Online Game Store

TASK #5

EPM-OGST

5   DESCRIPTION

Extend functionality of Online Game Store by adding filtering and pagination features.

5.1   FILTERING

URL: /games

Method: GET

User should be able to filter games by the following criteria:
- o Checkbox groups:
  - Genre;
  - Platform;
  - Publisher;
- o Dropdown list:
  - Most popular(most viewed);
  - Most commented;
  - Price ASC;
  - Price DESC;
  - New (*by date). *by date means, when it was added to the gamestore;
- o Price range. Two textboxes (from and to);
- o Radio-button group, when game was published:
  - last week
  - last month
  - last year
  - 2 year
  - 3 years.
- o Filter by name of the Game. (Any part of name but 3 chars minimum).

Additional details:
- Add link "filter" to apply all filters;
- Try to use pipeline pattern for filters logic;

5.2   PAGINATION

Implement pagination for games.

Additional details:
- Add dropdown list where user could choose number of items per page: 10/20/50/100/all;
- When user click "Filter" we should redirect him to first page. Do nothing if filter set did not changed.