

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	QB2-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	50		
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV	3X			Field Agent/ Spetsnaz speed	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

MY OTHER In Game Settings

Dead zone--- 0.05

Low Adn High Zooms-- 1.00

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	37	22	32	28	24	40	27	29	38	40	31	25	26	33	24	29	21
AR	FAL	Bravo	MW	29	40	17	30	39	19	36	33	20	39	27	39	39	21	15	27	30
AR	M4A1	Charlie	MW	18	29	19	24	35	27	21	20	37	24	29	33	29	29	23	26	15
AR	FR 5.56	Delta	MW	33	16	25	25	38	29	29	40	32	20	39	20	16	15	33	24	32
AR	ODEN	Echo	MW	28	34	23	30	21	17	19	24	28	27	15	24	34	33	32	36	36
AR	M13	Foxtrot	MW	27	27	35	27	31	29	36	20	23	19	33	17	21	27	20	34	17
AR	FN SCAR 17	Golf	MW	27	22	35	27	25	29	24	31	34	26	16	16	38	27	28	30	29
AR	AK 47 MW	Hotel	MW	21	29	37	39	21	33	34	33	25	23	35	34	39	28	30	29	32
AR	RAM-7	India	MW	30	30	16	33	15	27	25	27	25	18	30	22	19	15	39	30	29
AR	GRAU 5.56	Juliett	MW	35	37	30	31	20	32	30	38	25	25	38	37	34	22	28	39	30
AR	CR-56 AMAX	Kilo	MW	32	17	40	15	19	27	40	16	32	15	22	24	37	37	25	25	38
AR	AN-94	Lima	MW	36	16	39	39	34	37	39	23	29	29	17	18	21	15	28	35	22
AR	AS VAL	Mike	MW	40	32	26	23	33	37	31	19	27	16	22	25	19	21	32	21	39
AR	XM4	Alpha	CW	34	19	16	23	23	15	27	30	25	29	23	17	35	40	25	30	30
AR	AK 47 CW	Bravo	CW	38	38	26	17	26	30	15	25	29	40	20	40	23	23	19	25	33
AR	KRIG 6	Charlie	CW	37	21	23	20	33	20	26	17	28	27	20	25	36	34	28	28	27
AR	QB2-83	Delta	CW	31	29	40	29	24	30	36	27	31	32	22	21	35	16	19	30	22
AR	FFAR 1	Echo	CW	40	19	28	31	17	30	33	32	36	15	23	23	36	20	23	28	16
AR	GROZA	Foxtrot	CW	40	37	32	33	21	26	39	21	17	20	18	28	25	20	17	35	16
AR	FARA 83	Golf	CW	26	32	16	38	17	20	28	40	34	33	23	21	21	22	24	24	30
AR	C58			19	33	20	19	32	31	25	25	25	17	29	22	15	40	38	25	21
	EM2			23	2	-4	10	25	19	-5	-4	11	24	13	30	13	23	0	21	3
	GRAV			23	4	1	1	17	24	25	-1	19	29	2	27	8	13	0	15	10

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	0	-5	0	5	6	-4	-4	11	10	-4	10	9	10	7	8	11	-4
AR	FAL	Bravo	MW	5	1	11	-5	-1	7	-6	-6	4	5	-4	5	-4	-1	3	-4	8
AR	M4A1	Charlie	MW	-5	-2	1	6	-1	-1	10	11	-5	-2	5	9	5	5	-4	-2	2
AR	FR 5.56	Delta	MW	0	-3	1	9	0	8	2	11	10	10	0	-1	0	6	-3	9	-5
AR	ODEN	Echo	MW	2	9	5	-5	9	2	-1	10	7	-1	4	8	-4	1	-3	-1	8
AR	M13	Foxtrot	MW	11	0	1	3	9	5	-1	3	11	1	-4	2	-2	-1	-2	5	2
AR	FN SCAR 17	Golf	MW	9	-5	4	7	-5	4	3	4	3	2	4	-1	7	10	9	8	10
AR	AK 47 MW	Hotel	MW	-2	10	4	-6	4	3	4	3	2	4	-1	7	10	10	9	8	11
AR	RAM-7	India	MW	-2	7	4	5	2	-6	4	2	2	0	-3	-6	4	7	-2	3	10
AR	GRAU 5.56	Juliett	MW	11	2	1	-4	7	11	-6	2	-4	3	2	-2	7	-4	8	11	-1
AR	CR-56 AMAX	Kilo	MW	0	8	2	3	-3	-5	5	10	4	2	-1	9	7	9	4	0	4

AR	AN-94	Lima	MW	-2	-3	5	-2	3	7	6	6	2	-2	-2	8	1	2	0	11	2
AR	AS VAL	Mike	MW	0	0	1	-5	7	5	2	-5	7	11	-4	-6	11	-1	-1	2	-2
AR	XM4	Alpha	CW	-1	11	9	-1	-3	-6	1	-3	6	5	7	8	11	8	5	1	8
AR	AK 47 CW	Bravo	CW	10	5	11	-3	-3	11	-5	0	2	-4	10	8	6	-6	-6	-6	11
AR	KRIG 6	Charlie	CW	-4	9	-2	8	-5	-1	-4	1	8	0	8	2	-2	6	10	-5	-3
AR	QBZ-83	Delta	CW	3	-5	4	6	11	6	-3	-3	-4	5	6	-3	8	5	10	4	5
AR	FFAR 1	Echo	CW	-1	8	6	11	0	10	0	-3	4	0	3	5	-1	4	0	3	-6
AR	GROZA	Foxtrot	CW	0	2	-6	8	-3	-6	-1	5	-6	4	9	1	5	-3	0	7	10
AR	FARA 83	Golf	CW	7	5	5	-1	3	-5	-1	-4	2	9	9	1	2	-5	-5	-6	5
AR	C58			11	2	-2	-6	-6	1	6	10	0	-5	0	-2	7	-3	5	-4	11
	EM2			-5	-5	3	4	-1	-6	-4	2	-1	7	11	4	8	-4	10	3	11
	GRAV			11	4	3	9	1	-5	-3	-2	-2	8	0	6	-2	5	7	4	-4

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40			MY OTHER In Game Settings											
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50			Dead zone--- 0.05											
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60			Low Adn High Zooms-- 1.00											
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60														
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	31	32	32	23	29	38	26	24	40	24	26	33	37	22	30	28	27				
AR	FAL	Bravo	MW	35	37	18	22	39	39	40	33	28	30	38	34	28	39	27	26	30				
AR	M4A1	Charlie	MW	32	20	24	25	17	19	19	16	24	35	15	22	16	27	38	22	39				
AR	FR 5.56	Delta	MW	19	25	17	36	29	33	29	19	33	34	24	38	25	25	20	30	32				
AR	ODEN	Echo	MW	17	36	39	39	24	30	25	37	24	25	17	33	31	30	21	29	37				
AR	M13	Foxtrot	MW	37	34	31	19	31	29	40	35	35	32	18	27	23	25	19	33	36				
AR	FN SCAR 17	Golf	MW	32	21	37	20	38	21	29	29	35	16	20	16	19	19	24	21	30				
AR	AK 47 MW	Hotel	MW	21	36	19	38	39	18	24	21	20	24	16	19	34	20	36	35					
AR	RAM-7	India	MW	39	17	20	16	24	33	33	21	35	27	27	23	18	30	35	25	37				
AR	GRAU 5.56	Juliett	MW	36	15	16	25	40	39	34	24	37	26	37	31	16	31	24	21	15				
AR	CR-56 AMAX	Kilo	MW	22	29	37	23	16	33	37	22	28	16	30	18	40	17	32	36	33				
AR	AN-94	Lima	MW	37	40	40	30	39	38	40	33	39	24	34	24	20	27	24	30	27				
AR	AS VAL	Mike	MW	20	36	22	34	27	32	20	27	26	40	29	35	30	18	29	27	37				
AR	XM4	Alpha	CW	37	20	28	26	37	38	16	16	30	20	29	16	19	21	15	17	28				
AR	AK 47 CW	Bravo	CW	36	16	30	24	18	15	18	22	24	34	40	32	23	34	35	34	28				
AR	KRIG 6	Charlie	CW	34	23	30	37	36	18	34	32	18	24	26	20	34	30	24	31	17				
AR	QBZ-83	Delta	CW	33	34	32	30	29	20	16	23	26	25	26	18	27	37	19	37	34				
AR	FFAR 1	Echo	CW	25	40	29	33	39	32	33	40	32	35	36	17	38	40	37	36	34				
AR	GROZA	Foxtrot	CW	15	17	26	32	29	36	25	26	32	23	20	37	25	27	38	39	36				
AR	FARA 83	Golf	CW	40	21	39	28	15	18	30	36	21	39	35	21	23	35	17	24	15				
AR	C58			39	22	29	32	22	25	37	16	22	20	30	18	18	30	28	37	25				
	EM2			20	18	23	5	4	6	0	8	22	15	29	2	6	23	22	-3	3				
	GRAV			-5	23	17	10	15	26	-3	23	28	2	29	28	25	3	4	29	25				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	-6	3	10	9	4	6	-4	7	10	7	3	2	3	8	2	-1	2				
AR	FAL	Bravo	MW	8	10	10	-6	0	11	-4	7	5	10	0	-4	-1	9	1	3	2				
AR	M4A1	Charlie	MW	3	-4	2	4	11	9	6	5	7	-6	-1	9	1	-1	10	6	3				
AR	FR 5.56	Delta	MW	0	9	4	9	10	1	0	-2	9	-5	4	2	7	2	4	2	1				
AR	ODEN	Echo	MW	2	-5	-4	7	5	-4	1	11	7	-3	11	9	-3	6	9	9	-4				
AR	M13	Foxtrot	MW	10	-4	-3	9	2	6	-6	-4	4	4	4	2	-5	9	2	-2	11				
AR	FN SCAR 17	Golf	MW	2	-2	-5	4	0	0	-1	-5	10	2	8	11	9	5	8	6	3				
AR	AK 47 MW	Hotel	MW	7	1	-6	8	11	10	-6	-5	-5	-2	4	5	7	11	8	6	-1				

