

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60		
AR	AS VAL	Mike	MW			5MW		GEN 4 GRU	merc	30		sleight of hand
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	QB2-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	mag		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	60		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	50		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	55		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spetsnaz speed	50		
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spetsnaz speed	50		

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

MY OTHER In Game Settings

Dead zone--- 0.05

Low Adn High Zooms-- 1.00

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4	
AR	KILO 141	Alpha	MW	39	19	17	35	30		37	25	39	36	23	15	38	39	29	33	30	37
AR	FAL	Bravo	MW	40	29	36	17	20		38	18	32	21	33	38	16	17	23	24	26	29
AR	M4A1	Charlie	MW	15	16	31	37	32		35	23	22	23	22	35	37	28	26	16	18	
AR	FR 5.56	Delta	MW	39	32	19	33	37		26	19	32	27	37	40	19	37	21	24	29	27
AR	ODEN	Echo	MW	19	30	15	29	21		35	33	27	25	34	17	40	30	32	34	39	34
AR	M13	Foxtrot	MW	16	34	34	26	24		37	17	30	17	36	17	35	28	35	22	32	23
AR	FN SCAR 17	Golf	MW	31	25	40	34	27		40	15	32	17	32	19	39	20	36	33	37	32
AR	AK 47 MW	Hotel	MW	29	40	18	22	19		34	20	40	37	32	31	37	16	28	19	23	32
AR	RAM-7	India	MW	17	21	24	15	28		28	37	18	20	33	35	36	31	28	39	30	40
AR	GRAU 5.56	Juliett	MW	37	31	22	31	30		28	34	31	15	20	18	36	32	16	28	32	29
AR	CR-56 AMAX	Kilo	MW	16	35	22	23	33		32	32	27	35	18	35	31	30	26	36	21	34
AR	AN-94	Lima	MW	40	34	30	19	33		30	36	28	33	20	32	31	30	24	17	21	19
AR	AS VAL	Mike	MW	28	21	35	30	18		40	29	24	19	32	21	33	32	38	30	35	37
AR	XM4	Alpha	CW	24	25	25	37	39		34	19	40	27	35	33	30	29	38	29	20	39
AR	AK 47 CW	Bravo	CW	35	15	29	39	35		17	23	24	17	24	30	15	25	25	29	31	36
AR	KRIG 6	Charlie	CW	37	28	40	38	18		15	19	38	33	15	26	35	24	37	33	34	32
AR	QB2-83	Delta	CW	39	20	32	32	27		25	25	15	32	16	16	30	33	23	37	18	34
AR	FFAR 1	Echo	CW	34	22	16	34	29		27	16	21	38	40	27	15	33	20	36	26	23
AR	GROZA	Foxtrot	CW	35	30	34	30	16		35	25	26	24	18	18	32	17	30	19	27	
AR	FARA 83	Golf	CW	17	31	35	31	38		36	40	36	33	36	19	39	36	30	16	15	25
AR	C58			35	17	30	20	19		39	19	17	19	21	16	34	25	38	21	40	18
	EM2			19	7	0	5	1		28	-3	4	28	5	4	27	22	3	13	17	13
	GRAV			-5	11	5	0	23		13	16	2	10	14	-3	25	30	12	3	10	15

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
AR	KILO 141	Alpha	MW	2	-3	-2	8	4	9	-6	3	3	-2	-1	-4	0	-5	-5	9	9
AR	FAL	Bravo	MW	2	-2	5	7	-1	-5	-4	2	8	0	-6	4	0	6	-4	10	-1
AR	M4A1	Charlie	MW	3	3	-1	2	-1	-4	-2	8	9	-5	0	3	2	8	8	1	3
AR	FR 5.56	Delta	MW	10	4	0	3	7	-4	1	-1	-1	10	-5	11	-2	-1	10	2	-1
AR	ODEN	Echo	MW	-4	5	-2	-1	11	-3	9	2	-3	-6	9	8	4	-2	3	-2	9
AR	M13	Foxtrot	MW	2	6	9	6	6	4	8	-4	-1	-3	8	-2	9	-1	-4	-4	-4
AR	FN SCAR 17	Golf	MW	11	7	0	4	11	7	9	-5	3	6	8	1	11	11	2	-1	-6
AR	AK 47 MW	Hotel	MW	9	6	2	11	3	-2	2	8	0	-3	7	0	5	7	-5	0	-5
AR	RAM-7	India	MW	3	-5	1	-5	10	3	8	3	0	3	11	4	-1	-5	0	3	-4
AR	GRAU 5.56	Juliett	MW	0	-6	4	3	2	6	4	-4	7	-4	5	-2	2	-3	10	3	7
AR	CR-56 AMAX	Kilo	MW	2	-3	1	-5	11	5	11	10	0	0	0	1	8	5	7	9	8

AR	AN-94	Lima	MW	-5	5	7	-2	1	11	10	8	-5	1	3	4	5	8	6	7	-3
AR	AS VAL	Mike	MW	11	6	1	2	5	-1	10	-4	8	-2	-1	-5	1	4	6	7	-3
AR	XM4	Alpha	CW	-1	4	-6	2	7	2	9	-5	-4	5	6	0	2	3	5	-5	3
AR	AK 47 CW	Bravo	CW	5	10	3	2	9	9	-4	-3	8	-6	-2	5	2	2	-4	9	-6
AR	KRIG 6	Charlie	CW	-1	1	0	-5	11	9	3	6	0	6	5	-3	-6	0	2	7	-5
AR	QBZ-83	Delta	CW	0	3	-3	3	-5	6	-4	3	9	1	7	4	-3	6	7	0	2
AR	FFAR 1	Echo	CW	3	8	1	-3	-1	-2	5	1	-3	-4	-5	0	11	6	-2	9	8
AR	GROZA	Foxtrot	CW	0	9	-2	9	-1	8	-1	-1	-2	7	8	-6	5	-6	1	-2	-6
AR	FARA 83	Golf	CW	6	-6	-2	2	5	10	10	5	11	2	9	-3	-3	-2	1	-1	11
AR	C58			8	10	11	-1	-3	1	5	8	3	8	9	4	6	0	10	-6	2
	EM2			-6	7	-1	8	2	2	-3	-4	9	-4	6	8	9	-2	9	0	7
	GRAV			7	7	0	-2	4	-2	9	-1	-3	6	11	3	1	-1	7	-3	-1

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																			
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		cammando	60			Gun Shoots UP--- Increase Vertical Value Y Gun Shoots Down--- Decrease Vertical Value Y Gun Shoots LEFT--- Increase Horizontal value X Gun Shoots Right--- Decrease Horizontal Value X																			
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		cammando	30																						
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			cammando	60																						
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60																						
AR	ODEN	Echo	MW	Colossus	810mm		VLK		cammando	30																						
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		cammando	60																						
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		cammando	30																						
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	cammando	40																						
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		cammando	50																						
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			cammando	60																						
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		cammando	45																						
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		cammando	60																						
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand																				
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																						
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																						
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																						
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																						
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag																						
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																						
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																						
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55																						
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																						
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50																						
Vertical Value- Y																																
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4												
AR	KILO 141	Alpha	MW	29	16	28	38	34	29	26	21	26	37	40	28	30	31	32	31	27												
AR	FAL	Bravo	MW	20	32	28	37	20	31	37	26	20	23	32	28	39	31	15	15	26												
AR	M4A1	Charlie	MW	30	16	29	24	23	18	27	38	31	35	25	32	28	35	33	19	28												
AR	FR 5.56	Delta	MW	38	25	28	26	28	35	39	35	21	35	35	25	18	18	39	19	38												
AR	ODEN	Echo	MW	19	29	40	39	18	37	26	15	28	16	40	39	34	21	23	18	17												
AR	M13	Foxtrot	MW	35	34	39	30	38	19	33	23	15	34	30	31	30	25	16	40	24												
AR	FN SCAR 17	Golf	MW	26	31	21	30	32	36	20	18	37	39	16	24	19	33	23	39	20												
AR	AK 47 MW	Hotel	MW	22	22	19	22	33	22	28	25	24	33	28	35	18	37	29	26	25												
AR	RAM-7	India	MW	17	26	30	22	35	35	24	22	17	21	38	22	32	34	36	29	40												
AR	GRAU 5.56	Juliett	MW	28	31	34	15	31	21	20	26	22	24	25	23	17	33	15	40	37												
AR	CR-56 AMAX	Kilo	MW	36	40	20	27	31	36	34	17	20	26	19	21	16	15	26	38	15												
AR	AN-94	Lima	MW	26	16	33	36	16	19	37	19	32	33	22	26	16	25	20	40	24												
AR	AS VAL	Mike	MW	29	32	36	20	28	28	23	38	32	37	21	23	19	18	20	36	29												
AR	XM4	Alpha	CW	19	27	17	26	21	19	28	32	40	33	31	20	34	40	32	24	33												
AR	AK 47 CW	Bravo	CW	35	16	18	38	15	33	37	28	16	33	24	27	26	15	19	19	15												
AR	KRIG 6	Charlie	CW	24	27	16	33	28	16	35	34	16	19	32	15	18	23	17	25	25												
AR	QBZ-83	Delta	CW	31	28	33	37	30	21	28	21	18	28	40	38	27	31	38	26	32												
AR	FFAR 1	Echo	CW	16	15	17	19	17	37	33	25	31	25	15	18	39	19	19	38	34												
AR	GROZA	Foxtrot	CW	30	40	37	15	15	37	25	19	28	24	30	36	40	30	40	19	28												
AR	FARA 83	Golf	CW	33	20	19	26	35	31	29	26	31	34	18	32	17	24	19	17	24												
AR	C58			36	24	19	40	16	21	32	40	23	24	17	24	29	30	29	16	36												
	EM2			19	2	8	6	23	18	22	-2	4	6	13	12	26	25	21	12	21												
	GRAV			-1	22	14	0	24	21	2	4	22	18	3	28	15	4	25	2	15												
	Horizontal Value- X																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4												
AR	KILO 141	Alpha	MW	3	4	-5	8	8	-3	9	0	-4	7	-3	0	-4	5	10	-4	6												
AR	FAL	Bravo	MW	5	1	4	1	4	7	11	-4	2	10	-3	7	-5	3	10	7	1												
AR	M4A1	Charlie	MW	-3	-6	-3	-2	-5	-5	6	4	8	4	-3	-2	3	-1	6	-4	0												
AR	FR 5.56	Delta	MW	6	0	-1	-4	1	1	9	-1	8	9	2	7	2	7	6	0	-2												
AR	ODEN	Echo	MW	-1	7	2	5	3	-5	2	0	3	-3	10	0	-2	-3	-2	9	-1												
AR	M13	Foxtrot	MW	6	-1	-6	5	-5	5	-6	11	-2	5	10	11	4	4	-5	9	7												
AR	FN SCAR 17	Golf	MW	9	9	4	6	8	-5	8	5	10	8	5	-3	11	1	-1	-5	-5												
AR	AK 47 MW	Hotel	MW	-2	7	1	1	8	9	4	-3	11	8	9	9	11	-1	1	-6	11												
AR	RAM-7	India	MW	1	1	-5	11	-4	9	4	1	6	-1	3	4	1	4	5	1	2												
AR	GRAU 5.56	Juliett	MW	-6	11	10	11	-5	-5	10	10	8	3	9	4	11	5	4	-5	9												
AR	CR-56 AMAX	Kilo	MW	0	0	0	6	7	3	4	-2	5	11	1	4	-6	9	-2	4	2												

