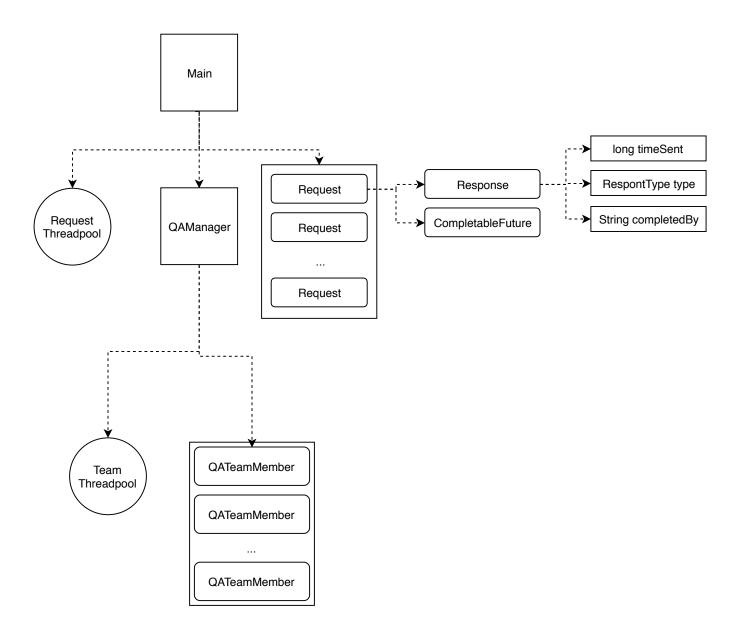
## Piddles object structure



## Piddles Workflow

