

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	QB2-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spetsnaz speed	50		
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV	3X			Field Agent/ Spetsnaz speed	50		

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	23	24	25	32	28	40	32	23	27	16	34	22	35	26	24	30	15
AR	FAL	Bravo	MW	23	30	36	29	17	39	23	33	21	31	26	35	28	26	22	37	16
AR	M4A1	Charlie	MW	24	29	36	34	28	39	16	15	24	40	25	21	32	36	34	33	31
AR	FR 5.56	Delta	MW	20	31	22	40	36	36	22	35	26	21	23	22	37	18	28	28	16
AR	ODEN	Echo	MW	18	22	39	29	19	16	31	24	23	38	32	28	18	31	19	20	37
AR	M13	Foxtrot	MW	40	28	26	35	36	36	36	30	17	24	27	32	24	36	20	29	27
AR	FN SCAR 17	Golf	MW	32	31	23	21	26	38	27	29	32	16	20	26	39	31	36	23	17
AR	AK 47 MW	Hotel	MW	28	25	37	28	30	27	20	18	21	33	39	35	31	21	26	16	34
AR	RAM-7	India	MW	20	25	31	34	25	15	29	33	26	40	20	38	19	21	15	28	24
AR	GRAU 5.56	Juliett	MW	18	30	22	25	23	29	24	24	34	26	35	25	22	38	16	36	22
AR	CR-56 AMAX	Kilo	MW	26	27	35	19	18	38	34	22	40	29	24	18	36	16	37	34	20
AR	AN-94	Lima	MW	27	15	34	38	19	27	32	38	20	34	23	22	28	38	38	16	24
AR	AS VAL	Mike	MW	34	38	39	22	15	30	17	33	15	38	25	33	32	33	20	15	24
AR	XM4	Alpha	CW	31	23	18	33	39	23	35	15	38	20	39	17	34	26	20	30	23
AR	AK 47 CW	Bravo	CW	31	36	16	39	33	38	32	23	27	20	22	40	40	40	35	38	40
AR	KRIG 6	Charlie	CW	36	23	40	36	15	16	29	16	33	22	33	34	39	16	24	28	17
AR	QB2-83	Delta	CW	27	34	23	22	17	30	32	29	27	26	36	37	35	20	22	40	32
AR	FFAR 1	Echo	CW	28	27	39	16	18	23	40	24	32	27	18	25	20	16	29	27	32
AR	GROZA	Foxtrot	CW	30	19	37	40	15	22	29	20	35	32	37	32	22	30	20	17	35
AR	FARA 83	Golf	CW	29	25	24	36	33	33	23	25	30	40	30	40	27	40	20	17	19
AR	C58			40	32	21	22	32	24	18	18	30	33	36	36	22	19	20	19	23
	EM2			38	29	27	27	12	3	7	7	6	18	28	11	14	19	0	-4	26
	GRAV			5	-2	17	0	-3	11	21	25	5	30	9	7	6	15	12	10	16

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-2	-1	7	-2	-5	0	0	2	11	1	9	-2	-2	11	7	-6	11
AR	FAL	Bravo	MW	-1	-3	10	-2	11	-6	-3	-6	-1	-3	1	5	0	4	0	3	-3
AR	M4A1	Charlie	MW	8	2	1	10	3	7	4	10	2	8	5	9	9	8	-4	0	11
AR	FR 5.56	Delta	MW	1	8	-5	1	8	-6	2	-1	1	1	7	6	2	-3	8	3	-5
AR	ODEN	Echo	MW	-6	0	0	2	2	3	10	7	9	8	7	1	-4	0	9	-4	10
AR	M13	Foxtrot	MW	8	-2	-1	4	-5	4	-5	3	-3	7	-5	-2	-2	-1	-2	9	-6
AR	FN SCAR 17	Golf	MW	-6	-3	0	-5	5	6	2	4	1	-1	9	-6	0	3	2	-1	-1
AR	AK 47 MW	Hotel	MW	-4	-5	3	3	11	-3	-5	-5	5	-5	-6	4	-6	3	-4	8	-4
AR	RAM-7	India	MW	-3	8	8	10	11	3	7	-5	2	2	-4	10	2	-5	7	-6	6
AR	GRAU 5.56	Juliett	MW	1	4	10	10	4	-6	2	-4	-1	-3	11	8	7	-1	0	5	-1
AR	CR-56 AMAX	Kilo	MW	0	7	5	11	9	4	-4	-3	7	1	4	0	1	-1	0	-6	-5

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

MY OTHER In Game Settings

Dead zone--- 0.05

Low Adn High Zooms-- 1.00

AR	AN-94	Lima	MW	0	9	-2	3	-4	7	6	4	8	7	1	-1	-2	-1	-4	-3	-5	
AR	AS VAL	Mike	MW	6	6	9	8	6	-1	8	7	9	7	0	-4	5	-6	7	1	-2	
AR	XM4	Alpha	CW	-1	10	-3	5	4	10	10	-4	11	9	5	7	6	-6	9	10	8	
AR	AK 47 CW	Bravo	CW	10	0	-1	-5	-1	-5	-4	7	4	1	8	8	3	-2	2	5	-1	
AR	KRIG 6	Charlie	CW	10	-1	11	5	2	2	-3	2	-5	10	5	10	2	-5	3	-5	11	
AR	QBZ-83	Delta	CW	-2	8	5	-5	2	-2	11	-4	-4	5	-1	6	5	0	-5	-4	9	
AR	FFAR 1	Echo	CW	10	7	9	11	-6	2	3	-2	4	-2	10	2	-6	8	10	-2	11	
AR	GROZA	Foxtrot	CW	-1	4	1	8	-3	-2	3	1	6	3	-1	9	-5	0	11	0	5	
AR	FARA 83	Golf	CW	-5	8	6	0	11	6	-5	4	0	4	4	3	7	-2	-6	4	11	
AR	C58			7	7	10	-1	8	2	6	-1	5	3	-3	6	1	1	-6	8	-3	
	EM2			-2	-4	4	11	8	0	-2	3	5	-2	-6	11	0	9	-6	-5	8	
	GRAV			10	5	-1	10	2	-6	7	10	4	-2	-5	6	-2	-2	-1	8	3	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!															
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y															
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y															
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X															
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X															
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60																		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand																
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																		
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																		
Vertical Value- Y																												
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4								
AR	KILO 141	Alpha	MW	35	18	32	39	29	25	18	30	22	25	34	24	38	28	22	40	31								
AR	FAL	Bravo	MW	26	28	33	22	25	25	38	23	32	32	20	27	32	37	17	16	18								
AR	M4A1	Charlie	MW	34	36	25	23	25	29	23	16	19	19	26	30	26	26	19	30	23								
AR	FR 5.56	Delta	MW	23	26	17	25	15	25	33	23	36	30	15	28	31	34	34	36	17								
AR	ODEN	Echo	MW	30	39	31	20	25	18	39	22	36	35	30	28	36	16	23	15	22								
AR	M13	Foxtrot	MW	18	39	37	15	26	18	21	22	37	39	35	37	38	32	22	32	39								
AR	FN SCAR 17	Golf	MW	19	25	18	22	40	23	15	26	35	33	23	19	19	35	28	33	15								
AR	AK 47 MW	Hotel	MW	39	25	18	36	17	22	24	19	26	34	33	22	23	30	24	39	16								
AR	RAM-7	India	MW	24	24	38	31	29	24	40	32	18	30	31	23	22	25	20	40	20								
AR	GRAU 5.56	Juliett	MW	25	30	23	38	40	35	23	31	22	27	36	20	23	16	31	23	27								
AR	CR-56 AMAX	Kilo	MW	26	20	39	31	16	29	25	35	15	19	21	20	26	20	37	18	34								
AR	AN-94	Lima	MW	30	18	25	23	38	31	21	38	35	30	40	32	28	38	40	39	26								
AR	AS VAL	Mike	MW	36	25	16	22	20	24	40	39	34	23	19	27	37	20	22	40	31								
AR	XM4	Alpha	CW	40	31	30	31	24	31	36	36	37	39	27	21	32	34	21	35	32								
AR	AK 47 CW	Bravo	CW	22	33	34	30	23	32	24	23	25	16	35	21	39	17	22	26	20								
AR	KRIG 6	Charlie	CW	36	39	32	29	31	26	40	40	25	40	36	29	23	31	35	27	26								
AR	QBZ-83	Delta	CW	17	22	17	19	23	22	17	25	31	24	28	25	15	16	34	16	36								
AR	FFAR 1	Echo	CW	29	17	33	28	18	37	30	29	27	37	40	22	31	26	29	34	33								
AR	GROZA	Foxtrot	CW	35	21	29	15	30	40	28	19	22	31	15	40	23	32	39	40	30								
AR	FARA 83	Golf	CW	21	40	21	38	16	40	15	29	15	23	18	39	35	29	39	18	39								
AR	C58			40	18	36	31	40	18	24	28	37	25	32	28	39	25	18	17	24								
	EM2			27	7	19	2	17	29	3	18	0	11	-5	5	27	1	26	5	0								
	GRAV			13	14	21	-3	2	19	17	9	29	-4	-1	15	1	10	13	-3	-1								
Horizontal Value- X																												
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4								
AR	KILO 141	Alpha	MW	11	-1	8	8	11	11	-3	-4	-6	9	2	-3	0	4	8	4	-3								
AR	FAL	Bravo	MW	-1	-4	-5	4	-4	2	6	9	-1	-2	8	8	-1	11	-3	2	7								
AR	M4A1	Charlie	MW	6	6	2	9	-4	6	5	0	-3	-2	9	5	11	10	4	-5	11								
AR	FR 5.56	Delta	MW	7	7	-5	1	-1	7	-4	2	8	0	10	5	11	11	-3	2	-5								
AR	ODEN	Echo	MW	9	3	1	8	4	7	3	11	3	0	-3	9	-4	-4	1	5	-3								
AR	M13	Foxtrot	MW	9	7	6	8	-6	6	1	0	0	-4	7	0	0	8	9	10									
AR	FN SCAR 17	Golf	MW	0	8	-2	-5	2	-1	-4	-2	11	5	0	1	-2	9	7	8	2								
AR	AK 47 MW	Hotel	MW	-5	5	-3	8	1	7	8	-6	5	0	0	2	4	4	-3	-5	0								
AR	RAM-7	India	MW	-5	9	5	0	5	1	-1	-2	7	-2	0	5	11	5	-1	1	2								
AR	GRAU 5.56	Juliett	MW	1	-2	7	7	-6	6	-6	5	-1	8	-6	0	0	8	4	3	5								
AR	CR-56 AMAX	Kilo	MW	1	1	5	6	11	11	-5	8	3	-1	-5	2	10	-3	8	4	5								