AR	AN-94	Lima	MW	9	10	-5	7	-5	0	8	5	-6	11	11	-6	-6	11	11	3	-3
AR	A5 VAL	Mike	MW	-5	0	-6	-3	-5	-3	3	1	5	-6	2	8	0	-6	2	4	1
AR	XM4	Alpha	CW	8	0	2	-5	3	-6	8	-4	-3	10	11	9	-4	-6	-1	4	5
AR	AK 47 CW	Bravo	CW	-1	10	3	5	3	4	8	11	10	-2	3	8	-1	4	-4	-3	4
AR	KRIG 6	Charlie	CW	2	4	4	-5	6	5	0	10	-3	7	8	-5	4	10	-2	6	7
AR	QBZ-83	Delta	CW	-4	-6	11	11	-1	11	0	3	7	-3	5	10	8	7	9	5	6
AR	FFAR 1	Echo	CW	8	-1	8	-5	7	-6	11	-3	6	-6	-3	3	3	4	7	5	6
AR	GROZA	Foxtrot	CW	5	2	3	6	-2	1	-1	-3	-5	7	-1	5	7	-5	5	8	1
AR	FARA 83	Golf	CW	-6	-6	-5	-3	1	8	-3	7	-5	-1	-3	8	4	11	6	4	-1
AR	C58			-6	7	-6	0	11	11	8	6	7	3	11	11	-1	11	10	9	4
	EM2			5	-5	-2	-4	11	5	10	3	9	3	-3	10	4	3	2	-1	3
	GRAV			-5	6	-5	10	11	-2	-3	-5	8	1	8	11	-2	-4	-4	7	-5

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40														
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50														
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60														
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60														
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spet	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV	3X			Field Agent/ Spet	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	32	20	16	26	21	18	40	17	21	32	23	17	28	23	35	15	21				
AR	FAL	Bravo	MW	36	18	22	36	20	34	27	18	39	29	20	39	17	39	39	34	37				
AR	M4A1	Charlie	MW	34	26	30	28	17	36	24	35	38	35	16	35	21	27	35	38	25				
AR	FR 5.56	Delta	MW	38	39	40	20	40	27	40	38	38	16	16	31	36	40	40	16	36				
AR	ODEN	Echo	MW	16	36	17	33	27	21	37	37	40	27	40	34	40	39	35	34	30				
AR	M13	Foxtrot	MW	40	33	24	39	37	30	17	26	27	33	16	27	25	32	30	33	31				
AR	FN SCAR 17	Golf	MW	37	28	25	30	25	19	25	18	35	24	27	21	33	27	32	31	32				
AR	AK 47 MW	Hotel	MW	20	25	36	27	24	38	15	22	20	31	18	27	33	18	34	16	40				
AR	RAM-7	India	MW	38	34	26	33	37	40	21	27	33	15	17	27	24	16	39	31	36				
AR	GRAU 5.56	Juliett	MW	35	31	38	28	28	37	19	29	28	21	15	32	36	19	20	18	38				
AR	CR-56 AMAX	Kilo	MW	15	29	16	21	17	33	40	25	24	19	24	27	40	35	22	18	17				
AR	AN-94	Lima	MW	16	15	23	28	34	15	20	15	27	21	23	19	15	28	35	34	21				
AR	AS VAL	Mike	MW	26	38	30	35	23	21	16	36	29	19	17	18	15	24	37	30	36				
AR	XM4	Alpha	CW	18	17	36	34	24	38	16	20	26	40	39	22	18	33	29	17	16				
AR	AK 47 CW	Bravo	CW	25	32	30	22	37	24	24	30	22	34	23	16	26	19	35	38	36				
AR	KRIG 6	Charlie	CW	20	23	20	22	18	16	18	38	38	15	23	24	34	20	23	22	39				
AR	QBZ-83	Delta	CW	25	16	28	35	37	40	39	29	24	20	24	26	19	17	36	25	32				
AR	FFAR 1	Echo	CW	26	29	29	26	39	29	19	34	22	37	36	38	15	21	37	40	16				
AR	GROZA	Foxtrot	CW	20	20	37	28	36	16	32	26	22	39	32	23	16	22	28	39	22				
AR	FARA 83	Golf	CW	35	19	26	15	36	32	32	35	21	15	34	20	28	17	15	33	34				
AR	C58			26	27	32	31	31	28	17	29	24	31	29	27	32	40	17	33	33				
	EM2			29	8	-1	4	9	1	18	17	6	4	3	3	9	20	11	21	29				
	GRAV			3	16	15	0	20	4	-1	10	22	-3	29	18	10	19	21	16	16				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	5	-5	6	2	-5	-5	6	4	9	1	0	-2	7	-3	-4	-5	3				
AR	FAL	Bravo	MW	0	7	-2	-5	9	-6	-1	11	7	2	6	0	2	2	11	2	-3				
AR	M4A1	Charlie	MW	9	-5	-3	-5	0	-1	3	-6	1	7	-6	7	7	8	-1	-6	4				
AR	FR 5.56	Delta	MW	1	5	-1	7	6	7	-2	2	4	2	7	5	-3	-4	8	8	-6				
AR	ODEN	Echo	MW	7	2	-6	8	6	3	-6	2	11	11	2	4	1	3	1	9	10				
AR	M13	Foxtrot	MW	6	10	9	1	-1	7	6	4	-2	-2	10	0	-4	8	8	-4	-2				
AR	FN SCAR 17	Golf	MW	11	5	2	7	8	3	-6	0	8	6	-3	3	-2	6	-6	5	2				
AR	AK 47 MW	Hotel	MW	5	1	7	6	4	-4	1	1	9	8	10	8	-4	9	-3	-6	-2				
AR	RAM-7	India	MW	-1	3	-3	11	10	-2	-6	-5	10	7	6	1	0	7	-1	11	1				
AR	GRAU 5.56	Juliett	MW	0	0	-1	8	-3	7	0	8	-3	-6	-6	10	-3	8	6	6	4				
AR	CR-56 AMAX	Kilo	MW	9	5	4	3	-2	11	0	5	7	2	6	-5	-6	-4	2	-2	4				

AR	AN-94	Lima	MW	-1	1	10	-5	11	-3	6	-6	7	7	-2	4	4	-5	-4	-2	10
AR	A5 VAL	Mike	MW	2	1	7	2	5	-5	7	9	-1	8	-3	5	7	0	10	7	1
AR	XM4	Alpha	CW	-2	10	9	8	11	10	10	-6	-1	-6	9	-1	0	8	1	8	-5
AR	AK 47 CW	Bravo	CW	0	10	8	-5	10	-3	2	-6	6	4	6	5	-2	9	10	1	2
AR	KRIG 6	Charlie	CW	7	7	4	-3	4	6	-6	7	-3	6	8	10	-4	6	-5	3	11
AR	QBZ-83	Delta	CW	11	9	3	3	-6	-5	-1	-1	4	-1	8	-5	-5	-5	-4	7	3
AR	FFAR 1	Echo	CW	10	3	2	11	1	3	-2	8	-5	2	7	-1	-3	4	8	6	-5
AR	GROZA	Foxtrot	CW	2	-3	1	-1	10	3	11	0	6	-1	5	8	11	-1	-2	2	-3
AR	FARA 83	Golf	CW	-5	2	-6	-4	2	7	6	-3	-2	-1	1	10	5	6	6	2	0
AR	C58			-5	6	7	9	4	2	0	1	10	-3	7	-5	6	2	-2	3	-1
	EM2			2	6	-3	9	8	6	-1	-2	3	10	-1	-4	-1	8	11	11	9
	GRAV			5	-5	9	4	11	0	8	-6	-2	11	5	-5	1	5	7	11	6

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!											
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y											
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y											
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X											
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X											
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30														
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60														
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30														
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40														
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50														
AR	GRAU 5.56	Juliett	MW	Monolithic	Archangel	TAC LASER			commando	60														
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45														
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60														
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand												
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60														
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60														
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60														
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60														
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	mag														
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	60														
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50														
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	55														
	EM2			Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spe	50														
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spe	50														
Vertical Value- Y																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	31	28	35	25	32	26	33	18	40	32	25	31	39	33	23	15	36				
AR	FAL	Bravo	MW	38	21	28	32	38	15	39	29	37	29	40	20	30	39	26	23	34				
AR	M4A1	Charlie	MW	37	17	34	21	32	17	27	27	34	19	30	21	15	27	21	27	31				
AR	FR 5.56	Delta	MW	15	33	15	28	26	27	33	36	24	17	18	40	28	35	21	35	17				
AR	ODEN	Echo	MW	27	23	17	31	22	22	20	16	18	27	34	33	29	15	16	16	29				
AR	M13	Foxtrot	MW	26	22	37	21	39	26	35	40	25	31	28	40	17	15	35	38	22				
AR	FN SCAR 17	Golf	MW	27	19	39	30	18	22	38	16	36	20	28	26	38	31	22	20	25				
AR	AK 47 MW	Hotel	MW	38	24	34	35	40	21	36	22	36	32	36	28	36	23	26	15	28				
AR	RAM-7	India	MW	16	39	36	32	16	35	37	26	17	17	40	23	28	15	26	36	32				
AR	GRAU 5.56	Juliett	MW	35	15	24	26	18	35	29	35	27	17	26	15	39	21	37	34					
AR	CR-56 AMAX	Kilo	MW	16	28	32	36	15	39	37	23	15	19	39	26	18	32	19	32					
AR	AN-94	Lima	MW	35	20	33	40	17	36	28	37	20	36	38	19	28	16	18	26	33				
AR	AS VAL	Mike	MW	27	35	36	31	26	29	40	22	38	28	33	15	18	39	15	33	31				
AR	XM4	Alpha	CW	18	16	21	28	36	37	21	34	30	26	15	28	26	22	27	34	35				
AR	AK 47 CW	Bravo	CW	27	21	19	18	27	27	39	19	32	22	15	15	39	17	28	18	29				
AR	KRIG 6	Charlie	CW	34	40	24	33	33	39	19	17	31	34	35	18	23	20	18	24	36				
AR	QBZ-83	Delta	CW	39	35	16	35	20	31	31	22	40	21	32	23	31	22	39	30	40				
AR	FFAR 1	Echo	CW	22	15	31	31	35	38	19	37	32	35	23	40	27	33	31	33	28				
AR	GROZA	Foxtrot	CW	30	33	23	23	36	16	30	33	26	15	18	18	30	29	29	38	30				
AR	FARA 83	Golf	CW	40	16	40	27	18	29	25	26	34	26	26	38	15	34	19	33	36				
AR	C58			18	18	39	35	26	32	23	31	34	39	34	24	15	26	15	16	39				
	EM2			15	19	14	-5	0	-5	18	29	13	3	3	12	0	14	14	26	14				
	GRAV			2	11	17	27	6	24	13	-5	5	21	4	-5	-2	29	18	15	13				
Horizontal Value- X																								
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4				
AR	KILO 141	Alpha	MW	5	9	-2	11	4	-5	6	9	6	0	-2	11	-6	4	7	6	-2				
AR	FAL	Bravo	MW	2	-1	3	-3	4	2	-2	1	0	-6	-3	11	-4	0	10	1	-6				
AR	M4A1	Charlie	MW	2	3	10	8	-5	2	-4	-6	0	7	10	4	3	6	8	8	2				
AR	FR 5.56	Delta	MW	10	10	-1	6	8	0	-2	-1	-1	7	-4	6	-6	6	-4	-2	1				
AR	ODEN	Echo	MW	-4	11	-6	1	9	-1	11	-5	-3	6	-5	11	2	2	3	11	11				
AR	M13	Foxtrot	MW	9	9	10	7	7	5	5	-6	9	4	-2	4	-5	9	9	2	9				
AR	FN SCAR 17	Golf	MW	-4	7	1	1	7	8	9	11	4	4	-1	3	6	-2	10	2	6				
AR	AK 47 MW	Hotel	MW	1	-4	6	9	11	-3	-2	-2	-2	0	3	-1	-2	-1	4	5	6				
AR	RAM-7	India	MW	11	-5	0	8	-3	11	11	-1	10	4	7	-1	8	10	1	9	3				
AR	GRAU 5.56	Juliett	MW	-4	-5	7	-2	6	-4	9	8	-2	-6	2	2	3	9	4	-5	5				
AR	CR-56 AMAX	Kilo	MW	-1	-6	11	11	-5	6	9	-6	0	-6	5	1	10	-2	9	-6	-1				

