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stack implementation.pv
25.9.2023 19:11:42
                                                                                Page 1/2
2 # HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen
3 # Path : uebung02/al/aufgabe03
   # Version: Mon Sep 25 19:11:42 CEST 2023
   from uebung02.al.aufgabe03.empty stack exception import EmptyStackException
10
   class StackImplementation:
12
     Stack: a collection of objects that are inserted and removed according
13
     to the last-in first-out principle.
14
     # --- nested _Node class: -----
     class Node:
16
17
       def __init__(self, elem):
18
         self._element = elem
         self. next = None
20
21
       def append_node(self, nextNode):
22
         self. next = nextNode
23
24
25
       def get next(self):
26
         return self. next
27
28
       def get_element(self):
         return self. element
29
30
31
     # --- stack methods: -----
33
34
     def __init__(self):
       self._top = None
35
       self.\_size = 0
37
38
     def len (self):
       return self. size
39
     def size(self):
42
       # TODO: Implement here...
43
     def is_empty(self):
46
       # TODO: Implement here...
47
       return True
     def top(self):
50
       # TODO: Implement here...
51
       return None
52
     def push(self, element):
       # TODO: Implement here...
54
55
56
     def pop(self):
57
58
       # TODO: Implement here...
59
       return None
60
     def printout(self):
61
62
       print("Stack: (", self._to_string(self._top, ""), ")")
63
64
     def _to_string(self, node, content):
       if node == None:
65
         return content
67
       if not content ==
        content += ", "
68
69
       content += str(node.get_element())
       return self._to_string(node.get_next(), content)
```

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25.9.2023 19:11:42
                                                                                  Page 2/2
73 if name == ' main ':
     stack = StackImplementation()
74
75
     stack.printout()
     TEST SIZE = 4
76
     for i in range (TEST SIZE):
       stack.push(i)
78
       stack.printout()
79
80
       if stack.size() != i+1:
        print("ERROR: Stack.size() != ", i+1)
81
82
         sys.exit()
83
       if stack.top() != i:
84
         print("ERROR: Stack.top() != ", i)
         sys.exit()
85
     for i in range (TEST_SIZE-1, 0, -1):
87
       if stack.pop() != i:
88
         print("ERROR: Stack.pop() != ", i)
         sys.exit()
89
       stack.printout()
       if stack.size() != i:
91
         print("ERROR: Stack.size() != ", i)
         sys.exit()
93
       if stack.top() != i-1:
94
         print("ERROR: Stack.top() != ", i-1)
95
96
         svs.exit()
     if stack.pop() != 0:
97
       print("ERROR: Stack.pop() != ", 0)
       sys.exit()
     stack.printout()
100
101
     if not stack.is_empty():
       print("ERROR: Stack.empty() != true")
102
     if stack.size() != 0:
104
       print("ERROR: Stack.size() != 0")
106
       sys.exit()
107
     try:
108
       stack.top()
       print("ERROR: no EmptyStackException for stack.top()!")
109
110
       sys.exit()
     except EmptyStackException:
111
112
113
     try:
114
       stack.pop()
115
       print ("ERROR: no EmptyStackException for stack.pop()!")
        sys.exit()
117
     except EmptyStackException:
118
       pass
119
   """ Session-Log:
121
122
123 Stack: ( )
124 Stack: ( 0 )
125 Stack: ( 1, 0 )
126 Stack: (2, 1, 0)
127 Stack: (3, 2, 1, 0)
128 Stack: (2, 1, 0)
129 Stack: ( 1, 0 )
130 Stack: ( 0 )
131 Stack: ( )
133
134
```

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25.9.2023 19:11:42
                                             empty_stack_exception.py
                                                                                                                 Page 1/1
# HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen # Path : uebung02/al/aufgabe03 # Version: Mon Sep 25 19:11:42 CEST 2023
    class EmptyStackException(Exception):
          def __init__(self, err):
    super().__init__(err)
 8
 9
 10
```