

Gun	1x Y	1x X	2x Y	2x X	3x Y	3x X	4x Y	4x X	
R301	-5	1	6	1	10	-1	15	-2	
Flatline	-4	0	8	2	13	3	19	4	
Volt	1	-4	15	-4	N/A	N/A	N/A	N/A	
R99	-3	0	13	0	N/A	N/A	N/A	N/A	
G7-Scout	-3	1	9	0	10	0	13	0	
Rampage	-6	0	-6	0	-6	0	-6	0	
Spitfire	-5	1	2	1	2	1	2	1	
Alternator	-5	1	8	1	N/A	N/A	N/A	N/A	
Havoc	-3	0	-3	0	18	0	18	0	
Devotion	-3	0	6	0	13	0	13	0	
Hemlok	18	0	18	0	15	1	15	1	
Prowler	-2	0	11	0	N/A	N/A	N/A	N/A	
Re-45	1	2	14	0	N/A	N/A	N/A	N/A	
CAR	15	1	15	2	N/A	N/A	N/A	N/A	

STRIKEPACK OPTIMIZED PACK (MOD PASS REQ)

key:

IN GAME SETTINGS:

5 LOOK 4 ADS

110 FOV

NO PER OPTIC SETTTINGS

NO DEADZONE

1x, 2x, 3x, 4x = IN GAME SIGHTS

Y = VERTICAL ANTI RECOIL VALUE

X = HORIZONTAL ANTI RECOIL VALUE

STRIKEPACK SETTINGS

5 LOOK 4 ADS

ON ENEMY ANTI RECOIL

MATCH ALL BINDS TO YOUR OWN BUTTON LAYOUT