AR	AN-94	Lima	MW	7	0	-4	5	-1	0	-4	-6	-6	4	8	3	6	1	11	6	8
AR	A5 VAL	Mike	MW	1	-5	-4	4	11	7	1	3	4	7	-1	10	6	5	4	2	1
AR	XM4	Alpha	CW	-5	1	-3	4	1	-4	5	-1	1	3	9	10	-2	-1	0	9	3
AR	AK 47 CW	Bravo	CW	7	8	2	1	-1	10	4	6	-2	-1	6	6	9	3	5	3	0
AR	KRIG 6	Charlie	CW	6	2	4	3	8	3	-5	0	9	3	9	-1	2	-1	11	2	-3
AR	QBZ-83	Delta	CW	10	8	9	4	0	11	-3	6	-4	11	0	1	8	-5	3	5	-5
AR	FFAR 1	Echo	CW	8	7	3	0	8	6	11	10	5	-1	1	-4	-6	1	1	11	11
AR	GROZA	Foxtrot	CW	-5	3	6	5	5	9	2	-3	-2	6	2	11	-4	6	7	1	9
AR	FARA 83	Golf	CW	1	10	0	4	7	-2	-3	1	3	-1	8	7	2	0	1	-1	8
AR	C58			10	9	0	-2	6	7	-1	2	0	-4	8	6	0	5	1	-3	5
	EM2			-5	-6	9	7	-2	-2	7	-4	9	7	-4	8	-4	-4	0	2	3
	GRAV			7	-2	4	5	-3	-1	-5	10	5	-1	6	2	8	-2	-2	9	3

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																																	
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y Gun Shoots Down--- Decrease Vertical Value Y Gun Shoots LEFT--- Increase Horizontal value X Gun Shoots Right--- Decrease Horizontal Value X																																	
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30																																				
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60																																				
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60																																				
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																																				
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																																				
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																																				
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																																				
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																																				
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60																																				
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																																				
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																																				
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand																																		
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																				
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																				
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																				
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																				
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																																				
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																				
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																																				
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																																				
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																																				
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																																				
Vertical Value- Y																																														
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																										
AR	KILO 141	Alpha	MW	27	23	29	26	37	34	29	23	21	24	22	28	16	38	27	29	38																										
AR	FAL	Bravo	MW	16	35	35	29	32	26	19	18	37	36	33	15	35	40	16	23	21																										
AR	M4A1	Charlie	MW	37	22	21	36	33	15	15	22	33	20	22	15	39	35	30	33	28																										
AR	FR 5.56	Delta	MW	37	38	21	32	29	17	32	21	33	18	28	31	21	38	32	32	22																										
AR	ODEN	Echo	MW	37	26	19	17	15	29	36	34	39	35	38	26	36	25	39	36																											
AR	M13	Foxtrot	MW	28	24	32	18	25	18	28	37	30	36	24	27	33	31	15	27	26																										
AR	FN SCAR 17	Golf	MW	15	29	28	15	26	28	18	21	40	31	32	18	33	22	31	24	30																										
AR	AK 47 MW	Hotel	MW	15	22	22	21	35	24	32	23	17	15	34	34	16	31	27	30	23																										
AR	RAM-7	India	MW	30	40	26	19	19	36	38	18	22	20	18	35	22	39	28	21	37																										
AR	GRAU 5.56	Juliett	MW	27	20	39	40	34	38	23	26	28	17	24	33	33	29	16	15	25																										
AR	CR-56 AMAX	Kilo	MW	18	16	25	27	20	26	33	25	35	23	23	37	39	20	16	30	18																										
AR	AN-94	Lima	MW	33	16	40	31	37	32	28	25	33	30	33	16	34	33	34	17	33																										
AR	AS VAL	Mike	MW	40	31	20	39	39	36	33	28	23	19	29	36	36	22	26	22	36																										
AR	XM4	Alpha	CW	35	32	35	35	30	34	25	18	34	18	24	38	30	35	25	38																											
AR	AK 47 CW	Bravo	CW	32	28	22	37	25	32	20	29	15	18	28	38	19	25	23	24	40																										
AR	KRIG 6	Charlie	CW	17	27	17	34	37	30	28	16	24	21	38	26	37	20	19	36	34																										
AR	QBZ-83	Delta	CW	21	32	31	20	37	35	22	18	32	38	34	21	32	32	30	16	38																										
AR	FFAR 1	Echo	CW	37	15	38	31	29	35	33	38	15	40	16	31	21	20	37	29	18																										
AR	GROZA	Foxtrot	CW	19	22	31	32	22	22	34	18	16	16	15	40	18	35	21	21	32																										
AR	FARA 83	Golf	CW	37	28	16	19	40	15	23	22	31	37	22	15	18	38	38	32	27																										
AR	C58			16	36	32	38	36	32	15	38	17	22	28	24	16	28	29	22	15																										
	EM2			15	30	17	-2	8	26	11	17	14	18	17	18	6	6	-3	0	13																										
	GRAV			16	-1	0	16	28	0	10	29	14	25	7	10	9	2	-3	22	27																										
Horizontal Value- X																																														
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																										
AR	KILO 141	Alpha	MW	1	7	7	2	9	-5	-2	3	-5	11	8	8	-2	-4	-1	-3	8																										
AR	FAL	Bravo	MW	4	-1	-3	10	2	-4	-4	-3	-3	2	8	-6	11	0	-4	11	3																										
AR	M4A1	Charlie	MW	-2	3	8	4	0	1	-1	4	0	2	8	-3	8	8	4	-1	8																										
AR	FR 5.56	Delta	MW	11	5	5	8	-2	-5	2	4	11	-5	6	-1	-2	6	9	6	0																										
AR	ODEN	Echo	MW	6	-4	3	1	7	-2	8	3	5	-4	6	-4	-3	10	4	1	-6																										
AR	M13	Foxtrot	MW	-2	3	10	5	11	10	-5	7	7	-5	-4	4	8	-4	8	6	9																										
AR	FN SCAR 17	Golf	MW	6	0	-1	0	2	10	-6	0	7	-2	3	-6	11	7	-3	-2	7																										
AR	AK 47 MW	Hotel	MW	4	4	5	-4	9	3	-2	7	-4	-5	-1	0	5	1	-4	7	-5																										
AR	RAM-7	India	MW	2	-6	4	8	5	-2	10	7	7	4	-6	-3	-5	0	-2	0	-6																										
AR	GRAU 5.56	Juliett	MW	5	5	0	-1	11	-2	11	-2	11	10	-2	4	5	9	8	6	-3																										
AR	CR-56 AMAX	Kilo	MW	10	11	-5	-1	3	11	10	11	7	-5	1	6	-1	-6	7	-6	-4																										

AR	AN-94	Lima	MW	4	4	-3	11	-3	1	0	2	0	1	4	10	9	11	3	6	7
AR	A5 VAL	Mike	MW	9	0	9	5	0	1	6	-2	-6	1	0	7	-1	-2	5	-5	-4
AR	XM4	Alpha	CW	2	4	6	-2	-1	1	9	-2	-6	-3	-6	11	10	-3	-5	7	
AR	AK 47 CW	Bravo	CW	11	0	-5	-2	3	2	0	-5	7	2	-2	7	8	6	-5	7	-2
AR	KRIG 6	Charlie	CW	-2	-1	6	7	2	1	0	-6	5	4	-4	6	10	8	-1	3	-2
AR	QBZ-83	Delta	CW	1	-4	-1	7	-3	5	-3	1	-6	1	3	5	9	2	4	2	5
AR	FFAR 1	Echo	CW	-1	-1	0	-6	1	10	1	8	3	10	0	8	5	-6	2	3	2
AR	GROZA	Foxtrot	CW	3	10	-5	4	1	2	7	4	9	3	-3	8	-3	1	3	-5	-1
AR	FARA 83	Golf	CW	6	1	7	-4	-2	0	-5	-3	-2	-2	-1	2	4	-5	7	5	-3
AR	C58			8	11	7	5	0	0	10	-4	0	-2	-6	0	-3	4	1	-2	3
	EM2			9	-2	5	-3	5	4	2	0	10	9	3	1	7	9	0	7	0
	GRAV			-1	10	6	10	-6	-1	4	8	0	3	-6	4	4	2	7	-1	8

