

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	50		
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spetsnaz speed	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

MY OTHER In Game Settings

Dead zone--- 0.05

Low Adn High Zooms-- 1.00

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	34	31	16	38	19	34	23	31	18	36	22	39	30	23	25	37	38
AR	FAL	Bravo	MW	25	22	20	35	15	19	25	33	27	22	40	36	35	36	18	25	17
AR	M4A1	Charlie	MW	22	23	22	25	34	17	20	20	27	27	21	36	30	34	17	33	22
AR	FR 5.56	Delta	MW	16	36	34	38	17	39	16	16	38	32	29	23	33	17	32	30	22
AR	ODEN	Echo	MW	24	30	28	28	32	17	30	35	21	34	15	27	16	20	18	15	30
AR	M13	Foxtrot	MW	25	17	29	19	40	38	15	19	26	23	36	29	23	28	38	19	27
AR	FN SCAR 17	Golf	MW	25	40	15	40	30	33	18	31	32	32	26	33	31	15	20	36	34
AR	AK 47 MW	Hotel	MW	37	17	28	15	39	31	23	39	17	26	29	33	17	31	38	35	39
AR	RAM-7	India	MW	20	31	37	17	25	34	23	25	19	18	34	17	31	21	19	23	20
AR	GRAU 5.56	Juliett	MW	38	16	36	40	32	35	26	16	26	32	30	15	37	28	21	18	32
AR	CR-56 AMAX	Kilo	MW	17	24	17	21	38	26	15	34	15	36	15	32	25	37	32	25	39
AR	AN-94	Lima	MW	33	21	27	40	38	19	38	22	18	24	34	22	31	39	17	34	20
AR	AS VAL	Mike	MW	40	23	35	17	40	25	19	28	22	16	24	29	25	16	32	24	22
AR	XM4	Alpha	CW	27	15	40	18	26	31	18	32	28	26	40	30	37	33	37	23	35
AR	AK 47 CW	Bravo	CW	36	23	31	17	32	24	29	26	17	40	22	26	34	38	20	27	32
AR	KRIG 6	Charlie	CW	18	31	19	24	36	28	25	34	36	20	15	30	33	15	19	40	39
AR	QBZ-83	Delta	CW	34	28	39	18	39	23	21	37	31	33	28	20	35	36	34	15	39
AR	FFAR 1	Echo	CW	35	38	33	40	29	19	40	17	18	23	25	33	22	40	27	19	21
AR	GROZA	Foxtrot	CW	33	28	39	28	29	23	30	27	19	22	28	39	37	26	19	33	35
AR	FARA 83	Golf	CW	16	23	29	39	22	29	38	28	28	28	21	36	28	18	32	38	24
AR	C58			24	29	35	23	15	32	19	26	38	19	33	33	36	24	28	19	29
	EM2			17	14	7	13	30	-3	14	16	-5	22	8	23	-2	30	21	5	8
	GRAV			30	3	20	11	30	13	29	2	1	-3	28	0	14	2	5	16	27

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	3	11	7	7	5	5	6	11	-1	1	-3	1	6	6	7	8	-5
AR	FAL	Bravo	MW	8	10	5	3	1	-3	3	11	5	3	6	-6	10	-3	3	-2	7
AR	M4A1	Charlie	MW	-6	6	8	-6	-6	5	-3	-1	-3	7	9	7	-4	5	-3	4	2
AR	FR 5.56	Delta	MW	-5	3	8	5	1	3	8	4	-6	8	-4	6	0	9	-1	-5	-3
AR	ODEN	Echo	MW	-2	3	11	2	9	8	6	1	3	-6	-3	10	3	-3	1	-4	2
AR	M13	Foxtrot	MW	-5	3	7	10	4	6	8	11	3	10	5	3	9	4	-2	1	-4
AR	FN SCAR 17	Golf	MW	-2	11	-4	7	7	-4	7	2	1	7	1	0	9	6	11	-4	6
AR	AK 47 MW	Hotel	MW	1	3	-1	4	-3	-4	0	-2	10	-5	5	11	5	-1	-2	-5	4
AR	RAM-7	India	MW	6	-1	-1	8	7	2	-3	-6	10	8	11	-6	-6	0	-2	9	10
AR	GRAU 5.56	Juliett	MW	4	-6	-5	-6	-1	-2	2	-2	5	10	-2	-3	-5	-4	-2	7	1
AR	CR-56 AMAX	Kilo	MW	10	11	1	7	0	8	-6	-5	0	4	1	8	11	-6	-4	3	6
AR	AN-94	Lima	MW	-2	-5	-2	-6	5	-4	-5	5	4	10	1	-6	1	1	-1	-1	-2
AR	AS VAL	Mike	MW	-6	-1	-4	-3	4	-6	-5	11	-3	3	-6	-1	6	6	-1	-2	-4

AR	XM4	Alpha	CW	-5	10	-3	6	10	-1	3	3	9	-1	3	-1	1	-1	5	3	7	
AR	AK 47 CW	Bravo	CW	6	-4	-2	8	-1	2	4	9	0	-1	-5	11	2	11	0	9	11	
AR	KRIG 6	Charlie	CW	0	-1	0	-2	5	8	10	-2	-5	7	-5	11	-4	8	-2	-6	-6	
AR	QBZ-83	Delta	CW	-2	-5	-5	-3	2	-5	3	11	0	-1	-3	-4	1	-6	2	1	11	
AR	FFAR 1	Echo	CW	3	4	-2	10	3	6	-1	3	3	-6	3	10	-4	-3	9	8	3	
AR	GROZA	Foxtrot	CW	8	-1	-1	1	11	4	-4	11	4	-5	4	1	-3	-5	6	10	8	
AR	FARA 83	Golf	CW	8	-3	-6	10	1	5	-3	3	-5	-2	-5	0	-2	0	9	10	8	
AR	C58			8	-1	4	4	5	7	-6	5	-3	-1	7	-4	5	5	-6	0	8	
	EM2			11	4	0	-4	-2	0	10	-3	-5	1	10	-4	-5	2	-4	5	-2	
	GRAV			10	10	5	-6	0	1	5	-4	-2	-1	7	-5	11	11	-4	-6	10	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y																
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y																
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X																
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30																			
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60																			
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30																			
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40																			
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50																			
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60																			
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45																			
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60																			
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand																	
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																			
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																			
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																			
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																			
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag																			
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																			
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																			
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55																			
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																			
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50																			
Vertical Value- Y																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4									
AR	KILO 141	Alpha	MW	28	35	39	33	25	36	30	25	15	38	33	30	22	35	24	31	35									
AR	FAL	Bravo	MW	26	17	22	16	27	36	17	27	29	18	20	25	24	29	30	26	30									
AR	M4A1	Charlie	MW	27	33	25	18	33	16	40	35	24	24	20	24	37	40	35	34	31									
AR	FR 5.56	Delta	MW	24	38	33	29	23	38	16	31	35	30	28	15	40	26	21	32	39									
AR	ODEN	Echo	MW	21	25	29	36	26	28	19	33	33	40	29	35	25	23	15	34	38									
AR	M13	Foxtrot	MW	31	18	36	20	28	24	16	33	34	29	33	26	20	38	18	19	38									
AR	FN SCAR 17	Golf	MW	30	27	38	37	22	33	39	16	37	22	28	15	40	36	33	16	15									
AR	AK 47 MW	Hotel	MW	15	24	26	29	23	32	21	24	17	31	28	33	26	19	16	15	23									
AR	RAM-7	India	MW	36	27	33	18	37	20	40	19	24	17	25	39	24	40	35	18	21									
AR	GRAU 5.56	Juliett	MW	26	28	31	33	20	36	26	33	34	29	30	19	24	27	26	36	29									
AR	CR-56 AMAX	Kilo	MW	31	20	35	19	26	34	32	15	38	24	37	23	21	37	25	28	39									
AR	AN-94	Lima	MW	27	40	22	16	30	38	21	27	20	26	24	18	22	23	40	25	36									
AR	AS VAL	Mike	MW	25	17	20	21	31	36	27	22	39	34	37	15	36	16	19	20	36									
AR	XM4	Alpha	CW	34	32	16	30	27	16	17	25	33	33	22	32	33	27	29	26	32									
AR	AK 47 CW	Bravo	CW	21	24	28	40	40	22	25	37	19	18	24	15	17	28	30	26	29									
AR	KRIG 6	Charlie	CW	24	37	26	33	32	18	20	34	15	39	34	22	31	25	25	26	33									
AR	QBZ-83	Delta	CW	40	23	33	20	29	28	30	39	36	33	17	28	31	31	25	30	18									
AR	FFAR 1	Echo	CW	18	29	30	25	40	16	18	35	28	18	23	40	21	39	20	32	21									
AR	GROZA	Foxtrot	CW	39	40	38	23	28	15	29	37	30	16	21	18	20	15	34	16	30									
AR	FARA 83	Golf	CW	15	15	15	40	27	33	30	22	30	24	21	19	18	36	21	15	29									
AR	C58			34	28	22	19	36	19	35	32	32	25	33	36	28	31	29	17	27									
	EM2			24	30	8	19	26	5	26	11	22	25	17	16	17	0	29	4	29									
	GRAV			9	-3	12	11	22	-4	30	14	23	16	7	-1	25	-1	27	-5	4									
Horizontal Value- X																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4									
AR	KILO 141	Alpha	MW	-6	-4	6	-5	1	-4	3	-1	8	-2	9	3	6	-6	6	0	4									
AR	FAL	Bravo	MW	2	-3	-6	2	6	7	2	-6	2	4	-1	0	1	-2	-1	3	5									
AR	M4A1	Charlie	MW	-1	-6	-3	6	-5	11	11	3	6	-6	-2	2	-3	6	2	4	8									
AR	FR 5.56	Delta	MW	8	-4	-5	2	-3	9	-6	0	11	2	7	4	11	2	6	0	2									
AR	ODEN	Echo	MW	-3	0	5	7	1	-5	2	0	9	-3	0	0	-5	1	-1	4	4									
AR	M13	Foxtrot	MW	2	2	2	-4	-2	9	-4	4	0	0	-6	8	4	-1	11	1	11									
AR	FN SCAR 17	Golf	MW	6	-3	11	-6	3	9	6	0	2	2	11	3	-2	9	5	2	-5									
AR	AK 47 MW	Hotel	MW	-1	3	7	7	6	10	4	3	-3	2	11	1	1	1	-3	-2	-6									
AR	RAM-7	India	MW	-2	7	5	-2	4	-3	-1	-5	-1	2	5	5	2	5	-3	-4	8									
AR	GRAU 5.56	Juliett	MW	-5	-5	-6	8	0	3	-1	-4	0	7	10	-2	-6	-3	6	3	5									
AR	CR-56 AMAX	Kilo	MW	4	8	-6	11	-1	8	-1	6	-1	8	10	6	1	-4	-6	9	1									

