

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	14	6	24	-1	30	1	27	6	0	2	3	9	-4	11	19	30	13
AR	FAL	Bravo	MW	26	19	21	19	17	25	27	0	20	14	0	12	26	12	30	-3	30
AR	M4A1	Charlie	MW	-3	22	5	1	1	-5	25	28	28	14	26	4	-2	1	18	-2	27
AR	FR 5.56	Delta	MW	27	4	-1	15	9	15	12	-4	12	9	27	30	30	17	19	20	4
AR	ODEN	Echo	MW	23	-2	25	9	29	24	17	22	17	17	8	-2	16	27	13	5	
AR	M13	Foxtrot	MW	21	18	-4	6	1	17	-1	9	19	6	8	-3	-2	15	13	29	-3
AR	FN SCAR 17	Golf	MW	9	27	-3	7	11	15	-4	20	28	12	10	25	-5	-2	20	29	26
AR	AK 47 MW	Hotel	MW	13	10	20	4	5	15	8	8	2	4	8	30	0	13	-3	14	17
AR	RAM-7	India	MW	1	21	-3	10	0	23	15	27	17	14	15	2	-1	20	-4	0	27
AR	GRAU 5.56	Juliett	MW	15	7	6	25	10	-5	30	28	19	2	26	16	-5	15	8	30	18
AR	CR-56 AMAX	Kilo	MW	20	30	27	14	3	-3	30	-1	14	12	16	24	4	12	-5	18	29
AR	AN-94	Lima	MW	-2	-1	3	14	13	-1	16	12	10	0	25	15	15	-5	29	9	23
AR	AS VAL	Mike	MW	11	14	0	29	12	19	16	26	6	7	0	17	11	20	25	28	-2
AR	XM4	Alpha	CW	-2	2	30	0	16	-4	-5	21	15	22	-4	30	11	3	-4	22	29
AR	AK 47 CW	Bravo	CW	29	11	13	15	25	30	20	11	27	6	12	9	18	13	-1	22	25
AR	KRIG 6	Charlie	CW	3	-5	6	7	-3	1	29	6	0	21	15	26	-4	17	28	21	20
AR	QBZ-83	Delta	CW	19	17	21	20	1	29	-4	19	7	19	-2	1	8	11	23	-3	22
AR	FFAR 1	Echo	CW	29	17	26	14	7	16	20	16	24	4	1	12	18	-1	25	19	24
AR	GROZA	Foxtrot	CW	14	-1	28	-1	14	10	26	29	0	13	23	17	23	24	11	8	9
AR	FARA 83	Golf	CW	30	14	30	24	10	22	12	-5	23	21	23	23	5	26	14	26	17
AR	C58			26	9	-1	10	23	28	22	23	14	8	0	-5	-1	8	26	23	30
	EM2			-1	29	30	5	-1	18	21	0	-1	15	8	5	5	-4	18	-4	

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-1	2	-1	7	4		-1	1	2	3	0	10	2	7	5	0	8
AR	FAL	Bravo	MW	-6	10	-6	1	3		8	0	7	9	6	6	-6	-2	6	4	-4
AR	M4A1	Charlie	MW	-3	3	8	-3	0		-5	-2	-3	-2	6	5	-1	3	-1	6	-4
AR	FR 5.56	Delta	MW	8	-3	9	5	-5		-6	8	2	11	11	1	10	-6	10	11	7
AR	ODEN	Echo	MW	3	3	10	-2	1		3	8	7	-1	7	1	10	4	10	-4	9
AR	M13	Foxtrot	MW	-5	3	4	-6	1		-2	-4	-4	7	9	10	-5	6	-4	-2	-4
AR	FN SCAR 17	Golf	MW	-1	-6	9	0	6		9	4	-6	3	-4	11	-6	-3	10	6	-3
AR	AK 47 MW	Hotel	MW	-5	-2	-1	3	-5		-2	-1	4	-4	-3	3	10	-6	-5	11	4
AR	RAM-7	India	MW	5	11	-6	-6	11		-1	7	6	-3	11	2	-3	1	5	5	-4
AR	GRAU 5.56	Juliett	MW	6	-4	9	-5	6		4	10	0	-2	9	-5	8	10	1	5	8
AR	CR-56 AMAX	Kilo	MW	-6	9	-3	7	-3		-4	-5	-1	-4	-4	0	6	-2	-4	-2	-5
AR	AN-94	Lima	MW	-5	3	-6	2	3		-4	-5	8	8	8	-6	0	-4	11	8	-3
AR	AS VAL	Mike	MW	1	0	2	0	0		11	-1	-2	3	2	11	-5	6	-1	-3	9
AR	XM4	Alpha	CW	11	0	-3	5	5		-4	-4	11	6	2	10	3	-1	8	0	2

AR	AK 47 CW	Bravo	CW	2	0	-2	3	-2	5	-2	-2	11	8	-2	6	1	-3	11	0	3
AR	KRIG 6	Charlie	CW	-4	6	8	0	-3	-2	-1	11	2	-5	11	2	4	-6	4	-5	2
AR	QBZ-83	Delta	CW	2	-5	-4	6	10	3	4	-6	-6	7	5	-4	8	9	3	-6	4
AR	FFAR 1	Echo	CW	4	8	4	-6	7	-3	4	9	2	11	-6	-1	-5	5	7	6	10
AR	GROZA	Foxtrot	CW	11	1	-5	0	6	2	11	11	0	-3	-5	9	-6	5	4	4	11
AR	FARA 83	Golf	CW	-4	11	4	1	-5	2	3	-3	0	9	-4	11	10	10	-3	2	6
AR	C58			-1	1	-2	11	6	7	7	9	6	-1	8	5	9	10	-1	7	0
	EM2			1	8	4	-4	0	11	6	10	4	3	11	-1	6	5	-1	2	-6

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-3	12	1	1	23	16	0	24	4	0	1	6	9	14	27	20	28
AR	FAL	Bravo	MW	30	30	23	-4	10	-5	25	11	1	7	20	20	29	21	23	26	27
AR	M4A1	Charlie	MW	22	24	2	24	8	27	13	0	8	0	-5	2	2	25	17	4	4
AR	FR 5.56	Delta	MW	26	-1	2	26	2	28	30	2	-4	7	-2	1	5	20	26	-5	28
AR	ODEN	Echo	MW	27	25	10	26	15	15	29	2	8	1	5	8	10	9	1	2	20
AR	M13	Foxtrot	MW	16	5	18	9	21	19	-4	3	-1	16	29	10	4	29	11	15	9
AR	FN SCAR 17	Golf	MW	5	12	21	6	16	17	17	30	-4	11	25	-2	-1	11	4	-2	12
AR	AK 47 MW	Hotel	MW	9	0	12	-4	-3	26	11	10	18	1	15	6	21	10	30	8	1
AR	RAM-7	India	MW	-1	5	18	11	6	-3	16	-3	5	17	2	23	-4	1	14	30	22
AR	GRAU 5.56	Juliett	MW	30	4	26	19	30	-4	10	12	19	0	21	-5	9	15	28	4	10
AR	CR-56 AMAX	Kilo	MW	14	7	14	30	8	5	0	21	11	20	10	8	5	-3	2	17	21
AR	AN-94	Lima	MW	1	30	23	20	15	7	-1	17	3	11	3	25	5	-5	1	7	2
AR	AS VAL	Mike	MW	28	4	16	3	15	4	2	5	5	17	0	8	25	23	22	18	25
AR	XM4	Alpha	CW	-1	24	6	-3	20	-4	12	2	13	20	0	25	8	23	5	21	22
AR	AK 47 CW	Bravo	CW	11	18	3	8	9	29	15	14	7	14	1	11	10	23	-1	19	30
AR	KRIG 6	Charlie	CW	-2	21	29	-5	7	24	24	23	26	11	22	-4	0	9	7	29	10
AR	QBZ-83	Delta	CW	6	6	17	1	17	1	4	26	19	-3	-4	16	26	21	8	3	20
AR	FFAR 1	Echo	CW	1	-2	26	29	26	30	27	-5	27	24	0	28	27	6	27	19	23
AR	GROZA	Foxtrot	CW	9	-2	-3	28	24	5	26	-1	29	-2	-1	30	11	1	-4	6	13
AR	FARA 83	Golf	CW	29	25	4	21	3	12	2	-5	23	8	-2	-1	2	10	30	10	17
AR	C58			9	5	-4	9	-5	7	26	28	4	-4	7	-4	-4	4	10	2	22
	EM2			27	23	26	18	-5	11	18	20	2	13	4	28	21	0	0	12	23