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																		
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y Gun Shoots Down--- Decrease Vertical Value Y Gun Shoots LEFT--- Increase Horizontal value X Gun Shoots Right--- Decrease Horizontal Value X																		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30																					
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60																					
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60																					
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																					
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																					
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																					
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																					
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																					
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60																					
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																					
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																					
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand																			
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																					
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																					
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																					
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																					
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																					
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																					
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																					
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																					
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																					
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																					
Vertical Value- Y																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4											
AR	KILO 141	Alpha	MW	18	31	26	27	33	37	22	25	17	27	30	16	29	36	40	19	39											
AR	FAL	Bravo	MW	28	32	29	23	19	28	23	27	33	15	37	27	29	19	38	19	34											
AR	M4A1	Charlie	MW	31	35	29	36	23	25	19	15	20	25	18	16	28	18	16	25	20											
AR	FR 5.56	Delta	MW	30	31	29	40	23	16	28	26	31	20	37	17	19	28	34	26	19											
AR	ODEN	Echo	MW	18	21	35	36	22	22	29	24	32	15	31	36	23	39	22	32	25											
AR	M13	Foxtrot	MW	37	39	18	15	38	17	34	36	17	19	26	23	28	37	26	36	18											
AR	FN SCAR 17	Golf	MW	25	38	18	35	22	27	28	16	31	23	15	22	30	40	24	29	16											
AR	AK 47 MW	Hotel	MW	39	19	38	29	25	32	30	22	37	33	23	16	22	23	37	24	40											
AR	RAM-7	India	MW	25	24	20	40	19	39	28	32	27	37	27	16	32	15	25	17	36											
AR	GRAU 5.56	Juliett	MW	36	36	26	22	31	35	23	39	20	33	39	30	27	18	33	40	37											
AR	CR-56 AMAX	Kilo	MW	33	37	17	38	16	18	21	16	25	27	26	22	38	21	25	29	27											
AR	AN-94	Lima	MW	27	29	23	31	30	20	33	17	37	16	35	20	20	19	18	31	28											
AR	AS VAL	Mike	MW	18	29	38	35	29	28	39	34	26	21	32	25	15	35	16	15	36											
AR	XM4	Alpha	CW	36	22	32	18	22	38	16	20	20	40	31	39	39	18	27	31	21											
AR	AK 47 CW	Bravo	CW	25	19	25	33	31	36	33	37	18	24	38	32	20	19	34	30	18											
AR	KRIG 6	Charlie	CW	38	20	25	23	22	32	26	16	34	40	30	20	15	30	21	18	35											
AR	QBZ-83	Delta	CW	35	24	27	36	38	28	38	36	39	24	16	18	21	29	38	36	33											
AR	FFAR 1	Echo	CW	25	34	16	27	20	39	18	39	18	26	33	24	22	24	30	36	40											
AR	GROZA	Foxtrot	CW	23	24	37	40	28	27	36	32	23	26	15	24	25	36	17	21	35											
AR	FARA 83	Golf	CW	24	20	40	29	36	36	21	15	20	23	18	20	28	19	23	21	22											
AR	C58			40	31	37	37	37	28	27	35	24	22	19	30	27	38	33	26	21											
	EM2			22	-3	27	-4	5	3	21	-1	15	17	6	6	20	4	30	-2	18											
	GRAV			14	9	18	16	-2	9	-4	17	26	21	24	-5	10	20	18	-5	8											
Horizontal Value- X																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4											
AR	KILO 141	Alpha	MW	-2	-6	-5	-1	-5	-1	-3	-2	-1	9	11	4	-3	2	3	8	6											
AR	FAL	Bravo	MW	10	3	-3	9	-4	-5	-4	6	-3	-4	7	9	2	6	11	-5												
AR	M4A1	Charlie	MW	2	-1	11	0	-4	1	-2	5	4	3	8	-4	-2	9	-1	1	6											
AR	FR 5.56	Delta	MW	-6	4	9	6	-2	5	8	5	-6	-3	-6	2	-6	-2	-3	5	-1											
AR	ODEN	Echo	MW	10	6	-5	-2	2	3	11	-3	-1	8	1	9	9	5	3	-6	-3											
AR	M13	Foxtrot	MW	1	4	-2	-1	2	-1	-1	-3	1	11	4	9	-1	4	9	-5	8											
AR	FN SCAR 17	Golf	MW	8	-4	7	11	11	1	0	-5	0	6	10	11	8	-2	4	-5	11											
AR	AK 47 MW	Hotel	MW	3	6	-1	2	4	10	-2	-2	4	-6	2	9	9	8	7	0	7											
AR	RAM-7	India	MW	8	5	8	2	8	9	4	8	2	-4	-1	2	9	11	4	10	7											
AR	GRAU 5.56	Juliett	MW	-5	3	3	-4	11	5	0	-4	2	11	-6	9	9	-5	7	0	-1											
AR	CR-56 AMAX	Kilo	MW	9	11	0	-4	-6	1	-6	-4	1	-3	-4	11	7	7	-5	10	-6											

AR	AN-94	Lima	MW	4	10	1	1	-1	-2	0	10	2	-1	3	1	11	4	3	9	-6	
AR	A5 VAL	Mike	MW	-5	5	8	-2	4	3	11	7	8	11	-6	-5	6	-2	5	-4	11	
AR	XM4	Alpha	CW	6	-1	2	11	4	3	-2	-1	-2	0	10	2	6	-3	0	-1	7	
AR	AK 47 CW	Bravo	CW	6	-4	-3	9	-1	3	-2	-1	11	-6	10	5	1	11	9	1	-2	
AR	KRIG 6	Charlie	CW	4	10	8	7	9	11	-1	8	4	3	-4	-1	1	6	9	-4	-4	
AR	QBZ-83	Delta	CW	5	1	-6	8	-4	6	10	-6	-1	-6	6	-4	6	10	3	2	4	
AR	FFAR 1	Echo	CW	-5	2	7	1	-3	9	11	8	-2	-3	8	-1	11	-4	0	-2	0	
AR	GROZA	Foxtrot	CW	-3	9	8	-2	0	-6	8	3	-2	2	6	6	6	-1	8	5	9	
AR	FARA 83	Golf	CW	7	1	10	11	1	-6	11	-2	1	4	0	5	7	3	1	4	3	
AR	C58			-2	-1	11	9	9	5	3	-4	-2	8	-1	11	9	-3	11	1	6	
	EM2			6	-1	8	-6	2	10	-2	-5	0	3	-4	2	4	6	5	8	3	
	GRAV			-1	-6	-2	-5	9	-4	-5	-2	2	2	4	-2	4	-4	0	4	8	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																	
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y																	
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y																	
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X																	
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																	
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																				
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																				
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																				
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																				
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																				
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60																				
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																				
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																				
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand																		
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																				
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																				
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																				
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																				
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																				
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																				
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																				
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																				
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																				
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																				
Vertical Value- Y																														
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4										
AR	KILO 141	Alpha	MW	31	28	26	26	40	30	26	40	23	34	23	22	39	37	27	30	18										
AR	FAL	Bravo	MW	15	34	23	34	16	39	34	15	38	22	26	29	32	28	30	24	39										
AR	M4A1	Charlie	MW	15	39	25	38	15	32	32	28	17	27	20	15	38	21	24	26	36										
AR	FR 5.56	Delta	MW	23	29	40	15	37	28	30	34	36	20	28	32	24	19	16	21	38										
AR	ODEN	Echo	MW	39	16	37	23	33	26	22	40	26	19	26	37	15	15	26	29	34										
AR	M13	Foxtrot	MW	39	22	15	34	29	27	34	26	26	37	19	21	38	29	32	23	28										
AR	FN SCAR 17	Golf	MW	28	38	38	40	18	30	35	27	29	23	26	16	18	16	29	27	30										
AR	AK 47 MW	Hotel	MW	28	34	23	16	26	24	40	33	20	20	37	37	17	17	32	33	17										
AR	RAM-7	India	MW	21	19	20	31	33	35	33	35	35	18	35	24	32	26	32	36	19										
AR	GRAU 5.56	Juliett	MW	27	37	29	15	15	15	20	38	21	30	39	31	23	31	18	15	25										
AR	CR-56 AMAX	Kilo	MW	38	26	35	30	31	25	15	34	27	34	17	25	27	15	37	17	25										
AR	AN-94	Lima	MW	19	30	22	23	20	21	31	36	34	29	39	23	27	40	25	25	34										
AR	AS VAL	Mike	MW	24	15	39	22	24	19	18	16	30	33	20	30	37	36	17	24	37										
AR	XM4	Alpha	CW	29	29	32	15	35	24	27	32	22	20	40	15	23	38	25	21	16										
AR	AK 47 CW	Bravo	CW	20	24	39	35	21	19	28	32	33	18	39	25	23	33	29	31	19										
AR	KRIG 6	Charlie	CW	19	22	31	24	35	38	17	26	21	38	23	29	38	16	19	35	23										
AR	QBZ-83	Delta	CW	16	39	38	24	26	29	34	30	27	38	31	20	20	31	23	30	33										
AR	FFAR 1	Echo	CW	34	20	15	37	29	18	16	36	25	25	19	34	24	33	28	21	30										
AR	GROZA	Foxtrot	CW	24	15	38	26	27	40	25	20	35	30	31	33	35	20	21	23	26										
AR	FARA 83	Golf	CW	21	31	27	24	39	35	27	21	40	35	36	28	31	27	20	26	24										
AR	C58			32	31	20	24	16	40	23	38	33	27	17	25	25	20	22	17	35										
	EM2			28	11	26	27	21	16	27	17	4	27	-3	8	24	22	30	17	-3										
	GRAV			-4	7	21	29	8	20	11	2	22	3	11	21	17	-2	9	9	-3										
Horizontal Value- X																														
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4										
AR	KILO 141	Alpha	MW	9	-1	9	-5	6	7	5	-3	5	8	-3	3	-1	9	8	9	-2										
AR	FAL	Bravo	MW	10	1	9	1	2	-2	5	-4	0	8	0	11	7	8	-4	-6	9										
AR	M4A1	Charlie	MW	11	10	3	-5	-1	-2	0	2	-3	1	2	5	-4	11	5	-5	8										
AR	FR 5.56	Delta	MW	11	-3	6	9	5	-2	-4	1	1	1	8	-3	4	3	-2	-1	11										
AR	ODEN	Echo	MW	-6	7	-3	-4	7	-3	6	-2	0	-3	10	-1	9	1	7	-6	5										
AR	M13	Foxtrot	MW	-5	-3	-1	1	-2	9	10	11	-4	-6	-2	0	1	-6	-6	-5	-1										
AR	FN SCAR 17	Golf	MW	-5	-5	-4	-3	-4	10	3	1	-6	-6	6	5	0	-4	0	9	0										
AR	AK 47 MW	Hotel	MW	-3	0	11	10	9	10	-4	-1	6	10	10	-3	3	6	4	11	3										
AR	RAM-7	India	MW	-2	-5	11	4	10	4	8	-2	9	1	11	7	-1	-5	8	-4	8										
AR	GRAU 5.56	Juliett	MW	4	2	-5	-2	9	11	9	1	5	4	-4	4	-1	3	-5	5	-3										
AR	CR-56 AMAX	Kilo	MW	6	0	-5	1	0	10	2	-5	9	-1	-3	2	1	0	1	0	-6										

AR	AN-94	Lima	MW	0	3	2	-5	0	2	-4	9	8	-1	-5	8	1	6	0	2	1
AR	A5 VAL	Mike	MW	-6	-5	2	10	-6	-2	4	1	10	11	2	2	3	11	-2	2	-2
AR	XM4	Alpha	CW	2	9	0	-1	3	10	0	-3	7	2	-6	-6	-6	-1	3	9	-3
AR	AK 47 CW	Bravo	CW	-1	-3	0	5	11	-4	7	1	9	-4	2	7	2	7	9	-5	1
AR	KRIG 6	Charlie	CW	-5	-4	6	-4	-6	-1	-4	2	3	11	9	-5	-5	4	-5	4	7
AR	QBZ-83	Delta	CW	9	5	6	5	-3	4	3	4	-3	8	-5	7	11	-4	3	6	8
AR	FFAR 1	Echo	CW	0	9	0	-1	4	11	2	7	9	-2	9	-4	7	3	-5	4	11
AR	GROZA	Foxtrot	CW	3	0	9	11	-5	4	3	1	9	10	5	10	11	-6	1	-1	7
AR	FARA 83	Golf	CW	0	-6	8	6	6	2	-6	2	11	4	-5	8	-1	4	-6	11	9
AR	C58			-5	3	5	-4	6	1	-5	-1	-4	9	-2	1	9	-2	-4	1	-3
	EM2			-5	4	4	11	1	-6	1	-6	11	10	1	-3	-5	8	-3	0	9
	GRAV			-3	-4	10	10	-2	8	-5	-1	5	-1	2	11	2	-1	-2	1	1