AR	AN-94	Lima	MW	2	9	5	8	-5	1	1	6	10	3	1	-6	11	4	10	2	6
AR	A5 VAL	Mike	MW	-3	2	8	-6	-3	5	-5	8	10	-6	8	-1	6	8	-3	7	0
AR	XM4	Alpha	CW	-3	11	-6	-5	-6	9	0	-1	-6	-3	-6	-4	-4	-4	1	10	6
AR	AK 47 CW	Bravo	CW	10	7	2	-6	-6	-2	-1	4	11	11	-4	-5	0	-1	2	-6	3
AR	KRIG 6	Charlie	CW	1	10	-2	6	9	3	0	11	2	2	2	-4	7	-4	-5	-6	0
AR	QBZ-83	Delta	CW	4	-6	5	9	3	0	10	1	2	9	-5	-5	3	-4	2	-1	8
AR	FFAR 1	Echo	CW	-6	8	1	-6	3	-6	4	8	6	-4	9	10	7	10	8	1	5
AR	GROZA	Foxtrot	CW	-1	5	9	0	-2	-4	-3	-4	-3	5	-5	-4	0	9	-4	-1	-4
AR	FARA 83	Golf	CW	0	-5	-4	1	10	6	1	2	-4	-1	-4	7	2	2	0	-4	-4
AR	C58			6	2	-6	0	10	2	-5	-1	2	0	6	-2	7	-4	-5	4	6
	EM2			4	0	-1	8	-6	7	0	1	1	-1	-4	-1	9	-6	-1	-6	8
	GRAV			3	4	3	10	-2	-3	10	7	5	-1	10	4	-3	-3	11	10	1

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																																		
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y																																		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y																																		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X																																		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																																		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																																					
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																																					
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																																					
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																																					
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																																					
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60																																					
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																																					
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																																					
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand																																			
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																					
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																					
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																					
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																					
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																																					
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																																					
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																																					
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																																					
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																																					
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																																					
Vertical Value- Y																																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																											
AR	KILO 141	Alpha	MW	23	32	38	40	22	31	26	34	26	15	26	22	22	18	35	34	37																											
AR	FAL	Bravo	MW	15	19	24	15	23	27	18	28	26	17	21	37	33	19	33	32	31																											
AR	M4A1	Charlie	MW	27	28	33	35	32	25	28	24	21	20	19	35	23	20	26	27	28																											
AR	FR 5.56	Delta	MW	17	21	25	31	17	23	22	34	24	33	16	27	26	17	31	18	33																											
AR	ODEN	Echo	MW	32	33	28	28	24	19	34	38	31	20	33	25	25	15	36	40	36																											
AR	M13	Foxtrot	MW	20	34	37	23	18	39	30	31	39	29	21	22	23	16	16	29	18																											
AR	FN SCAR 17	Golf	MW	22	22	39	18	16	26	23	34	28	40	20	32	26	33	24	29	23																											
AR	AK 47 MW	Hotel	MW	27	36	27	40	30	23	31	32	24	28	32	24	17	25	39	15	23																											
AR	RAM-7	India	MW	28	21	32	27	35	28	21	33	34	16	39	27	16	27	22	23	25																											
AR	GRAU 5.56	Juliett	MW	33	32	39	38	15	23	19	24	21	37	37	39	22	39	29	18	37																											
AR	CR-56 AMAX	Kilo	MW	25	36	33	25	16	19	29	39	26	29	37	27	40	15	38	29																												
AR	AN-94	Lima	MW	37	21	20	28	15	25	30	22	16	29	22	16	34	29	36	31	25																											
AR	AS VAL	Mike	MW	26	27	33	24	34	21	21	15	18	24	31	18	17	31	39	18	35																											
AR	XM4	Alpha	CW	33	28	28	23	18	22	40	19	29	21	32	31	19	21	29	21	28																											
AR	AK 47 CW	Bravo	CW	37	30	31	38	23	28	40	37	21	25	21	32	19	22	28	39	30																											
AR	KRIG 6	Charlie	CW	22	27	38	32	30	32	21	38	39	32	34	36	20	32	18	32	36																											
AR	QBZ-83	Delta	CW	30	33	31	23	16	36	37	20	18	35	36	34	16	39	19	25	18																											
AR	FFAR 1	Echo	CW	37	22	17	40	37	18	26	39	38	21	21	32	26	39	39	40	38																											
AR	GROZA	Foxtrot	CW	34	19	34	24	35	27	15	24	28	25	27	26	19	15	19	38	23																											
AR	FARA 83	Golf	CW	31	21	34	21	27	31	30	34	19	20	27	38	30	23	40	20	18																											
AR	C58			23	39	38	31	21	23	27	39	26	34	31	31	22	40	30	22	30																											
	EM2			35	-2	16	2	-2	10	0	9	5	-4	10	4	17	-1	19	23	12																											
	GRAV			7	10	30	14	16	20	25	-4	21	17	13	27	0	18	24	11	9																											
Horizontal Value- X																																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																											
AR	KILO 141	Alpha	MW	6	-5	-6	9	-5	-6	3	1	5	3	7	11	-6	4	4	6	6																											
AR	FAL	Bravo	MW	6	8	-4	3	-6	2	7	-6	-5	7	-5	11	-3	-1	9	-6	3																											
AR	M4A1	Charlie	MW	-4	-2	1	0	-2	-6	-5	-1	-2	-6	6	8	7	-6	4	3	-4																											
AR	FR 5.56	Delta	MW	5	-1	10	5	1	8	-3	5	6	-5	11	2	0	7	4	8	5																											
AR	ODEN	Echo	MW	5	5	3	-6	-5	5	-3	-1	5	10	3	11	-3	4	11	-3	1																											
AR	M13	Foxtrot	MW	0	-2	7	4	-5	-5	7	7	10	6	-3	4	7	11	6	-4	3																											
AR	FN SCAR 17	Golf	MW	3	7	-4	-6	-2	2	4	-5	6	-2	6	6	3	3	-2	11	9																											
AR	AK 47 MW	Hotel	MW	8	-4	0	1	6	-2	0	1	4	1	9	-1	9	-1	4	2	-2																											
AR	RAM-7	India	MW	0	10	6	8	-2	1	5	-4	10	-3	11	4	-5	-2	-2	5	-2																											
AR	GRAU 5.56	Juliett	MW	10	10	5	-3	7	0	-1	8	1	11	-2	9	4	-2	2	11	6																											
AR	CR-56 AMAX	Kilo	MW	5	-1	-4	-3	-1	-3	-6	-5	-2	-3	7	8	1	7	0	3	-3																											

AR	AN-94	Lima	MW	2	2	3	-6	1	-3	6	-1	3	-6	2	2	1	4	0	-2	5	
AR	A5 VAL	Mike	MW	-6	-2	-5	8	4	3	2	5	-5	6	-3	8	-6	4	0	-6	-5	
AR	XMM	Alpha	CW	-6	11	-4	-2	1	0	4	9	11	7	-1	-5	0	4	2	6	-5	
AR	AK 47 CW	Bravo	CW	10	5	-1	7	-3	11	-6	-5	3	1	3	-4	-2	4	-5	0	3	
AR	KRIG 6	Charlie	CW	8	10	4	3	5	5	-1	6	6	8	-5	10	-4	2	-5	2	-6	
AR	QBZ-83	Delta	CW	2	3	3	6	6	9	8	4	7	7	8	-6	-4	6	1	4	2	
AR	FFAR 1	Echo	CW	7	1	2	10	10	2	-2	6	-3	-6	11	7	5	8	-1	6	-6	
AR	GROZA	Foxtrot	CW	-3	9	3	11	4	5	2	9	-1	1	-5	11	8	4	9	-1	10	
AR	FARA 83	Golf	CW	4	6	6	9	-4	-3	3	-1	11	-1	9	7	11	3	8	8	-4	
AR	C58			9	-3	5	2	-2	8	5	-5	4	-6	8	3	10	-3	-4	3	7	
	EM2			-3	2	3	5	3	-1	-4	4	-3	-1	6	-3	2	9	11	11	8	
	GRAV			-1	7	11	-4	5	3	-1	-1	10	4	-4	-4	6	2	2	-6	9	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y																
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30			Gun Shoots Down--- Decrease Vertical Value Y																
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60			Gun Shoots LEFT--- Increase Horizontal value X																
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																			
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																			
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																			
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																			
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																			
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			cammando	60																			
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																			
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																			
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30			sleight of hand																
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																			
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																			
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																			
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																			
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																			
Vertical Value- Y																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4									
AR	KILO 141	Alpha	MW	15	34	30	24	33	39	29	38	24	33	23	33	30	35	21	27	40									
AR	FAL	Bravo	MW	31	23	27	16	34	28	17	34	16	23	36	32	15	32	26	36	23									
AR	M4A1	Charlie	MW	31	24	23	23	16	23	16	24	29	32	35	38	40	17	33	33	32									
AR	FR 5.56	Delta	MW	23	27	29	39	39	24	36	18	32	33	34	25	33	23	33	15	29									
AR	ODEN	Echo	MW	30	15	27	32	22	17	40	36	33	30	15	27	16	35	17	20	28									
AR	M13	Foxtrot	MW	25	22	36	29	16	32	17	37	35	27	32	23	18	37	35	29	22									
AR	FN SCAR 17	Golf	MW	16	40	23	27	32	24	16	26	23	38	36	29	20	18	27	26	24									
AR	AK 47 MW	Hotel	MW	24	40	15	18	39	18	33	15	33	18	30	20	38	29	19	26	33									
AR	RAM-7	India	MW	40	37	19	32	36	23	28	32	37	15	34	25	25	20	25	40	21									
AR	GRAU 5.56	Juliett	MW	19	17	21	32	22	15	20	33	36	20	39	17	26	33	20	19	25									
AR	CR-56 AMAX	Kilo	MW	35	19	22	26	33	35	33	24	38	34	36	15	15	32	16	32	36									
AR	AN-94	Lima	MW	22	25	32	24	37	32	27	18	28	29	17	15	27	25	38	31	21									
AR	AS VAL	Mike	MW	21	35	34	27	22	38	39	37	19	26	21	18	32	28	20	39	22									
AR	XM4	Alpha	CW	40	22	21	37	37	21	25	34	16	16	15	31	22	33	17	21	29									
AR	AK 47 CW	Bravo	CW	15	29	27	37	32	16	40	28	33	18	30	25	24	32	21	34	27									
AR	KRIG 6	Charlie	CW	37	39	25	26	15	35	38	18	17	21	35	15	15	32	39	36	16									
AR	QBZ-83	Delta	CW	32	33	33	32	31	17	25	28	19	23	28	35	37	34	34	26	18									
AR	FFAR 1	Echo	CW	30	33	28	15	22	32	34	18	30	20	18	26	23	15	25	16	30									
AR	GROZA	Foxtrot	CW	34	35	22	39	22	18	19	32	40	16	24	33	18	40	34	32	32									
AR	FARA 83	Golf	CW	32	18	39	36	18	36	32	33	34	30	32	36	22	40	23	37	39									
AR	C58			28	17	38	21	35	31	37	40	20	26	40	19	15	36	23	36	30									
	EM2			24	14	18	8	7	15	10	6	10	21	8	6	27	11	11	0	1									
	GRAV			22	24	17	5	-4	-4	7	23	21	18	3	4	21	11	16	8	7									
Horizontal Value- X																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4									
AR	KILO 141	Alpha	MW	-3	5	-4	-5	2	10	1	-5	2	2	1	11	3	3	-2	-5	5									
AR	FAL	Bravo	MW	-2	1	11	0	-1	8	-3	8	9	6	9	-6	4	5	4	0	-3									
AR	M4A1	Charlie	MW	5	-1	9	-4	-3	-1	9	5	2	8	-3	6	6	8	9	-4	0									
AR	FR 5.56	Delta	MW	-4	6	-4	-6	11	-4	1	-6	-5	2	1	11	-3	-6	-4	6	2									
AR	ODEN	Echo	MW	1	7	2	3	8	9	0	-4	10	6	-5	-1	10	9	-2	6	-6									
AR	M13	Foxtrot	MW	-3	0	-2	-2	-2	7	4	-6	11	-5	3	10	5	0	-1	2	5									
AR	FN SCAR 17	Golf	MW	9	-1	1	2	9	-2	2	4	5	-4	-2	8	9	0	8	-2	2									
AR	AK 47 MW	Hotel	MW	-4	2	-2	-4	-1	-1	-1	0	9	11	-4	-5	3	7	4	8	-1									
AR	RAM-7	India	MW	-1	-3	-3	4	-2	7	2	3	-2	0	-3	0	11	-1	-4	10										
AR	GRAU 5.56	Juliett	MW	5	10	-5	7	9	-6	3	8	3	-4	5	5	6	-2	5	7	-5									
AR	CR-56 AMAX	Kilo	MW	-5	-2	-4	8	-3	-4	-3	2	-3	-4	10	-1	-4	5	-6	5	-6									

