Purchasing Land

To purchase land, a **Citizen** must speak to an Elected Official or in the case of the prospective purchaser being an Elected Official they must determine if the Land is a Large Property and will hence require a Governmental Meeting.

The price of land is decided by taking the Property Metric and dividing it by 4, ceilinged to an integer.

> ✏️ **Math**
>
> $$m = \text{property metric}$$
> $$n = \lceil \frac{m}{4} \rceil$$

The Elected Official will either allocate the land or schedule a Governmental Meeting to determine if land can be allocated. If land allocation was successful the Elected Official must receive payment for the new Property and submit it into the Treasure (via the Treasurer).

All Signage Requirements must be met for the Property to be valid.

Land Anti-Mutilation Incentive

The **Land Anti-Mutilation Incentive** works to stop land from being mutilated and instead to incentivize Citizens to build "with the land". If prospectively purchased Land will be flattened before it is constructed on, depending on the severity of flattening, the price of land is increased.

For every block of variance (each Y level) removed for construction before becoming level increases (adds to) the Land price by 15 Diamonds.

> 📋 **Example**
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> - Taking 5 blocks off the top of a mountain would cost (15 * 5) 75 Diamonds.
> - Taking Land which varies in height by 3 blocks and making it flat would cost (15 * 3) 45 Diamonds.

The **Land Anti-Mutilation Incentive** must also be consulted and used to charge Citizens when changes to land flatness are prospected after property purchase.