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																																
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y Gun Shoots Down--- Decrease Vertical Value Y Gun Shoots LEFT--- Increase Horizontal value X Gun Shoots Right--- Decrease Horizontal Value X																																
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30																																			
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60																																			
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60																																			
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																																			
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																																			
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																																			
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																																			
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																																			
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60																																			
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																																			
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																																			
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30			sleight of hand																																
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																			
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																			
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																			
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																			
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																																			
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																			
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																																			
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																																			
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																																			
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																																			
Vertical Value- Y																																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																									
AR	KILO 141	Alpha	MW	19	27	31	31	18	32	20	24	25	21	18	19	26	16	35	31	39																									
AR	FAL	Bravo	MW	20	35	19	17	40	20	29	32	24	24	23	24	33	17	16	24	15																									
AR	M4A1	Charlie	MW	38	33	19	28	35	28	22	30	15	18	40	30	23	19	26	31	17																									
AR	FR 5.56	Delta	MW	20	40	35	24	28	36	25	24	19	19	33	32	20	27	15	24	21																									
AR	ODEN	Echo	MW	21	15	24	31	19	21	33	25	40	40	20	15	22	19	34	35	21																									
AR	M13	Foxtrot	MW	27	23	21	33	21	37	37	40	40	40	16	17	15	35	20	31	15																									
AR	FN SCAR 17	Golf	MW	37	34	23	24	33	37	15	36	39	40	39	31	34	20	34	19	32																									
AR	AK 47 MW	Hotel	MW	21	38	27	30	36	28	38	23	39	21	39	36	31	27	24	19	39																									
AR	RAM-7	India	MW	39	38	21	15	20	31	33	16	17	23	20	40	36	18	34	24	15																									
AR	GRAU 5.56	Juliett	MW	21	28	16	21	21	17	30	34	37	22	23	30	37	34	40	35	28																									
AR	CR-56 AMAX	Kilo	MW	18	37	32	28	33	31	25	17	36	18	26	26	17	23	39	39	17																									
AR	AN-94	Lima	MW	22	39	18	31	35	33	18	22	39	19	19	24	29	33	23	33	31																									
AR	AS VAL	Mike	MW	31	17	33	30	27	35	21	40	36	18	29	37	31	36	23	31	21																									
AR	XM4	Alpha	CW	25	15	22	36	29	30	38	22	18	27	18	28	16	28	30	22	25																									
AR	AK 47 CW	Bravo	CW	24	33	25	27	25	20	36	35	36	31	19	18	19	24	30	17	30																									
AR	KRIG 6	Charlie	CW	37	30	35	23	27	20	17	32	27	30	18	25	32	40	18	18	36																									
AR	QBZ-83	Delta	CW	33	36	15	30	22	34	22	38	29	23	16	38	34	17	16	15	27																									
AR	FFAR 1	Echo	CW	26	26	33	34	32	39	30	23	27	19	30	38	20	21	17	26	21																									
AR	GROZA	Foxtrot	CW	33	31	37	22	17	24	31	34	17	37	22	33	24	29	20	18	22																									
AR	FARA 83	Golf	CW	15	38	20	15	26	28	34	27	40	29	33	32	25	18	38	15	33																									
AR	C58			25	35	36	40	38	19	29	39	32	17	16	38	39	33	37	37	39																									
	EM2			34	1	3	17	5	18	8	-1	8	11	21	17	-4	5	27	30	19																									
	GRAV			11	19	10	1	8	12	24	17	8	-1	4	28	27	25	26	-4	2																									
Horizontal Value- X																																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																									
AR	KILO 141	Alpha	MW	-3	6	-2	-6	8	-2	7	9	7	8	5	9	3	3	4	3	-5																									
AR	FAL	Bravo	MW	10	-5	4	0	-2	1	4	8	7	4	2	-2	-1	-2	1	7	-2																									
AR	M4A1	Charlie	MW	9	1	-3	-6	-6	8	9	2	0	11	9	2	-2	0	4	-6	4																									
AR	FR 5.56	Delta	MW	8	2	7	-6	-5	7	-4	8	-6	9	2	-3	-6	3	-4	-5	11																									
AR	ODEN	Echo	MW	3	6	-3	10	2	9	3	9	-2	5	6	-1	2	-2	-2	5	9																									
AR	M13	Foxtrot	MW	2	7	3	-1	8	0	-4	3	2	0	8	-6	10	6	9	-6																										
AR	FN SCAR 17	Golf	MW	7	-4	-5	0	10	11	9	-4	-6	10	4	3	-2	-5	10	-4	11																									
AR	AK 47 MW	Hotel	MW	9	9	5	0	5	5	9	4	-6	9	9	-5	0	3	7	7	8																									
AR	RAM-7	India	MW	-2	-6	5	2	-6	6	-5	9	4	2	9	1	2	-2	5	10	3																									
AR	GRAU 5.56	Juliett	MW	0	9	7	-3	0	6	1	7	4	3	9	3	-5	2	0	4	-2																									
AR	CR-56 AMAX	Kilo	MW	-3	-5	2	-6	-3	3	-3	11	-6	8	-4	7	-1	11	-5	-3	9																									

AR	AN-94	Lima	MW	-3	-4	0	-5	10	7	8	2	4	-6	6	5	5	-4	5	-6	1
AR	A5 VAL	Mike	MW	-1	0	-4	5	-3	5	2	2	8	1	-1	-1	0	4	9	-1	0
AR	XM4	Alpha	CW	7	-2	1	2	4	5	-6	4	8	6	-1	5	7	-5	0	-3	1
AR	AK 47 CW	Bravo	CW	3	-4	-4	11	9	-3	-1	9	9	4	4	-4	0	0	10	-4	-4
AR	KRIG 6	Charlie	CW	4	-4	-2	11	8	6	9	6	-5	-6	-4	7	-3	6	-4	5	-1
AR	QBZ-83	Delta	CW	11	2	11	-2	-4	-5	2	1	-3	1	11	-3	6	7	-3	5	-2
AR	FFAR 1	Echo	CW	11	-3	0	3	-4	7	7	10	6	5	6	6	4	6	9	2	-2
AR	GROZA	Foxtrot	CW	-3	6	6	-3	8	3	2	-3	-5	4	4	2	5	-2	-3	-6	-2
AR	FARA 83	Golf	CW	4	6	5	8	8	1	1	6	5	-6	-3	11	10	3	1	-4	3
AR	C58			-1	4	2	5	1	5	-2	1	9	1	9	-2	-5	5	9	9	-1
	EM2			-3	-4	11	7	9	9	6	-1	0	-4	-1	10	-3	-3	3	-1	2
	GRAV			11	0	4	6	7	10	8	7	-2	-2	-5	-6	-3	4	7	-3	-1

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A		#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	23	-2	18	28	17	21	6	-5	2	24	0	28	3	10	11	3	-3
SMG	P90	Bravo	MW	29	26	-3	24	2	-1	13	17	25	26	8	5	-1	22	-4	17	25
SMG	MP5 MW	Charlie	MW	24	18	30	14	13	27	17	11	3	21	5	3	11	26	8	29	-3
SMG	UZI	Delta	MW	-1	15	5	26	5	3	14	0	0	20	-3	28	30	-5	14	30	9
SMG	PP19 BIZON	Echo	MW	-5	7	-4	22	30	7	-3	23	14	12	-1	12	24	24	-1	0	14
SMG	MP7	Foxtrot	MW	26	30	23	20	5	18	14	16	1	-5	5	22	25	27	19	7	1
SMG	STRIKER 45	Golf	MW	-1	3	18	29	8	29	15	21	5	21	14	30	9	3	1	6	29
SMG	FENNEC	Hotel	MW	25	5	29	24	21	21	-1	3	8	2	27	26	20	2	2	19	6
SMG	ISO	India	MW	-2	-4	-2	27	14	-3	1	-4	17	7	20	18	7	-3	28	4	26
SMG	MP5 CW	Alpha	CW	17	23	20	18	-5	15	29	6	9	12	6	19	28	25	20	24	21
SMG	MILANO 821	Bravo	CW	5	-1	-3	13	10	24	22	16	7	0	24	14	28	11	23	-2	15
SMG	AK74u	Charlie	CW	10	1	6	13	17	25	-3	17	8	25	13	-2	-4	2	24	9	25
SMG	KSP 45	Delta	CW	19	17	28	14	1	11	0	11	-4	28	-1	3	27	8	3	19	23
SMG	BULLFROG	Echo	CW	10	-5	-2	26	12	13	23	13	14	-4	-3	-4	4	10	0	28	12
SMG	MAC 10	Foxtrot	CW	20	24	10	-2	9	28	8	24	21	26	-4	25	23	30	30	0	28
SMG	LC10	Golf	CW	16	-1	28	30	4	1	24	16	1	20	10	30	22	4	23	24	27
SMG	PPSH-41	Hotel	CW	6	4	14	9	30	25	6	5	16	4	22	3	27	-2	24	26	25
CX9			CW	18	29	22	0	16	2	3	3	5	3	28	3	-5	11	27	10	21
OTS9			CW	8	30	28	0	7	4	26	14	6	-5	2	2	7	29	24	23	15
TEC 9				30	17	-3	24	13	15	6	0	6	2	4	-2	29	9	19	17	28

