Programming Assignment 1

Program 1 - Affine Map

We have the following affine map:

$$\begin{bmatrix} x1\\x2 \end{bmatrix} \to \begin{bmatrix} 1 & 1\\1 & 3 \end{bmatrix} \begin{bmatrix} x1\\x2 \end{bmatrix} + \begin{bmatrix} 4\\0 \end{bmatrix}$$