



Online Game Store

TASK #1.1

EPM-OGST

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TASK DESCRIPTION

Introducing dependency injection and Unit Testing.

1 DEPENDENCY INJECTION:

Introduce Dependency Injection in the solution. Use one of the well know IoC-container (for ex. Ninject, autofac, etc.) or ask mentors suggestion;

2 UNIT-TESTING

Cover services, controllers and routes with unit-tests. Unit test coverage should be not lower than 50%.

REVISION HISTORY					
Ver.	Description of Change	Author	Date	Approved	
				Name	Effective Date
1.0			21-Jul-2018		21-Jul-2018