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	4	9	-1	-3	2	-5	2	0	6	-3	0	4	-1	7	9	-1	-6
SMG	P90	Bravo	MW	3	-2	5	-3	1	-2	-6	5	4	-3	-5	-4	-2	-5	-1	5	2
SMG	MP5 MW	Charlie	MW	3	5	6	2	9	7	-1	-2	8	2	-4	2	9	9	1	9	0
SMG	UZI	Delta	MW	5	2	7	8	2	-4	7	1	9	-5	-4	-5	1	-6	-2	-6	-1
SMG	PP19 BIZON	Echo	MW	-6	6	1	4	-2	0	5	6	-6	-1	-3	5	7	5	5	-3	2
SMG	MP7	Foxtrot	MW	-4	-3	7	-6	4	0	-4	5	-3	0	-1	3	5	-1	9	-3	0
SMG	STRIKER 45	Golf	MW	2	-4	2	6	4	-1	8	-4	-3	8	9	8	6	5	9	4	8
SMG	FENNEC	Hotel	MW	8	-1	3	-5	0	1	1	6	3	9	3	-5	6	-3	-3	-5	-6
SMG	ISO	India	MW	-2	-4	-3	1	7	-4	8	-2	-3	6	3	-1	6	3	-6	5	6
SMG	MP5 CW	Alpha	CW	2	4	6	3	1	8	-5	9	2	2	-3	-5	0	8	2	9	6
SMG	MILANO 821	Bravo	CW	4	-3	1	-6	9	-4	-2	-6	-1	1	7	-1	4	-5	-4	-1	2
SMG	AK74u	Charlie	CW	-6	-4	3	-3	0	-5	7	6	5	-2	7	-1	-6	-4	6	6	-1
SMG	KSP 45	Delta	CW	7	-5	8	1	-4	6	-4	6	3	-3	4	-6	8	3	-3	6	5
SMG	BULLFROG	Echo	CW	5	8	-1	-2	2	-1	5	-4	3	-6	8	-3	-4	1	0	9	6
SMG	MAC 10	Foxtrot	CW	9	-1	2	-4	-1	-2	4	-6	6	2	7	4	-5	3	0	4	-5
SMG	LC10	Golf	CW	0	9	9	2	8	3	1	-6	9	-1	2	9	3	-3	-2	5	-4
SMG	PPSH-41	Hotel	CW	4	5	-5	2	2	1	-4	-2	1	-5	-4	-5	3	9	-3	9	5

CX9		CW	-2	8	-3	4	4	-6	-4	1	7	-1	1	7	1	-3	8	-2	4		
OTS9		CW	-2	-4	9	5	-6	-2	2	-2	1	0	-5	2	-4	1	2	9	8		
TEC 9			7	5	-2	9	1	-1	4	-1	-6	2	2	5	-4	5	1	3	1		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalipsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A		#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		

CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	0	27	13	24	-4	7	19	5	21	12	15	26	8	9	12	25	13
SMG	P90	Bravo	MW	25	14	9	-4	12	23	-4	24	3	30	11	0	23	11	3	-1	0
SMG	MP5 MW	Charlie	MW	-2	2	23	16	21	29	24	26	-3	1	10	17	1	8	1	28	11
SMG	UZI	Delta	MW	24	0	14	6	4	26	29	0	17	8	25	18	-1	16	23	14	2
SMG	PP19 BIZON	Echo	MW	17	19	3	11	3	13	25	3	18	21	17	18	6	8	26	4	17
SMG	MP7	Foxtrot	MW	-5	13	14	4	9	20	4	13	26	3	-1	-2	19	17	9	26	7
SMG	STRIKER 45	Golf	MW	17	-5	14	26	8	-2	11	5	-2	4	17	23	28	23	1	-2	24
SMG	FENNEC	Hotel	MW	13	-2	15	28	6	18	19	4	24	18	19	25	8	26	13	25	22
SMG	ISO	India	MW	2	0	13	-3	23	16	0	22	0	17	26	-3	-4	0	18	22	7
SMG	MP5 CW	Alpha	CW	9	12	28	25	13	29	4	12	3	17	7	28	-5	-4	24	27	-3
SMG	MILANO 821	Bravo	CW	16	29	16	15	9	-3	22	12	-5	5	16	-1	13	25	23	0	18
SMG	AK74u	Charlie	CW	19	28	26	-2	3	5	21	-2	18	5	21	5	25	5	-2	16	6
SMG	KSP 45	Delta	CW	25	16	9	1	18	26	-2	17	17	12	21	24	10	7	26	20	12
SMG	BULLFROG	Echo	CW	0	10	13	3	-1	-2	9	27	14	11	25	21	23	25	18	23	1
SMG	MAC 10	Foxtrot	CW	11	29	9	30	2	26	17	-2	28	27	5	7	6	13	20	10	1
SMG	LC10	Golf	CW	10	25	13	0	9	11	14	3	14	0	6	1	8	-5	12	6	16
SMG	PPSH-41	Hotel	CW	14	6	9	6	29	8	19	1	29	16	13	22	23	4	20	1	15
CX9 OTS9 TEC 9			CW	28	26	19	19	16	24	30	-5	18	20	13	13	18	23	24	10	20
			CW	27	-5	14	13	1	14	1	22	28	-3	14	21	12	14	-3	-5	4
				-5	18	14	14	5	29	26	23	1	4	0	23	5	12	19	9	27

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-1	4	0	-5	-1	0	6	-2	-5	-2	6	-3	-1	9	4	3	6
SMG	P90	Bravo	MW	-4	-2	4	5	5	-3	5	1	4	-2	6	-3	9	5	-5	9	6
SMG	MP5 MW	Charlie	MW	4	5	0	6	-2	7	3	7	4	-5	3	5	1	-5	1	9	7
SMG	UZI	Delta	MW	3	8	9	0	-4	-1	7	6	9	-2	-6	-1	-2	2	1	1	7
SMG	PP19 BIZON	Echo	MW	-2	-5	-4	7	-1	-2	-3	-5	2	4	4	3	9	-1	-6	4	7
SMG	MP7	Foxtrot	MW	-1	7	-6	5	0	-4	-6	-3	8	4	-4	7	6	-2	3	1	4
SMG	STRIKER 45	Golf	MW	7	-3	8	-3	9	8	0	-4	9	0	5	0	8	1	5	2	7
SMG	FENNEC	Hotel	MW	0	-2	5	6	-5	0	2	7	6	0	0	7	-1	-1	4	3	-6
SMG	ISO	India	MW	2	-1	0	0	-4	-1	3	-3	7	6	-1	-2	-1	4	7	-6	1
SMG	MP5 CW	Alpha	CW	8	6	0	5	6	0	-2	-5	2	1	-5	9	-4	4	8	-4	4
SMG	MILANO 821	Bravo	CW	5	4	7	2	-4	4	-1	-4	2	-1	3	8	8	9	7	-2	0
SMG	AK74u	Charlie	CW	3	-2	0	4	8	-2	-3	7	9	-5	7	3	-1	-3	7	-5	
SMG	KSP 45	Delta	CW	4	-4	1	0	-6	-3	-4	-5	-5	0	2	5	1	9	7	-1	-4
SMG	BULLFROG	Echo	CW	-3	0	-5	-4	9	-5	-4	7	6	-6	1	3	8	3	4	6	5
SMG	MAC 10	Foxtrot	CW	2	4	-1	-6	8	6	4	5	6	2	9	5	-2	8	3	0	4
SMG	LC10	Golf	CW	-1	1	9	0	1	1	-2	-6	2	9	-1	3	-4	6	-3	-6	4
SMG	PPSH-41	Hotel	CW	-5	3	-3	6	-3	3	-4	0	2	5	3	0	-3	-1	-1	5	4
	CX9		CW	7	9	1	1	-6	-3	4	-4	6	4	-4	-2	8	6	4	-3	-1

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	-6	3	-1	9	-4	3	8	4	-4	6	5	-4	8	4	2	6	6		
TEC9			5	-1	1	-4	-5	4	9	-2	-5	7	-1	-1	2	-6	-2	4	1		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		

CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	17	8	17	2	0	23	4	5	20	29	9	16	-5	20	14	3	-3
SMG	P90	Bravo	MW	30	30	20	29	23	25	30	0	20	10	6	5	5	18	-3	22	-4
SMG	MP5 MW	Charlie	MW	18	12	4	25	-1	25	20	9	-4	11	5	16	-2	8	7	23	3
SMG	UZI	Delta	MW	4	28	7	22	29	-2	23	12	1	1	19	19	18	28	-5	28	9
SMG	PP19 BIZON	Echo	MW	11	25	29	4	25	7	10	6	0	1	-1	19	8	4	16	-5	7
SMG	MP7	Foxtrot	MW	-4	20	-2	16	9	25	29	11	18	23	27	16	-2	6	18	16	-1
SMG	STRIKER 45	Golf	MW	7	26	24	-1	7	3	-5	2	20	9	-2	26	-4	27	2	21	4
SMG	FENNEC	Hotel	MW	3	29	3	10	-3	-3	27	23	-3	19	6	23	-2	17	1	14	15
SMG	ISO	India	MW	-1	-4	2	30	6	4	15	9	12	9	8	27	23	13	12	24	-1
SMG	MP5 CW	Alpha	CW	4	-1	29	11	0	-1	29	28	23	2	13	30	2	2	17	20	30
SMG	MILANO 821	Bravo	CW	3	4	5	13	1	28	2	-1	22	16	-4	8	25	8	-3	17	3
SMG	AK74u	Charlie	CW	29	5	28	-5	29	8	6	24	-1	22	29	1	18	19	29	4	9
SMG	KSP 45	Delta	CW	2	23	28	15	8	17	10	6	2	21	17	27	20	21	3	30	-3
SMG	BULLFROG	Echo	CW	4	27	16	7	25	24	7	23	10	8	20	6	-1	6	21	20	27
SMG	MAC 10	Foxtrot	CW	-3	18	28	-2	16	14	9	19	12	10	0	16	-5	-3	29	17	11
SMG	LC10	Golf	CW	25	11	4	16	9	6	26	19	9	3	18	11	-4	6	27	20	10
SMG	PPSH-41	Hotel	CW	3	13	0	21	15	15	10	24	16	13	8	-4	26	26	2	15	12
CX9 OTS9 TEC 9			CW	26	5	2	30	23	14	30	11	11	23	-5	18	11	17	-3	23	0
			CW	25	12	7	17	-4	-4	2	24	30	27	14	18	29	13	-1	13	27
				7	19	22	20	30	23	17	-1	10	-2	29	19	15	-5	16	4	2