AR	RAM-7	India	MW	-1	0	5	5	-1	8	-4	0	1	7	-3	-4	-6	-1	-3	4	-4	
AR	GRAU 5.56	Juliett	MW	10	2	8	-1	-3	7	3	6	7	-2	2	3	1	-2	-3	-1	2	
AR	CR-56 AMAX	Kilo	MW	-1	8	5	1	-4	-6	5	-3	1	-5	-5	-1	8	-3	7	1	1	
AR	AIN-94	Lima	MW	0	-1	-3	5	5	-4	-2	-1	-1	11	-1	-5	7	5	-1	-1	0	
AR	AS VAL	Mike	MW	0	-1	-1	-6	-1	8	-2	7	9	7	10	11	9	8	2	-3	6	
AR	XM4	Alpha	CW	10	-5	10	-6	1	-6	8	8	8	-3	1	1	10	1	7	0	10	
AR	AK 47 CW	Bravo	CW	9	5	7	-1	8	4	-4	0	2	1	-6	3	9	6	8	0	-2	
AR	KRIG 6	Charlie	CW	9	6	-4	3	6	-3	-6	1	11	-3	-4	3	4	11	9	9	9	
AR	QBZ-83	Delta	CW	4	9	-2	8	2	7	5	11	8	-5	-5	-6	-4	2	5	-6	-5	
AR	FFAR 1	Echo	CW	-5	5	5	9	1	4	11	-2	4	8	0	8	-5	0	7	10	-6	
AR	GROZA	Foxtrot	CW	-5	-5	-5	9	-4	5	9	4	4	7	8	10	-3	9	-4	-1	-3	
AR	FARA 83	Golf	CW	-3	1	8	7	-5	-1	2	10	-2	-1	2	4	-4	6	-4	-3	-6	
AR	C58			-2	-6	-5	-1	9	1	5	4	9	-1	-3	7	-1	-6	2	4	10	
	EM2			-6	1	-3	7	1	11	5	-4	8	3	2	4	-2	4	7	11	11	
	GRAV			2	0	8	7	9	7	-5	-5	-6	-3	11	2	4	8	-5	-2	10	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40			MY OTHER In Game Settings											
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50			Dead zone--- 0.05											
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60			Low Adn High Zooms-- 1.00											
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60														
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	36	15	15	34	17	31	23	17	34	37	28	35	26	32	32	27	34				
AR	FAL	Bravo	MW	32	34	36	15	27	29	36	17	22	39	30	31	36	28	20	23	24				
AR	M4A1	Charlie	MW	35	18	25	32	26	21	37	15	25	16	18	23	29	39	26	23	37				
AR	FR 5.56	Delta	MW	32	37	39	19	32	25	16	30	17	38	38	25	30	37	33	27	34				
AR	ODEN	Echo	MW	33	27	37	15	34	15	18	32	25	26	36	34	26	34	37	25	19				
AR	M13	Foxtrot	MW	20	18	32	29	19	37	17	15	27	25	23	19	33	35	20	26	38				
AR	FN SCAR 17	Golf	MW	18	39	40	15	27	38	15	16	22	37	25	32	15	26	34	39	30				
AR	AK 47 MW	Hotel	MW	40	37	15	40	39	33	20	33	30	30	22	30	40	35	16	36	25				
AR	RAM-7	India	MW	35	27	40	23	24	29	24	18	15	39	36	20	23	29	18	34	29				
AR	GRAU 5.56	Juliett	MW	19	26	20	16	32	19	37	20	16	37	35	37	33	18	26	26	31				
AR	CR-56 AMAX	Kilo	MW	28	37	36	24	33	19	26	35	26	34	38	21	23	21	34	27	36				
AR	AN-94	Lima	MW	27	40	35	28	25	21	32	36	16	36	39	20	18	25	16	34	18				
AR	AS VAL	Mike	MW	20	29	23	25	28	21	19	21	36	20	35	39	18	36	17	22	26				
AR	XM4	Alpha	CW	32	23	17	18	30	30	22	29	26	19	33	40	24	36	16	32	29				
AR	AK 47 CW	Bravo	CW	39	34	27	33	30	26	28	16	31	24	28	29	26	17	24	30	27				
AR	KRIG 6	Charlie	CW	30	18	23	22	34	26	37	21	24	29	16	27	19	34	36	36	39				
AR	QBZ-83	Delta	CW	21	21	22	18	34	19	26	32	22	24	34	35	32	17	19	29	21				
AR	FFAR 1	Echo	CW	29	40	36	19	34	40	37	27	37	30	34	17	29	33	29	38	34				
AR	GROZA	Foxtrot	CW	35	40	27	28	26	17	40	21	26	16	27	35	26	38	20	35	23				
AR	FARA 83	Golf	CW	22	30	16	17	19	25	28	27	20	28	26	28	23	40	24	34	32				
AR	C58			37	25	29	35	33	22	16	40	24	34	31	21	27	37	37	39	16				
	EM2			22	-1	9	27	14	-1	22	6	-1	-1	4	14	-4	26	24	4	16				
	GRAV			3	10	-5	21	1	-5	30	4	-1	28	-5	27	22	10	12	13	-3				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	7	-2	3	1	4	2	-2	-5	10	0	2	7	-1	7	0	9	6				
AR	FAL	Bravo	MW	2	11	-3	1	-2	2	-1	-5	-4	1	8	-1	-5	2	1	-2	5				
AR	M4A1	Charlie	MW	10	7	-4	0	5	4	7	4	5	2	8	9	-5	3	-6	-3	3				
AR	FR 5.56	Delta	MW	-3	-6	-6	-3	-5	11	7	9	-3	11	9	7	-3	5	7	-4	-6				
AR	ODEN	Echo	MW	6	-6	-4	-1	5	7	-5	8	10	6	2	11	1	10	7	3	0				
AR	M13	Foxtrot	MW	11	-2	9	-1	10	10	-3	6	-5	0	5	4	7	3	0	11	-4				
AR	FN SCAR 17	Golf	MW	-3	-5	4	4	3	-1	-6	1	2	-3	7	-1	0	-1	6	9	11				
AR	AK 47 MW	Hotel	MW	-2	-1	8	4	-3	-2	1	-4	3	4	11	5	5	-1	9	4	0				

AR	RAM-7	India	MW	-2	4	-5	-6	-1	-4	1	-1	10	-1	4	-5	0	9	7	11	-5
AR	GRAU 5.56	Juliett	MW	-6	-5	8	-1	-6	0	-6	-1	2	11	0	10	8	-5	-5	11	9
AR	CR-56 AMAX	Kilo	MW	-1	-3	7	-4	11	10	-1	10	-2	-4	6	-5	11	11	4	5	-1
AR	AIN-94	Lima	MW	9	5	3	10	9	-5	9	2	-4	2	8	3	-6	-5	-1	9	-3
AR	AS VAL	Mike	MW	10	7	11	7	10	11	7	-4	9	-6	-1	2	7	5	-3	-2	2
AR	XM4	Alpha	CW	1	6	9	8	7	-5	-5	-1	-6	-6	11	-3	2	4	8	1	0
AR	AK 47 CW	Bravo	CW	7	1	-6	-1	8	-2	8	9	-4	5	10	7	10	4	11	-2	9
AR	KRIG 6	Charlie	CW	7	-5	-3	8	0	8	-6	3	-3	2	10	2	11	8	6	2	6
AR	QBZ-83	Delta	CW	10	2	8	9	7	3	-1	-1	4	6	10	3	-2	1	-6	6	3
AR	FFAR 1	Echo	CW	3	-5	-1	2	-6	-5	-2	-1	7	9	11	7	-1	-1	-1	3	11
AR	GROZA	Foxtrot	CW	10	4	5	2	6	-2	-1	10	9	6	-6	-1	-2	5	-6	2	-4
AR	FARA 83	Golf	CW	2	6	10	8	1	6	7	9	10	3	-6	7	-3	4	2	9	5
AR	C58			1	10	10	0	5	-2	-6	10	10	4	6	3	9	11	-2	1	-4
	EM2			9	11	4	9	2	4	-2	4	2	8	11	5	3	-5	11	-5	-5
	GRAV			-6	-6	4	0	6	6	8	1	0	-6	2	2	10	7	-1	3	5