AR	AN-94	Lima	MW	5	3	-3	-1	4	0	9	9	11	9	10	2	3	9	7	-1	-2
AR	A5 VAL	Mike	MW	-1	9	3	10	0	5	6	0	-1	1	2	-3	8	-1	4	-1	3
AR	XM4	Alpha	CW	8	2	-6	0	-5	6	5	-2	2	-6	6	11	6	-4	8	11	-3
AR	AK 47 CW	Bravo	CW	-5	-4	-1	7	5	6	9	11	2	-1	5	4	-4	-6	5	1	-2
AR	KRIG 6	Charlie	CW	-5	6	10	4	-3	9	10	8	10	-3	11	6	5	-2	1	7	7
AR	QBZ-83	Delta	CW	-5	2	-4	8	1	-6	9	8	-6	-2	5	-3	6	-2	11	-5	0
AR	FFAR 1	Echo	CW	1	10	1	5	7	7	-3	-1	11	5	7	0	4	-3	8	-2	5
AR	GROZA	Foxtrot	CW	9	9	9	10	-3	8	7	10	10	-2	3	-4	4	-1	2	-5	-6
AR	FARA 83	Golf	CW	8	2	1	-4	-6	10	3	8	10	8	8	1	-6	-2	9	5	10
AR	C58			6	-4	-6	0	0	4	-5	-4	-1	6	6	10	4	7	9	6	6
	EM2			3	-2	-3	5	6	-2	1	-2	-4	6	6	10	2	-5	2	11	11
	GRAV			8	4	3	-4	-1	-6	-5	9	-5	11	11	-5	-2	1	-5	-4	5



GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y																
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y																
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X																
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30																			
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60																			
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30																			
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40																			
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50																			
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60																			
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45																			
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60																			
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand																	
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	Ak 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag																			
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60																			
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																			
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55																			
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50																			
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50																			
Vertical Value- Y																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4									
AR	KILO 141	Alpha	MW	36	15	19	36	30	33	25	31	31	33	21	33	19	20	35	30	36									
AR	FAL	Bravo	MW	20	16	33	15	30	24	39	31	18	37	24	33	40	18	34	25	38									
AR	M4A1	Charlie	MW	29	17	34	34	17	20	33	22	35	40	17	23	17	39	18	33	22									
AR	FR 5.56	Delta	MW	25	30	16	18	35	32	21	36	23	34	15	34	36	25	29	17	31									
AR	ODEN	Echo	MW	17	38	15	38	35	27	30	26	32	30	40	28	32	25	25	29	16									
AR	M13	Foxtrot	MW	27	40	31	26	36	30	23	35	17	19	27	37	40	36	32	29	24									
AR	FN SCAR 17	Golf	MW	35	32	24	23	39	24	36	37	29	17	15	36	15	20	32	39	33									
AR	AK 47 MW	Hotel	MW	32	35	18	24	21	37	23	20	38	37	15	23	16	35	25	26	20									
AR	RAM-7	India	MW	30	22	26	17	29	38	35	37	21	27	27	39	26	37	16	15	33									
AR	GRAU 5.56	Juliett	MW	38	30	34	23	36	26	33	38	35	39	22	36	25	15	16	32	35									
AR	CR-56 AMAX	Kilo	MW	27	39	16	33	26	33	40	26	17	34	28	30	30	36	29	29	40									
AR	AN-94	Lima	MW	32	18	16	28	29	19	39	20	40	33	18	19	17	36	18	38	37									
AR	AS VAL	Mike	MW	22	17	35	17	35	16	25	16	29	35	15	26	34	17	27	30	20									
AR	XM4	Alpha	CW	26	37	23	26	30	32	23	39	15	30	16	33	27	31	18	22	24									
AR	Ak 47 CW	Bravo	CW	19	34	28	26	20	26	40	36	19	23	17	15	26	27	36	33	17									
AR	KRIG 6	Charlie	CW	18	35	21	18	37	20	35	36	30	15	24	28	16	20	30	27	16									
AR	QBZ-83	Delta	CW	35	32	32	38	19	32	23	21	30	18	16	34	31	40	26	25	25									
AR	FFAR 1	Echo	CW	23	21	24	34	26	15	28	27	22	32	25	35	18	38	35	15	22									
AR	GROZA	Foxtrot	CW	21	15	38	17	18	22	33	18	22	31	32	25	31	39	25	22	21									
AR	FARA 83	Golf	CW	24	32	26	22	31	23	34	19	21	40	17	28	31	17	31	35	17									
AR	C58			21	28	38	23	34	20	28	37	21	19	34	38	33	38	21	24	30									
	EM2			38	16	16	1	25	24	6	8	19	6	3	14	15	6	22	15	-1									
	GRAV			-1	13	1	27	18	29	28	12	19	-5	16	18	9	26	-2	13	6									
Horizontal Value- X																													
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4									
AR	KILO 141	Alpha	MW	-4	5	8	-4	-5	-5	2	-3	11	3	7	1	-1	1	6	0	2									
AR	FAL	Bravo	MW	-3	-6	6	-4	-2	-3	0	9	1	5	-5	0	7	0	7	10	-6									
AR	M4A1	Charlie	MW	2	0	0	4	2	5	1	4	11	-2	3	11	-4	-1	3	1	2									
AR	FR 5.56	Delta	MW	5	-2	8	7	4	9	5	2	8	-2	2	6	11	4	2	-6	-6									
AR	ODEN	Echo	MW	11	-2	8	11	11	4	-4	-1	8	6	7	10	0	-1	5	4	2									
AR	M13	Foxtrot	MW	2	-1	3	10	-3	4	-2	2	8	-4	3	-1	2	1	1	-3	-2									
AR	FN SCAR 17	Golf	MW	9	0	7	-6	7	7	10	1	1	7	6	-4	-1	0	7	-2	1									
AR	AK 47 MW	Hotel	MW	-5	-4	5	0	8	1	-1	5	10	-4	-4	-2	10	2	-3	-5	6									
AR	RAM-7	India	MW	-4	-1	3	4	8	3	7	4	10	-1	7	7	-1	-4	-6	5	-5									
AR	GRAU 5.56	Juliett	MW	8	-3	-5	5	-1	-3	-5	11	10	-4	-6	0	1	10	6	-3	11									
AR	CR-56 AMAX	Kilo	MW	0	6	-1	0	0	-4	2	10	2	7	-6	-1	8	7	0	11	1									

AR	AN-94	Lima	MW	6	6	7	7	10	9	-2	2	7	-6	4	4	-2	-5	11	2	11
AR	A5 VAL	Mike	MW	6	8	-1	8	9	7	6	4	1	-5	11	10	0	-4	0	-5	11
AR	XM4	Alpha	CW	8	-2	9	9	3	2	11	6	5	4	5	3	9	-5	-3	-4	7
AR	AK 47 CW	Bravo	CW	-1	4	-2	7	3	3	2	6	11	11	-3	0	3	2	-2	0	-3
AR	KRIG 6	Charlie	CW	11	3	8	6	3	10	-4	-5	2	6	7	1	-5	-2	11	9	7
AR	QBZ-83	Delta	CW	10	11	-3	7	3	-6	9	9	10	8	9	7	1	10	0	7	-5
AR	FFAR 1	Echo	CW	11	-2	-5	1	7	-3	-3	3	5	4	11	3	3	5	11	3	-4
AR	GROZA	Foxtrot	CW	-6	0	9	-5	3	8	4	7	7	4	8	8	7	9	7	5	8
AR	FARA 83	Golf	CW	4	-4	7	1	10	0	-4	-4	0	1	6	-2	-2	1	1	7	11
AR	C58			-3	-3	-5	-3	5	-6	-2	1	1	-4	-1	11	-2	-4	-3	-2	-5
	EM2			3	0	-6	-3	0	3	-5	5	2	6	10	-6	1	0	-2	2	-5
	GRAV			-6	-4	-1	-2	1	-6	-1	1	4	2	-1	8	1	9	7	8	8