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	11	7	3	-3	4	8	-4	-5	1	-3	4	4	9	3	-6	-3	-2
AR	FAL	Bravo	MW	3	0	11	-3	-4	1	0	-2	9	-6	3	-4	-2	11	7	-2	-2
AR	M4A1	Charlie	MW	9	3	7	-6	4	-6	2	4	2	8	2	4	-6	4	-1	-3	3
AR	FR 5.56	Delta	MW	8	-5	6	5	0	5	3	11	11	1	-5	-5	11	-2	-6	11	0
AR	ODEN	Echo	MW	-4	2	10	5	-3	-1	-2	8	-2	11	0	7	9	6	-5	2	-2
AR	M13	Foxtrot	MW	1	-5	11	8	6	2	10	-5	11	3	3	0	11	-3	-5	5	-2
AR	FN SCAR 17	Golf	MW	7	7	-6	-3	-1	9	2	2	8	-3	-4	-5	10	1	5	8	4
AR	AK 47 MW	Hotel	MW	-1	1	-5	-3	10	9	-3	-6	-2	11	-4	2	-2	4	-4	4	9
AR	RAM-7	India	MW	-5	-5	-4	0	1	1	-1	11	9	8	-6	9	7	5	9	-4	1
AR	GRAU 5.56	Juliett	MW	10	9	7	7	1	-6	4	10	-3	1	2	-1	-6	-2	-2	11	10
AR	CR-56 AMAX	Kilo	MW	-3	-2	-1	-5	4	11	1	-5	-6	-4	-5	9	-2	-1	-6	5	-4

AR	AN-94	Lima	MW	11	7	1	-2	-3	-3	-4	-2	4	7	9	2	0	4	7	-5	4
AR	A5 VAL	Mike	MW	3	5	-6	6	10	-6	2	4	11	0	10	-6	6	10	5	-3	6
AR	XM4	Alpha	CW	9	0	8	0	1	-5	1	-1	-1	-4	4	-3	7	10	6	6	4
AR	AK 47 CW	Bravo	CW	9	1	0	8	2	0	10	-1	3	6	-4	6	3	6	0	5	-5
AR	KRIG 6	Charlie	CW	7	-2	-5	3	3	-1	3	4	8	-6	5	6	3	11	9	10	10
AR	QBZ-83	Delta	CW	-4	4	0	-1	-3	-2	-5	-6	-6	0	9	11	3	2	-1	-2	4
AR	FFAR 1	Echo	CW	-6	-3	11	-3	2	2	2	11	5	1	7	2	-3	7	-5	6	-5
AR	GROZA	Foxtrot	CW	9	9	5	11	4	5	2	-3	-2	4	-5	-4	10	-2	0	10	-2
AR	FARA 83	Golf	CW	4	-5	2	0	10	-4	-5	7	-6	-4	9	2	10	0	-5	0	-5
AR	C58			3	-3	3	-2	11	2	0	7	-6	4	5	5	5	-1	1	-4	11
	EM2			4	7	1	11	-6	8	-6	7	-5	10	-5	6	9	-2	9	-3	7

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	0	-2	21	25	-2	5	16	18	-2	0	11	-3	-5	28	14	17	-5
AR	FAL	Bravo	MW	1	29	25	27	21	20	24	10	19	30	-5	7	20	15	-3	9	7
AR	M4A1	Charlie	MW	-5	13	11	27	8	12	18	24	2	29	29	13	4	5	16	-3	14
AR	FR 5.56	Delta	MW	30	23	7	8	12	15	6	2	19	0	11	3	8	0	20	-1	-4
AR	ODEN	Echo	MW	21	24	-5	24	25	21	26	22	12	22	8	2	3	30	28	22	17
AR	M13	Foxtrot	MW	23	3	9	0	4	-5	-4	28	0	7	19	10	15	6	27	30	26
AR	FN SCAR 17	Golf	MW	-3	22	19	12	29	7	25	25	-3	1	17	29	5	22	25	30	-3
AR	AK 47 MW	Hotel	MW	4	30	-1	-3	8	16	7	11	7	25	25	5	5	25	0	4	9
AR	RAM-7	India	MW	0	26	15	12	26	15	24	28	5	-5	25	26	1	-3	12	22	5
AR	GRAU 5.56	Juliett	MW	3	6	8	9	20	-1	27	20	-1	20	25	-2	29	23	10	30	22
AR	CR-56 AMAX	Kilo	MW	22	22	6	6	5	13	-4	24	7	6	-1	19	12	21	14	8	-3
AR	AN-94	Lima	MW	27	2	23	6	23	9	17	7	0	2	0	-2	20	29	-3	2	14
AR	AS VAL	Mike	MW	3	11	21	24	12	-1	23	22	21	24	30	0	14	29	28	17	6
AR	XM4	Alpha	CW	-4	17	1	9	21	-4	14	20	20	17	0	24	-2	29	8	18	14
AR	AK 47 CW	Bravo	CW	22	17	-4	1	30	23	15	7	27	29	11	19	17	7	5	30	3
AR	KRIG 6	Charlie	CW	0	-1	22	26	-3	4	4	9	7	5	-2	5	11	26	-5	18	0
AR	QBZ-83	Delta	CW	18	8	13	27	14	16	24	-1	23	-5	11	14	-3	13	-1	22	22
AR	FFAR 1	Echo	CW	11	-2	1	26	13	15	19	-5	5	11	15	5	18	16	16	22	-3
AR	GROZA	Foxtrot	CW	2	0	22	15	25	-1	28	25	-4	7	12	4	11	23	26	17	29
AR	FARA 83	Golf	CW	22	27	9	-3	13	10	28	20	1	-1	-2	-4	4	16	17	24	26
AR	C58			4	18	7	-1	4	9	30	21	5	24	-4	11	7	9	14	19	5
AR	EM2			10	23	7	7	27	8	22	8	17	16	4	10	8	23	9	23	10

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	9	5	-3	8	9	8	9	-2	4	6	9	1	-4	10	4	2	6
AR	FAL	Bravo	MW	0	10	5	7	-3	4	1	-3	-6	4	0	9	-3	4	9	4	0
AR	M4A1	Charlie	MW	3	11	11	-1	8	6	-5	8	-5	2	5	-2	11	10	-1	6	-3
AR	FR 5.56	Delta	MW	1	5	9	6	-4	1	-1	7	9	0	4	-1	5	2	3	-4	-5
AR	ODEN	Echo	MW	7	-6	-4	-5	5	-5	1	5	-1	4	3	6	0	-3	10	4	5
AR	M13	Foxtrot	MW	-6	1	-1	5	5	8	4	9	-4	6	9	0	-1	2	10	9	0
AR	FN SCAR 17	Golf	MW	11	10	4	0	-4	-4	10	9	-2	9	-3	0	2	8	1	3	10
AR	AK 47 MW	Hotel	MW	-5	2	3	-2	5	4	-1	-6	-1	2	1	9	5	-1	1	-3	-1
AR	RAM-7	India	MW	5	8	-1	9	2	10	7	9	1	-2	9	9	10	-5	9	2	-2
AR	GRAU 5.56	Juliett	MW	1	4	-5	-1	-2	1	-4	8	7	-5	-5	5	9	7	-4	11	6
AR	CR-56 AMAX	Kilo	MW	5	11	0	0	-5	11	4	8	2	-1	11	5	8	10	-5	11	7

AR	AN-94	Lima	MW	3	-3	3	8	2	10	-6	11	3	0	-6	-1	-4	5	8	-6	0
AR	A5 VAL	Mike	MW	2	4	-4	5	7	3	3	7	-3	2	2	-1	6	7	11	5	3
AR	XM4	Alpha	CW	-2	-5	7	5	-6	2	3	5	5	5	10	-1	-4	0	5	5	-3
AR	AK 47 CW	Bravo	CW	9	-2	4	0	2	-2	-5	-6	8	-6	11	-3	-4	5	3	11	11
AR	KRIG 6	Charlie	CW	7	2	2	-6	4	2	4	8	1	9	10	7	-2	4	4	-6	-6
AR	QBZ-83	Delta	CW	1	6	-3	5	1	-5	6	-5	0	10	8	-2	-1	1	10	8	6
AR	FFAR 1	Echo	CW	5	8	6	7	0	-4	3	1	-3	6	2	-6	-6	7	-2	1	-5
AR	GROZA	Foxtrot	CW	0	10	3	10	4	-1	-2	11	11	-3	-2	-4	0	10	-2	11	0
AR	FARA 83	Golf	CW	5	-5	8	3	-2	6	11	9	2	11	2	-3	4	3	-1	6	0
AR	C58			9	-6	9	-6	1	1	4	-4	-1	-3	10	7	-1	-1	-2	4	6
	EM2			-6	11	2	10	-2	5	6	7	-5	9	5	7	6	1	-2	-1	-2

