

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK				Field Agent/ Spet	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-4	18	16	10	19	-4	22	9	18	25	19	29	-3	26	25	3	20
AR	FAL	Bravo	MW	16	-2	1	3	9	15	7	1	7	1	12	9	20	23	11	20	13
AR	M4A1	Charlie	MW	8	4	10	4	30	6	9	2	17	-1	-5	-5	7	-2	14	21	6
AR	FR 5.56	Delta	MW	7	4	27	16	18	29	-2	21	0	8	6	27	1	0	6	26	-4
AR	ODEN	Echo	MW	7	12	6	28	21	5	-4	29	2	23	-1	28	14	11	23	19	-4
AR	M13	Foxtrot	MW	2	17	-2	23	10	3	9	18	10	23	-4	24	1	-3	0	5	24
AR	FN SCAR 17	Golf	MW	10	11	22	14	1	19	6	2	4	20	17	3	30	1	2	-3	13
AR	AK 47 MW	Hotel	MW	13	5	-5	-2	26	13	14	-5	16	17	10	21	26	18	23	27	6
AR	RAM-7	India	MW	26	1	6	2	16	7	7	20	30	19	-5	-3	20	11	2	0	19
AR	GRAU 5.56	Juliett	MW	-1	-4	5	28	29	8	6	9	18	-2	26	5	17	-1	-5	5	10
AR	CR-56 AMAX	Kilo	MW	7	20	10	25	10	11	28	17	-3	16	0	13	16	17	3	30	17
AR	AN-94	Lima	MW	15	11	15	-2	17	4	26	26	5	30	3	1	15	-5	1	13	-5
AR	AS VAL	Mike	MW	24	-5	8	29	20	6	13	28	1	8	15	8	28	-5	-4	24	-1
AR	XM4	Alpha	CW	17	13	27	14	1	5	25	17	24	28	-1	-1	22	16	3	14	0
AR	AK 47 CW	Bravo	CW	17	16	18	4	18	8	-2	13	30	25	9	-4	26	2	3	8	27
AR	KRIG 6	Charlie	CW	20	-5	18	18	13	-2	11	14	1	4	10	2	2	10	12	-2	29
AR	QBZ-83	Delta	CW	23	1	0	24	25	17	-2	7	29	3	23	26	4	26	4	29	-5
AR	FFAR 1	Echo	CW	0	12	15	2	10	20	-3	11	1	8	20	6	25	-1	11	4	3
AR	GROZA	Foxtrot	CW	2	7	30	4	-1	17	4	9	7	6	19	1	14	23	13	15	7
AR	FARA 83	Golf	CW	21	4	21	18	12	17	27	10	11	-1	22	20	27	23	24	5	24
AR	C58			8	9	25	22	1	0	5	6	24	4	9	30	22	-2	18	22	0

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	9	0	11	6	4	5	-6	4	-3	10	6	7	0	-6	-1	7	2
AR	FAL	Bravo	MW	2	2	0	-3	-2	6	3	-2	-6	9	-1	-2	0	-2	3	-6	8
AR	M4A1	Charlie	MW	-6	2	10	10	4	4	3	11	9	0	0	7	7	-1	5	0	11
AR	FR 5.56	Delta	MW	-5	8	4	-1	10	2	9	0	0	1	6	-4	-3	-6	-4	8	3
AR	ODEN	Echo	MW	9	8	-6	1	0	2	8	-1	-5	8	7	-5	1	8	0	3	-1
AR	M13	Foxtrot	MW	11	4	-5	1	3	11	9	0	7	-6	3	-4	2	-5	2	10	-3
AR	FN SCAR 17	Golf	MW	8	4	6	-2	-2	-5	3	-5	-3	-3	10	8	8	-1	8	2	2
AR	AK 47 MW	Hotel	MW	11	-5	7	4	3	0	10	-1	11	4	10	10	-2	-2	7	2	-4
AR	RAM-7	India	MW	-6	10	-3	4	-2	-5	-1	7	7	3	-1	-3	-1	10	-1	0	-4
AR	GRAU 5.56	Juliett	MW	-2	2	-1	6	4	8	7	-5	-2	-3	-2	0	11	9	-1	8	6
AR	CR-56 AMAX	Kilo	MW	-5	3	8	7	6	-6	9	5	5	-5	-5	-6	10	4	10	3	7

