



Online Game Store

TASK #1.2

EPM-OGST

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TASK DESCRIPTION

Enhance logging mechanism in the solution.

1 ENHANCEMENTS

- Implement logging in application by using one of the well-known logging solution (for ex. NLog, Log4Net, etc.)
- Use logger in the solution through the interface.
- Make sure that log record contains at least name of the class in the levels: “error” and “debug”.

REVISION HISTORY					
Ver.	Description of Change	Author	Date	Approved	
				Name	Effective Date
1.0			21-Jul-2018		21-Jul-2018