

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK				Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	40	18	35	34	29	36	24	18	29	33	22	16	30	37	30	30	22
AR	FAL	Bravo	MW	36	27	29	22	40	34	29	16	35	15	22	19	20	32	27	37	34
AR	M4A1	Charlie	MW	32	34	21	39	31	36	25	34	19	38	19	18	31	32	18	25	16
AR	FR 5.56	Delta	MW	26	32	35	39	15	40	33	35	24	15	28	29	24	33	39	36	16
AR	ODEN	Echo	MW	26	23	17	18	24	37	24	30	22	23	36	21	31	33	32	30	27
AR	M13	Foxtrot	MW	37	26	27	26	34	38	21	17	31	21	30	15	39	23	16	37	32
AR	FN SCAR 17	Golf	MW	18	34	30	25	34	27	23	20	24	34	26	22	29	33	21	23	23
AR	AK 47 MW	Hotel	MW	15	39	17	23	23	36	21	36	26	37	34	26	29	36	40	29	37
AR	RAM-7	India	MW	16	34	21	22	26	25	15	19	24	40	27	30	33	17	27	38	23
AR	GRAU 5.56	Juliett	MW	21	20	23	34	30	20	28	20	21	16	18	40	36	21	16	34	22
AR	CR-56 AMAX	Kilo	MW	24	22	20	40	34	37	18	37	15	38	36	24	38	34	17	39	39
AR	AN-94	Lima	MW	20	28	27	21	16	38	36	38	35	36	19	28	25	16	36	37	22
AR	AS VAL	Mike	MW	22	26	34	26	23	35	22	40	32	17	24	19	35	38	29	26	17
AR	XM4	Alpha	CW	34	24	25	37	30	20	32	25	21	38	29	31	21	27	34	15	18
AR	AK 47 CW	Bravo	CW	26	35	37	18	17	29	40	34	24	20	31	15	32	24	28	34	24
AR	KRIG 6	Charlie	CW	37	32	35	24	36	32	27	20	19	38	25	31	17	36	39	22	18
AR	QBZ-83	Delta	CW	31	27	25	39	30	37	34	27	19	36	26	27	38	22	34	16	29
AR	FFAR 1	Echo	CW	33	33	16	25	36	37	17	22	40	17	23	19	19	37	16	19	35
AR	GROZA	Foxtrot	CW	16	34	31	35	30	38	28	25	34	38	35	20	35	39	29	33	37
AR	FARA 83	Golf	CW	21	28	28	21	37	22	21	35	36	35	38	35	20	32	40	19	34
AR	C58			39	21	34	28	26	25	26	23	23	37	32	24	25	26	33	40	18
AR	EM2			34	22	-3	3	25	11	-5	-5	15	21	28	22	9	-3	7	3	13

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-4	5	6	9	-1	0	0	10	-4	9	-3	6	-4	-4	2	2	6
AR	FAL	Bravo	MW	9	-3	-6	10	-4	0	4	-1	1	1	-1	9	-6	8	-3	9	-4
AR	M4A1	Charlie	MW	0	5	-3	5	-5	7	-6	2	6	11	-2	0	-6	9	-2	-1	0
AR	FR 5.56	Delta	MW	2	4	6	-3	-6	5	-5	4	0	6	4	2	5	-6	0	-3	1
AR	ODEN	Echo	MW	3	-5	4	-4	-1	5	11	5	11	-1	-2	-5	-4	5	-3	9	6
AR	M13	Foxtrot	MW	2	10	9	7	-5	3	8	-2	-6	9	1	9	4	-1	-5	-2	-5
AR	FN SCAR 17	Golf	MW	8	-4	3	4	0	1	-3	-4	4	7	11	-4	6	11	10	-4	3
AR	AK 47 MW	Hotel	MW	2	0	2	7	-3	3	-5	2	-4	1	-1	7	-1	4	3	-1	-6
AR	RAM-7	India	MW	-5	-5	1	9	-6	-5	9	8	8	8	-4	11	5	6	-4	8	0
AR	GRAU 5.56	Juliett	MW	-4	6	6	11	3	0	7	-4	3	6	-1	2	2	-6	9	-2	1
AR	CR-56 AMAX	Kilo	MW	2	6	1	4	1	10	1	6	3	-1	7	2	-5	1	8	11	4

AR	AN-94	Lima	MW	-4	5	8	0	4	0	10	-5	9	10	-3	-3	-2	6	8	-5	7
AR	A5 VAL	Mike	MW	1	-6	5	8	6	0	-5	6	4	1	8	7	-1	3	4	-2	4
AR	XM4	Alpha	CW	8	2	0	0	1	-1	-2	-5	-3	11	9	11	7	-3	3	7	5
AR	AK 47 CW	Bravo	CW	-4	6	9	-4	-6	-2	6	-2	1	-4	-2	8	5	0	-6	11	11
AR	KRIG 6	Charlie	CW	1	4	5	9	-3	-5	2	10	7	8	2	7	2	1	10	9	-2
AR	QBZ-83	Delta	CW	7	8	-5	8	6	-2	8	4	-2	2	-5	5	-1	0	-2	-1	1
AR	FFAR 1	Echo	CW	-3	10	-1	5	-2	10	11	8	0	-5	6	-5	-1	8	3	-1	4
AR	GROZA	Foxtrot	CW	-6	-4	-6	-4	10	5	1	11	4	-1	-3	10	0	4	10	4	1
AR	FARA 83	Golf	CW	10	-4	11	6	10	-4	0	-6	-5	7	5	11	11	3	-6	-3	10
AR	C58			11	-3	-6	9	6	0	9	7	9	9	6	5	-3	10	-6	4	1
	EM2			2	-6	10	4	-2	5	-2	6	3	7	-2	-2	11	-3	10	4	6

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	25	34	19	21	26	24	36	23	32	38	17	21	28	18	36	38	36
AR	FAL	Bravo	MW	21	29	27	26	19	35	40	15	22	18	28	22	31	21	38	19	35
AR	M4A1	Charlie	MW	20	24	28	23	23	37	21	27	31	31	20	16	19	21	26	20	
AR	FR 5.56	Delta	MW	20	37	15	38	35	36	38	39	19	40	23	26	24	28	35	33	19
AR	ODEN	Echo	MW	32	25	15	36	16	18	16	19	21	24	39	33	15	25	39	36	38
AR	M13	Foxtrot	MW	32	20	28	26	32	23	15	36	26	28	21	31	28	34	37	22	26
AR	FN SCAR 17	Golf	MW	38	20	15	37	27	23	19	16	19	25	30	37	15	37	15	16	37
AR	AK 47 MW	Hotel	MW	34	22	23	33	31	27	36	37	34	30	23	19	27	40	23	23	18
AR	RAM-7	India	MW	29	20	25	34	28	26	18	40	16	33	16	37	33	27	39	40	24
AR	GRAU 5.56	Juliett	MW	40	26	34	39	27	21	24	30	21	26	20	28	26	27	21	33	30
AR	CR-56 AMAX	Kilo	MW	15	35	35	34	19	19	17	35	18	38	29	34	35	25	26	24	31
AR	AN-94	Lima	MW	28	25	26	28	34	33	34	17	18	16	26	23	30	24	16	40	35
AR	AS VAL	Mike	MW	33	27	22	36	39	39	23	26	35	21	22	36	18	24	29	40	35
AR	XM4	Alpha	CW	15	17	32	39	17	40	25	40	36	24	33	30	16	21	40	34	37
AR	AK 47 CW	Bravo	CW	27	19	35	25	40	39	35	34	40	35	16	17	40	30	22	20	31
AR	KRIG 6	Charlie	CW	33	36	21	39	39	39	36	35	40	37	24	40	37	25	28	25	40
AR	QBZ-83	Delta	CW	24	18	38	39	37	21	36	25	34	34	27	18	37	39	24	28	18
AR	FFAR 1	Echo	CW	24	23	27	35	37	15	28	16	21	22	27	18	19	16	30	19	26
AR	GROZA	Foxtrot	CW	16	20	27	29	22	27	29	28	34	16	40	18	28	40	22	24	37
AR	FARA 83	Golf	CW	27	26	15	22	17	28	17	26	17	27	24	36	20	28	23	15	17
AR	C58			19	24	28	35	18	37	29	35	16	24	34	39	34	31	17	19	37
AR	EM2			11	12	23	-2	10	27	-5	22	22	17	-3	12	20	24	5	22	26