AR	AN-94	Lima	MW	8	11	-6	-3	-1	-1	7	5	-6	-6	-6	10	3	5	6	-3	3
AR	A5 VAL	Mike	MW	4	9	10	8	2	-3	4	11	5	2	9	5	4	-6	9	-6	9
AR	XM4	Alpha	CW	5	-2	1	9	-3	3	-5	3	-3	-2	9	-2	2	0	7	9	-5
AR	AK 47 CW	Bravo	CW	7	0	5	4	2	10	2	2	4	3	-4	4	-4	4	-4	6	0
AR	KRIG 6	Charlie	CW	1	-1	-1	-3	11	10	-3	9	0	4	-4	2	-5	1	-1	2	10
AR	QBZ-83	Delta	CW	10	5	-2	5	-5	6	10	10	8	3	-6	9	-4	-1	9	8	9
AR	FFAR 1	Echo	CW	-4	-1	6	-4	7	-2	8	5	8	-2	5	-1	0	-4	-5	4	2
AR	GROZA	Foxtrot	CW	8	11	-6	2	10	10	7	-5	8	11	9	3	10	4	-5	-2	11
AR	FARA 83	Golf	CW	4	3	1	6	-2	5	5	-6	4	-5	5	7	-5	5	7	0	1
AR	C58			-1	11	-2	9	0	2	1	-1	-3	9	11	1	6	7	10	1	-1

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	1	22	-2	22	16	21	-3	25	30	0	2	2	3	5	22	1	11
AR	FAL	Bravo	MW	1	25	-1	2	12	21	-3	13	11	13	22	3	28	8	-3	19	18
AR	M4A1	Charlie	MW	-3	-1	23	12	10	1	13	4	24	3	15	6	0	12	-1	16	-3
AR	FR 5.56	Delta	MW	2	10	0	3	12	12	3	8	18	6	17	6	-2	8	10	-3	13
AR	ODEN	Echo	MW	6	28	21	9	28	25	6	12	1	26	-2	25	7	21	5	28	22
AR	M13	Foxtrot	MW	19	7	30	6	27	0	23	22	1	5	28	2	12	1	1	28	14
AR	FN SCAR 17	Golf	MW	14	18	1	30	5	9	-4	23	-4	-1	0	12	10	24	24	-1	23
AR	AK 47 MW	Hotel	MW	8	17	-4	19	20	12	2	7	0	6	-3	1	27	23	21	25	-3
AR	RAM-7	India	MW	14	11	6	16	22	1	27	4	9	8	7	26	26	-5	12	7	23
AR	GRAU 5.56	Juliett	MW	26	27	-1	-5	0	-2	22	29	24	9	6	22	2	10	-4	12	29
AR	CR-56 AMAX	Kilo	MW	9	-5	9	23	26	27	23	13	10	5	9	23	-2	14	26	-2	21
AR	AN-94	Lima	MW	4	-5	15	26	25	22	-4	7	11	8	1	9	16	13	30	2	29
AR	AS VAL	Mike	MW	23	27	19	-4	16	19	16	21	3	27	0	13	3	23	24	27	28
AR	XM4	Alpha	CW	-4	22	6	0	7	27	14	-5	20	24	13	28	28	3	14	22	7
AR	AK 47 CW	Bravo	CW	10	20	-4	16	-1	20	-4	15	28	12	11	19	11	-1	20	16	3
AR	KRIG 6	Charlie	CW	18	6	4	16	11	-3	16	27	23	1	19	22	21	22	8	19	12
AR	QBZ-83	Delta	CW	17	-5	-5	4	27	-3	3	14	21	2	25	-1	20	-2	8	0	3
AR	FFAR 1	Echo	CW	19	28	9	7	8	0	6	9	16	2	7	-5	-3	9	24	3	23
AR	GROZA	Foxtrot	CW	-1	15	27	12	19	4	21	3	1	25	5	26	19	-5	5	13	-4
AR	FARA 83	Golf	CW	17	13	7	-5	20	9	23	21	13	15	19	-4	5	10	4	16	2
AR	C58			9	-2	17	25	8	13	29	15	10	6	20	-4	0	12	4	9	1