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	0	4	9	2	0	2	-6	-6	7	2	0	-2	1	9	8	9	6
SMG	P90	Bravo	MW	2	9	-3	2	0	6	5	-5	-2	4	-6	0	-4	-4	4	1	-6
SMG	MP5 MW	Charlie	MW	1	-5	6	4	3	-3	2	9	-2	5	1	-6	-2	8	3	6	
SMG	UZI	Delta	MW	-3	2	0	-3	7	8	6	6	-4	-1	-5	-1	-6	8	6	3	-6
SMG	PP19 BIZON	Echo	MW	-3	0	0	-2	1	4	1	8	5	7	-5	0	7	-6	4	-3	8
SMG	MP7	Foxtrot	MW	-1	-1	6	4	0	5	4	1	7	-6	1	0	9	6	-3	-3	-3
SMG	STRIKER 45	Golf	MW	2	-6	-1	9	-6	1	5	5	3	0	-4	7	-3	-5	-5	0	7
SMG	FENNEC	Hotel	MW	-1	8	2	-3	-1	8	-5	-5	-2	-6	-5	6	-6	9	7	2	4
SMG	ISO	India	MW	1	8	4	1	2	-6	1	0	-4	8	-2	-2	3	7	3	-6	-3
SMG	MP5 CW	Alpha	CW	-3	7	6	3	9	-4	6	0	-6	0	3	4	7	3	-5	4	0
SMG	MILANO 821	Bravo	CW	-6	3	5	9	8	5	-1	7	6	-5	9	2	5	-6	0	2	8
SMG	AK74u	Charlie	CW	1	0	7	1	-2	9	-4	-4	-3	-4	1	2	3	-5	-3	5	7
SMG	KSP 45	Delta	CW	3	-3	-1	1	0	3	7	5	-5	8	-1	6	-4	-4	-1	0	3
SMG	BULLFROG	Echo	CW	2	-3	4	-3	5	9	-2	-1	-5	0	-2	5	5	5	7	-5	-4
SMG	MAC 10	Foxtrot	CW	-2	3	0	-4	4	8	2	5	3	5	-1	5	-6	2	-3	-3	7
SMG	LC10	Golf	CW	-6	-6	5	5	-2	-8	1	2	8	3	8	6	4	-5	4	9	5
SMG	PPSH-41	Hotel	CW	-5	3	2	8	-1	1	7	0	-3	0	3	8	0	7	5	1	-2
	CX9		CW	3	-4	-4	6	-1	-3	5	6	-3	8	3	6	1	1	0	9	-6

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	8	9	2	2	-4	-2	9	-6	5	1	-4	0	0	4	-5	0	2		
TEC 9			2	1	-2	-2	-2	6	1	5	3	-2	-1	2	7	8	4	9	7		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	13	12	9	-3	-1	6	-6	4	10	-4	5	10	5	4	6	14	-6
SMG	P90	Bravo	MW	9	2	-4	13	15	9	3	2	-2	-1	-5	14	-6	3	10	0	-1
SMG	MP5 MW	Charlie	MW	14	8	-5	6	1	5	12	2	5	8	9	11	7	15	-6	-4	-1
SMG	UZI	Delta	MW	6	9	-1	15	5	-5	-5	1	8	14	-3	-2	13	-6	-2	-1	0
SMG	PP19 BIZON	Echo	MW	11	10	11	-2	4	-6	8	-3	13	8	-4	12	-3	5	-4	6	5
SMG	MP7	Foxtrot	MW	10	7	10	3	-5	7	3	6	10	6	-5	-3	14	7	0	8	2
SMG	STRIKER 45	Golf	MW	15	11	12	3	-3	-3	3	-3	9	13	3	6	-2	8	15	-6	5
SMG	FENNEC	Hotel	MW	10	3	1	2	5	5	12	2	-3	14	6	11	12	9	12	-5	-6
SMG	ISO	India	MW	-6	6	4	8	9	8	8	5	14	0	10	10	2	4	3	-5	7
SMG	MP5 CW	Alpha	CW	-5	4	5	-2	-6	11	-3	-2	12	12	2	1	2	10	1	14	-4
SMG	MILANO 821	Bravo	CW	15	-3	14	9	2	2	-5	7	-6	-6	15	11	6	14	-2	0	11
SMG	AK74u	Charlie	CW	-5	6	-1	7	14	12	-5	-4	7	2	3	-1	-5	7	13	-4	10
SMG	KSP 45	Delta	CW	-1	10	2	1	3	1	6	3	11	14	9	14	-1	15	-1	-4	3
SMG	BULLFROG	Echo	CW	11	0	12	-1	15	3	-2	6	6	7	0	11	4	-1	-6	13	-2
SMG	MAC 10	Foxtrot	CW	1	7	9	-4	13	11	15	-2	2	9	3	-1	-4	-3	8	-6	12
SMG	LC10	Golf	CW	8	0	8	5	-1	7	-6	6	9	8	-1	-3	-3	14	5	15	11
SMG	PPSH-41	Hotel	CW	-6	-5	1	12	15	14	-4	14	-4	2	14	12	9	9	9	-2	4
CX9			CW	-2	12	1	-1	11	5	7	9	15	-2	-6	-6	8	6	2	2	15
OTS9			CW	-3	-2	-1	14	-4	-2	-1	10	15	10	-2	2	9	1	9	7	-6
TEC 9				8	6	-3	6	2	2	3	-2	-3	5	-6	11	-1	-1	5	13	11

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	5	2	3	10	6	-4	10	0	5	1	7	-5	6	10	9	-2	-1
SMG	P90	Bravo	MW	8	0	-4	-5	10	-2	-5	4	10	-3	5	-6	-4	-2	0	-6	7
SMG	MP5 MW	Charlie	MW	5	-1	1	9	-5	10	-4	5	3	4	5	9	5	0	10	0	0
SMG	UZI	Delta	MW	0	9	9	2	-5	9	5	-4	-6	-5	9	9	-6	-5	-3	-2	2
SMG	PP19 BIZON	Echo	MW	8	-5	-6	9	9	-5	9	5	8	-1	6	10	2	-3	9	-1	-6
SMG	MP7	Foxtrot	MW	1	-2	-1	4	-4	5	7	5	4	1	8	8	10	1	-1	10	5
SMG	STRIKER 45	Golf	MW	3	-3	-2	-4	4	5	-1	3	10	-5	-1	-3	5	8	-5	-5	-1
SMG	FENNEC	Hotel	MW	-1	-5	9	10	6	0	3	-6	4	-4	2	8	-3	3	-1	0	4
SMG	ISO	India	MW	-2	-5	8	8	-6	-1	-1	-4	5	8	-4	2	5	0	-1	-1	-3
SMG	MP5 CW	Alpha	CW	1	7	10	9	1	-2	-1	0	10	3	9	-3	-5	-6	2	-4	-6
SMG	MILANO 821	Bravo	CW	3	-2	-2	2	2	3	10	-4	3	5	0	7	3	4	8	-1	4
SMG	AK74u	Charlie	CW	2	4	7	-2	-3	-2	9	10	5	9	-6	9	-5	-2	8	-4	5
SMG	KSP 45	Delta	CW	-3	-4	-6	-2	-2	9	4	-2	4	9	6	3	-5	-4	5	10	5
SMG	BULLFROG	Echo	CW	1	0	-5	-5	-4	-5	-6	4	-6	4	10	7	-6	-1	-4	8	-2
SMG	MAC 10	Foxtrot	CW	3	10	7	5	7	-4	9	-4	5	-5	9	3	3	5	-6	2	0
SMG	LC10	Golf	CW	0	-5	-4	5	-2	6	7	9	4	6	-1	0	8	-4	5	3	5
SMG	PPSH-41	Hotel	CW	1	-6	4	-2	2	6	-4	1	-6	-4	-4	-4	-2	-6	8	-3	-2
CX9			CW	-2	0	5	8	2	5	3	7	0	-4	10	3	7	6	6	6	-2

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	-4	1	-4	-4	6	10	7	5	10	3	-2	-6	8	1	1	9	6		
TEC 9			2	5	-6	5	10	10	3	9	5	9	-6	6	-6	3	9	7	-6		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9					Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9					Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	9	-6	-4	1	8	12	4	5	15	3	-2	13	-2	3	1	-6	-5
SMG	P90	Bravo	MW	13	-3	6	9	7	3	12	1	11	-5	15	10	13	-3	2	14	15
SMG	MP5 MW	Charlie	MW	-2	12	8	10	2	13	15	2	-2	5	4	2	15	-2	10	10	7
SMG	UZI	Delta	MW	12	4	-2	0	13	2	-1	1	1	14	4	15	-2	14	2	5	7
SMG	PP19 BIZON	Echo	MW	0	-4	-4	13	8	-6	8	-4	2	-3	4	7	-5	4	5	7	8
SMG	MP7	Foxtrot	MW	10	11	-4	-5	10	1	13	3	10	12	11	15	4	15	-4	7	11
SMG	STRIKER 45	Golf	MW	8	9	12	-5	4	14	0	14	14	1	3	11	14	-6	-3	1	-4
SMG	FENNEC	Hotel	MW	5	2	8	-6	7	-3	9	-6	12	1	-2	6	-1	11	11	8	6
SMG	ISO	India	MW	11	-3	0	0	-4	11	9	13	4	8	-3	11	12	15	-5	11	3
SMG	MP5 CW	Alpha	CW	-6	11	-2	9	4	4	8	14	10	10	7	4	13	-6	-3	4	4
SMG	MILANO 821	Bravo	CW	9	-1	9	11	1	1	-5	-6	0	1	8	3	7	14	10	14	2
SMG	AK74u	Charlie	CW	13	6	2	-6	1	10	15	15	2	-4	1	4	3	8	0	3	0
SMG	KSP 45	Delta	CW	12	5	-2	3	-6	10	4	-5	2	-1	3	5	-4	0	3	13	15
SMG	BULLFROG	Echo	CW	4	11	-3	2	-3	9	13	-5	-6	11	-2	2	11	14	6	6	-2
SMG	MAC 10	Foxtrot	CW	5	8	5	-5	-3	7	10	7	14	13	2	4	-6	10	8	6	-4
SMG	LC10	Golf	CW	0	12	5	6	-6	6	15	-1	7	15	0	-6	-6	-5	9	-5	13
SMG	PPSH-41	Hotel	CW	-1	14	7	13	-6	9	12	13	0	9	6	1	3	14	15	3	13
CX9				8	2	-2	11	-4	11	2	13	-4	4	8	-6	-5	9	-1	2	-6
OTS9				1	12	13	0	-6	14	-5	-4	-6	-5	-2	-6	4	12	9	-6	1
TEC 9				-6	13	-4	1	8	11	7	-6	13	7	12	3	6	-3	-2	14	6