AR	AN-94	Lima	MW	9	-2	1	-2	10	3	4	6	1	5	3	4	8	5	1	5	0
AR	A5 VAL	Mike	MW	8	10	-3	-2	11	7	5	6	1	-6	-3	0	4	11	3	-1	-2
AR	XM4	Alpha	CW	4	9	2	-3	5	11	7	-3	-1	1	7	-3	3	-3	3	3	2
AR	AK 47 CW	Bravo	CW	11	4	4	11	-5	10	11	-1	2	-6	10	-3	-4	-1	8	-3	9
AR	KRIG 6	Charlie	CW	-1	11	-3	8	9	-4	8	-1	5	7	-3	9	-2	-2	1	-3	9
AR	QBZ-83	Delta	CW	10	-3	-3	-5	-4	-1	-1	3	-4	9	4	8	-2	0	-6	10	-4
AR	FFAR 1	Echo	CW	7	11	9	3	-3	1	-3	8	10	0	-1	-6	1	1	1	-4	-5
AR	GROZA	Foxtrot	CW	4	10	0	4	-6	5	-3	-3	5	6	6	5	-4	5	7	1	0
AR	FARA 83	Golf	CW	4	-2	3	-4	-5	-6	-2	7	-3	-1	9	6	4	8	10	-2	8
AR	C58			-2	9	1	1	-6	11	0	-5	-3	-3	7	9	1	3	11	-3	3
	EM2			1	9	11	4	1	-4	2	-1	-3	-2	9	8	-5	6	8	-1	1
	GRAV			10	4	11	-2	2	5	-2	-2	-5	11	8	2	10	3	7	3	-5

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!															
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y															
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y															
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X															
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X															
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30																		
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60																		
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30																		
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40																		
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50																		
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60																		
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45																		
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60																		
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand																
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																		
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																		
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																		
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																		
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	mag																		
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	60																		
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	50																		
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK		3X		Field Agent/ Spet	55																		
	EM2			Agency/GRU	Task Force/Spetsnaz RPK				Field Agent/ Spet	50																		
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV		3X		Field Agent/ Spet	50																		
Vertical Value- Y																												
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4								
AR	KILO 141	Alpha	MW	15	22	18	39	20	27	29	37	30	22	31	25	34	18	22	19	28								
AR	FAL	Bravo	MW	38	38	32	16	35	36	26	16	30	23	25	21	18	18	30	34	20								
AR	M4A1	Charlie	MW	32	26	40	31	32	25	32	22	22	23	36	20	17	28	34	27	36								
AR	FR 5.56	Delta	MW	18	29	32	33	25	24	40	22	24	15	18	25	15	32	40	35	16								
AR	ODEN	Echo	MW	15	32	20	33	26	22	30	20	21	23	33	27	35	33	27	36	27								
AR	M13	Foxtrot	MW	18	15	25	36	18	31	15	37	31	20	24	18	36	21	35	33	15								
AR	FN SCAR 17	Golf	MW	35	18	18	23	26	35	21	27	15	39	19	25	35	25	27	18	25								
AR	AK 47 MW	Hotel	MW	15	38	23	25	40	19	27	38	28	24	24	35	19	23	18	17	28								
AR	RAM-7	India	MW	37	26	23	19	23	34	27	34	33	24	27	40	27	33	40	21	24								
AR	GRAU 5.56	Juliett	MW	16	40	33	26	38	31	20	31	21	38	24	29	34	16	25	22									
AR	CR-56 AMAX	Kilo	MW	22	28	40	37	19	30	40	22	36	40	26	38	20	15	40	34	38								
AR	AN-94	Lima	MW	32	22	26	19	34	23	30	25	32	35	27	28	18	36	15	26	19								
AR	AS VAL	Mike	MW	26	36	30	35	32	30	26	30	18	26	26	20	29	26	36	39	19								
AR	XM4	Alpha	CW	20	30	25	39	19	15	26	25	31	15	31	33	34	32	18	37	15								
AR	AK 47 CW	Bravo	CW	33	22	23	28	23	25	26	16	20	16	30	34	31	21	40	30	36								
AR	KRIG 6	Charlie	CW	37	18	19	33	15	36	34	40	26	16	18	17	21	19	34	20	31								
AR	QBZ-83	Delta	CW	36	37	33	34	22	17	30	24	18	40	33	36	33	38	25	39	20								
AR	FFAR 1	Echo	CW	25	30	35	24	17	22	32	24	21	38	37	32	23	19	16	17	29								
AR	GROZA	Foxtrot	CW	36	26	21	24	29	23	17	29	21	23	33	25	17	27	18	19	15								
AR	FARA 83	Golf	CW	24	24	27	37	24	39	27	36	30	40	24	34	33	19	17	31	39								
AR	C58			28	37	33	25	37	15	17	31	22	37	30	15	22	21	19	16	26								
	EM2			38	4	19	6	-3	1	7	13	15	-1	30	8	23	-3	18	6	-1								
	GRAV			11	11	13	-1	10	20	8	30	0	6	5	6	15	22	8	2	4								
Horizontal Value- X																												
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4								
AR	KILO 141	Alpha	MW	4	-2	9	1	-6	9	4	6	5	-3	11	-3	3	4	1	9	4								
AR	FAL	Bravo	MW	-4	-4	4	1	-5	10	1	8	-4	-1	2	11	-6	-2	5	-6	-6								
AR	M4A1	Charlie	MW	1	-6	3	6	2	7	6	8	0	7	4	-5	3	5	-4	5	-5								
AR	FR 5.56	Delta	MW	11	8	8	9	4	5	2	10	-6	0	0	2	3	-1	-4	-3	1								
AR	ODEN	Echo	MW	8	-1	-5	-6	8	-3	1	7	8	11	-4	9	10	10	-2	11	-2								
AR	M13	Foxtrot	MW	-4	-6	9	-2	5	5	-6	7	8	0	9	11	7	4	-6	10	7								
AR	FN SCAR 17	Golf	MW	-6	8	4	-1	1	-5	11	0	-6	-2	9	-3	-5	0	6	1	7								
AR	AK 47 MW	Hotel	MW	-2	-3	6	5	-5	7	9	-6	6	0	11	4	9	5	0	-6	8								
AR	RAM-7	India	MW	5	3	-5	-6	10	3	1	2	0	-6	-2	-4	-5	3	-3	2	7								
AR	GRAU 5.56	Juliett	MW	8	9	10	8	11	3	-2	2	10	9	-4	1	10	-6	-2	1	6								
AR	CR-56 AMAX	Kilo	MW	8	2	6	2	5	11	3	0	6	11	5	0	2	3	8	-3	7								

AR	AN-94	Lima	MW	-5	5	0	8	-1	9	8	3	7	6	1	-6	9	-5	9	1	-1
AR	A5 VAL	Mike	MW	11	0	-2	1	-3	9	-5	11	6	4	7	-6	5	-6	1	-4	10
AR	XM4	Alpha	CW	-5	11	4	5	3	-4	6	-1	-2	8	0	4	4	-1	11	-4	-1
AR	AK 47 CW	Bravo	CW	-3	7	10	9	-1	1	11	2	-3	11	8	0	-4	-1	11	6	4
AR	KRIG 6	Charlie	CW	3	6	4	-4	-2	11	-6	8	-1	-4	7	11	4	-3	4	5	1
AR	QBZ-83	Delta	CW	2	7	9	1	-3	-1	8	10	9	-5	10	7	3	4	3	7	-5
AR	FFAR 1	Echo	CW	5	3	8	10	11	9	4	9	-5	11	0	5	1	8	8	-3	-1
AR	GROZA	Foxtrot	CW	10	2	3	7	-6	-4	-3	10	1	2	10	6	2	-2	-2	8	6
AR	FARA 83	Golf	CW	5	1	8	-6	9	5	2	2	0	1	2	11	-5	11	-4	5	10
AR	C58			-2	10	8	1	-6	-1	-4	4	-4	2	-5	-3	-5	9	4	7	8
	EM2			0	-6	11	5	6	-2	-5	3	-1	-3	0	-5	4	1	10	9	9
	GRAV			11	9	5	-6	11	-1	11	-6	9	4	10	-6	-6	6	8	1	-3

