, Underwater by following the Northern bound path.

- **Villager Trader**

  - Purpose: Supply Villagers for players to trade with.
  - Location: NE-S sub-quadrant; East of the Penton Public Area in the sub-quadrant.

Facilities in Soft Land

Facilities in [Soft Land](#) are primarily contained in [Soft Land](#) and are required to have a [Nether Highway Access Point](#). This means that facilities listed below will not have a location since they can all be located in the nether using the [Nether Highway System](#).

- **Spawn Access**

  - Purpose: Allows players to access spawn and newly spawned players to access [Hard Land](#).

- **Sand Mining Desert**

  - Purpose: Mining sand

- **Gravel Mining Ocean**

  - Purpose: Mining gravel

- **Dirt Mining Plains**

  - Purpose: Mining dirt