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1 ;Driver for JY-LKM1638
2 ;Allows control of 7 segment display and LEDs. Will read all the switch values into
3 ;variables
4 ;
5 ;DS18B20 ---> pin 3 08M2
6 ;Output to relay ---> pin 2 08M2 this is an input pin, but uses 'pullup' to act as output
7 ;LKM1638 Input pin 3 (CLK) ---> pin 7 08M2
8 ;LKM1638 Input pin 4 (DIO) ---> pin 6 08M2
9 ;LKM1638 Input pin 5 (STB0) ---> pin 5 08M2
10 ;
11 ;The LKM1638 uses 3 pins to control 8 seven segment displays, 8 bicolour LEDs and read
12 ;the values from 8 pushbuttons.
13 ;This program also reads temperature (to 0.1deg) from a DS18B20 and outputs to a relay to control a heater
14 ;All from an 08M2!
15 ;
16 ;The LKM1638 module has four basic command types
17 ;1) Write to the display in fixed address format
18 ;2) Write to the display in auto increment address format
19 ;3) Set the display brightness
20 ;4) Read the pushbuttons
21 ;
22 ;This code should be used in conjunction with the TM1638 driver chip datasheet for the LKM1638, here
23 ;https://docs.google.com/file/d/0B84N2SrJaybwZTgxYjM4ZmEtY2EyZi00YjVjLWIzOTctYTlhMjJkM2MxMTBl/edit
24 ;
25 ;The Main program loop is used as a thermostat
26 ;Permanent temperatur readout on the LH 4 digits
27 ;The RH 4 digits displaying either maximum temp, minimum temp or thermostat set value
28 ;The function of the RH digits is controlled by the pushbuttons as described below
29 ;The display brightness is also controlled by a pushbutton and PICAXE reset by another
30 ;Maximum, minimum, set and brightness levels are retained in eeprom
31 ;
32 ;To use the JY-LKM1638 module for other applications, use the subroutines provided and write your code
33 ;to call them as required
34 ;
35 ;Subroutines
36 ;
37 ;Convsettemp:
38 ;Passed settemp
39 ;Returns huns, tens, units deci, sign
40 ;Purpose Converts settemp variable into digits for 7seg display
41 ;Calls None
42 ;
43 ;Display:
44 ;Passed bank, sign, tens, units, deci
45 ;Returns None
46 ;Purpose Display 3 digits and a sign on the 7seg displays as two banks of 4 digits
47 ; LH 4 digits are bank 0, RH 4 digits are bank 8
48 ;Calls writemode, lookupchar, writedisplay, displaybrit
49 ;
50 ;Clearleds:
51 ;Passed None
52 ;Returns None
53 ;Purpose Clears all the LEDs
54 ;Calls writemode, writedisplay, displaybrit
55 ;
56 ;Clearchar:
57 ;Passed None
58 ;Returns None
59 ;Purpose Clears all the 7seg displays and the LEDs
60 ;Calls writemode, sendchar, displaybrit
61 ;
62 ;Sendchar:
63 ;Passed dataio
64 ;Returns None
65 ;Purpose Sends the bits of dataio serially to the LKM1638
66 ;Calls None
67 ;
68 ;Getkeys:
69 ;Passed None
70 ;Returns s1, s2 s3, s4, s5, s6, s7, s8 (also contained in keys)
71 ;Purpose Gets the individual switch values
72 ;Calls sendchar
73 ;
74 ;Lookupchar:
75 ;Passed char
76 ;Returns dispvalue
77 ;Purpose Takes the char variable and converts it into the correct code to display on 7seg display
78 ; e.g. char value 8 displays '8', char value 17 displays '-'
79 ; The number of characters in the lookup can be increased if required for symbols etc.
80 ;Calls None
81 ;
82 ;Gethrtemp
83 ;Passed hrtemp
84 ;Returns deci, units, tens, huns, sign
85 ;Purpose Takes hrtemp and converts into individual digits for display. Correctely handling negative
86 ; values. (Note: hrtemp value is different upon return)
87 ;Calls None
88 ;
89 ;Writedisplay:
90 ;Passed dispaddr, dispvalue
91 ;Returns None
92 ;Purpose Writes value to individual 7seg display or LED. For 7 seg, dispaddr are 8 even addresses from 0
93 ; to 14 and dispvalue is obtained from Lookupchar subroutine.