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk	Please Read: How to Adjust Value if ever not working!																																		
AR	KILO 141	Alpha	MW	Monolithic	19.8 Prowler		VLK		commando	60			Gun Shoots UP--- Increase Vertical Value Y																																		
AR	FAL	Bravo	MW	Monolithic	marksman		VLK		commando	30			Gun Shoots Down--- Decrease Vertical Value Y																																		
AR	M4A1	Charlie	MW	Monolithic	M16 Barrel	TAC LASER			commando	60			Gun Shoots LEFT--- Increase Horizontal value X																																		
AR	FR 5.56	Delta	MW	Monolithic	sniper	TAC LASER	VLK			60			Gun Shoots Right--- Decrease Horizontal Value X																																		
AR	ODEN	Echo	MW	Colossus	810mm		VLK		commando	30																																					
AR	M13	Foxtrot	MW	Monolithic	Temp Marks		VLK		commando	60																																					
AR	FN SCAR 17	Golf	MW	Monolithic	17.2 lb		VLK		commando	30																																					
AR	AK 47 MW	Hotel	MW	Tactical supp	spetsnaz supp			Skeleton	commando	40																																					
AR	RAM-7	India	MW	Monolithic	Eclipse/Ranger		VLK		commando	50																																					
AR	GRAU 5.56	Juliett	MW	Monolithic	Archnagel	TAC LASER			commando	60																																					
AR	CR-56 AMAX	Kilo	MW	Monolithic	Zodiac		VLK		commando	45																																					
AR	AN-94	Lima	MW	Monolithic	X-438mm		VLK		commando	60																																					
AR	AS VAL	Mike	MW			SMW		GEN 4 GRU	merc	30		sleight of hand																																			
AR	XM4	Alpha	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60																																					
AR	AK 47 CW	Bravo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60																																					
AR	KRIG 6	Charlie	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60																																					
AR	QBZ-83	Delta	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60																																					
AR	FFAR 1	Echo	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	mag																																					
AR	GROZA	Foxtrot	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	60																																					
AR	FARA 83	Golf	CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50																																					
	C58		CW	Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	55																																					
	EM2			Agency/GRU	Task Force/Spetsnaz RPK	3X			Field Agent/ Spe	50																																					
	GRAV			Agency/GRU	Task Force/Spetsnaz RPK/15 CMV	3X			Field Agent/ Spe	50																																					
Vertical Value- Y																																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																											
AR	KILO 141	Alpha	MW	40	27	34	30	31	22	28	32	36	40	35	20	19	28	27	27	15																											
AR	FAL	Bravo	MW	26	16	40	32	32	30	17	15	20	35	40	24	20	17	40	21	29																											
AR	M4A1	Charlie	MW	35	33	24	19	18	19	21	30	22	18	23	19	25	28	25	28	24																											
AR	FR 5.56	Delta	MW	37	39	26	21	39	20	22	17	26	18	28	27	23	18	15	25	38																											
AR	ODEN	Echo	MW	33	40	28	28	20	20	21	23	28	19	32	19	30	33	27	26	38																											
AR	M13	Foxtrot	MW	23	24	35	25	15	15	16	18	17	26	27	32	34	25	21	23	39																											
AR	FN SCAR 17	Golf	MW	35	33	38	25	19	30	40	15	16	31	23	19	29	32	15	32	34																											
AR	AK 47 MW	Hotel	MW	33	25	31	30	31	23	32	31	19	40	24	29	34	16	26	38	27																											
AR	RAM-7	India	MW	35	36	27	17	24	30	35	25	17	37	15	22	39	32	37	22	24																											
AR	GRAU 5.56	Juliett	MW	40	25	35	16	29	34	24	36	28	32	39	30	27	38	17	27	37																											
AR	CR-56 AMAX	Kilo	MW	28	15	34	33	38	17	23	28	20	20	40	15	21	36	15	21	21																											
AR	AN-94	Lima	MW	15	19	21	18	19	39	36	35	36	18	37	16	19	28	37	38	28																											
AR	AS VAL	Mike	MW	24	15	15	19	28	34	36	28	27	26	21	16	40	20	36	29	16																											
AR	XM4	Alpha	CW	22	19	34	33	35	21	32	27	38	15	39	18	38	22	20	38	29																											
AR	AK 47 CW	Bravo	CW	31	35	29	35	25	16	34	21	31	17	25	28	24	30	16	23	30																											
AR	KRIG 6	Charlie	CW	30	26	31	21	29	18	27	32	29	23	38	23	25	16	38	30	39																											
AR	QBZ-83	Delta	CW	27	15	16	20	39	34	18	37	26	28	17	34	31	23	38	27	38																											
AR	FFAR 1	Echo	CW	30	39	28	35	20	35	37	15	16	27	17	30	18	15	17	15	37																											
AR	GROZA	Foxtrot	CW	39	17	37	25	24	27	34	18	26	21	30	17	38	29	37	39	37																											
AR	FARA 83	Golf	CW	34	16	39	25	39	31	17	23	34	24	16	33	37	40	32	32	30																											
AR	C58			18	15	26	25	25	38	18	29	39	22	21	30	25	24	40	19	29																											
	EM2			33	15	6	26	17	5	22	-4	26	13	16	28	11	17	29	-2	24																											
	GRAV			18	18	19	17	22	23	6	13	-1	13	24	9	8	8	9	5	30																											
Horizontal Value- X																																															
GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4																											
AR	KILO 141	Alpha	MW	-5	7	2	-3	-1	11	2	5	-1	-2	0	-5	5	2	9	-4	4																											
AR	FAL	Bravo	MW	-4	1	11	-3	5	-6	-2	2	4	8	-1	-3	0	-5	1	9	7																											
AR	M4A1	Charlie	MW	7	6	-6	-2	10	-2	4	-1	-2	8	-4	-3	2	-4	1	11	6																											
AR	FR 5.56	Delta	MW	3	-2	6	2	2	-1	8	10	9	0	5	-2	1	-4	9	-6	-3																											
AR	ODEN	Echo	MW	9	9	-4	10	6	8	2	9	-5	3	-4	-2	4	0	-4	-6	3																											
AR	M13	Foxtrot	MW	4	5	8	-3	0	-6	1	-5	-2	7	-5	-4	6	8	9	2	-6																											
AR	FN SCAR 17	Golf	MW	-5	-2	-1	9	7	-5	1	10	0	4	2	5	-5	5	8	7	-1																											
AR	AK 47 MW	Hotel	MW	9	-1	4	-3	1	7	4	-4	1	2	11	5	0	7	3	2	0																											
AR	RAM-7	India	MW	-1	-6	-4	9	4	5	1	-4	-4	-5	-6	5	2	-3	-3	9	9																											
AR	GRAU 5.56	Juliett	MW	7	5	7	-5	8	-1	-3	11	2	-1	1	-1	3	-4	8	8	9																											
AR	CR-56 AMAX	Kilo	MW	7	-4	2	7	-5	-1	10	-3	2	9	7	11	6	1	8	-1	-2																											

AR	AN-94	Lima	MW	8	4	10	8	-2	-3	-1	-5	2	2	10	-5	1	-6	-4	2	11
AR	A5 VAL	Mike	MW	-6	2	8	3	11	9	11	11	-5	7	6	-5	1	9	3	-3	6
AR	XM4	Alpha	CW	6	-6	8	-3	4	6	0	-2	10	4	-3	-4	-4	9	8	-4	-2
AR	AK 47 CW	Bravo	CW	7	6	9	6	-4	-3	2	-4	10	-3	5	7	-3	1	10	0	-2
AR	KRIG 6	Charlie	CW	-6	1	-5	9	-1	7	9	-1	3	7	-3	1	11	9	0	10	-1
AR	QBZ-83	Delta	CW	11	0	5	-1	2	10	-2	-3	0	-2	-6	5	3	3	-6	11	6
AR	FFAR 1	Echo	CW	7	6	-2	-3	-4	-3	2	4	-3	10	-3	0	-2	-3	1	-5	9
AR	GROZA	Foxtrot	CW	8	-5	-2	-3	3	1	9	-3	10	2	3	1	-2	6	-6	-4	8
AR	FARA 83	Golf	CW	8	0	-1	0	-2	6	9	10	8	6	-3	2	-3	0	-5	3	-3
AR	C58			10	5	-2	7	10	10	6	-3	9	-4	5	3	5	-2	-2	-5	-5
	EM2			-6	-4	4	-2	0	5	0	1	-2	0	4	8	7	2	11	-6	-2
	GRAV			5	-6	-2	8	10	10	-6	6	-2	6	2	0	0	7	9	1	7

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			No Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp		Tiger team	Micro Flex LED		50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	18	36	19	26	23	17	18	32	18	28	21	39	17	31	38	37	25
SMG	P90	Bravo	MW	40	15	33	18	18	31	24	28	24	15	27	15	32	26	21	38	16
SMG	MP5 MW	Charlie	MW	36	28	32	27	36	29	25	37	40	40	21	29	20	20	26	38	16
SMG	UZI	Delta	MW	28	17	28	31	35	26	17	38	35	26	28	27	25	15	21	32	19
SMG	PP19 BIZON	Echo	MW	29	31	38	18	31	40	31	34	34	34	40	37	33	31	38	32	17
SMG	MP7	Foxtrot	MW	36	35	27	22	27	23	28	20	28	37	16	38	23	16	20	19	18
SMG	STRIKER 45	Golf	MW	23	32	27	31	28	36	37	32	19	37	24	20	23	19	35	15	18
SMG	FENNEC	Hotel	MW	39	27	25	30	25	26	24	39	31	39	37	26	16	19	21	27	35
SMG	ISO	India	MW	20	33	24	40	26	19	20	17	24	40	24	27	19	30	17	28	36
SMG	MP5 CW	Alpha	CW	40	21	18	28	40	35	21	40	18	22	18	30	36	28	29	35	
SMG	MILANO 821	Bravo	CW	18	29	20	28	32	39	18	19	32	36	20	29	25	18	34	20	29
SMG	AK74u	Charlie	CW	28	24	15	22	29	18	22	27	17	19	39	23	30	37	19	34	32
SMG	KSP 45	Delta	CW	36	32	36	37	20	21	22	28	16	16	23	15	33	20	17	19	15
SMG	BULLFROG	Echo	CW	21	20	30	35	21	18	21	23	35	21	40	34	23	40	29	33	22
SMG	MAC 10	Foxtrot	CW	22	30	16	35	16	16	33	19	34	27	39	40	40	18	31	40	
SMG	LC10	Golf	CW	15	31	33	31	40	25	30	20	26	24	18	26	19	36	29	24	35
SMG	PPSH-41	Hotel	CW	22	21	28	37	40	26	23	17	36	28	33	26	37	29	26	29	36
	CX9		CW	25	35	20	20	38	36	20	28	40	33	18	35	38	26	29	20	33
	OTS9		CW	34	16	40	16	25	21	16	17	38	25	35	19	38	30	22	27	36
	TEC 9			20	28	40	37	31	15	26	34	32	17	33	27	18	24	39	39	25
	LAPA			32	22	27	20	22	21	40	25	36	19	18	24	31	22	31	28	16

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-5	5	3	2	4	-5	-5	5	1	-5	8	4	1	7	0	-6	8
SMG	P90	Bravo	MW	2	-5	9	8	1	6	9	-5	-6	4	2	-5	5	5	4	9	-3
SMG	MP5 MW	Charlie	MW	10	-2	-5	1	-5	9	9	-3	7	7	10	7	4	4	-3	3	
SMG	UZI	Delta	MW	-4	-1	-4	-3	4	0	9	2	-5	-6	7	8	9	6	-4	1	5
SMG	PP19 BIZON	Echo	MW	-1	-4	10	10	-5	10	5	-1	4	4	-2	10	7	7	9	-4	-5
SMG	MP7	Foxtrot	MW	4	4	6	5	-4	-5	0	-6	-3	5	9	-5	1	-6	4	-2	7
SMG	STRIKER 45	Golf	MW	6	4	-6	9	-3	7	10	-1	-2	0	6	-5	0	2	5	9	2
SMG	FENNEC	Hotel	MW	2	5	3	-5	-4	6	4	-5	-2	1	0	5	0	-6	4	6	7
SMG	ISO	India	MW	-4	6	9	-4	-4	5	-1	-1	1	7	6	-3	-2	0	-3	0	1
SMG	MP5 CW	Alpha	CW	8	4	-6	3	4	8	-2	-3	4	-6	9	-5	6	8	3	1	4
SMG	MILANO 821	Bravo	CW	-1	4	-4	7	9	8	9	-3	10	2	9	3	-1	-1	10	2	-3
SMG	AK74u	Charlie	CW	7	10	7	2	-1	5	-1	-1	-4	1	-6	7	-3	10	-2	8	7
SMG	KSP 45	Delta	CW	6	2	7	7	8	-5	1	1	8	-6	9	-3	10	6	0	7	9
SMG	BULLFROG	Echo	CW	-6	-1	6	-1	1	1	2	9	9	-3	-3	-3	1	10	8	2	-2
SMG	MAC 10	Foxtrot	CW	4	8	8	8	9	2	10	1	-1	2	8	2	0	3	-1	4	-4
SMG	LC10	Golf	CW	4	0	10	0	-4	6	1	9	4	6	2	6	1	2	6	5	2