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																	
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y																	
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y																	
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X																	
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																	
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30																				
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60																				
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30																				
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40																				
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50																				
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			commando	60																				
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45																				
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60																				
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand																		
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																				
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																				
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																				
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																				
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag																				
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																				
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																				
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55																				
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																				
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50																				
Vertical Value- Y																														
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4										
AR	KILO 141	Alpha	MW	24	28	29	16	18	35	40	15	40	22	34	28	23	25	32	36	27										
AR	FAL	Bravo	MW	19	36	24	21	26	37	25	28	21	31	35	17	16	30	20	31	33										
AR	M4A1	Charlie	MW	15	28	20	22	23	37	29	31	19	29	15	34	19	25	23	32	16										
AR	FR 5.56	Delta	MW	19	34	22	23	34	37	38	32	37	24	26	37	17	37	18	23	16										
AR	ODEN	Echo	MW	34	17	19	15	39	34	30	21	36	36	37	34	31	17	16	24	24										
AR	M13	Foxtrot	MW	35	28	34	25	18	37	27	32	31	40	21	37	29	35	15	30	19										
AR	FN SCAR 17	Golf	MW	18	36	37	24	34	39	37	25	23	30	17	37	22	38	25	34	19										
AR	AK 47 MW	Hotel	MW	31	26	16	16	20	27	24	20	37	33	30	25	38	33	32	23	23										
AR	RAM-7	India	MW	38	36	26	24	15	32	23	34	15	31	16	17	22	37	31	40	28										
AR	GRAU 5.56	Juliett	MW	24	29	15	21	32	40	19	29	34	22	37	25	36	20	39	21	33										
AR	CR-56 AMAX	Kilo	MW	40	18	30	26	30	31	16	24	31	26	25	32	23	20	19	19	25										
AR	AN-94	Lima	MW	22	18	38	21	22	33	23	29	25	32	17	18	29	36	33	17	37										
AR	AS VAL	Mike	MW	24	39	25	17	21	31	31	40	39	32	19	16	28	31	18	27	25										
AR	XM4	Alpha	CW	31	38	40	24	22	35	30	38	28	22	30	32	28	26	22	20	17										
AR	AK 47 CW	Bravo	CW	27	30	20	27	29	39	31	37	35	16	18	39	21	37	26	29	38										
AR	KRIG 6	Charlie	CW	18	31	20	28	23	15	34	40	22	32	30	40	30	24	22	40	38										
AR	QBZ-83	Delta	CW	38	20	30	24	16	25	38	32	40	30	39	25	25	34	20	30	36										
AR	FFAR 1	Echo	CW	35	33	27	17	30	28	18	28	38	30	25	26	28	18	36	22	18										
AR	GROZA	Foxtrot	CW	32	31	17	40	22	20	16	22	22	40	15	29	39	38	22	28	22										
AR	FARA 83	Golf	CW	28	20	38	39	18	23	32	30	36	36	22	17	24	29	19	29	22										
AR	C58			24	19	31	24	38	26	21	25	18	17	19	38	17	31	38	23	18										
	EM2			38	30	-4	12	24	13	30	1	15	11	10	23	15	29	10	18	11										
	GRAV			10	27	19	12	7	30	5	-2	19	17	5	-4	-4	1	-5	18	1										
Horizontal Value- X																														
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4										
AR	KILO 141	Alpha	MW	-2	0	-5	5	0	-2	8	3	-1	7	-6	1	-6	4	6	4	-2										
AR	FAL	Bravo	MW	1	8	10	-2	-1	-3	0	-5	0	-1	-5	4	-1	1	3	5	9										
AR	M4A1	Charlie	MW	1	-2	-2	11	8	-4	4	-4	-4	0	4	-2	3	-1	7	1	3										
AR	FR 5.56	Delta	MW	7	11	-3	10	7	6	-5	7	3	-1	3	6	4	3	9	0	0										
AR	ODEN	Echo	MW	8	10	6	11	0	8	7	6	6	-6	4	5	0	4	-2	-3	0										
AR	M13	Foxtrot	MW	10	8	0	7	5	-2	0	-5	6	5	4	-5	-6	3	-5	1	2										
AR	FN SCAR 17	Golf	MW	0	6	-4	1	2	8	1	-6	9	-5	-1	-5	1	-3	6	7	-4										
AR	AK 47 MW	Hotel	MW	-6	1	6	7	6	5	-5	-1	-6	1	2	-6	7	1	11	-5	-1										
AR	RAM-7	India	MW	10	10	6	-4	-2	3	4	2	3	4	7	-5	4	2	9	-1	3										
AR	GRAU 5.56	Juliett	MW	7	-3	4	11	4	-1	7	9	7	-2	-4	3	-4	-6	-6	-5	9										
AR	CR-56 AMAX	Kilo	MW	6	1	3	9	-4	10	2	2	8	1	7	0	1	-2	3	-2	5										

AR	AN-94	Lima	MW	-5	3	10	7	-6	-1	8	11	-3	7	10	9	5	4	-5	2	1	
AR	A5 VAL	Mike	MW	-1	-6	-3	-2	-5	-5	5	-6	1	-4	7	-5	0	4	-3	3	-6	
AR	XM4	Alpha	CW	2	2	6	-2	8	1	2	1	0	-3	-5	8	0	6	1	-1	11	
AR	AK 47 CW	Bravo	CW	-2	-3	2	1	10	-2	9	4	-5	6	4	-6	9	-3	0	0	-2	
AR	KRIG 6	Charlie	CW	-2	4	4	10	5	10	6	4	-4	7	1	11	-4	-3	-6	3	6	
AR	QBZ-83	Delta	CW	4	2	8	-2	-3	6	11	5	-4	6	8	7	0	-2	7	7	-6	
AR	FFAR 1	Echo	CW	4	-5	4	2	-6	6	11	0	1	11	8	8	1	4	3	10	9	
AR	GROZA	Foxtrot	CW	-6	6	3	1	2	-1	0	-5	5	5	1	0	2	1	9	2	2	
AR	FARA 83	Golf	CW	7	2	-3	-3	8	8	9	11	-6	5	9	-6	-4	-4	5	11	-2	
AR	C58			8	0	10	4	3	-1	-2	6	10	5	10	5	3	0	-4	-4	10	
	EM2			4	7	11	3	4	-5	-6	-2	-6	10	1	0	3	5	6	5	10	
	GRAV			0	-5	-6	2	0	0	2	3	11	8	1	-4	1	11	0	4	-2	

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	27	21	38	16	32	27	15	38	27	21	39	20	36	24	16	15	26
SMG	P90	Bravo	MW	17	34	40	35	40	27	39	38	22	15	20	28	17	27	35	18	33
SMG	MP5 MW	Charlie	MW	17	18	37	16	37	15	40	17	33	39	31	37	28	17	30	22	15
SMG	UZI	Delta	MW	35	38	35	28	36	34	40	34	30	28	20	40	15	18	27	34	33
SMG	PP19 BIZON	Echo	MW	31	22	36	40	30	19	26	18	16	36	39	27	32	40	35	28	27
SMG	MP7	Foxtrot	MW	17	25	19	24	31	16	19	38	22	21	22	39	30	18	30	23	28
SMG	STRIKER 45	Golf	MW	21	28	36	29	36	17	27	40	16	27	39	22	26	15	32	15	27
SMG	FENNEC	Hotel	MW	28	37	39	37	34	40	39	19	15	24	23	36	28	28	37	25	22
SMG	ISO	India	MW	15	40	23	23	22	21	28	20	39	39	33	18	15	18	32	26	20
SMG	MP5 CW	Alpha	CW	17	18	17	32	19	35	24	32	36	20	28	33	15	33	19	21	29
SMG	MILANO 821	Bravo	CW	34	23	21	40	37	18	30	30	34	23	29	23	20	30	24	16	23
SMG	AK74u	Charlie	CW	39	39	39	23	23	30	33	24	15	32	34	40	31	15	39	36	21
SMG	KSP 45	Delta	CW	16	35	17	36	32	31	40	35	36	22	28	22	20	15	31	20	38
SMG	BULLFROG	Echo	CW	19	15	18	26	15	24	28	25	16	19	22	30	33	26	31	18	20
SMG	MAC 10	Foxtrot	CW	17	24	36	16	39	17	25	22	21	40	37	28	32	23	26	17	
SMG	LC10	Golf	CW	37	18	15	40	21	17	39	22	28	29	36	22	24	38	30	17	35
SMG	PPSH-41	Hotel	CW	28	39	21	40	17	36	39	31	22	22	27	23	33	37	20	35	38
	CX9		CW	39	32	23	23	39	25	34	15	17	22	25	38	17	17	19	32	39
	OTS9		CW	16	30	20	25	23	23	38	27	38	37	37	29	24	38	36	39	20
	TEC 9			34	30	26	40	17	27	20	30	34	22	22	24	39	22	17	18	39
	LAPA			25	38	38	18	20	31	18	32	25	26	30	17	35	24	22	25	35

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-5	8	1	8	7	7	-4	-3	-2	9	5	0	3	6	5	-4	5
SMG	P90	Bravo	MW	9	-6	10	10	1	-9	-3	4	9	-5	7	-2	6	-5	10	6	-5
SMG	MP5 MW	Charlie	MW	2	4	-6	-5	7	-6	8	3	-3	9	9	-1	8	5	9	3	-3
SMG	UZI	Delta	MW	-5	1	5	2	1	-4	-4	2	0	-2	-2	-4	2	9	-2	8	5
SMG	PP19 BIZON	Echo	MW	3	-6	9	4	-1	-3	4	9	4	7	-3	9	-5	9	-6	-4	1
SMG	MP7	Foxtrot	MW	-1	2	7	-6	2	-1	0	10	2	5	4	-3	7	5	10	6	4
SMG	STRIKER 45	Golf	MW	8	2	7	-2	-1	-3	7	8	-2	-3	-2	0	10	5	9	1	10
SMG	FENNEC	Hotel	MW	6	7	3	-3	-3	-6	3	-2	-2	-6	6	4	3	-2	-4	4	2
SMG	ISO	India	MW	8	-6	0	-3	-4	6	-2	8	-2	4	5	9	6	6	3	10	7
SMG	MP5 CW	Alpha	CW	8	4	7	-2	-3	5	1	-6	-5	1	-4	1	-5	0	6	-6	7
SMG	MILANO 821	Bravo	CW	-6	7	10	0	7	-5	-5	8	4	8	5	8	8	3	-5	1	9
SMG	AK74u	Charlie	CW	-4	6	-4	8	1	-2	1	8	-1	2	-6	3	1	10	-2	-4	-5
SMG	KSP 45	Delta	CW	-4	8	-1	2	9	9	1	2	-1	7	-4	-2	-3	8	1	9	
SMG	BULLFROG	Echo	CW	-6	3	9	-6	3	3	4	-6	-4	2	-4	9	7	2	9	-4	0
SMG	MAC 10	Foxtrot	CW	3	-6	10	-4	3	7	4	9	-1	-5	1	8	7	7	5	-6	8
SMG	LC10	Golf	CW	-2	5	8	-2	1	-4	-1	1	2	-2	3	6	0	10	-5	8	-5

