VisualPy Documentation

Topic - Crashes

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So, you're just done working on your game and try to test it, you run it using the Python interpreter and woops! -- VisualPy raised some kind of wacky error that you have no idea of; Now, you opened the documentation and found this, fortunately.

1.0 - What is an error?

VisualPy uses Python as it's scripting interface as it is a powerful and cross-platform programming language. In Python, an error is defined as a "problem raised by the interpreter on detecting something not correct.".

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