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-3	15	13	4	7	3	5	3	4	6	-1	3	8	-5	12	1	-1
AR	FAL	Bravo	MW	-4	9	1	14	1	11	8	-3	0	-3	5	-4	5	-5	15	-2	
AR	M4A1	Charlie	MW	0	-5	9	3	-5	13	12	6	15	-2	14	9	-3	12	11	1	3
AR	FR 5.56	Delta	MW	14	2	1	2	9	1	-2	5	2	8	3	1	6	-3	14	11	8
AR	ODEN	Echo	MW	0	-5	7	-6	13	-3	3	1	4	2	12	9	3	-5	3	5	-5
AR	M13	Foxtrot	MW	6	-3	8	4	4	12	-3	10	14	-3	4	11	12	2	12	-6	11
AR	FN SCAR 17	Golf	MW	11	-6	2	2	-1	14	-6	7	13	-4	5	2	8	-5	15	3	0
AR	AK 47 MW	Hotel	MW	-5	15	0	6	2	6	15	15	-2	-2	4	6	7	6	10	15	12
AR	RAM-7	India	MW	3	12	14	15	10	-3	7	-5	-1	8	-1	14	7	15	2	9	13
AR	GRAU 5.56	Juliett	MW	5	5	-3	11	-6	4	13	14	5	6	0	15	15	-2	4	2	-3
AR	CR-56 AMAX	Kilo	MW	5	-2	-2	8	11	4	8	-4	14	2	13	-2	4	-4	-5	-1	10
AR	AN-94	Lima	MW	-1	-1	-5	-1	2	1	6	-3	-2	10	-4	-6	-5	-6	6	-1	
AR	AS VAL	Mike	MW	13	4	5	11	-1	-6	14	-3	4	15	1	-6	1	-6	7	10	2
AR	XM4	Alpha	CW	2	-2	7	2	14	10	12	10	2	-5	-6	13	11	0	-6	-1	15
AR	AK 47 CW	Bravo	CW	15	0	0	0	1	13	2	-5	6	11	10	-3	7	2	5	5	-3
AR	KRIG 6	Charlie	CW	0	-1	14	5	4	2	-2	-3	-2	0	15	7	9	-4	7	-5	14
AR	QBZ-83	Delta	CW	7	13	12	4	5	2	5	2	-5	10	-4	-3	11	-6	-4	0	10
AR	FFAR 1	Echo	CW	6	-4	5	11	12	-4	6	-5	7	15	-5	-6	10	-6	9	-3	15
AR	GROZA	Foxtrot	CW	3	10	14	-3	0	0	-4	7	0	14	-1	13	-3	8	4	-5	-6
AR	FARA 83	Golf	CW	8	-6	14	13	7	4	0	1	0	2	10	11	-6	2	13	12	-3
AR	C58			14	9	7	10	15	6	11	-1	11	5	-5	-5	-2	15	10	4	8
AR	EM2			11	10	-4	6	9	-6	11	10	6	14	13	4	10	4	9	-5	1

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-1	5	3	5	-2	-2	-4	7	7	-1	10	7	8	-1	6	9	4
AR	FAL	Bravo	MW	7	7	1	-4	9	-2	9	6	0	-5	-6	2	-1	2	1	9	5
AR	M4A1	Charlie	MW	7	8	1	-4	6	3	-1	-1	-1	-4	-3	-4	-5	2	6	-1	5
AR	FR 5.56	Delta	MW	9	-5	9	2	6	-1	5	-4	-5	10	1	3	10	2	-1	1	10
AR	ODEN	Echo	MW	0	4	2	2	5	-5	2	6	6	-1	0	-5	4	6	7	1	2
AR	M13	Foxtrot	MW	-1	-1	-5	-3	3	-2	10	8	5	-2	1	-3	9	-3	5	4	7
AR	FN SCAR 17	Golf	MW	4	5	5	4	9	5	9	10	5	9	-5	9	9	9	2	6	4
AR	AK 47 MW	Hotel	MW	8	8	10	10	-4	7	3	9	10	-2	-3	10	10	0	1	-1	5
AR	RAM-7	India	MW	6	2	-3	-2	3	7	5	-4	-2	9	-5	3	7	10	-3	-2	
AR	GRAU 5.56	Juliett	MW	5	3	4	-3	3	2	-1	2	-2	7	8	-3	-4	-1	-2	3	2
AR	CR-56 AMAX	Kilo	MW	-3	-2	1	5	0	0	2	-1	7	-3	7	5	-3	-5	7	4	8

AR	AN-94	Lima	MW	4	10	1	5	-4	-2	-2	-5	-4	10	4	9	5	1	8	9	10
AR	A5 VAL	Mike	MW	3	8	-4	-2	-6	-1	-3	4	0	-1	-4	9	1	7	5	2	-4
AR	XM4	Alpha	CW	5	8	-3	8	-4	9	-1	7	-2	5	9	1	-6	-4	-4	-6	4
AR	AK 47 CW	Bravo	CW	-4	-4	7	-5	8	-6	1	2	6	10	7	2	-2	10	-4	-5	10
AR	KRIG 6	Charlie	CW	-6	8	9	2	7	9	3	5	4	0	8	0	0	-5	5	-4	1
AR	QBZ-83	Delta	CW	0	-5	2	5	3	-2	2	2	6	-3	-3	9	0	0	-5	-6	1
AR	FFAR 1	Echo	CW	4	4	6	5	10	1	6	-6	-6	3	-6	-1	-5	-5	8	6	-5
AR	GROZA	Foxtrot	CW	7	-2	-2	9	0	-1	-3	7	5	-4	3	2	-2	10	10	4	0
AR	FARA 83	Golf	CW	-3	4	-4	1	5	-1	2	6	2	-6	3	-1	10	3	1	5	-1
AR	C58			-2	6	-2	1	10	-4	8	0	-5	5	3	5	6	2	4	-6	-5
	EM2			8	2	4	0	-6	0	10	-1	7	7	-1	10	-6	4	0	-3	8

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-1	3	9	2	3	4	3	4	1	6	-2	4	-2	4	12	2	7
AR	FAL	Bravo	MW	11	15	-2	9	-3	-6	11	14	7	-1	11	2	4	15	-1	7	15
AR	M4A1	Charlie	MW	15	2	12	3	11	-4	1	7	-4	15	-3	7	-6	2	5	7	8
AR	FR 5.56	Delta	MW	0	10	-3	4	-4	3	9	2	6	13	1	0	-6	8	-4	7	4
AR	ODEN	Echo	MW	10	9	6	0	5	7	-6	-6	1	11	13	8	1	-4	12	4	6
AR	M13	Foxtrot	MW	-5	12	14	14	-5	6	10	1	1	-4	-2	6	14	13	12	10	-3
AR	FN SCAR 17	Golf	MW	13	10	8	15	4	13	15	14	15	4	5	-5	5	10	0	4	
AR	AK 47 MW	Hotel	MW	12	-2	-5	-2	7	14	-3	-6	2	12	6	15	0	9	13	-4	-1
AR	RAM-7	India	MW	5	11	9	0	2	11	0	-4	2	14	-1	6	13	14	13	7	-1
AR	GRAU 5.56	Juliett	MW	-3	-3	7	1	-2	-5	13	4	9	6	6	11	15	8	12	-4	-3
AR	CR-56 AMAX	Kilo	MW	1	-1	15	14	15	1	9	14	-5	-2	13	-5	7	4	11	-4	1
AR	AN-94	Lima	MW	12	10	-2	4	13	-3	-5	6	13	-4	15	13	0	4	15	-2	10
AR	AS VAL	Mike	MW	-6	15	8	-4	13	3	7	13	8	14	1	4	13	7	0	-5	2
AR	XM4	Alpha	CW	14	-5	8	1	12	6	7	11	5	11	12	13	7	-3	-3	-6	13
AR	AK 47 CW	Bravo	CW	-1	-5	-4	1	5	-3	0	12	1	12	-5	3	8	-2	7	-3	-2
AR	KRIG 6	Charlie	CW	0	4	11	11	12	5	4	5	5	11	4	-5	7	-1	-2	7	-5
AR	QBZ-83	Delta	CW	6	12	-1	-5	-2	13	0	0	12	13	4	8	0	12	15	4	0
AR	FFAR 1	Echo	CW	-3	2	10	10	13	7	-4	9	6	1	-6	-5	-4	10	13	-3	1
AR	GROZA	Foxtrot	CW	10	8	-6	-2	13	-3	13	12	12	7	-5	12	0	-4	9	-2	13
AR	FARA 83	Golf	CW	15	4	-6	8	9	13	5	-6	2	9	-6	1	9	11	11	-2	2
AR	C58			-3	7	5	-6	10	11	-6	9	0	-3	10	14	-1	4	5	-5	7
	EM2			-1	6	-6	11	2	-1	-1	12	0	-3	8	-5	-3	7	10	8	2