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	10	9	-1	2	3	10	4	-5	4	-2	9	10	5	-4	-4	1	0
AR	FAL	Bravo	MW	7	-2	-1	2	8	-2	7	-4	1	-5	0	-4	-1	10	5	8	1
AR	M4A1	Charlie	MW	9	7	0	-2	-6	-6	10	3	-2	-2	-5	2	10	-6	-4	6	3
AR	FR 5.56	Delta	MW	4	6	-4	10	0	2	-6	1	11	2	-5	0	-6	7	5	-5	8
AR	ODEN	Echo	MW	-3	11	0	7	4	5	2	9	11	10	8	4	8	9	-4	6	-4
AR	M13	Foxtrot	MW	9	11	10	-2	-6	5	10	-1	-6	8	11	3	7	8	7	-3	-3
AR	FN SCAR 17	Golf	MW	9	9	4	9	9	0	8	-2	8	-3	-6	1	-6	-4	1	4	-3
AR	AK 47 MW	Hotel	MW	-5	2	7	3	7	2	9	6	9	-3	-6	-2	2	0	-1	9	3
AR	RAM-7	India	MW	2	11	6	5	3	3	7	7	0	-4	10	1	4	3	0	11	0
AR	GRAU 5.56	Juliett	MW	6	6	4	-2	0	9	-3	5	-6	7	3	6	10	11	10	1	8
AR	CR-56 AMAX	Kilo	MW	-1	-6	0	9	2	-3	8	8	6	2	9	8	4	8	-3	-5	1

AR	AN-94	Lima	MW	11	5	6	8	-1	5	2	0	9	-5	11	7	-6	11	-1	2	10
AR	A5 VAL	Mike	MW	-6	3	4	1	-2	3	5	4	6	0	6	4	2	0	6	0	-3
AR	XM4	Alpha	CW	6	1	6	7	-4	5	10	-5	-5	5	9	2	10	8	0	9	5
AR	AK 47 CW	Bravo	CW	-6	-5	0	6	1	-4	6	2	4	11	6	4	1	1	9	-1	-6
AR	KRIG 6	Charlie	CW	1	-2	-4	-4	6	-5	3	6	0	-3	0	-4	3	6	-6	-6	-4
AR	QBZ-83	Delta	CW	-2	11	6	9	1	11	5	-6	11	-3	9	4	-1	6	3	-4	10
AR	FFAR 1	Echo	CW	7	-1	3	0	-5	-5	4	11	-1	11	3	10	5	10	0	11	-4
AR	GROZA	Foxtrot	CW	11	9	3	7	3	-5	10	8	1	5	-1	-6	11	-6	0	-5	-5
AR	FARA 83	Golf	CW	3	-4	-1	6	-3	4	0	-5	1	8	1	2	3	-3	8	2	-2
AR	C58			9	-3	-3	-3	-2	6	6	2	4	3	-5	7	-5	-4	-4	10	8
	EM2			-6	10	6	11	9	10	0	11	5	11	4	-3	7	5	-4	4	11

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	35	36	17	38	28	34	28	35	36	39	19	18	18	21	29	24	24
AR	FAL	Bravo	MW	18	30	22	23	31	23	29	30	20	39	36	22	16	35	16	26	24
AR	M4A1	Charlie	MW	16	38	18	37	17	27	39	19	31	30	15	20	39	29	38	35	18
AR	FR 5.56	Delta	MW	21	36	16	28	23	24	26	29	20	27	32	30	34	38	35	18	27
AR	ODEN	Echo	MW	28	39	37	15	23	32	39	17	31	27	35	40	28	25	35	20	26
AR	M13	Foxtrot	MW	18	15	33	28	24	32	19	19	22	34	19	18	35	33	38	36	35
AR	FN SCAR 17	Golf	MW	28	17	33	18	22	19	34	23	15	30	34	28	23	19	20	22	22
AR	AK 47 MW	Hotel	MW	35	34	26	15	35	32	16	16	21	20	28	39	19	32	38	40	17
AR	RAM-7	India	MW	25	26	31	36	17	18	32	18	39	29	37	25	39	28	15	19	33
AR	GRAU 5.56	Juliett	MW	21	37	29	34	20	23	18	19	18	31	32	18	22	25	20	29	40
AR	CR-56 AMAX	Kilo	MW	35	26	31	30	27	29	24	34	32	25	35	18	23	17	22	39	26
AR	AN-94	Lima	MW	29	16	24	37	35	34	25	34	35	28	38	28	22	18	34	28	22
AR	AS VAL	Mike	MW	34	25	39	29	26	21	29	39	37	34	28	20	21	25	21	29	31
AR	XM4	Alpha	CW	40	34	23	23	34	25	19	26	26	18	32	17	25	24	26	22	38
AR	AK 47 CW	Bravo	CW	38	15	38	38	33	36	31	28	21	31	35	36	30	33	27	32	21
AR	KRIG 6	Charlie	CW	28	24	28	21	36	33	16	23	22	26	21	35	18	37	38	17	24
AR	QBZ-83	Delta	CW	36	23	29	33	22	32	39	31	23	19	17	18	32	24	26	40	33
AR	FFAR 1	Echo	CW	19	28	27	36	29	33	27	28	34	39	35	36	31	28	29	25	27
AR	GROZA	Foxtrot	CW	17	35	19	25	16	40	21	33	30	17	24	32	35	31	32	16	33
AR	FARA 83	Golf	CW	31	32	38	33	38	28	31	38	22	28	25	26	21	37	29	40	31
AR	C58			37	35	15	17	37	36	26	15	23	30	36	39	33	37	37	27	36
AR	EM2			14	24	11	-2	30	-1	25	30	24	-3	-2	14	25	7	-5	9	15

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	-5	-4	2	6	-4	10	4	-3	5	11	-2	8	7	-4	4	-5	5
AR	FAL	Bravo	MW	-1	-4	-4	11	8	11	-2	2	11	-4	5	-2	-2	2	-4	-6	6
AR	M4A1	Charlie	MW	-5	5	10	0	-1	5	2	8	10	11	6	-1	9	-5	-4	-4	11
AR	FR 5.56	Delta	MW	3	10	-5	-4	3	8	8	-6	5	2	9	-6	5	-4	10	-1	-3
AR	ODEN	Echo	MW	9	-1	5	4	-6	-1	6	4	8	-3	-2	0	3	5	1	1	0
AR	M13	Foxtrot	MW	-4	6	-6	8	10	-4	-3	1	-2	2	2	8	-6	3	6	2	-1
AR	FN SCAR 17	Golf	MW	4	-2	4	9	6	5	-2	8	-3	-4	9	-1	-2	9	0	-2	10
AR	AK 47 MW	Hotel	MW	1	7	2	1	6	-2	-6	11	0	10	9	9	5	-1	9	-6	0
AR	RAM-7	India	MW	6	-4	1	4	-6	3	0	-3	6	1	0	-1	-4	-5	8	5	-6
AR	GRAU 5.56	Juliett	MW	4	2	-1	11	7	8	6	5	-2	11	6	1	8	-3	3	-3	7
AR	CR-56 AMAX	Kilo	MW	0	7	-4	-1	-5	2	-4	2	11	-5	-1	4	1	-4	-2	1	10

AR	AN-94	Lima	MW	10	-4	1	-4	-1	2	-4	4	3	11	6	4	3	4	5	7	7
AR	A5 VAL	Mike	MW	4	-5	-5	3	0	2	7	2	0	-5	10	3	-4	9	-6	5	4
AR	XM4	Alpha	CW	-2	-4	5	3	9	1	3	-3	-6	9	0	-3	2	-2	-1	-6	11
AR	AK 47 CW	Bravo	CW	10	1	2	9	4	-3	11	0	11	-4	-6	3	-1	11	5	6	-6
AR	KRIG 6	Charlie	CW	-3	-1	-4	-3	0	8	-4	8	6	-5	11	6	5	1	8	-2	9
AR	QBZ-83	Delta	CW	9	-4	3	8	0	9	0	11	6	5	-2	-4	5	4	-2	10	-4
AR	FFAR 1	Echo	CW	8	-3	9	2	11	5	-5	6	11	-1	0	5	1	-3	-2	-5	8
AR	GROZA	Foxtrot	CW	-2	-3	0	3	-2	4	-3	4	0	8	5	4	2	11	-1	6	-6
AR	FARA 83	Golf	CW	-5	3	5	0	10	4	3	11	-3	-6	10	6	4	4	1	7	4
AR	C58			8	-3	8	-1	7	4	8	11	3	-5	3	1	7	4	8	7	6
	EM2			-1	5	5	0	-3	2	6	-3	0	5	11	4	5	6	6	10	11

