stack implementation.py 25.9.2023 19:12:19 Page 1/3 2 # HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen 3 # Path : uebung02/ml/aufgabe03 4 # Version: Mon Sep 25 19:12:19 CEST 2023 from uebung02.ml.aufgabe03.empty stack exception import EmptyStackException 10 class StackImplementation: 12 Stack: a collection of objects that are inserted and removed according 13 to the last-in first-out principle. # --- nested Node class: ----class Node: 17 def __init__(self, elem): 18 self._element = elem self. next = None 20 21 def append_node(self, nextNode): 22 self. next = nextNode 23 24 25 def get next(self): 26 return self. next 27 def get_element(self): 28 return self. element 29 30 # --- stack methods: -----33 34 def __init__(self): self._top = None 35 self._size = 0 37 def len (self): 38 return self. size 39 def size(self): return self. len () 42 43 def is empty(self): 45 return self._size == 0 46 47 def top(self): if self._size == 0: raise EmptyStackException("Could not get top of stack because stack is empty.") return self._top.get_element() 50 51 def push(self, element): 52 53 new_node = self._Node(element) new_node.append_node(self._top) 54 55 self._top = new_node self._size += 1 56 58 def pop(self): if self. size == 0: 59 raise EmptyStackException("Could not remove top of stack because stack is empty. 60 61 top_node = self._top 62 self._top = top_node.get_next() 63 self._size -= 1 return top_node.get_element()

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     def printout (self):
67
       print("Stack: (", self._to_string(self._top, ""), ")")
68
     def _to_string(self, node, content):
69
       if node == None:
        return content
71
72
       if not content == "":
        content += ", "
73
       content += str(node.get_element())
74
       return self._to_string(node.get_next(), content)
76
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78 if name == ' main ':
     stack = StackImplementation()
79
80
     stack.printout()
     TEST SIZE = 4
81
    for i in range (TEST SIZE):
     stack.push(i)
      stack.printout()
84
     if stack.size() != i+1:
85
       print("ERROR: Stack.size() != ", i+1)
86
         sys.exit()
88
       if stack.top() != i:
89
         print("ERROR: Stack.top() != ", i)
         sys.exit()
90
     for i in range (TEST_SIZE-1, 0, -1):
92
      if stack.pop() != i:
93
         print("ERROR: Stack.pop() != ", i)
         sys.exit()
       stack.printout()
       if stack.size() != i:
         print("ERROR: Stack.size() != ", i)
         sys.exit()
98
        if stack.top() != i-1:
         print("ERROR: Stack.top() != ", i-1)
100
101
         sys.exit()
     if stack.pop() != 0:
102
      print("ERROR: Stack.pop() != ", 0)
103
       sys.exit()
     stack.printout()
105
106
     if not stack.is_empty():
      print("ERROR: Stack.empty() != true")
107
     if stack.size() != 0:
109
      print("ERROR: Stack.size() != 0")
111
       sys.exit()
     try:
113
       stack.top()
       print("ERROR: no EmptyStackException for stack.top()!")
114
115
        sys.exit()
116
     except EmptyStackException:
117
       pass
118
     try:
119
        stack.pop()
       print("ERROR: no EmptyStackException for stack.pop()!")
120
121
        sys.exit()
     except EmptyStackException:
122
123
124
   """ Session-Log:
126
127
128 Stack: ( )
129 Stack: ( 0 )
130 Stack: ( 1, 0 )
131 Stack: (2, 1, 0)
132 Stack: (3, 2, 1, 0)
133 Stack: (2, 1, 0)
134 Stack: (1, 0)
135 Stack: ( 0 )
136 Stack: ( )
137
138
139
```

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empty stack exception.py
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                                                                                   Page 1/1
2 # HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen
3 # Path : uebung02/ml/aufgabe03
4 # Version: Mon Sep 25 19:12:19 CEST 2023
   class EmptyStackException(Exception):
       def __init__(self, err):
    super().__init__(err)
```