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	0	5	10	1	7	-4	10	3	7	8	-4	9	6	10	8	10	6
AR	FAL	Bravo	MW	-6	6	11	-2	5	0	6	-2	5	-1	9	1	-5	11	-5	-5	3
AR	M4A1	Charlie	MW	8	1	2	-1	-2	9	5	10	9	11	-2	3	4	-6	-5	10	4
AR	FR 5.56	Delta	MW	2	0	0	11	11	-6	0	5	10	6	9	9	10	0	10	5	5
AR	ODEN	Echo	MW	-2	9	5	-3	-4	1	8	4	1	6	11	7	9	0	-6	9	1
AR	M13	Foxtrot	MW	-3	1	9	10	-2	8	-2	8	8	-5	1	0	11	-4	5	6	9
AR	FN SCAR 17	Golf	MW	9	-6	-2	6	0	-6	3	-1	11	3	4	1	10	1	-6	1	11
AR	AK 47 MW	Hotel	MW	-2	-6	0	9	-3	3	11	0	-5	1	0	3	-4	-2	4	-1	3
AR	RAM-7	India	MW	7	-6	0	8	11	11	2	5	5	-1	7	-5	-1	-3	6	-2	-1
AR	GRAU 5.56	Juliett	MW	1	11	8	2	1	11	9	4	-6	-3	-1	10	7	-2	3	8	10
AR	CR-56 AMAX	Kilo	MW	9	10	4	4	4	-6	-1	6	-1	8	2	4	3	9	-6	3	10

AR	AN-94	Lima	MW	7	4	8	7	11	-4	-3	9	-4	-1	5	-5	-2	5	-5	8	6
AR	A5 VAL	Mike	MW	7	8	9	11	5	-4	3	2	9	8	-2	0	5	4	5	10	6
AR	XM4	Alpha	CW	6	10	5	-4	-4	1	7	8	6	10	2	-5	3	8	6	3	6
AR	AK 47 CW	Bravo	CW	3	0	0	9	7	9	-4	2	6	-5	3	3	-2	-5	5	9	8
AR	KRIG 6	Charlie	CW	-4	-2	-4	4	1	-3	-1	2	-4	-6	1	-2	3	5	-2	5	3
AR	QBZ-83	Delta	CW	4	2	-3	5	5	4	10	0	0	-6	-1	1	4	3	9	4	-2
AR	FFAR 1	Echo	CW	-4	-1	10	1	-2	0	0	11	6	2	6	7	-2	8	-5	2	6
AR	GROZA	Foxtrot	CW	0	11	5	-1	1	2	5	-4	0	0	1	-2	10	-6	-5	-4	-1
AR	FARA 83	Golf	CW	2	10	9	-2	3	6	6	8	-4	6	8	6	4	-2	3	-5	-3
AR	C58			9	0	8	10	11	-4	-4	-3	-1	-4	-4	-5	0	6	3	9	-2