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	3	5	10	-5	3	9	3	9	-5	-5	8	-1	5	10	4	9	3
AR	FAL	Bravo	MW	7	-6	2	0	-4	5	-5	1	-5	-6	5	-2	1	-4	-6	-2	1
AR	M4A1	Charlie	MW	6	-1	9	3	-5	10	-3	5	4	-5	-6	1	1	2	-5	8	-1
AR	FR 5.56	Delta	MW	-6	9	-5	-6	-1	-6	9	8	0	9	-2	0	-3	9	1	-4	4
AR	ODEN	Echo	MW	-2	10	0	-1	-1	-5	8	-3	-5	5	1	-6	-2	1	-1	2	7
AR	M13	Foxtrot	MW	9	10	-5	-3	-4	5	8	3	6	1	3	3	10	2	-1	8	-3
AR	FN SCAR 17	Golf	MW	3	-4	4	10	2	-1	-5	-4	-4	1	-3	0	9	10	-6	0	-1
AR	AK 47 MW	Hotel	MW	-5	5	-6	0	4	2	8	8	3	3	8	-2	2	-1	5	-1	9
AR	RAM-7	India	MW	10	10	-6	9	4	7	-3	2	-1	10	7	3	9	6	9	-1	-1
AR	GRAU 5.56	Juliett	MW	1	10	9	-6	1	6	-1	-4	-5	-2	-6	3	-3	0	1	6	7
AR	CR-56 AMAX	Kilo	MW	-5	-5	4	8	2	-1	9	5	10	-5	-1	10	-6	-1	1	9	-2

AR	AN-94	Lima	MW	8	-2	-6	-5	1	10	6	2	6	9	-2	8	8	-1	-4	-2	5	
AR	A5 VAL	Mike	MW	4	-5	2	-4	10	6	7	10	5	6	5	10	-3	6	1	3	2	
AR	XM4	Alpha	CW	3	3	0	-2	10	9	6	6	5	2	4	-3	7	4	-4	6	0	
AR	AK 47 CW	Bravo	CW	-5	-6	-3	2	5	4	5	9	9	10	10	4	9	-5	-6	-1	3	
AR	KRIG 6	Charlie	CW	5	9	8	-4	0	3	4	-2	3	7	-2	1	-3	7	-5	9	-2	
AR	QBZ-83	Delta	CW	-5	10	2	10	7	2	-3	8	4	-6	0	-4	-2	-5	0	8	-2	
AR	FFAR 1	Echo	CW	-2	-4	5	9	4	6	7	4	-3	10	-5	5	-5	7	-5	9	3	
AR	GROZA	Foxtrot	CW	-2	2	4	7	-3	-2	8	3	7	-2	-2	-6	6	-2	-6	-3	4	
AR	FARA 83	Golf	CW	2	-5	0	0	8	1	3	-6	5	-4	2	-1	-2	-3	1	4	6	
AR	C58			0	-5	7	-5	2	4	4	6	7	3	-4	2	3	-1	4	-3	10	
	EM2			-4	10	-3	9	-1	8	0	1	-1	1	-5	8	1	-4	-3	8	-5	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	15	5	0	12	8	5	15	-5	6	-5	-4	12	7	13	0	3	-1
AR	FAL	Bravo	MW	1	5	1	9	4	-1	11	6	-3	11	3	13	-5	15	-4	5	10
AR	M4A1	Charlie	MW	9	4	4	-5	-3	2	15	2	-6	-2	-5	13	7	11	-2	9	1
AR	FR 5.56	Delta	MW	15	-5	-4	2	-3	11	8	0	3	-1	-6	4	12	0	1	6	15
AR	ODEN	Echo	MW	13	-2	0	5	3	8	9	11	11	13	3	15	13	4	-1	7	4
AR	M13	Foxtrot	MW	15	7	6	11	13	-5	13	8	8	15	-2	6	7	4	-4	3	0
AR	FN SCAR 17	Golf	MW	6	7	3	1	14	13	2	-2	-6	-5	7	-2	15	-3	1	1	14
AR	AK 47 MW	Hotel	MW	15	9	0	0	1	-4	7	13	-3	11	0	8	-2	3	15	6	9
AR	RAM-7	India	MW	-1	14	11	9	9	-3	-2	5	4	15	-3	-2	2	-1	9	6	-3
AR	GRAU 5.56	Juliett	MW	5	2	-6	7	13	12	7	2	15	0	7	1	2	-2	-4	10	15
AR	CR-56 AMAX	Kilo	MW	-5	4	15	5	15	-2	0	1	13	-4	7	3	2	-6	8	14	14
AR	AN-94	Lima	MW	14	7	14	6	12	2	13	0	-1	4	10	-3	6	5	1	6	2
AR	AS VAL	Mike	MW	5	12	8	15	-4	3	10	2	3	15	2	2	5	3	15	-3	-6
AR	XM4	Alpha	CW	15	1	5	4	-5	13	-2	-4	12	12	-6	10	3	0	10	8	15
AR	AK 47 CW	Bravo	CW	6	-4	-4	4	8	11	1	8	9	15	7	9	-1	7	6	-5	14
AR	KRIG 6	Charlie	CW	1	4	13	1	-4	0	6	-6	9	8	1	6	11	15	15	0	15
AR	QBZ-83	Delta	CW	14	13	-4	-6	-1	9	5	8	12	9	10	-6	14	10	13	-5	-2
AR	FFAR 1	Echo	CW	2	-4	-5	-5	15	-6	0	-5	-6	-3	-1	-2	10	-5	7	-6	-3
AR	GROZA	Foxtrot	CW	12	13	9	8	10	7	6	6	0	-2	9	0	12	9	10	8	0
AR	FARA 83	Golf	CW	14	5	3	-2	-1	10	1	-3	-5	14	7	-6	7	-6	2	-2	-3
AR	C58			2	4	11	-5	15	-1	7	-3	11	15	-6	13	0	-1	4	-1	15
	EM2			7	11	-6	10	-6	15	8	-3	6	10	-1	3	4	-5	1	12	6

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	7	5	2	-4	8	-2	4	6	1	-3	0	0	4	-3	-2	-6	-3
AR	FAL	Bravo	MW	7	3	5	8	10	1	1	5	-3	-3	5	-6	-1	3	8	7	-6
AR	M4A1	Charlie	MW	8	2	8	-5	-6	2	-6	2	1	-4	-4	5	-6	7	9	-4	
AR	FR 5.56	Delta	MW	8	10	-5	4	-3	10	9	7	0	-2	-3	4	2	8	8	3	-2
AR	ODEN	Echo	MW	-3	5	-4	6	-4	6	6	9	-2	5	1	0	5	-5	6	-6	9
AR	M13	Foxtrot	MW	-5	8	4	1	3	9	7	10	5	8	-2	-5	8	4	3	3	6
AR	FN SCAR 17	Golf	MW	-3	-3	3	-1	3	8	5	5	-4	2	-5	10	2	0	10	10	-6
AR	AK 47 MW	Hotel	MW	8	4	-3	-2	1	7	-4	-5	1	9	2	10	5	-4	2	-1	-1
AR	RAM-7	India	MW	-6	-1	2	9	-6	6	-4	0	-1	-5	3	8	8	4	6	5	8
AR	GRAU 5.56	Juliett	MW	8	6	9	7	8	4	6	4	8	6	5	-5	4	-6	-2	1	0
AR	CR-56 AMAX	Kilo	MW	8	-2	9	-6	3	0	-3	0	-6	1	-1	7	7	-6	0	-6	-4

