

Universidad Carlos III de Madrid Digital Electronics. 1st midterm exam. March, 2015 Groups 65-69-79-95

Surname, Name:

Time: 1h. 20'

Question 1.1 (write your answer on this question paper)

a) Obtain the representation of +3FAh and -3BBh in the following systems/codes: (8/10)

| Hexadecimal | +3FA | -3BB |
|--------------------|--------------------|-------------------|
| Decimal system | +1018 1/10 | - 955 |
| Binary system | + 11111111010 1/10 | - 111 0111011 1/1 |
| BCD code | 4000000110001/ | ə |
| Gray's code | 10000001111 1/10 | |
| 2s-complement code | 01/1/01/01/01/0 | 10001000101 4/1 |

b) Perform the following operation in 2s-complement using the minimum necessary number of bits to represent the addends so that there is no overflow in the operation: (2/10)

$$+3FAh - (-3BBh)$$

| Necessary number of bits: | Sum result (in 2s-C) | |
|---------------------------|----------------------|------|
| 12 1/10 | 011110110101 | 1/10 |



Universidad Carlos III de Madrid Digital Electronics. 1st midterm exam. March, 2015 Groups 65-69-79-95

Question 1.2 (write your answer on this question paper)

We want to design a combinational circuit for a manufacturing plant of ceramic tiles. This circuit will be used to classify and select tiles. The criteria used to select and classify them come from 4 inputs (S, C, W, T):

- First sight examination: S (0 good, 1 wrong)

- Defect detection using a camera connected to a computer: C (0 good, 1 wrong)

Correct weight detection: W (0 good, 1 wrong)

- Separation by color tone: T (0 light, 1 dark)

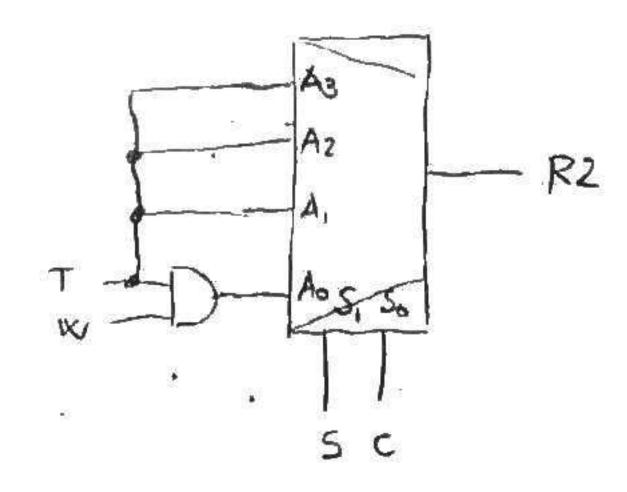
The circuit should have two outputs, to indicate the two following situations:

- R1: rejected tile (any of the tests were wrong)

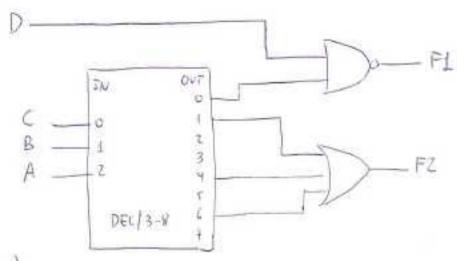
- R2: rejected dark tile (dark tile and any of the tests were wrong)

| S C W T R1 0 0 0 0 0 0 0 0 1 0 0 0 1 0 1 0 1 0 0 1 0 1 0 1 1 0 1 1 0 1 0 1 1 0 1 1 0 0 0 4 1 0 0 0 4 1 0 1 1 1 1 0 1 1 1 | R2 0001 0101 | 0 | | C | S |
|--|--------------------|-----|---|------|---|
| 0 0 1 0 1 0 0 1 1 1 1 0 1 0 0 1 1 0 1 0 1 1 1 0 1 1 1 1 1 1 0 0 0 1 1 1 0 0 1 1 1 0 0 1 1 | 0101 | | 0 | 10.2 | 0 |
| 0 0 1 1 A 0 1 0 0 A 0 1 0 1 A 0 1 1 0 A 0 1 1 1 A 1 0 0 0 A 1 0 0 1 A 1 0 0 1 A | 10101 | 1 | 0 | 0 | 0 |
| 0 1 0 0 0 1 0 1 0 1 1 0 0 1 1 0 1 1 1 1 1 0 0 0 1 1 0 0 1 3 | 1 0 1 | 0 | 1 | 0 | 0 |
| 0 1 0 1 4 0 1 1 0 A 0 1 1 1 A 1 0 0 0 A 1 0 0 1 A 1 0 0 1 A | 1 0 1 | 1 | I | 0 | 0 |
| 0 1 1 0 1 0 1 1 1 1 1 0 0 0 1 1 0 0 1 4 | 1 0 | 0 | 0 | 1 | 0 |
| 0 1 1 1 1 A 1 0 0 0 1 1 0 0 1 3 | 1 0 | 1 | 0 | 1 | 0 |
| 1 0 0 0 1 1 0 0 1 7 | 1 | 0 | 1 | 1 | 0 |
| 0 0 1 7 | 1 | 1 | 1 | 1 | 0 |
| | 1 | 0 | 0 | 0 | 1 |
| 1 0 1 0 1 | | | 0 | 0 | 1 |
| | 0 | 0 | 1 | 0 | 1 |
| 1 0 1 1 | 1 | 1 | I | 0 | ı |
| 1 1 0 . 0 | 0 | . 0 | 0 | | 1 |
| 1 1 0 1 | 1 | I | 0 | 1 | 1 |