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	26	5	4	3	8	28	18	27	-3	10	-4	4	18	10	-5	6	18
AR	FAL	Bravo	MW	-1	30	30	8	-3	9	24	1	25	-5	4	13	2	16	23	10	29
AR	M4A1	Charlie	MW	27	24	15	9	1	4	27	24	16	8	29	-2	30	20	19	18	25
AR	FR 5.56	Delta	MW	14	25	29	-1	7	-1	-3	1	29	1	2	14	16	3	6	21	25
AR	ODEN	Echo	MW	0	4	15	14	28	29	3	26	10	15	-5	10	28	27	13	26	19
AR	M13	Foxtrot	MW	5	12	17	13	3	11	21	-2	18	-2	23	2	8	29	4	-3	21
AR	FN SCAR 17	Golf	MW	27	7	4	26	4	10	30	10	-3	21	30	20	14	29	6	6	30
AR	AK 47 MW	Hotel	MW	23	-3	-2	6	18	11	21	11	-4	6	22	-1	0	7	27	24	7
AR	RAM-7	India	MW	24	19	10	-1	14	5	16	-3	13	22	21	3	7	12	13	14	-4
AR	GRAU 5.56	Juliett	MW	25	16	30	0	0	24	19	20	17	12	18	-3	-4	25	30	-1	8
AR	CR-56 AMAX	Kilo	MW	19	26	21	15	3	10	-5	11	12	20	1	-1	26	9	0	28	5
AR	AN-94	Lima	MW	26	27	8	3	22	8	12	28	2	28	30	18	28	1	18	-1	-2
AR	AS VAL	Mike	MW	18	22	21	24	17	11	14	-4	25	15	21	9	0	23	-5	2	11
AR	XM4	Alpha	CW	27	2	25	13	3	30	-4	24	2	9	-2	6	30	6	3	25	26
AR	AK 47 CW	Bravo	CW	-1	2	14	-5	18	11	16	20	6	10	-4	-2	8	28	-3	10	15
AR	KRIG 6	Charlie	CW	29	28	7	19	19	12	20	18	20	18	16	15	14	12	2	5	-2
AR	QBZ-83	Delta	CW	13	9	5	30	14	14	7	-3	-1	8	8	-5	12	13	-4	16	30
AR	FFAR 1	Echo	CW	6	9	8	19	18	26	23	16	-1	8	8	23	25	17	-5	30	15
AR	GROZA	Foxtrot	CW	8	9	18	18	15	26	19	15	14	13	1	10	28	-2	9	17	13
AR	FARA 83	Golf	CW	30	5	24	23	30	10	0	13	1	28	30	15	15	11	0	24	-5
AR	C58			6	-4	15	15	12	3	14	7	6	-1	3	12	15	10	-1	7	25

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	3	8	-5	-5	6	1	-1	5	6	-1	-4	5	-3	6	8	-4	-6
AR	FAL	Bravo	MW	-6	1	-3	-2	-3	6	-5	5	-5	3	-1	11	5	-3	5	-1	-5
AR	M4A1	Charlie	MW	-5	-2	7	10	1	-6	-6	-1	0	-4	9	-6	-6	4	-6	11	11
AR	FR 5.56	Delta	MW	8	4	-1	-4	-1	-2	-6	7	-6	0	-2	3	9	4	4	5	7
AR	ODEN	Echo	MW	9	10	5	3	6	8	6	2	7	-1	-1	-6	7	5	2	-1	10
AR	M13	Foxtrot	MW	7	8	-2	9	-5	-4	10	10	-1	7	1	5	7	0	9	-3	-3
AR	FN SCAR 17	Golf	MW	11	4	-5	-3	-1	-5	8	0	0	3	4	-6	4	1	2	5	-4
AR	AK 47 MW	Hotel	MW	6	9	-1	10	6	-6	7	5	7	5	9	11	1	9	0	4	4
AR	RAM-7	India	MW	-1	-3	8	0	-1	10	9	6	8	-4	7	-6	-4	-4	-6	-3	11
AR	GRAU 5.56	Juliett	MW	11	-5	-6	3	2	11	4	-1	-4	11	-1	10	-6	-3	-2	7	-6
AR	CR-56 AMAX	Kilo	MW	-4	11	-5	3	0	3	-3	2	9	7	9	-3	3	-1	2	10	8