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40			MY OTHER In Game Settings											
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50			Dead zone--- 0.05											
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60			Low Adn High Zooms-- 1.00											
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60														
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	40	40	17	35	35	34	27	37	35	20	39	25	26	20	39	21	29				
AR	FAL	Bravo	MW	28	27	19	40	39	15	26	30	24	34	15	23	24	34	37	32	35				
AR	M4A1	Charlie	MW	29	32	27	17	15	29	20	23	29	38	23	33	21	17	32	32	18				
AR	FR 5.56	Delta	MW	40	36	16	39	22	17	38	37	15	32	16	33	38	37	26	17	31				
AR	ODEN	Echo	MW	29	16	37	34	35	35	33	17	24	18	25	20	32	34	23	32	27				
AR	M13	Foxtrot	MW	17	22	32	18	32	19	26	29	24	35	19	28	27	28	40	40	27				
AR	FN SCAR 17	Golf	MW	39	27	20	37	21	15	26	32	34	18	25	23	27	24	23	29	37				
AR	AK 47 MW	Hotel	MW	26	22	18	22	36	37	39	29	33	15	38	34	38	36	15	19	27				
AR	RAM-7	India	MW	38	30	21	36	24	38	32	17	30	19	36	30	34	21	34	39	27				
AR	GRAU 5.56	Juliett	MW	18	25	19	18	35	22	21	26	27	20	35	24	18	33	32	26	40				
AR	CR-56 AMAX	Kilo	MW	27	37	30	37	33	27	20	27	23	23	22	28	39	34	31	24	20				
AR	AN-94	Lima	MW	22	37	35	35	39	40	30	29	30	36	33	34	24	36	18	22	22				
AR	AS VAL	Mike	MW	37	32	38	23	22	38	19	37	31	40	17	39	32	26	20	28	24				
AR	XM4	Alpha	CW	32	28	25	37	24	30	16	19	31	29	29	27	19	31	35	21	23				
AR	AK 47 CW	Bravo	CW	16	35	15	31	32	30	35	31	40	22	30	35	31	15	36	37	31				
AR	KRIG 6	Charlie	CW	17	15	35	15	24	27	39	22	19	16	40	40	40	29	23	19	36				
AR	QBZ-83	Delta	CW	19	25	37	33	17	17	31	38	17	36	26	17	37	17	39	18	22				
AR	FFAR 1	Echo	CW	37	27	35	18	16	26	27	35	35	39	16	21	31	39	26	26	26				
AR	GROZA	Foxtrot	CW	25	38	31	34	16	30	39	27	20	22	40	37	33	27	31	34	22				
AR	FARA 83	Golf	CW	39	30	32	22	18	39	23	16	35	28	35	35	25	17	34	25	17				
AR	C58			20	20	19	38	36	22	27	29	20	28	37	34	23	32	33	23	16				
	EM2			20	1	7	10	27	9	27	18	28	11	28	23	8	18	15	17	-3				
	GRAV			17	30	17	11	21	9	18	17	22	19	26	6	8	26	4	24	-4				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	-5	6	-1	-2	-5	9	1	11	10	-4	1	9	-1	4	4	-5	4				
AR	FAL	Bravo	MW	3	4	-4	11	-5	-2	2	-1	3	4	-5	4	7	-5	3	11	0				
AR	M4A1	Charlie	MW	10	6	-5	9	1	0	4	10	-2	-3	5	-6	11	1	8	0	-2				
AR	FR 5.56	Delta	MW	8	4	1	4	4	3	2	10	0	3	4	-2	3	-5	0	10	5				
AR	ODEN	Echo	MW	-5	0	7	0	8	8	4	0	-5	0	-4	9	0	7	-3	9	0				
AR	M13	Foxtrot	MW	-2	9	-6	2	-5	9	-3	2	4	-6	1	9	0	2	8	4	11				
AR	FN SCAR 17	Golf	MW	0	9	11	10	7	-2	4	0	0	8	-3	4	5	4	8	10	11				
AR	AK 47 MW	Hotel	MW	2	-3	-1	1	-2	10	-1	9	9	3	9	9	3	0	1	8	9				

AR	RAM-7	India	MW	-6	-3	11	11	7	2	2	5	1	5	10	3	3	-2	2	8	0
AR	GRAU 5.56	Juliett	MW	3	10	6	9	8	8	10	4	1	-3	5	9	-5	8	7	-6	10
AR	CR-56 AMAX	Kilo	MW	-3	8	11	-3	-6	7	11	1	6	-3	2	0	1	3	2	1	11
AR	AIN-94	Lima	MW	8	11	-6	-1	0	10	5	1	3	7	-3	-2	11	3	-4	8	-4
AR	AS VAL	Mike	MW	11	10	3	-1	1	-2	-2	10	-4	11	11	2	4	-1	-3	4	-2
AR	XM4	Alpha	CW	-2	2	-5	5	0	3	9	2	9	-4	-5	9	4	4	-6	9	-1
AR	AK 47 CW	Bravo	CW	8	-2	1	-5	11	10	11	0	1	3	-6	1	-6	-6	3	11	2
AR	KRIG 6	Charlie	CW	0	-1	5	8	2	3	-4	3	11	-5	1	-2	1	11	0	-3	7
AR	QBZ-83	Delta	CW	0	8	-6	4	3	7	4	11	-3	-2	6	-5	9	-1	-6	-1	-2
AR	FFAR 1	Echo	CW	5	6	2	3	8	-2	4	-1	8	0	1	4	-2	0	8	-3	9
AR	GROZA	Foxtrot	CW	6	-5	4	-3	-1	6	1	11	-5	10	9	6	9	10	3	4	11
AR	FARA 83	Golf	CW	0	5	11	9	8	9	-3	-2	-3	9	-2	-4	4	9	-1	-5	3
AR	C58			-4	8	11	5	7	5	3	0	0	-2	8	7	-4	-5	2	-5	4
	EM2			0	6	2	5	-6	3	3	7	-5	-4	-5	-3	4	10	7	10	2
	GRAV			5	5	-2	2	9	-1	3	5	5	6	-6	-2	1	-2	-3	7	6



GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40			MY OTHER In Game Settings											
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50			Dead zone--- 0.05											
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60			Low Adn High Zooms-- 1.00											
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60														
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	24	28	18	15	38	36	18	25	32	19	25	40	22	34	21	29	31				
AR	FAL	Bravo	MW	37	39	19	24	30	20	16	17	36	28	32	27	17	29	15	40	23				
AR	M4A1	Charlie	MW	15	32	26	15	28	27	36	30	28	39	34	37	33	27	29	31	39				
AR	FR 5.56	Delta	MW	24	21	40	21	24	18	35	35	37	19	15	36	19	34	32	36	29				
AR	ODEN	Echo	MW	25	17	34	40	18	19	17	26	26	16	26	22	22	30	37	37	37				
AR	M13	Foxtrot	MW	32	35	23	23	34	19	22	23	37	29	18	30	37	26	29	37	33				
AR	FN SCAR 17	Golf	MW	19	33	23	25	25	18	34	28	30	37	40	20	30	21	39	38	38				
AR	AK 47 MW	Hotel	MW	37	30	19	22	16	18	20	39	29	15	28	30	31	17	32	27	22				
AR	RAM-7	India	MW	30	37	16	39	28	30	24	23	29	27	33	23	35	27	18	34	35				
AR	GRAU 5.56	Juliett	MW	26	34	34	18	22	24	37	27	17	19	31	35	28	21	37	35	27				
AR	CR-56 AMAX	Kilo	MW	23	37	24	23	23	28	24	24	40	35	31	24	22	34	15	19	36				
AR	AN-94	Lima	MW	32	25	15	22	36	30	18	27	19	34	19	35	24	37	37	26	18				
AR	AS VAL	Mike	MW	24	23	28	38	27	33	21	21	19	22	40	33	33	34	37	39	36				
AR	XM4	Alpha	CW	21	17	35	18	21	22	22	15	33	19	33	21	21	26	35	19	16				
AR	AK 47 CW	Bravo	CW	20	28	30	21	34	39	20	26	15	35	39	33	37	23	18	18	31				
AR	KRIG 6	Charlie	CW	38	30	36	39	20	34	18	25	28	36	26	36	24	23	26	17	35				
AR	QBZ-83	Delta	CW	36	25	26	38	37	30	36	20	16	16	40	35	25	35	17	19	15				
AR	FFAR 1	Echo	CW	28	34	31	20	19	39	25	35	34	15	15	31	21	36	36	38	20				
AR	GROZA	Foxtrot	CW	29	24	34	17	24	32	23	16	27	19	39	18	18	30	40	25	31				
AR	FARA 83	Golf	CW	28	38	35	21	30	28	18	35	39	31	30	33	24	28	18	27	37				
AR	C58			21	22	29	30	18	21	39	32	26	31	15	35	21	32	33	32	26				
	EM2			18	4	10	5	5	25	26	-4	22	11	16	9	-5	27	22	11	7				
	GRAV			4	26	19	20	22	8	2	17	-1	23	25	14	29	10	12	-1	16				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	6	10	10	4	-6	6	0	-6	-5	2	8	3	5	-2	9	0	-4				
AR	FAL	Bravo	MW	-1	-6	10	-3	-1	10	4	11	10	7	-5	0	5	5	-1	-4	-4				
AR	M4A1	Charlie	MW	9	0	-4	-4	8	-6	8	-1	0	10	-2	-5	9	-4	11	-1	1				
AR	FR 5.56	Delta	MW	11	-6	7	-1	8	-2	1	8	6	-4	7	9	4	8	-4	1	6				
AR	ODEN	Echo	MW	2	11	-2	8	9	-1	6	-6	-5	2	10	6	-3	-1	-4	-5	-6				
AR	M13	Foxtrot	MW	-3	-3	-3	6	11	10	10	-3	0	1	-5	4	8	-6	5	-2	7				
AR	FN SCAR 17	Golf	MW	-4	2	3	-5	9	-5	2	-3	11	-6	1	8	-2	-6	2	4	2				
AR	AK 47 MW	Hotel	MW	-1	2	1	-3	9	1	-2	-2	0	2	6	8	11	9	-1	0	-1				

AR	RAM-7	India	MW	7	6	4	-6	4	0	6	11	-6	0	5	10	-4	1	-6	7	11	
AR	GRAU 5.56	Juliett	MW	2	7	7	2	-1	6	6	-5	2	-4	-2	11	6	9	-4	8	8	
AR	CR-56 AMAX	Kilo	MW	-3	3	5	-4	1	-1	3	-3	9	11	11	-4	-2	-2	6	-4	-1	
AR	AIN-94	Lima	MW	-6	8	7	1	10	2	11	9	1	7	9	-2	7	-2	1	3	-5	
AR	AS VAL	Mike	MW	7	10	5	-5	-6	6	2	2	6	6	-6	-5	3	-1	-6	9	3	
AR	XM4	Alpha	CW	2	3	2	-5	1	-2	9	3	3	8	-2	-2	-3	2	-6	8	-5	
AR	AK 47 CW	Bravo	CW	4	-2	6	9	6	-1	-1	9	2	-1	9	-3	7	7	11	9	8	
AR	KRIG 6	Charlie	CW	6	9	5	11	11	10	6	2	1	-5	10	-2	2	-3	-3	-1	9	
AR	QBZ-83	Delta	CW	-4	5	1	-3	-3	5	-5	6	2	4	8	-6	10	4	3	-5	-6	
AR	FFAR 1	Echo	CW	0	-1	5	-4	9	11	-3	8	1	-5	-4	0	-5	-6	-5	1	1	
AR	GROZA	Foxtrot	CW	1	-1	8	-3	3	-1	1	2	2	3	-2	-4	8	9	11	10	-1	
AR	FARA 83	Golf	CW	-5	-4	5	10	8	-6	2	7	7	7	1	8	-2	-5	7	9	-5	
AR	C58			9	4	2	-2	-3	5	8	-4	2	9	2	1	-1	6	-6	-1	-1	
	EM2			-6	0	-6	8	-4	0	-6	2	1	7	2	10	0	-1	-3	-5	-3	
	GRAV			-6	1	8	8	6	7	4	4	8	5	3	1	1	-3	7	-4	6	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40			MY OTHER In Game Settings											
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50			Dead zone--- 0.05											
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60			Low Adn High Zooms-- 1.00											
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60														
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	25	17	24	28	40	15	29	17	25	39	37	19	28	18	32	29	37				
AR	FAL	Bravo	MW	36	36	38	18	22	26	20	39	19	28	40	28	18	28	33	31	24				
AR	M4A1	Charlie	MW	34	23	15	24	26	30	17	15	22	36	28	27	35	40	35	24	24				
AR	FR 5.56	Delta	MW	30	33	18	30	26	29	28	15	16	21	26	19	39	21	34	25	29				
AR	ODEN	Echo	MW	40	19	25	16	34	25	40	23	19	35	24	19	17	23	38	15	17				
AR	M13	Foxtrot	MW	36	15	26	19	31	23	27	30	27	17	23	34	18	29	19	35	36				
AR	FN SCAR 17	Golf	MW	27	19	34	32	25	40	38	35	27	26	39	15	19	19	24	25	37				
AR	AK 47 MW	Hotel	MW	38	18	27	19	22	27	15	27	16	21	35	15	37	20	35	38	15				
AR	RAM-7	India	MW	35	30	19	36	34	17	31	29	35	38	26	37	33	17	24	18	38				
AR	GRAU 5.56	Juliett	MW	17	38	32	20	20	18	21	23	15	27	21	21	22	39	15	38	30				
AR	CR-56 AMAX	Kilo	MW	38	32	21	27	25	34	38	38	35	37	31	30	15	36	17	20	24				
AR	AN-94	Lima	MW	28	31	38	30	21	33	37	21	34	38	35	21	34	29	19	24	24				
AR	AS VAL	Mike	MW	16	35	20	18	20	25	25	33	17	31	17	37	24	22	38	26	38				
AR	XM4	Alpha	CW	31	15	27	38	18	37	34	22	20	26	18	34	24	16	39	25	29				
AR	AK 47 CW	Bravo	CW	38	31	20	29	31	24	32	35	26	39	18	15	28	34	18	26	17				
AR	KRIG 6	Charlie	CW	39	31	20	35	37	40	32	36	39	18	16	35	21	37	26	38	31				
AR	QBZ-83	Delta	CW	23	38	33	19	29	21	31	23	21	39	20	32	40	38	36	34	35				
AR	FFAR 1	Echo	CW	23	38	31	31	35	39	21	33	35	16	38	38	30	40	28	33	31				
AR	GROZA	Foxtrot	CW	18	30	17	28	31	24	40	25	24	22	18	19	21	20	25	34	39				
AR	FARA 83	Golf	CW	39	33	38	37	37	15	17	27	36	22	31	34	23	28	18	25	31				
AR	C58			16	30	17	36	20	26	33	25	28	24	34	21	36	24	31	35	15				
	EM2			25	5	-3	8	23	-1	-2	20	-5	18	19	20	24	-2	-2	27	15				
	GRAV			7	26	17	13	30	16	9	8	28	27	23	21	13	14	7	14	-4				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	6	9	7	-6	-6	-2	-3	3	3	3	-1	7	3	-5	-1	6	7				
AR	FAL	Bravo	MW	-5	7	10	2	6	-3	2	-4	8	5	2	-2	-3	7	-5	-3	2				
AR	M4A1	Charlie	MW	10	5	10	7	-3	2	8	1	-3	3	9	5	9	0	4	5	6				
AR	FR 5.56	Delta	MW	2	5	11	2	9	6	1	2	9	9	0	-6	9	5	11	-3	-4				
AR	ODEN	Echo	MW	-3	6	3	7	-4	-2	11	3	1	6	-4	5	8	-6	3	11	4				
AR	M13	Foxtrot	MW	-5	5	7	6	5	11	2	5	9	7	5	1	3	-3	11	-2	4				
AR	FN SCAR 17	Golf	MW	-6	6	5	-4	6	-1	-3	-2	9	6	-2	-5	-6	9	-5	3	8				
AR	AK 47 MW	Hotel	MW	9	6	11	7	2	-5	3	-5	-2	1	5	-2	5	10	4	1	-4				