AR	AN-94	Lima	MW	-1	-1	-4	9	9	8	-3	-1	0	1	-6	-3	9	10	-1	9	3
AR	A5 VAL	Mike	MW	2	-2	-5	-4	7	-4	-1	-5	6	-3	-1	10	7	6	4	10	-5
AR	XM4	Alpha	CW	-2	1	3	3	-5	-5	-5	2	10	0	5	8	-4	-4	-2	-1	6
AR	AK 47 CW	Bravo	CW	2	2	8	0	2	4	3	-2	7	4	3	5	7	8	3	8	5
AR	KRIG 6	Charlie	CW	4	-6	6	-3	6	3	3	5	6	9	4	5	2	-5	-1	4	2
AR	QBZ-83	Delta	CW	4	-4	9	-3	0	5	-3	-1	7	-3	-5	10	2	2	-6	7	7
AR	FFAR 1	Echo	CW	5	-2	-3	2	7	0	7	4	-3	5	7	1	3	-1	-4	-3	6
AR	GROZA	Foxtrot	CW	7	-3	7	-1	7	9	5	1	1	-1	-1	0	9	-5	2	-1	1
AR	FARA 83	Golf	CW	-1	2	1	9	-4	-3	10	9	8	4	1	-1	5	-4	10	1	-5
AR	C58			-2	2	10	-2	9	-2	8	6	-6	4	-5	-2	5	1	4	6	1
	EM2			-1	-4	-6	7	5	10	3	2	9	10	-5	7	5	-6	2	0	-2

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip		
OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap		
Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	12	27	6	15	1	9	16	3	1	9	3	12	13	15	14	10	7
SMG	P90	Bravo	MW	18	9	-3	28	20	23	4	28	9	26	1	5	3	8	3	1	5
SMG	MP5 MW	Charlie	MW	28	17	-2	26	11	19	19	25	4	7	22	21	15	29	28	0	18
SMG	UZI	Delta	MW	12	-1	24	3	12	28	11	6	12	21	-1	23	16	20	28	-2	1
SMG	PP19 BIZON	Echo	MW	18	2	17	29	6	22	10	-2	1	8	-3	2	5	-1	17	13	19
SMG	MP7	Foxtrot	MW	4	15	-3	1	-5	15	-3	5	-3	3	-4	22	20	30	7	22	15
SMG	STRIKER 45	Golf	MW	-3	26	-3	24	4	-5	18	21	22	4	16	24	-3	12	-5	25	-3
SMG	FENNEC	Hotel	MW	20	30	28	-5	25	16	23	11	24	-1	29	2	26	27	29	-2	3
SMG	ISO	India	MW	19	20	27	20	17	-5	3	29	13	9	23	1	15	5	-4	24	29
SMG	MP5 CW	Alpha	CW	6	15	1	11	23	4	22	22	5	0	21	3	13	11	13	1	9
SMG	MILANO 821	Bravo	CW	20	10	30	-1	23	8	2	26	10	8	9	27	20	30	28	12	25
SMG	AK74u	Charlie	CW	11	1	23	13	24	26	21	13	15	14	24	22	11	4	6	11	21
SMG	KSP 45	Delta	CW	3	-1	15	19	16	22	0	3	8	23	25	24	16	26	-3	16	11
SMG	BULLFROG	Echo	CW	-1	6	16	10	14	8	27	18	9	-3	18	21	19	12	22	1	24
SMG	MAC 10	Foxtrot	CW	17	24	18	8	-4	5	18	22	22	15	16	24	16	23	13	22	15
SMG	LC10	Golf	CW	13	5	12	9	27	7	-4	20	9	4	8	17	-2	29	-4	-1	26
SMG	PPSH-41	Hotel	CW	-4	-5	7	29	10	-1	3	12	-1	-3	10	-5	9	14	12	12	12
CX9			CW	10	-5	-2	5	9	8	15	-4	2	6	6	16	0	5	2	14	5
OTS9			CW	24	28	13	27	25	11	13	27	3	3	22	24	10	5	6	11	20
TEC 9				19	-1	25	19	5	23	8	14	10	28	25	5	18	14	27	12	10

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-3	3	0	3	-5	-1	8	6	0	-2	3	-4	-3	-3	9	2	9
SMG	P90	Bravo	MW	3	5	6	7	6	0	3	4	5	6	5	-5	-4	-4	7	-4	-1
SMG	MP5 MW	Charlie	MW	-3	8	-1	6	-1	2	6	6	3	9	9	-2	7	-6	-4	1	-3
SMG	UZI	Delta	MW	-2	7	8	-3	7	3	2	9	2	3	9	-4	-4	-6	5	1	4
SMG	PP19 BIZON	Echo	MW	3	4	-1	-1	5	9	3	4	7	2	2	7	-4	3	-1	7	-5
SMG	MP7	Foxtrot	MW	-3	2	-5	5	0	7	2	-5	8	4	1	-2	6	1	6	6	0
SMG	STRIKER 45	Golf	MW	4	6	1	-6	-6	1	-1	7	6	-1	-5	-1	-5	8	4	-3	-1
SMG	FENNEC	Hotel	MW	-2	-5	9	8	8	-4	9	0	2	8	1	8	8	5	-2	9	8
SMG	ISO	India	MW	5	0	-2	9	1	-3	-4	3	6	-2	0	3	6	-1	-6	-4	1
SMG	MP5 CW	Alpha	CW	7	-1	-2	6	6	1	6	-3	7	0	9	4	6	-2	7	7	3
SMG	MILANO 821	Bravo	CW	3	0	7	-1	7	5	1	7	1	-6	4	-2	8	-4	-3	2	0
SMG	AK74u	Charlie	CW	-5	4	-3	5	3	-3	0	5	-4	8	-1	9	9	-1	9	-3	-5
SMG	KSP 45	Delta	CW	0	1	5	3	1	3	7	-2	1	-5	9	4	-1	6	-6	-3	-5
SMG	BULLFROG	Echo	CW	5	9	-5	4	3	0	5	4	2	3	-2	-6	5	-5	8	6	6
SMG	MAC 10	Foxtrot	CW	-3	-5	-8	4	3	1	-2	7	-6	-1	-4	8	8	1	-3	4	2
SMG	LC10	Golf	CW	6	6	-4	6	-1	-2	5	-4	8	-5	-2	-5	7	9	1	4	3
SMG	PPSH-41	Hotel	CW	3	9	8	-6	-6	1	-5	5	0	2	9	-3	-2	0	0	6	-6

CX9		CW	-5	8	-1	-3	3	3	-1	4	6	0	-1	-5	-3	3	-4	2	-5		
OTS9		CW	1	-2	8	6	4	6	9	7	1	7	2	6	3	-3	1	-5	5		
TEC 9			7	-4	9	6	3	2	-2	9	2	5	-3	-1	2	0	7	1	-5		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	17	10	-4	23	-3	-3	0	-6	-3	23	29	22	15	11	6	18	9
SMG	P90	Bravo	MW	-2	19	14	7	23	17	3	24	17	-1	18	13	22	-2	16	5	15
SMG	MP5 MW	Charlie	MW	-5	6	28	4	12	27	23	7	22	22	13	29	10	21	14	30	25
SMG	UZI	Delta	MW	-2	5	4	0	23	-5	1	11	1	6	18	14	-2	0	15	15	1
SMG	PP19 BIZON	Echo	MW	30	22	26	-2	21	18	11	13	30	3	27	22	-4	-1	3	-2	5
SMG	MP7	Foxtrot	MW	-1	3	22	-2	3	27	28	9	12	-3	5	30	4	-2	8	20	11
SMG	STRIKER 45	Golf	MW	5	4	1	17	12	-1	23	26	6	13	17	27	17	18	26	21	20
SMG	FENNEC	Hotel	MW	17	-2	3	25	5	29	0	7	-2	19	10	13	5	17	29	23	29
SMG	ISO	India	MW	26	0	18	-1	4	0	18	17	5	5	23	-1	-5	-4	10	2	12
SMG	MP5 CW	Alpha	CW	0	27	28	5	19	-4	23	3	8	7	9	-3	8	11	26	11	16
SMG	MILANO 821	Bravo	CW	13	11	14	11	17	16	12	9	27	17	11	6	2	26	27	0	14
SMG	AK74u	Charlie	CW	28	23	28	29	-4	1	16	22	-4	13	22	19	14	25	20	24	2
SMG	KSP 45	Delta	CW	0	29	6	25	15	30	-5	14	9	24	11	30	12	1	14	8	22
SMG	BULLFROG	Echo	CW	14	-3	9	8	22	25	16	-4	17	13	7	-1	8	0	28	26	26
SMG	MAC 10	Foxtrot	CW	6	7	4	6	16	-4	29	15	-2	11	7	6	12	13	1	28	18
SMG	LC10	Golf	CW	26	16	17	-5	17	2	11	24	1	-5	-5	10	-2	9	17	29	14
SMG	PPSH-41	Hotel	CW	-4	9	3	28	24	2	17	8	-2	17	4	25	15	19	23	22	-1
CX9				2	30	7	26	15	21	21	28	28	-2	-3	-5	29	18	16	8	-1
OTS9				11	5	-4	6	19	23	29	6	22	6	-2	-5	26	-4	25	-3	18
TEC 9				8	3	-4	13	29	20	20	23	8	22	19	30	-2	-4	26	7	4