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK				Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	28	31	31	15	33	34	28	35	27	18	34	16	17	15	35	37	27
AR	FAL	Bravo	MW	19	27	29	15	36	25	40	29	26	29	18	31	31	21	22	34	32
AR	M4A1	Charlie	MW	36	19	31	18	21	25	29	21	39	25	39	33	17	17	29	39	29
AR	FR 5.56	Delta	MW	30	35	21	27	24	30	16	37	17	17	40	38	34	15	27	34	40
AR	ODEN	Echo	MW	28	26	20	36	15	30	40	18	27	28	20	26	20	37	26	39	22
AR	M13	Foxtrot	MW	21	35	25	30	26	16	27	25	39	17	31	27	18	15	21	39	26
AR	FN SCAR 17	Golf	MW	38	15	35	28	28	29	16	30	23	18	38	39	17	38	22	21	24
AR	AK 47 MW	Hotel	MW	20	21	36	30	34	15	19	25	20	39	34	17	40	21	24	26	37
AR	RAM-7	India	MW	40	25	23	33	38	27	28	15	35	38	20	18	40	34	27	22	22
AR	GRAU 5.56	Juliett	MW	18	26	30	16	26	24	27	39	40	21	27	25	17	35	28	37	25
AR	CR-56 AMAX	Kilo	MW	17	15	21	26	15	32	36	24	34	38	37	36	36	24	38	32	26
AR	AN-94	Lima	MW	37	19	24	31	21	17	27	22	19	16	21	28	34	36	31	23	15
AR	AS VAL	Mike	MW	24	28	28	20	25	23	28	23	40	16	17	17	33	29	23	28	35
AR	XM4	Alpha	CW	18	26	19	15	29	21	40	29	28	39	19	20	18	34	17	19	30
AR	AK 47 CW	Bravo	CW	15	26	31	35	37	39	35	20	31	25	27	26	25	21	38	40	35
AR	KRIG 6	Charlie	CW	19	40	33	16	24	39	32	29	21	16	30	36	15	28	32	18	34
AR	QBZ-83	Delta	CW	25	39	34	15	28	17	29	15	17	34	19	15	20	23	23	29	15
AR	FFAR 1	Echo	CW	23	23	20	28	17	40	23	18	20	15	21	38	34	34	28	26	22
AR	GROZA	Foxtrot	CW	32	18	22	18	21	25	15	33	40	26	23	16	18	34	15	24	16
AR	FARA 83	Golf	CW	28	18	31	40	37	28	22	31	25	16	29	29	22	35	15	28	34
AR	C58			29	39	34	26	31	31	30	17	24	21	32	27	18	20	28	22	36
AR	EM2			4	22	5	13	28	-5	10	4	27	9	-3	4	0	1	13	-5	23

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	9	4	-1	-6	1	6	-5	1	-1	-5	3	-1	1	9	6	6	4
AR	FAL	Bravo	MW	-4	4	-1	8	-6	-5	8	5	-5	-3	4	1	-3	-6	-4	5	7
AR	M4A1	Charlie	MW	4	2	-5	3	10	4	-1	-5	5	-4	-1	8	-3	-2	6	8	-6
AR	FR 5.56	Delta	MW	-6	2	-6	-3	-5	9	-1	3	0	0	-4	-4	9	-2	8	2	-3
AR	ODEN	Echo	MW	7	7	5	-3	0	5	10	-4	10	1	7	10	8	-6	2	-5	1
AR	M13	Foxtrot	MW	7	5	4	-5	4	2	1	7	5	2	10	-3	-4	-1	-5	-2	
AR	FN SCAR 17	Golf	MW	5	-4	-2	8	4	2	-3	1	8	9	-4	2	-1	-1	6	4	3
AR	AK 47 MW	Hotel	MW	0	7	-1	-4	-3	1	4	10	3	-1	5	-6	6	-6	-2	0	2
AR	RAM-7	India	MW	8	2	-4	4	6	2	3	-6	1	7	10	4	-4	7	5	8	4
AR	GRAU 5.56	Juliett	MW	-2	9	6	2	5	-1	5	6	4	7	-2	3	5	-3	4	8	10
AR	CR-56 AMAX	Kilo	MW	1	8	-3	9	-2	-3	8	7	4	-6	1	6	9	7	-2	8	-5

AR	AN-94	Lima	MW	-5	5	-5	3	-5	0	5	2	6	10	3	-4	0	-2	5	8	-4
AR	A5 VAL	Mike	MW	-1	10	-1	4	-1	-2	8	3	2	5	10	9	10	7	7	7	-6
AR	XM4	Alpha	CW	-4	7	1	-5	-5	-6	-1	-3	4	8	10	4	-4	10	0	5	7
AR	AK 47 CW	Bravo	CW	-1	6	-4	9	-1	-4	1	5	8	-1	1	5	-1	10	8	3	8
AR	KRIG 6	Charlie	CW	8	6	6	1	-1	5	10	7	-1	8	-3	6	-2	1	9	0	-5
AR	QBZ-83	Delta	CW	10	8	-5	-4	7	10	-5	1	0	8	7	-6	-5	-4	-6	9	0
AR	FFAR 1	Echo	CW	10	2	3	-2	-5	-4	-2	1	9	3	7	2	8	3	5	0	-3
AR	GROZA	Foxtrot	CW	-1	9	2	8	5	-5	9	1	4	-3	8	-1	10	-2	-4	5	5
AR	FARA 83	Golf	CW	0	6	-2	-6	7	8	5	7	-4	-2	5	4	7	4	9	-4	4
AR	C58			-1	4	4	2	4	9	7	1	10	-4	7	-6	-6	-3	3	0	8
	EM2			-4	-3	0	4	-6	0	-2	11	10	-2	9	8	-2	-6	1	3	2



GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	29	16	17	28	39	16	24	22	17	19	39	37	32	21	32	32	26
AR	FAL	Bravo	MW	24	18	21	18	17	27	29	28	15	15	24	15	28	23	16	35	
AR	M4A1	Charlie	MW	24	35	33	40	21	37	31	28	32	22	20	16	33	21	26	39	
AR	FR 5.56	Delta	MW	38	25	26	30	16	34	36	33	18	24	28	33	16	30	34	15	
AR	ODEN	Echo	MW	40	15	15	37	21	31	33	17	40	26	38	36	40	18	19	36	
AR	M13	Foxtrot	MW	37	37	19	21	30	23	40	33	18	28	21	15	37	39	40	29	
AR	FN SCAR 17	Golf	MW	28	38	24	30	18	21	18	24	28	23	23	37	15	30	20	32	
AR	AK 47 MW	Hotel	MW	29	40	17	18	18	18	28	40	20	33	17	21	24	19	39	22	
AR	RAM-7	India	MW	29	34	17	28	15	37	23	22	32	15	28	28	21	15	18	25	
AR	GRAU 5.56	Juliett	MW	33	15	31	31	31	24	28	39	20	33	36	26	20	30	15	22	
AR	CR-56 AMAX	Kilo	MW	30	38	38	34	29	24	22	26	19	34	30	21	40	30	32	22	
AR	AN-94	Lima	MW	28	26	15	32	21	17	29	22	34	24	19	35	17	22	39	23	
AR	AS VAL	Mike	MW	38	36	19	27	26	20	29	17	21	23	22	40	20	23	35	18	
AR	XM4	Alpha	CW	18	32	35	28	16	15	15	24	35	35	30	15	28	38	39	37	
AR	AK 47 CW	Bravo	CW	40	29	21	34	19	39	28	34	29	37	20	24	17	24	24	27	
AR	KRIG 6	Charlie	CW	30	18	22	38	17	29	28	21	34	15	31	28	29	25	39	16	
AR	QBZ-83	Delta	CW	39	21	16	22	16	35	23	40	23	27	37	40	29	15	38	15	
AR	FFAR 1	Echo	CW	30	29	21	34	40	26	23	17	37	24	35	37	18	27	35	17	
AR	GROZA	Foxtrot	CW	17	25	40	29	24	16	28	18	40	17	39	25	26	36	20	20	
AR	FARA 83	Golf	CW	31	18	25	36	34	15	39	20	25	29	25	27	39	36	17	34	
AR	C58			23	30	30	32	31	18	29	22	27	20	16	36	16	21	20	20	
AR	EM2			18	4	14	14	7	30	-2	5	7	16	22	24	6	22	5	15	-4