AR	AN-94	Lima	MW	-4	4	6	-2	2	1	-4	-3	10	11	5	8	2	7	4	5	-6
AR	A5 VAL	Mike	MW	-4	9	-5	8	-5	1	1	2	4	-6	0	9	11	4	-3	6	6
AR	XM4	Alpha	CW	2	1	1	7	-3	-6	0	5	-6	10	-4	2	2	0	-2	-4	0
AR	AK 47 CW	Bravo	CW	10	-5	4	4	-3	-5	1	4	8	4	-3	-6	-2	-5	-6	-5	1
AR	KRIG 6	Charlie	CW	5	1	-6	-1	8	8	11	5	-2	8	-5	-5	6	-2	-6	4	-2
AR	QBZ-83	Delta	CW	3	7	0	10	1	1	10	-6	0	-5	-2	0	11	-6	-1	0	5
AR	FFAR 1	Echo	CW	-6	-3	11	-5	8	4	10	1	-2	1	4	11	3	5	4	-3	4
AR	GROZA	Foxtrot	CW	2	-5	5	-2	-6	5	1	-2	1	-4	9	1	4	2	11	5	-4
AR	FARA 83	Golf	CW	2	-4	9	9	-6	6	5	7	9	6	-1	-4	-1	-3	2	-4	5
AR	C58			7	9	9	-2	-5	8	-2	-6	10	5	7	-2	-5	-2	2	5	-4

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A		#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	27	-4	13	25	9	8	10	17	-1	27	10	19	27	6	1	18	25
SMG	P90	Bravo	MW	2	11	23	-5	-2	28	5	6	23	25	23	8	-3	8	1	4	21
SMG	MP5 MW	Charlie	MW	2	10	16	25	5	26	18	18	0	3	5	15	29	2	9	16	
SMG	UZI	Delta	MW	7	10	16	24	17	2	12	28	22	4	18	14	28	15	-4	16	-4
SMG	PP19 BIZON	Echo	MW	6	4	20	4	20	25	30	10	18	8	4	15	13	22	27	13	0
SMG	MP7	Foxtrot	MW	-4	-3	30	18	30	27	11	27	13	18	28	6	4	6	6	7	-3
SMG	STRIKER 45	Golf	MW	23	8	30	-5	-1	1	6	2	30	18	-5	11	14	7	25	24	19
SMG	FENNEC	Hotel	MW	14	3	-3	25	27	22	8	27	11	17	18	28	6	23	-3	18	0
SMG	ISO	India	MW	27	20	15	22	4	4	26	14	0	29	27	17	2	23	11	6	15
SMG	MP5 CW	Alpha	CW	4	15	24	-5	17	15	21	-2	-2	30	25	19	10	1	6	30	10
SMG	MILANO 821	Bravo	CW	5	4	24	21	10	11	23	6	20	13	19	28	-3	-1	6	10	-2
SMG	AK74u	Charlie	CW	21	5	19	3	-1	4	28	2	2	25	16	7	24	4	23	25	0
SMG	KSP 45	Delta	CW	9	29	26	24	23	25	12	2	30	29	18	15	3	17	1	18	26
SMG	BULLFROG	Echo	CW	1	0	2	1	21	7	8	25	11	19	13	30	2	23	10	-2	-1
SMG	MAC 10	Foxtrot	CW	19	17	19	1	3	8	20	4	4	20	15	12	23	16	25	13	22
SMG	LC10	Golf	CW	14	9	12	19	14	18	24	16	-4	21	23	19	10	27	20	-3	26
SMG	PPSH-41	Hotel	CW	19	13	11	20	26	15	-2	3	17	14	25	7	1	29	2	17	24