AR	RAM-7	India	MW	5	-3	-4	8	-3	-3	6	7	6	1	5	7	-2	8	-6	-3	8	
AR	GRAU 5.56	Juliett	MW	-6	-2	9	-1	11	9	5	7	-5	0	3	0	6	5	3	8	-2	
AR	CR-56 AMAX	Kilo	MW	4	9	0	10	9	6	9	4	0	-2	7	10	3	5	3	4	2	
AR	AIN-94	Lima	MW	-3	11	11	4	2	9	4	-5	7	8	0	-4	-3	0	4	0	7	
AR	AS VAL	Mike	MW	5	7	6	1	-1	1	-1	-1	1	11	-2	-5	3	-1	10	8	4	
AR	XM4	Alpha	CW	0	-3	0	-1	2	6	7	-1	8	7	2	11	10	0	-3	5	5	
AR	AK 47 CW	Bravo	CW	1	-2	-5	5	1	0	6	7	8	-5	9	-2	10	4	-3	-6	2	
AR	KRIG 6	Charlie	CW	-1	10	0	1	0	10	-3	0	3	0	5	5	8	0	2	-3	-1	
AR	QBZ-83	Delta	CW	6	5	9	5	1	2	-1	4	10	11	-1	-2	9	1	6	11	11	
AR	FFAR 1	Echo	CW	2	-4	8	4	1	-1	10	3	6	-5	0	4	3	7	0	-4	-2	
AR	GROZA	Foxtrot	CW	-1	11	4	2	0	4	7	2	3	4	8	10	9	8	7	-2	1	
AR	FARA 83	Golf	CW	10	6	5	-5	11	11	-2	10	4	-4	-2	10	-3	7	-5	11	-1	
AR	C58			9	-3	4	-4	0	-4	-1	-6	0	10	10	1	-3	11	9	2	-4	
	EM2			10	1	9	9	5	2	5	0	1	6	11	7	1	-2	-6	-2	6	
	GRAV			1	11	-6	-6	-4	-1	-3	2	0	-5	-2	1	-3	-5	3	-2	3	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp						50 Round	SAS Combat stock	

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	37	18	30	33	18	17	37	18	19	40	24	16	19	32	31	28	19
SMG	P90	Bravo	MW	36	35	28	32	38	17	31	22	24	19	36	21	29	15	35	33	40
SMG	MP5 MW	Charlie	MW	35	21	16	32	24	35	19	16	23	35	15	40	21	38	32	31	27
SMG	UZI	Delta	MW	24	40	23	25	35	25	38	40	16	31	16	20	39	38	18	36	28
SMG	PP19 BIZON	Echo	MW	27	29	16	20	33	33	17	20	16	34	24	18	33	16	24	29	17
SMG	MP7	Foxtrot	MW	32	34	17	19	23	25	37	24	21	38	24	36	33	22	28	27	23
SMG	STRIKER 45	Golf	MW	35	35	24	22	27	18	23	40	39	29	19	32	17	25	29	15	16
SMG	FENNEC	Hotel	MW	34	25	15	38	37	27	33	22	37	18	19	31	28	35	16	34	21
SMG	ISO	India	MW	38	23	27	35	19	22	18	27	36	34	15	15	18	16	17	32	40
SMG	MP5 CW	Alpha	CW	22	40	40	26	20	30	30	21	39	32	32	34	23	19	17	25	30
SMG	MILANO 821	Bravo	CW	39	24	16	27	28	30	37	35	34	23	37	27	37	31	17	29	20
SMG	AK74u	Charlie	CW	30	39	27	19	30	37	33	27	19	34	39	39	39	26	24	33	23
SMG	KSP 45	Delta	CW	18	33	18	39	37	31	31	21	30	20	19	20	17	40	21	36	28
SMG	BULLFROG	Echo	CW	15	36	23	18	36	15	32	32	21	37	26	27	33	26	32	19	31
SMG	MAC 10	Foxtrot	CW	16	36	30	17	31	24	15	28	27	23	30	26	36	16	18	31	36
SMG	LC10	Golf	CW	28	34	27	31	16	38	36	28	21	39	32	31	15	21	37	24	26
SMG	PPSH-41	Hotel	CW	35	19	36	38	15	16	36	23	24	26	29	17	31	30	23	40	31
CX9			CW	16	34	34	15	22	19	20	19	22	25	31	38	40	27	38	16	21
OTS9			CW	30	32	21	24	21	18	26	29	21	39	36	36	22	19	33	26	33
TEC 9				21	16	28	32	26	40	37	28	18	40	33	37	28	23	38	34	18
LAPA				33	26	32	24	33	34	34	28	29	19	18	35	15	17	34	40	40

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	7	5	0	7	-5	-2	-4	4	1	-6	1	-5	2	1	6	-3	5
SMG	P90	Bravo	MW	7	8	1	-5	-4	8	1	-1	5	-2	-1	4	0	-2	0	2	-3
SMG	MP5 MW	Charlie	MW	5	3	7	0	-3	9	-6	2	9	-3	8	2	3	4	8	4	-1
SMG	UZI	Delta	MW	5	-5	-3	6	5	-1	-5	-3	5	9	4	-2	4	1	-4	8	-2
SMG	PP19 BIZON	Echo	MW	9	-3	0	-2	8	6	3	-3	-3	-4	4	8	6	-3	1	7	2
SMG	MP7	Foxtrot	MW	1	-1	-2	0	1	-2	6	-4	0	9	5	7	8	9	1	7	9
SMG	STRIKER 45	Golf	MW	-3	-2	-4	5	8	3	2	-5	7	-6	-3	-6	5	6	2	-6	-5
SMG	FENNEC	Hotel	MW	5	0	6	-2	3	-2	-4	3	-1	2	-4	-6	-6	8	-5	-5	-4
SMG	ISO	India	MW	-5	9	0	4	3	8	1	9	6	-3	7	-1	-4	-6	8	-4	5
SMG	MP5 CW	Alpha	CW	-4	-3	4	-3	1	4	-2	-3	-4	-6	9	0	9	-4	-1	2	1
SMG	MILANO 821	Bravo	CW	9	-4	2	-4	-2	5	3	6	2	-5	-4	-2	-3	9	4	3	1
SMG	AK74u	Charlie	CW	9	8	8	2	9	5	-1	4	9	3	6	-6	9	1	3	7	-2
SMG	KSP 45	Delta	CW	-2	-1	-6	2	-1	8	-1	-2	-4	1	-1	-6	2	-3	0	-3	7
SMG	BULLFROG	Echo	CW	-3	3	4	-6	-4	-3	-2	1	-5	-1	6	-4	7	-2	-2	-2	6
SMG	MAC 10	Foxtrot	CW	5	2	-3	-1	1	-2	-3	3	-6	1	8	6	1	7	3	-4	9

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	LC10	Golf	CW	-5	-4	-5	-3	7	6	0	-3	3	4	-3	9	1	9	2	-2	8		
SMG	PPSH-41	Hotel	CW	3	3	-5	6	2	3	2	-4	-2	-6	6	3	-1	-1	5	-1	-2		
	CX9		CW	3	-6	8	2	0	-2	6	-3	5	-5	9	-1	6	3	8	7	-1		
	OTS9		CW	2	3	0	-6	4	-2	0	4	4	-5	7	-2	-3	8	6	9	6		
	TEC 9			-3	-6	-4	-5	5	3	-1	-4	-4	-6	7	-6	5	2	6	1	7		
	LAPA			4	9	0	5	-6	0	6	-6	4	2	5	6	-1	-3	7	-6	-6		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp						50 Round	SAS Combat stock	

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	38	38	30	31	23	39	22	17	19	26	25	16	20	19	26	24	21
SMG	P90	Bravo	MW	16	22	34	40	37	33	34	33	37	26	15	40	38	31	33	19	37
SMG	MP5 MW	Charlie	MW	25	19	33	31	29	19	34	20	22	33	28	34	21	23	39	20	27
SMG	UZI	Delta	MW	21	19	36	32	39	19	37	26	26	35	39	32	32	26	38	29	31
SMG	PP19 BIZON	Echo	MW	31	16	24	32	36	39	39	33	24	36	32	34	30	37	31	23	19
SMG	MP7	Foxtrot	MW	23	37	32	30	24	30	22	19	35	25	28	28	30	34	38	16	26
SMG	STRIKER 45	Golf	MW	15	27	17	15	27	36	40	33	17	32	26	18	29	27	21	31	22
SMG	FENNEC	Hotel	MW	16	31	34	33	19	35	23	40	22	31	34	16	16	23	23	17	32
SMG	ISO	India	MW	20	36	35	29	18	19	31	25	19	24	38	37	33	26	19	25	24
SMG	MP5 CW	Alpha	CW	30	40	24	21	36	23	40	27	21	19	20	39	26	16	18	38	30
SMG	MILANO 821	Bravo	CW	34	26	17	15	19	27	28	22	33	36	32	19	30	27	40	25	24
SMG	AK74u	Charlie	CW	29	24	24	22	16	16	29	21	25	38	34	38	38	19	16	18	21
SMG	KSP 45	Delta	CW	31	37	37	19	30	29	18	39	26	24	21	40	15	39	22	36	31
SMG	BULLFROG	Echo	CW	19	39	15	20	27	32	33	27	31	40	33	20	33	18	24	35	32
SMG	MAC 10	Foxtrot	CW	38	17	38	30	17	34	19	17	20	40	34	34	28	28	29	28	30
SMG	LC10	Golf	CW	26	18	16	28	23	20	25	40	22	28	34	36	35	23	37	25	20
SMG	PPSH-41	Hotel	CW	20	20	38	24	30	34	34	21	19	22	38	19	40	29	37	20	29
CX9			CW	39	34	40	35	19	20	24	40	20	32	38	19	39	34	39	27	29
OTS9			CW	25	29	39	29	18	30	29	39	36	21	24	26	34	27	23	28	19
TEC 9				32	17	34	37	24	36	32	32	21	15	40	15	26	32	38	33	29
LAPA				22	17	36	37	35	39	37	23	29	24	38	20	30	31	37	18	22

