

## | Mailboxes

A **Mailbox** is an object which is placed inside of Public Property or just inside of Private Property used to receive items from the Government and Citizens in MC:BSR-S2.

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## | Construction

**Mailboxes** must meet all of the building specifications; **Mailboxes**:

- Must be made of 1 to 3 containers.
  - Must at least one container which is elevated off of the ground
  - Must be accessible to all Citizens; **Mailboxes** must not require special items, blocks or traversing of treacherous terrain to access. Treacherous terrain is defined as terrain which risks the life of the player traversing it.
  - Must have at least one container which has a sign attached to it which contains the word "Mailbox" with a capital M and the rest lowercase with no extra spacing, letters or extenuating format.
  - Can be attributed a **Mailbox** to a specific Citizen or Property it must include an exact match of the name of the Property or name of the Citizen which it is attributed to.
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## | Mailbox Rules

It is considered a Crime to break any **Mailbox Rules**.

## | Stealing

Taking from a **Mailbox** which is attributed to a different Citizen without permission, a **Mailbox** which is attributed to a Property which you do not own, or a Governmental **Mailbox** when you are not an Elected Official is considered stealing and is not allowed.

## | Keeping Informed About Mailbox Contents

Important information, Fines, Contracts and Taxes are generally exchanged over mail via **Mailboxes**. While it is *not* directly a Crime for a Citizen to not check their **Mailbox** regularly, it could result in further Criminal Punishments being applied if the terms of Fines Contracts, Taxes or other information are broken while awaiting collection in mail.

## I Bulldozing of Mailboxes

**Mailboxes** inside of Public Property must be mailed a request to move the **Mailbox** to a new location in the case that a Citizen who is not attributed to the **Mailbox** in any way will be acquiring Private Property in a location that would result in the **Mailbox** becoming a part of the prospective Private Property. The deadline for this movement must be 5 Minecraft days issuing that the **Mailbox** will be bulldozed if this requirement is not met.

It is the job of the prospective Property Owner Citizen to complete this process under the specifications detailed above.