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	7	-3	-3	4	-5	5	-2	8	-4	-1	-2	0	-2	7	-6	9	-5
SMG	P90	Bravo	MW	-4	-6	7	-2	-3	-3	-4	4	4	3	4	9	4	9	7	2	2
SMG	MP5 MW	Charlie	MW	8	6	-5	-2	9	9	-5	5	5	9	-4	5	0	7	-4	1	1
SMG	UZI	Delta	MW	-6	-6	4	9	6	-5	-4	-6	2	9	-5	-6	-2	-6	-2	7	-1
SMG	PP19 BIZON	Echo	MW	1	3	-2	-6	9	6	-4	-6	-6	3	-4	-6	8	1	-5	8	0
SMG	MP7	Foxtrot	MW	7	7	3	-6	6	-1	0	-6	-1	6	2	3	9	1	5	4	-1
SMG	STRIKER 45	Golf	MW	-4	-2	7	2	-6	-1	-5	4	-6	-1	8	4	-2	5	-6	4	7
SMG	FENNEC	Hotel	MW	-6	9	-6	-3	-5	0	4	-1	-3	9	7	5	-2	5	6	4	-3
SMG	ISO	India	MW	0	4	1	5	9	8	3	8	7	-1	-5	8	-3	7	-1	6	-3
SMG	MP5 CW	Alpha	CW	-6	2	-5	-5	-3	8	-2	-2	-1	-2	-1	3	9	9	2	4	1
SMG	MILANO 821	Bravo	CW	3	-1	-3	2	-3	2	9	8	-3	4	-1	6	8	-3	-2	7	2
SMG	AK74u	Charlie	CW	8	-1	5	1	8	-6	-1	4	1	-3	4	3	3	2	-3	9	8
SMG	KSP 45	Delta	CW	6	7	9	7	5	-5	0	8	-5	7	1	-4	-6	-2	-2	2	2
SMG	BULLFROG	Echo	CW	-2	6	-2	6	3	1	5	5	-4	7	-1	9	5	4	-2	-2	3
SMG	MAC 10	Foxtrot	CW	8	-5	4	3	-1	3	0	-1	3	9	4	-4	0	6	5	-4	-4
SMG	LC10	Golf	CW	0	-1	2	5	9	7	1	-3	9	7	5	6	5	5	4	4	-1
SMG	PPSH-41	Hotel	CW	2	-8	4	-3	1	7	5	9	0	0	-4	6	9	1	-2	-3	-2

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A		#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	17	5	17	11	5	1	15	0	-3	-2	9	9	5	17	6	9	14
SMG	P90	Bravo	MW	-1	29	8	26	16	10	19	30	18	-5	11	13	21	2	-2	2	26
SMG	MP5 MW	Charlie	MW	-5	7	14	24	27	3	18	6	8	13	15	26	11	6	11	2	-3
SMG	UZI	Delta	MW	7	12	24	24	25	30	19	1	24	8	6	11	23	6	1	16	1
SMG	PP19 BIZON	Echo	MW	27	3	-4	29	0	14	9	-5	30	3	25	4	-2	7	25	7	29
SMG	MP7	Foxtrot	MW	6	26	21	12	-4	5	8	25	20	4	4	10	3	-4	0	5	-1
SMG	STRIKER 45	Golf	MW	12	2	2	26	-1	2	24	16	6	29	-3	-5	23	-1	27	1	-3
SMG	FENNEC	Hotel	MW	12	27	3	-5	12	9	-2	9	1	-4	14	20	5	10	16	21	23
SMG	ISO	India	MW	-2	-5	18	5	15	17	14	22	18	14	26	-4	-5	30	23	5	28
SMG	MP5 CW	Alpha	CW	27	25	13	-3	17	14	29	-4	2	21	28	0	10	3	-3	17	-1
SMG	MILANO 821	Bravo	CW	27	10	-3	29	21	-4	-3	27	30	1	-5	1	21	9	2	19	-3
SMG	AK74u	Charlie	CW	17	14	18	3	4	8	3	20	-3	20	20	18	3	21	17	15	27
SMG	KSP 45	Delta	CW	21	20	22	19	29	6	18	2	30	-2	22	0	20	-2	14	19	28
SMG	BULLFROG	Echo	CW	2	30	17	1	2	19	10	27	27	15	29	11	26	17	6	28	21
SMG	MAC 10	Foxtrot	CW	8	25	0	23	1	23	-1	4	23	14	1	11	24	-1	15	-4	-3
SMG	LC10	Golf	CW	8	13	25	0	30	-5	13	1	14	27	2	19	28	8	13	27	9
SMG	PPSH-41	Hotel	CW	20	1	22	-4	2	1	18	24	3	7	-3	-3	3	11	29	-1	-2