94 ; For LEDs dispaddr are 8 odd addresses from 1 to 15 and dispvalue is 0=0ff, 1=red, 2=green.
95 ;Calls sendchar, displaybrit
96 ;
97 ;Displaybrit:
98 ;Passed dispbrit
99 ;Returns None
100 ;Purpose The last byte in protocol to set display brightness. From $88 min to $8f max. Min normally ok
101 ;Calls sendchar
102 ;
103 ;Writemode
104 ;Passed autoaddr
105 ;Returns None
106 ;Purpose Puts display into autocrement mode, where all the 7 seg and LEDs can be written to just by sending
107 ; data bytes. Used in Clearchar subroutine to blank all displays
108 ;Calls sendchar
109 ;
110 ;
111 #picaxe 08m2
112 #no_data ;Minimum(0,1), Maximum(2,3), set(4), dispbrit(5) stored in eeprom so do not overwrite

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113 dirsc = %00010111      ;c4, c2, c1, c0 as output
114 symbol clock          = c.0 ;Clock output pin
115 symbol dio            = c.1 ;Data input output pin
116 symbol strobe         = c.2 ;Strobe output pin
117 symbol tempio         = c.4 ;DS18B20 io
118 symbol s1             = bit16 ;b2 - switch 1 - Reset program
119 symbol s2             = bit17 ;b2 - switch 2
120 symbol s3             = bit18 ;b2 - switch 3 - Cycle the display brightness
121 symbol s4             = bit19 ;b2 - switch 4 - Decrement set temperature, limited to 0 deg
122 symbol s5             = bit20 ;b2 - switch 5 - Increment set temperature, limited to 63.5 deg
123 symbol s6             = bit21 ;b2 - switch 6 - Enter set temperature mode, press again to exit
124 symbol s7             = bit22 ;b2 - switch 7 - Display min temp or bold to reset min temp
125 symbol s8             = bit23 ;b2 - switch 8 - Display max temp or hold to reset max temp
126 symbol dataio         = b0 ;w0 and bit 0 to bit 7 - byte to be sent out serially to LKM1638
127 symbol pad            = b1 ;w0 and bit 8 to bit 15 - used as a counter byte for the serial data
128 symbol iobuf          = w0 ;b0, b1 - combines dataio and pad to send the serial bits
129 symbol keys           = b2 ;w1, bit16 to bit 23 - byte containing the switch values
130 ;symbol               = b3 ;w1 - spare
131 symbol dispaddr       = b4 ;w2 - offset from display start address (odd = LED, even = 7seg)
132 symbol hunts          = b5 ;w2 - hundreds digit
133 symbol tens           = b6 ;w3 - tens digit
134 symbol units          = b7 ;w3 - units digit
135 symbol deci           = b8 ;w4 - lsbyte of actual temperature
136 symbol whole          = b9 ;w4 - msbyte of actual temperature
137 symbol hrtemp         = w4 ;b8,b9 - word of actual temperature
138 symbol sign           = b10 ;w5 - sign digit
139 symbol settemp        = b11 ;w5 - bit 0=0.5deg, bits 1-8=0 to 127 deg
140 symbol char           = b12 ;w6 - lookup offset to find the 7 seg code to display
141 symbol bank           = b13 ;w6 - bank 0 is the LH 4 7seg digits, bank 8 is the RH 4 7seg displays
142 symbol dispvalue      = b14 ;w7 - the code to send to the LEDs or 7seg digit (for LEDs 0=off, 1=red, 2= green)
143 symbol dispbrit       = b15 ;w7 - used to control the brightness of the display
144 ;symbol               = w8, b16,b17 - spare
145 symbol tmpw           = b18 ;w9 - reusable temporary byte0
146 symbol tmpw1          = b19 ;w9 - reusable temporary bytel
147 symbol tmpw2          = w9 ;b18, b19 - reusable temporary word
148 symbol maximum        = w10 ;b20,b21 - maximum temperature variable
149 symbol minimum        = w11 ;b22,b23 - minimum temperature variable
150 symbol maxmin         = b24 ;w12 - contol byte for LED colours
151 symbol delaycnt       = b25 ;w12 - counter used to test for long key press
152 ;symbol               = w13, b26, b27 - spare
153 ;
154 ;Constants
155 symbol heaton          = $08 ;Heater output pin. Use 'pullup' command into FET to
156 symbol heatoff         = $00 ;turn input pin c.3 into output