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	6	3	-5	-1	0	2	-5	8	7	0	1	9	-4	0	-3	5	0
SMG	P90	Bravo	MW	5	-4	10	-1	7	6	10	7	8	3	9	6	1	-3	-6	5	4
SMG	MP5 MW	Charlie	MW	2	-4	0	-6	-1	-5	-6	5	2	-6	7	3	1	5	0	-2	6
SMG	UZI	Delta	MW	9	-4	7	-5	-1	8	9	8	3	-2	-2	-4	-2	5	0	9	3
SMG	PP19 BIZON	Echo	MW	1	-5	10	-5	6	-1	9	10	4	-3	-5	-3	4	0	9	6	1
SMG	MP7	Foxtrot	MW	10	7	-3	5	9	0	4	3	9	1	-4	1	3	-5	0	8	-4
SMG	STRIKER 45	Golf	MW	-1	5	0	8	1	5	-1	5	4	5	-6	-6	1	5	-6	10	8
SMG	FENNEC	Hotel	MW	5	-2	7	4	3	10	3	1	-5	7	-4	0	8	4	0	7	-6
SMG	ISO	India	MW	4	5	-6	-2	-4	10	-4	9	-2	-5	2	0	6	3	-5	-1	-5
SMG	MP5 CW	Alpha	CW	-1	-5	-1	7	0	6	9	7	-5	-2	4	7	-3	6	-4	-5	-5
SMG	MILANO 821	Bravo	CW	-4	-4	6	7	-5	6	2	3	9	-1	7	3	8	5	-4	2	-1
SMG	AK74u	Charlie	CW	3	-2	0	6	2	2	0	5	-5	-3	-3	1	-2	-2	-5	3	-6
SMG	KSP 45	Delta	CW	0	-6	4	-1	2	7	5	-4	8	10	-1	-5	-3	-5	-4	-4	1
SMG	BULLFROG	Echo	CW	-3	6	7	10	8	-1	-1	5	1	0	4	1	-3	0	-5	4	-3
SMG	MAC 10	Foxtrot	CW	-3	8	3	-6	-4	4	2	8	-6	-2	7	10	-1	2	-2	1	-5
SMG	LC10	Golf	CW	4	-2	1	0	9	0	3	7	7	2	-5	4	7	3	-5	8	-3
SMG	PPSH-41	Hotel	CW	7	-6	10	4	4	2	-2	-3	10	8	-6	1	6	-1	10	9	-4
CX9				-3	2	-3	7	-3	-5	-3	-3	-3	-1	9	-5	1	-3	-4	6	6

Please Read: How to Adjust Value if ever not working!
 Gun Shoots UP--- Increase Vertical Value Y
 Gun Shoots Down--- Decrease Vertical Value Y
 Gun Shoots LEFT--- Increase Horizontal value X
 Gun Shoots Right--- Decrease Horizontal Value X

OTS9		CW	-3	2	-3	9	-2	-5	7	-1	1	8	3	4	-3	6	8	10	5		
TEC 9			10	-3	1	-2	2	-2	-4	9	1	-5	8	7	-1	-1	8	7	-1		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9					Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9					Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-4	8	14	9	6	-5	1	5	-2	0	-6	-2	14	2	1	3	-5
SMG	P90	Bravo	MW	-6	-1	-1	7	7	9	-5	-2	-5	-2	-4	2	10	-2	-4	14	-2
SMG	MP5 MW	Charlie	MW	-5	9	14	2	8	15	8	3	15	0	-5	13	-1	8	8	1	13
SMG	UZI	Delta	MW	-3	0	2	1	3	7	13	-2	9	-4	3	12	8	9	8	1	5
SMG	PP19 BIZON	Echo	MW	6	15	-1	13	2	10	0	-2	5	-3	13	15	13	3	-1	7	10
SMG	MP7	Foxtrot	MW	10	0	5	14	10	2	1	3	1	9	-6	-4	-1	2	-3	5	2
SMG	STRIKER 45	Golf	MW	6	-3	11	11	4	11	4	5	4	6	-6	10	-5	12	-3	9	4
SMG	FENNEC	Hotel	MW	8	9	2	14	12	14	12	11	8	13	9	2	-3	15	-6	-5	10
SMG	ISO	India	MW	-2	6	8	14	10	12	1	10	13	10	13	-2	1	1	1	0	-5
SMG	MP5 CW	Alpha	CW	-3	14	11	-5	7	-4	2	-4	7	5	0	0	0	-3	2	-2	4
SMG	MILANO 821	Bravo	CW	8	-5	11	6	12	13	-2	2	-3	-5	3	5	13	13	-5	14	
SMG	AK74u	Charlie	CW	8	9	-2	10	13	1	5	3	13	3	0	9	3	-5	3	10	9
SMG	KSP 45	Delta	CW	-6	3	11	-3	-5	0	-6	0	8	2	-3	15	-4	14	14	-1	11
SMG	BULLFROG	Echo	CW	-1	-5	13	2	14	1	15	14	-2	5	-3	13	10	-6	3	9	10
SMG	MAC 10	Foxtrot	CW	15	4	-3	12	-2	-4	4	-1	-4	2	7	5	-1	11	12	5	7
SMG	LC10	Golf	CW	-2	1	10	15	11	-4	4	6	9	1	-1	13	12	8	9	12	12
SMG	PPSH-41	Hotel	CW	10	3	0	15	-3	8	10	12	-4	-5	-2	4	14	2	7	1	4
CX9				6	2	14	15	-3	-3	-6	14	-1	7	3	5	10	5	9	14	11
OTS9				15	-2	12	0	-1	12	8	8	8	0	11	3	-4	9	2	2	2

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-4	2	10	-2	-1	-2	7	-6	10	-5	-4	6	4	-3	-6	9	5
SMG	P90	Bravo	MW	1	-5	-4	-5	-1	-6	5	3	-3	2	6	-3	1	4	4	6	0
SMG	MP5 MW	Charlie	MW	-1	10	10	-6	3	6	-3	-1	-5	7	2	0	7	-5	8	4	7
SMG	UZI	Delta	MW	0	-3	4	8	5	4	9	2	7	4	7	5	-5	5	-5	-6	9
SMG	PP19 BIZON	Echo	MW	5	1	-2	2	-6	3	8	1	-4	8	1	6	5	10	1	-1	-4
SMG	MP7	Foxtrot	MW	7	-2	8	2	-4	-5	-2	-6	-4	5	0	-4	7	9	-6	9	-5
SMG	STRIKER 45	Golf	MW	-6	-4	-1	3	9	-2	7	-3	4	7	6	1	7	-5	2	7	4
SMG	FENNEC	Hotel	MW	7	4	7	0	5	5	-5	-5	10	-1	8	-3	-6	2	-2	0	9
SMG	ISO	India	MW	-2	-2	-3	2	5	5	0	0	8	-6	-1	9	5	5	8	3	5
SMG	MP5 CW	Alpha	CW	-1	-4	4	8	-4	3	-4	0	7	7	-3	10	4	4	8	-1	-6
SMG	MILANO 821	Bravo	CW	4	3	2	4	-3	2	7	9	-4	6	-6	10	0	6	-2	2	10
SMG	AK74u	Charlie	CW	7	4	-4	3	7	4	3	2	6	6	-1	8	-4	2	-1	0	10
SMG	KSP 45	Delta	CW	-1	9	8	-2	1	-1	7	7	-2	-1	4	1	-4	6	10	-6	1
SMG	BULLFROG	Echo	CW	10	-6	-3	7	2	-5	8	9	-2	10	6	9	6	-5	-6	8	-6
SMG	MAC 10	Foxtrot	CW	3	-3	-3	-5	1	-5	2	-3	3	4	1	4	4	0	3	-3	2
SMG	LC10	Golf	CW	1	0	6	10	4	7	-1	-6	3	1	0	8	10	2	-3	4	0
SMG	PPSH-41	Hotel	CW	3	0	5	3	5	6	-5	6	9	5	0	-1	5	3	-6	2	6
CX9				0	0	6	0	5	-5	-1	9	4	0	5	6	-6	5	-1	3	-3

OTS9		CW	6	3	-6	6	5	0	7	-1	9	7	-5	3	-2	-6	-4	-6	-6		
TEC 9			5	5	-6	-6	-3	-3	-6	-6	1	-4	6	8	-1	-6	-4	-5	-6		

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summi		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	12	22	1	15	10	22	23	5	-2	21	29	5	10	25	6	21	9
STONER	1	3	15	2	2	10	4	2	17	11	30	5	24	6	19	27	7
PKM	23	12	11	17	18	8	3	20	13	3	4	19	17	5	26	28	30
RPD	16	30	26	-1	29	12	-1	27	1	-1	19	30	3	9	3	18	20
FINN	1	24	30	21	20	2	22	8	6	2	2	6	7	2	14	19	4
SA 87	4	19	0	6	10	13	27	10	17	29	-1	21	24	1	25	5	9
MG34	4	0	13	13	12	29	21	7	-2	26	20	27	9	27	-1	14	2
HOLGER	7	2	23	20	3	12	8	14	-1	15	8	14	29	-2	9	13	5
M60	30	13	6	27	22	27	6	11	4	3	8	20	4	28	12	23	6
M91	3	30	15	11	21	19	18	1	24	26	30	7	5	6	9	13	24
MG 82	2	12	12	17	22	28	3	26	13	24	28	25	27	26	6	21	1

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	4	-3	-1	-2	0	5	-5	-5	-1	3	1	4	2	0	-4	-1	4
STONER	4	-3	0	5	1	3	-2	-1	3	4	-3	0	0	2	-3	-2	-4
PKM	-5	1	-3	-2	2	-5	3	1	0	-2	-1	-3	3	-5	3	-5	-1
RPD	-4	-1	4	5	2	3	5	5	2	2	4	3	4	2	2	-3	-4
FINN	-4	1	4	-1	-2	-5	4	4	-5	-2	5	1	-4	-4	-1	0	5
SA 87	4	5	-4	5	-3	0	1	-3	4	4	-1	-5	4	5	-5	4	-5
MG34	1	3	1	-3	5	2	3	0	-3	4	3	-3	3	-3	-3	-4	2
HOLGER	-2	3	0	-4	5	-3	1	-1	-4	-4	-5	3	-2	3	3	5	-2
M60	3	-4	-3	0	4	-1	-2	2	1	3	-2	0	-1	0	4	1	-2
M91	5	-3	3	0	5	-3	-3	-4	-5	2	2	-3	2	-4	-3	-5	4
MG 82	0	-5	1	0	5	-3	4	1	3	5	2	-1	-5	-2	0	-3	3

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summi		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	20	6	-1	25	1	8	17	5	-2	11	9	8	15	30	10	9	24
STONER	23	13	25	23	8	-2	3	-2	17	27	7	8	13	12	6	26	15
PKM	12	30	30	6	24	30	5	19	29	25	25	15	27	28	-2	26	10
RPD	27	19	21	6	8	13	26	24	1	29	5	13	-1	30	11	18	24
FINN	7	8	8	8	10	5	13	-2	18	21	9	25	2	4	27	19	29
SA 87	29	25	2	26	0	5	6	21	7	3	17	28	28	21	30	25	6
MG34	19	12	27	3	0	6	17	8	7	12	2	27	19	17	-1	27	29
HOLGER	28	1	16	3	9	3	14	20	25	13	10	17	-2	20	7	23	26
M60	7	5	29	0	12	0	-2	26	2	6	-2	16	26	19	0	20	5
M91	13	29	3	3	7	16	8	22	20	21	-2	7	10	5	14	26	1
MG 82	10	7	22	16	6	21	18	9	12	5	19	14	5	23	17	25	9