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	9	9	4	3	5	6	-3	7	6	9	7	5	-5	-5	2	-4	-3
SMG	P90	Bravo	MW	-3	5	9	0	9	6	7	-5	-3	4	1	4	4	2	6	2	9
SMG	MP5 MW	Charlie	MW	-1	8	5	2	8	-4	1	-5	-4	-2	1	3	8	9	-5	4	4
SMG	UZI	Delta	MW	-6	4	-5	-3	6	4	-6	-5	-5	-5	8	-5	4	-3	0	5	
SMG	PP19 BIZON	Echo	MW	9	8	5	2	9	-3	6	0	5	-2	1	-2	9	-5	8	9	4
SMG	MP7	Foxtrot	MW	1	5	-6	9	4	7	-4	-6	-4	1	1	6	-4	-1	2	1	1
SMG	STRIKER 45	Golf	MW	-4	1	3	4	9	6	-3	-4	6	-6	-2	-3	-5	5	3	-6	3
SMG	FENNEC	Hotel	MW	-2	-4	-4	9	3	7	-3	2	7	5	8	-4	0	1	1	-4	0
SMG	ISO	India	MW	3	8	1	-6	7	-2	4	7	2	0	-5	-6	7	-6	4	2	7
SMG	MP5 CW	Alpha	CW	4	-5	7	-4	-1	5	3	1	6	8	6	1	3	4	0	9	1
SMG	MILANO 821	Bravo	CW	-1	-6	5	-2	0	-1	7	-6	4	5	1	-4	-3	-1	-6	2	-3
SMG	AK74u	Charlie	CW	4	-4	8	-4	-5	2	-2	-6	6	6	9	-4	0	-1	5	5	5
SMG	KSP 45	Delta	CW	1	3	7	-4	5	8	6	-2	-1	0	0	9	2	4	-3	7	4
SMG	BULLFROG	Echo	CW	3	9	6	-2	1	2	-5	-3	0	-4	-5	3	1	-6	8	-4	3
SMG	MAC 10	Foxtrot	CW	2	-1	-6	-1	-5	7	2	-4	-3	2	4	8	-5	4	-1	3	8
SMG	LC10	Golf	CW	-1	4	-4	-5	2	2	8	-4	9	-3	2	3	8	0	0	8	7
SMG	PPSH-41	Hotel	CW	2	-3	-1	-8	-4	3	1	6	8	2	9	2	2	-1	-4	-4	-5