157 symbol fixaddr        = $c0 ;Start address of LEDs and 7 seg displays
158 symbol autoaddr       = $40 ;Address to define the autoincrement display mode
159 symbol readmode       = $42 ;Address to read keys
160 ;
161 ;-----
162 init:
163 setfreq m32            ;To improve response from keys
164 high strobe            ;Ensure strobe is initially high
165 call clearchar         ;Clear all characters
166 read 0, word minimum   ;get stored min temperature
167 read 2, word maximum   ;get stored max temperature
168 read 4, settemp        ;get stored set temperature
169 read 5, dispbrit       ;get stored display brightness
170 ;If no min value in eeprom then set minimum to a value to ensure it is populated on first reading
171 ;If no max value in eeprom then leave at zero to ensure it is populated on first reading
172 if maximum = 0 then : endif ;Ensure max and min variables are
173 if minimum = 0 then : let minimum = 46080 : endif ;initially populated from the current temperature
174 if dispbrit = 0 then : let dispbrit = $88 : endif ;if no stored value set to minimum brightness
175 maxmin = 0 ;Initial value to identify no keys yet pressed
176 ;-----
177 main:
178 tmpw = 0 ;Reset temporary word
179 setfreq m4 ;necessary for readtemp12 command
180 readtemp12 tempio,hrtemp ;Read raw value into hrtemp, lower 11 bits have temp, upper 5 have sign
181 setfreq m32 ;reset freq
182 hrtemp = hrtemp + 880 * 16 ;Add equivalent of 55deg to temp reading so readings will be from 0 to 180
183 ;rather than -55 to 125 (MSB then holds whole degrees + 55) Easier for comparison
184 if hrtemp > maximum then let maximum = hrtemp: write 2, word maximum: endif ;Set max value & write to eeprom
185 if hrtemp < minimum then let minimum = hrtemp: write 0, word minimum: endif ;Set min value & write to eeprom
186 ;
187 call getkeys ;Read the keys state
188 ;
189 if s1 = 1 then reset : endif ;Reset if S1 is pressed
190 ;
191 ;Check if any keys pressed
192 select case keys
193 ;
194 case $80 ;S8 pressed, show maximum
195 delaycnt = delaycnt max 254 +1;increment if key held down, limit at 255
196 select case delaycnt
197 case 1 ;First time key pressed
198 maxmin = 2 ;Display maximum temp
199 call clearleds
200 dispaddr = 15 ;'Max' LED is 15
201 dispvalue = 2 ;Turn 'Max' LED green
202 call writedisplay
203 case 5 ;Key held for >~4 secs
204 maximum = 0 ;Reset max temp to extreme
205 endselect
206 ;
207 case $40 ;S7 pressed, show minimum
208 delaycnt = delaycnt max 254 +1;increment if key held down, limit at 255
209 select case delaycnt
210 case 1 ;First time key pressed
211 maxmin = 1 ;Display minimum temp
212 call clearleds
213 dispaddr = 13 ;'Max' LED is 13
214 dispvalue = 2 ;Turn 'Min' LED green
215 call writedisplay
216 case 5 ;Key held for >~4 secs
217 minimum = 46080 ;Reset max temp to extreme
218 endselect
219 ;
220 case $20 ;S6 pressed, show/set temperature
221 delaycnt = delaycnt max 254 +1;increment if key held down, limit at 255
222 select case delaycnt
223 case 1 ;First time key pressed
224 call clearleds ;Clear LEDs

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225         dispaddr = 11      ;'Set' LED is 11
226         dispvalue = 2      ;Turn 'Set' LED green
227         call writedisplay
228         maxmin = 3          ;Display 'Set' temperature
229     case 5                  ;Key held for >~4 secs
230         call clearleds      ;'Set' loop so turn 'Set' LED red
231         dispaddr = 11
232         dispvalue = 1
233         call writedisplay
234         do until keys <> $20 : call getkeys :loop ;Wait for S6 to be released
235         do until keys = $20 ;Loop here until 'Set' key is pressed again
236             call getkeys
237             select case keys
238                 case $10      ;Increase value
239                     settemp = settemp max 126 + 1 ;add 0.5 deg to set value, limit max to 63.5 deg
