

```
[Running] cd "c:\Users\Papu\Cplusplus25\Lab4
```

```
c1 = 4 + 5i
```

```
c2 = 2 + -3i
```

```
Sum = 6 + 2i
```

```
Difference = 2 + 8i
```

```
Quotient = -0.538462 + 1.69231i
```

```
[Running] cd "c:\Users\Papu\Cplusplus25\Lab4\" && g++ Q2.cpp -o Q2 &&  
"c:\Users\Papu\Cplusplus25\Lab4\"Q2
```

```
Constructor: "C++ Fundamentals" with 300 pages
```

```
Constructor: "Data Structures" with 450 pages
```

```
Constructor: "Algorithms" with 500 pages
```

```
---Library Contents---
```

```
Title: C++ Fundamentals, Pages: 300
```

```
Title: Data Structures, Pages: 450
```

```
Title: Algorithms, Pages: 500
```

```
---End of Program---
```

```
Destructor: "Algorithms" destroyed
```

```
Destructor: "Data Structures" destroyed
```

```
Destructor: "C++ Fundamentals" destroyed
```

```
[Done] exited with code=0 in 0.869 seconds
```

```
e-Out-322wjplh.lui' '--stderr=Microsoft-MIEngine-Error-vvq55iup.fg
p' '--dbgExe=C:/msys64/ucrt64/bin/gdb.exe' '--interpreter=mi'
Constructor: "C++ Fundamentals" with 300 pages.
Constructor: "Data Structures" with 450 pages.
Constructor: "Algorithms" with 500 pages.
BookShelf constructor: Shelf initialized with 3 books.

---Library Contents---
Title: C++ Fundamentals, Pages: 300
Title: Data Structures, Pages: 450
Title: Algorithms, Pages: 500

~~~~End of Program~~~~
Destructor: "Algorithms" destroyed.
Destructor: "Data Structures" destroyed.
Destructor: "C++ Fundamentals" destroyed.
BookShelf destructor: Shelf destroyed.
PS C:\Users\Papu\C_plusplus25> 
```

Lab4 Q2

Advantages/Disadvantages

Method1 advantages

- Simpler syntax (in my opinion)
- Destructor not necessary (data on stack)

Method1 disadvantages

Arrays are not flexible with data extraction or creation, fixed size.
And extraction of data with a for loop is kind of a pain.

Method2 advantages

The class gives us more control over the data (encapsulation)
Dynamic memory allocation makes the data usage more flexible.

Method2 disadvantages

Deletion of data on heap is required manually.
I find personally the syntax to be a bit less intuitive.

What does the destructor do in cases? Is it necessary?

Case1: Destructor is called automatically,
Basically it's just an added message in the first case.

Case2: Destructor is necessary and not just a flair.
Without the destructor the data will not be deleted.

```
bin/gdb.exe --interpreter=mi
```

```
How many cars do you want to enter? 2
```

```
Enter details for car 1:
```

```
Enter model: Model 1
```

```
Enter year: 2020
```

```
Enter price: 18000
```

```
Enter details for car 2:
```

```
Enter model: Model 2
```

```
Enter year: 2030
```

```
Enter price: 21000
```

```
--- Car Collection ---
```

```
Model 1 (2020) - $18000
```

```
Model 2 (2030) - $21000
```

```
Car destructor: Model 2 destroyed
```

```
Car destructor: Model 1 destroyed
```

```
CarCollection destroyed
```

```
PS C:\Users\Papu\C_plusplus25> █
```

#1

Enter you age: 25

Enter your full name: Age: 25, Name:

#2

Enter you age: 25

Enter your full name: Papu Saroma

Age: 25, Name: Papu Saroma

PS C:\Users\Papu\C_plusplus25> █

```
"Pid-gbkkuvae.oeu" --dbgExe=C:/msys64/ucrt64/bin/gdb.exe --interpreter=mi
```

Enter the number of cars: 2

Car 1 type:

[1] Electric

[2] Gasoline

[3] Hybrid

Enter type: 1

Enter model: Tesla Something XY

Enter year: 2024

Enter price: 26999

Enter battery size (kWh): 97

Car 2 type:

[1] Electric

[2] Gasoline

[3] Hybrid

Enter type: 3

Enter model: Hybrid Car

Enter year: 2026

Enter price: 23000

Enter battery size (kWh): 75

Enter fuel capacity (liters): 7.5

--- Fleet information ---

Car 1: Model: Tesla Something XY, Year: 2024, Price: \$26999, Battery Size: 97 kWh

Car 2: Model: Hybrid Car, Year: 2026, Price: \$23000, Battery Size: 75 kWh, Fuel Capacity: 7.5 liters

--- Destroying fleet ---

Destroying electric car: Tesla Something XY

Destroying hybrid car: Hybrid Car

PS C:\Users\Papu\C_plusplus25>