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	4	0	-1	-3	0	-2	1	-2	-2	-1	2	-2	-2	4	3	4	0
STONER	3	-1	-3	-1	4	5	5	-1	5	4	3	3	-4	-1	-5	4	1
PKM	-5	-1	-5	-5	3	0	-5	5	2	5	5	-4	5	-3	-1	0	3
RPD	5	0	-2	-1	4	0	0	1	3	3	3	-3	-5	1	3	-4	-3
FINN	2	-4	-5	-3	0	-2	4	3	4	1	1	2	4	4	-3	1	5
SA 87	3	-3	-5	-3	5	-3	-5	-3	-4	0	-4	2	5	5	-4	0	1
MG34	-5	-1	5	0	-4	-1	5	3	-3	3	4	-2	-3	2	-3	4	-5
HOLGER	4	1	-3	5	-1	-1	-3	4	-4	-4	-3	4	-4	-5	0	5	4
M60	2	4	-4	-4	-5	-1	5	-1	1	1	2	1	2	-2	3	5	-4
M91	3	0	-4	0	-1	-3	4	-4	0	-2	4	-3	-1	5	4	-1	-5
MG 82	0	-3	-1	2	1	-3	-5	-3	-1	0	-2	4	-2	-2	2	-3	0

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summit		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	2	17	1	29	0	23	29	-2	24	24	22	29	28	9	12	14	10
STONER	7	14	24	17	-2	28	4	27	17	27	27	22	6	2	26	30	16
PKM	4	26	25	17	10	7	16	7	21	18	5	21	2	26	11	6	14
RPD	23	28	26	15	10	9	29	21	22	21	26	11	25	5	29	4	20
FINN	25	19	1	18	-1	25	14	11	27	29	11	8	8	11	19	18	6
SA 87	25	28	5	4	5	18	14	5	19	13	27	20	16	6	15	10	19
MG34	6	-2	29	15	3	3	29	1	14	18	0	1	25	2	2	21	20
HOLGER	-1	19	1	0	22	3	6	19	14	3	27	16	9	-2	6	30	16
M60	14	18	16	15	29	20	6	10	14	22	29	17	29	10	21	23	-2
M91	9	4	5	11	28	-1	24	29	8	26	10	7	4	18	21	15	2
MG 82	27	0	27	16	27	19	4	1	28	21	20	17	28	24	11	19	13

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-1	-5	-1	-1	4	-2	1	4	2	3	-1	1	-3	-5	2	1	2
STONER	-4	1	4	3	5	0	-1	5	-2	4	2	0	-1	5	-4	4	1
PKM	-5	0	5	5	4	5	1	1	5	1	-3	-3	5	-2	3	1	5
RPD	0	2	1	5	-4	-4	5	-3	1	0	1	2	-2	1	4	0	3
FINN	-2	-3	-4	4	-3	-1	-5	-3	-1	5	3	0	-4	-1	-4	1	-1
SA 87	-1	0	-1	0	-2	2	3	-4	-5	0	2	-1	0	-3	4	1	4
MG34	-1	2	-1	-3	-2	-3	-2	0	1	-4	-3	-1	-5	2	2	4	4
HOLGER	-5	-1	-4	-3	-5	1	-3	0	3	-2	0	2	0	0	-5	3	-1
M60	2	-1	3	-2	5	4	-4	5	-4	-5	-2	4	-3	1	-5	5	4
M91	1	1	4	0	1	0	4	-1	5	-4	2	5	-5	-4	-3	-4	4
MG 82	4	-1	-4	0	4	-2	5	2	-1	4	4	-4	3	-5	0	2	-3

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summit		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	24	10	4	27	0	1	0	3	0	29	15	8	18	9	17	1	12
STONER	14	20	26	17	15	17	25	21	12	15	24	7	29	21	-2	0	26
PKM	10	15	26	21	25	23	3	29	9	25	9	30	29	13	9	3	
RPD	-1	11	-1	15	10	25	-1	17	14	11	10	24	1	19	15	5	21
FINN	13	18	12	19	-2	19	1	25	7	18	5	11	7	27	11	25	24
SA 87	27	9	10	16	19	29	28	9	16	15	27	4	5	5	20	19	4
MG34	8	3	3	8	-1	14	7	6	27	26	6	18	15	19	27	13	18
HOLGER	19	28	9	4	7	24	8	11	8	29	8	-1	12	4	22	13	28
M60	20	21	22	28	4	6	-1	11	17	18	26	0	27	7	2	6	13
M91	26	-2	30	26	19	2	6	28	9	16	3	15	5	0	20	21	4
MG 82	0	20	17	-2	15	3	-2	29	12	28	25	14	-2	20	18	8	17

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	0	-5	2	-4	4	0	-4	-2	0	5	3	5	0	1	-5	1	4
STONER	-3	4	-3	-5	-3	-4	1	4	-5	5	-4	3	3	4	0	-2	2
PKM	-5	2	0	5	-4	-1	3	-4	-1	0	-3	-2	1	-1	0	-4	5
RPD	-3	4	-5	0	-4	5	-2	-2	-3	1	2	2	-1	1	2	2	5
FINN	1	4	2	-3	0	0	3	-1	0	5	3	1	-4	2	-4	0	2
SA 87	2	-1	5	2	-2	5	-1	4	4	3	0	-3	-4	1	0	2	0
MG34	1	1	1	3	-1	3	-4	5	2	-3	2	-5	3	-5	-1	4	-1
HOLGER	-2	0	3	2	3	-4	0	-5	-5	-5	4	1	0	0	0	1	4
M60	1	-5	2	2	3	-2	2	-3	-3	-4	5	4	2	5	-1	0	-4
M91	-1	-2	2	3	-5	-4	2	0	-1	3	-5	2	5	-4	0	-4	-4
MG 82	-4	2	-4	1	0	-2	0	-5	3	-3	4	-1	1	2	2	-3	2

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	17	3	18	8	23	-1	-1	20	6	6	4	24	-2	27	21	1	12
STONER	1	14	24	21	9	17	25	29	-2	8	7	7	28	0	17	9	8
PKM	14	0	7	10	17	28	0	16	26	10	9	2	28	28	8	24	15
RPD	23	3	18	28	15	2	29	3	26	0	2	26	15	4	10	15	19
FINN	18	22	3	17	30	19	11	16	1	4	20	15	13	-1	25	-1	3
SA 87	18	26	17	17	28	-1	30	18	5	7	17	12	20	29	14	15	-1
MG34	2	16	3	17	8	-1	2	24	16	22	16	18	16	17	2	25	-2
HOLGER	8	19	21	8	-1	21	10	-2	12	17	13	29	28	12	1	14	4
M60	30	21	25	22	16	19	0	0	11	30	30	10	29	15	17	-1	17
M91	25	7	6	29	12	11	14	3	24	6	9	22	9	8	25	28	12
MG 82	26	30	9	17	18	29	24	27	30	22	9	22	12	8	30	24	6

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-3	1	-4	1	5	3	0	1	1	5	2	2	0	-3	3	-5	-3
STONER	-1	-2	5	-3	-5	0	3	0	-4	-4	-2	0	-3	4	-4	1	3
PKM	-5	-2	-1	-5	5	-1	-1	-1	1	-1	3	-2	-2	-1	5	-4	4
RPD	-2	2	-4	-4	-1	-1	-4	-1	3	-4	0	4	2	-5	-4	5	3
FINN	-5	0	-1	-3	1	2	-3	0	4	3	-5	-5	-3	-4	1	-2	-4
SA 87	-3	5	-3	2	3	1	-4	3	1	1	4	0	-3	-5	3	-5	4
MG34	3	-1	2	2	1	0	1	1	-1	-3	-3	-2	2	1	-4	-1	-1
HOLGER	-2	1	4	-5	2	-5	-1	-4	3	3	-3	-3	1	2	-1	-5	0
M60	1	-5	-3	0	0	-4	2	-1	-1	-1	-5	2	-1	-1	-1	5	1
M91	-1	0	5	5	-5	2	-2	3	3	-3	3	-3	-3	-4	5	2	-2
MG 82	1	-5	-4	3	-3	5	-4	3	5	2	-2	5	0	1	-1	1	-4

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summil		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	8	29	-1	22	6	25	23	1	27	30	11	7	0	17	23	17	0
STONER	16	30	21	15	29	22	18	30	3	24	10	15	24	25	8	27	23
PKM	30	6	6	22	30	4	-2	6	25	16	21	-2	10	15	2	20	3
RPD	8	22	20	14	-1	21	18	14	9	14	27	21	30	10	27	9	18
FINN	20	14	19	4	3	5	10	-1	2	6	22	18	1	6	23	11	7
SA 87	21	1	2	6	12	26	24	12	9	12	-1	22	18	-1	15	3	27
MG34	29	8	16	3	-1	19	30	8	12	29	12	25	-1	6	27	8	23
HOLGER	22	13	19	8	22	12	-1	18	29	16	0	23	25	-1	3	10	0
M60	18	10	14	3	18	20	3	23	10	13	28	29	28	12	23	26	-1
M91	10	19	3	6	24	22	25	-1	21	0	5	12	0	-2	3	20	18
MG 82	26	22	13	27	5	9	7	11	-1	3	6	1	24	7	13	25	21

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-5	4	1	-3	0	-3	4	0	4	-3	-1	4	4	-2	5	-5	2
STONER	-1	-4	0	-3	-5	-3	5	-3	3	-2	0	-5	-5	-2	1	-4	-4
PKM	-4	-2	5	-4	0	4	0	2	3	5	4	0	-4	2	2	3	-5
RPD	3	2	5	-4	1	5	-5	-2	-5	0	-2	2	2	4	-3	-1	0
FINN	3	4	3	5	-4	-1	0	-5	4	-2	3	-1	-3	5	-1	-3	-2
SA 87	2	-5	0	3	2	-2	3	3	1	-3	-1	-5	3	5	1	1	0
MG34	1	-1	4	5	4	5	-3	5	2	-5	2	-2	2	-3	0	4	3
HOLGER	1	-4	1	5	-4	4	-4	-5	-1	-2	4	-1	5	-2	1	3	3
M60	5	-4	-1	-3	-2	1	-4	1	4	3	5	-5	-2	4	-5	0	1
M91	-4	-1	-1	0	-2	0	-4	-4	-1	-3	-2	-4	2	-3	-3	-2	-2
MG 82	-5	4	-1	2	3	5	-5	5	2	4	0	-4	5	4	4	-1	-3