240                     write 4, settemp ;Update eeprom
241                 case $8       ;Decrease value
242                     settemp = settemp min 1 - 1 ;subtract 0.5 deg from set value, all bits 0 = 0
243             write 4, settemp ;Update eeprom
244             endselect
245             call convsettemp ;Convert value for display
246             call display     ;Display on 7 segments
247         loop
248         call clearleds      ;Clear LEDs
249         dispaddr = 11      ;'Set' LED is 11
250         dispvalue = 2      ;Turn 'Set' LED green
251         call writedisplay
252     endselect
253 ;
254 case $4 ;S3 brightness
255     dispbrit = dispbrit max $8f + 1
256     if dispbrit = $90 then : dispbrit = $88 : endif ;Max brightness $8f, so cycle back to min
257     write 5, dispbrit ;Save display brightness
258 ;
259 else ;No key pressed so continue and update previous value
260     delaycnt = 0 ;Key is released so reset counter to 0
261 endselect
262 ;
263 ;Test actual temperature against set temperature
264 tmp1 = settemp
265 tmp1w = tmp1w /2 ;Shift 0.5 deg bit into msbit of lower byte
266 tmp1 = tmp1 + 55 ;Add 55 deg to msbyte
267 if hrtemp < tmp1w then ;temperature is less than 'set' temperature
268     pullup heaton ;Turn heater on, using c.3 as output with pullup command and a FET
269 else
270     pullup heatoff ;Turn heater off, c.3 is pulled low by external pull down resistor
271 endif
272 ;
273 ;Write actual temperature to first bank of digits
274 bank = 0
275 call gethrtemp ;Convert temperature into correct units, decimal & sign
276 call display
277 ;
278 ;Display maximum, minimum temperature, 'Set' temperature or blank display on 2nd bank of digits
279 bank = 8 ;Second block of 4 digits
280 if maxmin = 3 then ;display the 'Set' temperature
281     call convsettemp
282     call display
283 else
284     lookup maxmin,(0,minimum, maximum),hrtemp
285     call gethrtemp ;Convert temperature into correct units, decimal & sign
286     call display
287 endif
288 ;
289 goto main
290 end
291 ;-----
292 convsettemp: ;Converts settemp value for display
293     huns = 0 ;Not setting above 99 deg so always 0
294     tens = settemp/2//100/10 ;/2 removes decimal //100/10 gets the tens only
295     units = settemp/2//100//10 ;/2 removes decimal //100//10 gets the units only
296     deci = settemp and 1 * 5 ;Mask off LSB, if 1 then decimal =5, if 0 then decimal = 0
297     sign = 18 ;Sign always positive for setting
298 return
299 ;-----
300 display: ;Displays data on the 7 seg displays, using 2 blocks of 4 digits
301     call writemode ;Put display in write mode
302     ;
303     dispaddr = bank + 0 ;Set sign write address
304     if huns = 1 then : sign = 1 : else : sign = sign : endif ;Display '1' hundred or sign
305     char = sign ;Lookup the display code for sign
306     call lookupchar
307     call writedisplay
308     ;
309     dispaddr = bank + 2 ;Set tens write address
310     if tens = 0 and huns = 0 then : tens = 18 : endif ;suppress leading zeros (18 is space)
311     char = tens ;Lookup the display code for tens digit
312     call lookupchar
313     call writedisplay
314     ;
315     dispaddr = bank + 4 ;Set units write address
316     char = units ;Lookup the display code for units digit
317     call lookupchar
318     dispvalue = dispvalue OR $80 ;Append decimal point to this digit
319     call writedisplay
320     ;
321     dispaddr = bank + 6 ;Set decimal write address
322     char = deci ;Lookup the display code for decimal digit
323     call lookupchar
324     call writedisplay
325     ;
326     call displaybrit ;Set brightness
327 return
328 ;-----
329 clearleds: ;Clear LEDs only
330     call writemode ;Display in write mode
331     ;
332     for dispaddr = 1 to 15 step 2 ;Increment LED addresses (odd)
333         dispvalue = 0 ;0 turns LED off