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-3	9	0	-4	-3	0	5	-4	7	5	-2	2	3	9	-1	-2	2
SMG	P90	Bravo	MW	-2	-1	1	7	-3	-4	4	-6	9	-6	5	5	-1	-4	-6	-4	
SMG	MP5 MW	Charlie	MW	4	8	-2	2	3	1	-1	-1	3	1	-1	0	7	3	-4	-6	4
SMG	UZI	Delta	MW	7	0	2	-3	-1	7	9	7	-2	-4	-3	-5	7	3	3	3	0
SMG	PP19 BIZON	Echo	MW	-2	7	-3	8	7	-4	0	9	3	-3	-5	1	3	2	4	6	1
SMG	MP7	Foxtrot	MW	4	4	8	6	3	-6	6	-5	0	-3	4	-2	-4	-6	0	4	5
SMG	STRIKER 45	Golf	MW	9	0	4	-6	-2	0	-2	6	7	-4	-2	-6	6	-6	-2	4	-6
SMG	FENNEC	Hotel	MW	6	4	4	-4	-1	-4	3	-6	8	-4	5	8	3	0	-6	-4	-3
SMG	ISO	India	MW	9	6	-6	7	2	8	5	9	2	2	6	-4	3	4	6	4	-2
SMG	MP5 CW	Alpha	CW	3	9	6	-2	-3	1	7	8	3	-6	3	8	0	4	-3	-4	0
SMG	MILANO 821	Bravo	CW	5	-6	-6	-4	-3	6	1	-3	-4	-2	-3	9	-5	-2	5	5	
SMG	AK74u	Charlie	CW	3	-1	-5	-5	1	9	-3	8	3	-1	9	6	-2	-3	0	8	9
SMG	KSP 45	Delta	CW	4	-4	4	-3	-3	-6	3	1	-5	-4	7	1	0	3	7	7	7
SMG	BULLFROG	Echo	CW	8	2	1	-5	4	8	8	-2	-3	2	-3	1	-4	1	1	8	5
SMG	MAC 10	Foxtrot	CW	-5	0	9	6	6	5	-1	-6	4	5	5	9	4	4	2	5	6
SMG	LC10	Golf	CW	6	1	1	2	5	1	-2	5	3	2	-4	-1	9	0	-3	-5	4
SMG	PPSH-41	Hotel	CW	7	3	-5	3	-2	-4	7	-2	-6	7	-2	-4	5	5	7	4	-4
CX9				2	1	-4	-5	-6	3	-4	3	5	8	1	6	-1	4	8	8	-2

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	-1	-3	0	4	1	-6	5	4	3	-2	-3	2	6	6	-4	3	8		
TEC9			2	-2	-2	6	5	8	5	-1	1	6	0	2	1	0	-6	-2	-1		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		

CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	0	13	12	17	30	7	17	17	-4	12	22	0	19	18	14	20	23
SMG	P90	Bravo	MW	15	14	-3	18	19	13	1	29	17	14	5	5	22	25	19	0	2
SMG	MP5 MW	Charlie	MW	-3	1	1	0	15	12	12	26	23	20	23	18	1	13	10	20	-4
SMG	UZI	Delta	MW	28	25	2	4	19	6	3	-1	6	30	3	6	1	24	7	21	23
SMG	PP19 BIZON	Echo	MW	28	-1	12	27	27	11	4	-2	22	6	-2	0	16	16	6	-4	22
SMG	MP7	Foxtrot	MW	-3	15	20	9	15	12	4	2	4	30	11	2	-2	17	3	16	16
SMG	STRIKER 45	Golf	MW	13	19	14	4	18	9	7	-2	23	7	14	12	9	29	14	26	0
SMG	FENNEC	Hotel	MW	-4	-5	10	10	28	11	12	30	22	8	7	-3	10	15	25	19	21
SMG	ISO	India	MW	-3	14	14	16	18	23	14	1	-4	15	7	15	19	3	27	8	23
SMG	MP5 CW	Alpha	CW	-5	23	-3	4	13	28	27	3	29	2	27	25	9	28	0	-4	24
SMG	MILANO 821	Bravo	CW	28	-3	5	30	2	19	25	4	25	11	6	-1	18	9	11	21	8
SMG	AK74u	Charlie	CW	27	29	19	6	7	11	21	6	-4	-5	28	20	24	0	7	7	27
SMG	KSP 45	Delta	CW	13	4	20	7	24	26	27	-3	5	19	15	6	18	13	23	13	11
SMG	BULLFROG	Echo	CW	12	2	17	-5	11	19	15	1	29	16	6	-5	-3	0	2	0	16
SMG	MAC 10	Foxtrot	CW	-5	-1	27	14	-4	12	16	18	20	19	24	12	11	-5	18	0	-5
SMG	LC10	Golf	CW	-5	1	-5	6	29	-4	-1	8	18	7	-4	22	-4	-5	21	27	29
SMG	PPSH-41	Hotel	CW	23	29	25	18	13	-5	30	20	14	13	23	12	22	15	11	24	5
CX9				10	21	11	10	8	3	2	3	22	-1	3	22	13	14	3	1	23
OTS9				29	-4	12	9	19	15	0	1	19	28	15	18	7	5	19	0	11
TEC 9				15	14	-3	-4	22	2	17	30	5	5	19	11	-2	22	16	-1	27

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	8	-5	-6	1	4	-5	-2	7	5	4	4	6	1	-2	4	-6	-5
SMG	P90	Bravo	MW	5	3	-4	1	-3	4	-3	8	5	-6	-3	-3	-4	1	1	1	9
SMG	MP5 MW	Charlie	MW	3	1	5	5	-1	1	8	-3	4	-4	-4	5	2	3	7	9	-3
SMG	UZI	Delta	MW	3	7	3	8	9	8	6	7	3	-4	6	-4	5	1	9	6	0
SMG	PP19 BIZON	Echo	MW	-6	8	-8	4	-1	1	-5	-2	8	-4	5	5	2	-2	-6	-2	-3
SMG	MP7	Foxtrot	MW	-2	-2	9	8	-1	7	-6	1	-1	-4	-5	-1	0	1	5	3	-3
SMG	STRIKER 45	Golf	MW	9	-6	9	-1	0	-6	-3	-2	1	3	5	0	-2	-2	0	-3	2
SMG	FENNEC	Hotel	MW	-5	3	-6	8	2	5	3	-1	4	2	0	2	1	6	-4	8	0
SMG	ISO	India	MW	2	-1	0	3	5	-2	-2	0	7	2	0	6	1	8	8	-1	7
SMG	MP5 CW	Alpha	CW	-4	2	0	9	-4	-3	-4	-2	4	7	4	7	0	-5	-3	-3	-1
SMG	MILANO 821	Bravo	CW	5	7	3	2	4	-5	2	-4	-4	-5	0	-4	4	9	2	-2	2
SMG	AK74u	Charlie	CW	1	-5	4	1	2	-5	1	4	8	-1	2	-2	5	-1	-2	0	-3
SMG	KSP 45	Delta	CW	-6	-5	3	-5	-3	4	3	-1	7	1	-5	4	7	-1	9	-5	-2
SMG	BULLFROG	Echo	CW	7	8	0	-2	0	-1	5	4	-3	-4	-4	-3	1	2	7	2	2
SMG	MAC 10	Foxtrot	CW	7	-5	-3	8	0	-5	5	3	0	3	2	-5	-2	-2	2	-5	2
SMG	LC10	Golf	CW	-2	2	2	-5	-1	4	-6	-6	5	-4	7	-4	8	8	8	-5	-2
SMG	PPSH-41	Hotel	CW	-1	2	4	-1	8	6	1	4	4	-3	9	2	-2	8	2	-4	4
CX9				-2	3	9	6	1	-1	-4	2	-4	5	0	5	-4	6	-6	1	7

