

## **Personal contribution Project**

As we have a large group we can divide tasks very easily. This means we can make sure the quality of the tasks is high. So far in the project I've had my fair share of input for ideas for the prototype, but also making sure that the group has a nice atmosphere within. Each of us is responsible for being at the lessons, being on time and actively engaging with the group.

In the first few weeks, we made the project plan and each of us contributed a part. We didn't all write, about 4 members did and the others gave feedback or filled in wherever needed. There have been a few presentations that Luc made and the others, including myself, gave feedback on.

Some weeks into the project it was time to have an interview with Erion. Tim made the appointment via email and I made the Teams meeting where I invited everyone. At the actual interview Erion, Zhan, Tim and me were present and I recorded the meeting on my own computer to make sure we had a recording besides the recording and transcript of Teams itself.

After the interview we conducted several research methods. I made a mood board based on the interview with Erion to serve as a style guide for the prototype. In the mood board there are colors, likes, inspiration and personality traits of Erion. There was also a survey made by Tim that we gave feedback on and after it was finished, handed out to different places and people. I posted the link in several art discords to get a higher number of responses versus Rob and Luc going to the train station to ask different kinds of people.

We all put our own part of the research in a document that's also in my portfolio.

Whenever we get feedback I make sure to either write it in our Discord and if it's not done by anyone else, I will also write it in FeedPulse.