334         call writedisplay
335     next

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336     call displaybrit ;set brightness
337 return
338 ;-----
339 clearchar: ;Clear LEDs and 7 seg displays
340     call writemode ;Display in write mode (default is also auto increment)
341     ;
342     low strobe ; Strobe low
343     dataio = fixaddr ; Set start address
344     call sendchar
345     for tmpy = 1 to 16 ;Write to all 16 addresses for LEDs and 7 seg displays
346         dataio = 0 ;Zero blanks the display
347         call sendchar
348     next
349     high strobe ; Strobe high, keep low to end of data
350     call displaybrit ;set brightness
351 return
352 ;-----
353 sendchar: ;Fundamental routine to send all characters to LKM1638 module serially
354     pad = $ff ;Set counter
355     high clock ;Ensure clock is high for pulseout
356     do
357         pinc.1 = bit0 ;Make c.1 the value in bit0
358         iobuf = iobuf/2 ;Shift right
359         pulsout clock,1 '1.25us (@ 32MHz) clock pulse
360     loop until pad = 0
361 return
362 ;-----
363 getkeys: ;Reads the input keys in and places them in bits16 to bits23
364     dataio = readmode ; Data mode read
365     low strobe
366     call sendchar
367     input c.1 ;set c.1 as input
368     high clock ;Ensure clock is high for pulseout
369     for tmpy = 1 to 16 ;Read in bits 0-15
370         bit0 = pinc.1 ;Make bit0 the value on c.1. Need to use c.1 as it is both in & out
371         iobuf = iobuf*2 ;Shift bit left
372         pulsout clock,1 ;Clock pulse to read next bit
373     next
374     s6 = bit3 ;Move 1st word switch values out of buffer
375     s2 = bit7
376     s5 = bit11
377     s1 = bit15
378     for tmpy = 1 to 16 ;Read in bits 16-31
379         bit0 = pinc.1 ;Make bit0 the value on b.0. Need to use c.1 as it is both in & out
380         iobuf = iobuf*2 ;Shift bit left
381         pulsout clock,1 ;Clock pulse to read next bit
382     next
383     s8 = bit3 ;Move 2nd word switch values out of buffer
384     s4 = bit7
385     s7 = bit11
386     s3 = bit15
387     output c.1 ;Return c.1 to output
388     high strobe
389 return
390 ;-----
391 lookupchar: ;Looks up the code to display the digit in 'char' on the 7 seg display
392     ;character ( 0 , 1 , 2 , 3 , 4 , 5 , 6 , 7 , 8 , 9 , A , b , C , d , E , F , . , - , )
393     lookup char, ($3f,$6,$5b,$4f,$66,$6d,$7d,$7,$7f,$6f,$77,$7c,$39,$5e,$79,$71,$80,$40,$0),dispvalue
394 return
395 ;-----
396 gethrtemp:
397     if hrtemp <> 0 then ;0 is dummy value used to force display of dashes
398         whole = whole - 55
399         sign = 18 ;space
400         if whole > 127 then ;top bit of msb set means negative
401             hrtemp = - hrtemp ;2's complement equivalent to (NOT hrtemp +1)
402             sign = 17 ;minus sign
403         endif
404         deci = deci / 16 * 10 + 8 / 16 ;8 is required to round decimal correctly
405         units = whole //100 //10
406         tens = whole //100 /10
407         huns = whole /100
408     else
409         tens = 18 ;Force all values to blanks
410         units = 18
411         deci = 18
412         sign = 18
413     endif
414 return
415 ;-----
416 writedisplay:
417     dataio = fixaddr + dispaddr ;Increment from start address
418     low strobe
419     call sendchar
420     dataio = dispvalue ;For LEDs 0=off, 1=red, 2= green
421     call sendchar
422     high strobe
423     call displaybrit
424 return
425 ;-----
426 displaybrit:
427     dataio = dispbrit ;Display control on, brightness level
428     low strobe ;Strobe low
429     call sendchar
430     high strobe ;Strobe high
431 return
432 ;-----
433 writemode:
434     dataio = autoaddr ;Data mode auto increment
435     low strobe ;Strobe low
436     call sendchar
437     high strobe ;Strobe high
438 return
439

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