

Koh Meng Kiat, Kenneth

Singapore

Availability: May 2024 – Aug 2024

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WORK EXPERIENCE

Government of Singapore Investment Corporation (GIC), Singapore

Jul 2023 - Present

Full-Stack Engineer Intern

- Migrated existing in-house web application's user interface to a standardised design.
- Implemented and maintained front-end features for the web application using Next.js, React Redux, Node.js and TypeScript, enhancing functionality and user experience.
- Developed RESTful API endpoints on AWS using API Gateway, Lambda, Node.js and Python, ensuring seamless communication between the web application's front-end and backend.
- Integrated data pipelines on AWS using DynamoDB, S3 and Redshift, optimizing data storage and retrieval.

National University of Singapore, Singapore

Aug 2023 – Nov 2023

Teaching Assistant

- Taught tutorial lessons and graded coding assignments for a class of 18 undergraduate students for a computer graphics course.

Superton, Shenzhen, Guangdong, China

Dec 2021 – Jul 2022

Full-Stack Engineer Intern

- Implemented dropshipping service on the company website using Vue.js and JavaScript, bringing in 2 online stores.
- Integrated key web elements to improve the Search Engine Optimization (SEO) of the company website, improving the click-through rate on Google by 30% in 3 months.
- Enhanced codebase quality and reduced its size by 15% through incorporating reusable elements.

EDUCATION

National University of Singapore, Singapore

Aug 2023 – Dec 2024 (Expected)

Master of Science (Management of Technology and Innovation)

- Specialization in Data Analytics for Innovation Management (DAIM)

National University of Singapore, Singapore

Aug 2020 – May 2023

Bachelor of Engineering (Computer Engineering)

- Graduated with Honours (Highest Distinction)
- Engineering Scholars Programme offered by the Faculty of Engineering

PROJECTS

Laser Tag (Computer Engineering Capstone Project)

Jan 2023 – Apr 2023

- Developed Bluetooth Low-Energy (BLE) internal communication protocols between Bluno Beetle boards and a relay laptop using Python and bluepy library on Linux, for a 2-player laser tag system.

chargEV

Jun 2021 – Jan 2022

- Full-stack development of an Android mobile application prototype using Flutter, Dart and Firebase, aimed at allowing users to rent out electric vehicle (EV) chargers to other EV owners.

pLEASE

May 2021 – Aug 2021

- Full-stack development of an Android mobile application prototype using Flutter, Dart and Firebase, for students living in university on-campus residences.
- Awarded the Apollo 11 Level of Achievement (Second highest Level of Achievement) under the Independent Software Engineering Project (Orbital) module.

SKILLS

Programming Languages: TypeScript | JavaScript | HTML/CSS | Python | C++

Web Development: React Redux | Next.js | Node.js | Vue.js

Database Development: PostgreSQL | NoSQL

Cloud Services: Amazon Web Services (AWS) – API Gateway | DynamoDB | Lambda | S3 | Redshift