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	6	1	8	4	0	6	4	1	-4	2	-2	-3	-5	2	6	8	
AR	FAL	Bravo	MW	2	10	-4	0	-2	1	8	2	10	-3	9	-5	7	5	-5	2	
AR	M4A1	Charlie	MW	-4	4	-2	-2	-2	9	3	-5	2	2	1	7	2	-3	6	-4	
AR	FR 5.56	Delta	MW	9	0	-2	-5	1	0	4	-5	-5	10	8	-6	1	10	-6	-3	
AR	ODEN	Echo	MW	-5	8	1	9	-6	-1	-4	8	-6	8	-4	7	6	8	8	4	
AR	M13	Foxtrot	MW	4	-6	2	2	-6	6	-2	3	0	-2	7	-5	-2	-1	10	-4	
AR	FN SCAR 17	Golf	MW	7	7	-3	0	-5	-2	8	-4	-5	10	0	-6	5	3	0	-3	
AR	AK 47 MW	Hotel	MW	8	5	2	-5	6	10	9	4	0	5	-5	7	6	-4	0	-5	
AR	RAM-7	India	MW	-1	8	-1	1	-4	-2	3	-4	-6	6	9	9	6	-4	3	10	
AR	GRAU 5.56	Juliett	MW	10	2	10	-2	-3	-6	-4	6	-2	1	-6	4	3	-5	1	2	
AR	CR-56 AMAX	Kilo	MW	5	2	5	-6	-3	4	2	7	5	-4	2	8	2	1	3	-5	

AR	AN-94	Lima	MW	6	3	4	7	-4	8	-6	7	1	4	6	2	3	1	8	8	9
AR	A5 VAL	Mike	MW	-2	-2	0	5	3	10	-6	3	-3	0	-3	6	10	1	-1	1	2
AR	XM4	Alpha	CW	-6	6	-4	5	3	1	5	-2	-5	3	10	5	5	7	-1	0	-4
AR	AK 47 CW	Bravo	CW	-5	-4	-3	10	0	9	7	10	9	8	6	-4	8	8	10	6	6
AR	KRIG 6	Charlie	CW	-1	7	-2	-1	-1	-5	-5	-6	-3	-5	9	0	0	-6	-2	10	9
AR	Q8Z-83	Delta	CW	6	3	6	-6	9	4	4	10	9	-2	10	6	10	7	5	-2	1
AR	FFAR 1	Echo	CW	-1	-2	-6	-4	-4	1	10	8	5	2	8	2	0	4	1	8	-5
AR	GROZA	Foxtrot	CW	-6	7	-1	2	7	1	-2	-2	-1	-2	0	-1	4	0	5	-5	2
AR	FARA 83	Golf	CW	-1	-3	3	5	2	1	-3	4	-2	-5	2	0	8	3	3	6	-2
AR	C58			-3	10	3	1	1	4	2	-6	-4	-1	6	6	10	-4	6	9	-3
	EM2			4	-1	-2	5	6	10	8	4	9	0	3	-6	9	4	0	-1	7

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		
AR	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55		
AR	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

## Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	24	29	32	28	32	29	15	27	21	37	29	34	21	22	36	26	40
AR	FAL	Bravo	MW	29	18	33	36	22	23	15	31	21	17	19	32	24	31	25	29	40
AR	M4A1	Charlie	MW	18	15	34	19	36	37	31	34	30	32	32	21	30	37	31	25	18
AR	FR 5.56	Delta	MW	39	38	24	37	24	18	28	38	24	30	19	36	15	39	23	16	35
AR	ODEN	Echo	MW	37	19	24	22	38	28	28	38	17	18	32	29	40	22	25	32	24
AR	M13	Foxtrot	MW	22	35	22	32	17	18	36	17	21	18	30	28	20	17	35	40	20
AR	FN SCAR 17	Golf	MW	35	26	39	37	20	25	24	29	34	29	28	17	23	32	35	33	33
AR	AK 47 MW	Hotel	MW	20	35	25	39	15	27	27	35	25	22	24	35	19	38	35	37	21
AR	RAM-7	India	MW	29	36	30	25	22	36	27	31	16	28	39	18	15	33	34	36	30
AR	GRAU 5.56	Juliett	MW	23	26	33	31	28	36	30	18	34	27	20	38	29	38	23	32	29
AR	CR-56 AMAX	Kilo	MW	40	30	34	21	40	40	34	27	21	18	31	27	25	34	33	21	22
AR	AN-94	Lima	MW	34	40	28	37	25	19	32	20	16	34	27	39	34	28	31	30	31
AR	AS VAL	Mike	MW	32	18	40	39	36	28	31	21	28	18	30	38	19	37	20	34	37
AR	XM4	Alpha	CW	17	19	23	28	36	26	27	37	34	34	22	26	22	34	17	35	22
AR	AK 47 CW	Bravo	CW	16	39	23	18	24	19	26	21	17	31	38	39	33	29	24	26	37
AR	KRIG 6	Charlie	CW	16	34	37	33	35	28	20	33	27	21	30	31	30	24	26	23	33
AR	QBZ-83	Delta	CW	27	22	28	39	15	39	20	18	36	36	17	15	28	35	29	21	39
AR	FFAR 1	Echo	CW	22	15	24	22	39	17	34	34	23	18	26	30	39	19	35	30	23
AR	GROZA	Foxtrot	CW	16	19	26	39	39	24	18	36	31	18	33	15	24	34	20	37	27
AR	FARA 83	Golf	CW	21	21	36	21	35	39	26	35	39	15	25	38	40	27	26	35	33
AR	C58			19	39	26	39	18	18	35	26	26	20	30	23	31	15	30	19	15
	EM2			10	12	30	14	0	29	17	24	5	24	24	0	2	11	-4	19	12

## Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	8	3	-1	10	8	10	-6	7	-1	5	-3	7	0	-3	-2	2	1
AR	FAL	Bravo	MW	1	-5	-1	4	-6	6	-4	2	7	6	-5	3	5	9	6	6	2
AR	M4A1	Charlie	MW	1	10	8	10	10	3	5	-3	7	3	10	3	-2	-5	1	-4	-5
AR	FR 5.56	Delta	MW	1	9	-5	0	5	7	3	10	4	5	-6	2	-4	9	4	-2	-5
AR	ODEN	Echo	MW	0	4	-3	1	4	-4	5	4	8	4	7	6	-5	1	-6	4	10
AR	M13	Foxtrot	MW	9	6	-6	5	5	-6	-3	-6	5	-5	-3	10	1	9	-3	-4	-4
AR	FN SCAR 17	Golf	MW	2	7	8	3	8	3	-6	6	8	7	-3	3	-2	0	4	9	2
AR	AK 47 MW	Hotel	MW	6	0	-6	-5	-4	1	9	1	-4	9	-2	7	9	6	10	-2	7
AR	RAM-7	India	MW	2	-2	4	8	10	9	-2	9	7	7	5	-4	5	2	1	8	8
AR	GRAU 5.56	Juliett	MW	6	3	-5	4	6	1	5	8	-4	-2	4	-1	-4	3	-3	-5	10
AR	CR-56 AMAX	Kilo	MW	-3	8	6	9	2	-2	3	-3	5	8	2	0	7	0	6	-5	9