SMG	PPSH-41	Hotel	CW	0	3	-4	-1	4	-6	2	-6	-5	-1	7	7	-2	2	9	0	9		
	CX9		CW	-3	4	9	8	3	7	-3	1	-4	9	-6	6	9	1	3	2	3		
	OTS9		CW	3	7	-2	4	-4	1	4	-3	8	2	9	7	-3	-1	4	4	6		
	TEC 9			3	-2	-2	-2	2	9	9	4	-2	-6	-1	1	-1	5	-3	4	10		
	LAPA			-2	-6	8	-3	5	-1	5	-6	10	-1	-5	-4	3	3	2	-1	-1		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	31	27	35	39	26	34	19	37	32	15	34	17	17	17	17	22	27
SMG	P90	Bravo	MW	32	16	29	17	40	34	33	29	25	27	20	37	23	38	26	21	31
SMG	MP5 MW	Charlie	MW	30	16	22	25	25	16	40	38	32	30	33	35	39	35	18	17	21
SMG	UZI	Delta	MW	38	35	20	40	33	21	36	22	32	32	33	39	23	31	22	36	30
SMG	PP19 BIZON	Echo	MW	32	29	21	22	18	20	24	25	23	33	29	15	28	16	25	39	32
SMG	MP7	Foxtrot	MW	24	25	39	24	20	33	37	40	30	40	19	19	37	30	16	24	38
SMG	STRIKER 45	Golf	MW	33	18	28	27	21	39	28	17	39	27	33	15	36	15	33	39	34
SMG	FENNEC	Hotel	MW	30	30	27	33	21	27	19	15	37	25	33	16	35	21	29	33	24
SMG	ISO	India	MW	29	36	22	36	27	38	19	17	15	40	20	24	39	15	29	28	26
SMG	MP5 CW	Alpha	CW	33	16	22	30	24	29	17	33	21	40	23	18	17	36	24	18	23
SMG	MILANO 821	Bravo	CW	18	26	34	34	20	22	19	36	28	29	29	27	34	25	33	24	28
SMG	AK74u	Charlie	CW	17	38	35	32	35	34	39	19	29	39	36	20	20	16	36	38	31
SMG	KSP 45	Delta	CW	30	21	27	16	35	22	39	29	28	18	28	21	20	28	25	23	27
SMG	BULLFROG	Echo	CW	17	39	39	25	24	23	35	16	39	30	35	32	34	15	20	37	35
SMG	MAC 10	Foxtrot	CW	25	32	23	21	37	21	33	36	40	30	34	38	28	20	22	26	23
SMG	LC10	Golf	CW	30	33	38	21	21	22	23	16	17	33	39	19	24	22	19	17	17
SMG	PPSH-41	Hotel	CW	22	17	27	20	33	21	32	20	39	35	19	28	24	36	39	24	32
	CX9		CW	25	40	16	36	38	23	18	20	19	38	18	22	37	16	26	37	17
	OTS9		CW	32	23	24	32	28	31	38	17	32	24	29	28	17	15	32	40	19
	TEC 9			28	30	39	30	23	19	22	39	24	27	22	23	18	38	24	29	33
	LAPA			19	37	17	26	36	30	34	16	17	39	19	35	24	24	15	35	18

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	3	-5	2	-3	8	5	4	0	-4	-4	-1	-5	4	3	3	9	1
SMG	P90	Bravo	MW	-4	10	7	4	4	9	0	7	-5	-4	7	6	9	0	-5	-1	-2
SMG	MP5 MW	Charlie	MW	-2	-1	9	1	-4	3	5	9	-2	-5	4	4	8	-4	6	-5	10
SMG	UZI	Delta	MW	-5	8	0	-6	0	6	9	7	0	1	6	9	0	10	10	3	-5
SMG	PP19 BIZON	Echo	MW	-5	7	-2	-1	3	-6	-3	2	6	8	-1	5	8	-3	-1	7	-3
SMG	MP7	Foxtrot	MW	9	2	5	-4	-3	1	-4	10	1	2	7	9	7	1	-6	-5	6
SMG	STRIKER 45	Golf	MW	2	-1	5	8	0	-4	6	-6	9	-4	1	4	-4	8	-2	6	-1
SMG	FENNEC	Hotel	MW	0	3	1	6	10	-4	5	-6	-3	-6	-3	4	-3	8	5	2	-1
SMG	ISO	India	MW	0	-6	6	2	4	3	4	-2	-2	-3	9	8	-3	2	-1	-5	5
SMG	MP5 CW	Alpha	CW	7	1	0	3	8	-5	-5	-2	0	1	8	5	-5	-1	-4	-3	1
SMG	MILANO 821	Bravo	CW	-4	-1	-3	7	-2	1	-1	0	-2	7	-1	1	10	-1	9	-3	-4
SMG	AK74u	Charlie	CW	-1	0	-2	0	-6	10	9	-5	-6	10	10	-5	4	6	-4	6	3
SMG	KSP 45	Delta	CW	2	1	7	2	-1	-5	-4	5	1	10	8	3	-4	4	7	8	-2
SMG	BULLFROG	Echo	CW	10	0	1	6	7	-4	-2	10	0	0	-2	5	0	7	3	5	8
SMG	MAC 10	Foxtrot	CW	-5	7	3	-1	-4	1	10	0	-4	0	2	4	-6	-6	7	9	1
SMG	LC10	Golf	CW	8	5	9	7	1	-1	4	5	3	-2	-5	0	8	-4	-4	-6	-3

SMG	PPSH-41	Hotel	CW	9	-2	1	6	8	5	-3	10	0	2	1	5	3	-2	2	6	1		
	CX9		CW	5	3	4	-1	-6	-6	9	-4	10	5	5	5	-6	10	5	6	0		
	OTS9		CW	0	3	-1	6	-1	9	2	0	2	-3	6	4	8	6	9	6	10		
	TEC 9			8	7	-3	-4	4	-5	4	6	-1	1	-4	5	-1	-4	10	10	7		
	LAPA			3	8	1	-5	4	-3	7	-4	-1	3	-1	7	8	7	8	2	6		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	24	27	21	27	22	19	35	21	37	20	20	34	27	40	26	37	17
SMG	P90	Bravo	MW	40	26	21	16	16	29	19	27	19	37	33	23	39	29	35	40	27
SMG	MP5 MW	Charlie	MW	36	39	27	32	23	35	15	25	22	24	29	30	32	15	16	38	35
SMG	UZI	Delta	MW	20	17	24	22	38	35	17	29	25	35	38	39	16	23	36	36	16
SMG	PP19 BIZON	Echo	MW	28	22	25	36	22	29	27	34	18	38	26	40	19	40	20	19	29
SMG	MP7	Foxtrot	MW	15	35	32	28	37	23	15	40	27	34	23	39	23	38	19	19	19
SMG	STRIKER 45	Golf	MW	21	19	21	34	27	19	29	34	28	39	34	36	25	39	28	36	34
SMG	FENNEC	Hotel	MW	26	37	27	23	29	31	31	27	33	40	22	18	37	19	33	17	30
SMG	ISO	India	MW	28	20	40	39	40	22	28	25	17	25	24	26	35	35	21	21	35
SMG	MP5 CW	Alpha	CW	40	15	29	19	36	25	32	25	16	28	22	34	34	15	28	30	
SMG	MILANO 821	Bravo	CW	27	23	15	20	28	19	20	28	37	37	15	29	24	17	40	17	17
SMG	AK74u	Charlie	CW	27	32	21	22	38	36	28	15	31	28	30	26	15	27	16	31	31
SMG	KSP 45	Delta	CW	40	29	24	39	29	28	21	23	28	35	24	21	33	38	26	39	37
SMG	BULLFROG	Echo	CW	18	15	40	16	29	34	40	31	17	39	37	33	26	39	24	30	39
SMG	MAC 10	Foxtrot	CW	38	27	30	19	33	15	36	24	20	26	39	21	35	27	20	37	16
SMG	LC10	Golf	CW	17	39	23	40	22	17	39	25	30	40	19	20	35	20	24	22	34
SMG	PPSH-41	Hotel	CW	22	25	33	30	25	32	22	16	31	34	39	27	37	39	19	38	17
	CX9		CW	30	34	26	34	21	26	26	39	37	38	36	22	17	18	30	26	24
	OTS9		CW	35	35	23	37	32	22	19	21	40	24	23	21	32	23	15	37	26
	TEC 9			15	37	26	20	22	25	15	21	28	39	39	24	37	23	35	16	35
	LAPA			21	40	25	40	29	28	18	30	30	33	33	38	19	30	20	35	20

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-3	4	10	-2	-2	9	-6	-3	4	-1	2	9	2	-5	-6	7	6
SMG	P90	Bravo	MW	8	10	-6	6	10	-2	0	-4	-6	4	10	4	6	3	-4	-4	-3
SMG	MP5 MW	Charlie	MW	7	-5	1	6	10	10	3	3	5	6	-3	1	0	-1	2	3	-6
SMG	UZI	Delta	MW	0	7	-2	10	10	9	9	2	4	5	9	2	9	5	-6	9	5
SMG	PP19 BIZON	Echo	MW	10	-3	1	7	1	6	-5	9	5	6	-2	-4	2	-6	-4	-3	7
SMG	MP7	Foxtrot	MW	-3	10	-2	4	5	-6	0	1	9	4	8	-6	4	10	6	6	7
SMG	STRIKER 45	Golf	MW	0	-3	10	-3	-1	5	1	-1	5	-1	-5	1	10	-3	0	2	2
SMG	FENNEC	Hotel	MW	-2	0	5	3	5	6	-2	4	2	1	5	-2	-3	1	-5	-1	6
SMG	ISO	India	MW	0	1	5	5	4	2	6	8	1	-6	6	1	-1	1	-3	9	4
SMG	MP5 CW	Alpha	CW	6	10	3	-4	6	-6	6	-5	8	8	-3	-5	-3	10	-4	0	6
SMG	MILANO 821	Bravo	CW	-3	0	10	3	2	-3	2	6	1	0	-6	7	2	10	-5	6	7
SMG	AK74u	Charlie	CW	9	2	0	-2	1	3	1	5	1	3	-5	5	10	10	2	-5	1
SMG	KSP 45	Delta	CW	1	10	-6	-1	-3	3	4	-3	-1	-3	8	6	3	-1	-4	-4	-4
SMG	BULLFROG	Echo	CW	10	0	7	2	-2	8	10	3	7	6	10	-5	-6	-6	0	10	4
SMG	MAC 10	Foxtrot	CW	-2	-3	8	-2	4	10	-4	-4	3	6	-1	2	6	-4	0	-3	6
SMG	LC10	Golf	CW	1	8	7	-5	5	-3	10	-2	7	7	-4	10	9	1	7	9	0

