

	DUNGEONS & DRAGONS®	CLASS & LEVEL	BACKGROUND	PLAYER NAME
	CHARACTER NAME	RACE	ALIGNMENT	EXPERIENCE POINTS

STRENGTH	INSPIRATION			
	REPUTATION			
	PROFICIENCY BONUS			
	<input type="checkbox"/> Strength	Hit Point Maximum		
	<input type="checkbox"/> Dexterity	CURRENT HIT POINTS	TEMPORARY HIT POINTS	
	<input type="checkbox"/> Constitution	1st	4th	
	<input type="checkbox"/> Intelligence	2nd	5th	
DEXTERITY	<input type="checkbox"/> Wisdom	7th		
	<input type="checkbox"/> Charisma	3rd	8th	
	CONSTITUTION	6th	9th	Spell Save DC
	INTELLIGENCE	Spell Slots		
	WISDOM	HIT DICE	Special Features	
	CHARISMA	DEATH STRIKE	Teleport	<input type="checkbox"/> Protective Ward
			Protective Ward	<input type="checkbox"/> Witch's Brew
SAVING THROWS				
SKILLS				
<input type="checkbox"/> Acrobatics (Dex) <input type="checkbox"/> Animal Handling (Wis) <input type="checkbox"/> Arcana (Int) <input type="checkbox"/> Athletics (Str) <input type="checkbox"/> Deception (Cha) <input type="checkbox"/> History (Int) <input type="checkbox"/> Insight (Wis) <input type="checkbox"/> Intimidation (Cha) <input type="checkbox"/> Investigation (Int) <input type="checkbox"/> Medicine (Wis) <input type="checkbox"/> Nature (Int) <input type="checkbox"/> Perception (Wis) <input type="checkbox"/> Performance (Cha) <input type="checkbox"/> Persuasion (Cha) <input type="checkbox"/> Religion (Int) <input type="checkbox"/> Sleight of Hand (Dex) <input type="checkbox"/> Stealth (Dex) <input type="checkbox"/> Survival (Wis)				
ATTACKS & SPELLCASTING				
PASSIVE WISDOM (PERCEPTION) OTHER PROFICIENCIES & LANGUAGES				
EQUIPMENT FEATURES & TRAITS				

SPELLCASTING
ABILITY

SPELL SAVE DC

SPELL ATTACK
BONUS

0 CANTRIPS

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

SPELL NAME

3

3

6

7

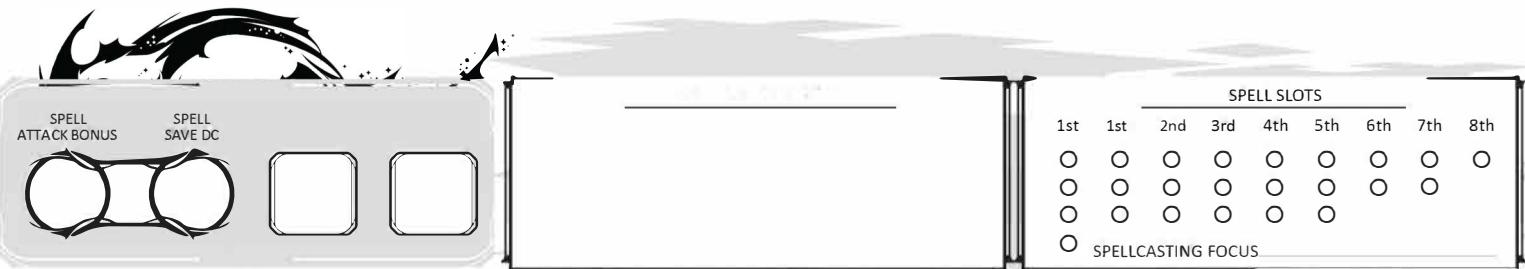
8

9

4

5

2



The image displays a 4x3 grid of 12 identical blank spell card templates. Each template is a rectangular card with rounded corners and a thin black border. At the top center, there is a circular button labeled 'LEVEL'. The card is divided into several sections: 'School' at the very top, followed by 'RANGE', 'CASTING TIME', and 'SAVE' in a row. Below these are 'DURATION' and 'COMPONENTS' sections. A large central area is labeled 'SPELL EFFECT'. In the bottom left corner, there is a box containing the word 'PREPARED' with a small circle next to it. To the right of this box are three checkboxes labeled 'VO', 'SO', and 'MO', each with a small circle next to it. The entire grid is set against a light gray background.