AR	AN-94	Lima	MW	6	6	3	3	8	2	-5	-1	1	-3	-3	7	7	4	4	4	-6	
AR	A5 VAL	Mike	MW	10	-4	-4	5	3	6	-6	5	-1	-5	7	5	3	0	-5	-6	5	
AR	XM4	Alpha	CW	1	8	1	-3	-6	-5	6	7	-5	-4	6	-1	2	-1	-3	8	7	
AR	AK 47 CW	Bravo	CW	-5	-2	9	-4	-2	0	7	9	-3	10	9	0	0	10	-6	4	4	
AR	KRIG 6	Charlie	CW	8	1	-2	10	9	8	6	3	10	3	-6	1	5	6	-5	10	1	
AR	QBZ-83	Delta	CW	8	7	3	9	0	0	-2	7	-4	9	-1	6	5	4	0	5	-1	
AR	FFAR 1	Echo	CW	1	-1	3	8	10	2	9	-6	-5	3	-4	9	-5	0	0	6	4	
AR	GROZA	Foxtrot	CW	6	4	-5	7	1	1	8	-1	1	3	6	-3	4	8	7	-1	3	
AR	FARA 83	Golf	CW	-2	5	-2	8	1	9	8	-4	-3	-2	3	5	0	-4	10	-1	2	
AR	C58			8	7	-6	-3	3	6	3	6	5	9	5	-4	5	5	-6	0	6	
	EM2			11	1	8	0	0	5	4	3	-3	5	-1	10	7	8	3	7	-6	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force				ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	34	29	25	20	32	39	33	30	28	34	40	28	22	34	15	34	36
SMG	P90	Bravo	MW	23	36	26	39	30	37	16	27	33	39	24	31	36	25	38	28	26
SMG	MP5 MW	Charlie	MW	26	26	35	17	30	18	30	24	21	36	20	39	39	32	31	20	15
SMG	UZI	Delta	MW	28	36	18	32	16	21	33	17	21	24	16	21	37	31	15	30	17
SMG	PP19 BIZON	Echo	MW	24	29	19	40	40	35	31	19	38	23	22	22	15	19	28	31	23
SMG	MP7	Foxtrot	MW	31	20	35	16	18	31	34	38	34	24	15	27	17	36	38	27	22
SMG	STRIKER 45	Golf	MW	29	22	21	29	36	37	20	37	31	31	24	31	32	26	22	35	19
SMG	FENNEC	Hotel	MW	27	35	32	40	23	29	32	36	18	22	17	30	37	30	27	36	15
SMG	ISO	India	MW	19	34	15	15	31	15	27	25	19	17	30	29	18	33	28	19	31
SMG	MP5 CW	Alpha	CW	34	36	15	33	34	22	24	20	31	40	22	28	21	38	23	29	31
SMG	MILANO 821	Bravo	CW	24	36	36	40	38	38	15	28	22	22	20	17	35	39	40	23	39
SMG	AK74u	Charlie	CW	39	19	39	17	31	38	15	28	28	16	33	36	36	22	28	26	39
SMG	KSP 45	Delta	CW	17	30	15	35	33	27	30	24	23	36	34	16	32	37	16	28	38
SMG	BULLFROG	Echo	CW	34	36	23	26	40	40	17	38	17	17	34	38	21	18	19	26	36
SMG	MAC 10	Foxtrot	CW	36	38	22	25	27	16	23	31	17	36	31	19	32	36	20	26	15
SMG	LC10	Golf	CW	27	31	24	20	20	30	23	23	39	17	26	17	25	21	32	27	28
SMG	PPSH-41	Hotel	CW	39	33	34	34	39	29	18	16	21	29	39	39	28	26	25	17	24
CX9			CW	26	15	27	27	25	24	23	34	32	19	30	28	28	19	39	39	35
OTS9			CW	24	19	30	19	36	40	25	16	28	16	37	37	37	38	15	40	23
TEC 9				31	32	18	32	19	25	17	33	34	23	25	30	30	38	19	30	18

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-5	7	5	8	9	-3	8	-2	-6	8	0	-4	6	7	0	4	9
SMG	P90	Bravo	MW	0	-1	-1	3	-1	9	-2	5	-2	9	6	6	3	5	8	-2	9
SMG	MP5 MW	Charlie	MW	-4	-2	-4	-3	1	8	5	-4	3	-2	2	9	8	6	-5	-6	-6
SMG	UZI	Delta	MW	8	-4	6	-5	9	-1	2	-5	3	-5	4	-4	8	6	0	5	0
SMG	PP19 BIZON	Echo	MW	1	8	7	1	-2	-1	7	4	5	5	-2	-5	5	-4	8	4	-3
SMG	MP7	Foxtrot	MW	-2	9	0	-1	-6	6	9	4	8	2	-3	8	-6	-5	8	8	-3
SMG	STRIKER 45	Golf	MW	-6	3	6	6	4	-4	0	-2	6	5	5	-4	7	-4	6	7	1
SMG	FENNEC	Hotel	MW	-1	9	-2	1	5	3	0	-6	-3	-3	5	1	6	2	9	9	8
SMG	ISO	India	MW	-5	-3	3	0	1	-4	1	-6	-2	2	4	6	-6	0	-4	-6	8
SMG	MP5 CW	Alpha	CW	3	-6	6	6	6	5	8	0	8	5	3	4	2	-5	5	9	-5
SMG	MILANO 821	Bravo	CW	2	5	3	3	-3	4	-6	3	-3	0	7	-2	9	5	-5	7	4
SMG	AK74u	Charlie	CW	6	4	3	9	-1	8	3	-4	-2	-2	4	5	-6	-4	-2	7	8
SMG	KSP 45	Delta	CW	5	-4	-2	7	-5	-6	9	0	-5	8	3	8	5	3	4	-2	-3
SMG	BULLFROG	Echo	CW	-6	4	0	6	0	-3	-6	-6	8	-6	2	3	-5	9	-6	-3	-6
SMG	MAC 10	Foxtrot	CW	-6	7	-6	8	9	-4	5	1	0	3	5	-3	7	2	1	-3	-2
SMG	LC10	Golf	CW	0	-2	3	-6	-4	0	1	-2	4	9	7	-5	-1	-3	-2	-1	-3

SMG	PPSH-41	Hotel	CW	-6	4	9	5	-5	7	7	8	9	0	2	-2	3	5	9	-5	3		
	CX9		CW	8	0	0	4	5	4	5	1	3	2	-5	1	-5	-6	1	7	-1		
	OTS9		CW	2	5	-5	7	9	-3	4	7	8	-6	0	3	5	-6	-4	9	2		
	TEC 9			0	0	-2	4	7	-2	-4	2	1	-3	-1	-2	3	1	8	0	1		

Please Read: How to Adjust Value if ever not working!  
Gun Shoots UP--- Increase Vertical Value Y  
Gun Shoots Down--- Decrease Vertical Value Y  
Gun Shoots LEFT--- Increase Horizontal value X  
Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
TEC9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	34	33	36	21	30	38	24	31	24	39	39	21	34	28	36	17	27
SMG	P90	Bravo	MW	19	33	35	19	36	33	35	22	39	21	32	35	26	18	24	19	27
SMG	MP5 MW	Charlie	MW	28	19	33	31	18	32	25	16	20	38	18	24	38	34	25	26	
SMG	UZI	Delta	MW	27	31	20	36	37	17	31	26	40	27	22	31	34	19	15	23	23
SMG	PP19 BIZON	Echo	MW	15	26	23	19	38	28	25	22	16	20	29	32	23	38	23	25	30
SMG	MP7	Foxtrot	MW	40	17	21	25	31	18	31	35	29	40	36	35	19	39	37	21	16
SMG	STRIKER 45	Golf	MW	17	18	29	26	25	38	32	36	36	27	20	23	25	29	39	40	21
SMG	FENNEC	Hotel	MW	20	28	20	39	19	17	33	24	26	31	17	21	27	18	24	31	20
SMG	ISO	India	MW	36	38	18	27	19	28	32	36	32	24	16	37	30	31	37	38	23
SMG	MP5 CW	Alpha	CW	23	16	22	33	38	36	16	27	20	37	24	24	17	39	19	30	25
SMG	MILANO 821	Bravo	CW	28	26	29	21	37	22	20	18	23	27	27	36	30	32	34	18	18
SMG	AK74u	Charlie	CW	38	36	19	28	37	24	34	35	18	26	18	18	17	40	30	26	23
SMG	KSP 45	Delta	CW	34	32	22	33	17	34	24	15	23	18	25	26	40	19	24	18	29
SMG	BULLFROG	Echo	CW	32	34	36	15	29	18	33	28	18	35	25	22	16	29	32	40	27
SMG	MAC 10	Foxtrot	CW	30	21	34	34	35	28	28	27	27	24	31	39	24	20	29	38	27
SMG	LC10	Golf	CW	37	27	16	29	35	29	33	29	39	16	18	39	20	35	27	19	31
SMG	PPSH-41	Hotel	CW	37	22	32	24	32	18	22	30	19	15	21	33	20	32	26	22	40
CX9			CW	37	17	39	28	29	25	36	23	22	33	17	40	38	21	28	15	39
OTS9			CW	40	27	15	39	18	31	20	32	17	38	24	36	19	17	17	30	27
TEC 9				17	39	26	32	24	39	32	15	29	33	21	33	29	23	34	17	29