SMG	PPSH-41	Hotel	CW	3	6	0	9	9	-2	7	10	-4	10	4	-3	-2	2	2	-5	-3		
	CX9		CW	9	2	6	5	10	-1	6	-1	5	5	0	1	-4	6	8	10	0		
	OTS9		CW	5	4	-1	6	2	9	6	-6	9	6	10	10	-6	7	7	-1	1		
	TEC 9			-2	6	-1	10	0	2	0	3	9	2	9	2	0	4	10	0	8		
	LAPA			-5	8	3	-3	-6	9	8	-2	-2	-1	-2	-4	10	2	7	9	4		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			No Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	25	32	33	15	17	15	40	27	28	31	37	22	35	37	16	18	35
SMG	P90	Bravo	MW	30	37	40	26	22	26	15	37	15	24	26	31	34	16	15	17	24
SMG	MP5 MW	Charlie	MW	23	19	24	17	32	31	26	18	33	25	26	28	25	22	39	23	35
SMG	UZI	Delta	MW	36	15	28	22	35	24	37	20	33	21	22	40	31	39	38	19	31
SMG	PP19 BIZON	Echo	MW	36	37	17	15	25	18	29	16	22	25	38	32	39	15	39	22	23
SMG	MP7	Foxtrot	MW	15	39	32	37	29	21	35	35	38	24	23	40	26	37	35	24	40
SMG	STRIKER 45	Golf	MW	20	21	35	15	30	36	20	40	35	38	37	32	21	29	29	37	16
SMG	FENNEC	Hotel	MW	24	38	33	30	38	17	16	34	25	40	33	33	21	23	21	26	30
SMG	ISO	India	MW	25	39	18	34	37	35	15	35	35	26	18	36	23	38	32	18	24
SMG	MP5 CW	Alpha	CW	16	34	21	22	35	26	20	23	23	16	34	29	28	17	16	21	
SMG	MILANO 821	Bravo	CW	40	32	22	35	23	24	38	33	28	27	15	39	22	34	34	34	15
SMG	AK74u	Charlie	CW	19	23	36	24	26	34	20	35	37	27	24	27	16	19	27	30	16
SMG	KSP 45	Delta	CW	24	29	37	17	35	27	20	37	20	17	25	28	33	30	26	31	21
SMG	BULLFROG	Echo	CW	38	39	17	19	15	30	36	19	18	36	16	16	21	39	35	27	28
SMG	MAC 10	Foxtrot	CW	29	29	25	33	34	17	19	20	18	34	23	31	28	31	37	33	30
SMG	LC10	Golf	CW	18	15	38	30	15	19	27	39	33	38	28	17	37	39	30	38	40
SMG	PPSH-41	Hotel	CW	23	22	35	20	26	30	36	17	16	36	24	37	35	26	25	26	26
	CX9		CW	32	37	18	32	26	19	31	38	19	16	30	34	16	25	36	34	37
	OTS9		CW	29	34	16	34	25	16	17	17	26	20	34	17	21	28	33	36	17
	TEC 9			28	40	39	20	24	17	18	35	23	15	32	28	34	29	20	29	28
	LAPA			16	18	19	36	35	30	26	37	19	27	32	21	19	21	31	24	36

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-2	-1	-3	4	4	5	0	9	-4	8	5	-5	5	-1	-1	-3	-1
SMG	P90	Bravo	MW	5	6	4	3	4	3	-4	10	6	2	-1	8	2	-3	-1	6	6
SMG	MP5 MW	Charlie	MW	-1	10	0	9	3	0	-4	-3	-2	4	5	4	-5	-1	6	1	2
SMG	UZI	Delta	MW	-2	0	-5	4	-1	-5	-2	1	3	0	5	1	5	-2	-3	-4	2
SMG	PP19 BIZON	Echo	MW	6	10	2	-6	3	1	-5	9	8	3	9	9	2	2	1	-6	2
SMG	MP7	Foxtrot	MW	5	-1	8	0	-2	8	9	10	8	8	-5	3	9	0	-3	8	0
SMG	STRIKER 45	Golf	MW	6	8	8	3	4	7	-4	-6	8	4	-5	-4	2	-3	-4	-6	8
SMG	FENNEC	Hotel	MW	-6	7	-1	8	9	0	5	2	-1	-6	9	0	-1	6	-5	4	3
SMG	ISO	India	MW	2	8	6	7	0	4	7	6	-2	10	7	6	7	-2	0	2	8
SMG	MP5 CW	Alpha	CW	-2	6	1	-6	0	-5	4	5	-3	2	-6	-6	-3	3	1	6	0
SMG	MILANO 821	Bravo	CW	2	10	10	9	1	6	-2	7	8	8	3	6	-6	2	10	-1	-2
SMG	AK74u	Charlie	CW	-6	-1	-4	6	-6	5	0	0	-4	-2	-1	-6	2	6	1	6	5
SMG	KSP 45	Delta	CW	10	-4	7	-4	-1	-6	2	2	-3	5	6	5	4	1	0	4	1
SMG	BULLFROG	Echo	CW	7	0	2	1	-3	10	3	4	3	8	9	4	-1	-5	1	-4	
SMG	MAC 10	Foxtrot	CW	2	0	3	1	6	9	1	7	-6	4	0	3	7	10	2	9	
SMG	LC10	Golf	CW	2	1	1	-6	3	1	-6	-2	9	-1	-5	2	7	-3	0	3	10

SMG	PPSH-41	Hotel	CW	-1	9	4	0	-2	-2	-6	-3	9	-5	-6	7	-2	-1	2	5	9		
	CX9		CW	-1	-3	2	4	-6	5	0	9	10	-1	-1	6	-4	-3	4	-4	-3		
	OTS9		CW	2	10	4	3	6	6	9	2	-2	0	6	5	9	-1	5	10	4		
	TEC 9			8	-1	-1	9	1	3	4	-5	1	8	0	10	10	5	8	7	5		
	LAPA			-5	-4	1	-6	8	9	2	3	0	6	10	-4	3	7	-5	10	0		



GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	27	19	28	20	20	35	15	28	37	39	17	37	38	40	35	15	25
SMG	P90	Bravo	MW	30	23	30	27	33	28	31	25	28	20	30	37	28	40	30	34	25
SMG	MP5 MW	Charlie	MW	35	29	27	27	37	26	19	19	23	25	29	18	38	22	25	37	29
SMG	UZI	Delta	MW	26	20	20	20	17	37	22	38	32	35	32	37	25	28	33	16	19
SMG	PP19 BIZON	Echo	MW	32	40	39	32	40	32	16	22	29	34	40	28	23	36	34	34	39
SMG	MP7	Foxtrot	MW	31	30	32	33	27	37	36	21	20	39	38	16	33	19	24	23	17
SMG	STRIKER 45	Golf	MW	28	35	28	35	29	21	27	20	27	37	27	15	23	24	37	26	37
SMG	FENNEC	Hotel	MW	34	16	30	38	25	28	24	20	24	16	17	34	18	30	22	37	38
SMG	ISO	India	MW	30	25	24	26	31	24	26	36	32	38	28	23	36	18	27	23	20
SMG	MP5 CW	Alpha	CW	25	24	19	30	26	19	39	39	31	26	23	36	17	16	40	32	39
SMG	MILANO 821	Bravo	CW	18	17	29	15	24	34	18	36	25	17	33	32	35	37	24	16	29
SMG	AK74u	Charlie	CW	29	28	26	38	28	37	20	35	31	32	30	22	27	35	22	34	20
SMG	KSP 45	Delta	CW	35	25	15	19	38	39	24	35	15	17	21	34	26	35	34	27	23
SMG	BULLFROG	Echo	CW	34	31	18	29	20	28	34	39	22	17	32	32	26	33	31	38	37
SMG	MAC 10	Foxtrot	CW	24	36	35	37	38	21	36	21	29	19	39	27	39	20	31	36	19
SMG	LC10	Golf	CW	22	21	36	25	21	17	27	17	38	18	38	22	37	38	29	39	26
SMG	PPSH-41	Hotel	CW	28	27	19	20	27	36	34	24	20	25	32	40	21	40	19	33	29
	CX9		CW	38	36	31	40	17	39	20	18	23	35	20	24	30	17	16	30	40
	OTS9		CW	26	29	29	29	19	23	25	34	37	33	29	19	38	32	20	33	29
	TEC 9			40	22	25	19	33	23	17	31	38	17	29	23	34	40	30	19	22
	LAPA			33	28	27	27	17	28	36	27	33	27	28	31	38	29	33	16	34

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-6	10	7	0	2	0	2	-6	-3	7	5	0	2	6	4	5	10
SMG	P90	Bravo	MW	0	6	-5	9	-3	2	7	8	4	-6	5	-1	6	3	3	1	0
SMG	MP5 MW	Charlie	MW	-5	-6	5	-3	4	2	0	0	-6	1	0	5	-2	1	-2	8	2
SMG	UZI	Delta	MW	-6	7	3	-1	0	-6	2	1	0	8	-4	3	2	-3	5	-5	5
SMG	PP19 BIZON	Echo	MW	3	5	6	3	4	-6	8	8	5	4	8	7	9	-3	-4	8	-5
SMG	MP7	Foxtrot	MW	10	1	0	2	-3	-2	-1	6	-5	2	6	-6	2	0	-1	-5	
SMG	STRIKER 45	Golf	MW	1	-3	0	5	1	1	-1	-1	5	-3	10	1	2	7	-6	0	10
SMG	FENNEC	Hotel	MW	1	-2	-2	8	0	-2	5	3	-5	-2	2	4	10	7	-4	-3	2
SMG	ISO	India	MW	2	-1	-1	4	7	-5	1	2	2	-5	0	3	-4	7	-4	-1	-5
SMG	MP5 CW	Alpha	CW	8	-4	5	9	-3	10	2	-1	-2	8	3	0	-6	-5	6	-5	0
SMG	MILANO 821	Bravo	CW	7	-4	-6	-2	2	-2	7	-4	2	8	0	5	-5	7	-4	2	-1
SMG	AK74u	Charlie	CW	5	-5	8	4	4	-2	8	-3	0	-4	-6	-6	-5	9	2	8	0
SMG	KSP 45	Delta	CW	10	2	6	8	6	-6	5	-1	-1	-3	-6	4	7	-4	8	3	-6
SMG	BULLFROG	Echo	CW	-4	-5	9	3	10	0	0	0	5	3	5	-6	-6	0	-4	-6	-2
SMG	MAC 10	Foxtrot	CW	-4	5	-2	7	6	7	2	-3	1	8	5	10	7	-1	7	5	3
SMG	LC10	Golf	CW	-4	-1	0	3	7	6	6	0	10	-3	-2	6	-1	6	8	-3	0

