

GUNS Ingame Sensitivity Loook Sensitivity + AIM Sensitivity (ADS) = MATCH

Vertical Y Value

	1,1	2,2	3,3	4,4	5,5	6,6	7,7	8,8	9,9	10,10
Sideways Rifle	24	15	27	12	20	23	30	19	10	28
SCAR (Legendary)	15	10	19	23	27	17	15	28	22	28
Sideways Minigun	16	25	13	25	10	28	16	27	28	30
Auto Sinper Rifle	12	10	27	28	28	11	24	29	27	30
Rapid fire SMG	19	22	10	23	18	11	26	12	13	13
Burst Assault Rifle	19	28	27	25	13	25	20	13	18	24
Assault Rifle	30	19	27	23	25	21	26	21	26	26
Submachine gun	11	20	10	16	21	10	19	12	16	19

X value = 0