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	9	2	5	7	7	7	7	-2	-5	2	-4	-6	4	6	0	9	-2
SMG	P90	Bravo	MW	4	-3	-3	7	7	0	3	-5	8	4	6	-1	1	5	-3	1	7
SMG	MP5 MW	Charlie	MW	6	-8	6	-2	-4	-3	3	7	8	5	9	8	4	1	-5	1	4
SMG	UZI	Delta	MW	2	-6	6	-4	9	7	5	-3	-4	4	1	-1	8	-2	0	8	-1
SMG	PP19 BIZON	Echo	MW	-5	-6	-3	3	5	3	8	1	6	-2	-5	-2	8	-1	-4	4	-3
SMG	MP7	Foxtrot	MW	-6	6	2	-1	-5	-5	1	2	-1	-4	0	-4	-2	7	6	-4	6
SMG	STRIKER 45	Golf	MW	3	7	2	3	0	-4	2	6	-5	4	2	6	6	7	9	7	1
SMG	FENNEC	Hotel	MW	0	6	-1	4	-6	-2	-2	-6	8	5	0	9	9	8	4	-3	5
SMG	ISO	India	MW	-2	3	3	-5	-2	1	6	-4	1	-5	5	-3	1	4	7	-3	1
SMG	MP5 CW	Alpha	CW	-3	1	1	3	-1	-3	7	-5	-2	9	1	8	5	-6	1	-2	-5
SMG	MILANO 821	Bravo	CW	9	1	-6	2	9	-5	0	-3	-4	4	-1	7	1	1	5	1	-5
SMG	AK74u	Charlie	CW	-2	-2	-6	7	-2	-5	-5	3	3	-3	-4	5	8	5	9	5	0
SMG	KSP 45	Delta	CW	2	2	-6	6	-2	-3	9	4	3	6	8	5	-4	3	5	-3	2
SMG	BULLFROG	Echo	CW	1	8	5	-2	-2	3	9	7	8	-2	9	2	8	8	5	-4	-1
SMG	MAC 10	Foxtrot	CW	-2	5	-6	2	2	-1	4	-4	-2	3	4	6	8	-5	5	3	7
SMG	LC10	Golf	CW	3	0	-6	2	6	2	-2	6	2	-3	4	-5	4	8	4	-1	-3
SMG	PPSH-41	Hotel	CW	9	0	-2	-1	-6	0	1	3	6	-2	7	4	0	-6	4	-2	0

CX9		CW	5	6	7	2	2	-1	3	-4	4	-4	6	-5	6	9	-6	7	4		
OTS9		CW	-6	6	1	-3	-3	3	-6	7	2	4	4	-2	-3	0	7	4	4		
TEC 9			3	-5	-2	2	0	-5	3	-2	-6	-6	4	0	-4	-6	6	-1	-6		



Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	24	30	20	28	22	18	35	25	35	33	22	39	40	30	34	23	18
SMG	P90	Bravo	MW	18	15	32	16	22	26	26	34	24	16	37	17	19	39	40	37	26
SMG	MP5 MW	Charlie	MW	20	31	25	33	39	27	33	21	31	25	34	39	18	29	28	30	28
SMG	UZI	Delta	MW	16	17	34	35	23	31	32	32	30	21	21	28	32	36	30	21	37
SMG	PP19 BIZON	Echo	MW	29	35	20	15	22	36	16	27	25	35	32	35	33	24	17	30	26
SMG	MP7	Foxtrot	MW	34	22	16	20	15	24	24	24	28	35	39	15	35	21	35	37	33
SMG	STRIKER 45	Golf	MW	40	31	16	37	38	37	37	33	16	35	34	40	17	27	29	34	36
SMG	FENNEC	Hotel	MW	33	38	19	35	23	26	39	36	38	23	20	25	27	15	24	34	23
SMG	ISO	India	MW	30	30	36	32	34	18	19	22	25	39	17	36	31	32	17	39	40
SMG	MP5 CW	Alpha	CW	37	37	32	29	26	20	25	23	24	25	34	37	34	33	36	16	28
SMG	MILANO 821	Bravo	CW	30	25	38	37	16	25	30	31	30	30	27	39	39	22	38	32	33
SMG	AK74u	Charlie	CW	28	22	25	31	40	37	21	19	16	17	18	16	27	31	34	16	22
SMG	KSP 45	Delta	CW	28	38	39	24	26	22	30	32	24	38	40	37	24	15	26	37	38
SMG	BULLFROG	Echo	CW	30	28	34	37	18	32	38	20	22	28	38	15	36	30	23	15	32
SMG	MAC 10	Foxtrot	CW	19	34	17	33	22	21	32	40	37	15	31	19	25	35	28	28	25
SMG	LC10	Golf	CW	20	25	37	39	33	35	32	34	39	20	20	28	21	21	24	23	32
SMG	PPSH-41	Hotel	CW	31	37	25	40	31	30	26	17	39	18	16	34	27	25	16	26	21
	CX9																			
	OTS9																			
	TEC 9																			

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-4	6	-1	3	7	3	8	-4	2	0	-5	8	-1	9	-1	-4	8
SMG	P90	Bravo	MW	1	-3	-8	9	9	-5	-3	-5	-6	5	9	-2	6	-3	-6	7	4
SMG	MP5 MW	Charlie	MW	-6	-6	-4	3	-5	-5	0	2	2	8	7	9	1	3	7	-4	3
SMG	UZI	Delta	MW	8	-4	7	9	5	2	-1	-4	8	1	8	8	9	-6	-3	-5	8
SMG	PP19 BIZON	Echo	MW	-6	0	-6	-4	1	-5	4	-6	0	8	9	-4	3	7	-3	5	-1
SMG	MP7	Foxtrot	MW	6	1	9	-3	-1	0	-1	-2	9	5	4	3	0	1	6	5	-5
SMG	STRIKER 45	Golf	MW	2	6	0	5	1	-1	5	9	0	0	8	5	3	8	-4	8	-5
SMG	FENNEC	Hotel	MW	-2	-3	-1	0	6	2	8	0	5	1	-3	1	-6	-6	0	6	3
SMG	ISO	India	MW	-6	8	0	1	1	-2	4	-4	1	8	-6	-3	2	-2	8	8	1
SMG	MP5 CW	Alpha	CW	-1	3	0	-4	2	-3	-5	2	4	-6	-1	0	5	-5	9	-3	1
SMG	MILANO 821	Bravo	CW	-5	-1	-5	6	6	-2	9	7	7	0	8	4	-6	2	-6	-6	3
SMG	AK74u	Charlie	CW	3	4	-2	-2	-1	-4	-5	0	-4	1	7	3	2	1	7	2	2
SMG	KSP 45	Delta	CW	-3	7	-3	7	9	-1	6	-6	1	-1	3	9	-4	2	-2	6	-3
SMG	BULLFROG	Echo	CW	3	3	-5	5	7	8	-1	3	-5	7	7	6	4	-1	6	0	-2
SMG	MAC 10	Foxtrot	CW	4	-5	5	9	-4	-6	2	7	4	7	-5	7	-1	6	-3	-2	6
SMG	LC10	Golf	CW	5	0	4	-5	4	9	8	5	-2	-3	4	7	-6	-1	3	-4	-1

