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EXPERIENCE

VCAL TV Westminster, CA

 $IT\ Associate$

Oct 2022 - July 2023

• Software Development: Designed and developed an internal full stack app that help with inventory management. Built front-end using React and Javascript. Built back-end using Node.Js and Express.Js. Saved over \$1000 in labor cost and an efficiency increase of 50% in preparation and processing time during a one month trial run period. Implemented and integrated live streaming video feature on company website.

- o Database Management: Setup a database system for over 300 products to be sold on website, live TV shows using PostgreSQL and MS Excel.
- o IT Management: Managed and oversaw IT infrastructure for web, TV and radio live-streaming shows. Assisted with production related tasks.

Projects

OGP App — A live games and scores mobile app.

Stack: React Native, Expo, Typescript

- Designed and developed the front-end for a live games, tournaments, and scores display for a local gym.
- Collaborated with social media and developer teams to design a useful and elegant UI/UX.
- Built UI using React Native and Typescript
- **Chexx** A online multiplayer Chess variant game

Stack: .NET Core, React, C#, Typescript, SignalR, Redis, PostgreSQL

- o Designed and developed an online multiplayer Gliński's hexagonal chess game with an ELO system.
- Built front-end using **React** and **Typescript**. Built back-end using .NET Core Web API using unit of work, repository, and decorator pattern.
- Implemented logic for the hexagonal chess game from scratch using OOP principles.
- Integrated **Redis** as a second database for caching, real time leader board and ELO retrieval.
- Integrated **SingalR** for real time communication.
- **Ploop** A dynamic and interactive social art platform

Stack: Node.Js, React, Typescript, PostgreSQL, Redux, Graphql, RabbitMQ, Docker, AWS S3, Cloudflare

- Designed and developed a full stack app that allows users to create drawings and then watch as their creations transform into a time-lapse video.
- Built front-end using **React** and **Typescript**. Features built: a drawing app on a **HTML** canvas with pen, shape, bucket, undo, and redo tools, infinite scroll, lazy loading, multi-step form, modal as route, etc.
- Integrated Redux RTK Query for managing states, API calls.
- Built back-end using Node.Js and Express.Js. Implemented a Micro-services Architecture with 8 REST **API** services, interacting through a message queue with **RabbitMQ** for a robust communication.
- Implemented an API Gateway service using Apollo GraphQL for efficient data aggregation.
- Designed and integrated **PostgreSQL** as database and **Cloudflare** with **AWS S3** as cloud storage.
- Integrated **Docker** for ease of development and scalable deployment.

EDUCATION

University of California, Berkeley — Berkeley, CA

Physics - 3.7 GPA

Aug. 2021 - May. 2022

Orange Coast College — Costa Mesa, CA

Physics - 3.9 GPA

Aug. 2018 – May. 2021

Programming Skills

- Languages: Javascript/Typescript, Python, C#, SQL, NoSQL
- Technologies/Frameworks: Node.Js, Express.Js, ASP.NET Core, EF Core, SignalR, React, Redux, Redis, RTK Query, GraphQL, RabbitMQ, Docker, REST API, Git
- Databases: PostgreSQL, Cloudflare, AWS S3, MongoDB