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	PPSH-41	Hotel	CW	-6	-3	9	5	-5	2	8	0	7	8	3	-3	3	-4	-3	9	2		
	CX9		CW	3	1	4	3	6	-1	9	1	-3	3	5	7	6	7	9	-5	5		
	OTS9		CW	-4	6	-3	-6	8	9	0	0	8	2	10	-6	2	-6	6	6	-1		
	TEC 9			-2	-6	7	3	10	1	-2	7	-3	-5	-1	-5	-1	1	2	1	8		
	LAPA			8	1	3	0	2	1	5	6	10	8	6	-4	0	5	6	-5	2		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			No Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	16	40	27	36	20	15	19	21	16	23	20	20	25	39	20	30	35
SMG	P90	Bravo	MW	30	36	15	40	40	21	37	15	25	20	17	15	26	24	33	20	15
SMG	MP5 MW	Charlie	MW	37	30	18	27	23	22	28	27	35	39	37	40	39	32	33	37	24
SMG	UZI	Delta	MW	17	26	16	39	31	34	33	28	33	37	15	38	38	19	37	29	31
SMG	PP19 BIZON	Echo	MW	39	35	30	24	25	26	40	33	15	23	29	19	22	21	32	31	36
SMG	MP7	Foxtrot	MW	19	21	36	21	20	29	15	29	36	29	18	26	23	38	35	27	23
SMG	STRIKER 45	Golf	MW	39	22	39	27	33	40	25	25	19	33	29	20	34	37	17	39	26
SMG	FENNEC	Hotel	MW	15	37	27	35	26	24	39	29	21	17	39	24	33	34	40	21	34
SMG	ISO	India	MW	26	31	17	36	33	32	36	36	15	23	40	19	39	24	30	37	40
SMG	MP5 CW	Alpha	CW	17	39	31	31	16	38	32	20	18	35	37	36	16	25	26	25	27
SMG	MILANO 821	Bravo	CW	37	30	26	31	30	17	27	19	24	26	15	26	22	28	32	20	35
SMG	AK74u	Charlie	CW	40	33	31	16	27	25	28	16	15	16	19	31	15	17	21	29	34
SMG	KSP 45	Delta	CW	18	22	29	17	25	30	22	39	32	37	21	37	37	20	31	33	
SMG	BULLFROG	Echo	CW	27	32	37	29	30	27	40	17	22	23	22	17	18	31	28	27	28
SMG	MAC 10	Foxtrot	CW	40	18	21	29	15	38	21	22	37	33	31	33	21	27	38	36	19
SMG	LC10	Golf	CW	19	38	36	16	23	32	37	15	20	19	18	36	16	33	25	36	37
SMG	PPSH-41	Hotel	CW	30	33	31	25	15	23	39	18	16	35	24	36	21	29	16	23	31
	CX9		CW	16	30	36	32	19	30	40	29	28	19	38	23	15	28	37	40	37
	OTS9		CW	26	28	21	32	23	27	19	29	22	18	33	36	16	27	26	19	27
	TEC 9			36	29	39	24	40	38	36	25	33	19	19	15	37	36	18	36	32
	LAPA			31	31	31	19	30	23	17	39	20	37	30	38	35	21	40	18	32

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	10	8	1	-1	0	10	-4	4	-5	-4	9	0	5	-3	-5	-4	-4
SMG	P90	Bravo	MW	1	0	-5	4	1	6	-1	-5	9	9	5	3	0	7	6	2	1
SMG	MP5 MW	Charlie	MW	-4	-3	-6	1	10	7	-3	7	-6	6	-4	-2	7	6	2	7	7
SMG	UZI	Delta	MW	3	1	8	6	-4	5	3	3	10	9	10	10	10	0	-2	7	5
SMG	PP19 BIZON	Echo	MW	-6	-3	6	7	5	-5	8	-1	8	5	5	7	6	-2	-6	6	-6
SMG	MP7	Foxtrot	MW	10	0	-1	9	-1	7	8	6	3	7	5	3	5	-2	5	-6	3
SMG	STRIKER 45	Golf	MW	7	-5	-4	-3	-3	8	-4	-5	0	-1	9	9	-3	-4	10	-5	0
SMG	FENNEC	Hotel	MW	-6	5	-2	0	9	1	3	9	6	-6	-3	2	-3	2	-2	8	3
SMG	ISO	India	MW	3	-2	-4	-6	-4	7	4	-3	-4	3	9	-3	-4	0	7	6	-2
SMG	MP5 CW	Alpha	CW	-6	4	2	6	2	-4	5	2	-6	10	-2	-1	5	0	-5	3	5
SMG	MILANO 821	Bravo	CW	-6	7	9	9	-6	6	4	8	-2	3	9	-4	-3	8	5	0	7
SMG	AK74u	Charlie	CW	6	-4	1	5	4	9	-3	-5	9	-6	-6	-2	1	10	-5	-1	6
SMG	KSP 45	Delta	CW	4	7	0	2	-5	0	7	0	1	-2	-4	9	10	-2	-1	-3	5
SMG	BULLFROG	Echo	CW	7	1	6	10	10	6	1	3	6	5	8	1	-5	-5	-3	8	-1
SMG	MAC 10	Foxtrot	CW	-5	6	-5	-6	-3	0	7	4	9	-6	8	8	8	4	1	1	0
SMG	LC10	Golf	CW	9	0	5	5	-4	6	-4	0	-5	4	-5	-1	7	-2	0	-5	5

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

SMG	PPSH-41	Hotel	CW	-6	-6	5	-1	5	6	5	-5	4	-6	6	-4	-6	-6	3	5	10		
	CX9		CW	-5	0	-2	7	-6	-5	-2	-3	7	3	5	-1	1	1	-1	9	5		
	OTS9		CW	9	7	-4	4	1	-2	-5	1	10	-2	-4	6	-1	-6	2	-2	-3		
	TEC 9			5	-4	5	9	8	-3	10	4	7	8	-3	-5	6	1	8	8	-1		
	LAPA			8	-2	10	-1	5	10	2	8	-4	10	1	5	3	1	2	-2	9		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			No Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp					50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	15	38	23	18	30	39	24	35	32	34	30	34	15	20	34	38	18
SMG	P90	Bravo	MW	27	36	34	20	21	32	38	19	19	29	22	39	16	40	29	18	29
SMG	MP5 MW	Charlie	MW	23	32	32	35	22	28	16	39	25	32	40	19	32	36	35	29	20
SMG	UZI	Delta	MW	36	18	33	17	25	22	37	18	22	18	15	32	17	19	25	16	18
SMG	PP19 BIZON	Echo	MW	28	39	30	30	15	20	25	27	36	34	33	18	25	35	25	25	23
SMG	MP7	Foxtrot	MW	38	27	35	24	15	39	24	21	23	31	29	28	23	34	25	31	29
SMG	STRIKER 45	Golf	MW	17	21	15	40	36	24	21	32	26	19	32	31	23	33	24	40	39
SMG	FENNEC	Hotel	MW	26	18	37	31	39	21	38	28	30	40	20	22	35	23	32	31	33
SMG	ISO	India	MW	22	34	35	25	18	36	31	25	39	35	35	30	34	37	40	39	18
SMG	MP5 CW	Alpha	CW	21	15	30	29	26	38	33	30	34	24	31	34	36	29	32	21	39
SMG	MILANO 821	Bravo	CW	34	34	35	17	28	25	38	23	38	22	23	34	30	23	35	15	20
SMG	AK74u	Charlie	CW	30	26	17	34	39	30	18	17	36	38	32	33	28	32	30	40	16
SMG	KSP 45	Delta	CW	32	23	20	37	17	38	23	33	40	40	34	20	29	21	27	40	40
SMG	BULLFROG	Echo	CW	33	40	28	38	29	25	21	36	36	39	24	21	33	18	22	19	23
SMG	MAC 10	Foxtrot	CW	32	33	34	23	30	22	34	35	26	36	38	21	36	27	29	33	30
SMG	LC10	Golf	CW	17	18	37	36	23	15	29	36	15	36	20	18	34	31	20	29	27
SMG	PPSH-41	Hotel	CW	15	18	27	20	15	18	34	19	17	24	20	15	31	26	33	26	36
	CX9		CW	25	25	28	18	37	35	25	36	37	37	22	29	18	25	32	23	23
	OTS9		CW	31	27	31	22	18	17	39	18	17	15	35	36	24	22	16	36	25
	TEC 9			28	34	16	40	19	27	36	22	35	23	27	32	21	32	15	21	28
	LAPA			33	17	30	25	24	32	40	18	21	20	19	19	30	38	28	15	29

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-2	0	-1	-1	-2	4	-6	-4	8	-5	2	-6	5	-2	9	0	2
SMG	P90	Bravo	MW	4	8	10	-1	0	-2	3	-3	3	10	7	10	10	-1	1	2	5
SMG	MP5 MW	Charlie	MW	1	1	-4	8	-5	-5	6	3	6	-1	2	-1	-2	9	-1	2	-5
SMG	UZI	Delta	MW	-1	5	9	2	-5	9	10	3	1	6	9	-7	-6	-4	3	4	5
SMG	PP19 BIZON	Echo	MW	-6	-6	1	-2	10	-2	1	-3	-1	-6	8	-3	3	1	-6	9	0
SMG	MP7	Foxtrot	MW	5	3	7	2	10	-6	4	-3	1	-5	4	-6	-5	8	1	-5	8
SMG	STRIKER 45	Golf	MW	5	4	4	6	-5	-6	7	8	2	9	9	8	6	4	5	-5	-3
SMG	FENNEC	Hotel	MW	0	6	9	-3	-2	7	1	8	2	-6	3	3	-4	-6	-6	-1	5
SMG	ISO	India	MW	0	7	-3	2	6	8	0	-6	-4	2	7	5	5	5	5	-5	-4
SMG	MP5 CW	Alpha	CW	6	0	3	-6	5	-5	-5	0	0	8	5	-1	1	-1	6	-5	8
SMG	MILANO 821	Bravo	CW	5	0	9	-5	-6	4	3	-4	0	10	3	7	-1	-3	7	2	-3
SMG	AK74u	Charlie	CW	7	0	0	-3	2	10	-2	4	-6	-1	-6	4	-6	-4	3	7	2
SMG	KSP 45	Delta	CW	7	2	5	-3	2	-3	-6	-1	6	5	9	-4	7	10	7	9	-5
SMG	BULLFROG	Echo	CW	-2	-4	10	-5	2	2	-2	4	0	9	-3	-3	-3	2	9	-2	-1
SMG	MAC 10	Foxtrot	CW	10	-4	2	10	-2	9	-3	-2	5	-3	10	6	4	-1	-1	10	5
SMG	LC10	Golf	CW	10	-6	-4	-1	4	1	10	9	5	10	3	6	10	0	4	-2	-1

SMG	PPSH-41	Hotel	CW	1	2	4	3	-1	10	5	-6	5	7	10	6	3	3	-1	8	-6		
	CX9		CW	4	3	-2	5	0	4	10	7	-5	8	9	8	7	7	-5	4	-1		
	OTS9		CW	-3	2	4	4	9	9	-4	10	9	10	4	-3	-3	8	7	7	-2		
	TEC 9			-2	1	10	3	6	-1	3	4	5	-3	7	0	6	7	-2	0	-1		
	LAPA			8	1	8	-4	2	9	-6	-6	0	-1	0	6	-1	1	10	3	-5		