SMG	PPSH-41	Hotel	CW	0	7	1	9	5	2	1	8	4	-4	1	-2	4	8	-4	2	8		
	CX9		CW	7	-6	3	5	5	-6	-1	7	3	-1	-2	0	1	-1	5	2	7		
	OTS9		CW	1	-4	3	1	2	4	5	4	10	2	-3	0	-6	-5	-5	3	7		
	TEC 9			-3	2	3	9	6	9	7	9	8	3	3	4	6	-1	-3	-3	4		
	LAPA			5	9	-1	6	10	3	6	-3	-6	0	-2	3	5	5	9	-2	-5		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			No Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9			Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9			Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
	LAPA			Agency Supp						50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	38	40	20	37	30	33	36	24	40	23	34	38	27	40	39	28	18
SMG	P90	Bravo	MW	34	25	22	38	31	31	17	24	18	15	30	37	38	19	18	38	21
SMG	MP5 MW	Charlie	MW	31	27	34	26	21	32	20	39	39	37	19	19	15	19	39	35	16
SMG	UZI	Delta	MW	38	36	34	34	23	36	30	30	38	24	16	38	25	27	37	16	30
SMG	PP19 BIZON	Echo	MW	20	32	16	34	25	25	28	23	34	35	24	33	24	35	24	33	30
SMG	MP7	Foxtrot	MW	36	25	39	19	21	21	16	20	38	32	30	38	27	20	35	27	24
SMG	STRIKER 45	Golf	MW	17	15	17	15	37	18	35	39	22	23	17	23	31	17	25	39	28
SMG	FENNEC	Hotel	MW	26	19	34	35	40	34	23	32	22	33	28	36	28	34	27	34	38
SMG	ISO	India	MW	32	29	40	30	16	35	25	33	22	25	15	34	36	27	35	26	19
SMG	MP5 CW	Alpha	CW	19	27	27	29	28	21	35	29	21	32	31	18	24	16	22	28	37
SMG	MILANO 821	Bravo	CW	32	25	32	36	16	24	24	27	39	18	29	27	20	15	38	31	37
SMG	AK74u	Charlie	CW	16	33	36	40	39	27	21	39	22	26	35	30	35	18	30	29	19
SMG	KSP 45	Delta	CW	18	28	17	23	24	21	15	37	34	33	36	22	23	16	40	19	15
SMG	BULLFROG	Echo	CW	29	29	27	18	37	33	17	26	37	26	22	26	36	24	31	31	38
SMG	MAC 10	Foxtrot	CW	25	34	21	36	20	36	22	21	26	30	30	23	36	26	18	20	21
SMG	LC10	Golf	CW	31	16	24	28	29	26	15	33	28	36	25	38	35	34	22	32	39
SMG	PPSH-41	Hotel	CW	16	31	31	40	30	33	30	39	16	16	29	25	24	40	38	30	37
	CX9		CW	18	30	33	32	16	23	31	26	21	26	16	25	21	19	36	34	24
	OTS9		CW	29	37	15	36	26	40	38	36	15	39	27	16	24	34	24	19	35
	TEC 9			22	19	38	26	29	18	18	28	33	19	40	29	17	15	40	29	37
	LAPA			30	37	30	21	29	31	33	30	23	32	24	25	21	23	36	21	24

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	3	6	-3	3	9	-6	9	1	-3	10	-2	-4	-3	-3	5	5	-6
SMG	P90	Bravo	MW	6	9	1	10	1	3	7	-6	7	6	3	9	5	7	-3	9	4
SMG	MP5 MW	Charlie	MW	8	-4	1	10	-4	-3	-1	2	0	2	-5	-4	2	5	2	7	-4
SMG	UZI	Delta	MW	5	9	8	-6	2	10	6	10	4	-5	-4	-1	3	8	1	4	10
SMG	PP19 BIZON	Echo	MW	2	-6	0	10	3	8	3	4	7	-1	7	1	8	-3	-2	-4	-4
SMG	MP7	Foxtrot	MW	-5	10	-1	-2	6	-2	-6	0	-5	2	0	-2	10	9	-6	5	1
SMG	STRIKER 45	Golf	MW	10	7	3	-3	8	4	-2	5	7	6	-5	4	3	1	10	1	-6
SMG	FENNEC	Hotel	MW	10	-4	3	8	8	0	-6	-3	0	2	6	1	4	3	4	1	6
SMG	ISO	India	MW	10	-2	5	-2	3	6	-6	0	-3	3	10	7	4	8	-1	-6	5
SMG	MP5 CW	Alpha	CW	-1	-3	2	-6	2	-5	10	-2	6	4	8	2	-1	-4	-1	8	1
SMG	MILANO 821	Bravo	CW	1	5	-1	-4	2	5	3	-1	-6	-6	4	6	4	-2	7	8	6
SMG	AK74u	Charlie	CW	-3	6	6	-6	-5	8	4	-1	9	5	6	0	2	1	-2	-3	5
SMG	KSP 45	Delta	CW	2	1	-6	-4	1	-2	1	-3	7	10	10	2	-4	4	-5	-2	3
SMG	BULLFROG	Echo	CW	-1	1	4	3	9	1	-3	1	3	-6	8	8	-2	6	3	8	1
SMG	MAC 10	Foxtrot	CW	0	5	6	3	7	-2	6	1	5	4	0	-1	6	6	6	8	-2
SMG	LC10	Golf	CW	3	4	1	3	10	10	-3	-6	-2	3	-3	6	-4	8	-3	-3	-2

SMG	PPSH-41	Hotel	CW	-1	6	0	-2	6	-4	5	-3	4	9	7	-4	4	-6	8	9	10		
	CX9		CW	5	1	2	-6	8	2	0	-4	-3	-2	2	1	-4	-2	6	9	8		
	OTS9		CW	10	4	2	10	5	4	6	3	7	-6	-4	-5	-4	1	5	8	-4		
	TEC 9			-6	6	5	-1	-5	-6	-4	7	-5	2	5	7	-2	5	-4	5	0		
	LAPA			-1	-5	8	3	6	1	-6	-2	7	2	10	2	8	-4	4	3	0		

Please Read: How to Adjust Value if ever not working!  
Gun Shoots UP--- Increase Vertical Value Y  
Gun Shoots Down--- Decrease Vertical Value Y  
Gun Shoots LEFT--- Increase Horizontal value X  
Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		

CX9				CX-38a	Tac laser				Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
LAPA				Agency Supp		Tiger team	Micro Flex LED			50 Round	SAS Combat stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	25	39	23	34	31	35	20	28	20	30	37	34	22	28	17	17	19
SMG	P90	Bravo	MW	31	28	25	16	28	32	38	16	37	32	17	40	40	35	22	35	39
SMG	MP5 MW	Charlie	MW	20	31	31	25	28	27	31	15	34	30	21	33	24	27	30	28	27
SMG	UZI	Delta	MW	34	37	15	16	30	31	37	27	16	26	34	35	40	23	18	28	30
SMG	PP19 BIZON	Echo	MW	34	27	23	29	32	33	17	23	28	26	31	26	16	20	35	15	37
SMG	MP7	Foxtrot	MW	31	34	33	31	27	15	31	38	17	28	39	38	35	38	16	28	31
SMG	STRIKER 45	Golf	MW	28	21	39	26	15	15	36	31	20	33	25	16	24	20	17	28	30
SMG	FENNEC	Hotel	MW	36	30	34	31	25	17	35	24	24	17	24	39	21	24	24	19	21
SMG	ISO	India	MW	16	19	20	20	28	30	31	23	23	24	35	16	32	28	19	24	29
SMG	MP5 CW	Alpha	CW	37	33	33	29	29	22	36	27	23	32	22	40	17	23	40	19	39
SMG	MILANO 821	Bravo	CW	27	37	23	18	25	15	25	21	36	36	34	17	40	39	39	25	24
SMG	AK74u	Charlie	CW	38	19	16	20	33	25	23	27	28	16	40	19	23	36	39	26	17
SMG	KSP 45	Delta	CW	39	27	23	26	37	23	28	19	35	31	26	39	18	30	35	20	30
SMG	BULLFROG	Echo	CW	21	23	27	37	33	20	23	26	37	39	30	29	28	33	17	25	29
SMG	MAC 10	Foxtrot	CW	24	17	38	27	29	21	18	25	29	22	30	36	37	32	22	16	17
SMG	LC10	Golf	CW	36	28	17	39	21	40	29	22	40	29	24	23	28	17	35	25	23
SMG	PPSH-41	Hotel	CW	26	30	37	24	15	31	40	29	16	32	33	39	27	30	28	22	33
CX9			CW	17	27	37	36	19	37	30	23	26	39	18	35	32	32	28	21	30
OTS9			CW	17	20	23	28	24	23	39	32	24	31	19	32	40	35	33	21	23
TEC 9				37	29	20	36	25	17	30	31	32	32	17	31	34	32	36	32	38
LAPA				23	28	34	39	26	34	24	21	18	39	24	30	40	35	31	17	27