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A		#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force				ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	23	20	7	-3	15	15	8	17	23	9	-3	1	3	10	30	6	-3
SMG	P90	Bravo	MW	24	30	19	1	29	24	12	2	-1	8	27	13	0	-4	12	6	29
SMG	MP5 MW	Charlie	MW	29	-3	12	28	-2	13	-5	9	14	27	29	30	12	10	7	7	15
SMG	UZI	Delta	MW	6	7	-3	-5	-5	13	16	-3	-3	17	11	0	28	18	-5	10	22
SMG	PP19 BIZON	Echo	MW	29	10	6	16	21	-5	16	9	14	25	6	24	17	4	23	5	
SMG	MP7	Foxtrot	MW	26	4	18	30	5	17	5	12	7	8	13	13	26	29	23	16	6
SMG	STRIKER 45	Golf	MW	16	1	27	6	30	27	26	24	4	7	-3	16	8	6	0	-3	28
SMG	FENNEC	Hotel	MW	25	-1	12	21	8	14	25	17	24	5	17	6	1	21	11	11	12
SMG	ISO	India	MW	23	29	15	20	-2	6	14	7	1	8	-2	12	24	13	16	9	22
SMG	MP5 CW	Alpha	CW	16	18	-2	22	-5	6	8	-1	13	17	21	3	10	20	15	26	8
SMG	MILANO 821	Bravo	CW	6	28	10	16	5	6	15	15	24	5	14	20	18	-4	23	-3	8
SMG	AK74u	Charlie	CW	3	27	-4	1	28	14	23	29	12	12	12	11	5	14	20	-5	-5
SMG	KSP 45	Delta	CW	26	2	17	18	26	30	2	5	25	30	28	8	25	24	22	8	9
SMG	BULLFROG	Echo	CW	-1	17	-3	27	6	8	8	25	8	28	15	14	18	-2	8	5	1
SMG	MAC 10	Foxtrot	CW	17	6	-3	20	-4	0	28	9	17	21	14	13	26	15	15	4	-5
SMG	LC10	Golf	CW	-2	9	-5	12	5	16	11	30	29	0	26	20	25	30	9	11	20
SMG	PPSH-41	Hotel	CW	13	19	4	23	5	-2	-5	11	19	19	8	-3	1	28	12	7	13

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	2	1	9	-5	-2	-6	-1	2	4	-5	3	4	7	3	2	-5	-3
SMG	P90	Bravo	MW	8	-5	4	6	2	-6	4	-1	5	-6	4	3	1	-4	6	8	3
SMG	MP5 MW	Charlie	MW	7	5	9	3	7	1	4	-2	3	9	-1	9	0	-6	5	-5	1
SMG	UZI	Delta	MW	4	9	6	-4	9	5	5	5	2	6	9	-1	-4	7	2	4	-3
SMG	PP19 BIZON	Echo	MW	7	-2	1	-3	5	8	-5	-5	-5	-1	1	5	1	-5	0	-3	-3
SMG	MP7	Foxtrot	MW	-1	6	3	9	-6	3	0	-1	1	-2	3	2	-6	-4	1	-5	9
SMG	STRIKER 45	Golf	MW	7	4	7	7	0	-1	0	-1	7	2	-2	0	6	1	9	7	5
SMG	FENNEC	Hotel	MW	1	-1	-6	6	0	2	-4	5	6	-5	1	-1	3	-2	1	7	4
SMG	ISO	India	MW	2	0	1	-6	6	3	1	2	-4	7	5	9	-4	1	9	0	8
SMG	MP5 CW	Alpha	CW	8	-6	3	-3	1	-6	8	-3	4	-2	-6	3	-5	1	-2	-4	3
SMG	MILANO 821	Bravo	CW	3	-4	3	0	-1	0	-4	5	0	-2	1	8	-2	-5	-3	-1	1
SMG	AK74u	Charlie	CW	5	-5	6	-3	-5	2	1	1	-3	-6	6	1	4	7	-3	-2	7
SMG	KSP 45	Delta	CW	-2	4	5	5	-4	-6	5	8	-5	-4	0	-6	-5	5	0	3	-4
SMG	BULLFROG	Echo	CW	-3	-4	6	8	-2	5	4	0	5	2	7	-2	5	1	1	-6	-6
SMG	MAC 10	Foxtrot	CW	3	6	4	-3	8	-2	6	-5	-5	4	2	-4	2	6	3	0	1
SMG	LC10	Golf	CW	1	1	4	9	-1	-2	2	9	7	5	3	2	6	4	1	-3	7
SMG	PPSH-41	Hotel	CW	6	1	6	9	1	0	9	-6	2	-1	-2	4	7	-6	1	-3	8