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	1	1	4	6	6	5	6	5	-2	-2	3	-3	-4	2	1	9	7		
TEC 9			6	-4	2	6	4	3	7	-3	4	-4	-5	-5	-5	1	-2	-1	6		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-4	-4	-2	-2	2	6	-4	9	4	1	-6	9	-5	15	-6	1	13
SMG	P90	Bravo	MW	-5	12	-3	6	9	6	13	-5	8	9	-1	-2	15	2	4	10	-6
SMG	MP5 MW	Charlie	MW	2	7	6	10	12	2	-1	15	-1	-3	6	-1	4	-4	-1	4	11
SMG	UZI	Delta	MW	1	6	5	-2	3	1	10	13	-6	5	7	5	-3	4	8	11	-1
SMG	PP19 BIZON	Echo	MW	3	-4	-4	9	5	10	-6	9	15	0	14	-3	2	9	6	-6	8
SMG	MP7	Foxtrot	MW	11	-6	3	-4	0	13	4	4	-1	-6	14	-2	3	4	1	-1	-6
SMG	STRIKER 45	Golf	MW	-3	5	8	12	-5	-3	12	-2	5	9	1	5	-5	-2	2	4	9
SMG	FENNEC	Hotel	MW	10	-4	3	-1	9	1	-4	15	-6	0	14	-2	13	-1	9	-1	0
SMG	ISO	India	MW	0	8	3	10	4	8	2	-1	8	-5	-2	0	14	11	5	8	8
SMG	MP5 CW	Alpha	CW	11	14	-2	-2	6	-5	10	-3	-2	14	7	-6	-3	6	5	12	-2
SMG	MILANO 821	Bravo	CW	0	-6	-6	-6	9	14	6	7	8	-3	12	15	5	12	11	3	7
SMG	AK74u	Charlie	CW	14	13	-6	12	5	7	5	7	4	9	-1	13	-4	-1	-4	-1	0
SMG	KSP 45	Delta	CW	5	8	10	-2	14	2	6	11	5	10	1	0	10	11	-5	7	6
SMG	BULLFROG	Echo	CW	15	5	-5	8	3	2	5	1	14	4	15	12	15	-4	0	5	-5
SMG	MAC 10	Foxtrot	CW	5	2	12	-6	-5	10	7	2	10	-1	2	4	12	13	-6	-6	6
SMG	LC10	Golf	CW	0	13	-2	8	13	6	-4	11	-2	-6	3	13	3	14	-6	-6	3
SMG	PPSH-41	Hotel	CW	-6	-5	-4	-3	5	-4	-3	9	0	9	5	12	5	10	9	13	-6
CX9				11	15	14	15	13	2	12	8	5	3	7	2	1	-6	6	14	-6
OTS9				11	6	4	0	-6	14	-4	4	-3	-3	-4	8	0	13	6	2	4
TEC 9				4	8	6	-1	11	-1	9	0	14	5	-1	7	1	-4	12	-5	4

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-4	9	6	-3	-4	-5	1	1	4	-1	10	-2	4	8	0	-6	6
SMG	P90	Bravo	MW	-5	5	0	5	3	-1	9	1	4	8	4	0	1	-4	3	8	1
SMG	MP5 MW	Charlie	MW	-1	3	2	6	-1	-3	-6	3	-1	6	7	7	4	9	6	2	-4
SMG	UZI	Delta	MW	0	9	-5	9	4	-4	7	2	5	-3	1	7	10	-2	1	-2	7
SMG	PP19 BIZON	Echo	MW	-5	5	-1	-6	9	5	10	9	8	10	4	0	1	0	-3	7	2
SMG	MP7	Foxtrot	MW	2	-4	-2	8	8	7	5	10	-6	0	-5	8	-6	3	4		
SMG	STRIKER 45	Golf	MW	10	-3	0	9	3	-1	-1	5	-6	4	0	2	-3	2	-5	-1	-3
SMG	FENNEC	Hotel	MW	-4	3	-1	-1	5	-1	-6	-2	5	7	5	-6	2	6	4	-5	-3
SMG	ISO	India	MW	1	6	-2	-3	3	5	-3	-5	5	7	1	-1	8	-5	3	-6	-2
SMG	MP5 CW	Alpha	CW	5	-1	-6	10	1	6	3	3	4	-3	-5	-5	3	8	0	-5	-2
SMG	MILANO 821	Bravo	CW	-5	10	4	-5	10	6	5	4	-2	6	10	-1	7	5	3	5	8
SMG	AK74u	Charlie	CW	-1	10	6	5	10	10	10	-5	2	-4	2	-5	6	-5	2	-5	7
SMG	KSP 45	Delta	CW	-2	8	0	-6	-1	-3	5	5	8	-4	8	6	-5	-3	-3	5	4
SMG	BULLFROG	Echo	CW	9	-4	7	-1	-6	5	6	-4	0	7	-6	9	5	8	-2	-4	8
SMG	MAC 10	Foxtrot	CW	-4	3	-4	-6	4	6	10	8	-6	-2	4	0	4	10	-2	1	4
SMG	LC10	Golf	CW	-2	1	8	-3	9	-4	4	-3	-2	-3	7	-4	3	2	5	1	-2
SMG	PPSH-41	Hotel	CW	9	-5	0	-2	9	-2	0	6	-3	8	-6	8	4	-1	-3	10	-4
CX9				3	-3	10	-2	2	5	-4	6	-3	8	10	0	4	0	10	1	3

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	8	8	4	-3	-1	9	-5	-2	6	8	9	6	5	-3	0	-6	5		
TEC 9			5	-5	4	6	0	9	-4	-1	5	5	0	-1	-4	5	2	1	-4		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	12	15	-6	-2	5	5	0	9	1	-6	1	1	12	1	-2	10	-1
SMG	P90	Bravo	MW	3	-1	3	8	6	2	4	-6	1	10	-3	9	-4	6	2	4	13
SMG	MP5 MW	Charlie	MW	9	12	11	14	5	-6	-3	-3	-5	1	9	-4	9	3	-1	11	13
SMG	UZI	Delta	MW	-6	14	0	-5	7	-6	10	5	4	8	-5	12	-4	12	8	9	0
SMG	PP19 BIZON	Echo	MW	13	14	-1	-6	-5	13	2	8	4	13	9	-4	4	14	11	5	13
SMG	MP7	Foxtrot	MW	-2	13	-1	3	-6	-5	14	9	7	-2	15	0	12	4	8	15	8
SMG	STRIKER 45	Golf	MW	-6	13	9	3	11	1	-3	12	-2	11	12	13	8	10	-5	2	3
SMG	FENNEC	Hotel	MW	12	4	-3	10	0	3	1	6	-2	13	4	13	10	9	13	15	-4
SMG	ISO	India	MW	2	-3	8	5	9	0	2	10	5	-1	1	15	-2	-1	-5	10	-5
SMG	MP5 CW	Alpha	CW	-6	-5	-1	-5	4	13	0	8	-1	-3	13	8	-3	6	-2	-6	14
SMG	MILANO 821	Bravo	CW	9	-3	-6	12	-5	2	0	11	6	5	3	13	10	6	4	14	1
SMG	AK74u	Charlie	CW	5	-4	9	-4	15	4	0	-5	14	9	-5	6	7	-3	8	12	1
SMG	KSP 45	Delta	CW	9	-2	8	-5	7	-2	0	-5	8	-4	4	4	6	15	7	7	5
SMG	BULLFROG	Echo	CW	5	8	-5	15	-2	2	-5	2	9	5	1	2	-2	-6	15	2	0
SMG	MAC 10	Foxtrot	CW	-2	-6	12	11	11	-1	13	8	15	6	9	-5	11	9	4	11	-4
SMG	LC10	Golf	CW	0	1	-6	-1	8	-5	-1	9	-4	12	1	3	-6	5	15	12	12
SMG	PPSH-41	Hotel	CW	-3	13	-4	9	-3	-3	-2	-6	-2	15	9	10	-2	13	-5	14	-2
	CX9		CW	-3	13	0	-1	11	4	2	1	3	13	-5	11	5	-6	6	13	-5
	OTS9		CW	15	10	-2	11	3	2	10	10	12	11	8	7	7	14	6	5	9
	TEC 9			7	2	13	0	0	-5	9	8	13	10	4	15	10	2	-4	5	-6