GUN TYPE	NAME	CLASS	GAME	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammo	Rear grip	Perk
SMG	AUG MW	Alpha	MW	mono	407mm		vik/holo		cammando	60 mag nato		
SMG	P90	Bravo	MW	mono	forge tac ret	tac laser		forge tac comb			stripped	
SMG	MP5 MW	Charlie	MW	Mono		5mw		FTAC Clalpsible	Merc	45		
SMG	UZI	Delta	MW	mono	carbine pro	5mw			merc	31 ae rounds		
SMG	PP19 BIZON	Echo	MW	mono	8.7 steel	5mw		skeleton			stripped	
SMG	MP7	Foxtrot	MW	mono	recon	tac laser			merc	60		
SMG	STRIKER 45	Golf	MW	mono	400mm				merc	45	ftac g5 exo	
SMG	FENNEC	Hotel	MW			5mw		no stock	merc	40		sleight of hand
SMG	ISO	India	MW		nightsade	5mw			merc	50	stripped	
SMG	CX-9	Juliett	MW	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A	#N/A
SMG	MP5 CW	Alpha	CW	Sound Supp		Gru 5mw		No Stock	ld agent/Spetsnaz	Biggest Mag/50		
SMG	MILANO 821	Bravo	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	AK74u	Charlie	CW	Sound Supp	task force			pkm/skeleton	ld agent/Spetsnaz	50		
SMG	KSP 45	Delta	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	48		
SMG	BULLFROG	Echo	CW	Sound Supp	task force	Gru 5mw		No stock	ld agent/Spetsnaz			
SMG	MAC 10	Foxtrot	CW	Sound Supp	task force			raider	ld agent/Spetsnaz	53		
SMG	LC10	Golf	CW	Sound Supp	task force			combat	ld agent/Spetsnaz	55		
SMG	PPSH-41	Hotel	CW	Sound Supp	task force			NO Stock	ld agent/Spetsnaz	Biggest MAG/55		
	CX9				CX-38a	Tac laser			Merc forgrip	50 mag	CX-9 Tac grip	
	OTS9				Sound supp	Task force			Field agent/ Spet	40 mag	GRU Elastic rap	
	Tec9				Full Auto Repeat	Task Force			Field agent/ Spet	48 mag	Raider stock	
	LAPA				Agency Supp		Tiger team	Micro Flex LED		50 Round	SAS Combat stock	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

Vertical Value- Y

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	31	32	24	20	15	25	19	35	24	30	16	35	39	38	20	30	40
SMG	P90	Bravo	MW	34	33	21	16	31	23	19	20	19	30	21	39	18	24	20	28	38
SMG	MP5 MW	Charlie	MW	29	29	18	19	27	40	36	27	23	19	16	40	35	20	23	22	26
SMG	UZI	Delta	MW	15	25	26	20	32	22	21	31	25	27	22	38	19	36	26	33	15
SMG	PP19 BIZON	Echo	MW	38	22	16	17	15	22	19	28	36	25	25	27	25	25	26	25	21
SMG	MP7	Foxtrot	MW	32	21	23	25	40	34	30	19	18	35	20	21	18	37	27	34	26
SMG	STRIKER 45	Golf	MW	20	40	32	22	31	18	27	35	30	37	40	22	23	23	29	29	16
SMG	FENNEC	Hotel	MW	37	26	23	38	19	32	38	17	27	16	40	39	18	26	31	31	23
SMG	ISO	India	MW	18	16	35	27	24	19	26	29	29	22	32	22	21	30	29	22	29
SMG	MP5 CW	Alpha	CW	24	17	30	24	27	36	39	23	34	39	17	37	26	40	35	36	34
SMG	MILANO 821	Bravo	CW	15	31	30	34	33	33	17	18	16	21	26	29	35	19	34	16	35
SMG	AK74u	Charlie	CW	33	38	18	27	29	16	32	15	37	16	24	16	26	36	28	27	28
SMG	KSP 45	Delta	CW	32	16	27	39	24	16	21	37	23	22	21	15	19	31	16	32	30
SMG	BULLFROG	Echo	CW	30	25	30	34	30	40	18	28	24	30	20	26	34	19	21	29	29
SMG	MAC 10	Foxtrot	CW	19	26	17	16	21	23	25	28	27	32	30	30	24	25	23	28	27
SMG	LC10	Golf	CW	32	17	18	25	35	15	40	18	36	37	29	39	23	25	33	17	15
SMG	PPSH-41	Hotel	CW	33	16	30	17	30	31	39	32	21	23	30	35	29	25	16	32	36
	CX9		CW	33	19	36	37	22	31	38	32	33	21	27	19	19	19	30	35	24
	OTS9		CW	36	29	35	27	17	29	34	30	33	22	26	36	19	31	36	19	23
	TEC 9			27	24	26	31	28	40	32	26	22	35	19	30	29	22	22	17	40
	LAPA			21	33	25	38	30	20	28	17	33	25	34	15	26	24	19	32	18

Horizontal Value- X

GUN TYPE	NAME	CLASS	GAME	RECOIL for 5,5	RECOIL for 6,6	RECOIL for 7,7	RECOIL for 8,8	RECOIL for 9,9	RECOIL for 10,10	RECOIL for 11,11	RECOIL for 12,12	RECOIL for 13,13	RECOIL for 14,14	RECOIL for 15,15	RECOIL for 16,16	RECOIL for 17,17	RECOIL for 18,18	RECOIL for 19,19	RECOIL for 20,20	RECOIL for 4,4
SMG	AUG MW	Alpha	MW	-5	3	10	7	7	-4	2	5	0	3	-2	2	-5	2	-3	8	10
SMG	P90	Bravo	MW	0	10	-6	-2	-6	-3	7	1	1	0	8	1	-2	8	0	-1	-2
SMG	MP5 MW	Charlie	MW	-5	8	9	-6	3	-3	1	3	-5	-2	-4	10	2	-2	-4	-6	-1
SMG	UZI	Delta	MW	2	9	6	3	10	2	5	3	3	3	9	8	-5	3	4	-3	-3
SMG	PP19 BIZON	Echo	MW	0	6	-2	6	5	-5	1	-3	8	-4	-6	5	-2	-3	1	-1	-3
SMG	MP7	Foxtrot	MW	9	7	6	7	-4	10	-1	-1	6	8	3	10	-1	-4	2	-5	3
SMG	STRIKER 45	Golf	MW	6	-3	-1	5	2	-5	-6	-1	7	-3	1	-2	-3	5	-2	4	-3
SMG	FENNEC	Hotel	MW	2	10	2	-3	9	3	-5	8	6	-2	9	4	1	9	-2	3	4
SMG	ISO	India	MW	6	7	2	8	3	6	-6	-2	2	-3	-3	-5	10	2	3	-3	-4
SMG	MP5 CW	Alpha	CW	3	7	1	-4	1	3	2	-4	7	6	9	-4	3	-6	-4	0	-3
SMG	MILANO 821	Bravo	CW	4	7	4	9	4	-4	-2	-6	10	5	-4	10	4	10	-5	5	0
SMG	AK74u	Charlie	CW	0	5	6	2	3	8	6	2	3	5	1	10	-4	-5	1	-4	-3
SMG	KSP 45	Delta	CW	-4	3	-2	2	-2	4	6	7	0	-1	6	-5	1	1	9	2	3
SMG	BULLFROG	Echo	CW	5	-6	3	3	-3	9	-2	4	7	6	1	7	3	-4	2	9	-1
SMG	MAC 10	Foxtrot	CW	4	-5	-3	2	5	2	6	10	3	2	0	10	-1	-4	-1	-6	3
SMG	LC10	Golf	CW	7	9	8	-4	-3	10	9	4	2	-4	-5	10	6	8	2	-6	4

SMG	PPSH-41	Hotel	CW	6	6	0	9	-5	10	-1	4	7	6	10	10	-5	1	9	10	-2		
	CX9		CW	-3	-4	4	8	0	-4	-1	-5	2	4	-6	4	9	-2	-6	1	8		
	OTS9		CW	-5	2	10	7	7	6	7	4	-3	6	-3	7	0	4	-2	0	5		
	TEC 9			-1	5	2	1	1	5	1	4	-3	-6	-2	2	9	-1	1	6	2		
	LAPA			-1	-5	1	8	8	-2	7	-4	7	-1	-6	4	9	4	0	5	-6		

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summi		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

Please Read: How to Adjust Value if ever not working!

Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	10	28	14	12	13	2	2	8	16	8	27	16	30	0	24	16	26
STONER	15	21	5	9	30	24	1	20	25	7	1	9	5	19	16	6	18
PKM	27	16	24	3	21	23	0	10	17	10	29	4	11	17	20	23	27
RPD	3	22	-2	29	15	2	27	13	28	23	30	15	29	24	29	17	-2
FINN	26	29	26	28	26	10	17	14	16	16	30	26	17	15	8	11	2
SA 87	3	2	22	4	23	7	16	2	30	7	27	29	30	16	26	6	25
MG34	7	18	-1	23	13	11	2	25	23	27	15	7	1	16	-1	11	16
HOLGER	22	9	19	21	26	12	7	1	4	25	22	11	27	18	20	11	3
M60	26	10	29	17	10	10	13	10	16	-1	26	21	6	-1	5	12	14
M91	22	19	10	5	20	20	30	9	13	8	18	9	23	29	17	13	24
MG 82	26	25	11	15	11	25	26	3	16	7	15	8	16	23	30	5	2

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	1	-1	-1	-5	0	-2	5	-2	-1	2	4	3	4	1	0	1	-2
STONER	-1	-5	-4	-2	-5	-4	-2	3	4	5	-4	1	3	5	2	-3	1
PKM	3	-2	2	3	4	-1	1	-5	-4	-5	2	5	4	-5	-3	4	2
RPD	5	-4	5	-5	3	0	-1	-2	-1	3	-5	0	2	-5	2	-4	-2
FINN	-2	-3	-4	-4	-4	-5	2	2	3	-1	2	-3	5	-3	-5	1	3
SA 87	-5	0	-4	4	4	0	0	-2	2	5	0	-3	-3	4	5	5	3
MG34	1	5	-4	-3	-4	1	2	1	-3	2	1	-5	2	-4	0	4	4
HOLGER	-5	-4	-5	1	-5	-3	-4	2	3	2	-3	1	1	4	4	-4	-1
M60	0	2	-1	0	4	-5	0	-4	-1	5	5	-4	-4	5	2	-5	-1
M91	4	5	3	-3	4	5	-1	-3	2	-1	-4	-2	-2	-3	1	3	-5
MG 82	-2	0	4	2	-4	2	2	-4	-4	-5	2	1	-5	-4	5	-3	0

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	10	17	1	9	0	2	29	13	19	18	-2	2	8	15	6	1	30
STONER	-1	23	11	11	12	12	8	23	30	23	4	18	15	0	-1	15	16
PKM	4	3	-2	14	15	8	16	16	0	17	1	2	14	-1	7	16	8
RPD	28	17	11	21	27	9	24	5	-2	1	30	10	22	10	14	14	6
FINN	13	10	0	5	9	25	-1	27	11	21	9	21	2	-1	11	-2	26
SA 87	0	29	0	17	18	26	8	3	-1	2	29	2	21	29	3	3	6
MG34	9	29	1	23	12	30	-2	1	1	1	8	8	4	26	13	15	16
HOLGER	20	24	-2	0	9	18	12	20	23	25	25	-1	14	29	21	11	22
M60	4	1	21	2	6	6	21	12	19	3	17	22	26	-2	8	28	1
M91	1	21	20	27	8	11	17	19	13	10	26	20	5	18	8	19	9
MG 82	5	29	24	26	22	17	-1	12	8	1	22	13	14	22	10	12	7