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	6	8	-1	-2	-2	-4	4	3	7	-3	2	6	7	9	-5	-2	5
SMG	P90	Bravo	MW	4	-5	6	2	-1	-3	8	8	5	7	0	-5	-3	3	-5	2	-2
SMG	MP5 MW	Charlie	MW	-3	2	9	6	3	-3	4	6	-6	9	-1	-6	7	8	8	2	-6
SMG	UZI	Delta	MW	-3	7	7	-3	3	1	2	-4	-2	4	-4	2	-1	4	9	-3	3
SMG	PP19 BIZON	Echo	MW	3	8	5	9	7	-2	-1	-2	3	2	8	5	9	4	8	-5	1
SMG	MP7	Foxtrot	MW	0	0	6	6	-1	7	1	-1	-5	2	0	-2	4	1	6	9	2
SMG	STRIKER 45	Golf	MW	4	6	0	1	1	-4	6	4	4	7	-5	9	6	-5	7	-3	5
SMG	FENNEC	Hotel	MW	-3	3	2	2	1	1	2	0	9	9	7	2	-3	-1	-3	5	1
SMG	ISO	India	MW	-2	7	3	-4	-6	2	2	1	5	0	-2	-3	-1	2	-3	-1	
SMG	MP5 CW	Alpha	CW	-3	2	-1	4	3	-4	5	5	7	4	-6	6	9	6	1	9	7
SMG	MILANO 821	Bravo	CW	0	9	0	-2	1	8	-5	-6	8	5	7	5	2	6	8	-6	-3
SMG	AK74u	Charlie	CW	7	2	7	9	-3	2	-2	-2	1	-3	7	-6	-2	-3	4	0	-3
SMG	KSP 45	Delta	CW	0	7	4	-3	-6	2	-1	5	-5	-1	1	-2	8	-2	7	3	-5
SMG	BULLFROG	Echo	CW	5	5	-6	9	2	-2	-5	8	-1	-3	7	-5	-4	-4	2	-3	
SMG	MAC 10	Foxtrot	CW	1	6	-2	-1	8	-2	-2	3	-3	0	-1	9	7	4	0	1	7

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	LC10	Golf	CW	2	-5	8	7	5	-2	-1	1	4	-3	-6	-4	0	3	6	8	-1		
SMG	PPSH-41	Hotel	CW	-1	-4	5	-5	5	-6	-5	6	-4	-2	8	7	8	-3	5	9	2		
	CX9		CW	2	7	7	6	8	-6	7	1	-2	6	9	-5	0	-6	8	-3	8		
	OTS9		CW	0	3	-4	5	6	9	-2	4	-1	-1	2	2	6	3	-3	-4	-2		
	TEC 9			5	-2	0	6	8	-5	9	6	0	2	7	-3	-2	0	6	-2	6		
	LAPA			-1	2	-5	9	2	-6	5	0	5	2	4	5	-4	1	8	-1	7		



GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp						50 Round	SAS Combat stock	

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	27	16	40	40	34	36	23	36	26	31	30	37	24	38	16	18	18
SMG	P90	Bravo	MW	15	21	38	15	30	40	35	18	20	27	31	21	36	31	25	40	30
SMG	MP5 MW	Charlie	MW	21	31	28	29	26	27	24	19	33	40	21	28	33	33	34	21	27
SMG	UZI	Delta	MW	22	19	30	31	25	18	16	35	34	27	34	40	24	37	23	20	23
SMG	PP19 BIZON	Echo	MW	16	17	31	40	23	17	18	23	19	17	35	39	26	26	36	20	15
SMG	MP7	Foxtrot	MW	29	17	19	15	27	23	24	28	36	39	39	34	39	23	28	29	40
SMG	STRIKER 45	Golf	MW	16	21	26	31	37	28	26	32	31	21	32	30	30	38	16	18	30
SMG	FENNEC	Hotel	MW	27	37	36	17	15	19	33	34	30	36	18	40	39	35	20	15	21
SMG	ISO	India	MW	34	33	33	18	16	36	29	16	15	19	23	32	19	37	15	26	19
SMG	MP5 CW	Alpha	CW	23	32	38	21	40	39	20	35	38	38	31	36	30	15	25	25	17
SMG	MILANO 821	Bravo	CW	18	28	17	30	16	30	26	37	23	15	22	16	15	21	29	19	16
SMG	AK74u	Charlie	CW	15	34	15	28	38	16	38	31	18	16	30	39	24	16	34	40	38
SMG	KSP 45	Delta	CW	22	25	34	38	19	39	19	25	18	22	28	39	24	19	31	38	29
SMG	BULLFROG	Echo	CW	33	24	27	25	18	39	19	36	37	28	39	21	18	31	40	21	18
SMG	MAC 10	Foxtrot	CW	34	16	36	26	16	26	35	16	36	38	24	31	31	32	37	36	27
SMG	LC10	Golf	CW	15	27	20	39	33	31	19	17	32	23	28	39	37	33	38	18	25
SMG	PPSH-41	Hotel	CW	19	32	39	32	15	31	36	40	37	25	20	21	28	37	15	25	21
CX9			CW	27	36	35	24	27	30	38	22	27	33	28	38	38	16	28	35	16
OTS9			CW	31	16	16	39	27	34	16	20	16	17	30	17	20	16	23	32	15
TEC 9				29	32	21	23	16	19	33	21	19	34	30	15	39	28	35	16	31
LAPA				18	27	32	40	25	36	39	23	33	19	28	34	17	23	26	30	19

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	6	3	5	5	3	-6	-1	8	-3	6	0	1	-3	6	1	8	6
SMG	P90	Bravo	MW	8	9	5	-1	6	7	5	1	4	-3	0	0	9	5	1	7	-3
SMG	MP5 MW	Charlie	MW	3	7	2	-2	-2	-5	3	4	-1	3	-3	0	-5	-6	-6	9	5
SMG	UZI	Delta	MW	-6	-6	0	-5	-2	-3	-1	-1	-6	1	2	4	8	-3	0	3	8
SMG	PP19 BIZON	Echo	MW	2	6	8	-1	-1	5	4	5	-4	-1	-6	1	-4	5	0	-6	3
SMG	MP7	Foxtrot	MW	-2	-4	0	9	5	-3	7	-6	0	1	3	1	0	8	5	7	1
SMG	STRIKER 45	Golf	MW	-3	8	0	-2	5	7	-1	6	-1	9	-3	-4	-2	-3	4	-1	0
SMG	FENNEC	Hotel	MW	-5	-2	7	-5	5	6	5	-3	1	0	9	-5	3	9	-2	-1	4
SMG	ISO	India	MW	4	-1	0	8	1	3	9	6	8	-5	-6	3	-4	2	9	4	-6
SMG	MP5 CW	Alpha	CW	2	3	7	-1	8	2	7	-3	-4	-2	9	3	4	3	1	-6	7
SMG	MILANO 821	Bravo	CW	9	5	6	1	-4	-3	8	-5	-4	-1	8	9	2	0	-6	-5	7
SMG	AK74u	Charlie	CW	8	5	1	-4	-5	2	0	-2	-5	-6	-5	3	-6	3	-5	-4	-5
SMG	KSP 45	Delta	CW	8	-3	-2	4	8	5	4	2	-6	9	-3	0	6	-2	-1	-2	1
SMG	BULLFROG	Echo	CW	2	-2	0	0	-3	8	8	-2	-6	-5	4	5	3	5	0	1	1
SMG	MAC 10	Foxtrot	CW	4	6	-3	0	-4	5	3	0	-3	7	7	8	-3	9	4	-5	-2