SMG	PPSH-41	Hotel	CW	9	1	4	2	5	8	4	1	-6	5	2	-4	7	8	3	-6	4		
	CX9		CW	2	-4	-3	4	6	7	8	-5	8	8	8	0	5	-6	2	0	9		
	OTS9		CW	-6	-6	2	-3	2	-3	6	-6	7	-3	0	8	7	6	2	5	0		
	TEC 9			-6	-6	-2	-2	-6	-5	6	7	7	-6	7	-2	-4	9	8	-3	1		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force				ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	28	30	29	31	28	19	35	37	19	38	17	38	22	28	22	34	34
SMG	P90	Bravo	MW	29	33	15	40	26	25	16	17	33	31	25	34	22	33	21	38	17
SMG	MP5 MW	Charlie	MW	30	35	23	23	17	31	23	20	19	16	40	25	37	21	15	17	28
SMG	UZI	Delta	MW	29	23	39	37	37	15	24	39	21	39	34	34	36	15	21	27	31
SMG	PP19 BIZON	Echo	MW	25	40	17	28	19	24	20	37	30	26	39	34	26	26	30	18	38
SMG	MP7	Foxtrot	MW	18	27	33	39	40	31	24	17	18	20	38	34	25	21	28	30	36
SMG	STRIKER 45	Golf	MW	15	36	16	39	25	39	16	17	32	27	24	16	15	30	17	22	21
SMG	FENNEC	Hotel	MW	32	33	32	40	19	27	36	35	19	23	20	30	36	27	18	15	37
SMG	ISO	India	MW	21	36	18	23	15	20	27	23	32	35	39	32	19	37	38	39	19
SMG	MP5 CW	Alpha	CW	24	29	28	17	38	21	25	24	22	32	35	25	20	17	40	16	31
SMG	MILANO 821	Bravo	CW	23	30	16	32	31	34	32	28	15	15	21	22	37	38	34	24	28
SMG	AK74u	Charlie	CW	38	36	35	15	33	25	22	30	15	23	40	29	21	16	34	34	40
SMG	KSP 45	Delta	CW	32	20	36	24	17	37	39	22	39	22	27	34	30	38	31	22	22
SMG	BULLFROG	Echo	CW	39	25	36	38	36	16	34	21	19	40	30	28	38	33	36	36	40
SMG	MAC 10	Foxtrot	CW	40	33	15	24	16	39	33	15	22	40	19	31	30	19	27	40	35
SMG	LC10	Golf	CW	28	34	35	18	34	40	28	39	27	22	23	15	16	35	29	33	22
SMG	PPSH-41	Hotel	CW	22	39	32	18	16	16	34	18	21	37	26	36	19	22	31	22	28
CX9			CW	39	29	21	38	18	20	18	15	36	28	35	29	19	22	32	17	27
OTS9			CW	34	36	35	33	17	21	33	17	17	31	34	27	21	39	30	35	33
TEC 9				29	40	33	33	31	22	25	22	32	40	19	25	16	36	18	38	36

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	4	-1	5	-6	-5	6	1	1	0	-1	1	5	-2	0	4	-1	-1
SMG	P90	Bravo	MW	-1	-4	-1	-3	7	-4	-2	2	4	-2	-3	0	3	5	-3	0	10
SMG	MP5 MW	Charlie	MW	0	5	5	6	9	2	-5	0	1	5	-4	-3	-4	10	-1	3	4
SMG	UZI	Delta	MW	4	7	3	6	5	2	-2	5	7	3	7	9	6	-3	9	0	0
SMG	PP19 BIZON	Echo	MW	7	7	8	-2	-2	3	10	5	3	-6	2	2	0	-3	8	-2	-4
SMG	MP7	Foxtrot	MW	-6	-2	6	7	1	-6	10	-2	-2	-4	7	5	-3	10	4	-2	-4
SMG	STRIKER 45	Golf	MW	5	0	6	-1	-2	5	-2	6	8	-1	-5	-1	-5	-1	7	-1	3
SMG	FENNEC	Hotel	MW	-5	4	1	-5	9	8	7	2	1	6	-3	-5	-2	3	-2	2	-4
SMG	ISO	India	MW	5	9	4	4	-5	1	-6	3	-6	-4	-3	3	9	-3	-1	-6	-5
SMG	MP5 CW	Alpha	CW	9	-5	4	2	2	10	0	-2	-5	1	9	-5	-5	10	4	-3	-1
SMG	MILANO 821	Bravo	CW	-5	4	3	6	1	-4	-1	2	-4	10	-1	5	-2	8	6	9	2
SMG	AK74u	Charlie	CW	7	10	9	-6	-6	0	-2	3	10	3	3	2	0	-6	-5	9	10
SMG	KSP 45	Delta	CW	1	6	9	5	3	6	1	9	1	3	9	6	3	10	1	5	7
SMG	BULLFROG	Echo	CW	-2	-1	-4	5	-4	-3	8	-1	6	-2	-6	10	3	9	-2	-4	0
SMG	MAC 10	Foxtrot	CW	3	2	-1	6	3	6	6	3	9	-6	10	6	2	5	6	-2	3
SMG	LC10	Golf	CW	2	-4	-3	-2	-5	0	6	5	10	-4	2	4	1	-6	4	-6	-1

SMG	PPSH-41	Hotel	CW	-1	1	-4	9	-4	0	1	10	6	5	1	7	-1	-3	1	-1	2		
	CX9		CW	-3	-6	1	7	-1	10	8	3	-1	5	3	-1	1	2	8	0	2		
	OTS9		CW	-3	9	4	0	-3	9	6	6	-3	-3	8	1	6	8	5	-5	-5		
	TEC 9			-1	-3	3	-5	4	0	4	-1	-5	4	-4	-1	5	-6	7	2	-1		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	24	36	20	35	31	25	37	34	23	24	29	32	25	22	26	24	40
SMG	P90	Bravo	MW	32	31	20	27	23	21	29	37	25	31	16	36	21	26	25	35	24
SMG	MP5 MW	Charlie	MW	20	25	24	40	32	16	22	19	18	21	37	22	34	37	35	34	25
SMG	UZI	Delta	MW	31	40	15	34	25	37	34	21	23	39	23	39	40	18	19	26	
SMG	PP19 BIZON	Echo	MW	21	39	31	23	31	28	32	27	37	27	31	38	29	35	25	20	16
SMG	MP7	Foxtrot	MW	17	20	27	38	28	31	15	20	15	15	30	22	30	40	35	39	21
SMG	STRIKER 45	Golf	MW	38	32	24	25	26	37	24	24	39	21	27	38	16	18	38	40	16
SMG	FENNEC	Hotel	MW	17	17	19	18	30	27	29	27	25	39	25	31	26	31	35	28	39
SMG	ISO	India	MW	29	15	40	37	26	32	33	25	30	26	28	32	19	17	19	31	27
SMG	MP5 CW	Alpha	CW	29	19	34	34	30	39	16	36	28	19	27	25	36	20	26	20	19
SMG	MILANO 821	Bravo	CW	37	18	33	18	20	26	15	24	34	17	20	29	21	35	22	25	34
SMG	AK74u	Charlie	CW	22	24	39	32	39	17	40	23	38	23	29	30	39	27	23	38	23
SMG	KSP 45	Delta	CW	37	36	18	32	35	35	27	34	37	29	25	33	24	19	25	28	29
SMG	BULLFROG	Echo	CW	28	36	33	29	32	32	37	32	34	16	35	39	24	23	15	37	24
SMG	MAC 10	Foxtrot	CW	38	27	18	38	31	27	29	37	26	20	22	27	18	20	28	38	23
SMG	LC10	Golf	CW	25	15	26	16	30	31	33	39	36	16	27	18	27	39	39	25	37
SMG	PPSH-41	Hotel	CW	15	15	39	28	16	31	27	30	29	38	24	33	29	17	20	40	16
CX9			CW	15	23	23	24	21	27	25	36	31	20	27	21	36	17	40	16	21
OTS9			CW	19	34	25	23	19	26	20	15	19	24	20	37	34	20	26	15	30
TEC 9				22	18	20	21	15	24	37	23	32	28	24	32	34	36	17	24	38