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-2	-1	3	-4	2	5	1	0	5	4	4	-4	4	0	-4	3	3
STONER	4	-2	3	3	-1	-3	-1	4	5	2	3	4	1	-1	-1	-2	2
PKM	-1	-3	4	-1	1	5	4	3	-3	-3	5	5	2	-5	-1	3	-5
RPD	-4	1	-5	-5	1	-3	-4	-1	-5	-4	1	1	3	-4	1	-5	-1
FINN	2	-2	1	4	1	-3	-5	-2	4	-2	1	-4	-4	-3	-4	0	-4
SA 87	5	0	3	-1	4	-3	-1	4	-3	-3	-1	5	5	-4	-5	-3	3
MG34	-4	-1	0	-2	3	5	0	-4	5	-3	0	5	-2	5	2	2	-5
HOLGER	-2	2	1	1	0	-5	1	2	-5	4	4	0	-4	-5	1	3	-2
M60	0	2	-1	2	2	-1	-2	-3	-3	-5	-3	0	3	-5	-4	4	-3
M91	4	1	-5	0	-1	0	2	2	-5	5	0	-5	2	2	2	-1	-1
MG 82	2	5	3	0	-4	0	-1	-3	2	3	2	1	4	4	-3	1	-5

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summi		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	1	5	14	9	11	20	2	20	7	20	25	28	5	14	20	23	1
STONER	17	11	24	19	25	0	3	18	23	9	7	1	25	10	14	13	27
PKM	10	10	2	14	25	7	22	20	-1	20	3	-1	0	7	24	2	27
RPD	17	3	26	20	7	13	-2	2	3	24	27	-1	30	29	21	9	6
FINN	24	26	5	10	27	2	9	22	1	24	16	12	16	0	3	29	27
SA 87	1	4	24	8	16	15	1	30	13	7	6	12	1	3	23	2	23
MG34	27	18	13	5	29	23	20	17	2	8	21	0	29	14	20	10	-2
HOLGER	30	21	24	4	30	22	28	6	4	30	7	-2	18	29	14	9	21
M60	22	13	14	22	14	5	1	5	16	22	21	21	12	8	0	6	19
M91	1	15	17	6	22	25	2	20	26	30	0	16	27	8	1	3	5
MG 82	28	27	0	25	-1	-1	22	19	9	24	23	30	27	23	15	12	4

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	3	0	-3	0	3	2	-3	2	0	2	4	-2	0	-5	-2	-5	-5
STONER	3	-4	5	1	4	-2	-1	-1	-1	-5	-5	-1	5	-4	-5	-3	-4
PKM	5	3	1	-2	4	2	-5	1	4	-1	-1	-3	-2	-3	2	0	-3
RPD	4	-2	2	4	-5	-2	2	3	0	-2	-3	-5	-1	2	2	0	-4
FINN	-5	2	3	-5	-3	0	-1	5	5	0	1	-3	-1	2	-1	4	1
SA 87	-1	-4	-1	3	3	-5	2	0	-2	-3	3	-4	0	-5	-5	-4	-3
MG34	3	2	1	1	0	-3	5	5	-3	4	-3	3	-3	-5	2	3	4
HOLGER	-5	0	2	0	5	5	2	-5	3	-5	0	2	-2	-5	-2	0	0
M60	1	3	5	-2	2	0	1	-2	2	-1	-3	-4	-3	4	3	3	-4
M91	1	-2	4	-2	-3	5	4	-2	-3	0	2	-5	5	-1	-5	0	-2
MG 82	-2	-3	4	4	-5	1	0	-5	-2	1	-2	-3	1	-2	-1	5	1

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	29	28	8	6	24	2	3	22	17	14	22	13	25	-2	6	23	7
STONER	3	9	28	15	16	24	1	15	10	24	19	1	20	24	20	5	30
PKM	21	26	22	11	22	17	11	18	30	13	3	0	3	12	21	20	11
RPD	5	7	4	14	11	9	25	-2	17	28	8	16	6	12	26	30	27
FINN	27	14	20	22	8	17	17	8	17	17	18	14	24	1	22	11	18
SA 87	29	25	27	29	22	19	17	5	19	26	12	-2	28	23	16	6	28
MG34	20	23	15	29	13	25	2	29	4	30	23	22	26	9	1	27	4
HOLGER	9	2	15	-2	6	6	27	20	25	-2	12	27	29	28	19	11	17
M60	1	12	17	25	0	5	30	20	26	29	7	30	9	22	16	11	23
M91	7	2	15	11	28	1	27	10	5	19	19	21	-2	-2	11	17	16
MG 82	7	-1	10	15	6	22	23	19	-1	8	25	-2	18	29	17	4	0

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	-4	4	4	1	-2	1	-3	3	-2	-1	1	-4	-1	-4	0	-2	-3
STONER	1	1	0	2	-4	4	1	4	-3	1	1	5	0	-2	4	-4	3
PKM	1	1	-4	1	1	-4	3	5	-4	-3	3	-3	2	0	-2	2	2
RPD	2	-1	-5	1	0	5	-3	-3	-3	3	1	-3	1	5	0	2	5
FINN	2	-1	1	2	1	5	-4	-2	2	-2	4	-5	-3	1	-2	4	4
SA 87	0	-3	-3	-3	2	-1	4	0	4	-3	5	1	-5	1	-4	0	-2
MG34	2	-5	-2	5	-4	-2	-5	0	-2	0	-1	0	0	4	-2	3	-3
HOLGER	-1	5	4	-1	-3	2	-5	0	-2	1	1	0	1	1	-1	-1	-1
M60	-5	-5	5	2	5	-4	-2	3	-2	3	-1	2	-1	-1	-5	-5	-2
M91	5	-2	3	2	-2	0	-2	-1	0	3	-2	-2	-2	4	1	-3	2
MG 82	2	-5	-5	4	3	-5	0	1	-3	2	0	0	3	0	2	-1	2

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summ		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heave	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

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Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	8	6	16	18	20	14	3	11	5	30	9	11	22	13	26	12	21
STONER	5	4	29	12	27	30	7	4	17	26	22	-2	18	23	28	2	13
PKM	5	9	6	13	29	2	13	12	3	20	19	3	30	26	11	19	24
RPD	-1	9	4	29	14	15	16	1	11	5	-1	24	0	5	26	21	30
FINN	30	18	29	7	23	11	4	23	23	11	6	5	23	26	19	9	29
SA 87	9	27	17	6	5	16	17	22	11	4	20	11	25	15	7	20	2
MG34	29	11	11	4	-2	9	11	6	24	1	-2	28	13	16	27	28	12
HOLGER	12	13	23	15	16	26	2	25	29	6	6	28	29	22	11	25	4
M60	0	21	12	13	9	30	16	0	3	22	4	29	11	2	16	25	26
M91	8	11	16	6	11	9	16	8	23	17	21	8	9	2	16	29	12
MG 82	6	10	10	12	24	6	4	20	25	9	27	27	5	20	23	21	0

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	3	3	-4	1	1	3	5	-4	2	-1	-2	-2	3	0	-5	-4	-2
STONER	-1	1	-1	-1	-5	-3	-1	2	3	-4	-4	-1	-1	0	3	0	-3
PKM	-5	-5	5	5	-2	-5	1	2	2	2	-4	-1	-1	-4	2	-4	1
RPD	-2	-2	5	4	-4	2	4	-5	5	2	-3	3	-2	-1	-3	0	-3
FINN	-2	3	0	-4	3	3	1	5	5	3	1	-3	0	-3	-5	4	-3
SA 87	5	0	5	4	-3	0	3	2	2	4	-2	-4	-1	-3	-5	0	-3
MG34	2	1	-3	-1	-5	-2	-1	-4	-1	1	1	0	-5	3	0	-3	-3
HOLGER	3	-3	-4	-1	4	2	0	0	2	-4	5	-2	4	5	3	-3	3
M60	2	4	-1	-1	5	4	4	-4	-5	-3	2	0	3	2	5	1	4
M91	3	-1	2	2	0	-2	4	1	-4	3	5	5	-4	0	4	-1	-4
MG 82	4	3	4	-4	-2	-1	-4	2	-5	2	0	1	3	4	-1	-5	-3

	Muzzle	Barrel	Laser	Optic	Stock	Underbarrel	Ammunition	Rear grip	Perk
BRUEN	Mono	26.8 Summit		VLK		Commando	60 mags		
STONER	Agency	Task Force		3X		Field agent	120 mags		
PKM	Mono	Extended	Tac Laser	VLK		Snatch grip			
RPD	Gru Supp	Task force		3X		Field agent	120 mag		
FINN	Mono	Longshot Ac	Tac laser	VLK		Commando			
SA 87	Mono		Tac laser	VLK		Ranger	60mags		
MG34	Mono	Brute	Tac laser	VLK		Commando			
HOLGER	Mono		Tac laser	VLK		Commando		Stripped	
M60	Agency	Task force		3X		Field agent	120 mags		
M91	Mono	M91 Heavy	Tac laser	VLK		Commando			
MG82	Agency	Task Force		3x		Field Agent		Serpent Wrap	

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Gun Shoots UP--- Increase Vertical Value Y

Gun Shoots Down--- Decrease Vertical Value Y

Gun Shoots LEFT--- Increase Horizontal value X

Gun Shoots Right--- Decrease Horizontal Value X

This Gamepack is Hard to configure so Please Know not all Values will work for everyone U might still have to adjust a bit!! Thank YOU

Vertical Value- Y

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	10	26	29	3	26	11	16	14	6	5	28	7	10	8	1	2	22
STONER	26	17	27	-2	3	15	19	26	16	20	15	10	8	27	0	17	19
PKM	9	2	0	30	15	18	15	11	21	28	17	11	18	2	2	16	20
RPD	28	13	-2	12	-1	7	5	-1	20	30	1	0	4	8	2	25	5
FINN	27	11	8	0	19	7	16	8	17	17	25	-1	17	13	20	12	8
SA 87	1	0	10	2	20	0	7	19	18	0	10	28	5	28	16	19	14
MG34	20	2	4	24	9	22	0	16	26	6	24	14	10	25	14	-1	27
HOLGER	4	15	28	0	29	15	19	22	22	25	21	11	7	13	27	3	30
M60	26	16	-1	28	19	5	5	22	27	12	7	5	14	25	11	14	7
M91	3	23	11	30	-2	-1	24	30	6	23	17	7	30	18	13	27	9
MG 82	16	9	25	9	28	24	24	7	8	9	21	30	21	25	9	5	30

Horizontal Value- X

	5,5	6,6	7,7	8,8	9,9	10,10	11,11	12,12	13,13	14,14	15,15	16,16	17,17	18,18	19,19	20,20	4,4
BRUEN	5	-1	0	-4	-5	-3	1	-5	-1	5	-3	-1	-2	-4	-5	4	-1
STONER	0	-5	-1	-5	0	-1	0	-2	5	-1	2	3	-5	-3	-5	0	-3
PKM	1	3	3	3	0	-1	-2	5	-4	3	1	-3	-2	-3	0	0	4
RPD	2	-4	-5	5	-1	-3	1	5	5	2	-1	3	-2	-1	1	4	0
FINN	-5	1	-4	4	5	3	1	-4	2	-5	-4	2	-5	-3	-3	0	-2
SA 87	3	-4	-1	2	3	-3	-2	-5	4	0	-3	-5	-1	5	-5	0	4
MG34	-2	-4	-1	-5	-1	4	-5	5	-3	-5	4	-1	5	3	4	-3	3
HOLGER	3	0	-3	-2	-3	5	-5	5	4	-2	2	2	4	2	-4	5	-3
M60	-4	-5	4	5	5	-3	-3	1	3	2	3	4	0	-3	2	-4	4
M91	-1	-3	-5	-4	3	-4	4	-5	-4	-3	1	2	0	-1	4	-4	4
MG 82	-3	5	-5	5	-1	1	-2	5	-5	4	0	2	2	2	-4	1	1