b) Implement R2 using a 4:1 multiplexer (4 data inputs) and additional logic gates if necessary
6/10



* Question 1.3

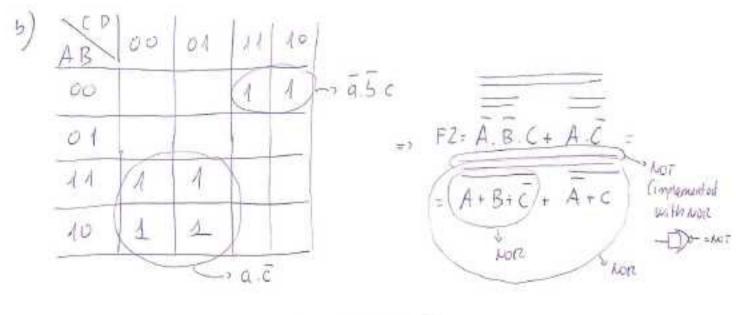


a) -> F1 = D outo -> F1 is only o if D=1 and outo=1, that means
D=1, C=0, B=0 and A=0. Otherwise F1=1

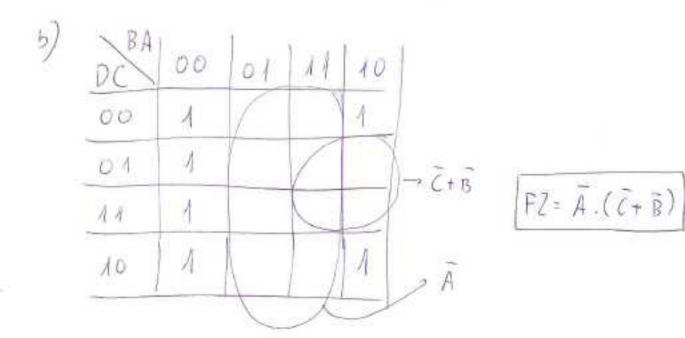
-> FZ= outs + outy + outs -> FZ is "1" if outs = 1 (A=0.8:0. (=1) or outy=1 (A=1, B=0, C=0) or outs = 1 (A=1, B=1, C=0)

- Therefore, the truth table it the next one:

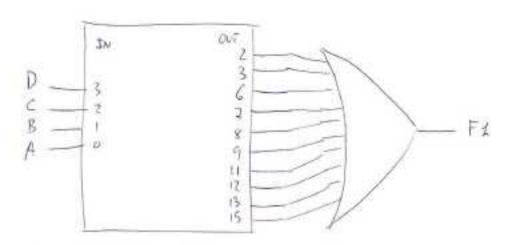
| A | В | C | D | F1 | FZ |
|------|-----|---|---|----|----|
| 0 | 0 | Ó | 0 | × | 0 |
| 0000 | 0 | 0 | 4 | 0 | 0 |
| 0 | 0 | 4 | 9 | 1 | 4 |
| | | А | 7 | 1 | |
| 0 | 4 | 0 | 0 | 4 | 0 |
| 0 | 4 | O | 1 | 1 | 0 |
| 0 | 1 | 4 | 0 | -1 | 0 |
| 0 | A | 4 | 1 | 4 | 0 |
| 1 | 000 | 0 | 0 | 1 | 1 |
| 1 | 0 | 0 | 1 | 1 | 1 |
| 8 | 0 | 4 | 0 | 1 | 0 |
| Ä | 0 | À | 1 | 1 | 0 |
| 1 | 1 | 6 | 0 | 4 | 1 |
| ű. | 4 | 0 | 4 | Ä | 4 |
| A | 1 | 1 | 0 | A | 0 |
| 1 | 1 . | 1 | 4 | A | 0 |



| De BA | 00 | 0.1 | 11 | 10 | | |
|-------|----|-----|----|----|--------|------------------------|
| 00 | | i | A | 1 | → D. B | |
| 01 | | | 1 | 1 | | F1 = B.D + A. B + B. D |
| 11 | 1 | 1) | 1 | | -, A B | |
| 10 | 1 | (1) | 1 | | , D.B | |
| | | 00 | 00 | 00 | 00 1 | 00 A A B |



c) Istolution with ox gator.



2nd solution with NORgates