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	LC10	Golf	CW	1	1	-5	-3	6	8	-2	3	8	-2	-3	6	5	0	-5	-3	0		
SMG	PPSH-41	Hotel	CW	8	-4	-1	7	-1	-5	4	7	-2	-1	8	2	-5	8	1	3	6		
	CX9		CW	-6	8	-1	-6	-2	6	3	-6	-3	-6	-5	1	9	-5	-4	-2	2		
	OTS9		CW	-3	8	-1	-3	3	5	-1	-2	3	2	1	6	4	0	1	4	8		
	TEC 9			-1	0	-3	3	1	-6	4	8	8	3	-3	-5	8	-5	9	-5	9		
	LAPA			-2	-5	5	-6	-4	0	5	-3	9	2	6	2	3	-3	4	-5	-4		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TeC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp						50 Round	SAS Combat stock	

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	18	36	17	34	20	17	21	27	15	29	25	34	16	38	40	39	33
SMG	P90	Bravo	MW	22	31	29	19	17	35	19	32	20	34	23	28	31	31	39	20	33
SMG	MP5 MW	Charlie	MW	18	22	27	24	26	25	22	19	15	35	15	29	34	18	38	23	25
SMG	UZI	Delta	MW	15	27	24	29	27	29	37	16	29	36	18	24	27	25	22	35	27
SMG	PP19 BIZON	Echo	MW	23	15	24	21	21	25	27	39	19	26	25	21	40	23	40	39	24
SMG	MP7	Foxtrot	MW	38	24	28	17	20	25	27	18	23	32	20	32	38	40	23	25	38
SMG	STRIKER 45	Golf	MW	16	39	32	24	25	16	36	26	34	37	26	37	19	39	30	36	29
SMG	FENNEC	Hotel	MW	18	16	26	34	23	37	16	17	16	34	35	26	23	17	38	26	18
SMG	ISO	India	MW	16	23	40	27	20	36	34	37	31	39	30	32	15	40	31	31	40
SMG	MP5 CW	Alpha	CW	29	30	32	33	39	28	16	20	34	22	23	19	31	24	16	16	16
SMG	MILANO 821	Bravo	CW	26	23	29	35	36	15	20	26	23	23	31	32	24	32	16	37	24
SMG	AK74u	Charlie	CW	21	39	24	31	19	15	18	23	23	36	35	32	28	24	25	30	20
SMG	KSP 45	Delta	CW	39	23	39	17	37	25	18	26	24	38	17	15	20	36	31	35	18
SMG	BULLFROG	Echo	CW	18	17	15	28	21	39	22	22	15	15	34	38	23	36	22	26	15
SMG	MAC 10	Foxtrot	CW	28	29	20	26	24	15	21	22	23	19	35	38	38	33	19	38	36
SMG	LC10	Golf	CW	18	32	26	35	37	29	37	39	21	34	18	33	35	30	20	36	20
SMG	PPSH-41	Hotel	CW	29	29	24	33	39	35	17	28	17	20	35	25	24	29	29	40	40
CX9			CW	15	31	32	28	22	29	37	19	40	19	23	28	39	18	39	33	15
OTS9			CW	27	27	32	26	24	37	36	20	19	21	35	20	21	36	33	40	28
TEC 9				23	36	40	31	18	21	29	39	19	39	28	21	37	21	18	15	32
LAPA				30	31	33	16	26	19	23	21	36	40	26	28	18	22	23	21	30

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-3	-5	1	5	0	3	4	-5	4	-3	9	4	-1	-3	-1	-3	3
SMG	P90	Bravo	MW	8	-6	3	-5	5	2	8	2	-6	0	1	7	8	8	-5	-3	-3
SMG	MP5 MW	Charlie	MW	4	4	5	3	8	6	3	-3	-3	-6	-3	9	-6	2	-1	-4	2
SMG	UZI	Delta	MW	0	-2	7	2	-5	7	-1	1	3	9	6	3	-2	3	5	1	-1
SMG	PP19 BIZON	Echo	MW	6	5	-6	-5	8	4	7	-3	-5	-2	1	-6	3	3	7	-1	-6
SMG	MP7	Foxtrot	MW	-3	4	-4	-1	-2	3	8	4	8	-4	8	1	-1	7	1	4	2
SMG	STRIKER 45	Golf	MW	4	-1	3	5	-5	1	7	-6	3	3	-6	-4	9	4	1	9	2
SMG	FENNEC	Hotel	MW	7	0	-1	9	-2	-1	-1	8	0	-1	2	8	6	9	-4	-3	-4
SMG	ISO	India	MW	-4	-6	-6	-5	7	3	1	-5	8	8	-5	-3	6	8	-2	-1	3
SMG	MP5 CW	Alpha	CW	-2	6	-3	3	3	4	0	-3	7	1	5	2	-2	-6	2	3	9
SMG	MILANO 821	Bravo	CW	-1	-6	-5	-6	7	8	-1	7	1	1	-5	3	9	1	5	-4	8
SMG	AK74u	Charlie	CW	6	-1	5	8	-3	6	0	-1	-3	-2	-3	-4	8	-6	-2	3	-4
SMG	KSP 45	Delta	CW	7	-3	6	-5	-3	6	1	0	-6	-2	1	8	2	-3	-5	-6	2
SMG	BULLFROG	Echo	CW	-6	2	-6	3	8	7	1	7	9	0	-1	7	-4	8	6	0	6
SMG	MAC 10	Foxtrot	CW	2	5	-5	-3	-3	3	5	7	5	0	2	5	4	-3	6	6	0

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	LC10	Golf	CW	-2	-1	-6	-4	5	3	-5	9	3	-2	-1	5	8	7	-2	9	4		
SMG	PPSH-41	Hotel	CW	-2	-5	4	-1	-6	5	-4	7	4	-5	-1	-3	-5	-4	-3	9	4		
	CX9		CW	-1	2	4	-1	-5	8	-6	3	3	6	6	5	6	5	1	-4	7		
	OTS9		CW	-6	-4	-2	-5	0	-5	-4	2	5	4	9	4	-4	8	-6	-5	-1		
	TEC 9			-1	0	2	9	9	9	4	6	-6	6	9	2	9	2	9	-5	3		
	LAPA			4	0	3	-5	8	8	-6	8	0	0	-1	9	6	9	-5	-4	-4		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp						50 Round	SAS Combat stock	

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	35	22	20	19	25	38	38	18	40	23	22	16	29	29	20	40	26
SMG	P90	Bravo	MW	19	20	38	26	18	16	31	28	36	18	28	25	31	30	39	21	30
SMG	MP5 MW	Charlie	MW	17	27	33	18	19	29	21	21	17	39	36	23	21	37	28	23	33
SMG	UZI	Delta	MW	23	35	19	24	35	36	28	20	17	32	37	21	27	40	38	28	
SMG	PP19 BIZON	Echo	MW	37	33	31	31	31	34	18	34	18	36	36	31	38	32	33	28	22
SMG	MP7	Foxtrot	MW	17	20	24	38	26	15	35	28	38	25	21	21	25	24	34	27	18
SMG	STRIKER 45	Golf	MW	31	27	22	34	38	36	31	19	16	21	36	25	25	33	31	38	23
SMG	FENNEC	Hotel	MW	36	40	21	29	24	20	31	38	35	18	23	36	27	30	34	16	27
SMG	ISO	India	MW	29	29	31	25	33	20	34	22	30	31	39	21	36	20	27	35	27
SMG	MP5 CW	Alpha	CW	37	26	15	34	20	25	21	27	33	25	24	24	37	21	39	23	21
SMG	MILANO 821	Bravo	CW	21	24	18	35	33	34	39	30	28	17	22	39	19	36	23	16	35
SMG	AK74u	Charlie	CW	39	17	30	31	23	17	34	31	38	22	32	21	23	16	20	32	29
SMG	KSP 45	Delta	CW	30	23	39	18	30	40	39	17	29	35	38	27	39	31	28	35	30
SMG	BULLFROG	Echo	CW	30	18	35	32	19	16	23	28	26	16	32	20	27	36	36	15	17
SMG	MAC 10	Foxtrot	CW	29	35	23	34	19	26	19	40	36	40	24	26	15	36	28	17	27
SMG	LC10	Golf	CW	35	28	21	24	23	25	19	18	30	26	16	37	36	18	34	22	27
SMG	PPSH-41	Hotel	CW	35	40	27	28	19	37	34	25	35	24	40	34	34	17	29	21	21
CX9			CW	27	16	22	27	28	31	39	35	25	23	29	18	25	30	21	20	22
OTS9			CW	18	25	19	19	16	39	36	17	32	18	16	37	33	18	18	23	22
TEC 9				35	31	31	39	35	20	36	24	18	17	26	16	33	16	33	34	21
LAPA				22	19	32	26	34	15	38	28	21	39	31	37	34	33	28	23	15

