Minh Le

https://minhatle.vercel.app/

Mobile: (714) 328-8787

EXPERIENCE

VCAL TV Westminster, CA

 $IT\ Associate$

Oct 2022 - May 2023

Email: minhnle311@gmail.com

Software Development: Designed and developed an internal full stack app that help with inventory management. Built front-end using React and Javascript. Built back-end using Node.Js and Express.Js.
 Saved over 50 hours in labor and an efficiency increase of 200% in preparation and processing time during a one month trial run period. Implemented and integrated live streaming video feature on company website.

- Database Management: Setup a database system for over 300 products to be sold on website, live TV shows using PostgreSQL and MS Excel.
- IT Management: Managed and oversaw IT infrastructure for web, TV and radio live-streaming shows. Assisted with production related tasks.

PROJECTS

Project Munch — A responsive full stack web app for discovering unknown street food spots.

Stack: React, Typescript, Tailwind CSS, ASP.NET Core, C#, EF Core, PostgreSQL, Redis

- Designed and developed using **TDD** practices. Implemented **Unit Tests** and **Integration Tests**.
- Integrated Mapbox third-party API for visualization.
- Implemented user authentication and authorization with ASP.NET Identity and JWT.
- **Ploop** A dynamic and interactive social art platform

Stack: Node.Js, React, Typescript, PostgreSQL, Redux, Graphql, RabbitMQ, Docker

- Designed and developed a full-stack social media app that allows users to create drawings on a **HTML** canvas and transform them into time-lapse videos.
- Integrated Redux RTK Query for state management, API calls.
- Implemented a Micro-services Architecture that communicates through RabbitMQ with GraphQL for efficient data aggregation and real-time communication.
- Integrated Cloudflare cloud storage for storing blob data type.
- Chexx An online multiplayer Chess variant game

Stack: .NET Core, React, C#, Typescript, SignalR, Redis, PostgreSQL, EF Core

- $\circ\,$ Designed and developed an online multiplayer Gliński's hexagonal chess game.
- Integrated SingaIR for real time communication.
- **OGP** App A live games and scores mobile app.

Stack: React Native, Expo, Typescript

o Designed and developed a **React Native** front-end for a basketball games and tournaments app for a local gym.

EDUCATION

University of California, Berkeley — Berkeley, CA

Physics

2021 - 2022

Orange Coast College — Costa Mesa, CA

Physics

2018 - 2021

Programming Skills

- Languages: Javascript/Typescript, C#, Python, SQL, NoSQL
- Technologies/Frameworks: Node.Js, Express.Js, React, ASP.NET Core, Blazor WASM, Redux RTK Query, Redis, GraphQL, EF Core, SignaIR, RabbitMQ, Docker, REST API, Git
- Databases: PostgreSQL, Cloudflare, AWS S3, MongoDB