| Election

An **Election** is an event which occurs every 100 Minecraft days (on days 100, 200, 300, etc.) in which <u>Citizens</u> vote on who to elect into the <u>Government</u> for the upcoming term (period of 100 days).

Voting Early and/or Remotely

Citizens have the right to vote early and/or remotely.

Number of Elected Officials

A maximum of 3 elected officials is possible by default. The current <u>Elected Officials</u> will vote on how many elected officials should be elected in this **Election** if they believe a change is required.

Voting Restrictions

| Self Voting

Elected Officials cannot vote for themselves in an Election. It is considered a Crime to do so.

Lobbying

No <u>Citizen</u> is allowed to lobby votes during the election. Voters must be able to vote for their preference without restrictions.

How to Vote

To vote, a <u>Citizen</u> must rank the top <u>Citizens</u> they believe should be elected. The number of ranks the Citizen can vote to is determined by the amount of elected officials plus 2

r=m+2 where r is the amount of ranks and m is the amount of elected officials

≔ Example

- 1. Joe
- 2. Mama C
- 3. Calcery

| Election Results

Who is elected into the <u>Elected Official</u> position is decided by a *unanimity analysis*. A *unanimity analysis* is a calculational algorithm I (xLeviadeer) created to asses both the ranking status and unanimity of decision between choices into a unified ranking. What this does is not only account for who was highest voted, but also who was voted the most similarly between votes. This uses ideas of <u>Pareto Efficiency</u> and <u>MCDA</u> to find the best result.

The *unanimity analysis* will:

- Take a weighted inverse sum of each ranked <u>Citizen</u> in the <u>Election</u>.
- Take a weighted analysis of the unanimity of each ranked <u>Citizen</u> in the <u>Election</u>.
- Apply both values to a weight to find the cumulative ranking for each Citizen.
 - Ranking has a weight of 0.75
 - Unanimity has a weight of 0.25

The highest finally ranked <u>Citizens</u> of amount equal to the number of <u>Elected Officials</u> will be successfully elected into the <u>Government</u> for this term.

After the Election

After the **Election** is complete the newly <u>Elected Officials</u> will hold a <u>Governmental Meeting</u> on who the Treasurer will be.