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	8	6	9	-6	-2	5	2	6	-2	9	4	9	10	0	1	6	8
SMG	P90	Bravo	MW	-4	-1	8	3	-4	-3	4	1	6	10	2	2	5	-5	7	-6	8
SMG	MP5 MW	Charlie	MW	1	-2	8	5	4	1	7	9	7	1	9	-4	2	5	10	-5	-1
SMG	UZI	Delta	MW	5	2	9	-5	-5	0	9	-4	10	0	-2	-6	10	4	-6	-4	9
SMG	PP19 BIZON	Echo	MW	-2	-1	-2	9	4	-2	9	0	2	-3	-5	0	1	1	10	-6	10
SMG	MP7	Foxtrot	MW	-2	1	-5	8	1	0	-5	9	3	7	-4	3	0	-1	5	-6	-2
SMG	STRIKER 45	Golf	MW	4	3	-2	6	2	-4	10	5	3	-1	4	2	0	5	1	4	9
SMG	FENNEC	Hotel	MW	0	-1	8	9	7	8	1	-6	-5	-5	-5	-2	-2	-1	9	-6	-1
SMG	ISO	India	MW	8	4	7	-3	4	3	8	6	10	-6	-3	-4	3	2	3	-6	-1
SMG	MP5 CW	Alpha	CW	4	6	2	-5	-2	7	-3	7	6	-4	9	2	-2	5	7	-2	0
SMG	MILANO 821	Bravo	CW	1	8	8	-1	1	2	1	-4	1	1	5	1	-1	-1	-6	1	-2
SMG	AK74u	Charlie	CW	-4	5	3	-2	6	-3	-1	9	10	8	0	-5	3	10	0	8	-1
SMG	KSP 45	Delta	CW	0	-4	7	0	6	-3	1	9	-2	-2	-6	1	10	8	-5	10	4
SMG	BULLFROG	Echo	CW	8	-5	3	3	-2	10	6	-6	0	-4	0	5	-4	3	8	5	-5
SMG	MAC 10	Foxtrot	CW	9	-4	-3	10	-6	9	10	1	5	3	-2	10	7	4	-2	8	2
SMG	LC10	Golf	CW	-4	-2	6	-3	-2	1	7	9	7	1	7	5	5	7	8	7	-2

SMG	PPSH-41	Hotel	CW	-3	6	6	-6	4	3	8	-2	8	6	5	-2	-5	-5	3	5	8		
	CX9		CW	7	-3	0	6	-4	-5	6	1	9	-1	4	-3	4	7	4	-5	10		
	OTS9		CW	10	-3	5	-6	6	2	6	0	3	-4	-2	-1	8	8	10	-3	10		
	TEC 9			3	3	7	3	7	4	-3	3	-5	5	-1	-5	0	-3	-5	0	5		
	LAPA			10	2	0	1	2	10	-3	9	8	6	-6	4	1	8	4	9	4		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9			Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9			Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	
	LAPA			Agency Supp						50 Round	SAS Combat stock	

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	35	16	17	15	15	20	19	36	30	26	30	32	33	22	27	24	31
SMG	P90	Bravo	MW	16	31	34	24	21	29	15	17	31	25	19	28	18	26	26	25	17
SMG	MP5 MW	Charlie	MW	40	29	24	17	26	33	40	31	32	35	20	15	20	31	24	15	20
SMG	UZI	Delta	MW	30	30	37	34	40	26	30	34	32	18	26	32	26	39	36	32	33
SMG	PP19 BIZON	Echo	MW	24	27	27	38	16	17	38	20	35	26	19	33	24	24	17	35	32
SMG	MP7	Foxtrot	MW	25	29	28	20	31	22	18	36	27	36	19	31	36	21	23	40	20
SMG	STRIKER 45	Golf	MW	17	16	40	19	22	26	22	36	39	36	25	40	33	15	33	37	40
SMG	FENNEC	Hotel	MW	37	39	33	28	20	38	29	31	16	34	35	27	31	29	37	20	32
SMG	ISO	India	MW	28	20	20	39	27	29	37	37	25	18	32	40	32	25	31	23	27
SMG	MP5 CW	Alpha	CW	23	25	16	20	31	15	29	29	31	17	39	40	40	39	31	21	39
SMG	MILANO 821	Bravo	CW	33	36	34	33	32	38	39	30	28	27	24	40	18	29	16	34	16
SMG	AK74u	Charlie	CW	32	19	21	17	28	38	38	40	24	36	30	17	33	23	30	19	17
SMG	KSP 45	Delta	CW	15	16	29	21	38	32	29	18	28	37	30	15	31	34	28	38	25
SMG	BULLFROG	Echo	CW	17	36	40	17	24	25	37	26	31	37	23	20	17	40	23	36	39
SMG	MAC 10	Foxtrot	CW	38	22	26	21	27	26	38	29	35	29	37	17	16	37	22	23	20
SMG	LC10	Golf	CW	15	26	24	32	31	19	40	19	36	39	31	15	24	35	24	25	32
SMG	PPSH-41	Hotel	CW	16	17	40	32	26	37	38	31	38	25	34	19	38	32	30	19	20
	CX9		CW	31	24	34	26	28	17	24	26	30	17	20	15	26	36	16	19	23
	OTS9		CW	34	19	38	20	32	16	33	24	40	23	36	20	29	39	37	27	16
	TEC 9			16	25	40	18	36	20	16	31	21	20	16	40	28	21	35	18	21
	LAPA			36	40	36	24	40	22	34	25	24	29	34	38	34	33	37	24	40

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-3	2	-4	-4	8	3	4	-3	10	8	5	-4	1	3	5	4	-1
SMG	P90	Bravo	MW	9	-3	2	-6	1	-4	1	3	-4	3	3	9	3	7	-3	-4	-4
SMG	MP5 MW	Charlie	MW	-2	-3	-5	9	1	2	9	-6	-5	-1	7	9	-5	10	0	-1	-1
SMG	UZI	Delta	MW	4	-5	-4	6	9	9	5	-3	8	-2	3	0	4	2	10	9	-2
SMG	PP19 BIZON	Echo	MW	-6	-4	3	4	-2	8	2	-2	2	-4	4	4	8	-5	-6	-4	5
SMG	MP7	Foxtrot	MW	7	5	2	-6	8	1	1	9	10	2	-1	-2	3	-4	-2	8	2
SMG	STRIKER 45	Golf	MW	0	-4	4	0	-4	8	-6	-4	-2	-3	-5	9	10	-2	-1	3	7
SMG	FENNEC	Hotel	MW	9	-6	9	2	7	5	9	7	-1	8	-1	-1	0	7	-5	2	-1
SMG	ISO	India	MW	2	-1	10	10	-5	2	9	6	-4	9	5	-6	-1	-3	-1	1	6
SMG	MP5 CW	Alpha	CW	10	-5	10	7	8	-1	0	7	8	-2	4	8	3	-4	0	-3	9
SMG	MILANO 821	Bravo	CW	0	9	4	10	-2	6	-6	8	-1	6	2	10	8	-6	-5	-4	-6
SMG	AK74u	Charlie	CW	2	4	-4	10	8	2	-3	4	4	-4	-1	-6	3	0	2	10	-5
SMG	KSP 45	Delta	CW	-6	5	10	-1	2	0	-1	6	-1	4	0	7	3	9	2	0	9
SMG	BULLFROG	Echo	CW	-6	-4	1	4	9	-5	-5	-1	-4	2	-2	-1	3	-3	4	0	1
SMG	MAC 10	Foxtrot	CW	-3	6	0	-2	10	-2	8	4	10	-2	7	6	1	4	-2	1	1
SMG	LC10	Golf	CW	7	1	0	1	-3	3	-1	-6	4	9	-1	7	2	3	-6	7	-5

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	PPSH-41	Hotel	CW	7	6	-3	-1	-1	7	2	1	-2	8	2	1	-4	-2	3	-1	3		
	CX9		CW	2	8	-2	-2	5	-3	5	2	-2	7	6	-2	-1	5	2	4	2		
	OTS9		CW	6	-6	3	-4	-1	2	10	0	6	0	-1	2	4	-1	4	9	10		
	TEC 9			8	-6	7	-1	1	8	-1	8	-5	0	4	7	7	-2	4	5	1		
	LAPA			4	1	8	7	8	9	-6	-2	10	3	0	-5	8	5	9	10	-1		



	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

## Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	12	28	29	16	13	13	8	-2	5	23	13	23	10	26	6	29	21
STONER	18	2	6	3	4	-2	3	9	10	4	12	15	4	6	21	20	3
PKM	13	30	23	3	15	27	23	29	30	23	27	3	9	15	17	12	8
RPD	27	30	9	20	17	2	0	11	27	5	22	14	27	21	12	1	11
FINN	11	26	29	10	27	19	4	17	-2	-1	3	11	19	19	7	2	28
SA 87	-2	3	11	5	-2	18	27	12	8	11	19	-1	6	30	6	2	26
MG34	30	26	22	20	29	30	1	17	7	11	17	2	18	21	25	14	3
HOLGER	15	-1	28	23	-1	20	5	26	16	15	-2	13	5	2	16	2	7
M60	0	-2	24	16	19	4	26	0	27	27	30	3	26	12	11	14	25
M91	9	6	24	25	13	5	0	7	19	19	11	2	29	1	13	28	-2
MG 82	0	14	17	16	20	10	17	4	15	22	11	1	14	14	13	6	18

## Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-2	-1	0	4	-4	5	-1	-1	4	1	3	-4	-5	4	-3	0	-2
STONER	5	-4	-5	-1	-4	-2	-4	2	4	0	4	5	1	-1	-4	-4	1
PKM	4	-2	4	-4	5	-5	-1	3	3	0	5	0	-4	-1	0	2	1
RPD	-3	1	2	-3	-4	4	1	-2	4	3	-3	-2	2	-5	4	-4	4
FINN	-5	3	4	-4	1	4	0	-1	3	-4	5	4	2	1	3	4	2
SA 87	-4	5	-3	-1	2	-2	2	3	4	-1	4	3	0	3	-4	-5	-3
MG34	-3	3	-1	-4	-4	-5	-2	-4	4	-3	-3	-3	-5	-3	0	0	0
HOLGER	4	5	0	-5	-3	0	4	2	-5	-4	4	-2	4	3	-2	0	4
M60	3	5	1	2	0	5	2	-1	0	-2	3	0	5	-2	3	3	-1
M91	-2	-3	-5	4	1	3	0	0	2	3	3	5	-2	-5	-2	-3	0
MG 82	-2	0	-4	3	3	4	-2	4	5	-3	-5	-1	1	-4	2	0	1

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summil		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

## Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	29	0	20	24	23	19	25	25	17	19	3	2	29	30	11	1	14
STONER	17	6	9	1	-2	0	16	7	23	24	26	14	15	13	6	20	5
PKM	5	7	2	4	24	1	18	5	4	20	3	16	27	-1	2	1	25
RPD	14	24	25	-2	26	17	16	7	28	19	9	20	4	-1	25	14	20
FINN	21	15	15	12	1	9	29	26	1	28	20	13	28	9	18	17	3
SA 87	18	16	20	0	2	26	22	9	25	22	23	25	9	14	13	5	25
MG34	29	27	10	27	23	7	7	8	16	29	15	30	21	6	13	11	24
HOLGER	26	22	28	12	13	19	11	22	7	28	23	12	5	21	21	6	6
M60	13	5	17	25	17	21	15	16	1	10	-2	23	22	7	21	2	27
M91	7	8	14	13	12	14	25	24	14	20	20	29	11	26	21	4	17
MG 82	17	5	11	13	15	2	0	28	9	27	24	5	23	11	26	22	2

## Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	2	-3	4	0	1	-3	3	-5	3	2	5	0	-2	-4	5	2	-1
STONER	0	5	0	5	5	-5	-3	-5	3	2	1	-3	-4	-1	1	-2	-1
PKM	-3	-2	-4	3	-5	-5	1	-3	-1	1	-3	2	-2	5	1	0	-2
RPD	4	-1	-5	2	-2	-2	-2	3	3	0	-5	-1	3	2	3	4	5
FINN	2	-4	-5	-1	2	-5	4	0	-4	2	-5	5	-2	2	2	-4	-2
SA 87	1	2	-5	-2	-3	-1	3	1	-1	3	0	-4	5	-3	-1	4	-3
MG34	-4	-1	1	-1	-5	5	-3	-5	3	-5	-2	-2	5	4	0	-3	-1
HOLGER	3	5	-5	-1	2	1	0	-2	1	4	-3	1	1	2	4	4	4
M60	-2	-5	1	-1	-1	5	-1	-2	-5	2	5	-2	0	-5	-3	-4	-5
M91	-1	-2	-3	0	4	4	1	-3	-3	2	5	-5	2	1	-4	1	1
MG 82	4	2	-5	-5	2	2	5	-3	5	-3	0	0	-3	0	-4	3	5

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

## Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	6	2	2	2	17	17	26	9	25	28	0	21	20	23	16	7	1
STONER	-2	4	22	14	25	2	9	18	18	17	-1	24	27	3	22	11	20
PKM	2	13	16	18	25	16	23	3	18	10	29	0	30	-1	14	9	4
RPD	30	21	6	28	6	9	1	11	5	7	5	23	23	30	10	8	24
FINN	30	5	3	25	-1	29	11	21	13	-1	21	14	0	30	17	20	16
SA 87	7	7	14	29	24	4	30	23	17	-2	1	9	-1	14	22	-1	25
MG34	0	27	14	23	11	14	6	24	12	23	16	4	16	27	5	9	18
HOLGER	28	11	24	28	10	21	15	18	24	0	13	18	21	11	27	-1	1
M60	17	27	3	2	15	18	1	25	15	26	9	0	20	-1	11	14	19
M91	-2	28	10	6	7	27	15	2	8	15	11	23	16	1	29	7	25
MG 82	22	4	15	15	25	5	1	15	5	4	25	29	7	24	7	1	18

## Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-1	-1	4	5	5	-2	-2	3	-4	1	-5	-2	3	5	-3	-5	-1
STONER	-3	-3	-2	1	1	2	-4	4	-5	3	1	-2	-3	-4	5	-2	-2
PKM	2	1	1	-3	-4	3	5	0	1	-1	-3	1	-5	-4	5	-2	0
RPD	4	-4	1	5	-5	-1	2	5	-1	3	-1	0	-5	-2	-3	2	2
FINN	5	4	1	3	-3	3	-1	-1	-5	1	0	-5	2	3	-5	4	2
SA 87	-3	3	0	5	1	0	3	-1	3	1	3	-3	0	-4	0	5	5
MG34	0	1	2	-1	5	-1	3	4	2	0	-4	4	-3	5	2	-2	4
HOLGER	3	5	-4	3	0	5	1	5	5	-2	-5	0	0	0	-2	-3	5
M60	-4	-3	-2	-5	2	5	-5	-4	4	-2	1	-4	4	-1	1	4	1
M91	2	-2	-5	3	3	-4	-2	-4	4	-1	-2	-2	1	2	-5	-2	-2
MG 82	-2	4	-1	-3	3	5	0	0	3	-1	5	1	-4	3	5	-5	-4

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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## Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	2	14	28	0	-2	30	2	30	8	5	4	-1	4	22	30	10	0
STONER	24	8	7	14	24	-1	21	1	-1	1	30	2	19	16	12	6	28
PKM	11	9	6	23	8	9	17	13	25	30	26	16	1	15	8	3	21
RPD	27	15	10	1	3	15	19	1	3	18	23	15	4	21	16	10	7
FINN	9	-2	17	10	26	19	28	26	17	15	19	15	28	2	4	8	5
SA 87	3	8	14	25	21	27	1	-2	22	-1	20	23	-2	27	1	3	0
MG34	10	23	4	27	-2	17	1	9	3	3	-1	4	16	6	13	24	-1
HOLGER	27	10	0	20	6	7	9	-2	4	2	20	30	15	26	10	28	5
M60	2	20	-1	13	8	1	7	21	21	-2	20	21	12	8	5	28	25
M91	23	3	28	21	10	26	22	24	1	30	29	24	3	9	3	30	10
MG 82	3	8	20	16	1	20	10	28	13	16	21	29	2	-2	11	4	15

## Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-2	-4	4	-4	-4	4	5	-4	4	3	-4	-4	5	0	-1	-4	-5
STONER	-2	3	-2	4	3	3	4	-1	1	0	2	-4	1	4	-2	2	5
PKM	-4	0	-5	-4	1	-2	0	-1	1	3	4	-5	-1	-5	-5	-5	-4
RPD	-2	5	4	0	-3	0	4	-3	3	-5	1	-4	-4	0	0	1	3
FINN	4	1	-1	-4	1	-2	2	4	-3	-4	3	4	4	0	-2	3	-4
SA 87	3	5	4	0	-1	2	2	-5	-2	4	5	0	1	3	2	2	0
MG34	-4	-2	2	-4	3	4	2	2	3	4	4	-3	5	-3	4	-1	3
HOLGER	-2	-3	-2	-2	1	0	-3	0	0	-2	0	0	0	0	1	1	-5
M60	-3	4	-5	5	4	-5	2	-4	0	4	-5	0	-1	4	0	-4	2
M91	1	1	-5	1	-5	-4	1	2	1	-1	-5	5	1	-4	4	-1	2
MG 82	4	-4	-1	-2	-3	1	-1	-1	1	-4	-5	-5	2	-5	3	5	4

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summit		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

## Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	17	25	2	2	9	11	25	19	14	8	0	2	24	5	21	5	22
STONER	25	14	1	9	1	17	8	4	3	4	7	20	11	-2	-1	17	2
PKM	7	16	6	4	16	2	20	27	21	-2	2	7	27	14	14	21	15
RPD	6	16	1	18	11	25	-1	15	25	21	16	8	24	6	23	1	19
FINN	16	20	-2	8	1	4	18	9	-1	23	15	28	23	2	30	14	1
SA 87	17	5	5	12	3	-1	16	11	14	17	19	25	2	29	23	8	23
MG34	1	26	11	5	29	10	3	23	24	26	14	9	2	7	24	14	17
HOLGER	5	0	3	12	14	18	9	17	26	13	25	22	9	5	9	16	5
M60	16	8	28	1	11	1	18	-2	5	25	18	20	2	21	25	1	23
M91	23	10	28	21	26	14	1	3	11	30	3	8	4	0	27	-2	13
MG 82	19	30	15	9	23	9	6	17	14	27	19	17	17	7	4	-2	10

## Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	1	-5	-4	-2	4	4	1	-5	2	5	2	5	1	2	-2	-4	-1
STONER	3	1	-2	3	4	-4	3	0	-4	-5	5	2	5	3	0	-3	3
PKM	3	0	2	-1	-3	5	-3	-5	0	2	-1	-1	2	2	5	5	-4
RPD	-5	5	-4	2	3	1	4	-3	0	1	2	-2	3	0	5	0	-1
FINN	4	5	4	-5	-5	-4	-3	3	5	3	-5	5	4	-3	-3	-5	2
SA 87	-5	-3	-4	4	4	-5	-4	-3	-2	2	5	0	-5	-5	3	2	1
MG34	4	5	2	4	3	3	-5	-3	3	-4	1	3	5	-5	3	-1	1
HOLGER	0	3	2	5	2	-1	-4	-2	-3	5	0	-1	-4	1	-1	4	5
M60	-5	2	1	4	5	-5	-3	-1	2	-3	-4	-3	0	3	0	4	-4
M91	3	3	3	2	4	4	1	3	-1	-4	0	5	-1	-1	5	4	1
MG 82	2	-1	5	2	-3	4	1	3	-2	1	2	-1	1	0	4	5	5

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

## Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	21	27	14	9	29	21	22	22	6	0	30	23	3	18	-2	10	3
STONER	13	14	19	4	6	24	2	15	6	13	15	6	-1	19	13	24	30
PKM	19	18	30	11	13	30	20	22	2	8	26	16	10	16	21	28	20
RPD	19	7	19	23	28	28	20	20	3	2	21	27	6	4	19	1	11
FINN	28	14	26	-2	27	16	0	3	12	29	11	4	1	13	2	19	2
SA 87	28	13	16	26	23	0	18	13	20	18	26	5	23	12	8	11	5
MG34	13	26	28	16	23	17	27	26	13	24	20	3	17	2	14	16	7
HOLGER	28	17	22	21	17	9	29	19	23	2	19	0	2	15	0	13	5
M60	18	23	12	20	22	25	23	4	18	14	30	0	18	3	5	23	16
M91	16	28	8	25	9	1	8	15	0	8	19	5	-1	30	1	16	17
MG 82	21	16	21	-1	8	29	9	-1	23	15	18	25	4	25	13	10	0

## Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	4	5	-5	3	5	4	-4	-5	-5	-2	-2	-5	2	5	-1	5	0
STONER	-2	-4	-2	2	-2	-1	-4	-2	-4	-4	0	-4	-2	-5	1	4	0
PKM	0	-5	2	4	-5	1	1	2	0	-1	-2	-5	-4	5	3	-3	3
RPD	3	-5	5	3	-4	-2	-4	1	5	-2	1	-5	0	-3	-2	-4	-5
FINN	-1	-5	-4	-4	0	4	-4	5	-3	-2	-4	-3	2	-2	2	-4	0
SA 87	-1	-4	-5	1	5	-2	1	-4	-2	-5	-1	-4	-1	3	4	-1	-2
MG34	4	5	-2	-1	1	-5	3	3	1	1	-2	-2	4	-1	0	-2	-2
HOLGER	4	-3	1	2	-3	-1	1	2	-3	1	-4	2	4	-5	1	4	-2
M60	0	-2	-2	0	0	5	-2	4	-5	5	-2	-2	-3	-2	0	-2	0
M91	-1	0	0	-4	-4	-3	4	-5	-2	3	3	-4	4	-4	-4	-2	3
MG 82	-5	-2	3	5	2	2	-4	2	0	3	-5	5	3	3	-3	3	-3