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	0	-6	7	-4	9	-3	1	-1	-1	2	6	6	-1	1	4	-1	-5
SMG	P90	Bravo	MW	7	10	10	0	6	4	6	4	4	-2	7	5	-6	10	-3	3	3
SMG	MP5 MW	Charlie	MW	0	-4	3	3	4	7	-5	-4	2	9	9	7	-3	8	2	7	3
SMG	UZI	Delta	MW	2	1	5	1	7	2	2	-4	9	5	9	3	-1	-3	-6	-6	7
SMG	PP19 BIZON	Echo	MW	4	5	3	-2	9	1	0	6	-3	-1	-6	0	4	-3	-3	3	5
SMG	MP7	Foxtrot	MW	-3	10	9	7	3	-3	1	10	8	0	7	6	5	-3	-5	7	10
SMG	STRIKER 45	Golf	MW	6	-2	0	4	10	-5	-1	9	4	5	-3	4	4	5	7	8	-5
SMG	FENNEC	Hotel	MW	2	5	-3	1	-5	2	5	-6	6	-5	0	-4	0	8	7	9	10
SMG	ISO	India	MW	-1	4	9	-6	10	2	6	-6	0	6	-3	10	10	8	-5	9	-2
SMG	MP5 CW	Alpha	CW	-5	-5	-1	-1	6	-2	5	-6	0	-3	10	4	6	3	8	6	0
SMG	MILANO 821	Bravo	CW	-2	5	-6	8	10	7	9	-2	5	7	3	10	-6	-4	9	2	-4
SMG	AK74u	Charlie	CW	-2	0	-6	4	-5	4	-3	-2	4	9	-4	9	8	-1	10	-4	-5
SMG	KSP 45	Delta	CW	1	-3	-5	-6	10	3	-5	10	-4	9	-2	7	-1	-2	-4	7	8
SMG	BULLFROG	Echo	CW	-4	10	3	-1	-2	6	7	1	4	-6	-1	8	-1	-3	3	0	-6
SMG	MAC 10	Foxtrot	CW	9	-1	2	-6	-6	-2	-3	-3	8	4	8	-6	8	2	-2	6	-2
SMG	LC10	Golf	CW	0	0	8	-6	9	-1	0	1	-4	3	4	0	9	-3	9	-3	-2

SMG	PPSH-41	Hotel	CW	7	-6	-3	-5	-4	-3	-6	-3	7	4	6	-4	7	5	5	8	2		
	CX9		CW	2	-5	-5	2	-5	10	5	0	10	4	-1	-5	4	-5	9	7	7		
	OTS9		CW	-1	10	6	1	5	3	6	-2	-4	4	4	3	-6	4	0	7	2		
	TEC 9			-1	-6	3	0	6	-2	8	2	7	7	3	-5	-6	-1	-2	4	-6		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsn	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsn	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsn	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsn			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsn	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsn	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsn	Biggest MAG/55		
CX9					CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
OTS9				Sound supp	Task force				Field agent/ Spet	40 mag	GRU Elastic rap	
Tec9				Full Auto Repeat	Task Force				Field agent/ Spet	48 mag	Raider stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	15	24	26	33	29	32	25	35	29	19	35	34	28	21	34	36	16
SMG	P90	Bravo	MW	32	32	34	33	18	27	33	35	20	19	24	32	39	29	38	34	37
SMG	MP5 MW	Charlie	MW	29	33	38	40	39	26	21	19	26	15	17	22	37	15	33	32	40
SMG	UZI	Delta	MW	21	40	21	34	35	30	30	26	33	23	27	34	23	35	29	28	35
SMG	PP19 BIZON	Echo	MW	21	30	22	20	36	24	25	39	20	16	20	38	25	38	15	23	39
SMG	MP7	Foxtrot	MW	17	35	15	20	21	21	20	36	23	36	18	37	39	39	27	36	16
SMG	STRIKER 45	Golf	MW	38	38	27	31	21	16	33	17	38	38	18	18	19	30	26	31	25
SMG	FENNEC	Hotel	MW	28	34	17	26	33	38	29	35	31	16	15	36	26	19	15	34	33
SMG	ISO	India	MW	36	26	17	34	27	25	36	19	21	34	27	40	32	26	28	29	15
SMG	MP5 CW	Alpha	CW	35	23	38	15	39	27	33	23	15	29	27	33	22	23	28	18	39
SMG	MILANO 821	Bravo	CW	25	24	37	18	30	17	21	31	30	28	26	28	25	30	16	17	37
SMG	AK74u	Charlie	CW	28	15	22	15	40	18	33	16	17	39	15	18	16	16	15	32	32
SMG	KSP 45	Delta	CW	35	21	27	40	30	36	15	36	31	17	39	21	18	34	26	25	24
SMG	BULLFROG	Echo	CW	21	23	21	29	38	19	16	32	28	29	16	40	15	17	36	31	16
SMG	MAC 10	Foxtrot	CW	16	32	30	34	26	34	22	35	20	33	25	39	26	18	25	22	16
SMG	LC10	Golf	CW	34	27	26	21	16	21	22	31	29	23	23	34	24	32	37	19	16
SMG	PPSH-41	Hotel	CW	33	23	38	25	17	32	34	20	20	30	18	34	15	27	17	22	18
CX9			CW	33	23	38	38	25	36	39	15	39	31	32	26	33	40	25	34	21
OTS9			CW	22	20	34	29	37	39	24	35	19	28	38	40	33	21	38	27	16
TEC 9				32	37	38	40	22	21	24	27	32	26	24	31	16	36	28	23	27

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	5	-6	-5	6	-3	-6	-6	2	-1	10	7	9	5	10	0	2	-6
SMG	P90	Bravo	MW	-3	-4	7	-4	10	-5	3	0	4	6	3	7	2	7	5	2	9
SMG	MP5 MW	Charlie	MW	1	0	5	0	10	-1	2	8	6	9	-4	9	-5	3	4	-3	9
SMG	UZI	Delta	MW	2	5	-6	-1	-1	7	-6	1	-6	-5	0	1	2	0	-1	-5	0
SMG	PP19 BIZON	Echo	MW	9	-3	-2	-4	6	3	-3	1	-6	-2	-5	-5	7	5	-5	2	-6
SMG	MP7	Foxtrot	MW	2	0	3	-1	6	-2	5	3	-2	6	8	-5	9	7	7	10	9
SMG	STRIKER 45	Golf	MW	1	-4	4	-3	3	5	8	7	8	-5	0	1	9	6	8	5	-6
SMG	FENNEC	Hotel	MW	0	6	-4	5	4	10	9	8	-3	10	8	2	-1	-1	10	8	-5
SMG	ISO	India	MW	-5	2	4	0	-2	-6	7	-2	8	7	-6	-2	9	-1	2	4	-3
SMG	MP5 CW	Alpha	CW	-5	-2	8	-6	7	0	7	4	5	10	2	9	7	5	2	3	-4
SMG	MILANO 821	Bravo	CW	4	8	-3	0	-1	0	-6	0	-4	-3	9	-4	5	0	7	1	1
SMG	AK74u	Charlie	CW	7	6	-3	-5	-3	-5	2	3	5	0	0	8	-6	-4	-6	9	2
SMG	KSP 45	Delta	CW	7	0	10	-3	-5	-2	4	3	-5	9	6	7	-4	9	-3	10	1
SMG	BULLFROG	Echo	CW	4	-1	3	-5	-2	3	5	-2	10	-6	-2	7	10	-4	2	-1	10
SMG	MAC 10	Foxtrot	CW	8	-4	2	5	7	-5	-1	0	-1	-4	-4	-4	5	5	1	7	-6
SMG	LC10	Golf	CW	3	-6	5	4	-3	3	9	3	8	8	-3	-2	-5	8	8	4	-5

SMG	PPSH-41	Hotel	CW	-6	5	-4	-6	-5	1	5	-3	6	6	2	-3	-6	5	-2	-3	7		
	CX9		CW	1	1	2	-5	6	2	-3	-4	4	-1	8	2	1	-2	-5	-4	-5		
	OTS9		CW	-2	0	8	0	10	-5	-2	-5	3	7	1	-5	3	2	3	-2	-1		
	TEC 9			8	0	0	-1	-4	5	4	2	9	5	6	-5	6	-1	-3	-5	5		