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	2	-3	-2	-2	2	4	4	-3	-5	5	8	-3	-4	5	2	-4	-6
SMG	P90	Bravo	MW	2	8	6	-2	-3	1	-4	-3	4	6	3	7	-3	-3	4	2	-2
SMG	MP5 MW	Charlie	MW	1	-2	7	4	-2	1	-3	-6	3	9	8	1	-3	4	4	9	-1
SMG	UZI	Delta	MW	-4	-2	1	-4	-1	-4	0	4	9	2	7	-1	7	4	6	5	-1
SMG	PP19 BIZON	Echo	MW	3	8	6	1	8	-4	6	2	4	-5	-6	2	4	8	3	3	9
SMG	MP7	Foxtrot	MW	-5	-2	5	3	3	-3	4	3	3	2	4	6	4	6	-6	-3	-4
SMG	STRIKER 45	Golf	MW	-6	1	2	-6	1	5	9	-1	5	-4	0	9	-5	7	9	-2	9
SMG	FENNEC	Hotel	MW	3	6	-2	-1	-2	-4	4	5	3	5	6	-2	6	7	-5	4	
SMG	ISO	India	MW	1	0	3	-5	6	6	-1	7	-1	-1	-3	3	-5	-3	2	-4	-3
SMG	MP5 CW	Alpha	CW	7	6	6	-6	7	3	8	-5	0	2	5	0	-2	1	-2	1	0
SMG	MILANO 821	Bravo	CW	-5	1	9	1	-3	-6	-1	7	8	0	-5	3	3	7	-4	9	6
SMG	AK74u	Charlie	CW	4	0	6	8	-8	0	0	2	-2	2	-6	4	-1	6	4	-4	3
SMG	KSP 45	Delta	CW	-3	7	8	-3	8	-5	1	8	7	2	1	6	1	5	-3	4	-3
SMG	BULLFROG	Echo	CW	3	-1	1	-3	-1	-2	-4	3	3	9	7	1	5	8	8	2	0
SMG	MAC 10	Foxtrot	CW	-2	-1	-4	-2	2	7	9	9	5	-6	0	3	9	-3	-3	1	-1

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	LC10	Golf	CW	4	8	1	7	1	6	2	-3	1	-4	9	6	2	6	-1	2	-1		
SMG	PPSH-41	Hotel	CW	6	-3	2	-2	-3	-6	6	4	3	4	-2	2	2	5	7	0	-3		
	CX9		CW	1	-2	-1	5	1	-1	4	1	4	-1	3	-1	7	-1	4	6	4		
	OTS9		CW	5	7	4	9	8	-4	2	-3	4	1	3	-3	-1	0	9	1	-3		
	TEC 9			3	-5	-5	7	-4	9	-3	-5	4	-2	-6	8	2	-6	7	9	4		
	LAPA			9	-5	-6	0	7	-2	-6	0	-5	9	-4	5	-3	5	-4	-5	8		

Please Read: How to Adjust Value if ever not working!  
Gun Shoots UP--- Increase Vertical Value Y  
Gun Shoots Down--- Decrease Vertical Value Y  
Gun Shoots LEFT--- Increase Horizontal value X  
Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp						50 Round	SAS Combat stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	30	32	29	20	24	27	28	33	31	20	22	21	22	28	21	26	19
SMG	P90	Bravo	MW	16	20	30	25	33	33	26	24	20	37	37	29	21	32	20	24	19
SMG	MP5 MW	Charlie	MW	22	23	33	28	25	35	39	28	23	35	22	29	23	18	29	27	15
SMG	UZI	Delta	MW	24	35	37	31	40	20	20	15	39	29	17	39	16	25	21	19	31
SMG	PP19 BIZON	Echo	MW	35	39	21	27	39	20	18	23	40	17	20	24	15	35	37	36	15
SMG	MP7	Foxtrot	MW	16	39	39	29	30	23	18	17	35	36	38	38	37	40	23	17	15
SMG	STRIKER 45	Golf	MW	40	18	27	35	33	37	38	19	16	38	19	24	34	34	33	25	25
SMG	FENNEC	Hotel	MW	16	40	34	33	23	30	21	22	28	34	29	38	26	25	28	37	25
SMG	ISO	India	MW	39	32	28	21	33	15	25	19	18	27	40	28	25	30	36	30	29
SMG	MP5 CW	Alpha	CW	31	37	22	37	24	37	34	15	35	38	26	25	34	31	36	37	17
SMG	MILANO 821	Bravo	CW	36	32	26	34	17	17	19	33	40	20	22	34	31	40	28	19	34
SMG	AK74u	Charlie	CW	39	30	29	20	17	30	21	26	21	39	39	24	29	30	33	18	33
SMG	KSP 45	Delta	CW	32	18	39	36	31	15	25	20	17	28	35	16	23	29	26	28	18
SMG	BULLFROG	Echo	CW	23	19	39	28	39	17	38	35	27	24	33	16	32	22	24	36	30
SMG	MAC 10	Foxtrot	CW	26	29	40	39	17	40	38	29	38	38	16	32	27	25	28	20	17
SMG	LC10	Golf	CW	16	18	26	33	28	27	38	19	26	18	20	18	16	32	28	36	33
SMG	PPSH-41	Hotel	CW	19	20	19	27	21	27	18	25	31	15	17	39	16	15	26	37	16
CX9			CW	23	22	34	17	23	24	40	33	35	23	20	16	33	21	35	15	29
OTS9			CW	18	16	38	17	26	36	32	16	15	26	21	20	30	20	26	28	18
TEC 9				34	31	20	18	18	20	19	37	34	23	27	31	40	25	29	26	20
LAPA				26	25	26	37	40	23	40	18	32	37	34	25	22	17	35	27	20

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-5	3	-6	3	2	-3	4	0	-3	3	9	5	8	-4	0	-6	4
SMG	P90	Bravo	MW	1	-2	0	9	-3	9	7	-1	-2	4	7	1	-3	6	8	-1	9
SMG	MP5 MW	Charlie	MW	9	-2	8	-1	9	0	-6	8	-1	5	1	9	7	-6	7	5	5
SMG	UZI	Delta	MW	9	-6	-2	9	-3	7	-6	5	-1	1	5	4	5	1	-4	-4	0
SMG	PP19 BIZON	Echo	MW	5	-1	0	1	-4	8	0	3	1	7	-3	0	8	4	-6	0	1
SMG	MP7	Foxtrot	MW	-6	0	2	3	6	-6	7	-4	4	1	-1	5	-2	7	3	0	-2
SMG	STRIKER 45	Golf	MW	4	-1	5	9	6	8	2	9	2	7	0	7	8	6	4	-1	8
SMG	FENNEC	Hotel	MW	-5	-1	5	-4	0	8	-3	8	2	9	9	-6	-4	9	6	-4	5
SMG	ISO	India	MW	9	-6	9	-4	-6	-4	-1	6	-1	7	-3	-1	0	-3	-2	1	3
SMG	MP5 CW	Alpha	CW	-2	-5	6	-1	-4	6	1	6	-2	0	-1	8	-1	-6	-5	-6	1
SMG	MILANO 821	Bravo	CW	-4	8	-3	4	9	2	7	-6	-3	6	9	5	3	7	1	-5	9
SMG	AK74u	Charlie	CW	7	8	3	8	7	0	1	-3	-3	-2	7	-6	-3	-1	-2	9	1
SMG	KSP 45	Delta	CW	3	1	-1	4	-2	2	3	-1	-6	4	5	8	-4	-6	3	2	0
SMG	BULLFROG	Echo	CW	0	-6	9	6	3	2	-1	-3	7	0	9	2	9	4	-6	-3	-6
SMG	MAC 10	Foxtrot	CW	4	0	-1	5	0	-3	0	3	7	5	7	3	-3	3	-6	-4	-6

SMG	LC10	Golf	CW	-5	-6	-4	-6	8	-6	-5	-5	0	4	3	2	7	4	4	9	0		
SMG	PPSH-41	Hotel	CW	6	7	-3	6	6	9	-5	-3	5	-4	4	2	3	6	-2	3	-1		
	CX9		CW	1	8	0	3	6	-3	-1	7	-3	9	-6	8	6	2	-5	1	6		
	OTS9		CW	8	-5	-5	0	8	-2	8	3	3	1	9	-1	-3	-1	-4	1	3		
	TEC 9			3	1	4	4	6	-4	2	-3	6	2	1	4	-6	6	2	5	9		
	LAPA			1	9	-2	0	1	8	6	-3	-6	1	9	2	6	-3	2	7	9		