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-3	8	2	2	4	8	9	-4	6	6	10	8	0	-3	-5	-6	9
SMG	P90	Bravo	MW	7	9	-4	-4	10	8	1	7	6	-4	1	8	1	10	2	-1	3
SMG	MP5 MW	Charlie	MW	5	5	9	6	7	2	6	-3	-2	-2	7	10	-3	-3	2	-5	-3
SMG	UZI	Delta	MW	7	-3	-1	-5	4	-3	8	-6	8	1	-5	-2	-3	-1	-3	3	7
SMG	PP19 BIZON	Echo	MW	-5	-4	5	8	-4	8	8	10	1	-3	9	4	-3	4	-1	0	-6
SMG	MP7	Foxtrot	MW	10	7	7	8	8	7	-6	-1	-3	7	-2	0	4	-2	-2	1	9
SMG	STRIKER 45	Golf	MW	-6	-5	-6	4	9	5	5	-2	8	-3	10	-4	0	0	-6	5	-1
SMG	FENNEC	Hotel	MW	6	10	-5	-1	6	3	-3	-1	-1	0	0	8	8	3	9	3	-5
SMG	ISO	India	MW	-3	2	0	-4	0	5	-2	5	-2	8	-6	5	8	9	-1	7	10
SMG	MP5 CW	Alpha	CW	-1	7	7	6	3	0	3	10	1	8	-4	-6	6	-3	-3	6	-1
SMG	MILANO 821	Bravo	CW	0	4	7	1	-3	0	7	2	-1	-6	6	-2	-3	-2	-1	-4	2
SMG	AK74u	Charlie	CW	-1	-1	7	3	8	7	7	5	3	10	-1	0	2	5	7	4	-6
SMG	KSP 45	Delta	CW	8	-5	10	2	6	-1	3	5	-5	-1	-5	2	3	4	10	10	6
SMG	BULLFROG	Echo	CW	-4	4	-6	-5	-2	1	10	3	6	-3	0	-4	-4	-6	-5	4	0
SMG	MAC 10	Foxtrot	CW	-4	7	0	10	6	-4	2	6	8	1	5	0	-3	-1	-4	-2	2
SMG	LC10	Golf	CW	-6	9	3	-3	5	-1	0	-2	5	3	-4	0	-5	-6	10	8	7
SMG	PPSH-41	Hotel	CW	10	-3	-3	4	-5	10	9	-1	-3	4	7	-6	-4	7	-5	9	-5
CX9				-1	-3	-3	5	3	4	7	3	2	5	0	-1	-6	-1	-1	-2	6

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	-6	-5	2	2	6	-3	-2	-5	5	2	6	2	5	5	-5	9	-6		
TEC 9			-2	7	-4	1	-1	1	5	10	4	4	-1	2	1	-4	-1	0	-4		

Please Read: How to Adjust Value if ever not working!
Gun Shoots UP--- Increase Vertical Value Y
Gun Shoots Down--- Decrease Vertical Value Y
Gun Shoots LEFT--- Increase Horizontal value X
Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		

CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	10	13	-2	-4	4	-3	-5	-6	2	0	8	13	11	10	5	5	0
SMG	P90	Bravo	MW	2	2	10	7	8	10	12	13	7	-2	10	14	-1	-3	-2	1	4
SMG	MP5 MW	Charlie	MW	15	0	12	-2	11	-6	-6	13	-5	0	4	3	3	1	12	12	7
SMG	UZI	Delta	MW	2	13	7	-4	0	15	14	15	3	15	10	7	-1	2	-6	4	14
SMG	PP19 BIZON	Echo	MW	15	-5	15	13	15	12	9	-3	8	3	7	3	7	-2	5	1	4
SMG	MP7	Foxtrot	MW	-6	8	7	4	-3	-5	15	5	8	1	15	2	-1	4	9	0	6
SMG	STRIKER 45	Golf	MW	-6	13	0	8	8	1	11	-4	-5	-3	13	12	0	5	5	4	-6
SMG	FENNEC	Hotel	MW	-1	-6	-2	-5	8	1	7	-6	7	6	11	12	-2	-6	1	-2	12
SMG	ISO	India	MW	-2	11	3	0	10	4	6	-3	8	15	4	14	12	15	14	11	14
SMG	MP5 CW	Alpha	CW	15	10	-1	12	8	12	3	-6	2	-6	3	4	10	14	-4	10	1
SMG	MILANO 821	Bravo	CW	-5	6	2	10	1	6	5	7	-1	0	1	5	8	15	-6	10	12
SMG	AK74u	Charlie	CW	-5	8	1	13	5	0	2	11	12	0	-6	11	8	-1	8	-3	7
SMG	KSP 45	Delta	CW	-5	4	8	-3	-1	3	-2	4	12	-4	6	-3	0	-5	15	-2	0
SMG	BULLFROG	Echo	CW	-6	7	11	13	-3	-3	8	1	4	4	9	7	8	3	2	0	1
SMG	MAC 10	Foxtrot	CW	8	9	2	15	12	14	2	-4	7	11	7	10	6	3	4	-4	15
SMG	LC10	Golf	CW	11	7	11	7	14	5	6	-6	-3	14	13	14	15	4	-5	2	15
SMG	PPSH-41	Hotel	CW	2	2	-5	12	5	-5	2	2	-4	8	4	5	12	0	-1	14	3
	CX9 OTS9		CW	4	4	3	7	1	-5	1	7	15	12	5	0	-4	15	5	6	14
			CW	-6	-2	2	2	-5	4	7	4	-2	11	8	15	5	9	9	3	7

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	3	3	-3	4	-4	-3	3	6	5	6	9	-3	6	-4	6	9	-4
SMG	P90	Bravo	MW	-4	1	4	-2	-2	-4	-2	7	3	7	8	-4	2	-6	-1	-4	1
SMG	MP5 MW	Charlie	MW	6	10	6	-5	-2	1	1	2	10	-4	-6	0	-4	7	-2	-6	8
SMG	UZI	Delta	MW	8	1	-3	5	-1	7	5	5	2	9	2	-3	-3	3	3	4	-2
SMG	PP19 BIZON	Echo	MW	4	7	-3	8	2	5	9	-3	-1	5	3	9	0	-1	-6	5	6
SMG	MP7	Foxtrot	MW	9	3	9	10	8	9	3	1	2	0	3	4	2	7	7	-2	4
SMG	STRIKER 45	Golf	MW	0	-3	5	2	6	-6	4	7	-6	6	1	5	-1	-4	5	4	1
SMG	FENNEC	Hotel	MW	6	2	9	9	-2	-1	-3	8	-6	5	1	8	6	-6	-6	2	1
SMG	ISO	India	MW	0	-4	0	-5	5	0	9	-1	4	8	10	-1	-4	3	-3	-4	3
SMG	MP5 CW	Alpha	CW	-4	8	8	4	-5	8	6	8	-4	0	0	0	10	2	-5	10	-2
SMG	MILANO 821	Bravo	CW	0	7	1	8	3	-4	-2	6	-5	-5	1	2	0	-6	-2	3	-6
SMG	AK74u	Charlie	CW	-1	-5	-5	-5	8	-2	6	10	5	8	-2	4	4	7	-2	-1	5
SMG	KSP 45	Delta	CW	8	9	2	-6	6	-2	9	4	3	-6	1	6	-6	9	5	3	3
SMG	BULLFROG	Echo	CW	5	9	10	5	6	1	2	0	-2	-3	-1	8	4	5	7	5	9
SMG	MAC 10	Foxtrot	CW	5	4	-3	5	1	3	4	-6	0	-3	-2	8	0	8	-3	7	1
SMG	LC10	Golf	CW	-4	7	0	-5	-4	5	4	-4	4	-5	0	0	4	-6	4	8	4
SMG	PPSH-41	Hotel	CW	6	10	1	10	9	4	9	10	-5	2	1	6	9	1	0	2	9
CX9			CW	-3	-1	2	1	-1	10	-5	-4	-2	1	3	9	8	10	-1	5	-6

OTS9		CW	-3	6	1	-4	-4	-5	5	8	9	4	-3	8	8	-5	4	-4	-6		
TEC 9			10	-1	-1	3	-5	0	9	4	-4	-6	-5	-2	4	3	0	0	7		